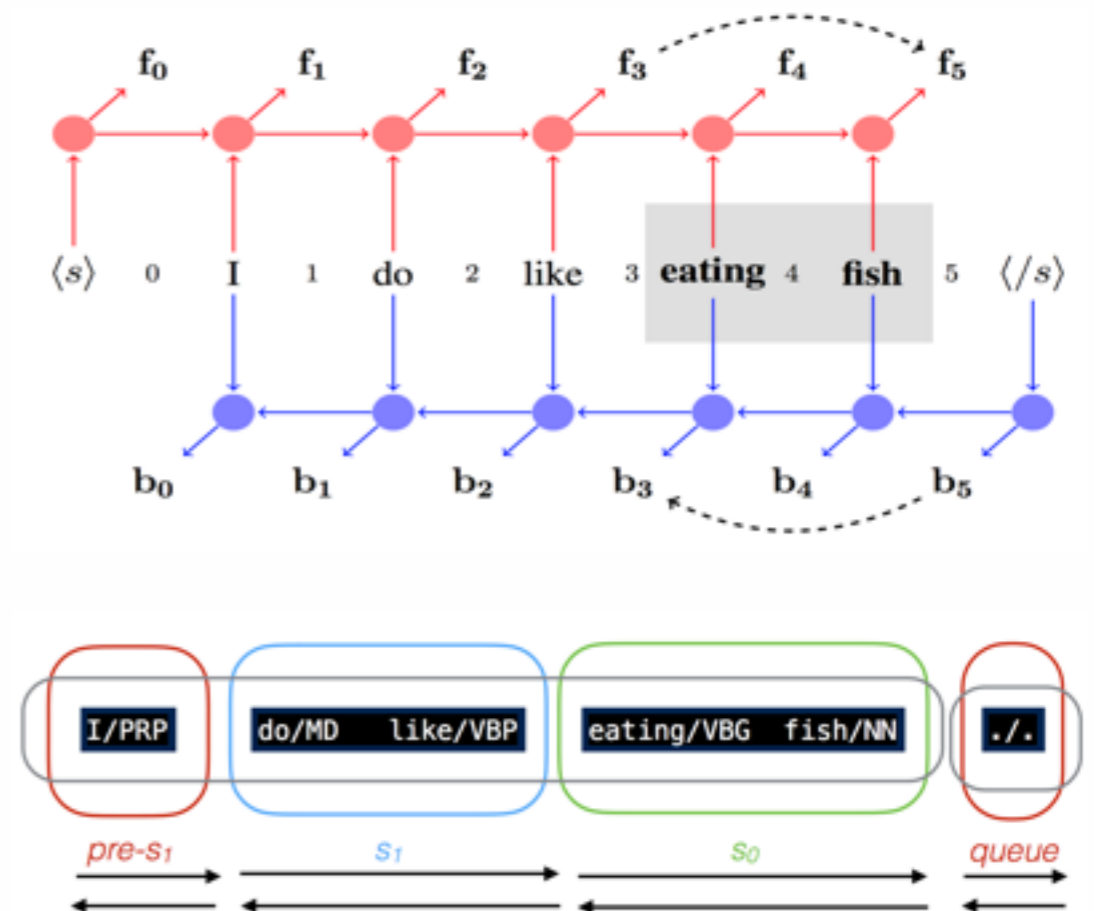
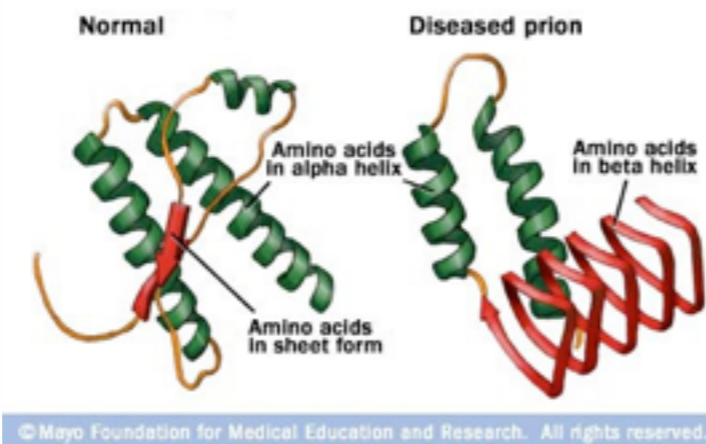
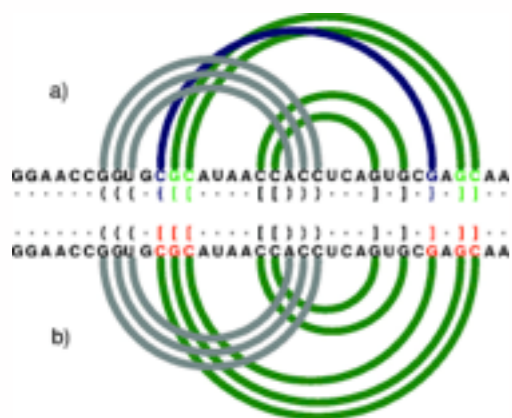


Marrying Dynamic Programming with Recurrent Neural Networks

I eat sushi with tuna from Japan



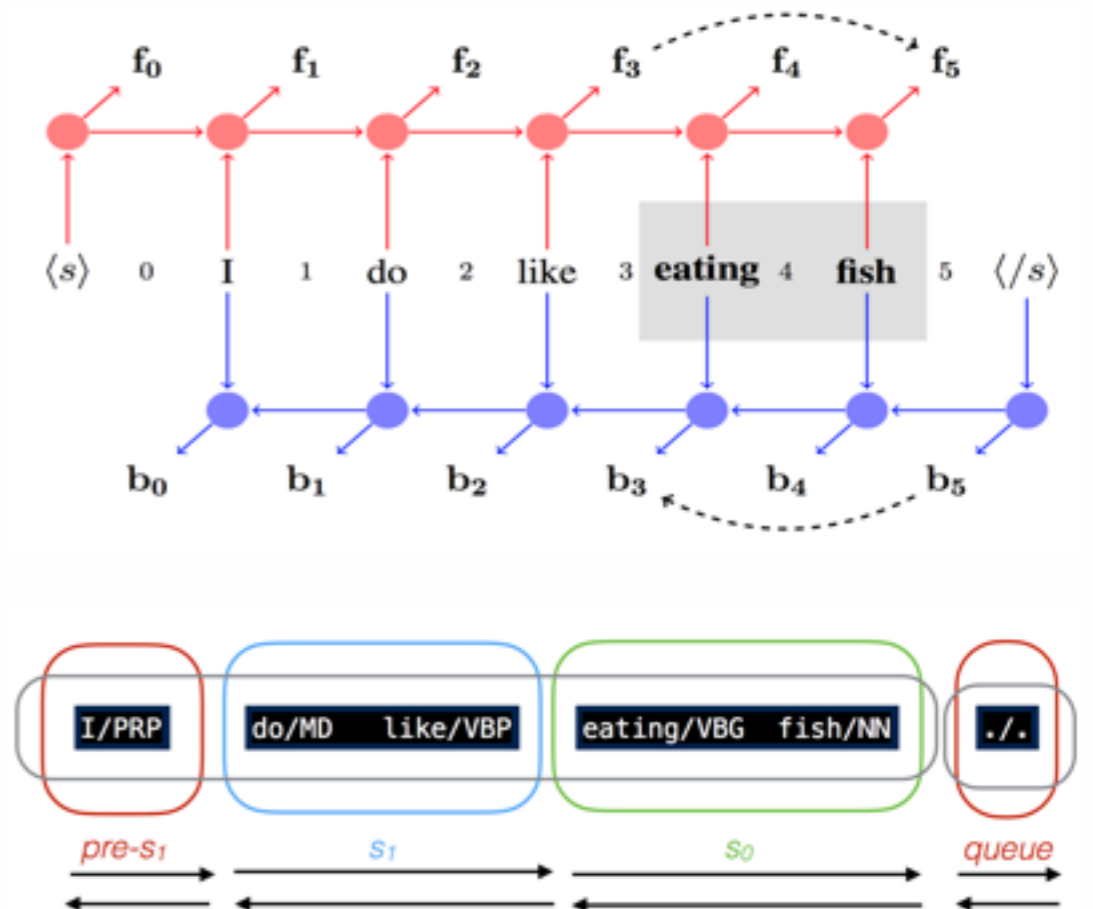
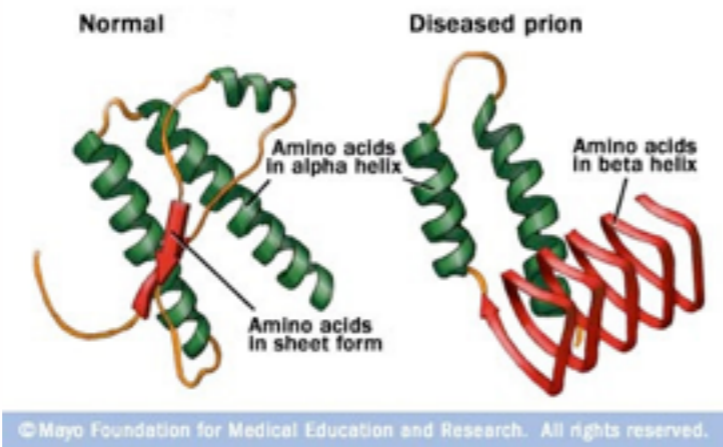
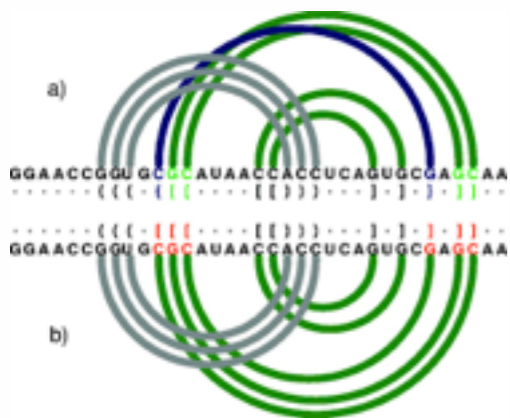
Liang Huang

Oregon State University

Structured Prediction Workshop, EMNLP 2017, Copenhagen, Denmark

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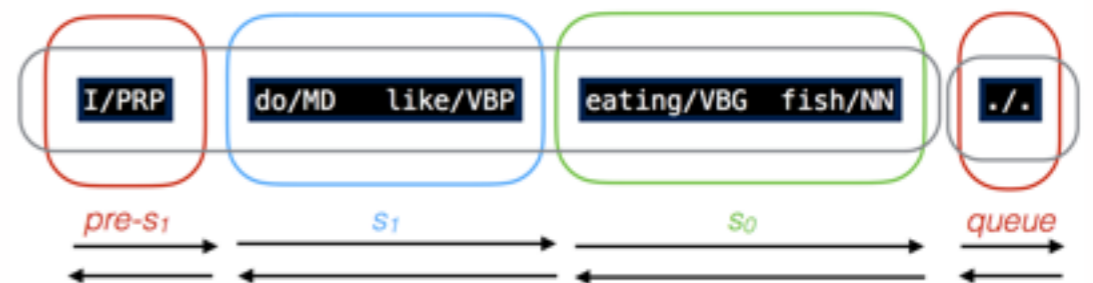
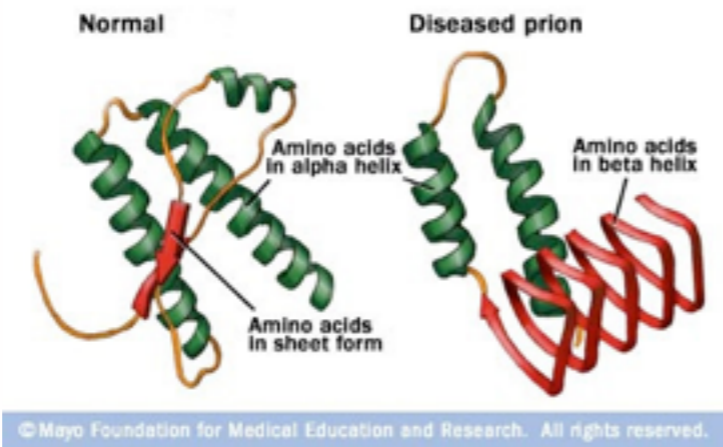
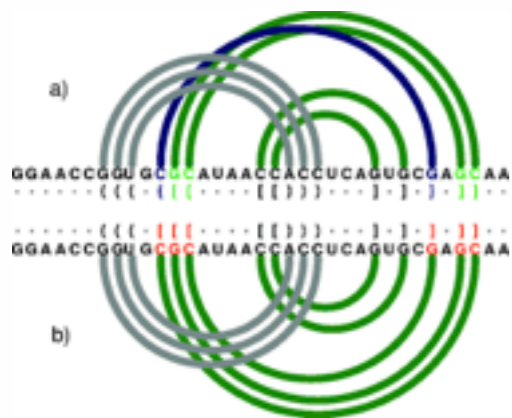
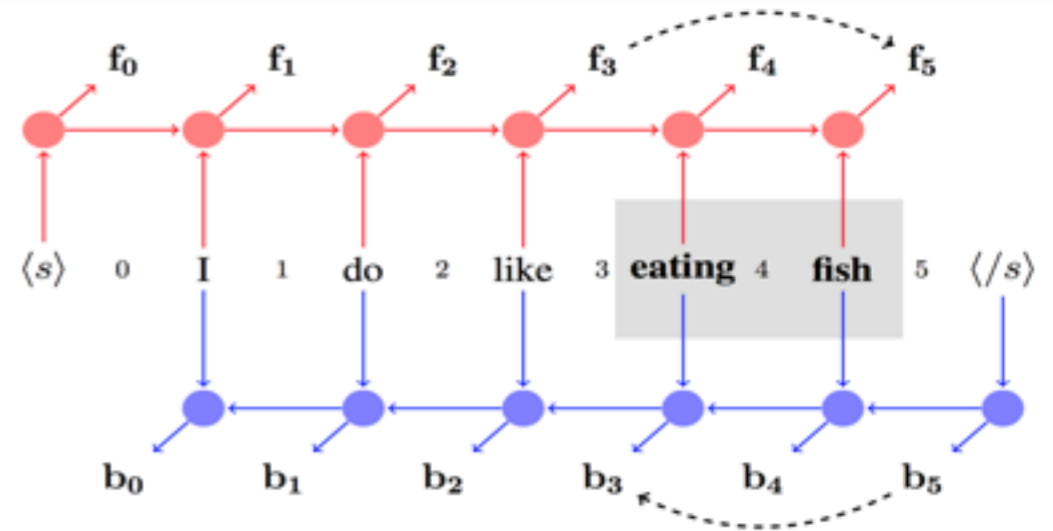


Liang Huang

Oregon State University

Marrying Dynamic Programming with Recurrent Neural Networks

I eat sushi with tuna from Japan



James Cross

Liang Huang

Oregon State University

Structured Prediction is Hard!



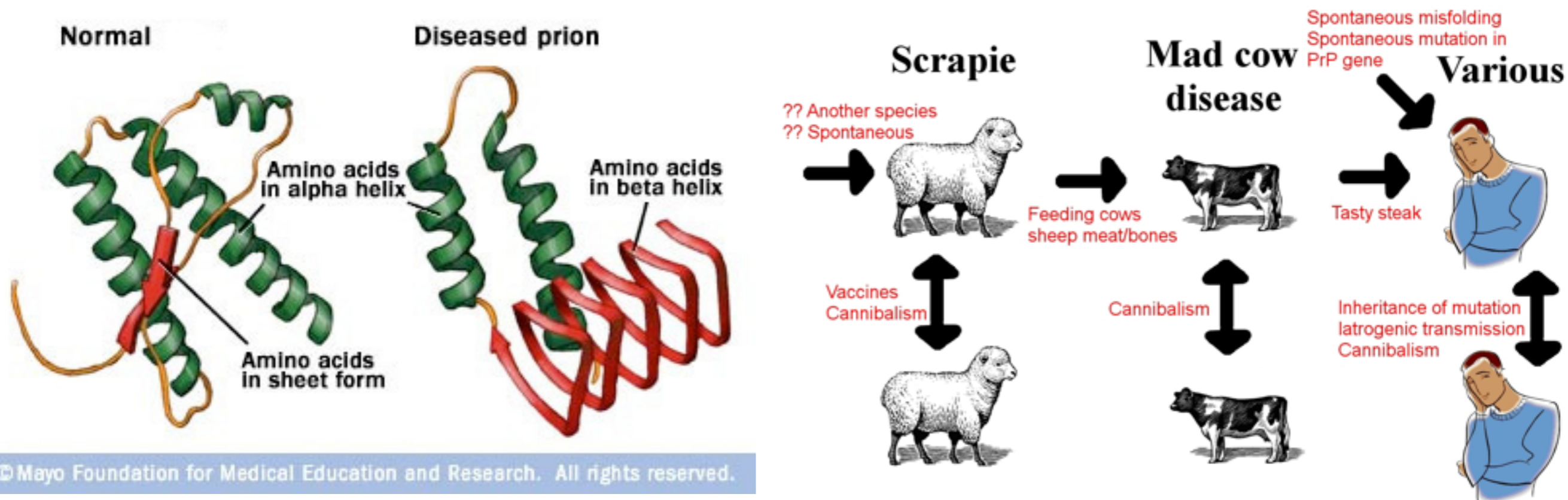
Not Easy for Humans Either...



(structural ambiguity :-P)

Not Even Easy for Nature!

- prion: “misfolded protein”
- structural ambiguity for the same amino-acid sequence
- similar to different interpretations under different contexts
- causes mad-cow diseases etc.

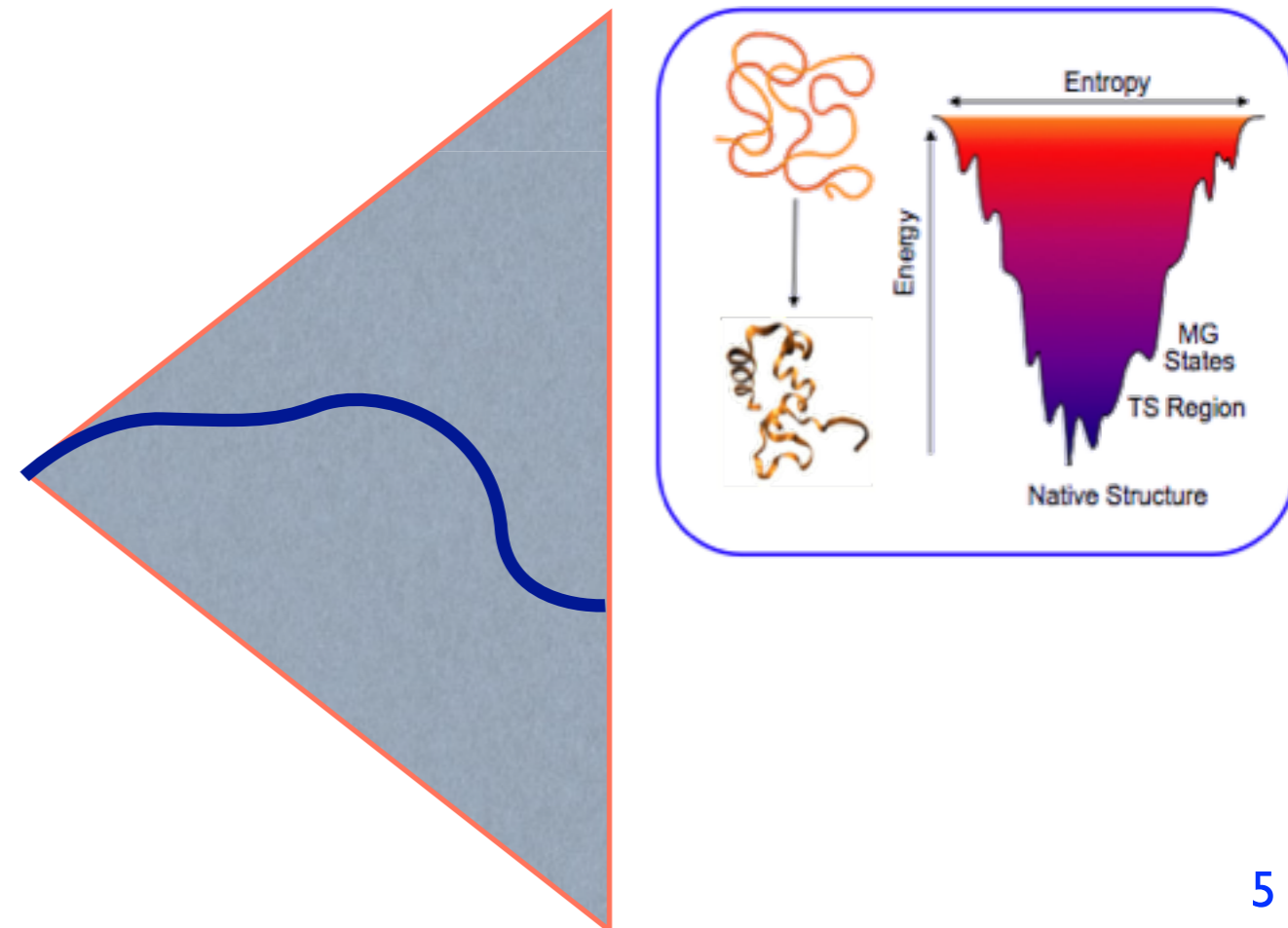
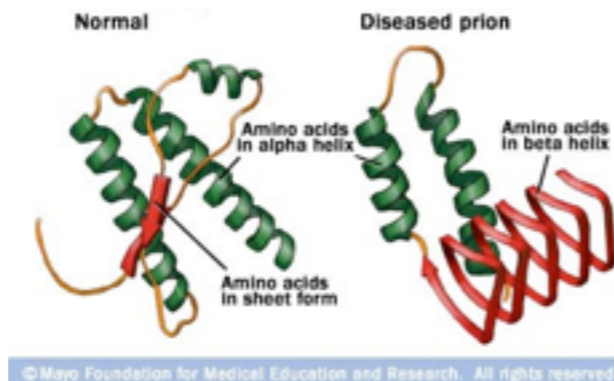
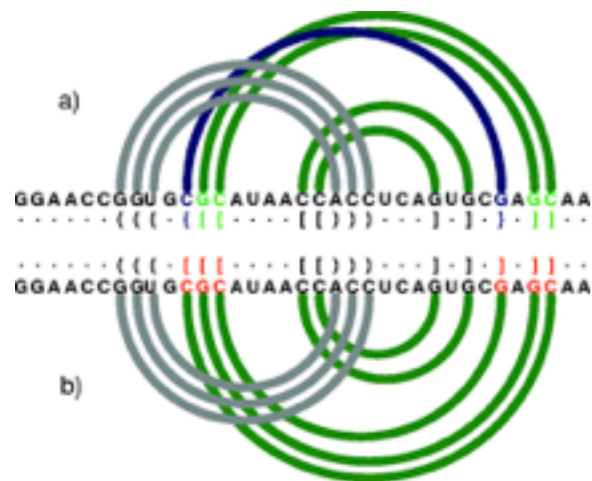


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Case Study: Parsing and Folding

- both problems have exponentially large search space
 - both can be modeled by grammars (context-free & above)
- question 1: how to search for the highest-scoring structure?
- question 2: how to make gold structure score the highest?

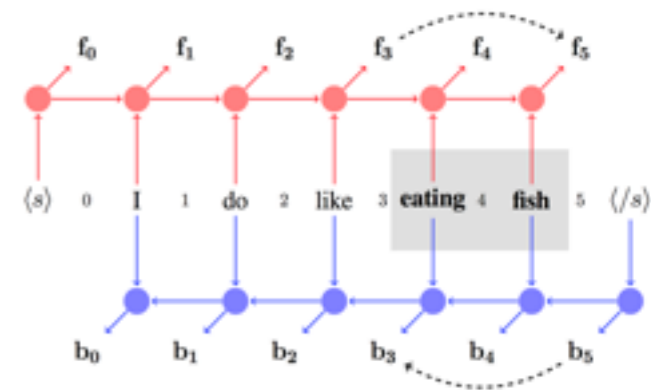
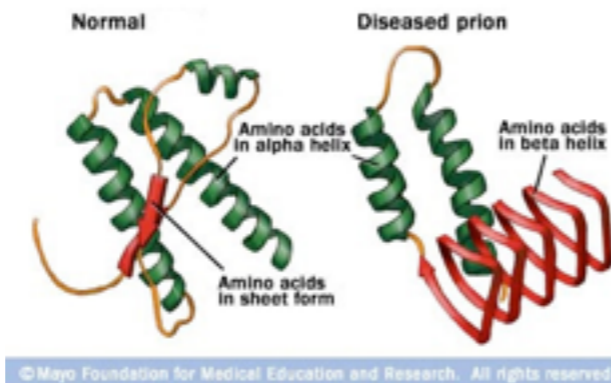
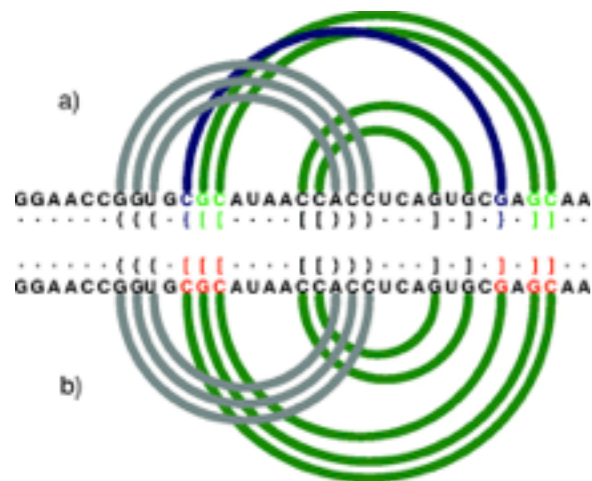
I eat sushi with tuna from Japan



Solutions to Search and Learning

- question 1: how to search for the highest-scoring structure?
 - answer: **dynamic programming to factor search space**
- question 2: how to make good structure score the highest?
 - answer: **neural nets to automate feature engineering**
- But do DP and neural nets like each other??

I eat sushi with tuna from Japan



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I eat sushi with tuna from Japan

a)

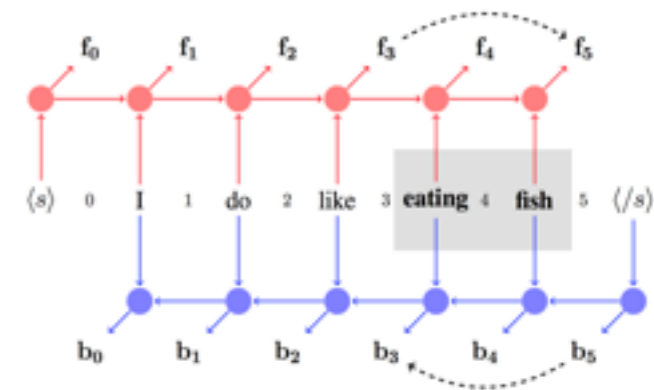
b)

Normal Diseased prion

Amino acids in alpha helix Amino acids in beta helix

Amino acids in sheet form

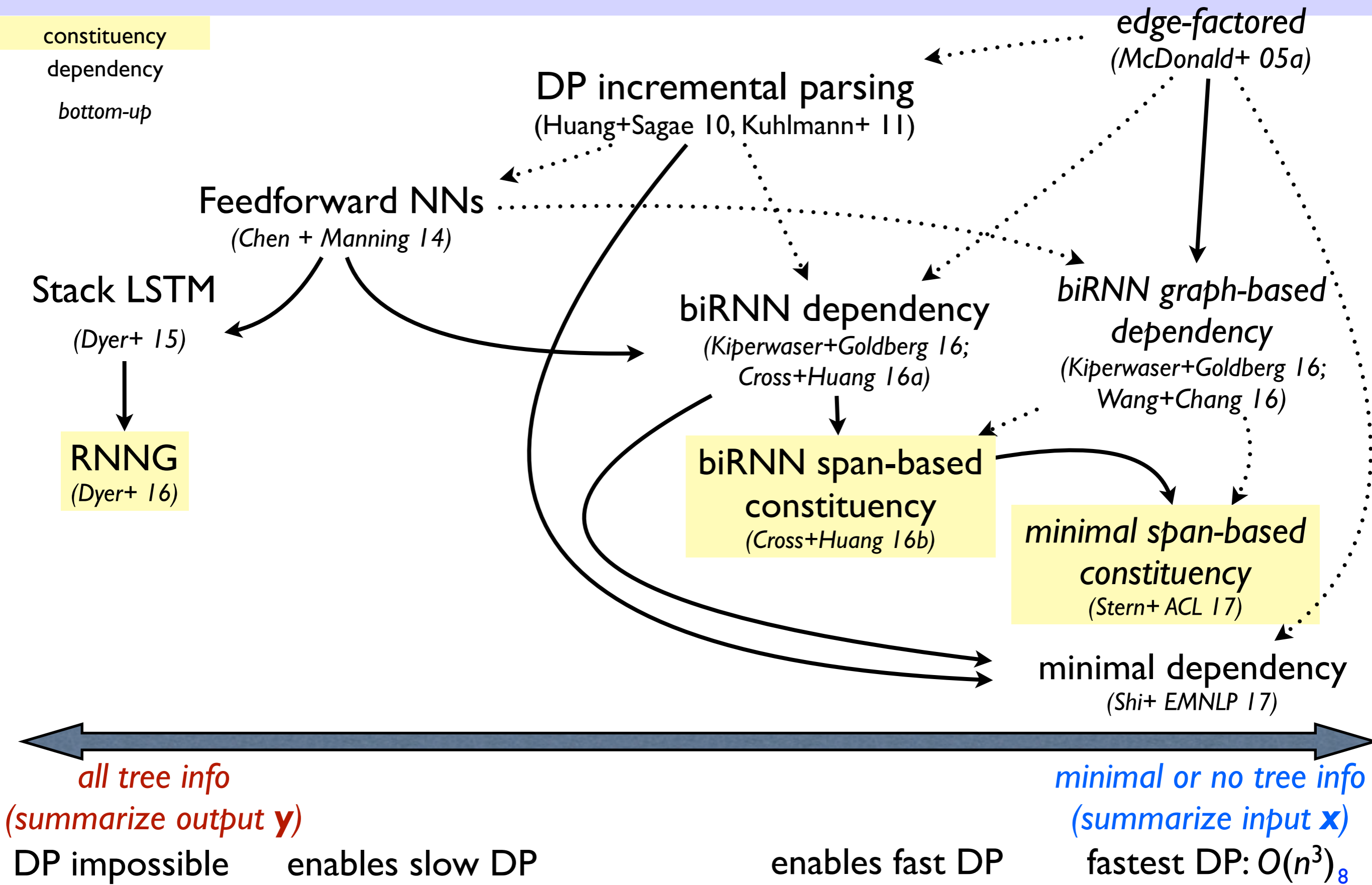
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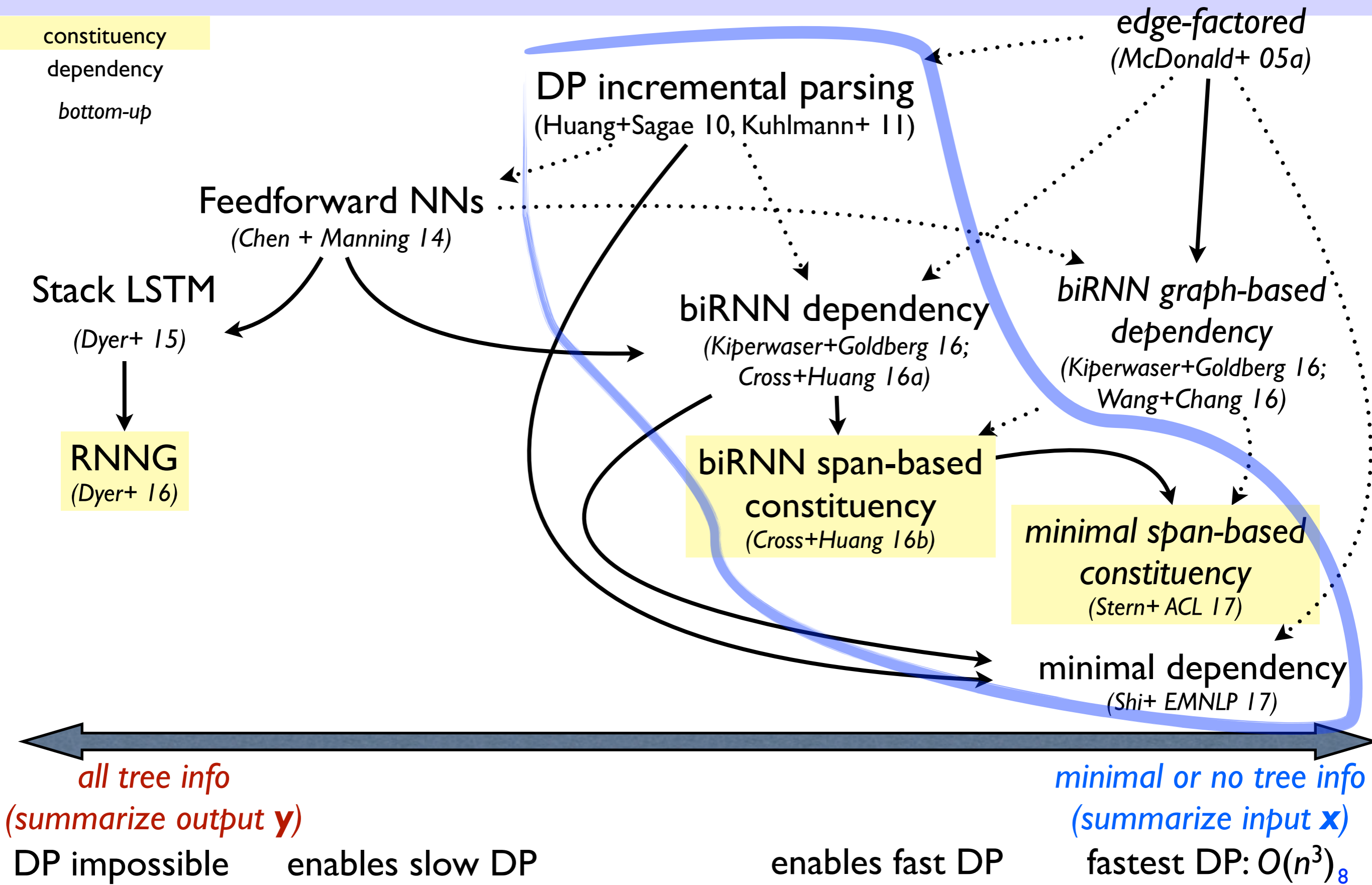
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Spectrum: Neural Incremental Parsing



Spectrum: Neural Incremental Parsing



Incremental Parsing with Dynamic Programming

(Huang & Sagae, ACL 2010*; Kuhlmann et al., ACL 2011; Mi & Huang, ACL 2015)

* *best paper nominee*

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Incremental Parsing (Shift-Reduce)

I eat sushi with tuna from Japan in a restaurant

action

stack

queue

Incremental Parsing (Shift-Reduce)

I eat sushi with tuna from Japan in a restaurant



Incremental Parsing (Shift-Reduce)

I eat sushi with tuna from Japan in a restaurant



Incremental Parsing (Shift-Reduce)

I eat sushi with tuna from Japan in a restaurant



	action	stack	queue
0	-	<div style="border: 1px solid black; width: 50px; height: 20px; margin: 0 auto;"></div>	<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;">I eat sushi ...</div>
1	shift	<div style="border: 1px solid black; padding: 2px; display: inline-block;">I</div>	<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;">eat sushi with ...</div>
2	shift	<div style="border: 1px solid black; padding: 2px; display: inline-block;">I eat</div>	<div style="border: 1px solid black; padding: 5px;">sushi with tuna ...</div>

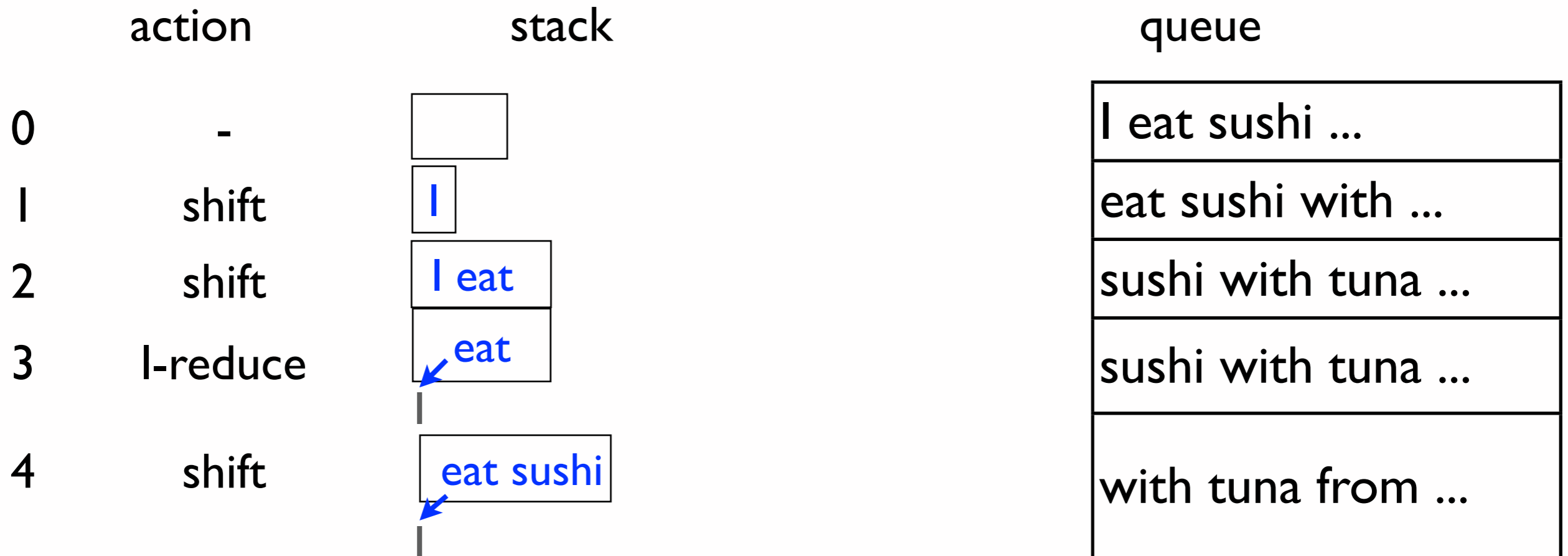
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I eat sushi with tuna from Japan in a restaurant



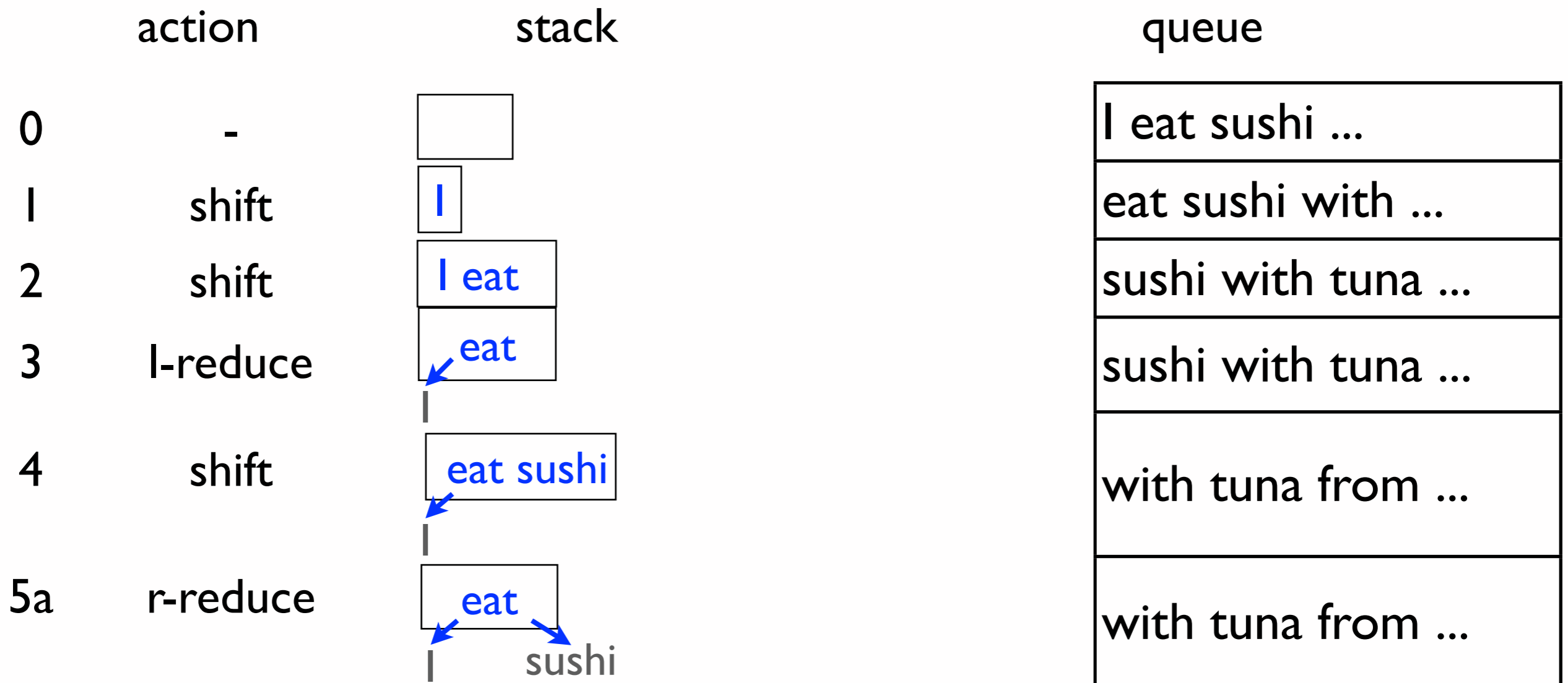
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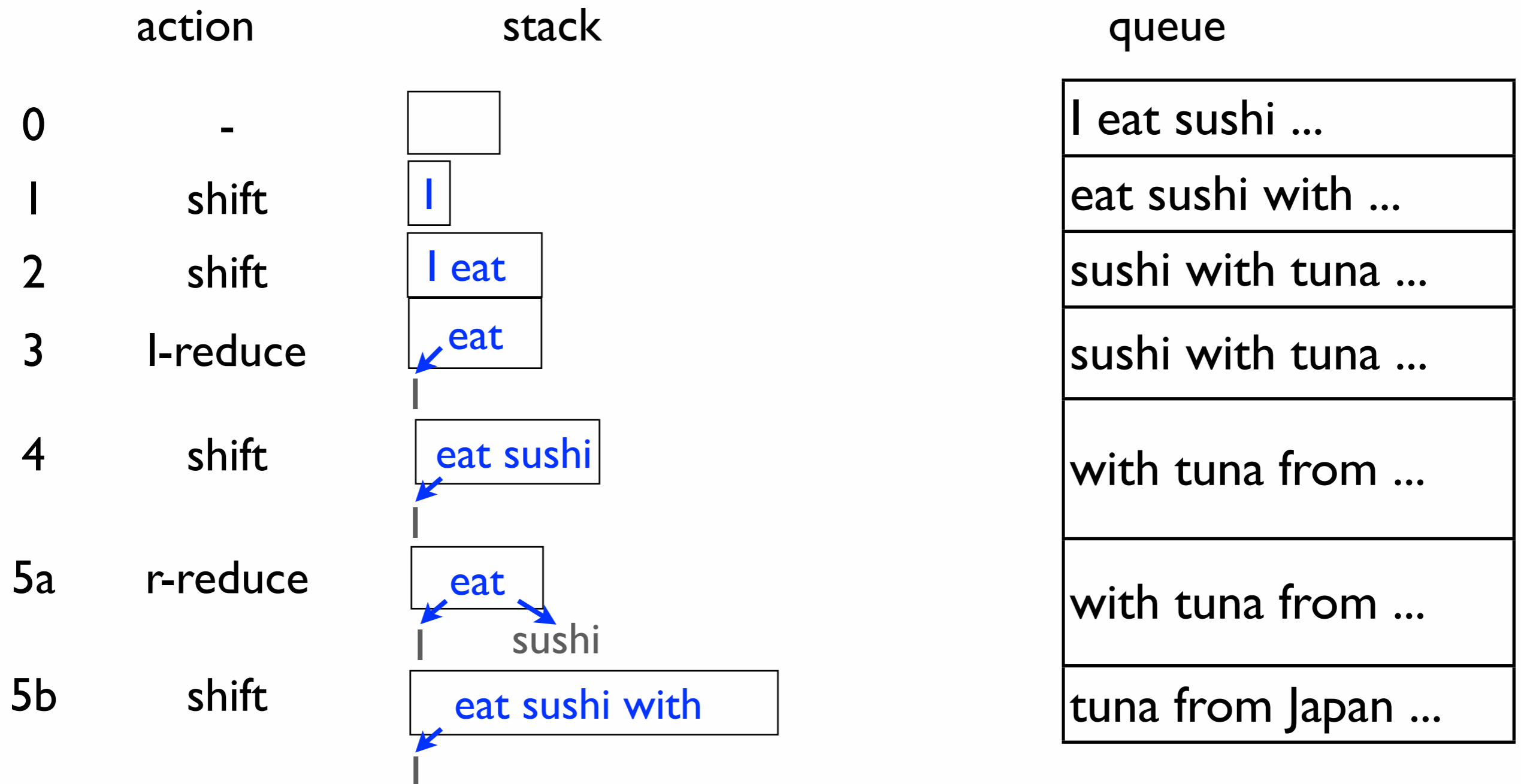
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action

stack

queue

0

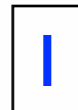
-



I eat sushi ...

1

shift



eat sushi with ...

2

shift



sushi with tuna ...

3

l-reduce



sushi with tuna ...

4

shift



with tuna from ...

shift-reduce

conflict

5a

r-reduce



sushi

with tuna from ...

5b

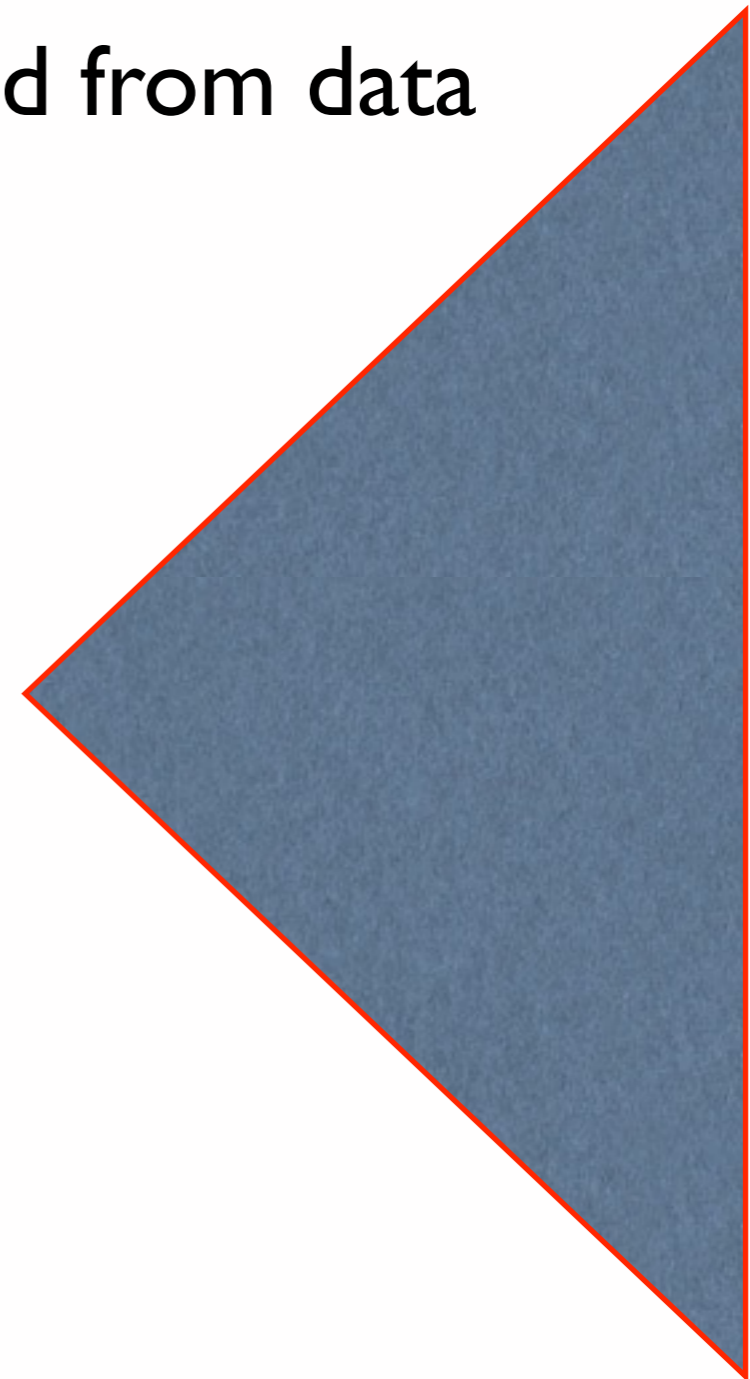
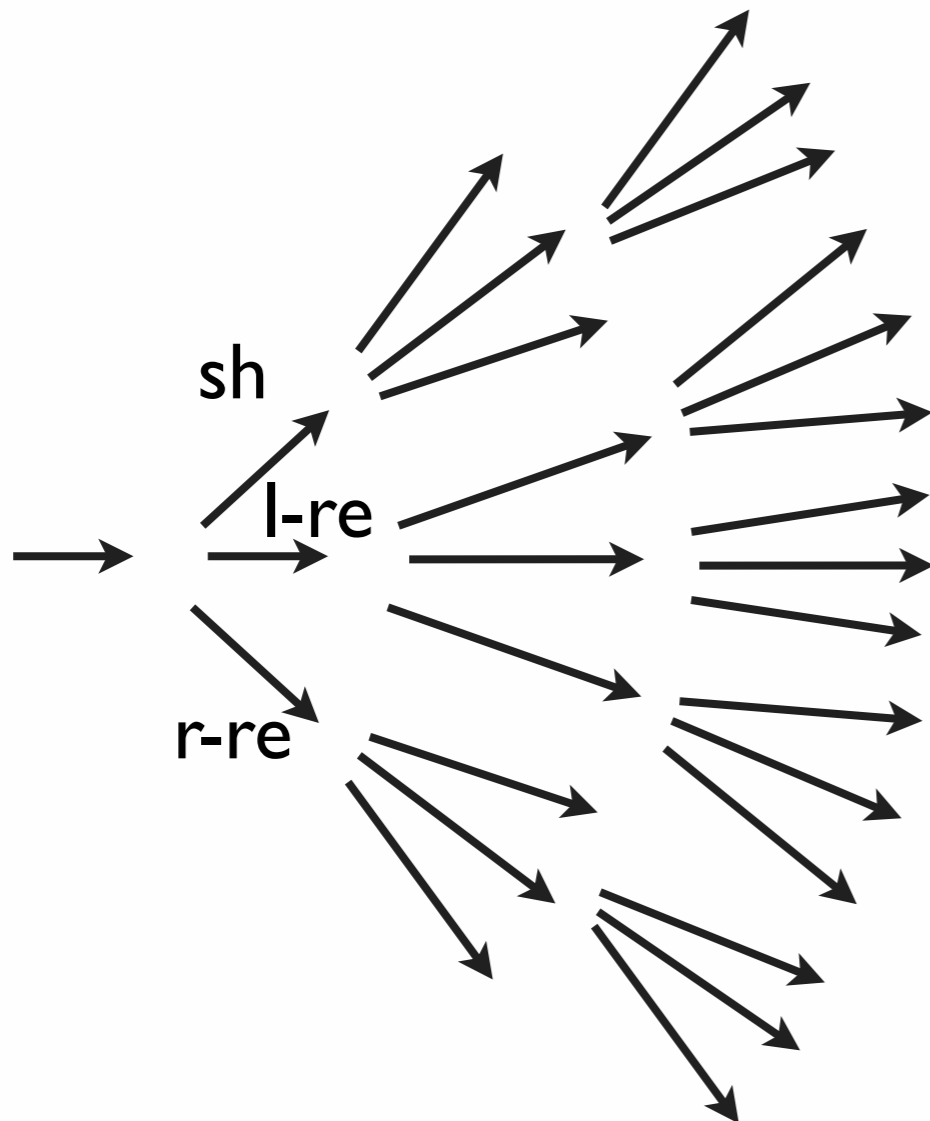
shift



tuna from Japan ...

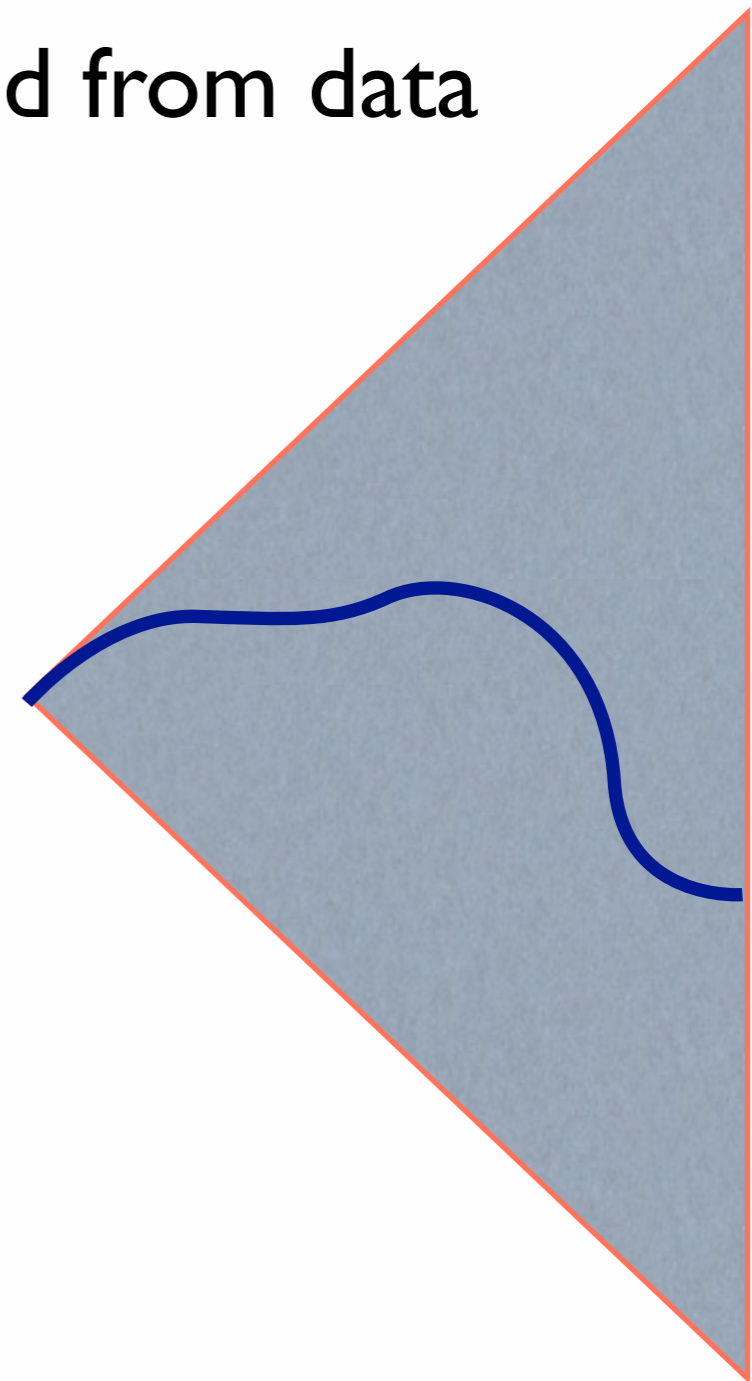
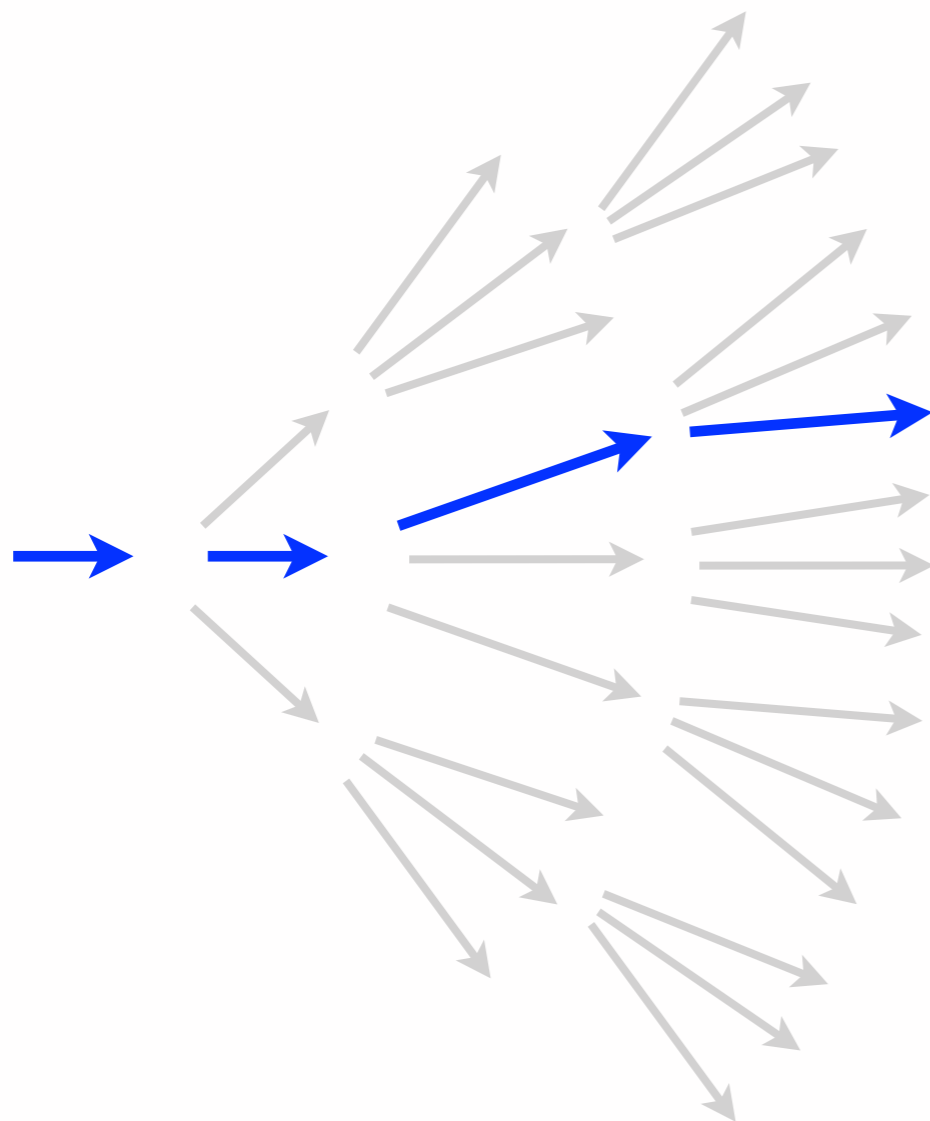
Greedy Search

- each state \Rightarrow three new states (shift, l-reduce, r-reduce)
- greedy search: always pick the best next state
- “best” is defined by a score learned from data



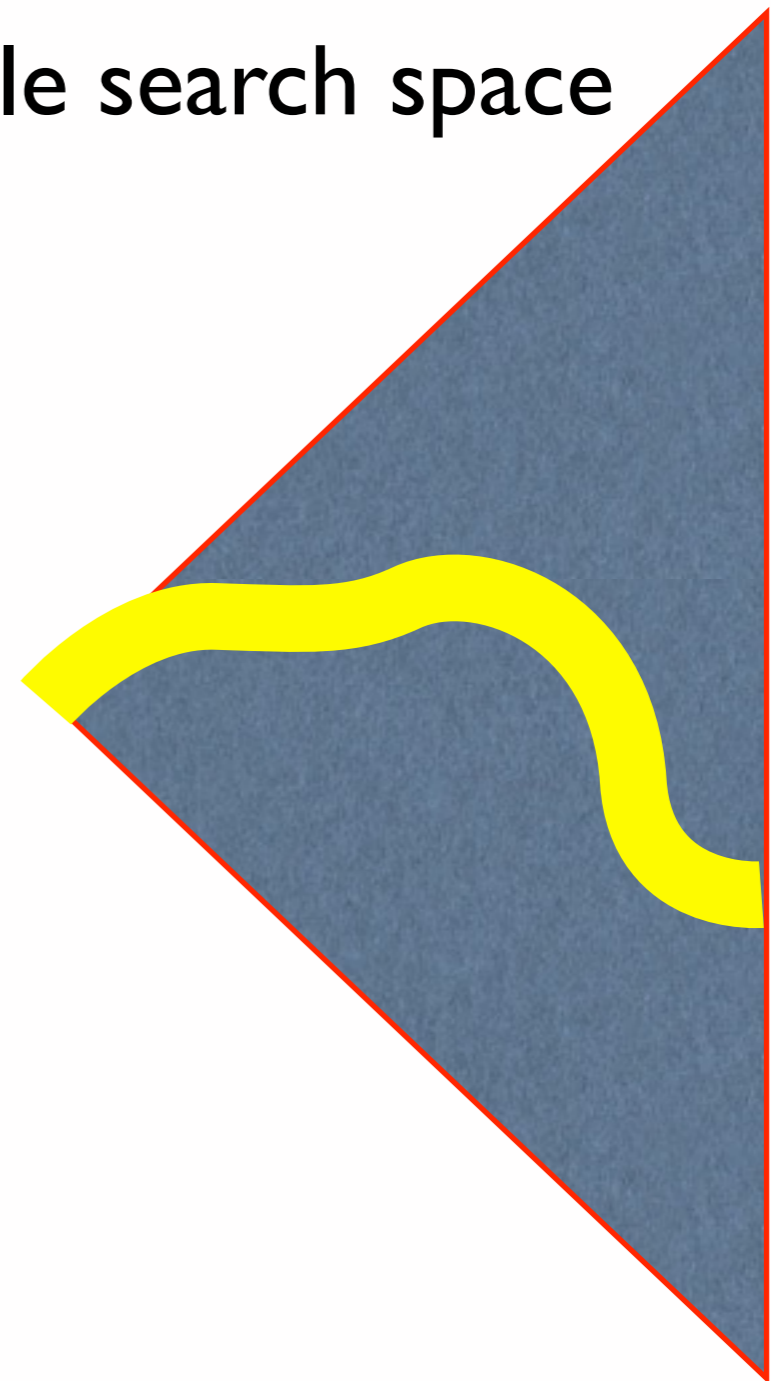
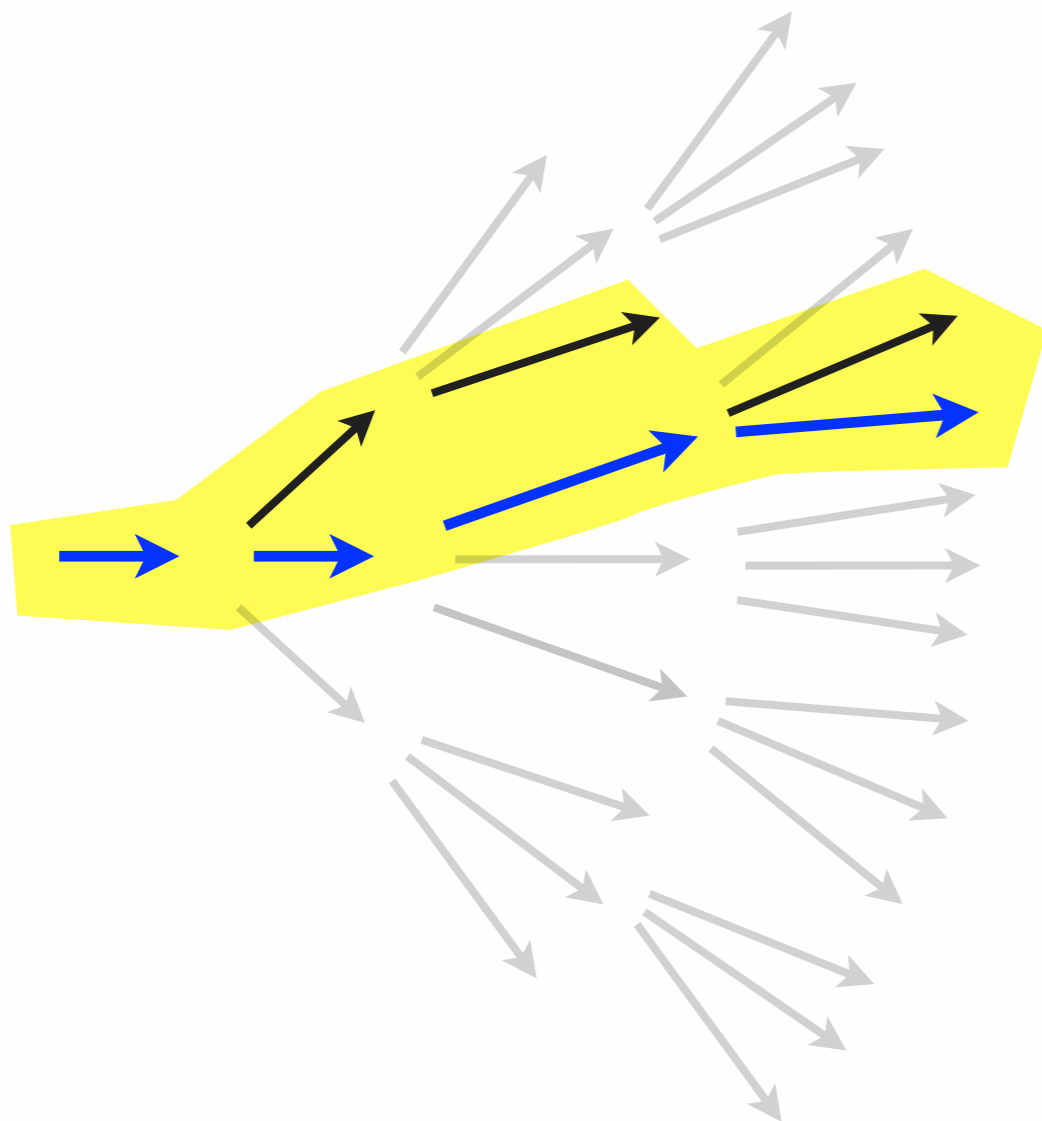
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- each state \Rightarrow three new states (shift, l-reduce, r-reduce)
- beam search: always keep top- b states
 - still just a tiny fraction of the whole search space



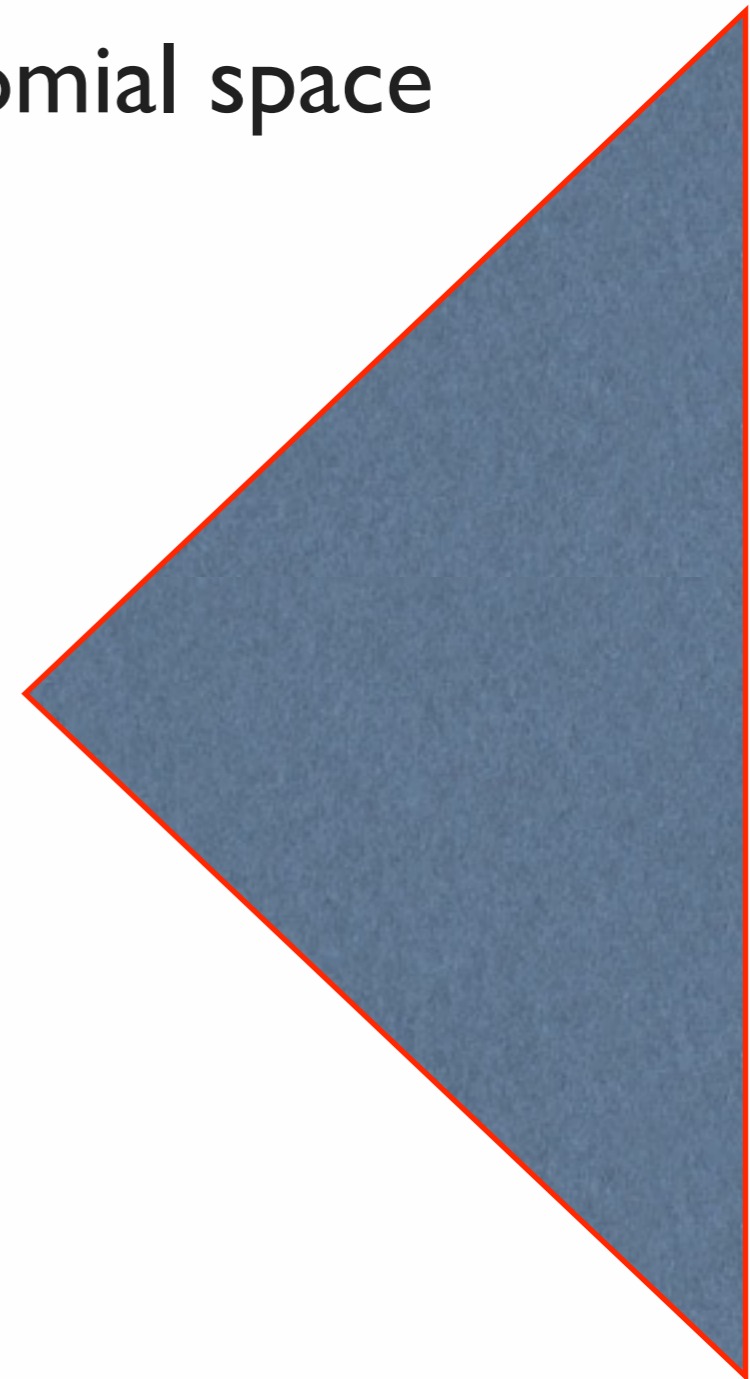
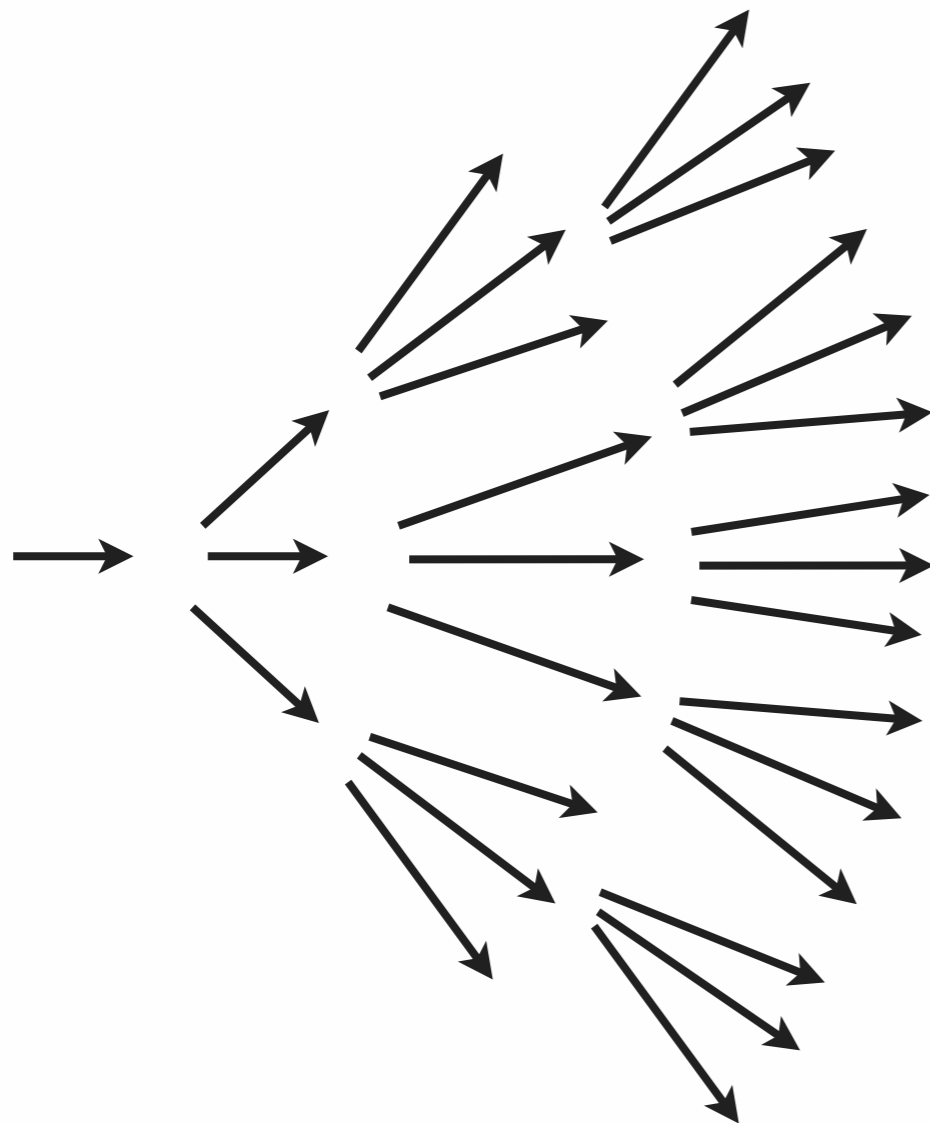
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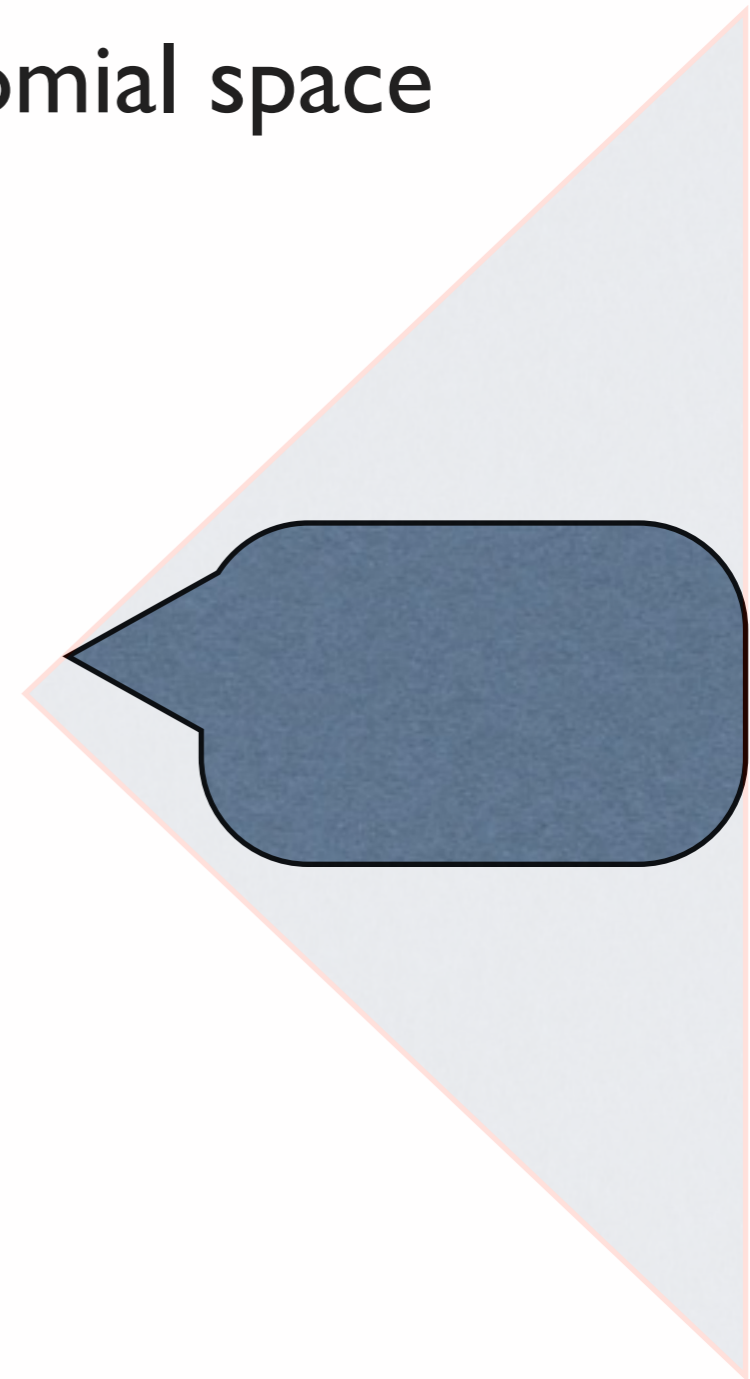
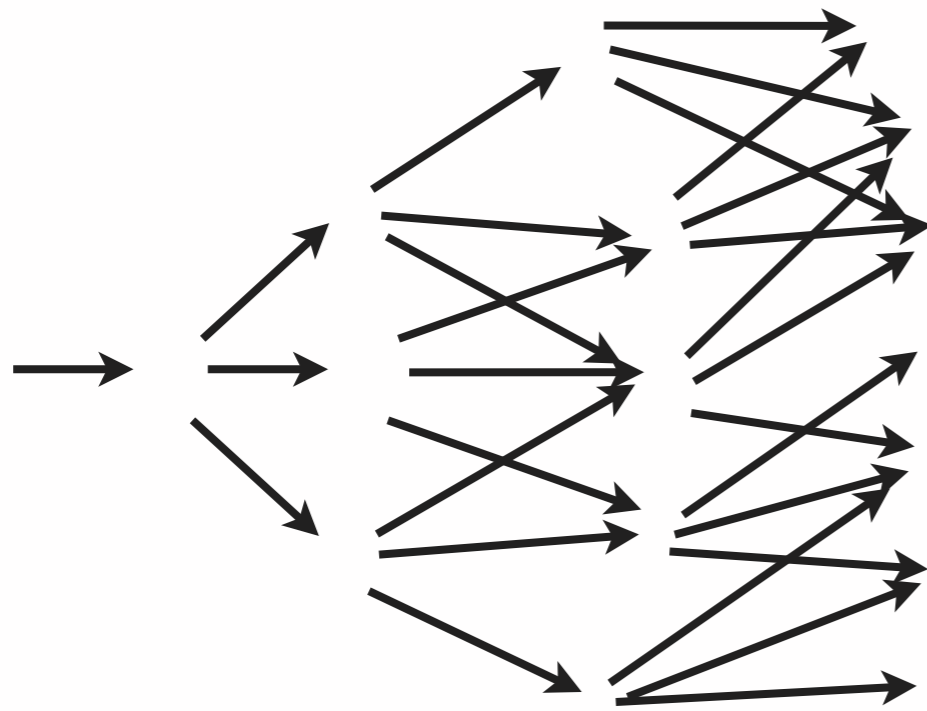
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- each state \Rightarrow three new states (shift, l-reduce, r-reduce)
- key idea of DP: **share** common subproblems
- merge equivalent states \Rightarrow polynomial space



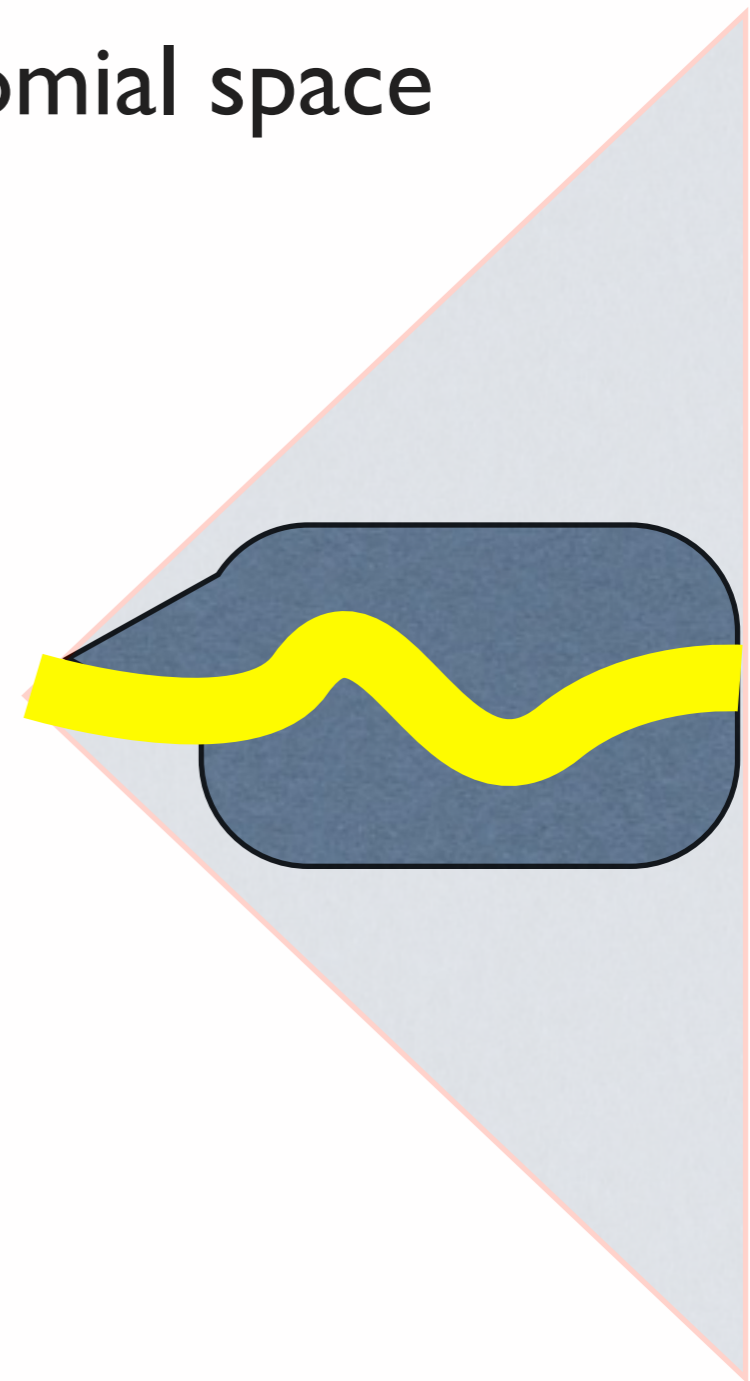
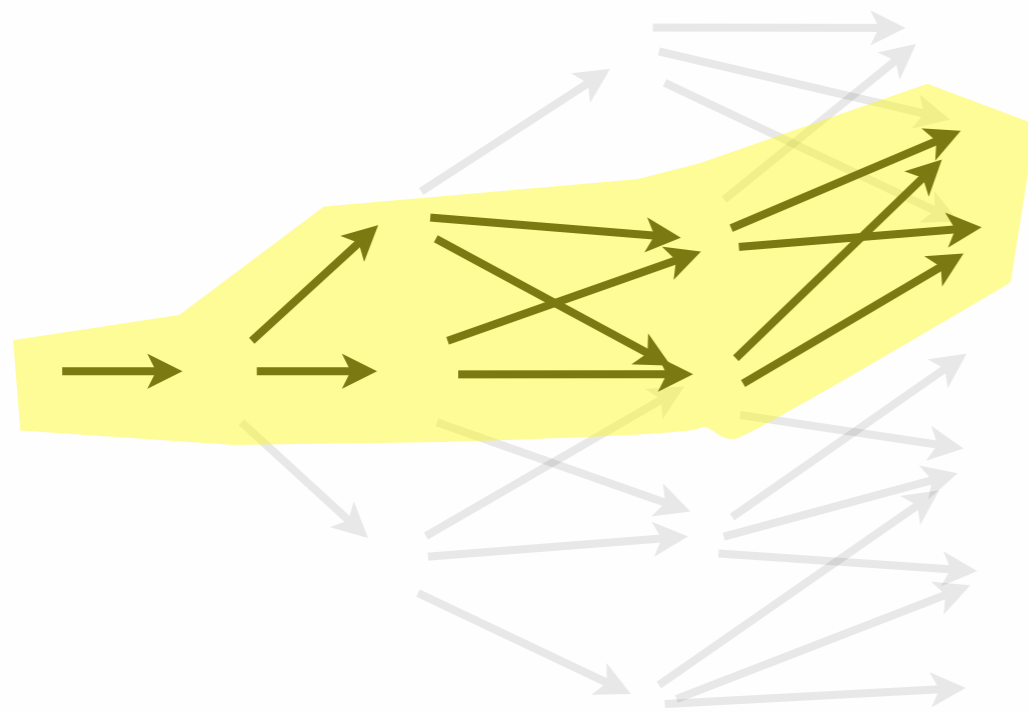
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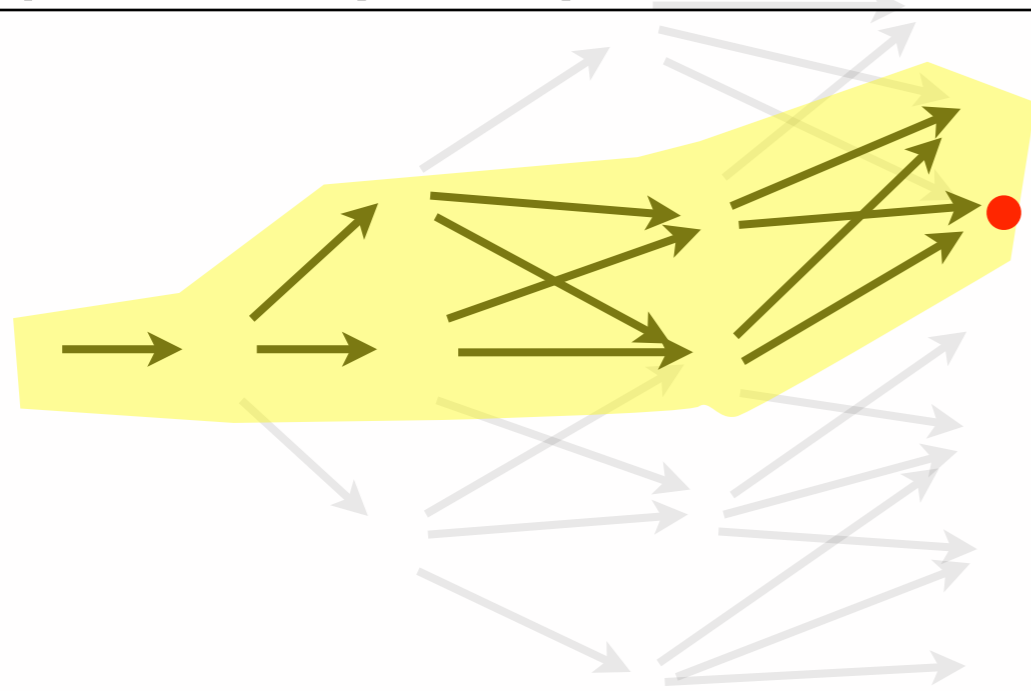
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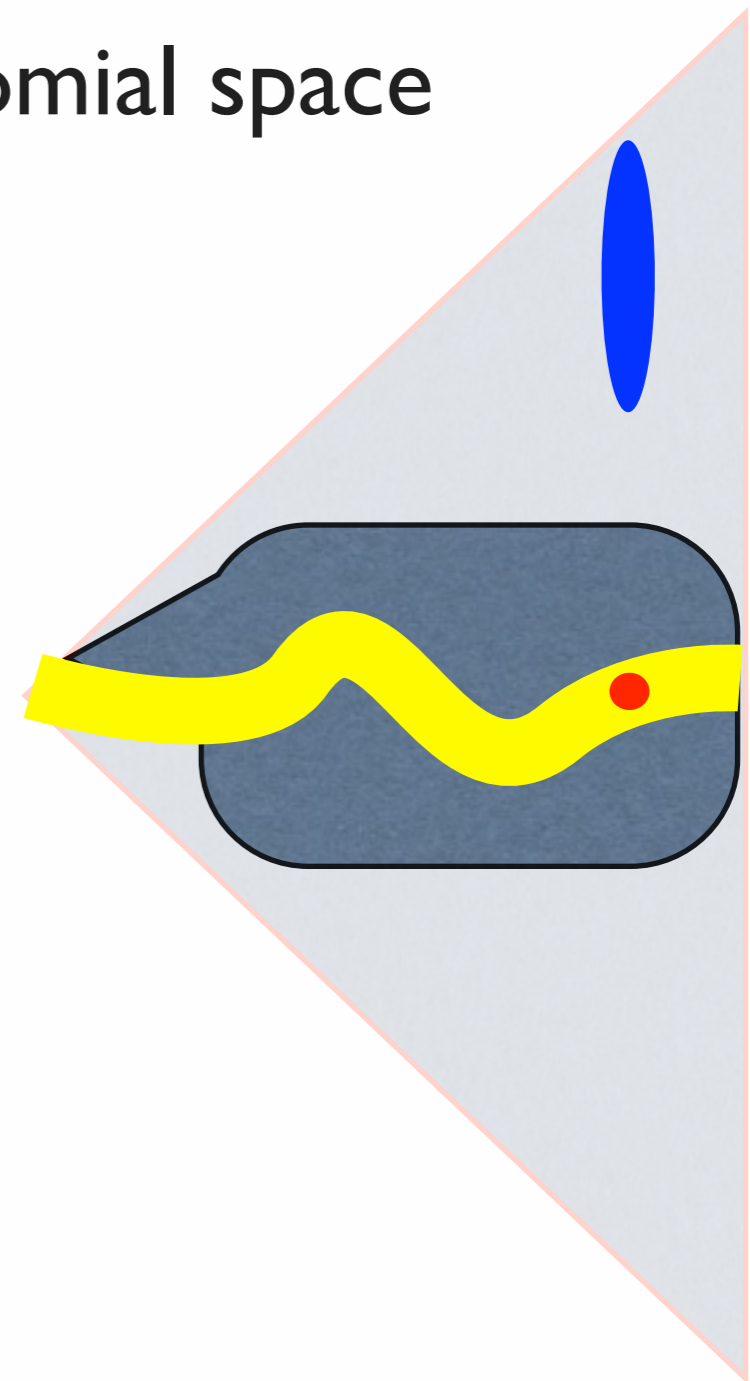
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each **DP state** corresponds to exponentially many **non-DP states**



graph-structured stack
(Tomita, 1986)

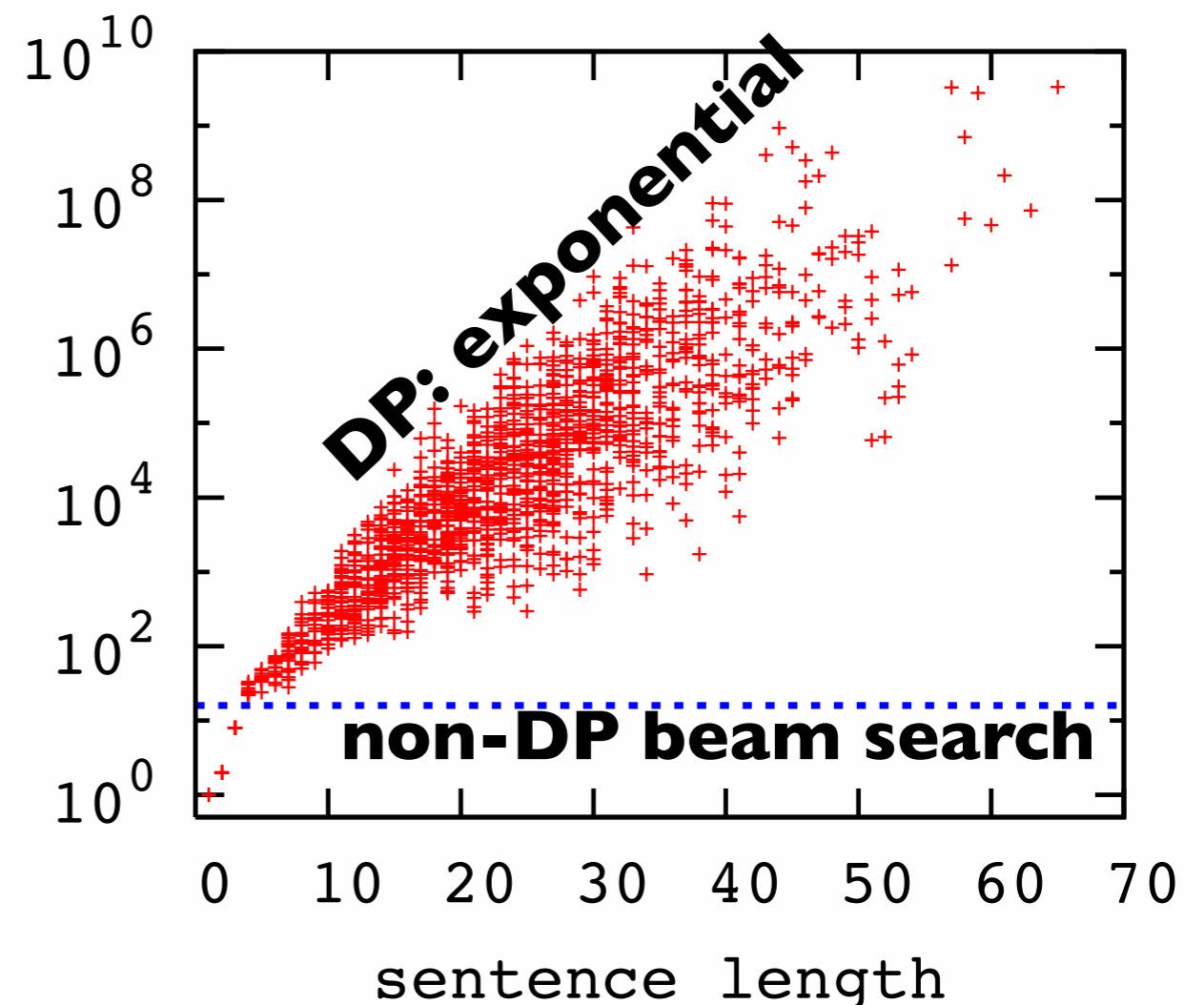
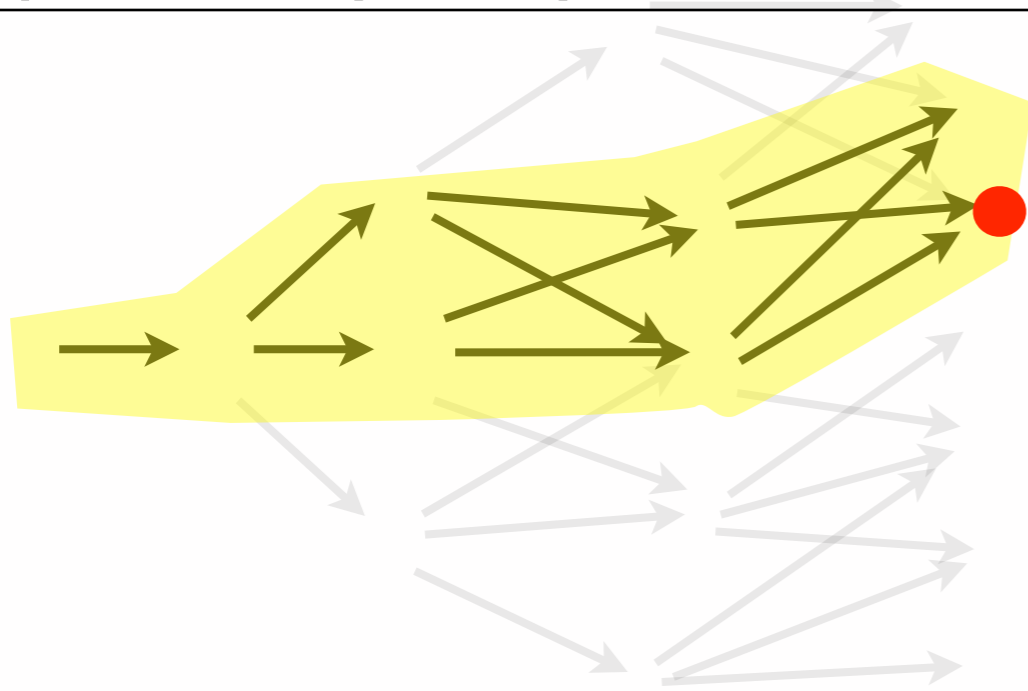


(Huang and Sagae, 2010)

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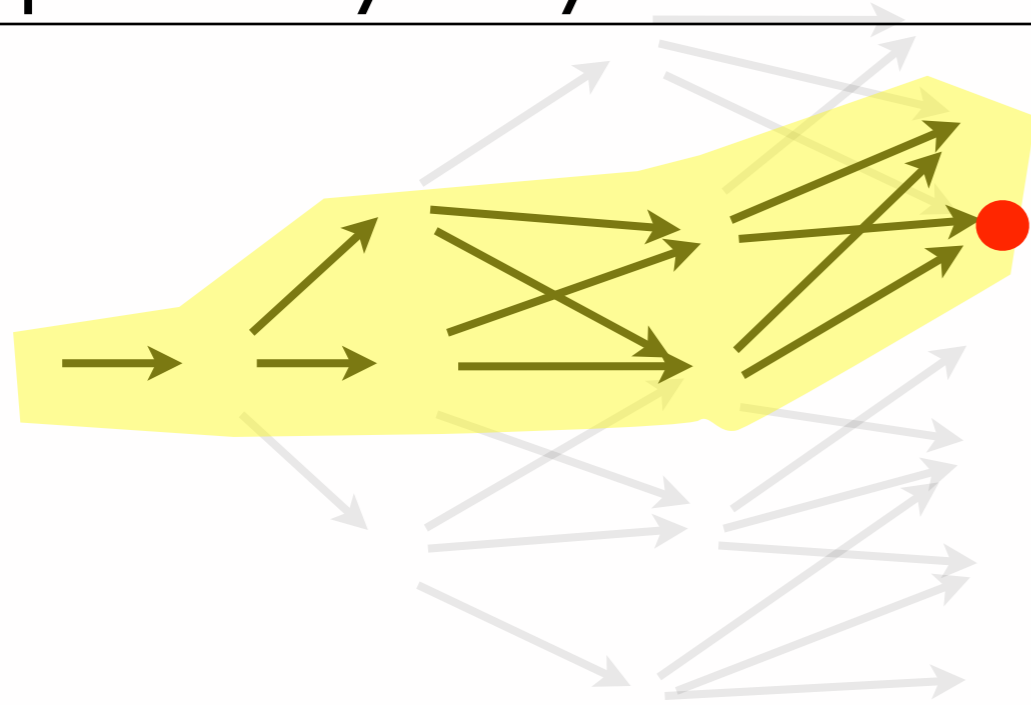
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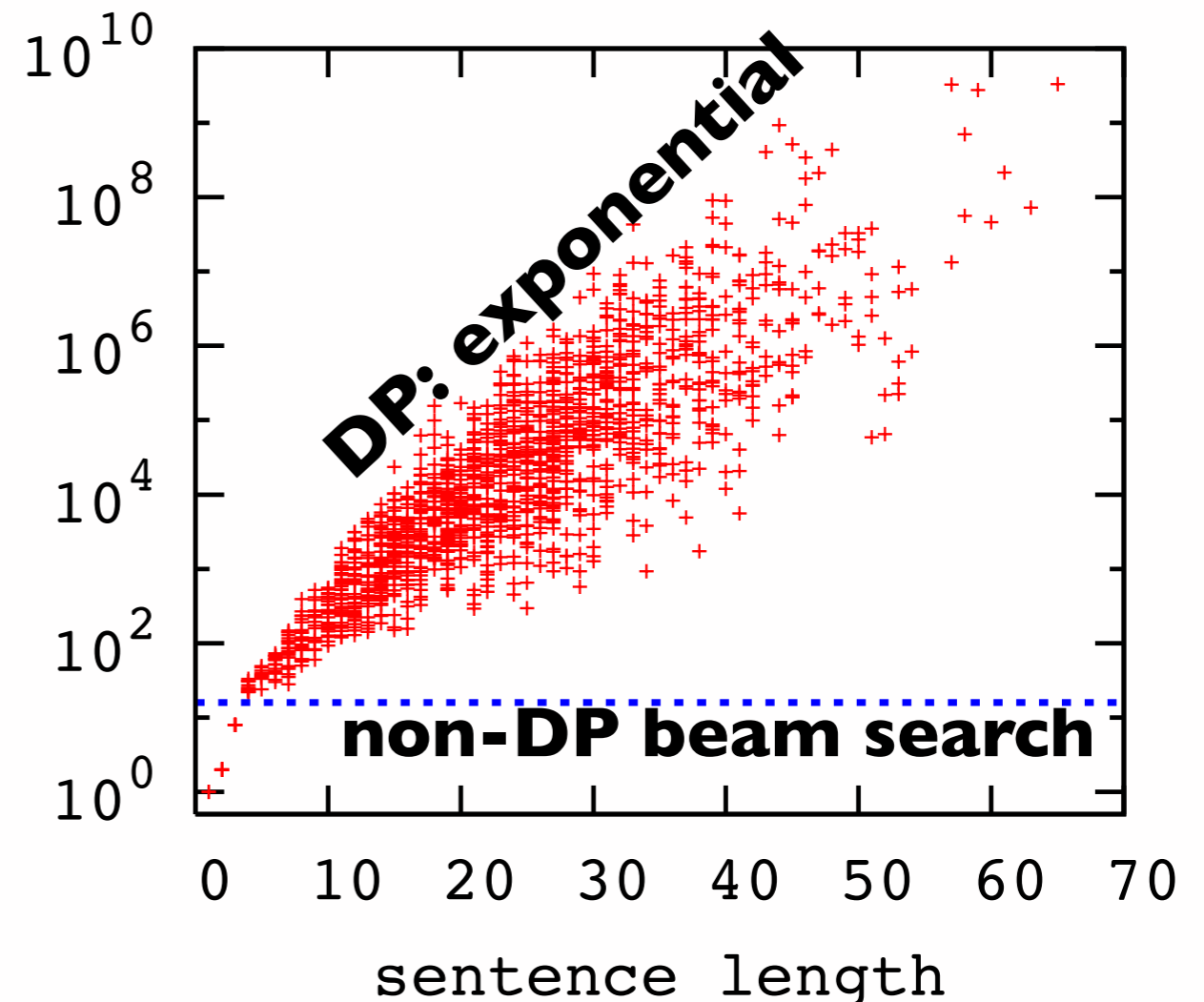
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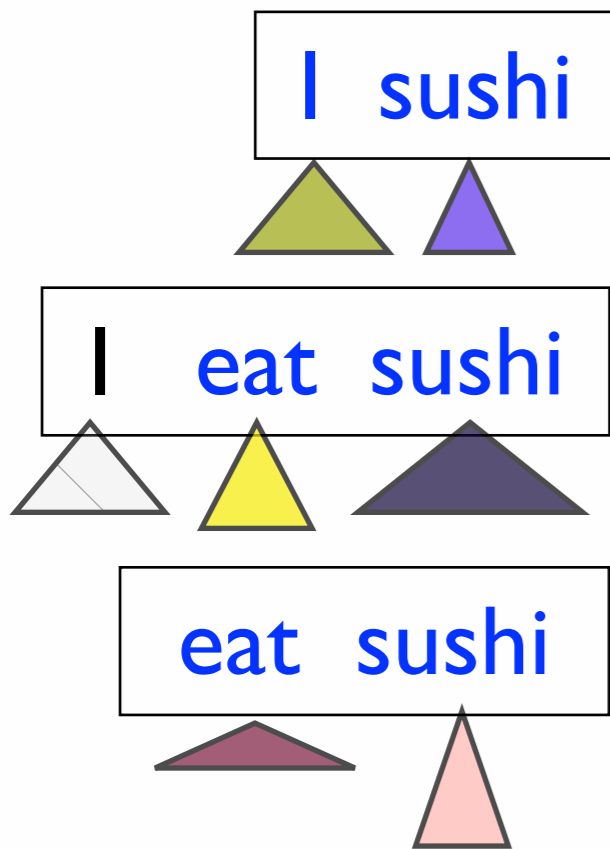


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Merging (Ambiguity Packing)

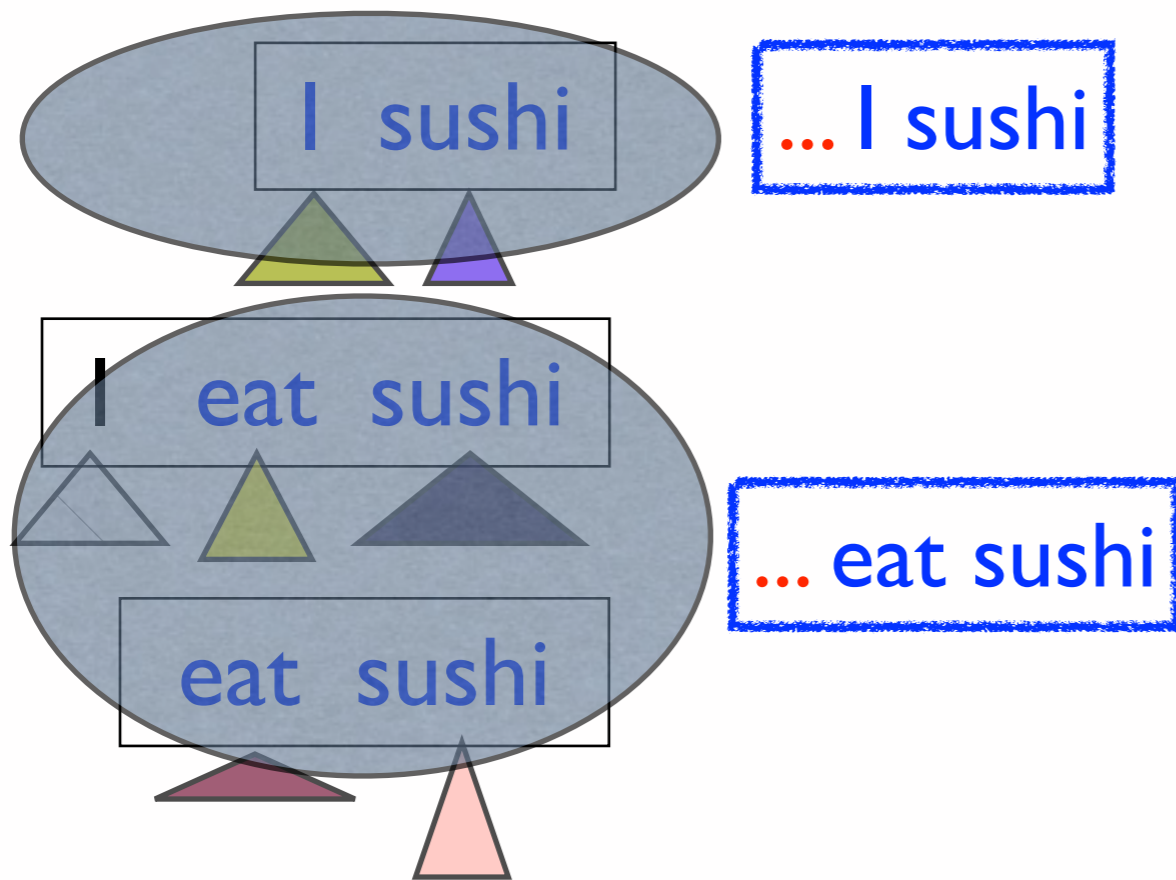
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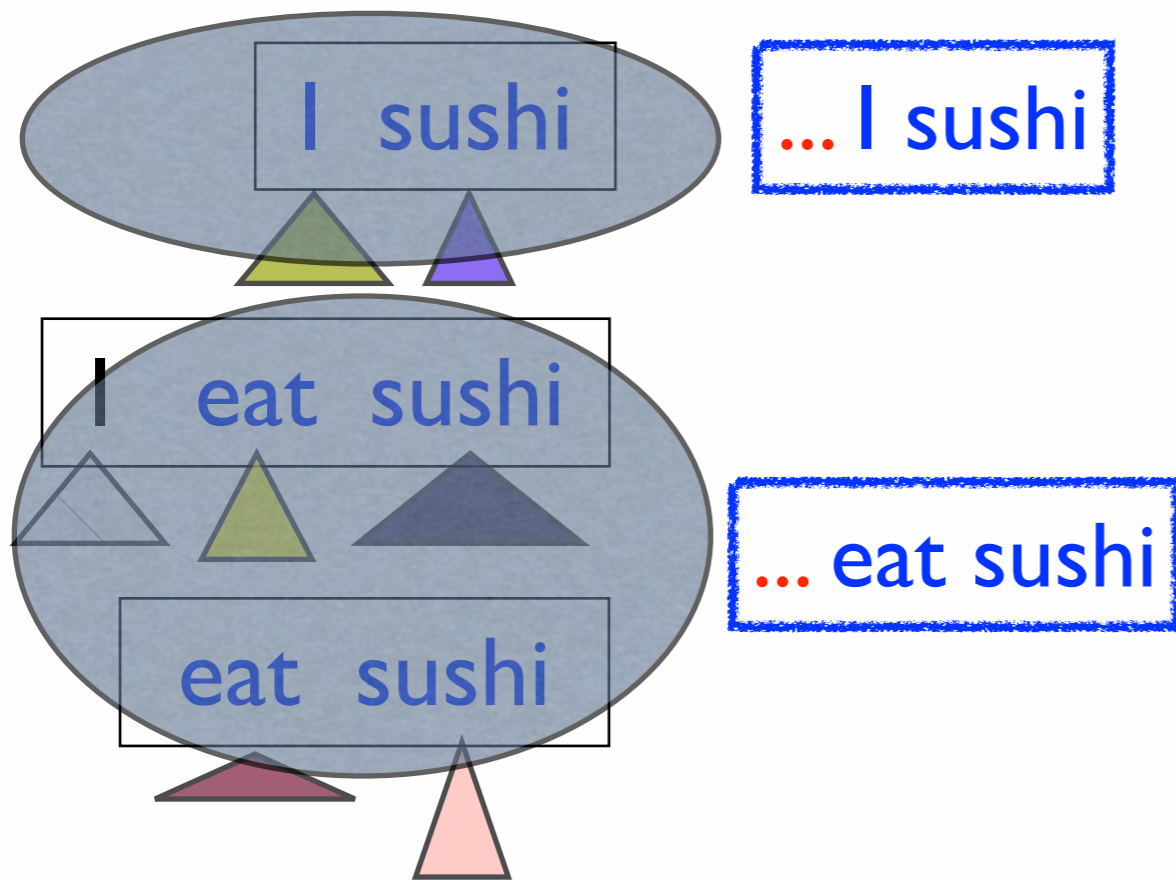
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psycholinguistic evidence
(eye-tracking experiments):

delayed disambiguation

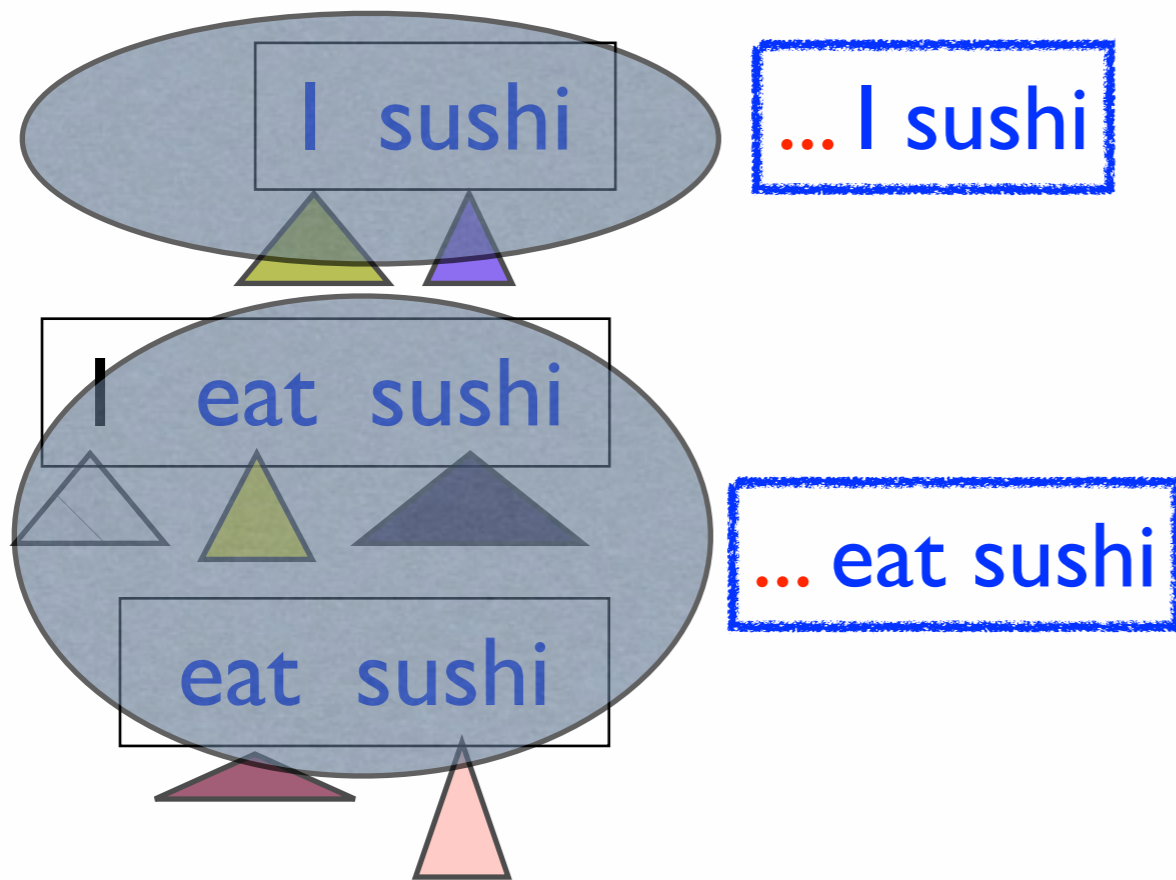
John and Mary had 2 papers
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Frazier and Rayner (1990), Frazier (1999)

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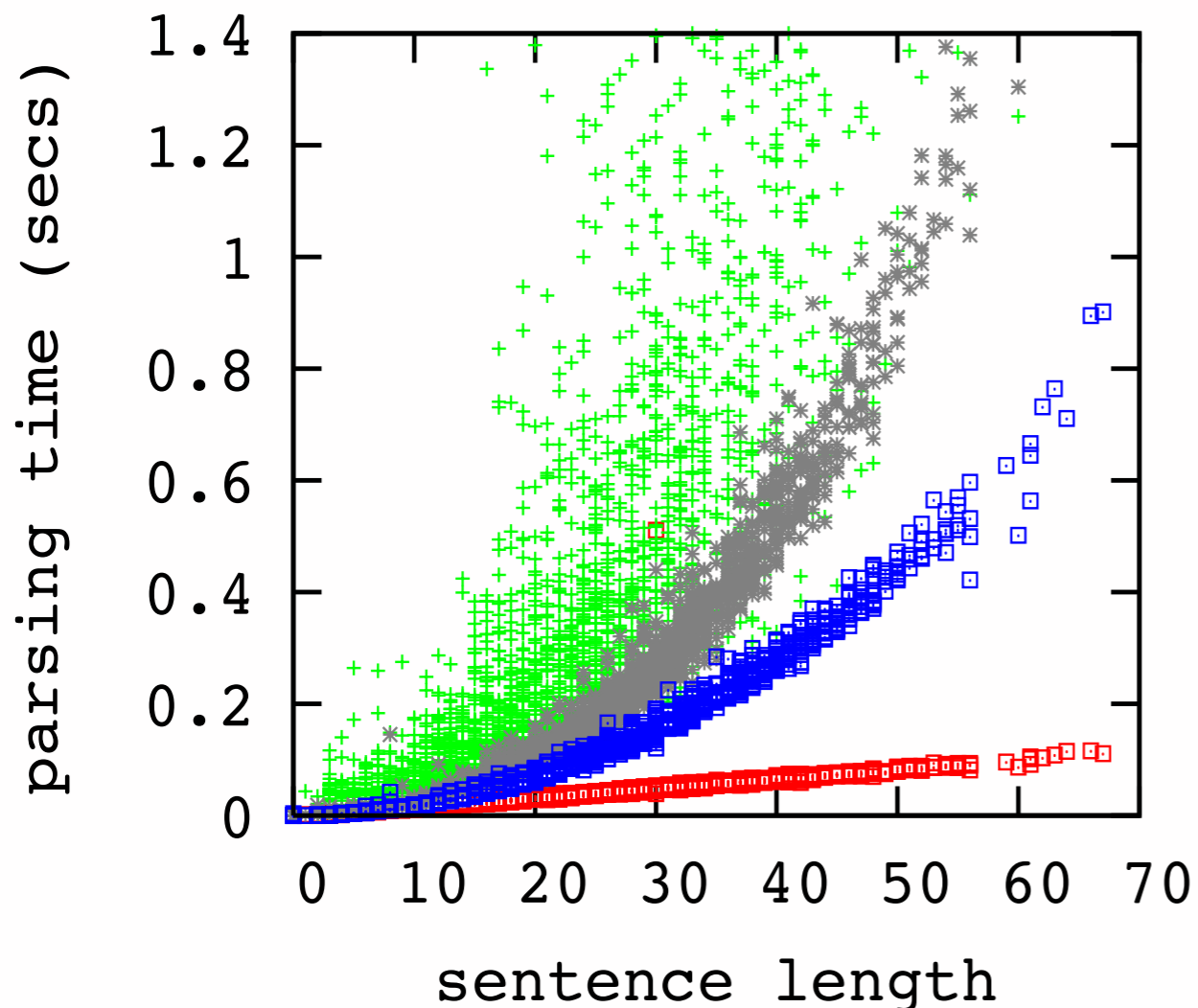
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John and Mary had 2 papers each
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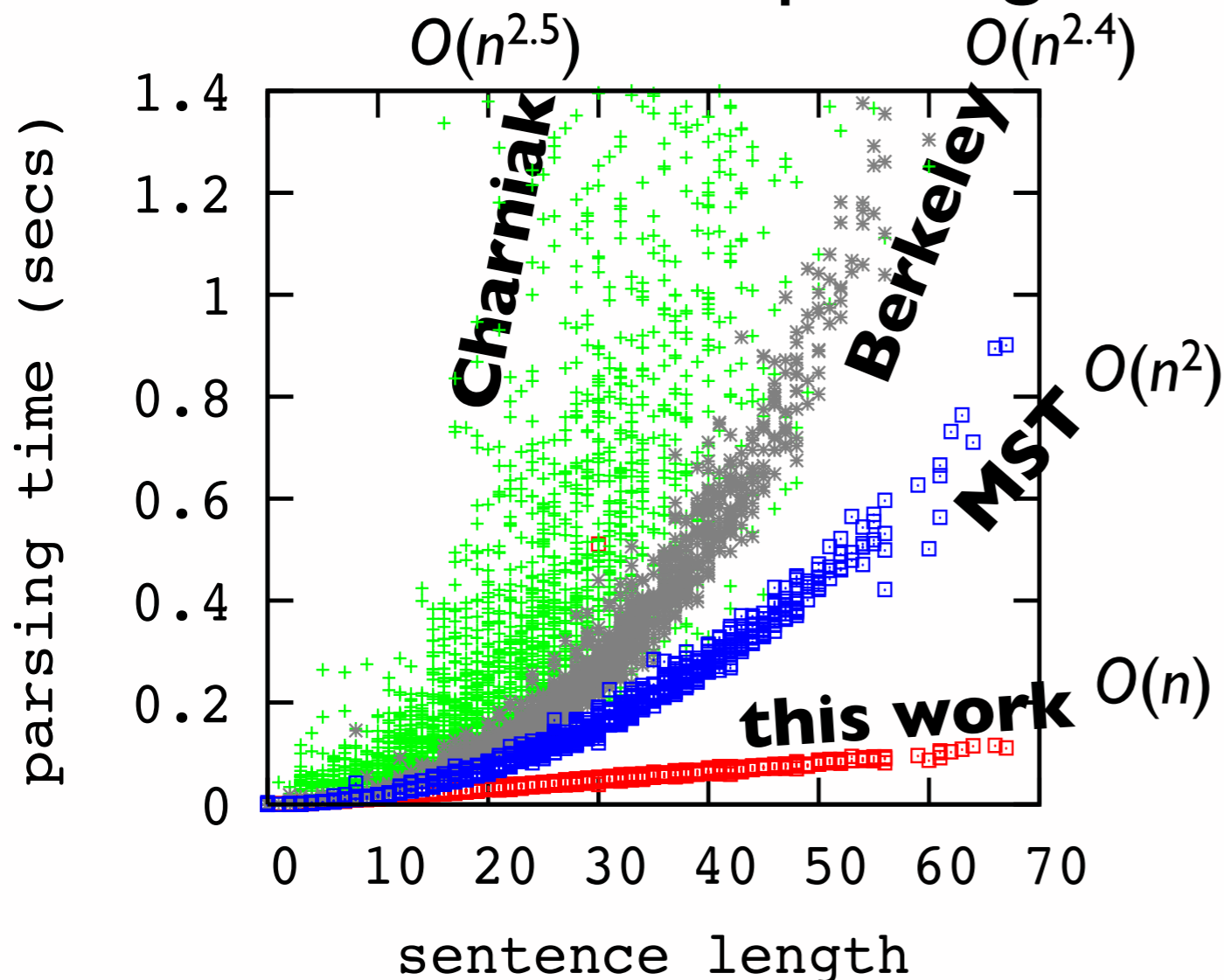
Result: linear-time, DP, and accurate!

- very fast linear-time dynamic programming parser
- explores *exponentially* many trees (and outputs forest)
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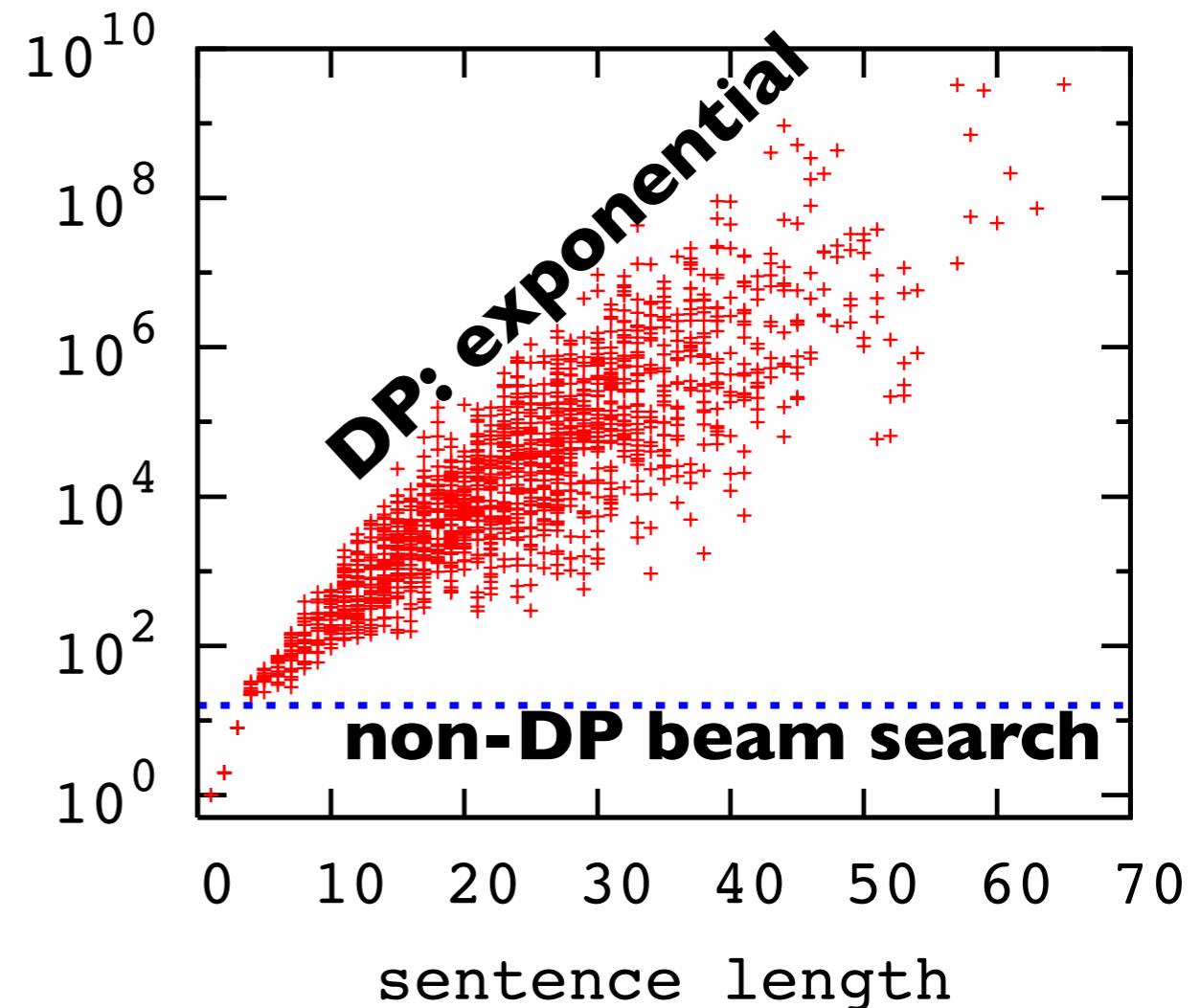
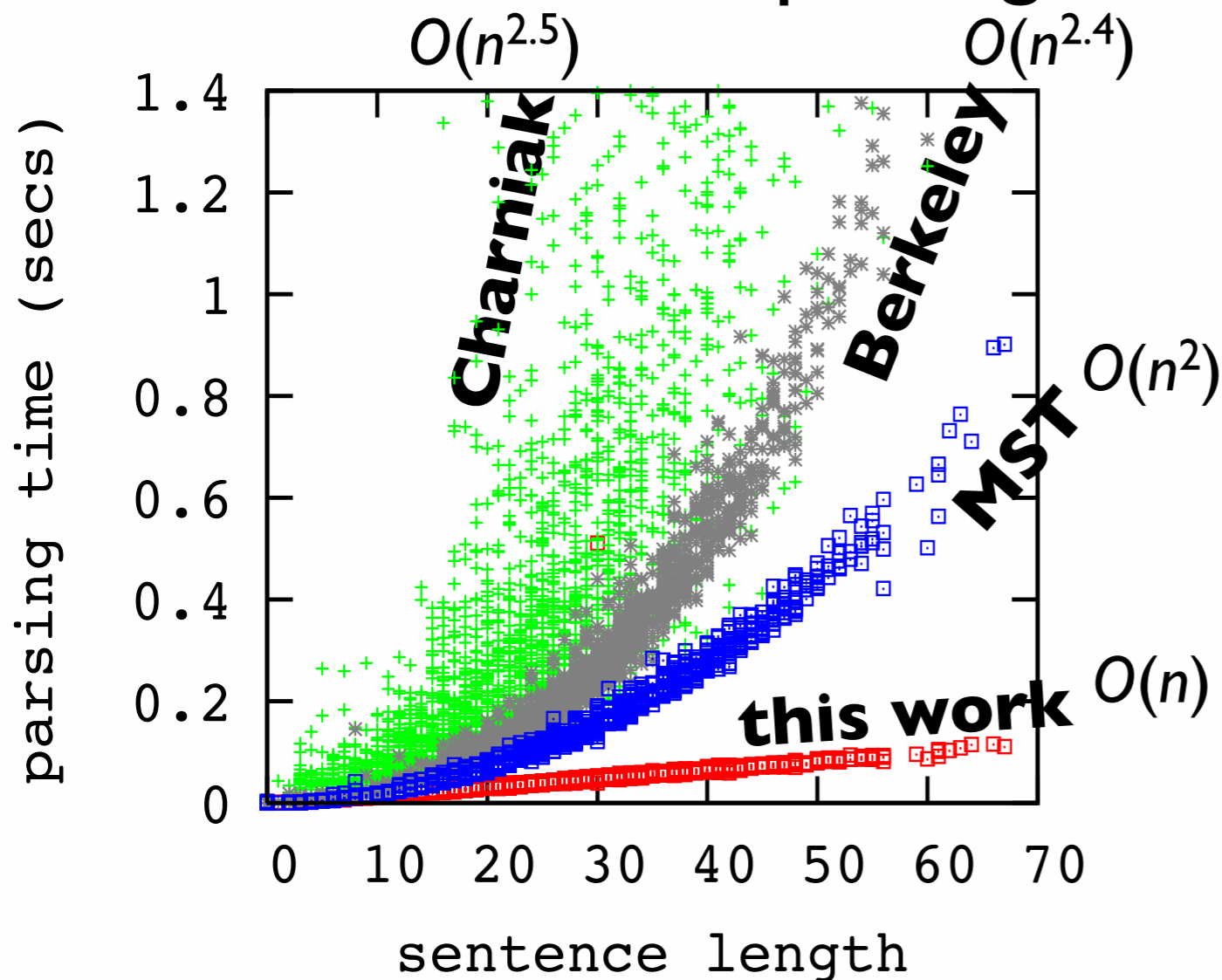
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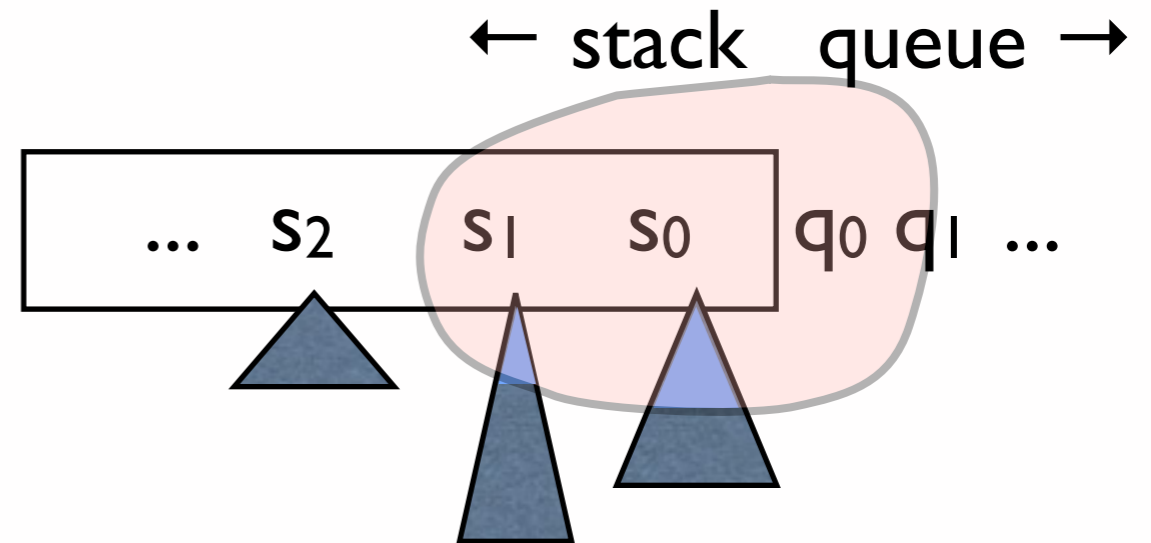
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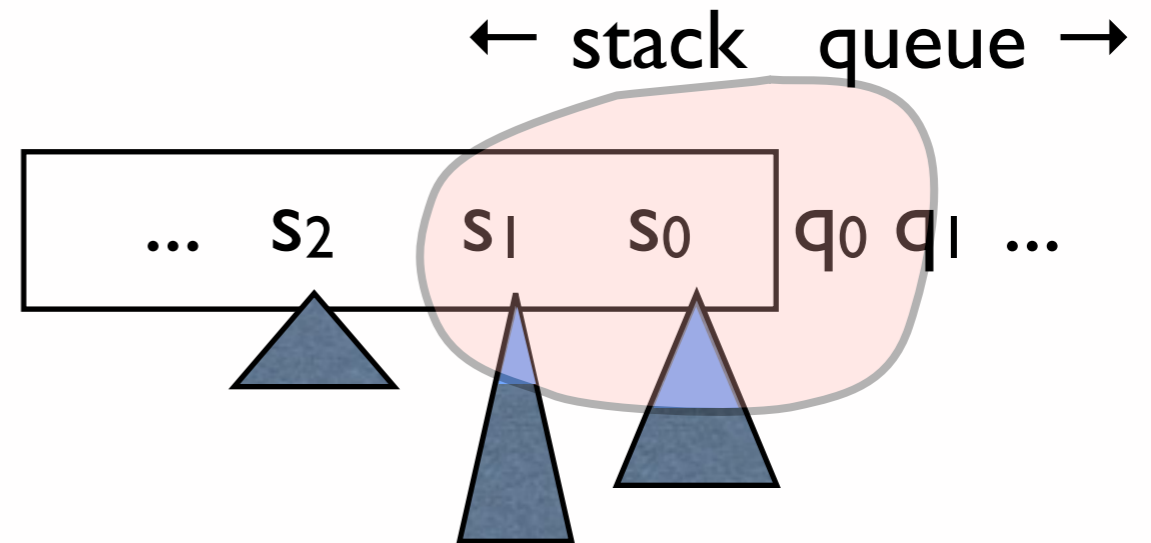
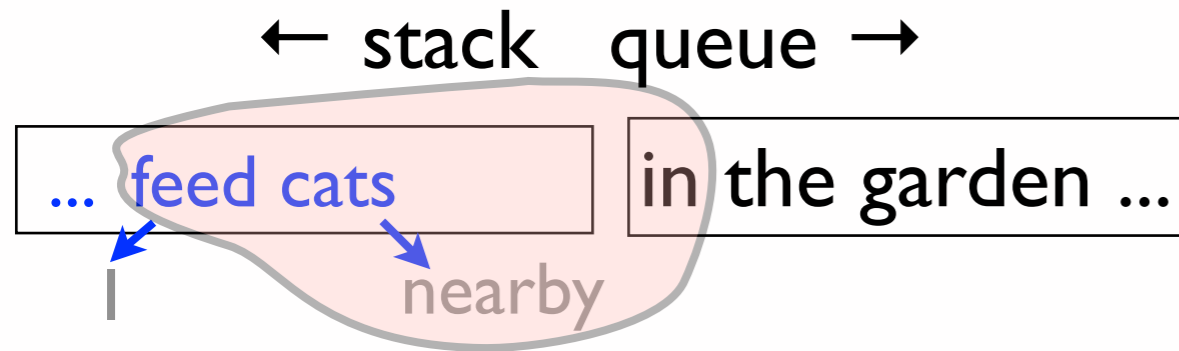
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Sparse Features



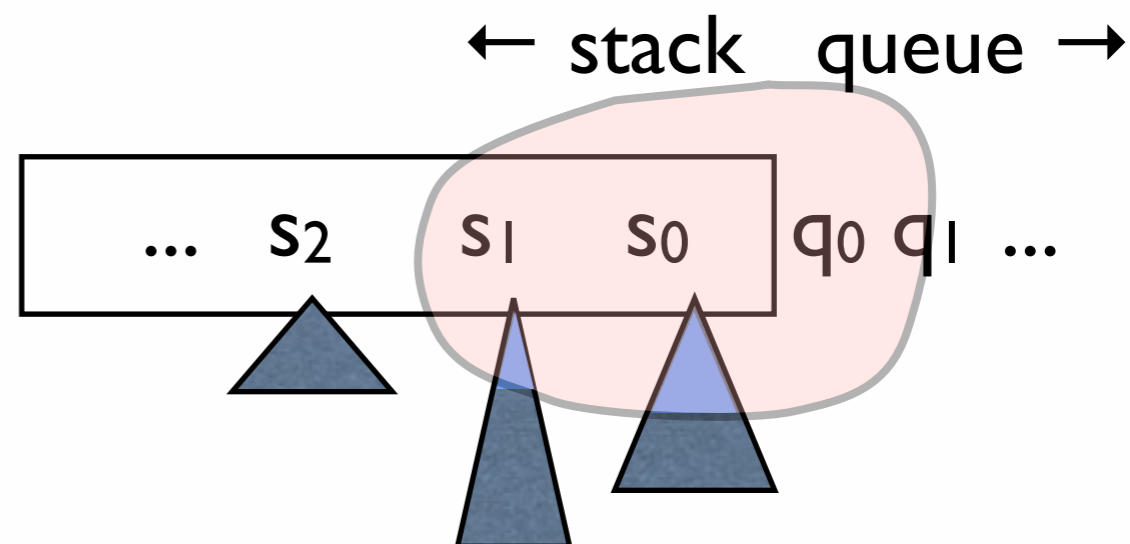
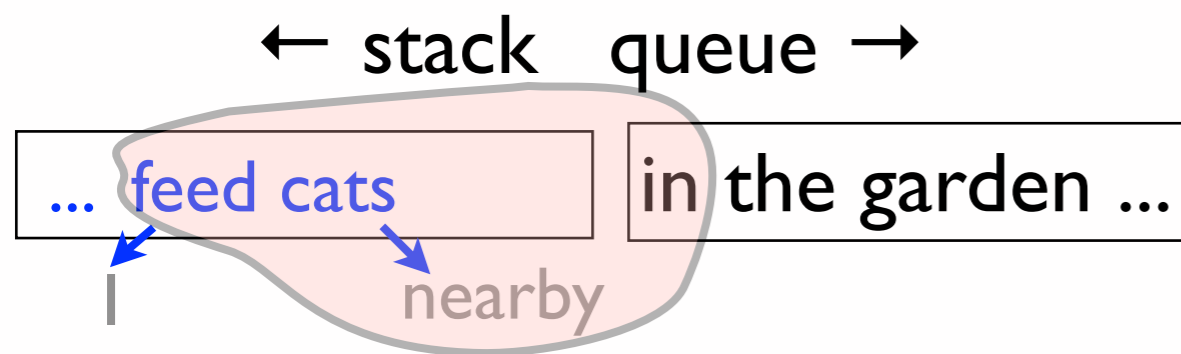
- score each action using features \mathbf{f} and weights \mathbf{w}
- features are drawn from a *local window*
 - **abstraction** (or **signature**) of a state -- this inspires DP!
- weights trained by structured perceptron (Collins 02)

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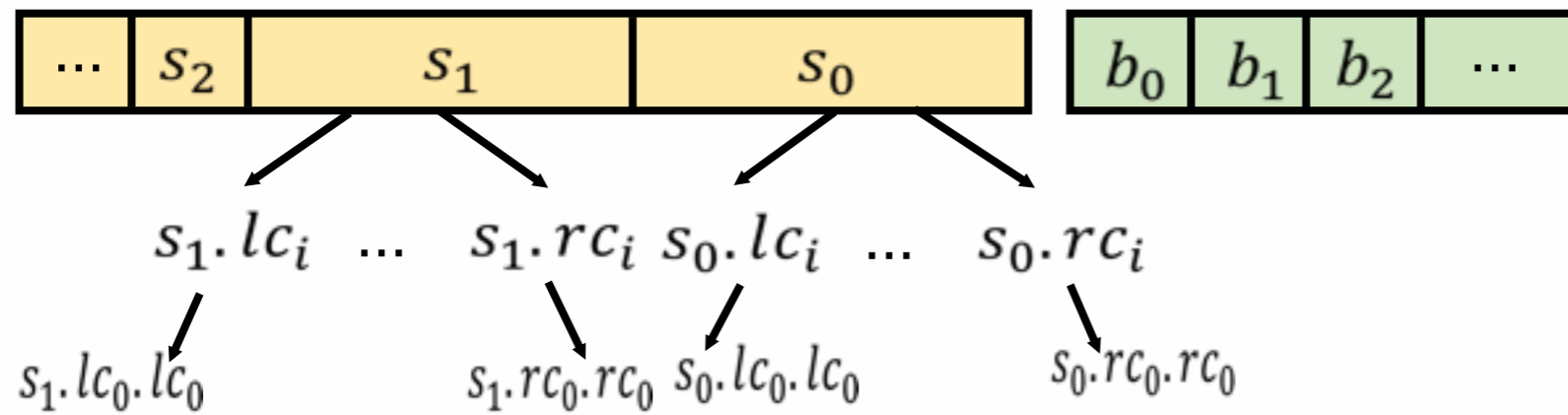


features:

$$(s_0.w, s_0.rc, q_0, \dots) = (\text{cats}, \text{nearby}, \text{in}, \dots)$$

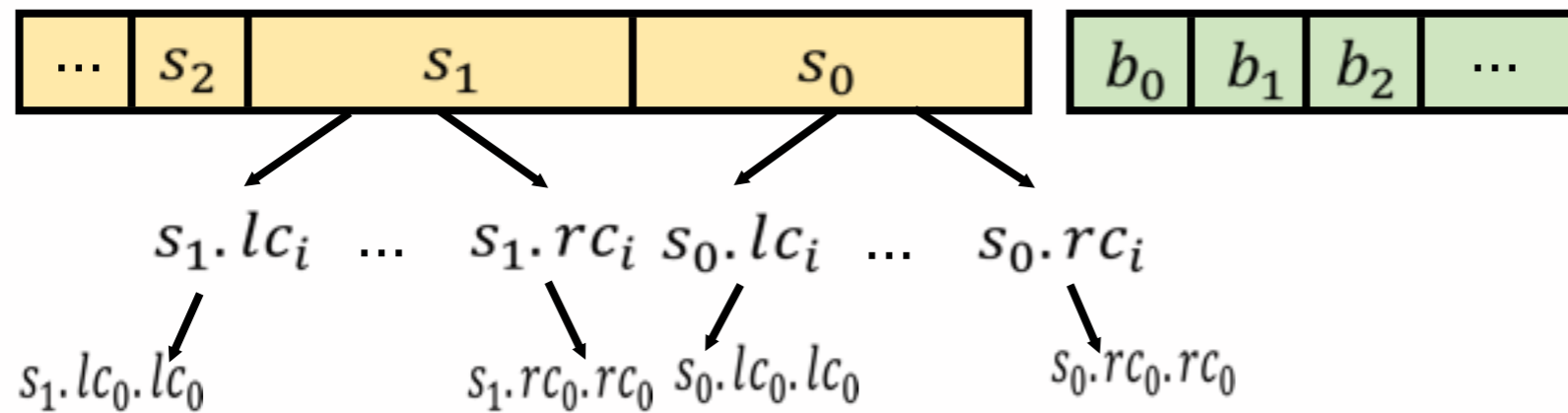
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From Sparse to Neural to RNN



(Chen+Manning 2014)

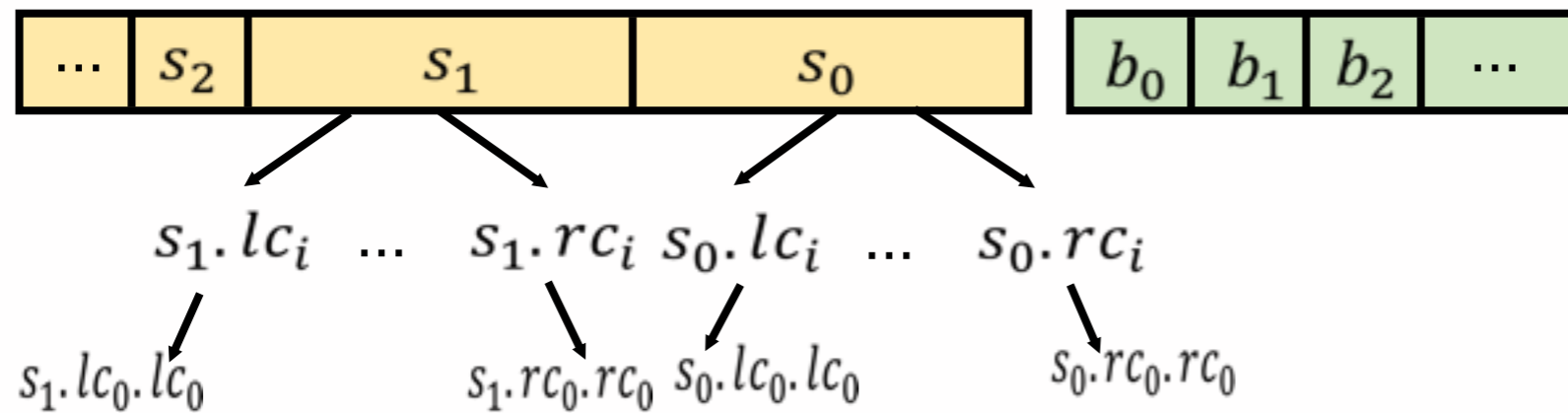
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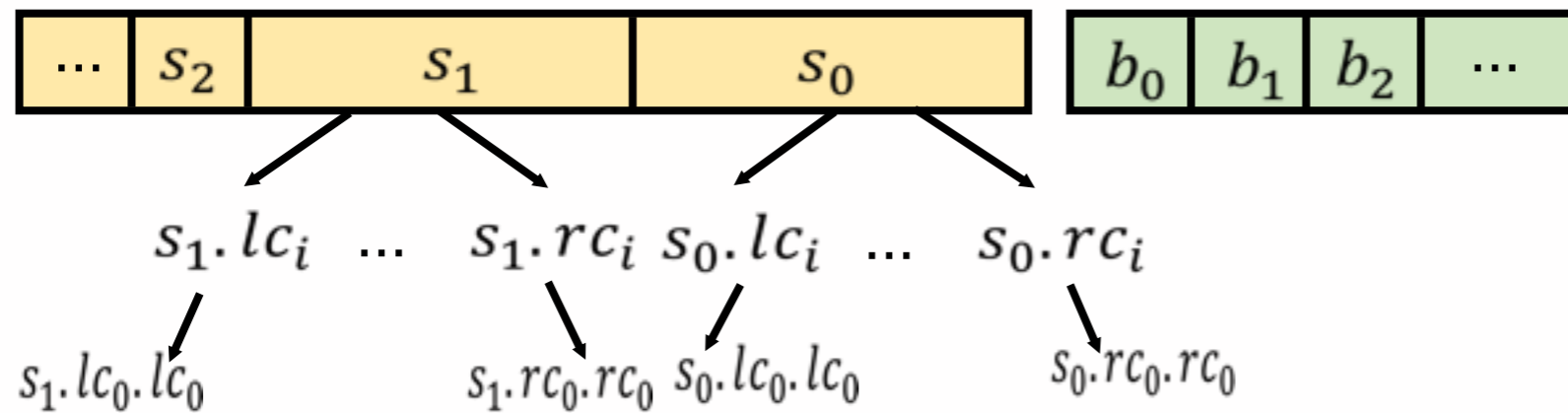
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- can we automate even more?
 - option 1: summarize **the whole stack (part of y)** using RNNs => stack LSTM / RNNG (Dyer+ 15, 16)
 - option 2: summarize **the whole input (x)** using RNNs => biLSTM dependency parsing (Kiperwaser+Goldberg 16, Cross+Huang 16a) biLSTM constituency parsing (Cross+Huang 16b)

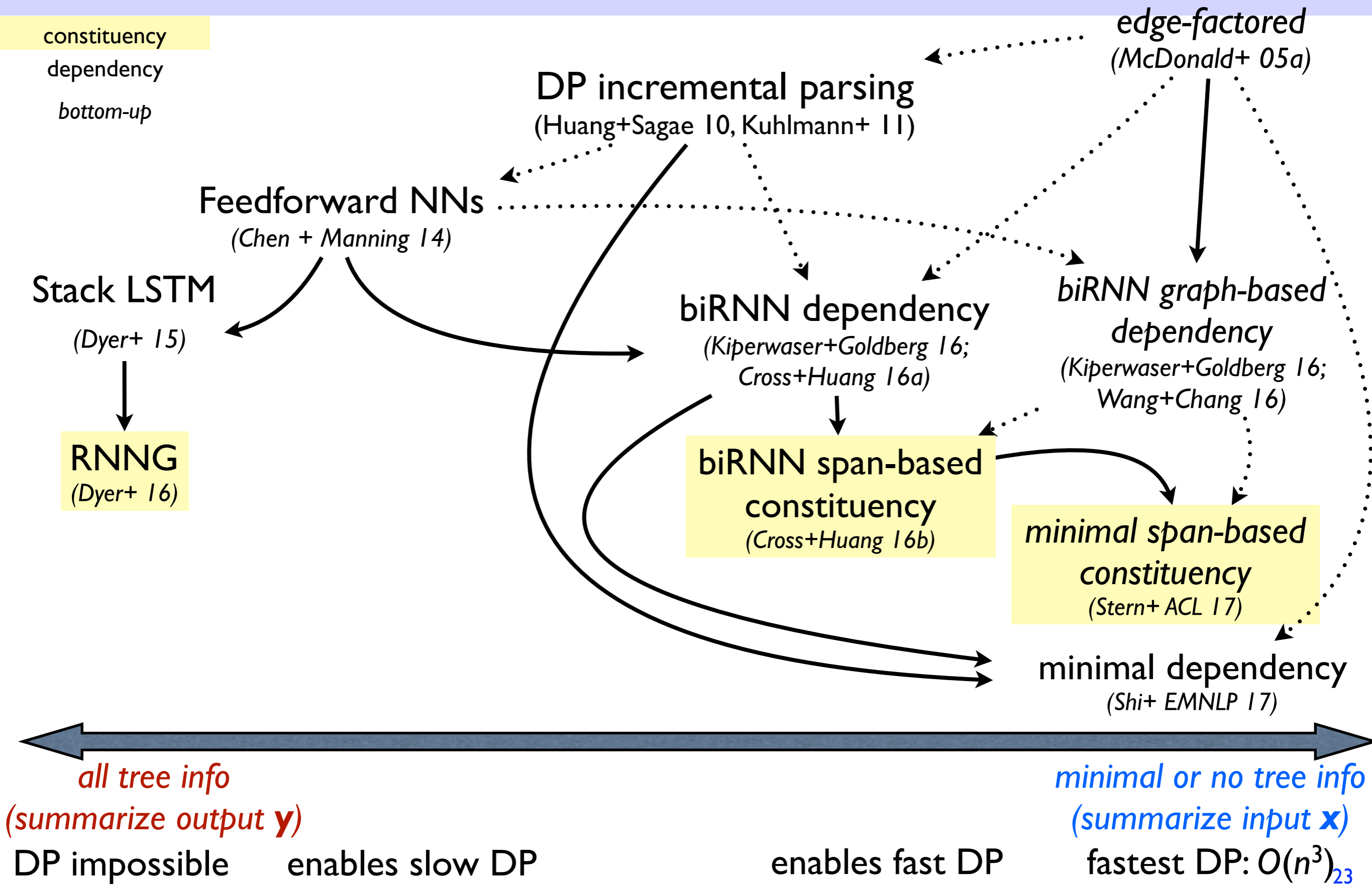
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- but early neural work (e.g., Chen+Manning 14) still use lots of manually designed atomic features on the stack
- can we automate even more?
 - option 1: summarize **the whole stack (part of y)** using RNNs => stack LSTM / RNNG (Dyer+ 15, 16) rules out DP! :(
 - option 2: summarize **the whole input (x)** using RNNs => biLSTM dependency parsing (Kiperwaser+Goldberg 16, Cross+Huang 16a) biLSTM constituency parsing (Cross+Huang 16b) enables DP! :)

Spectrum: Neural Incremental Parsing

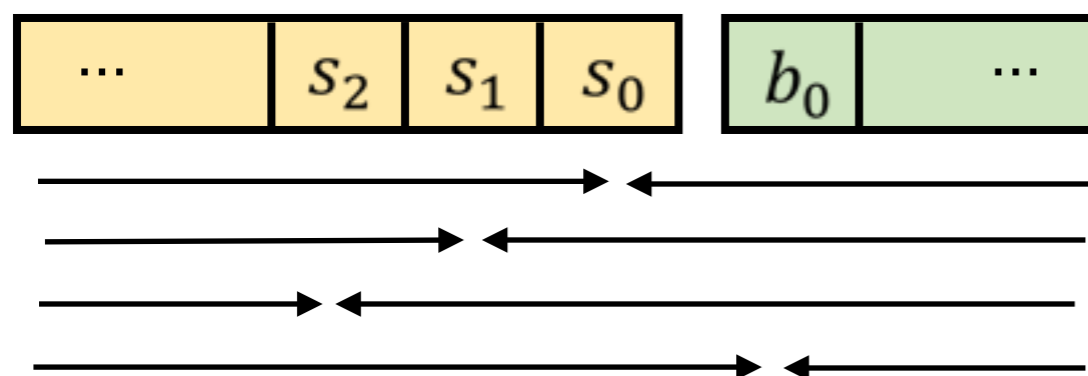


In this talk...

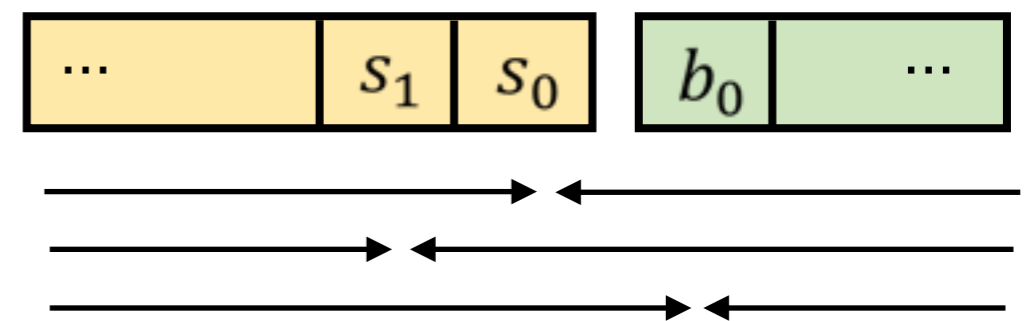
- Background
- Dynamic Programming for Incremental Parsing
- Interlude: NN Features: from feedforward to recurrent
- **Bidirectional RNNs: minimal features; no tree structures!**
 - dependency parsing (Kiperwasser+Goldberg, 2016, Cross+Huang, 2016a)
 - span-based constituency parsing (Cross+Huang, 2016b)
- **Marrying DP & RNNs (*mostly not my work!*)**
 - minimal span-based constituency parsing (Stern et al, ACL 2017)
 - transition-based dependency parsing (Shi et al, EMNLP 2017)

biRNN for Dependency Parsing

- several parallel efforts in 2016 used biLSTM features
 - Kiperwaser+Goldberg 2016: four positional feats; arc-eager
 - Cross+Huang ACL 2016: three positional feats; arc-standard
 - Wang+Chang 2016: two positional feats; graph-based
- all inspired by sparse edge-factored model (McDonald+05)
 - use positions to summarize the input \mathbf{x} , not the output \mathbf{y} !
 - $\Rightarrow O(n^3)$ DP, e.g. graph-based, but also incremental!



(Kiperwaser and Goldberg 2016)

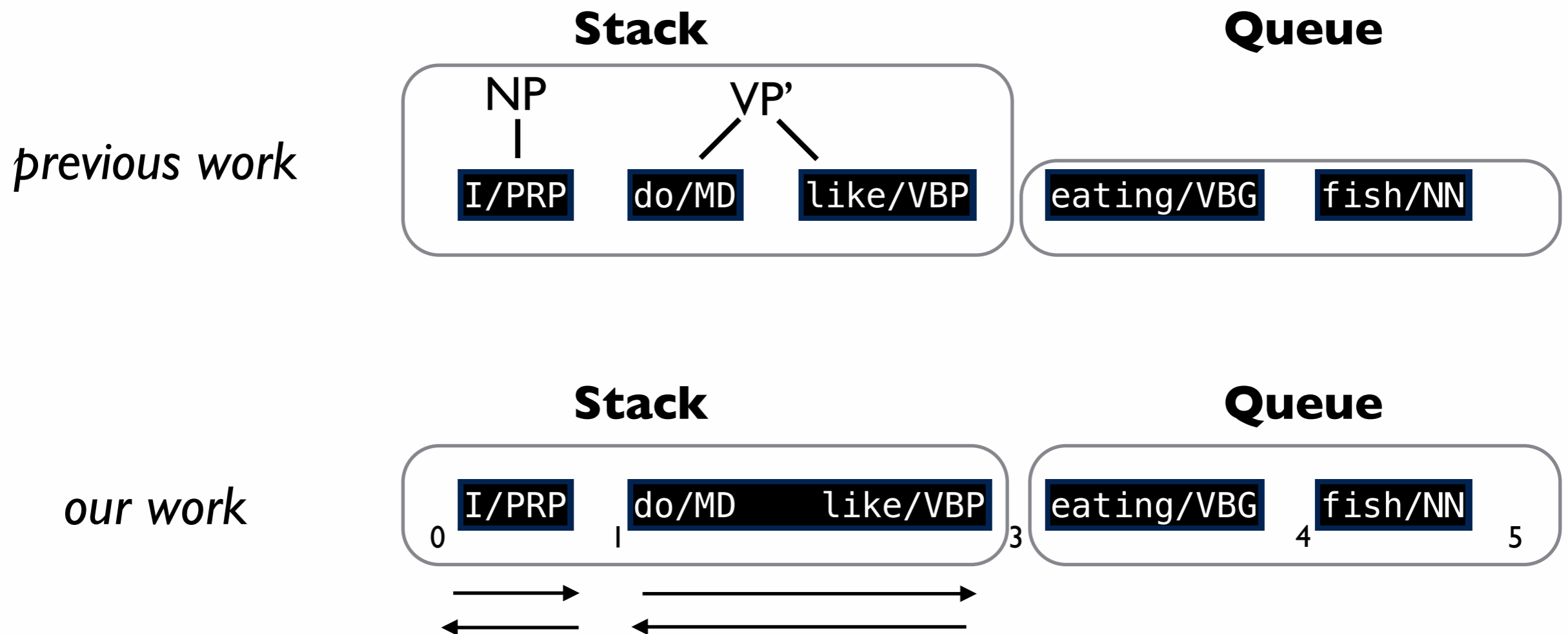


(Cross and Huang, ACL 2016)

these developments lead to state-of-the-art in dependency parsing

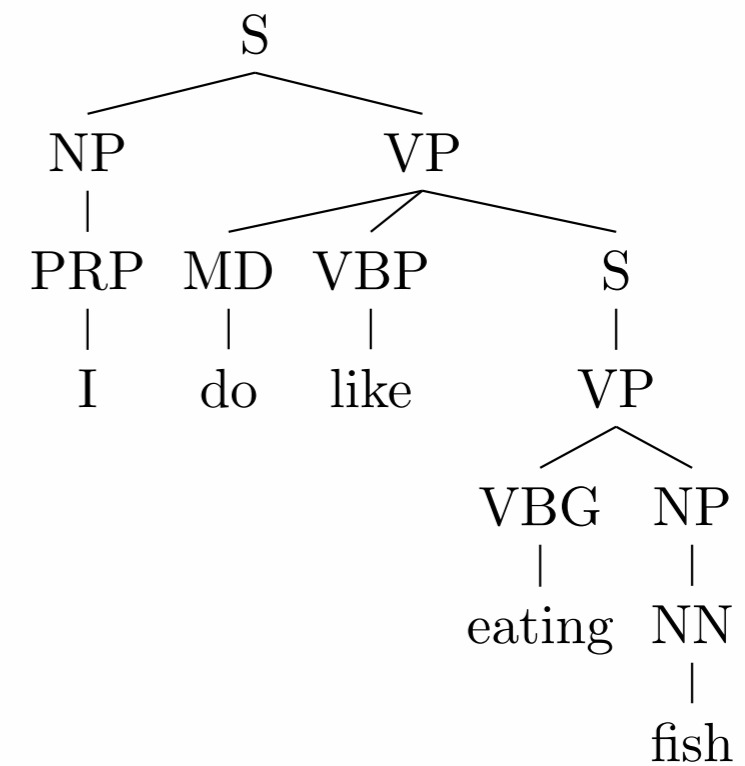
Span-Based Constituency Parsing

- previous work uses tree structures on stack
- we simplify to operate directly on sentence spans
- simple-to-implement linear-time parsing



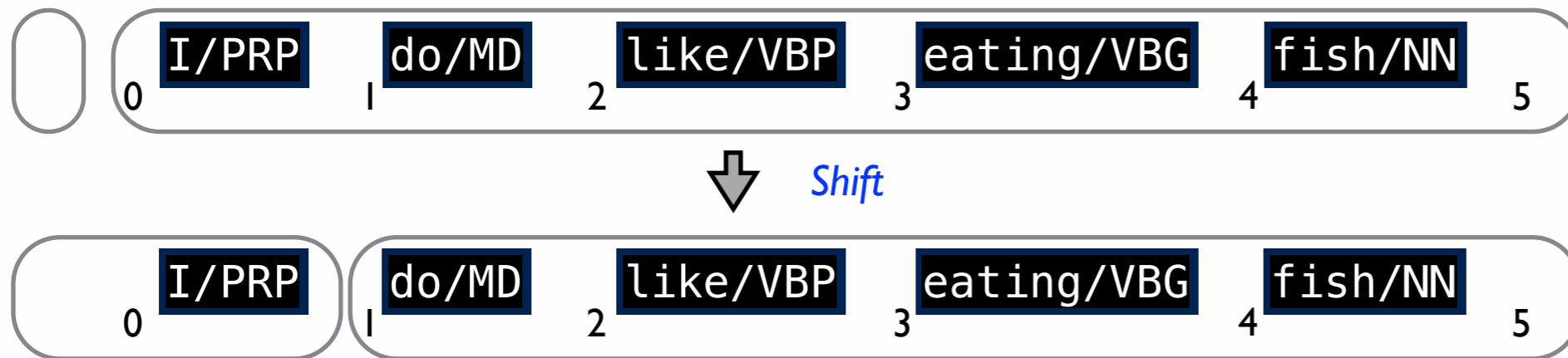
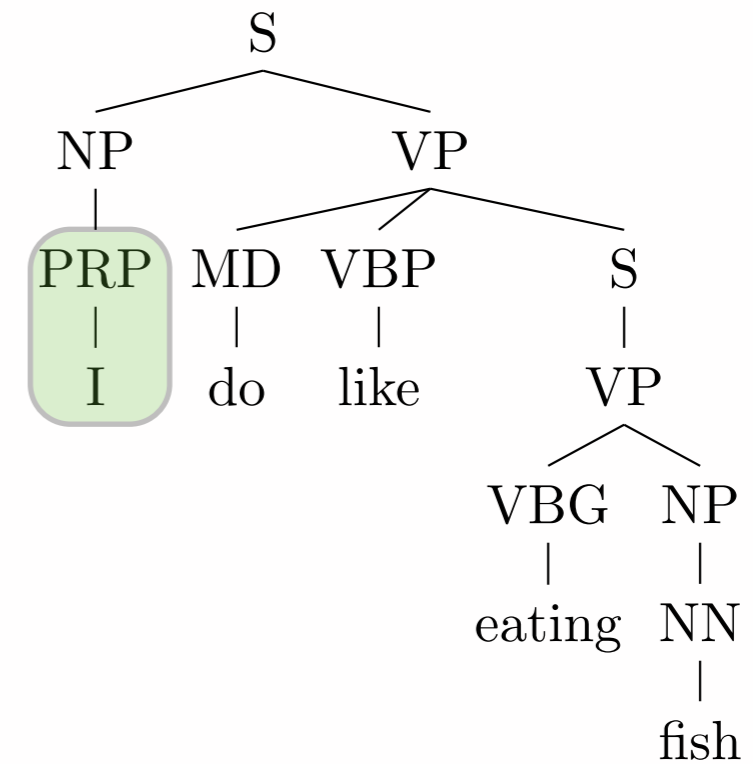
(Cross and Huang, EMNLP 2016)

Structural (even step)	Shift
	Combine
Label (odd step)	Label-X
	No-Label



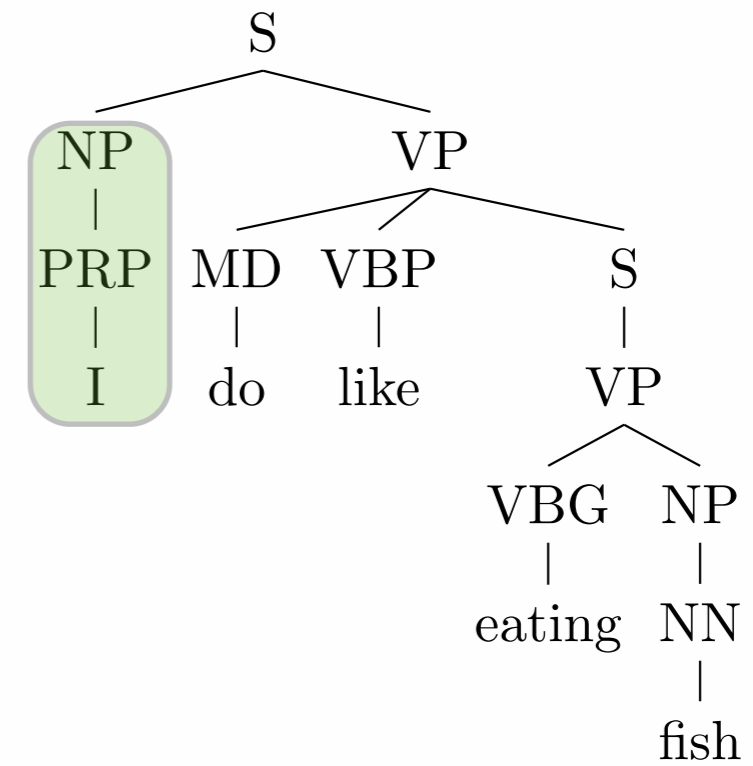
current brackets $t = \{ \}$

Structural (even step)	Shift
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Label (odd step)	Label-X
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current brackets $\tau = \{ \}$

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current
brackets $t = \{\}$

↓ Shift

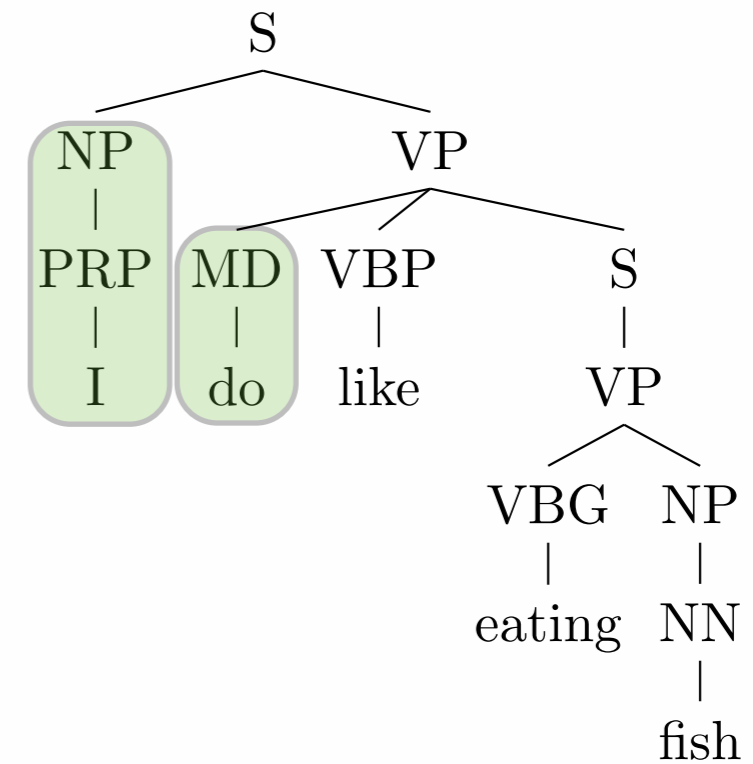


Label-NP



$t = \{0NP_1\}$

Structural (even step)	Shift
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current
brackets $t = \{\}$

Shift



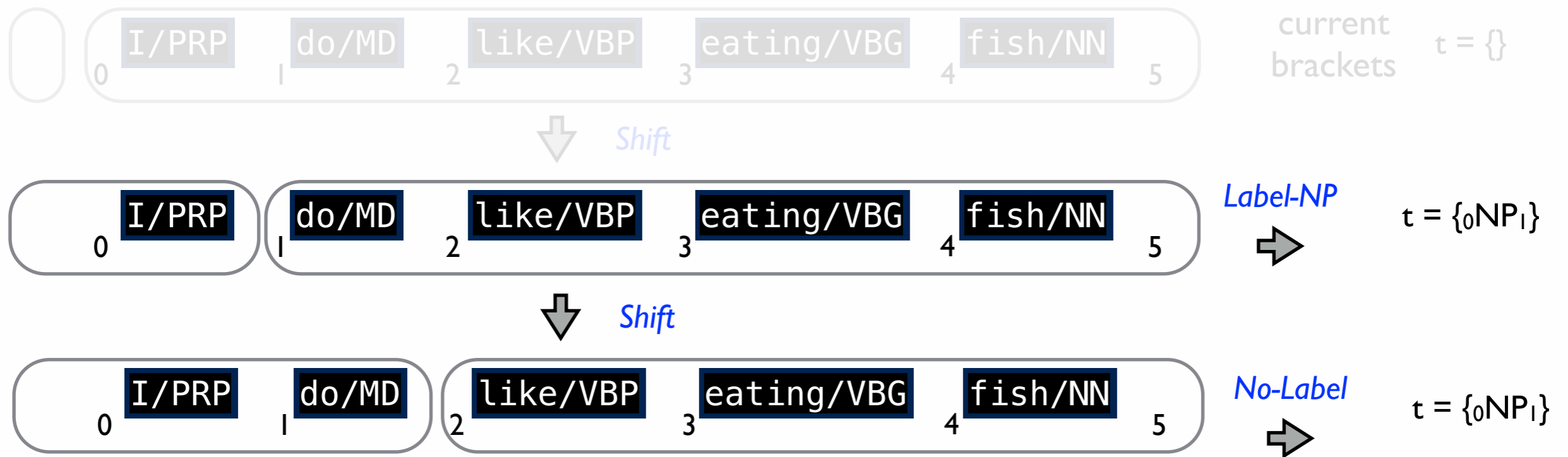
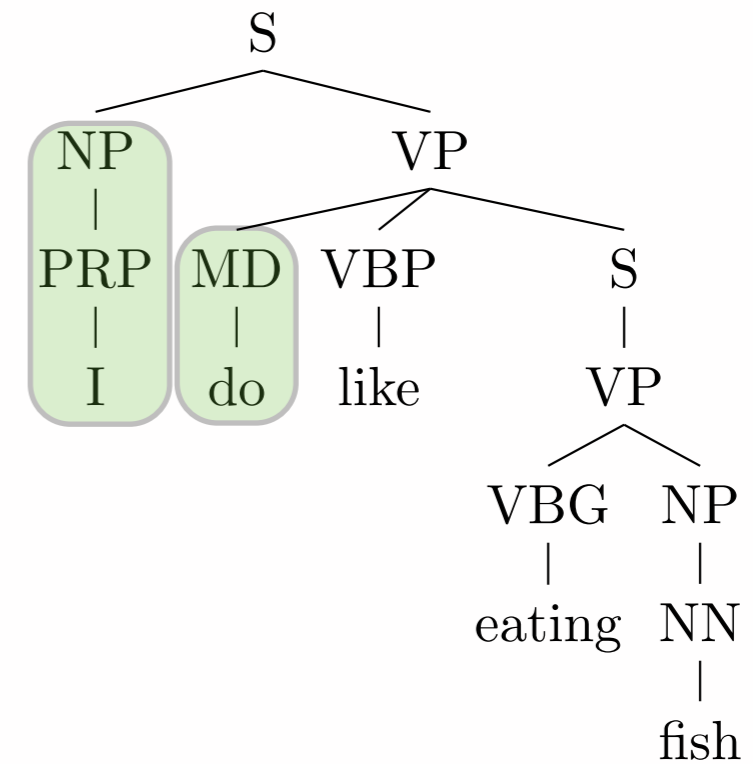
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$t = \{0NP_1\}$

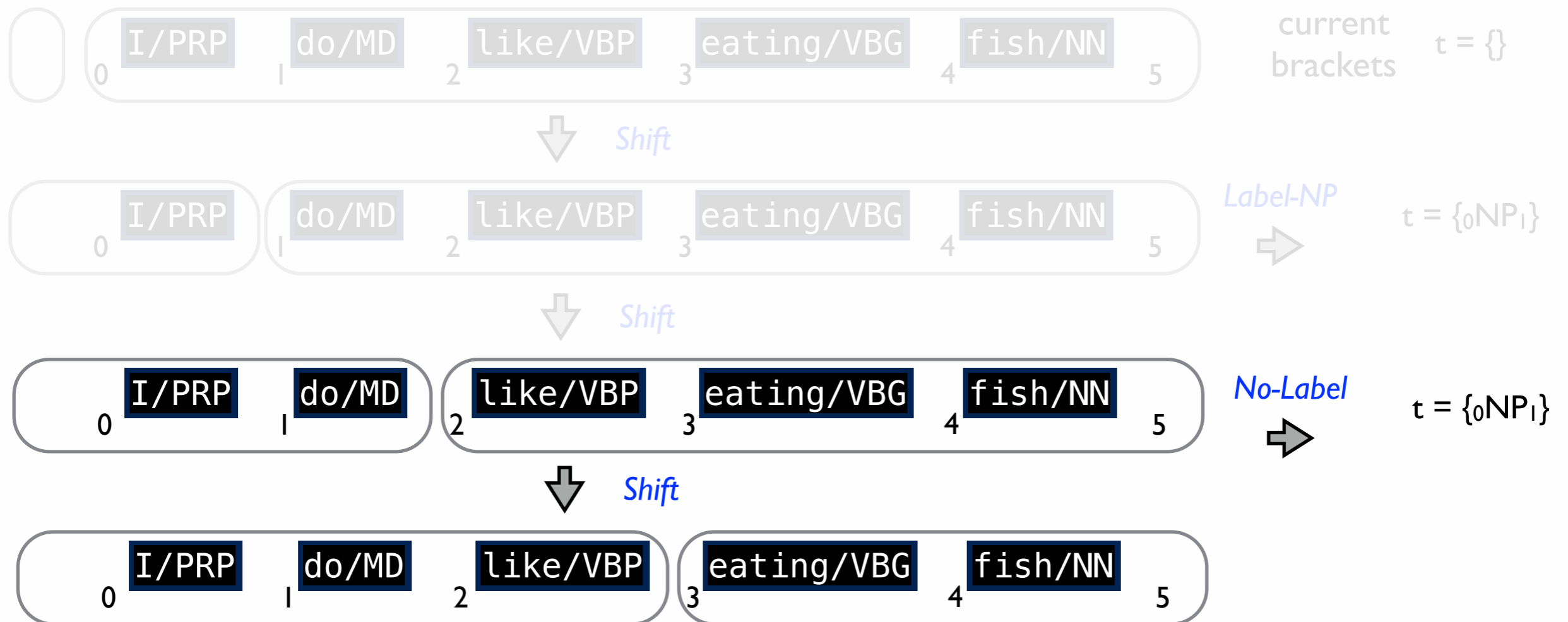
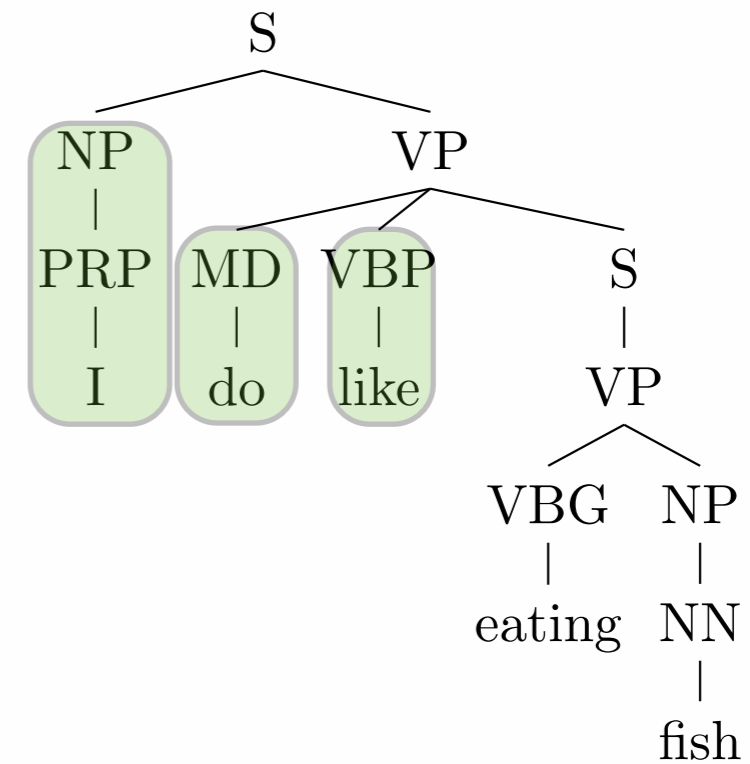
Shift



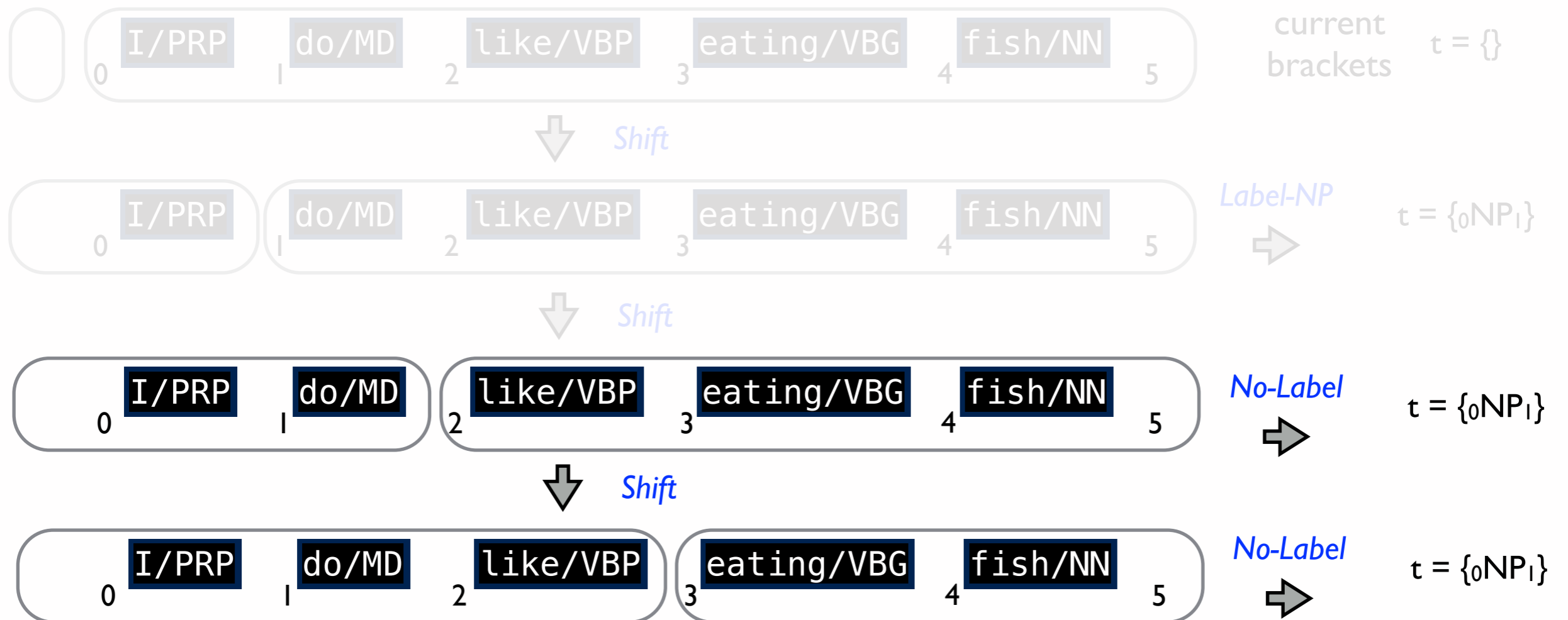
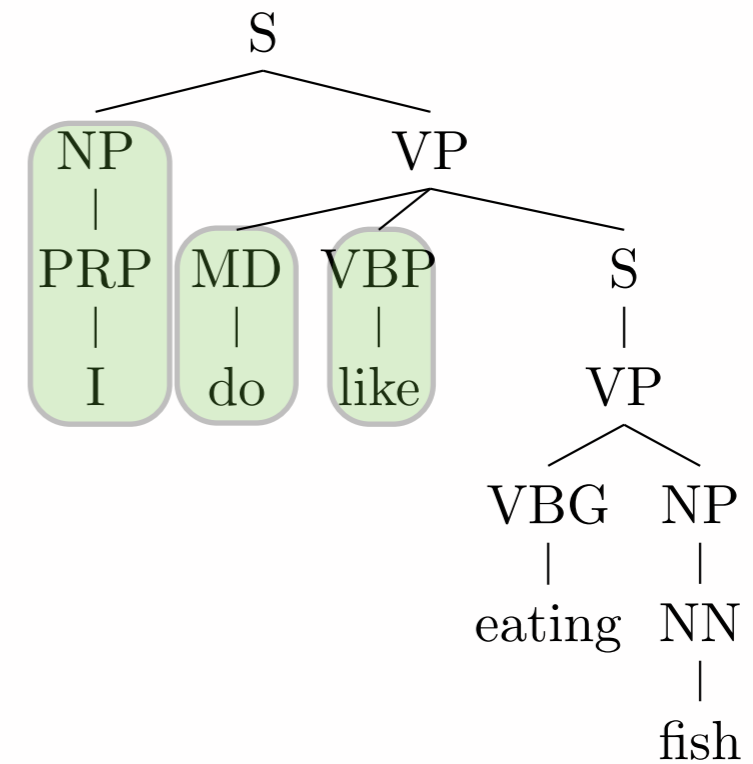
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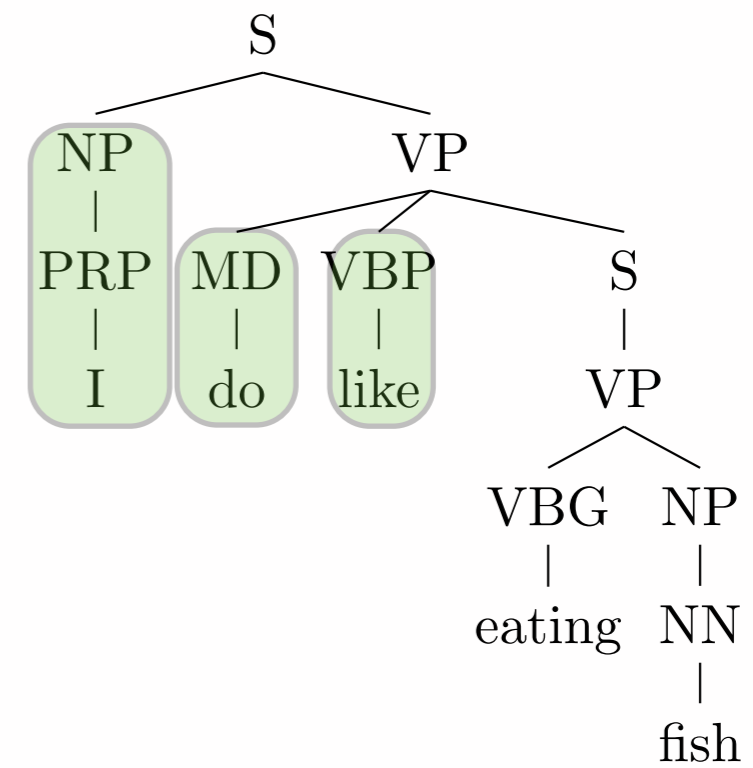
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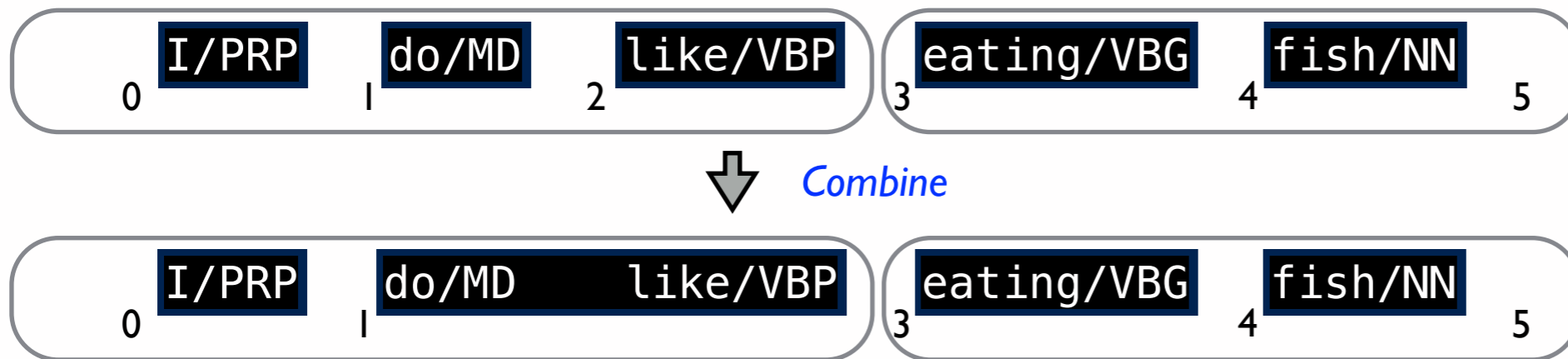
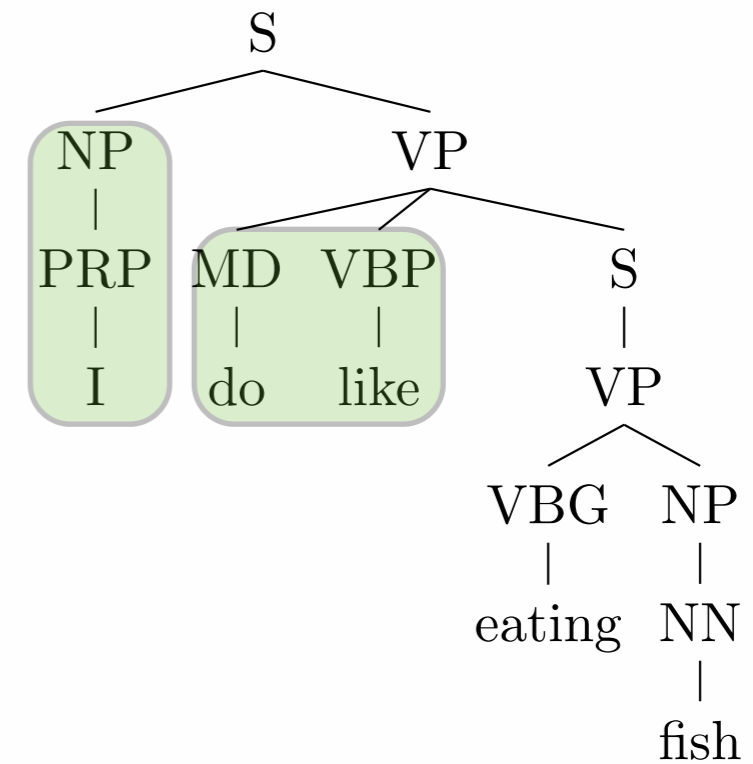


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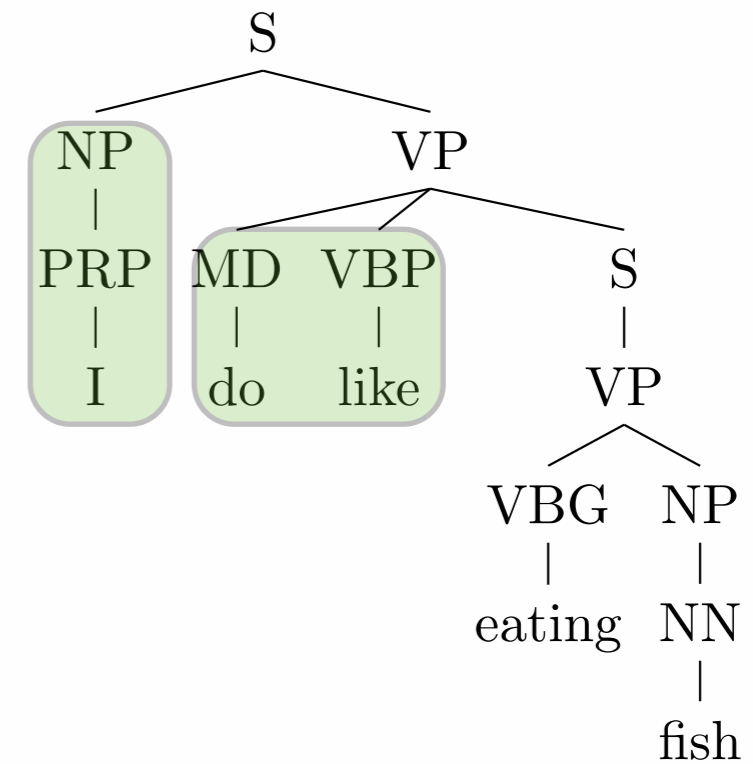
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$t = \{0NP_1\}$

Structural (even step)	Shift
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$t = \{0NP_1\}$

↓ *Combine*

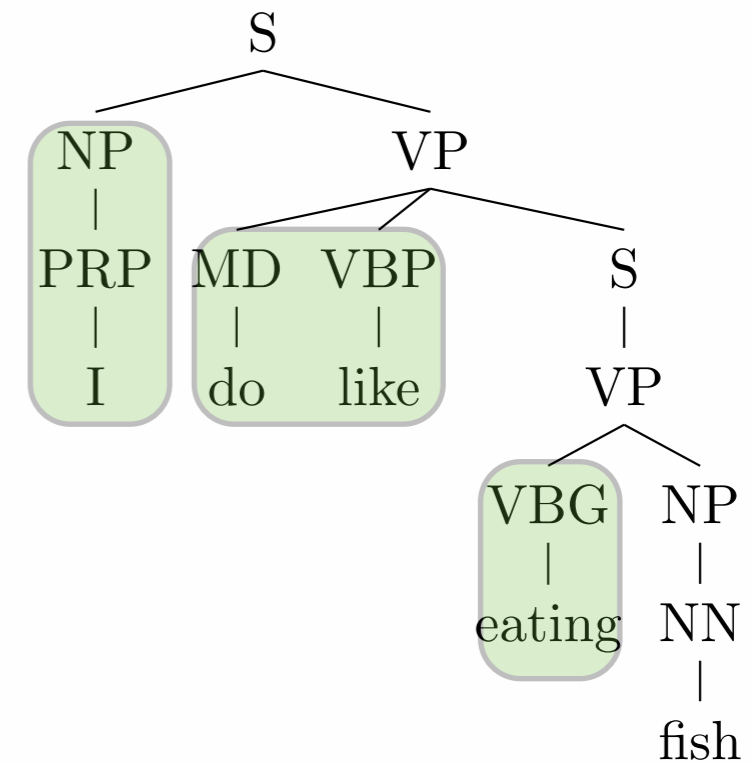


No-Label



$t = \{0NP_1\}$

Structural (even step)	Shift
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$t = \{0NP_1\}$

Combine



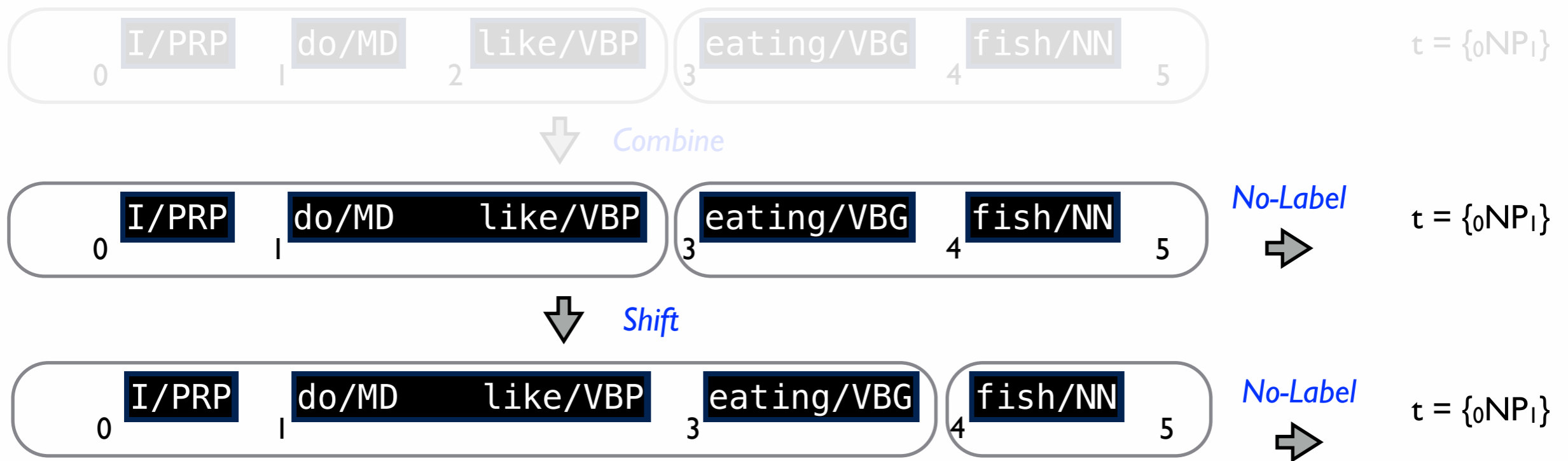
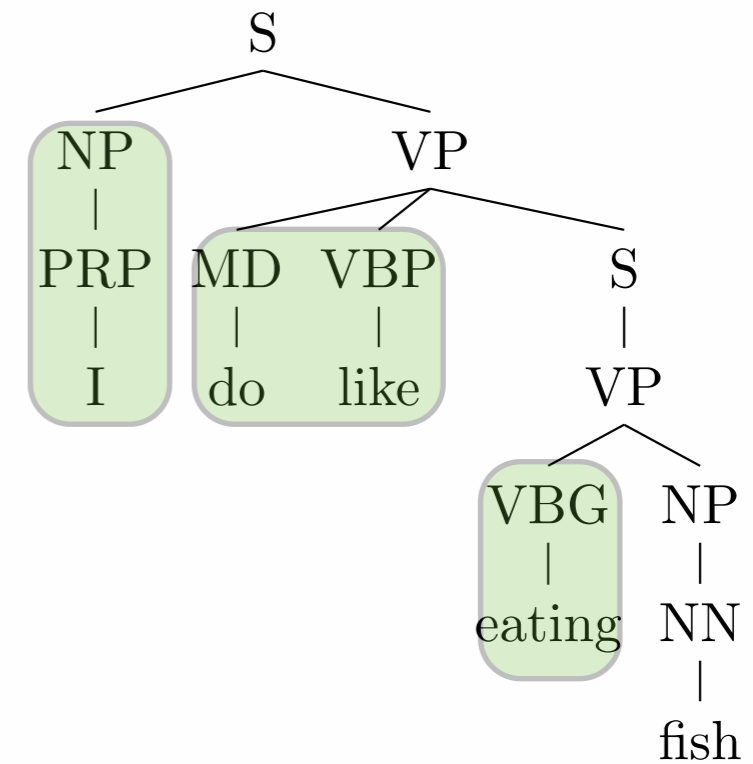
No-Label

$t = \{0NP_1\}$

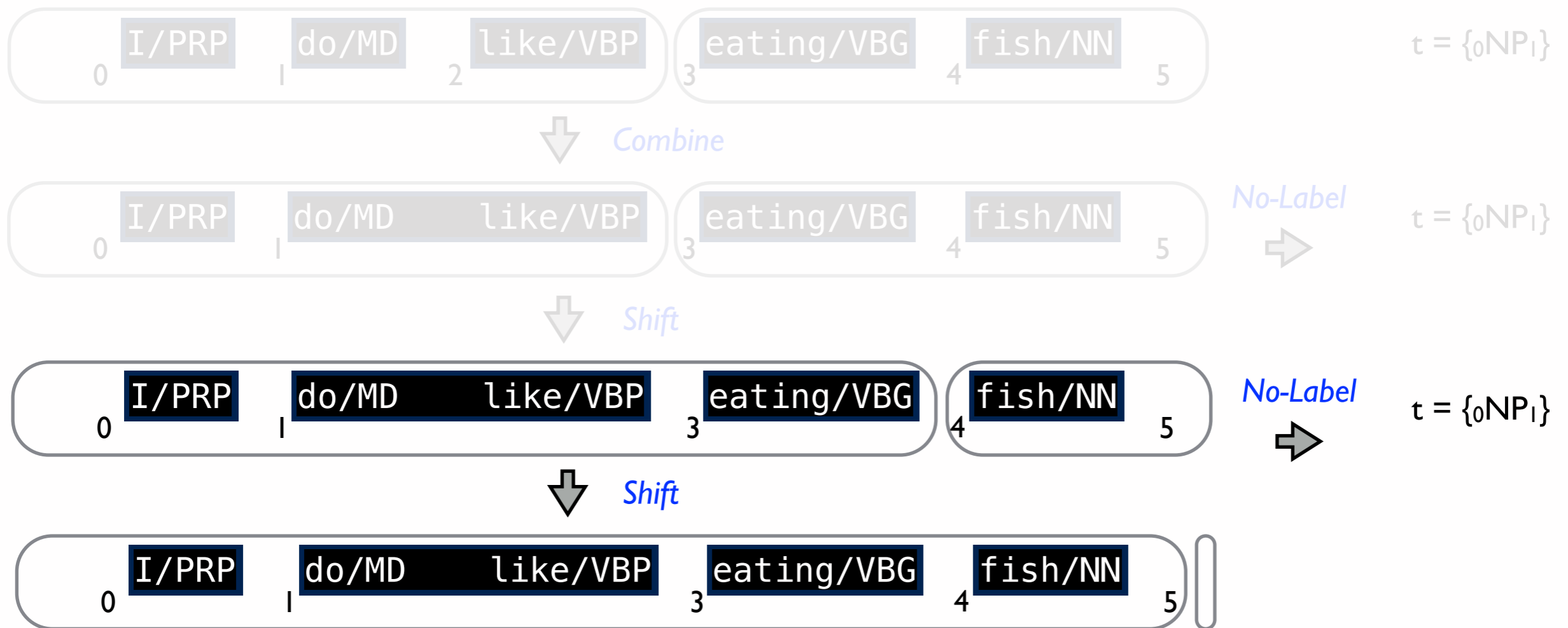
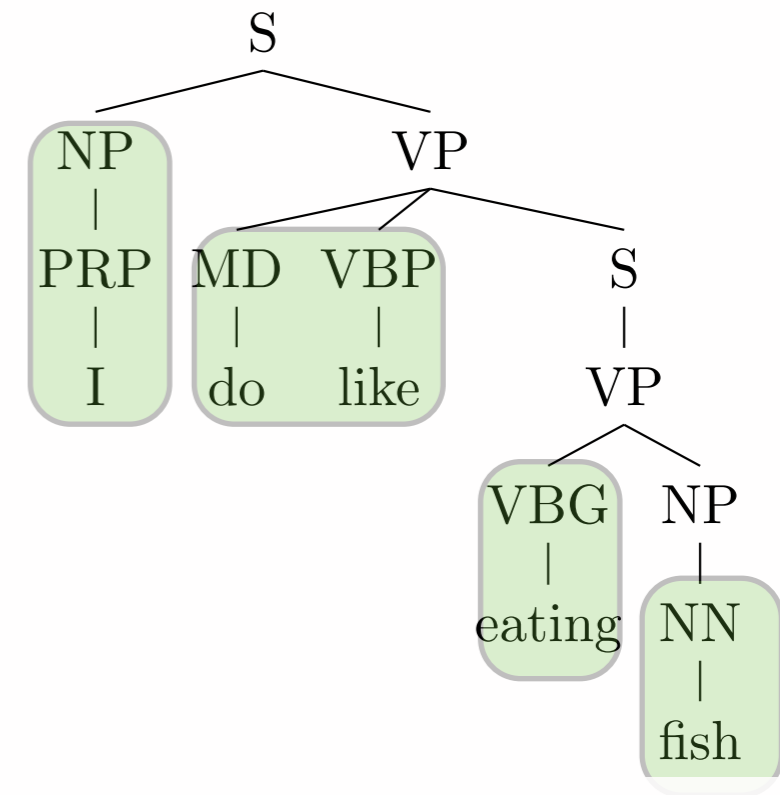
Shift



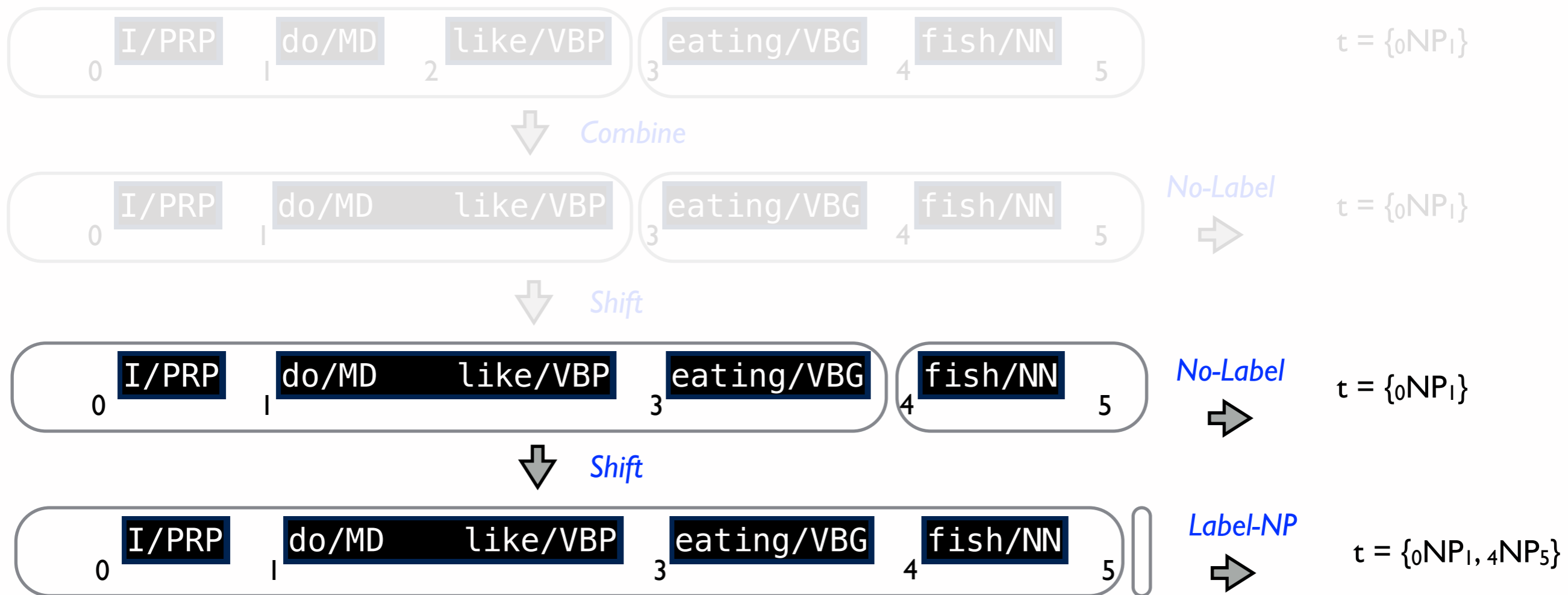
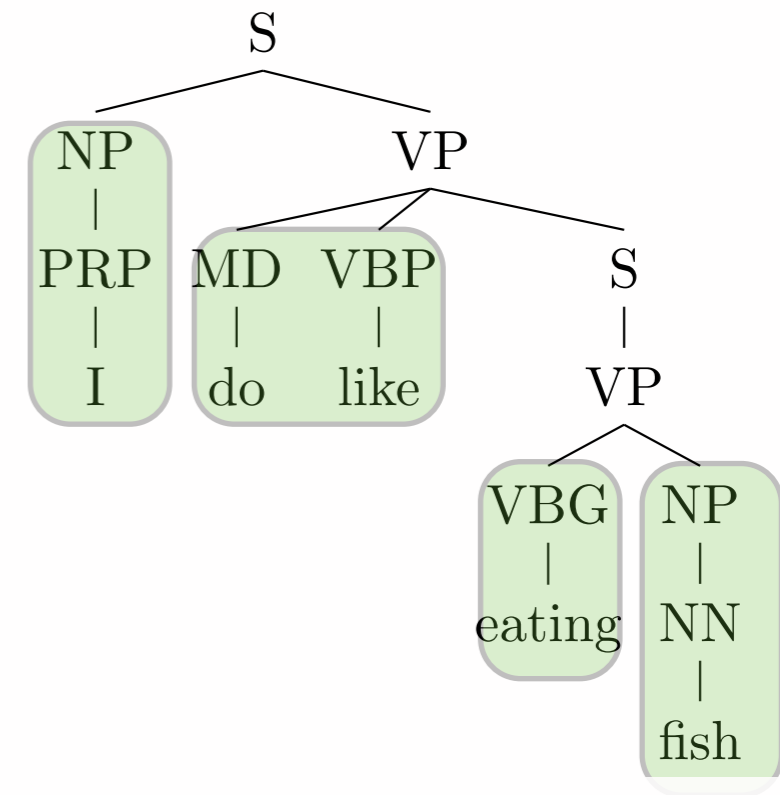
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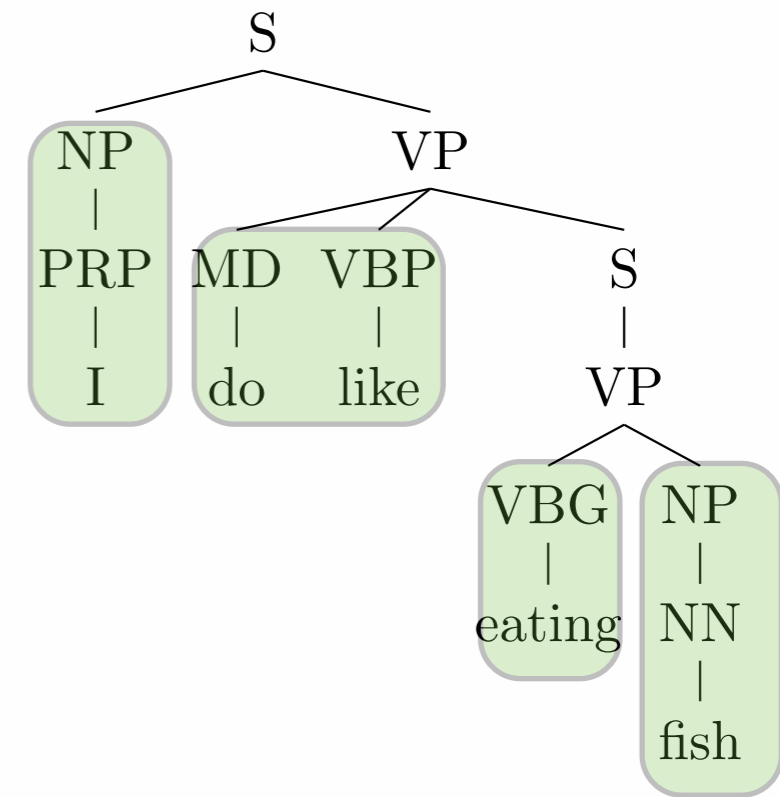
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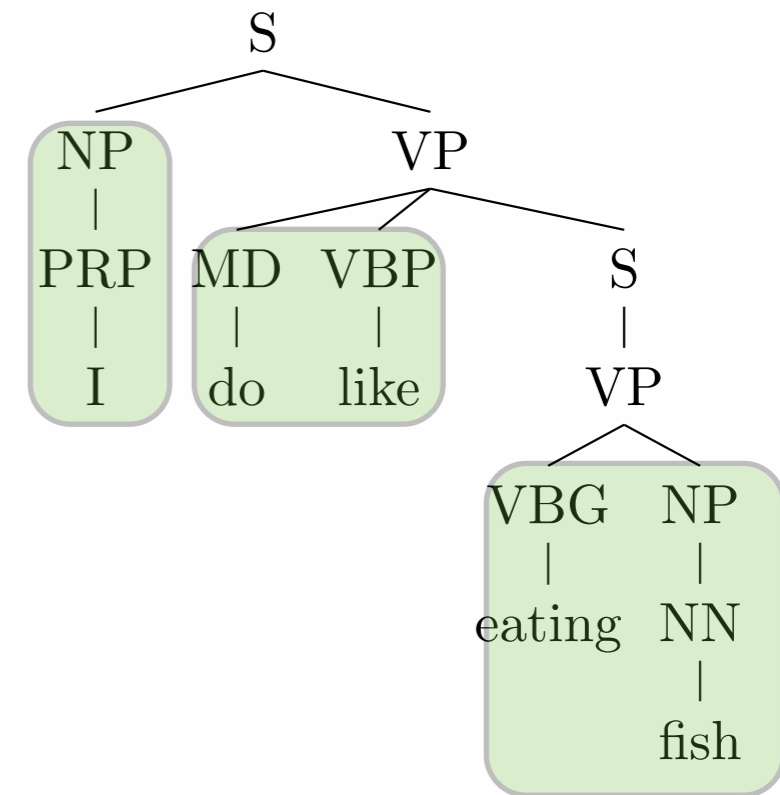


Structural (even step)	Shift
	Combine
Label (odd step)	Label-X
	No-Label



$t = \{0NP_1, 4NP_5\}$

Structural (even step)	Shift
	Combine
Label (odd step)	Label-X
	No-Label

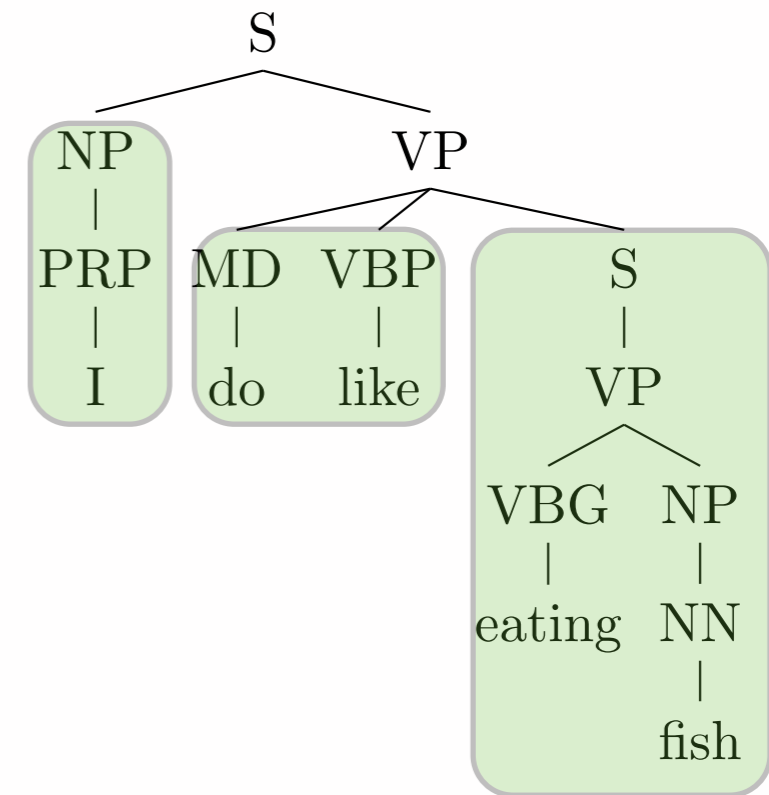


↓ *Combine*



$t = \{_0NP_1, _4NP_5\}$

Structural (even step)	Shift
	Combine
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	No-Label



$t = \{0NP_1, 4NP_5\}$

↓ *Combine*

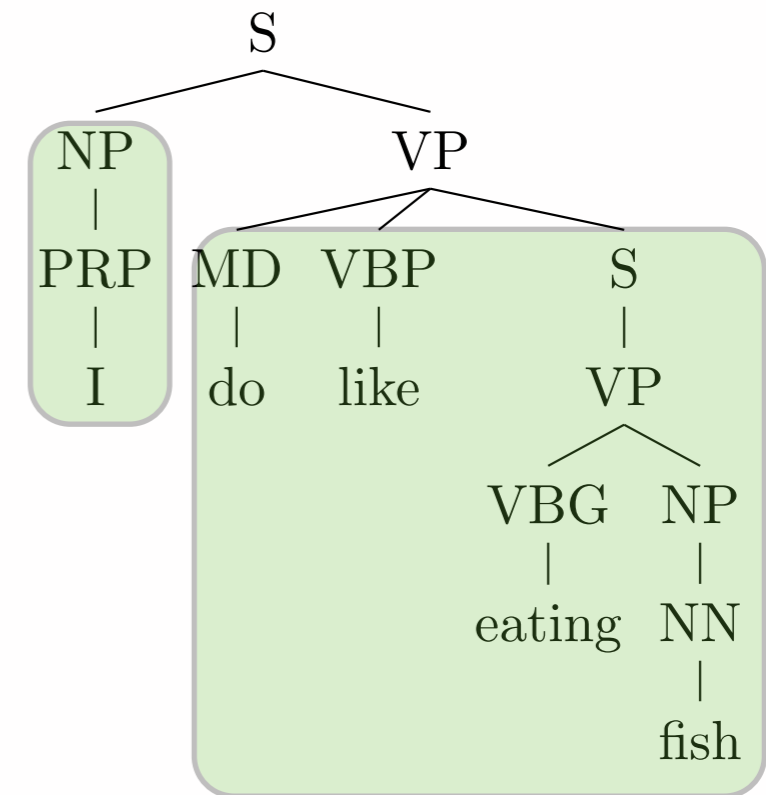


Label-S-VP



$t = \{0NP_1, 4NP_5, 3S_5, 3VP_5\}$

Structural (even step)	Shift
	Combine
Label (odd step)	Label-X
	No-Label



$t = \{0NP_1, 4NP_5\}$

↓ Combine



Label-S-VP

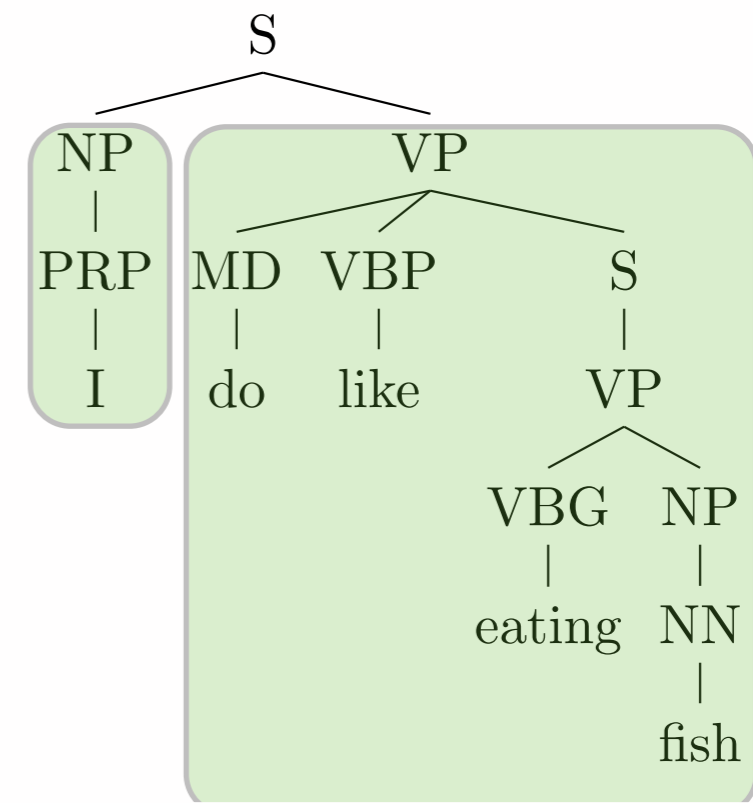


$t = \{0NP_1, 4NP_5, 3S_5, 3VP_5\}$

↓ Combine



Structural (even step)	Shift
	Combine
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	No-Label



$t = \{0NP_1, 4NP_5\}$

Combine



Label-S-VP

$t = \{0NP_1, 4NP_5, 3S_5, 3VP_5\}$

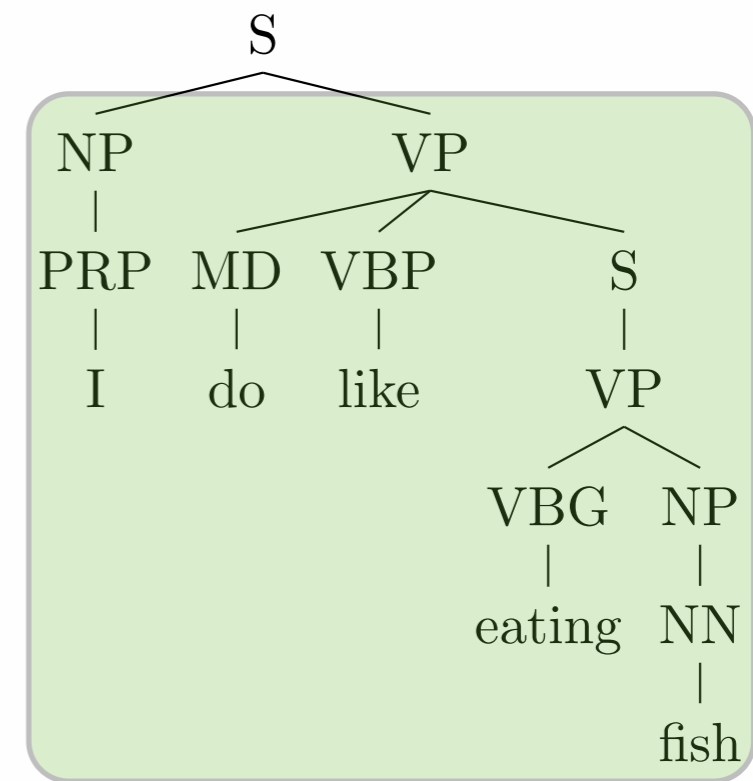
Combine



Label-VP

$t = \{0NP_1, 4NP_5, 3S_5, 3VP_5, 1VP_5\}$

Structural (even step)	Shift
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Combine



Label-S-VP

$t = \{0NP_1, 4NP_5, 3S_5, 3VP_5\}$

Combine



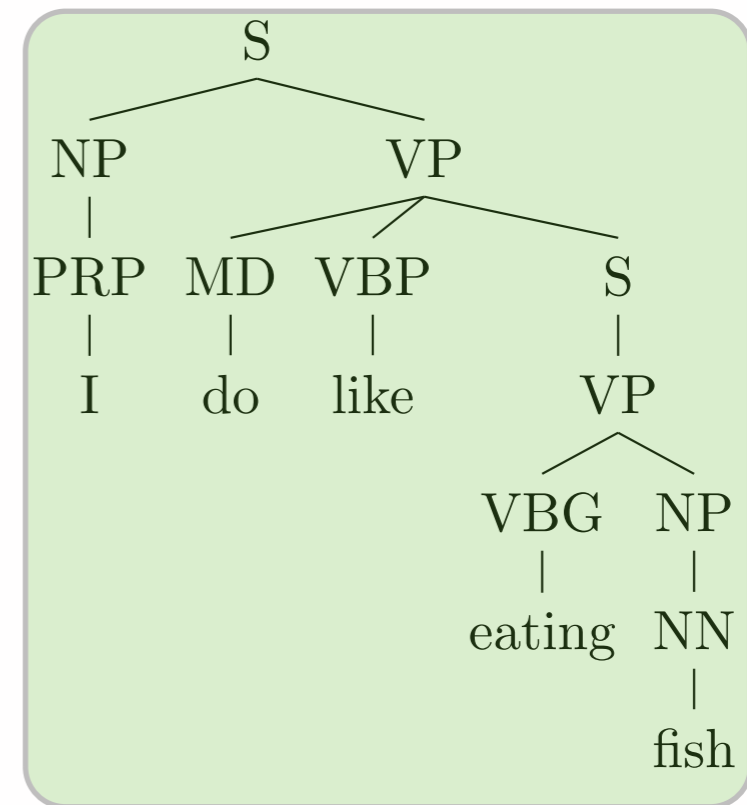
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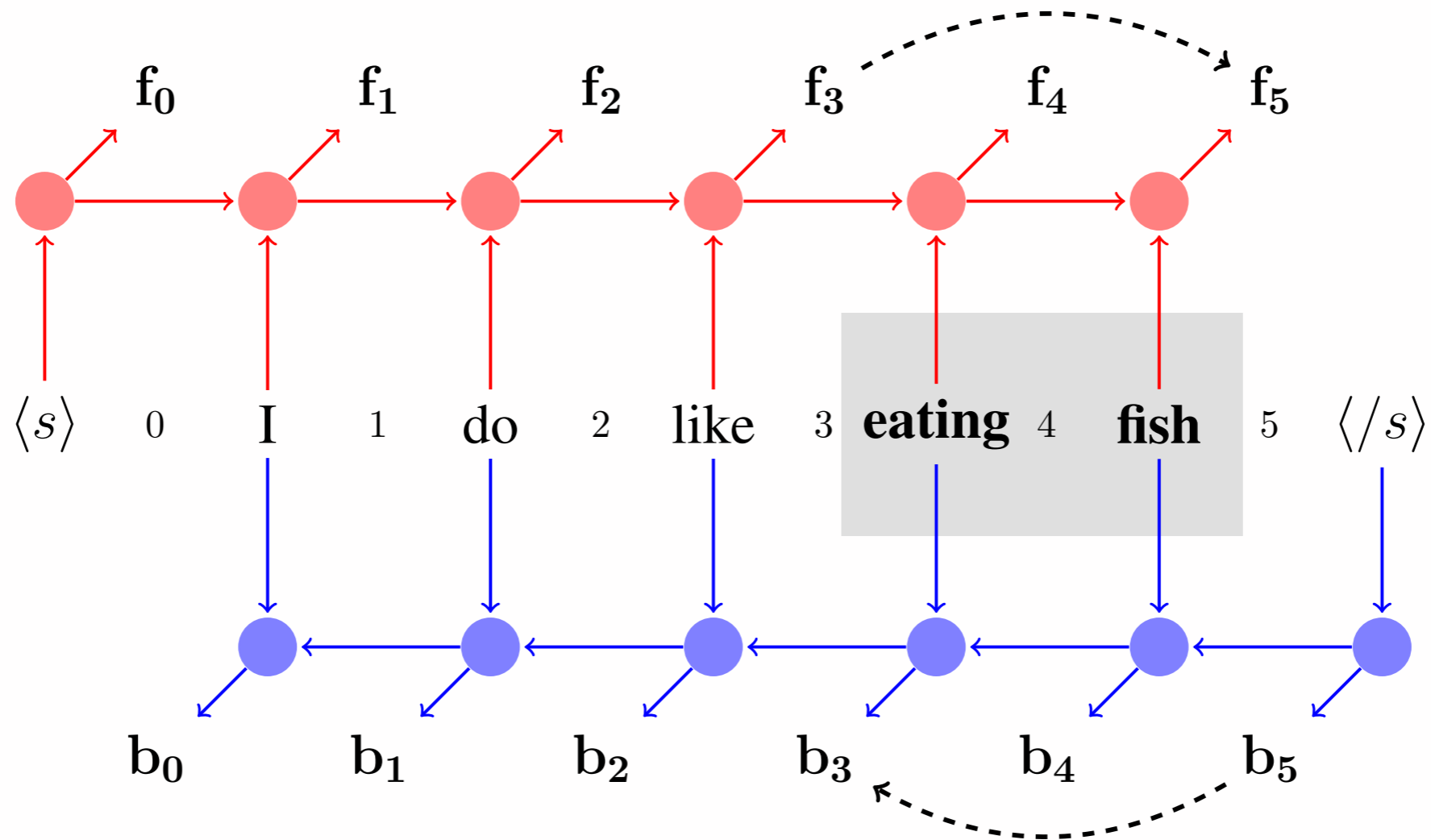
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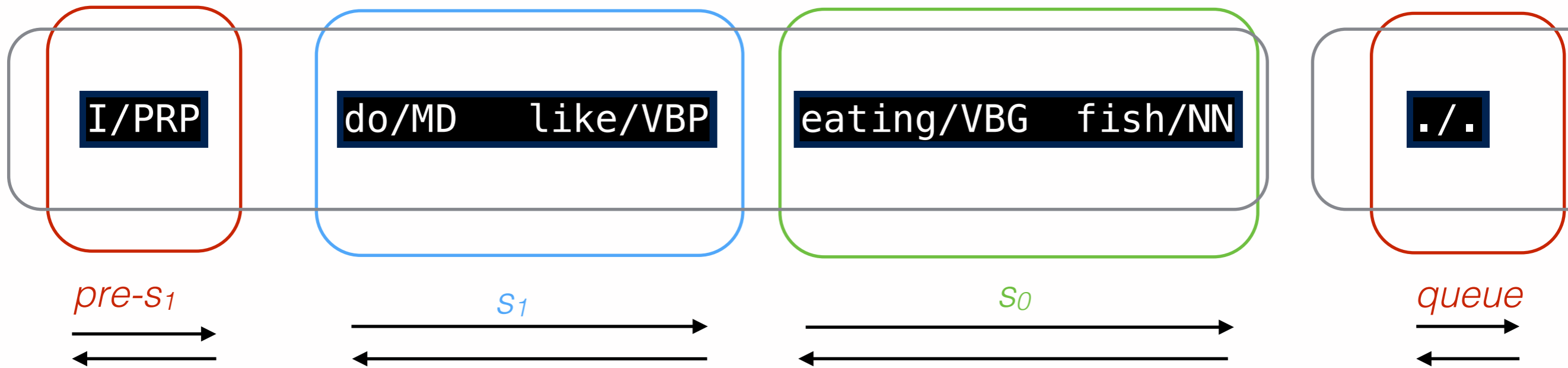
Bi-LSTM Span Features



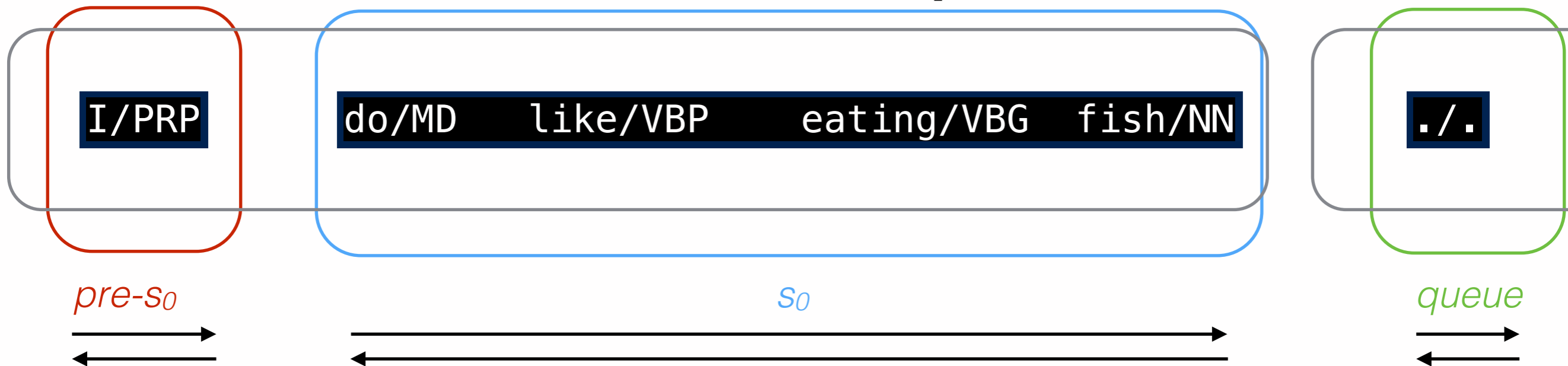
- Sentence segment “eating fish” represented by two vectors:
 - Forward component: $f_5 - f_3$ (Wang and Chang, ACL 2016)
 - Backward component: $b_3 - b_5$

Structural & Label Actions

Structural Action: 4 spans



Label Action: 3 spans



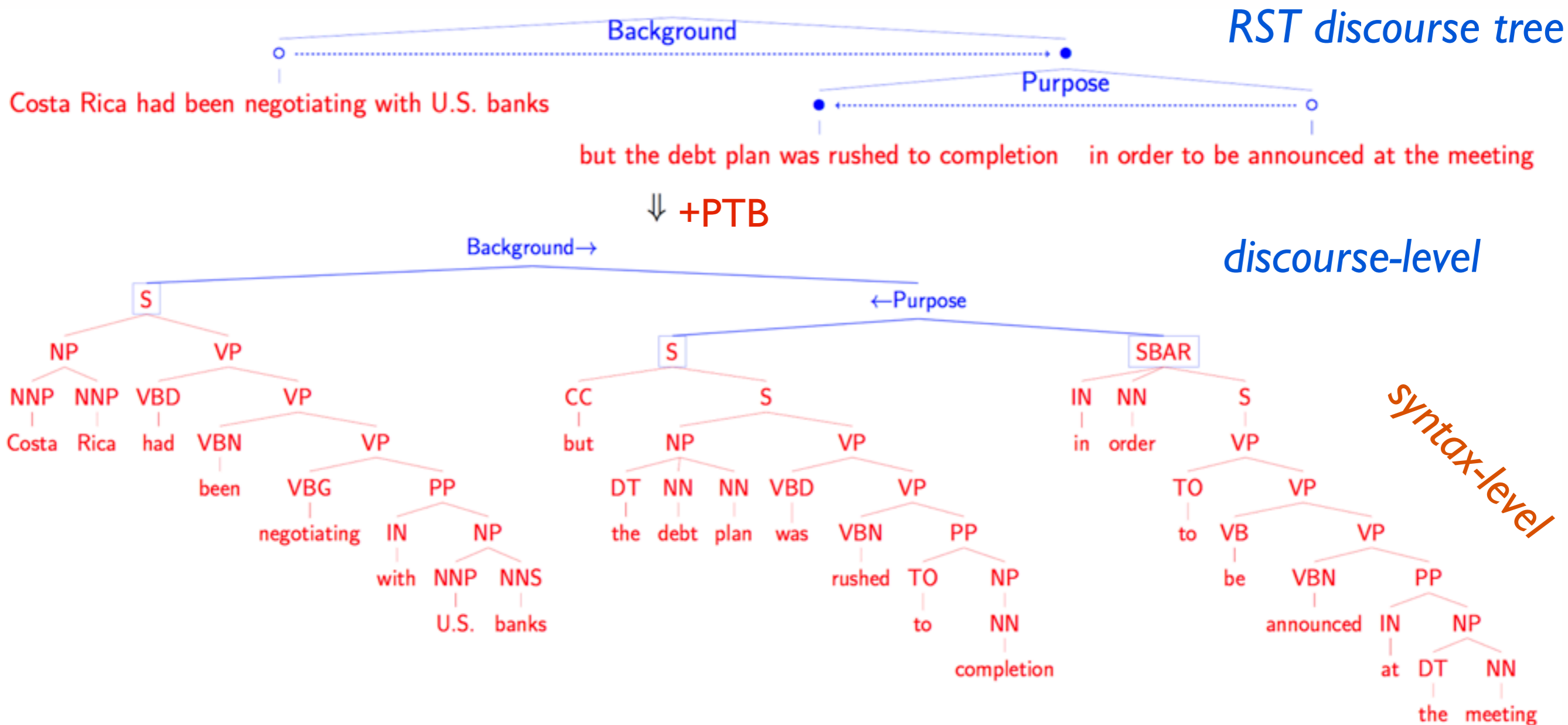
Results on Penn Treebank

Parser	Search	Recall	Prec.	F ₁
Carreras et al. (2008)	cubic	90.7	91.4	91.1
Shindo et al. (2012)	cubic			91.1
Thang et al. (2015)	~cubic			91.1
Watanabe et al. (2015)	beam			90.7
Static Oracle	greedy	90.7	91.4	91.0
Dynamic + Exploration	greedy	90.5	92.1	91.3

- state of the art despite simple system with greedy actions and small embeddings trained from scratch
- first neural constituency parser to outperform sparse features

Extension: Joint Syntax-Discourse Parsing

- extend span-based parsing to discourse parsing
- end-to-end, joint syntactic and discourse parsing



In this talk...

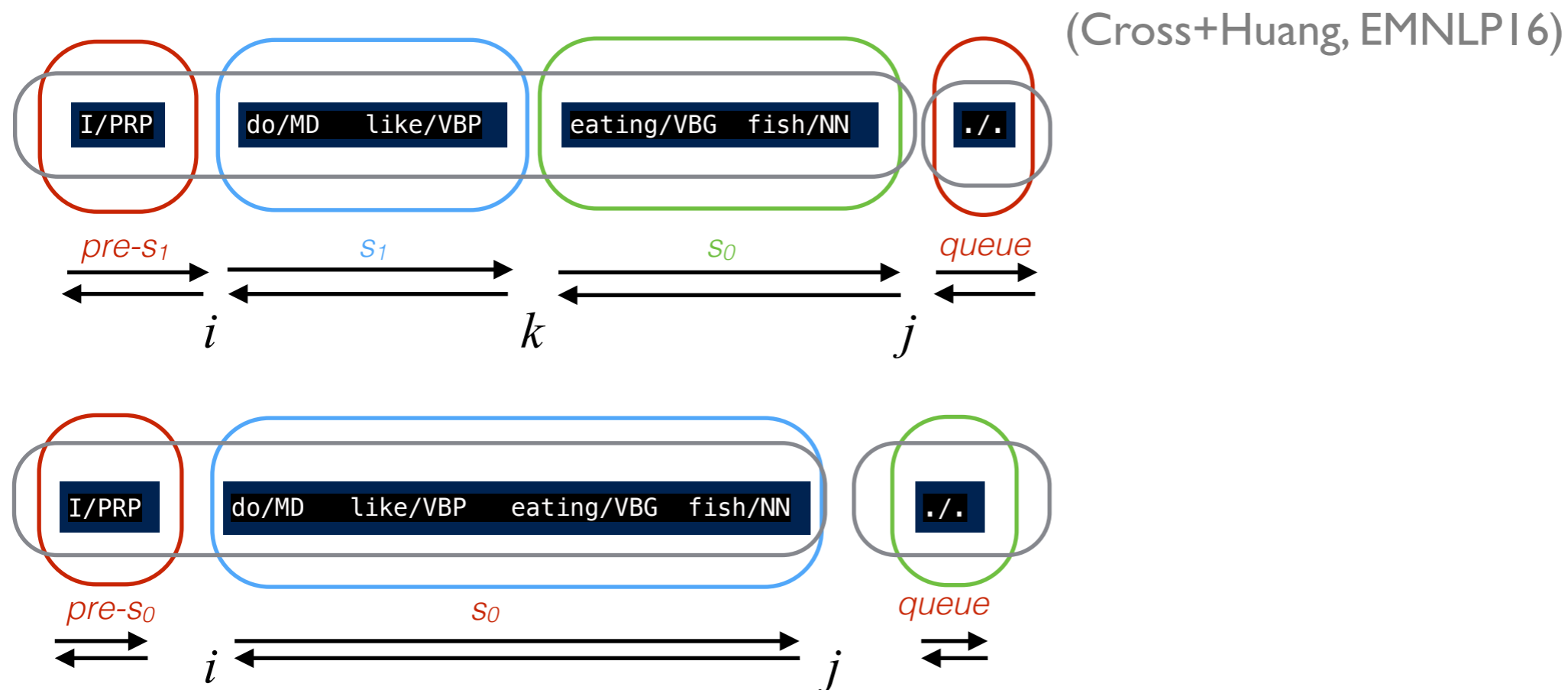
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Minimal Span-based Const. Parsing

- chart-based bottom-up parsing instead of incremental
 - an even simpler score formulation
 - $O(n^3)$ exact DP (CKY) instead of greedy search
 - global loss-augmented training instead of local training

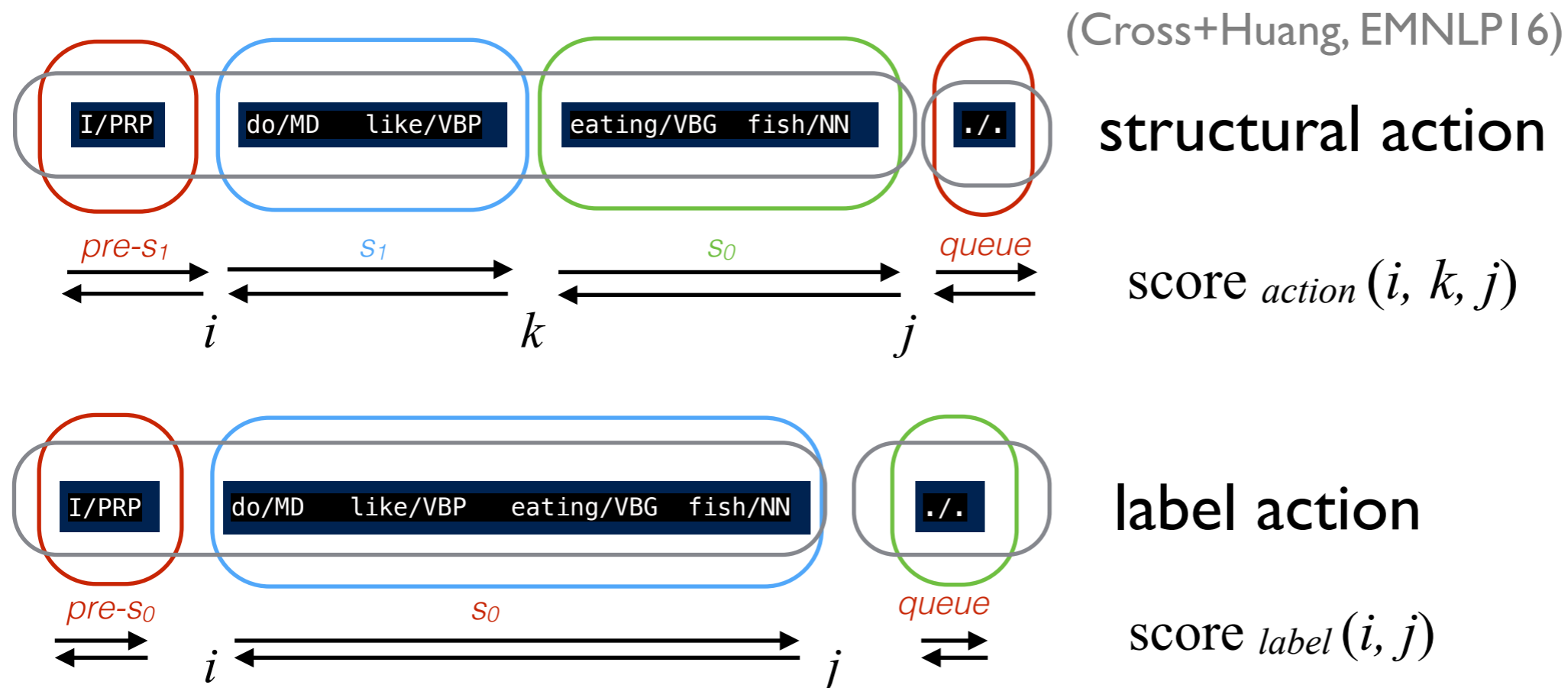
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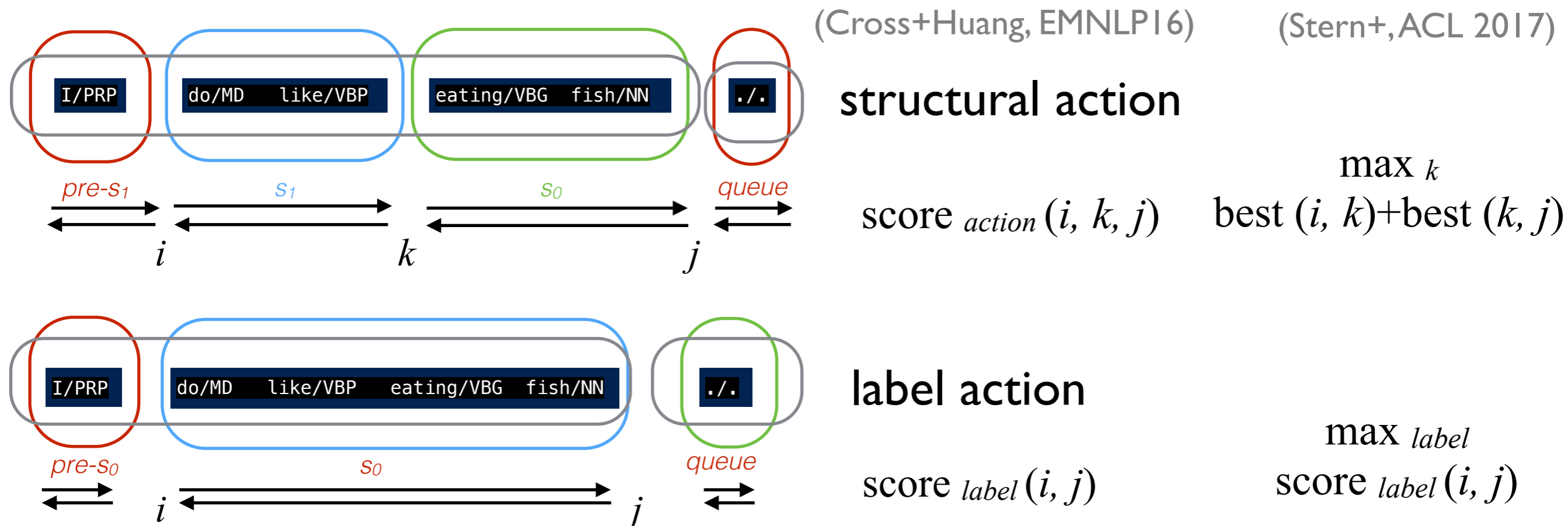
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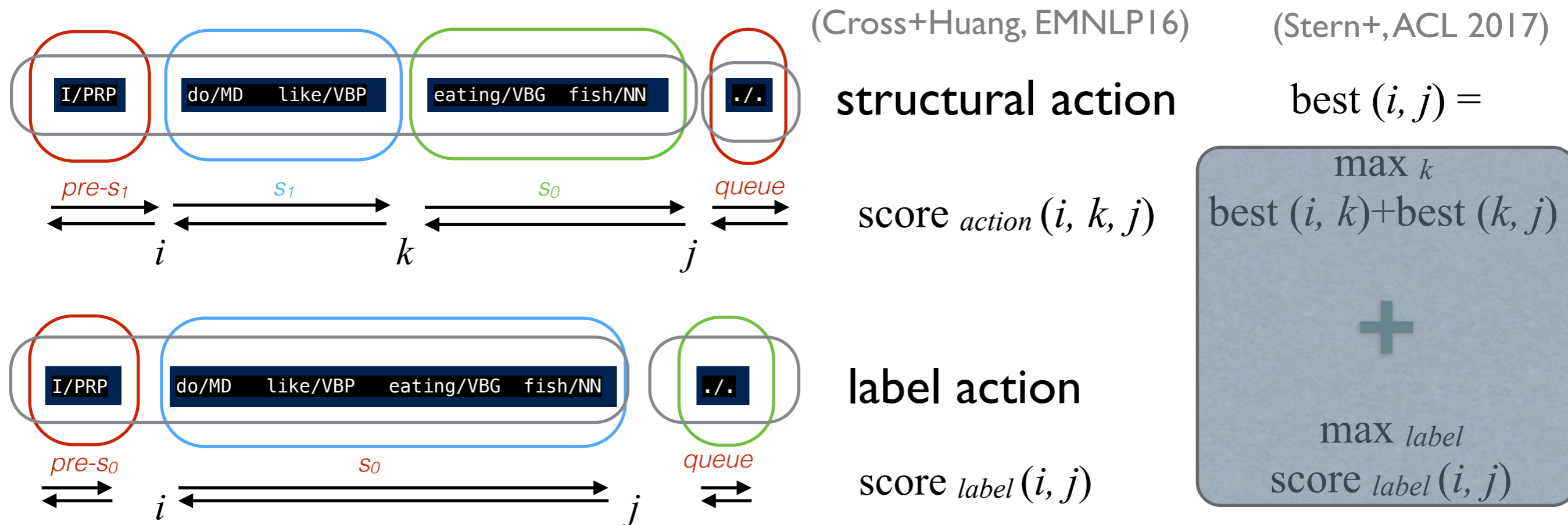
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Global Training & Loss-Augmented Decoding

want $s_{\text{tree}}(T^*) > s_{\text{tree}}(T)$ for all $T \neq T^*$

and larger margin for worse trees: $s_{\text{tree}}(T^*) \geq \Delta(T, T^*) + s_{\text{tree}}(T)$

loss-augmented decoding in training (find the most-violated tree, i.e., a *bad tree* with *good score*)

$$\hat{T} = \max_T [\underbrace{\Delta(T, T^*)}_{\text{bad tree}} + \underbrace{s_{\text{tree}}(T)}_{\text{good score}}]$$

loss-augmented decoding for Hamming loss (approximating F1):

simply replace score $\text{label}(i, j)$

with score $\text{label}(i, j) + \mathbf{1}(\text{label} \neq \text{label}^*_{ij})$


gold tree label for span (i, j)

(could be “nolabel”)

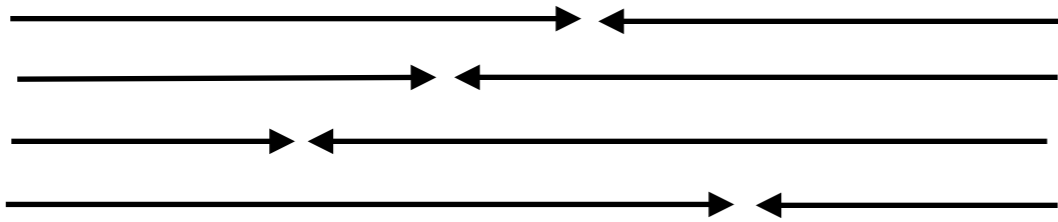
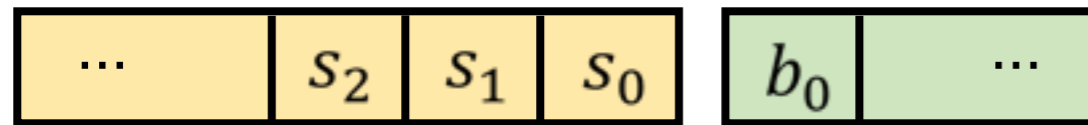
(Stern+, ACL 2017)

Penn Treebank Results

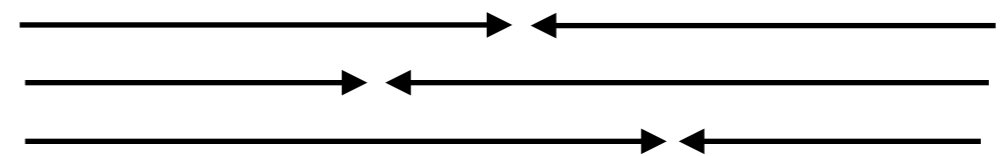
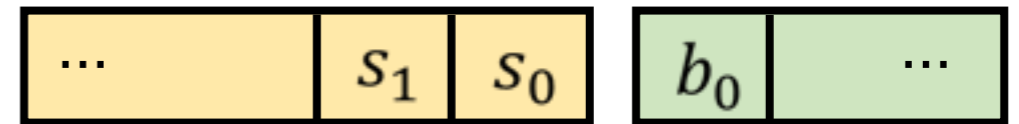
Parser	F1 Score
Hall et al. (2014)	89.2
Vinyals et al. (2015)	88.3
Cross and Huang (2016b)	91.3
Dyer et al. (2016) corrected	91.7
Liu and Zhang (2017)	91.7
Chart Parser	91.7
+refinement	91.8



Minimal Feats for Incremental Dep. Parsing

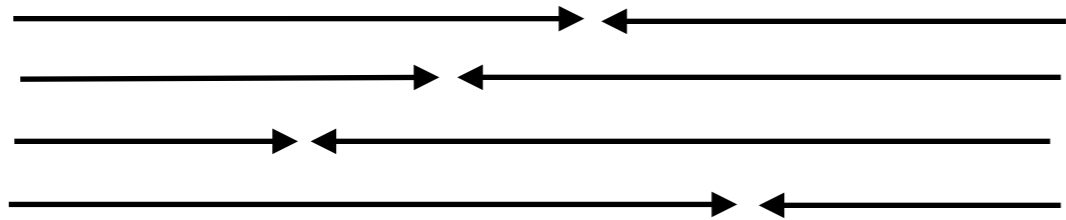
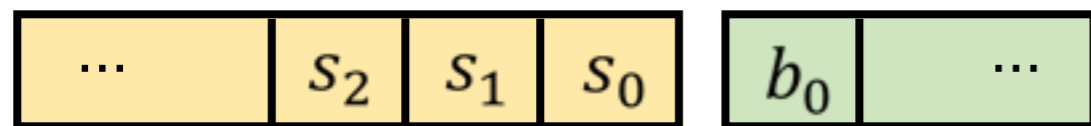


(Kiperwasser and Goldberg 2016)
arc-eager

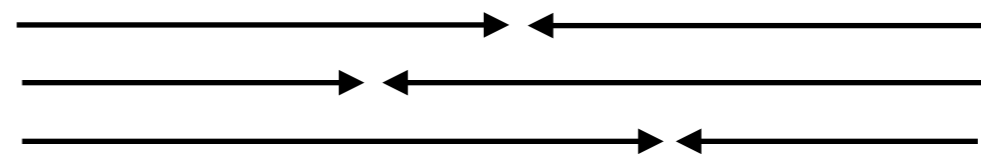
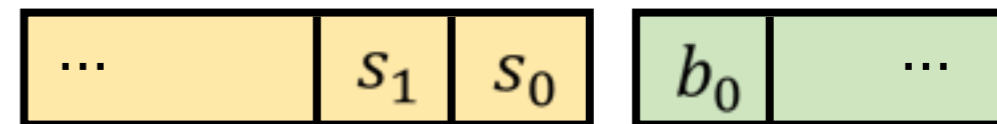


(Cross and Huang, ACL 2016)
arc-standard

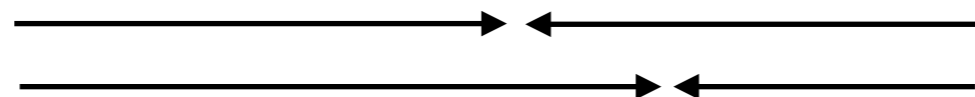
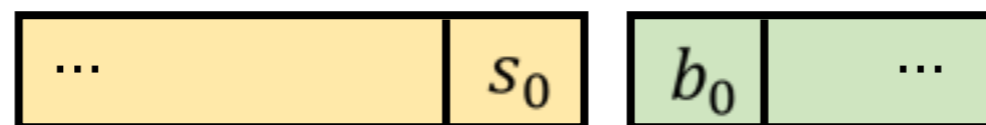
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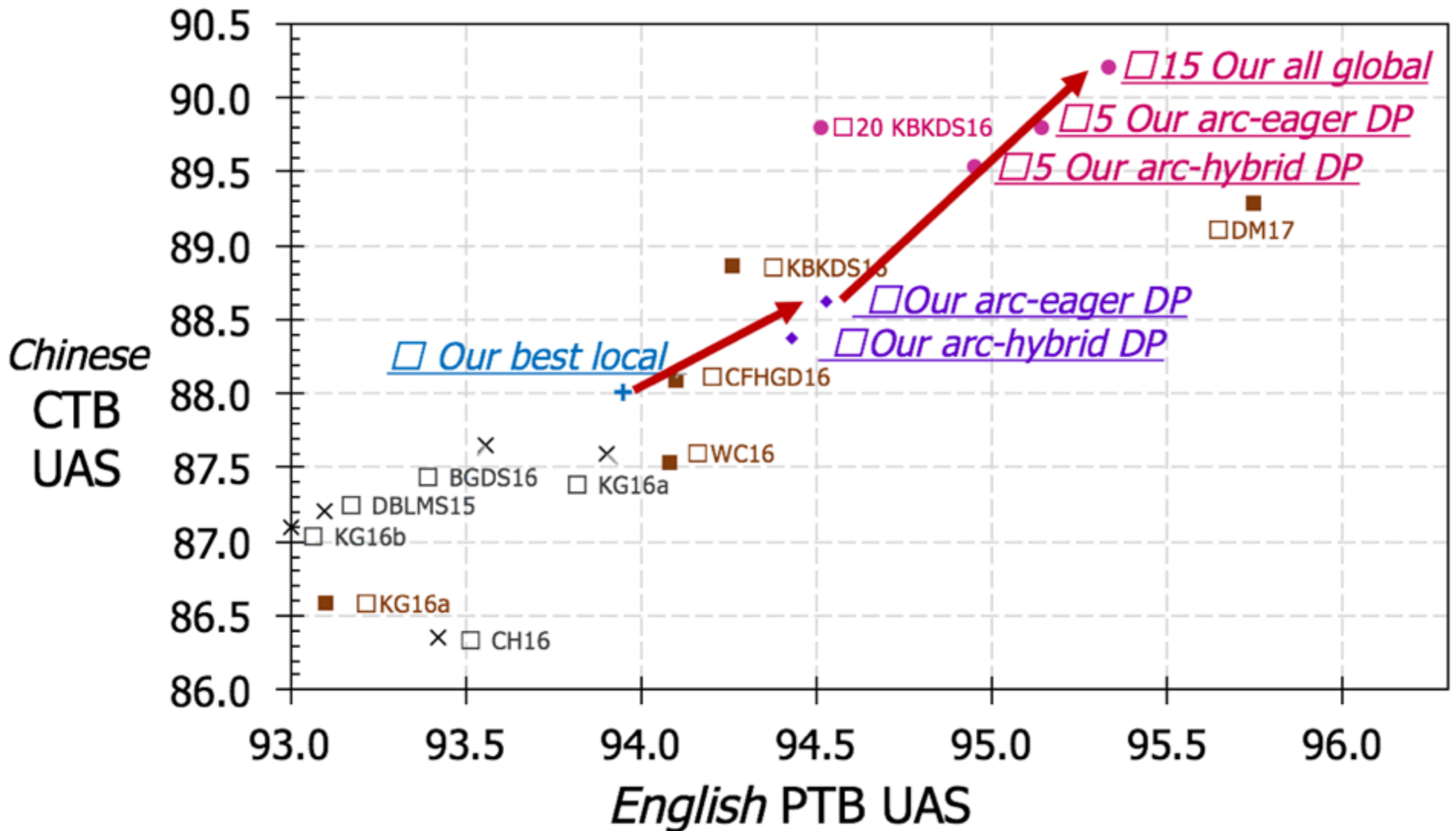
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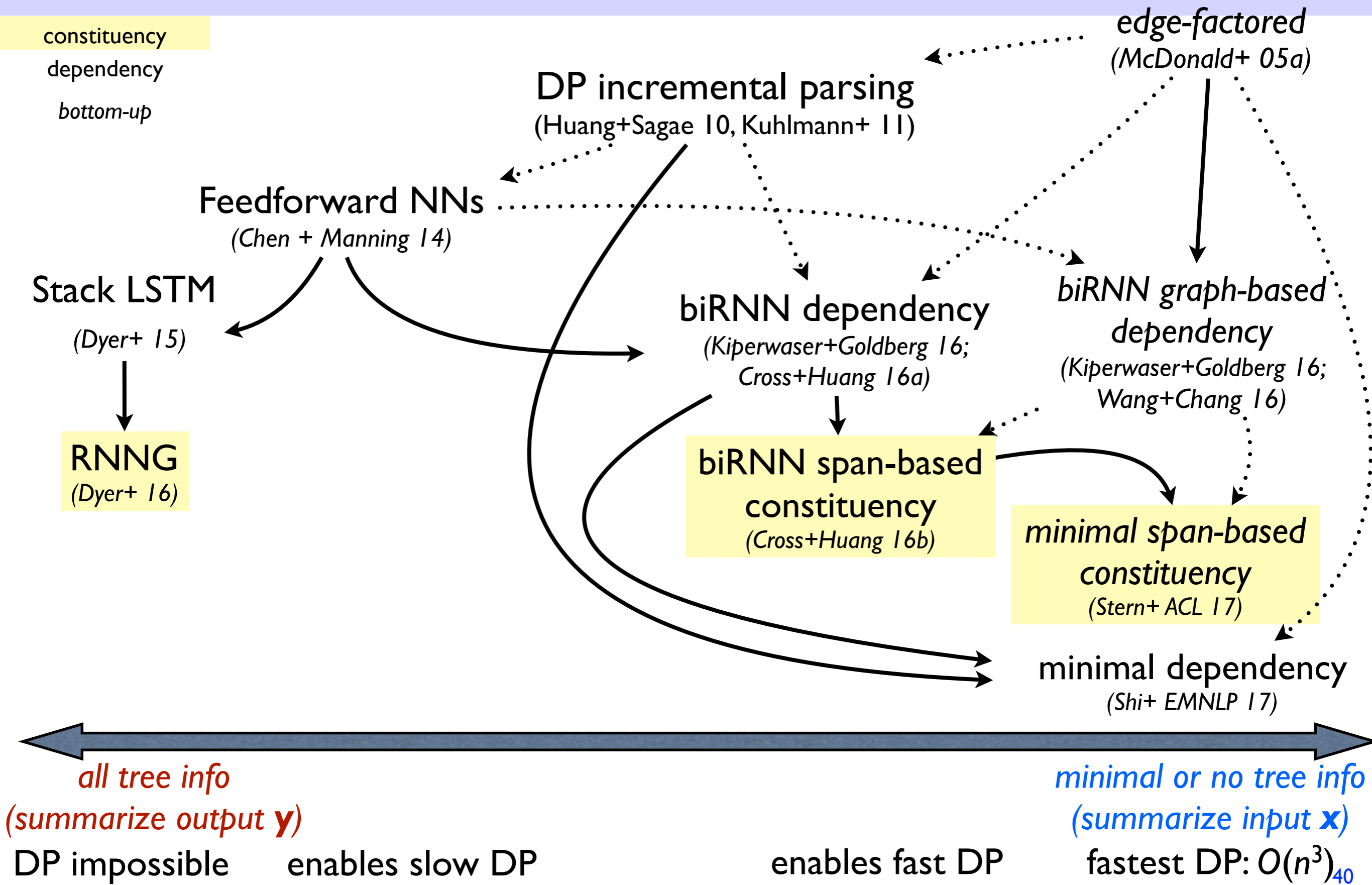
(Shi, Huang, Lee, EMNLP 2017)
Saturday talk!
arc-hybrid and arc-eager

works for both greedy and $O(n^3)$ DP

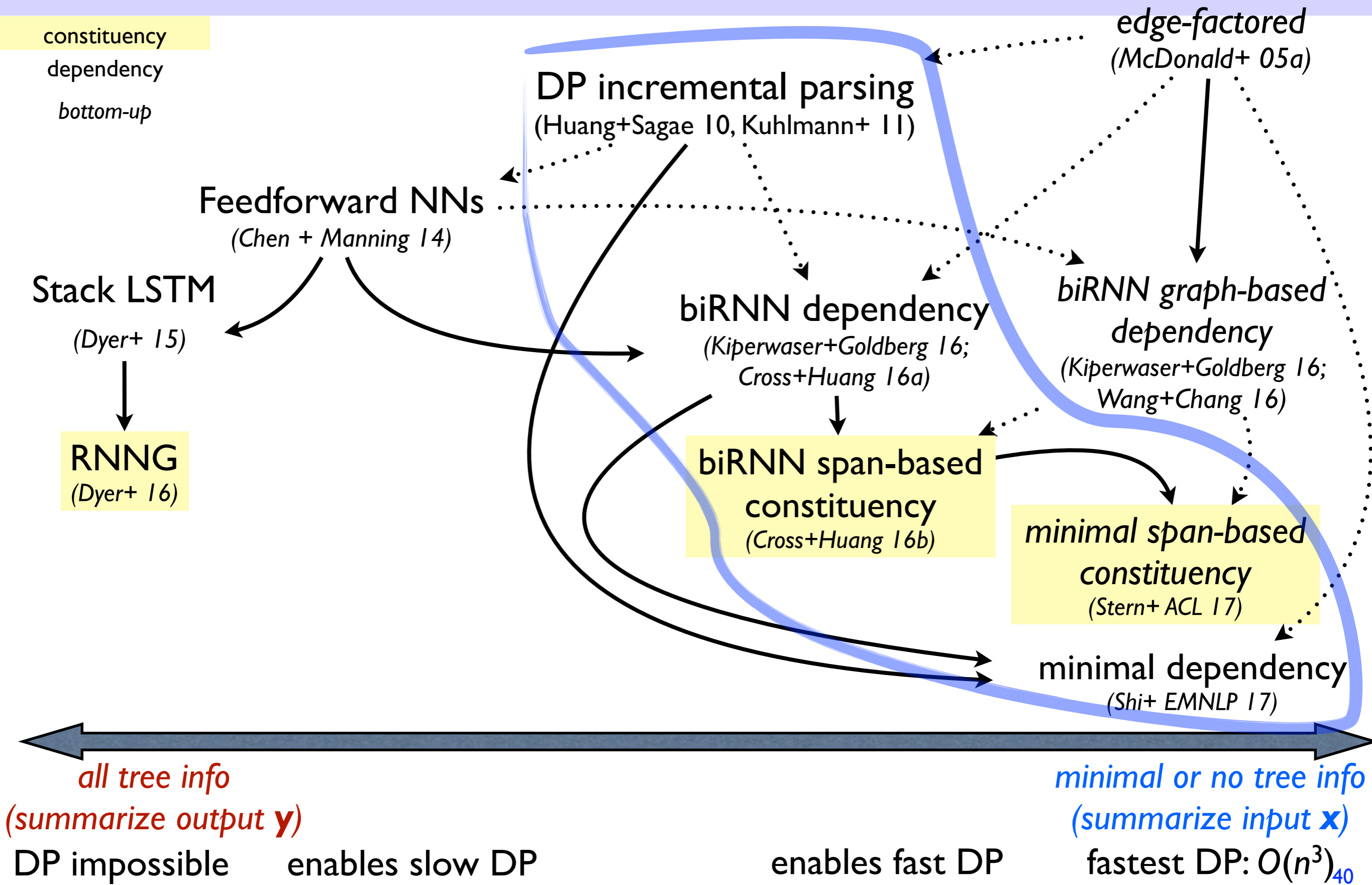
Minimal Feats for Incremental Dep. Parsing



Spectrum: Neural Incremental Parsing



Spectrum: Neural Incremental Parsing



Conclusions and Limitations

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- DP and RNNs can indeed be married, if done creatively
 - biRNN summarizing input \mathbf{x} and not output structure \mathbf{y}
 - this allows efficient DP with exact search
 - combine with global learning (loss-augmented decoding)

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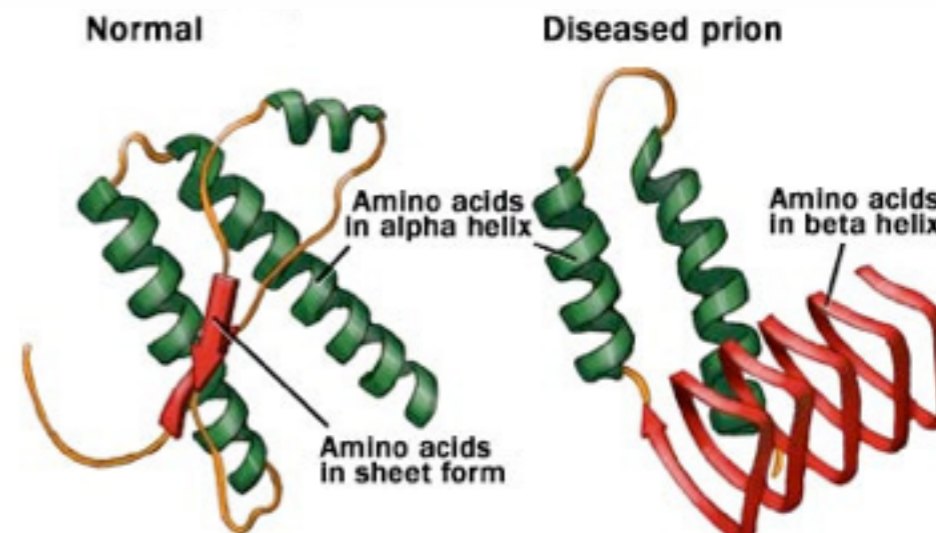
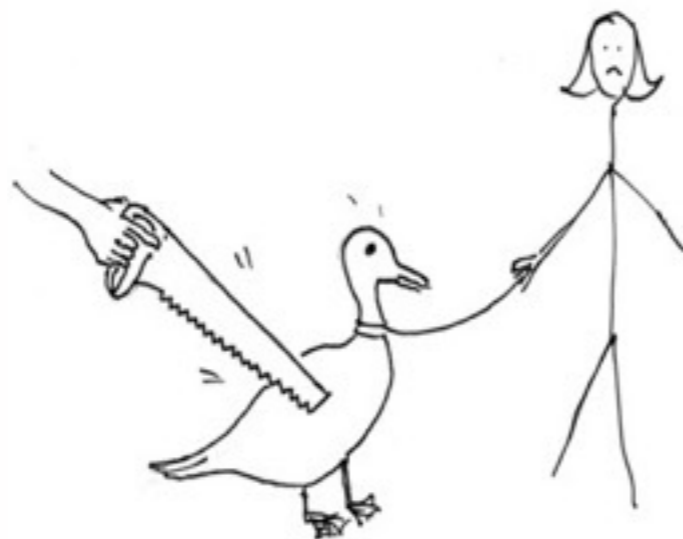
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- what if we want strictly incremental parsing? no biRNN...
 - DP search could compensate for loss of lookahead
- what about translation? we do need to model \mathbf{y} directly...

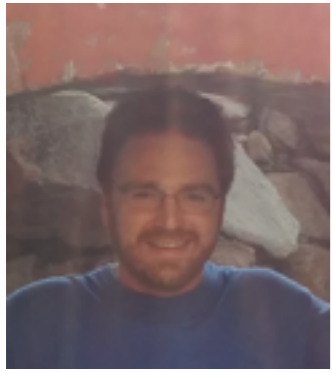
非常 感谢！

fēi cháng gǎn xiè



James Cross

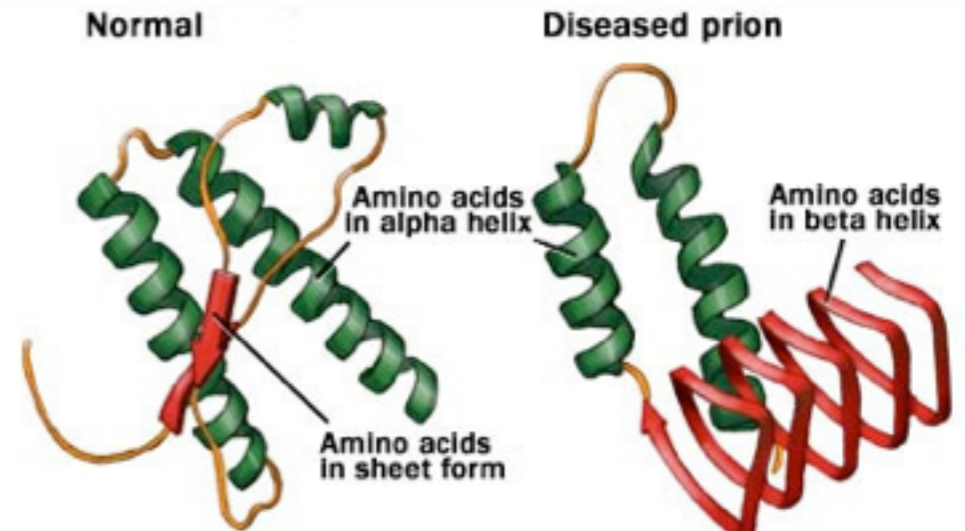
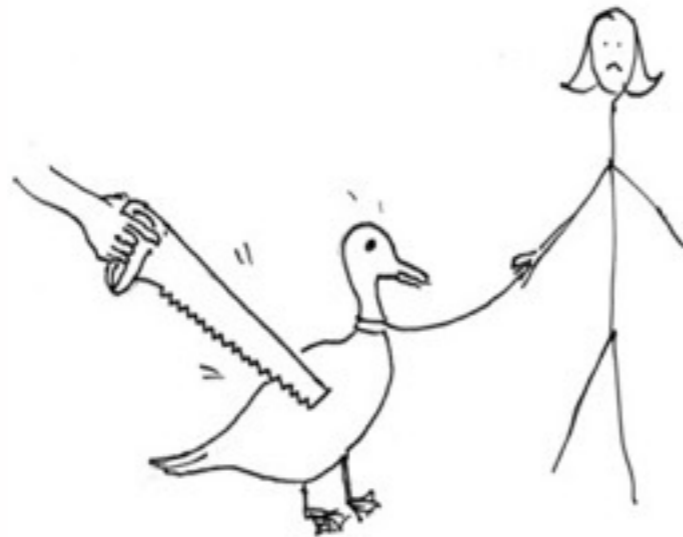




James Cross

非常 感谢！

fēi cháng gǎn xiè



Thank you very much !

