

Machine Learning

CUNY Graduate Center, Spring 2013

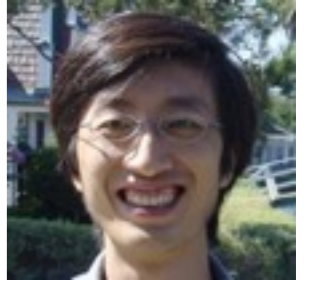
Professor Liang Huang

huang@cs.qc.cuny.edu

<http://acl.cs.qc.edu/~lhuang/teaching/machine-learning>

Logistics

- Lectures M 9:30-11:30 am Room 4419
- Personnel
 - Instructor Prof. Liang Huang huang@cs
 - TA Kai Zhao z.kaayy@gmail
- Office Hours
 - LH -- CS Lab M 11:30-12 pm (and occasionally on Fridays)
 - KZ -- CS Lab MTBD
 - additional office hours available before quizzes/exams



Logistics - cont'd

- Course Homepage
 - schedule, syllabus, homework, handouts, etc.
- Newsgroup
 - questions and discussions => post your Qs here first!
 - part of class participation (5% of grades)
 - we'll monitor newsgroup
- Announcements will be emailed to you
- Blackboard -- the [2nd] worst software I ever used!
 - grades and electronic submissions

Grades (tentative)

- Homework: 15x4 = 60%.
 - programming exercises in Python + numpy
 - late penalty: you can submit **only one** HW late for **48 hours**.
- Paper Presentation: 10%
- Final Project: 25%
- Class Participation: 5%.
 - asking/answering questions in class and newsgroup
 - catching/fixing bugs in slides/exams/hw & other suggestions

Resources

we will not follow any textbook.



● Textbooks

✓ Mitchell (1997). Machine Learning. *classical text; CS flavor. doesn't cover new stuff*

● Duda et al (2001, 2nd). Pattern Classification. *stat/numeric-heavy; no CS perspective.*

● Bishop (2006). PRML. *not for intro. stat-heavy. little CS perspective.*

● Marsland (09). ML:An Algorithmic Perspective. *too simple; bad figures; python code*

● Murphy (2012). ML:A Probabilistic Perspective. *little overlap with this course*

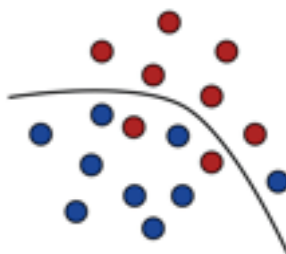
✓ Mohri et al (2012). Foundations of ML. *rigorous CS perspective.*

● Online Courses and Course Videos

● Pedro Domingos (UW) on coursera. :)

● Andrew Ng (Stanford) on coursera and youtube

Foundations of
Machine Learning



Meloyee Mohri,
Amin Karimnazeri,
and Amotz Talwar

Machine Learning is Everywhere

- “A breakthrough in machine learning would be worth ten Microsofts” (Bill Gates)
- Machine learning is the hot new thing” (John Hennessy, President, Stanford)
- “Web rankings today are mostly a matter of machine learning” (Prabhakar Raghavan, Dir. Research, Yahoo)

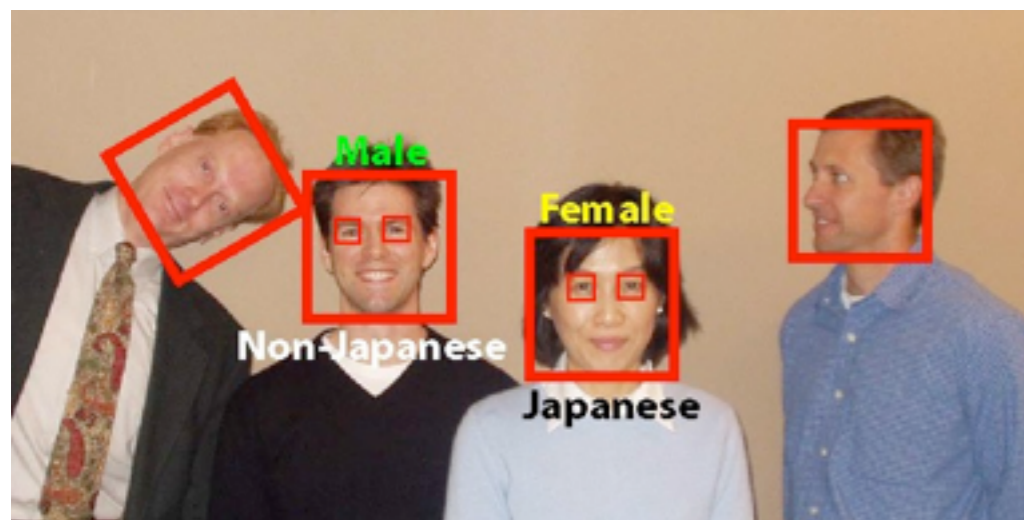
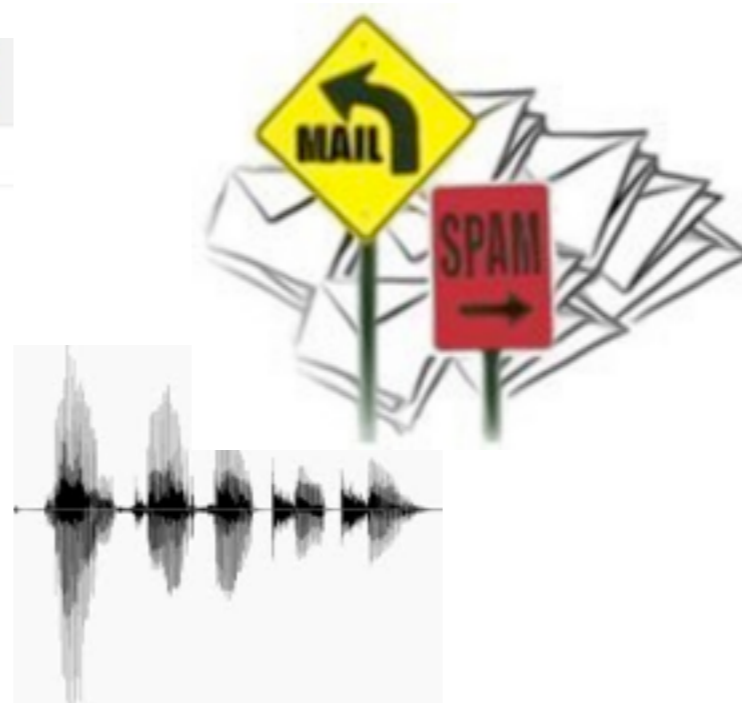
Google machine learning

140 personal results, 133,000,000 other results.

[Machine learning - Wikipedia, the free encyclopedia](#)
en.wikipedia.org/wiki/Machine_learning
Machine learning, a branch of artificial intelligence, is about the construction and study of systems that can learn from data. For example, a machine learning ...
List of machine learning - Category:Machine learning - Machine Learning (journal)

[Machine Learning | Coursera](#)
https://www.coursera.org/course/ml Share
Machine learning is the science of getting computers to act without being explicitly programmed. In the past decade, machine learning has given us self-driving ...
Andrew Rosenberg and Renee Blitzer +1'd this

[Machine Learning Department - Carnegie Mellon University](#)
www.ml.cmu.edu/
Large group with projects in robot learning, data mining for manufacturing and in multimedia databases, causal inference, and disclosure limitation.



Customers Who Viewed This Item Also Viewed



Laparoscopic Gastric Bypass - DYNJS0303 - Laparoscopic... by Medline
\$200.34



Power High-Low Exam Table - Knee crutches and base rai... by Medline
★★★★★ (10)
\$1,792.92



Prank Fake Home Pregnancy Test: Always Positive! by Big Mouth Toys
★★★★☆ (3)
\$7.98

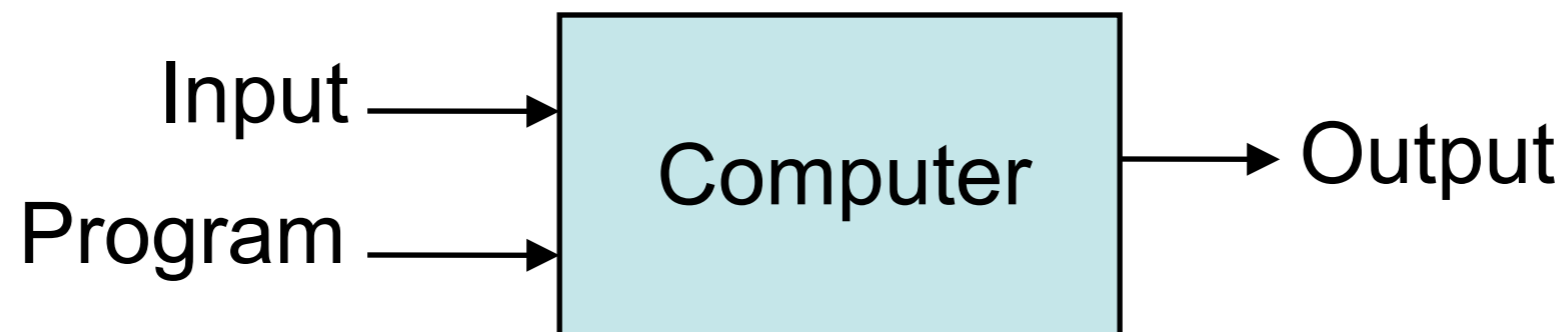


Deluxe Skull Mace Custom Sheath & Dagger by TOP
★★★★☆ (5)
\$26.49

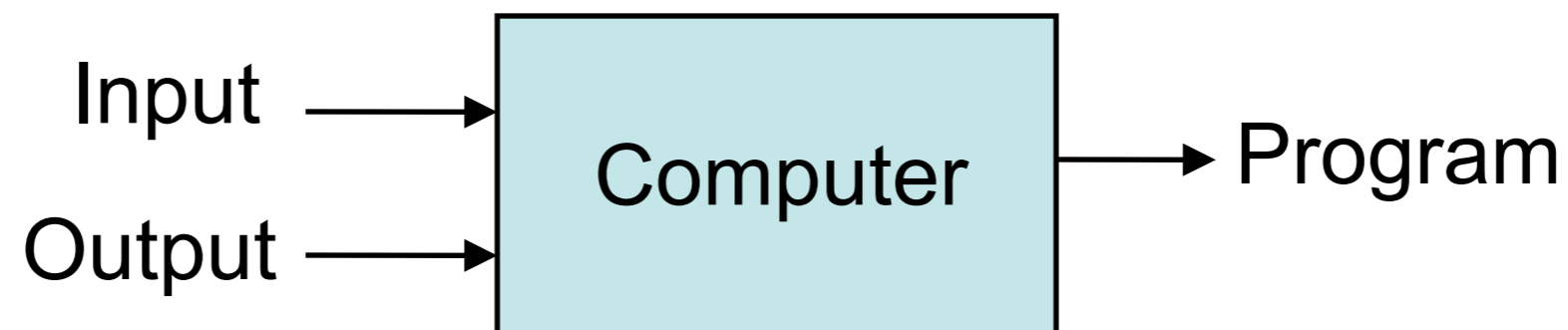
What is Machine Learning

- Machine Learning = Automating Automation
- Getting computers to program themselves
- Let the data do the work instead!

Traditional Programming



Machine Learning



Magic?

No, more like gardening

- **Seeds** = Algorithms
- **Nutrients** = Data
- **Gardener** = You
- **Plants** = Programs



ML in a Nutshell

- Tens of thousands of machine learning algorithms
- Hundreds new every year
- Every machine learning algorithm has three components:
 - **Representation**
 - **Evaluation**
 - **Optimization**

Representation

- Separating Hyperplanes
- Support vectors
- Decision trees
- Sets of rules / Logic programs
- Instances (Nearest Neighbor)
- Graphical models (Bayes/Markov nets)
- Neural networks
- Model ensembles
- Etc.

Evaluation

- Accuracy
- Precision and recall
- Squared error
- Likelihood
- Posterior probability
- Cost / Utility
- Margin
- Entropy
- K-L divergence
- Etc.

Optimization

- Combinatorial optimization
 - E.g.: Greedy search, Dynamic programming
- Convex optimization
 - E.g.: Gradient descent, Coordinate descent
- Constrained optimization
 - E.g.: Linear programming, Quadratic programming

Types of Learning

- **Supervised (inductive) learning**
 - Training data includes desired outputs
- **Unsupervised learning**
 - Training data does not include desired outputs
- **Semi-supervised learning**
 - Training data includes a few desired outputs
- **Reinforcement learning**
 - Rewards from sequence of actions

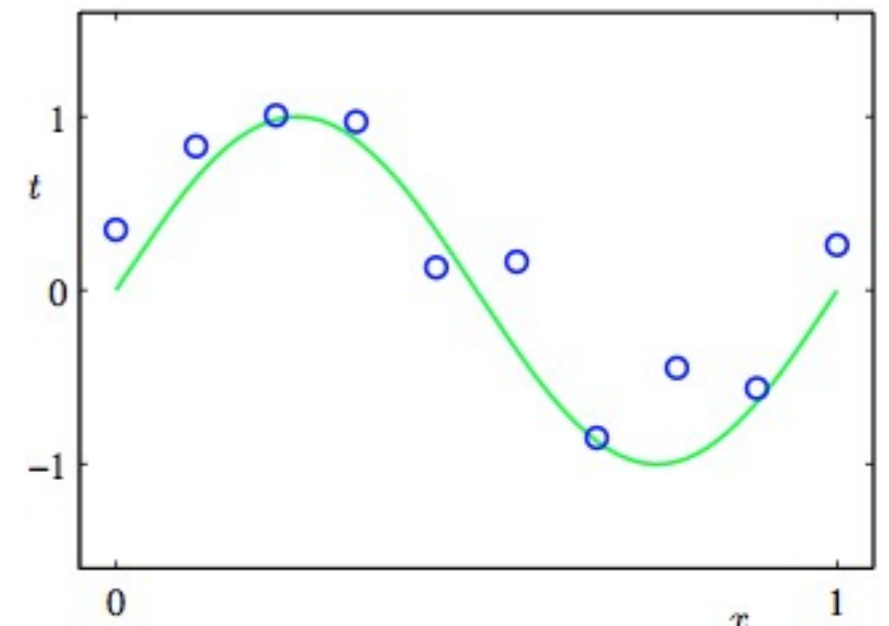
Supervised Learning

- **Given** examples $(X, f(X))$ for an unknown function f
- **Find** a good approximation of function f
 - Discrete $f(X)$: Classification (binary, multiclass, structured)
 - Continuous $f(X)$: Regression



0 1 2 3 4

5 6 7 8 9

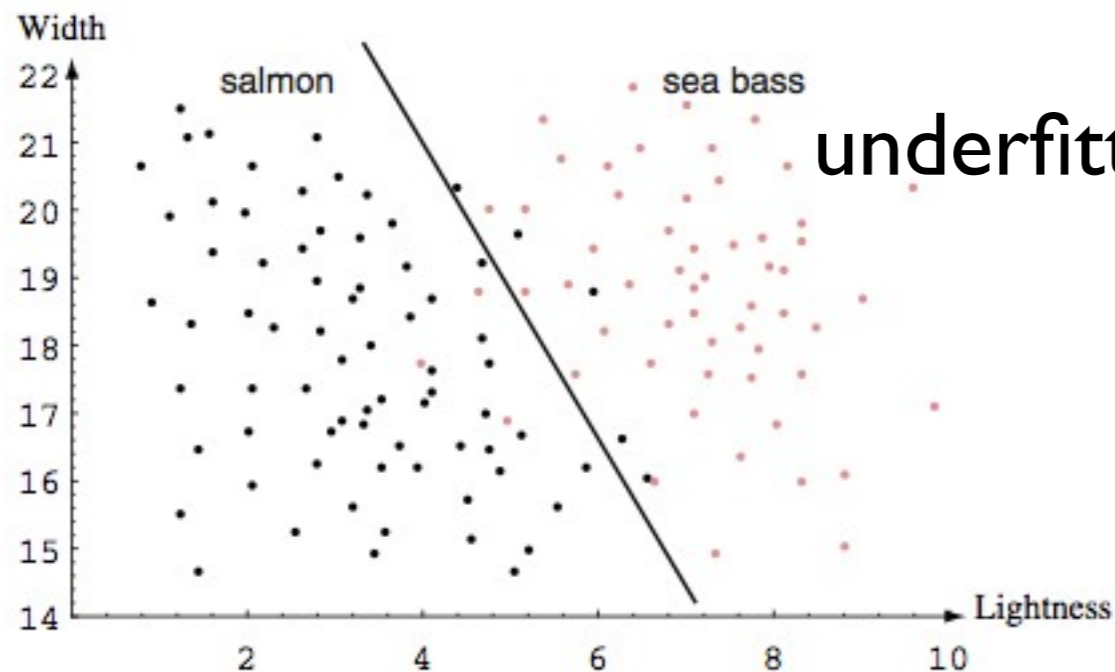
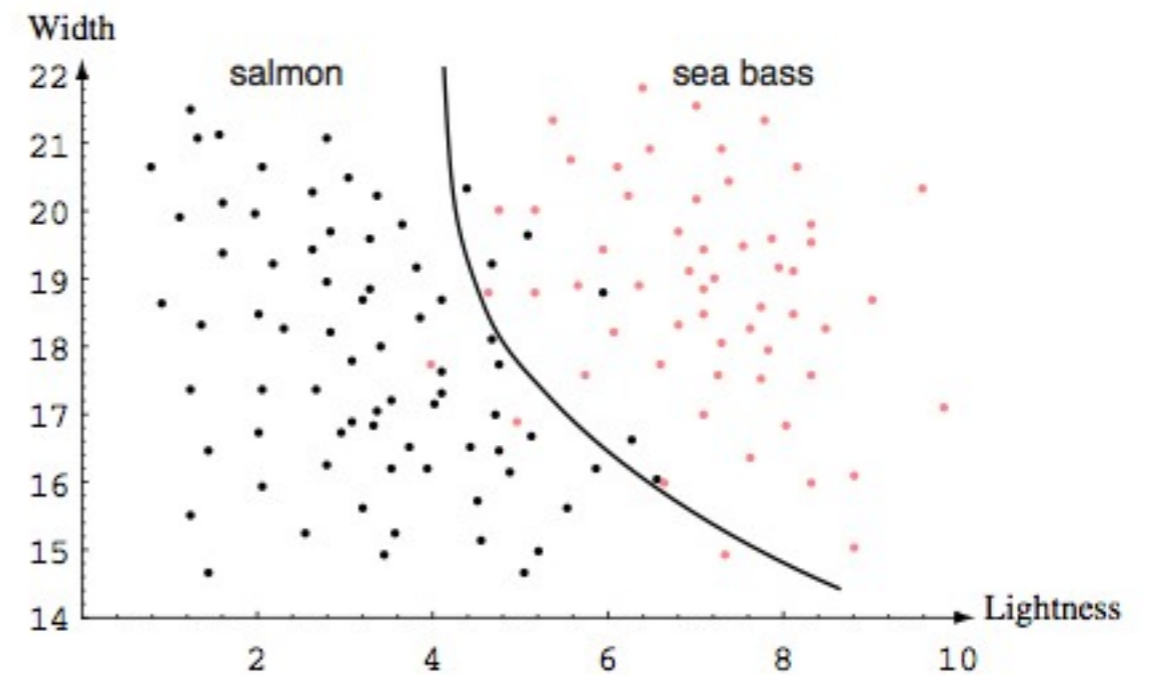
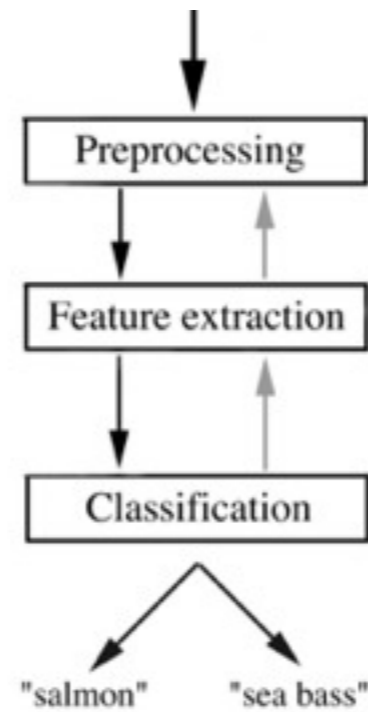


When is Supervised Learning useful

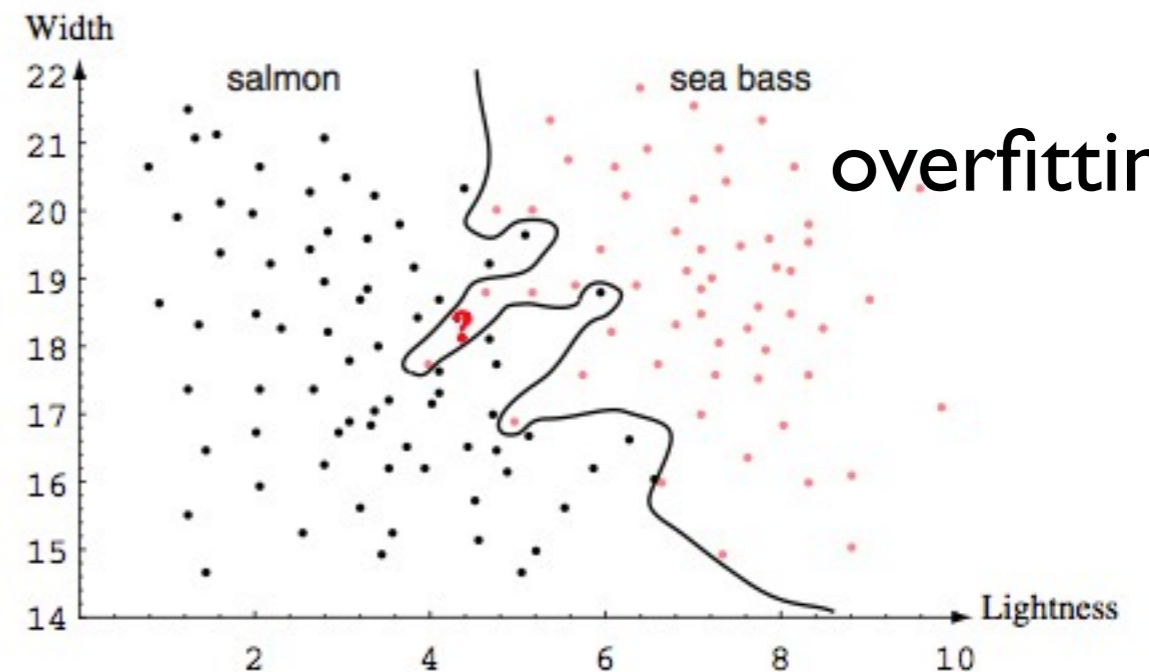
- when there is no human expert
 - input x : bond graph for a new molecule
 - output $f(x)$: predicted binding strength to AIDS protease
- when humans can perform the task but can't describe it
 - computer vision: face recognition, OCR
- where the desired function changes frequently
 - stock price prediction, spam filtering
- where each user needs a customized function
 - speech recognition, spam filtering

Classification

- input X : feature representation (“observation”)



underfitting

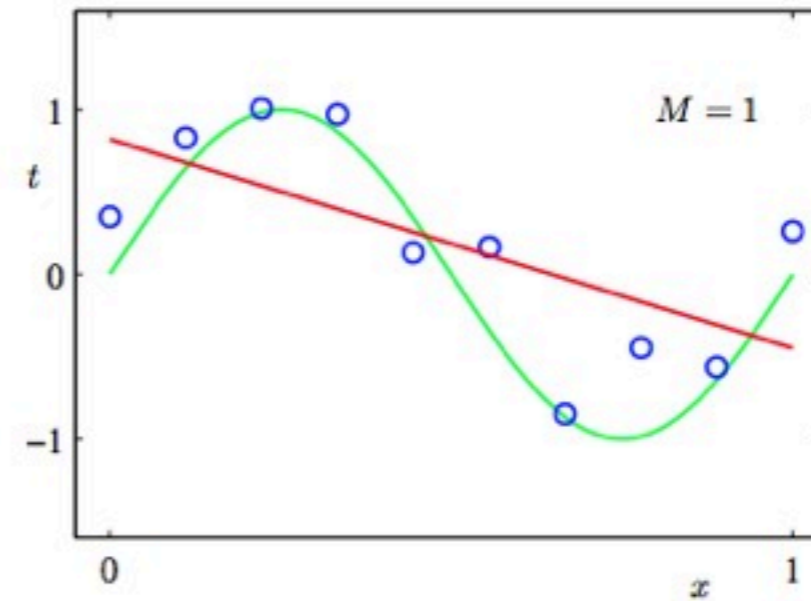
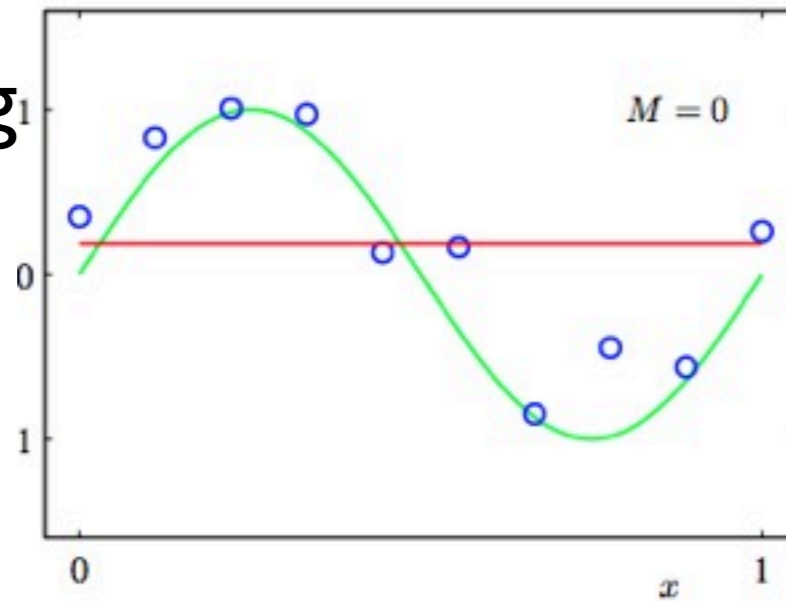


overfitting

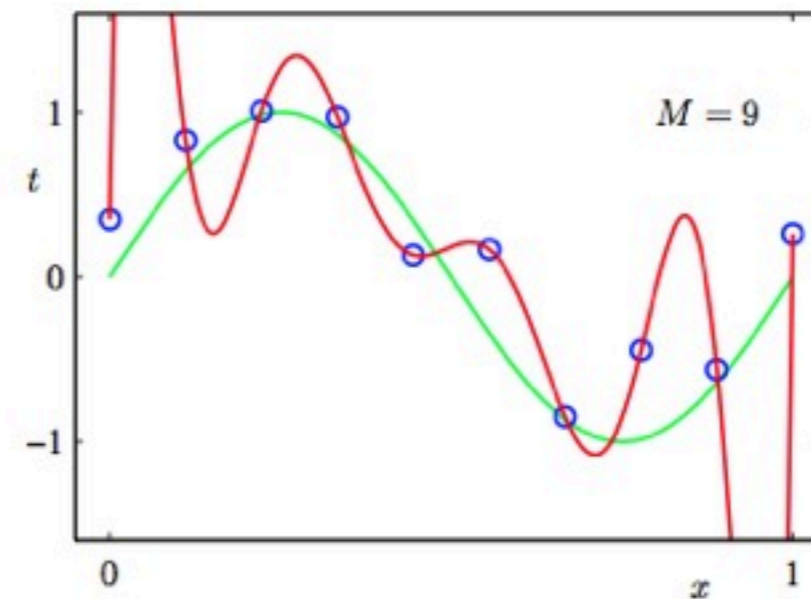
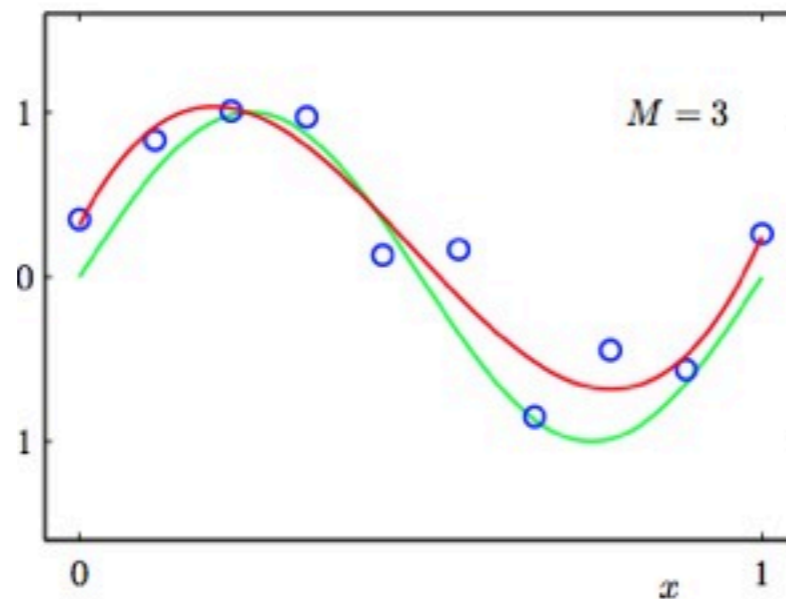
Regression

- linear and non-linear regression
- overfitting and underfitting (same as in classification)
 - how to choose the optimal model complexity?

underfitting



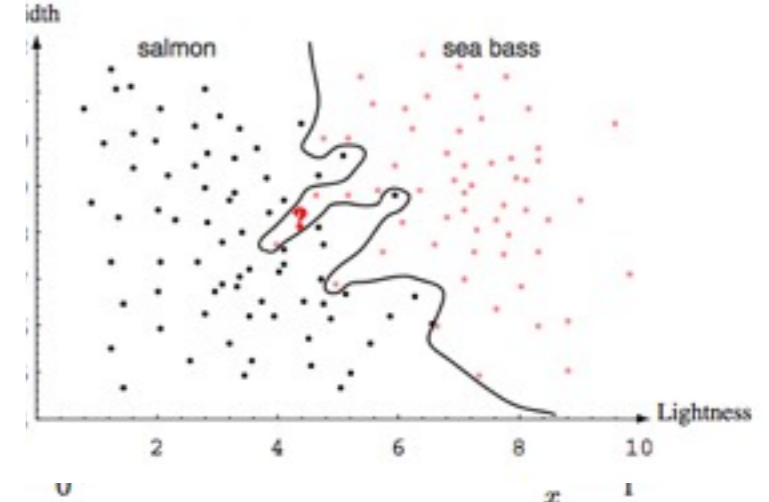
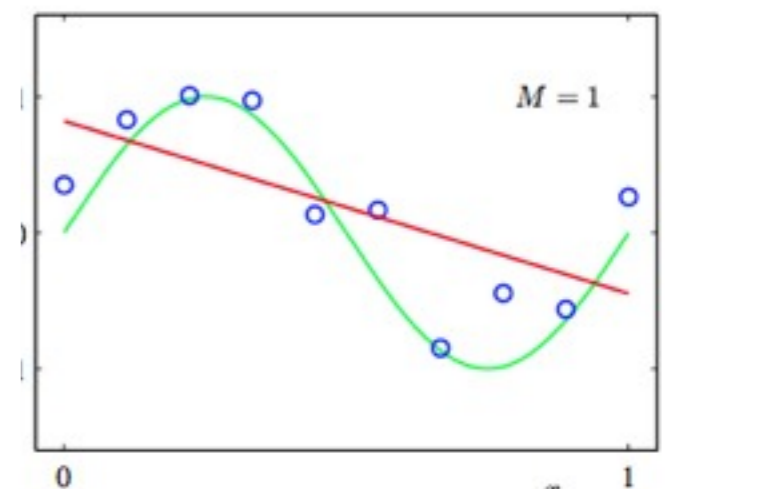
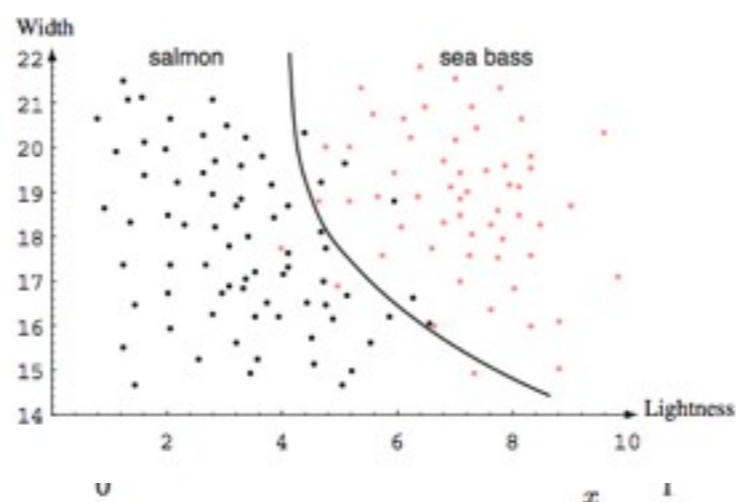
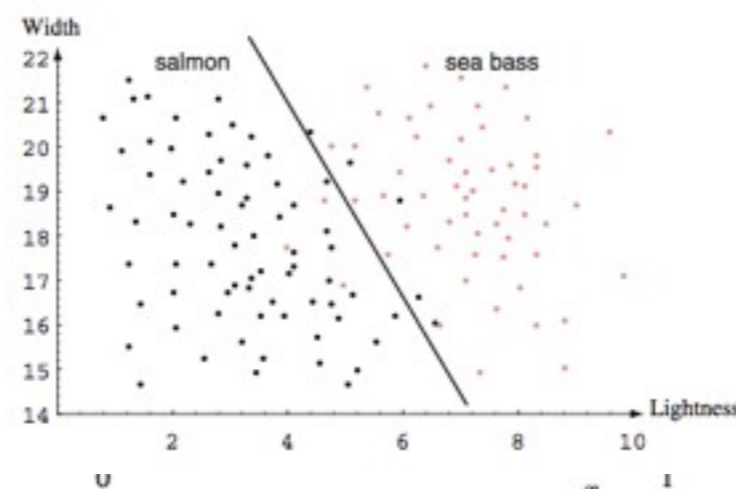
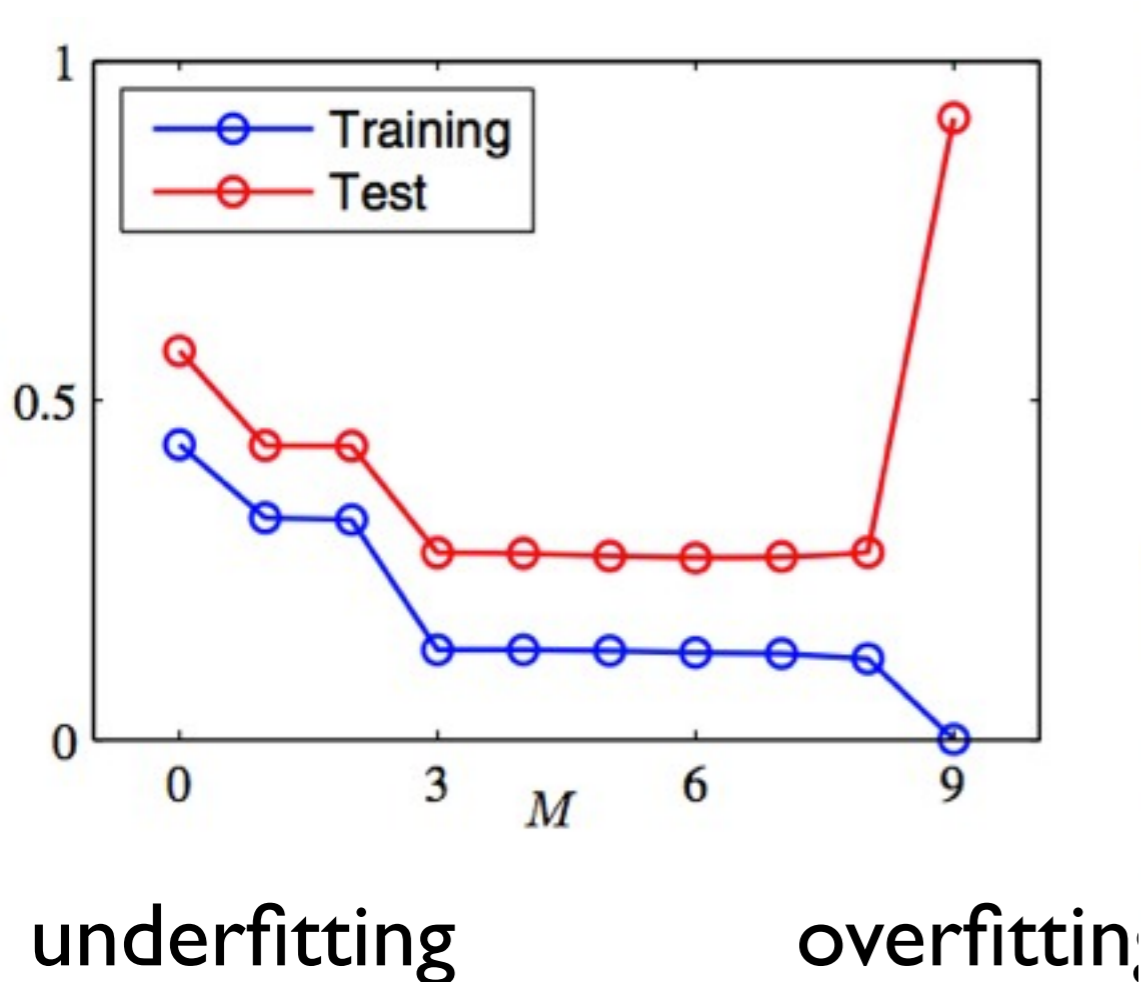
underfitting



overfitting

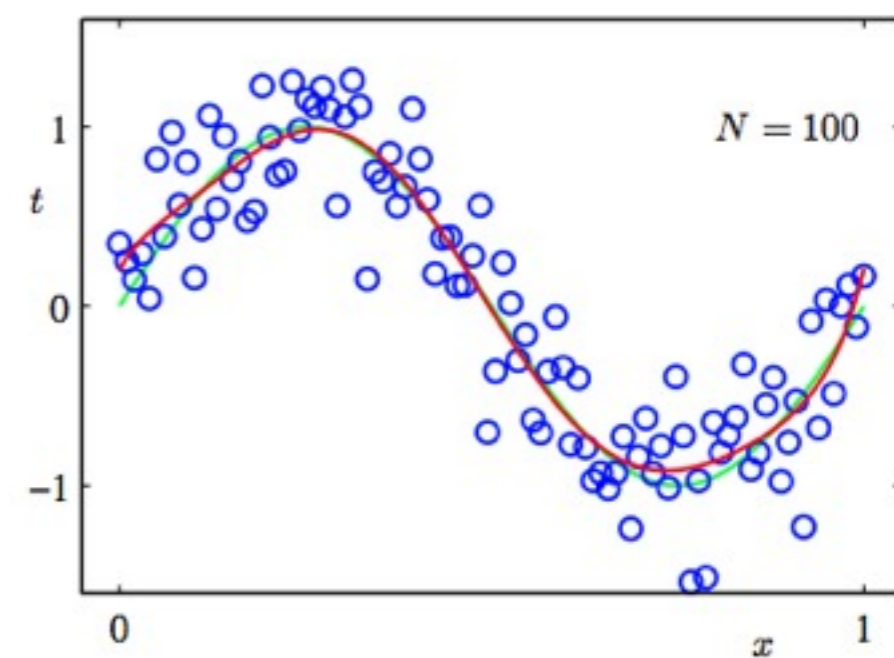
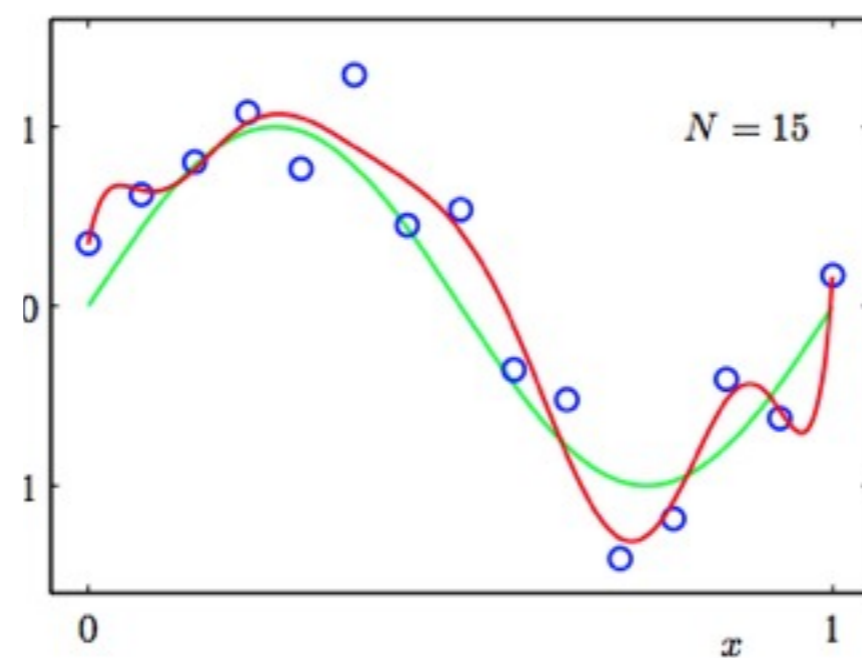
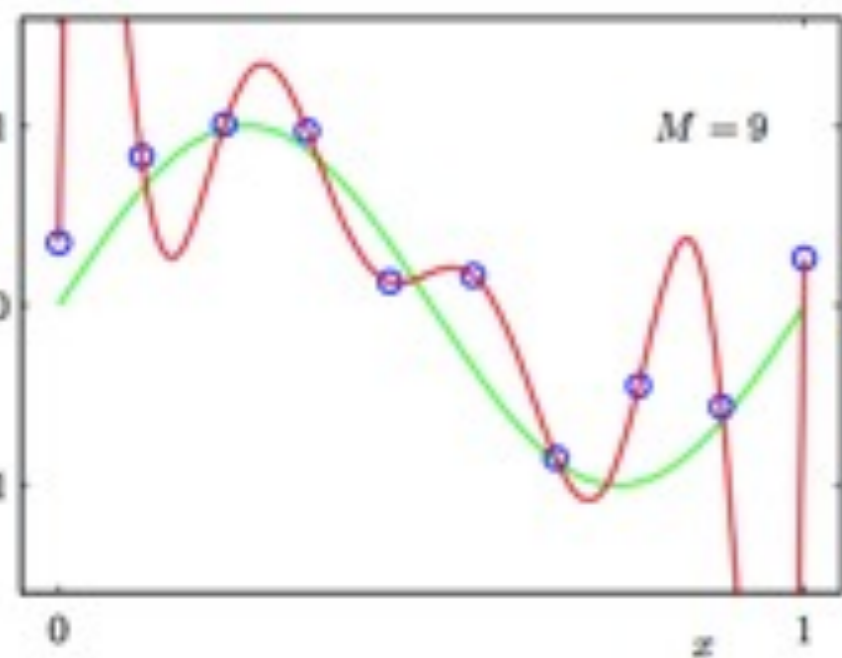
Training, Test, & Generalization Error

- but you don't know test data a priori
 - generalization error: prob. of error on possible test data
- use held-out training data to “simulate” test-data



Ways to Prevent Overfitting

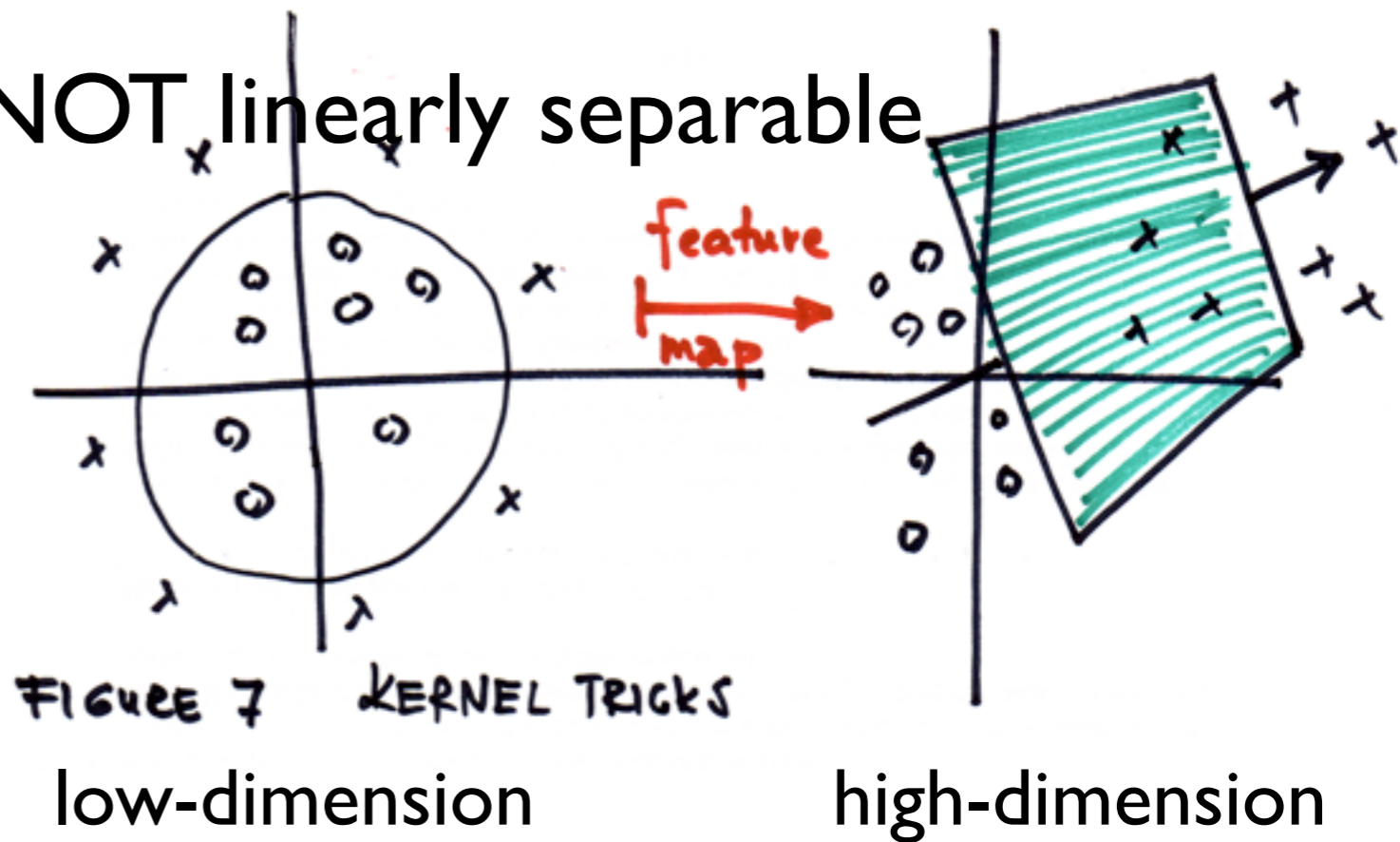
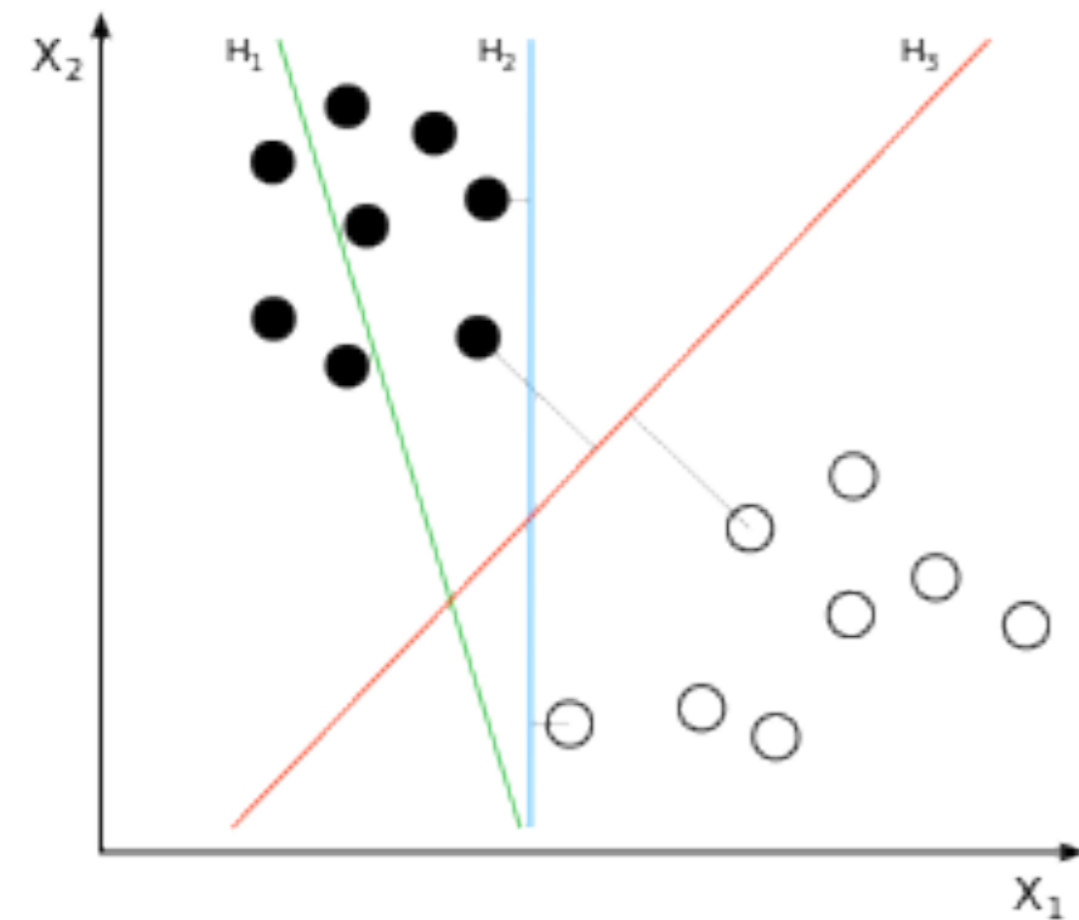
- held-out data to simulate generalization error
- more data points (overfitting is more likely on small data)
 - assuming same model complexity
- regularization (explicit control of model complexity)



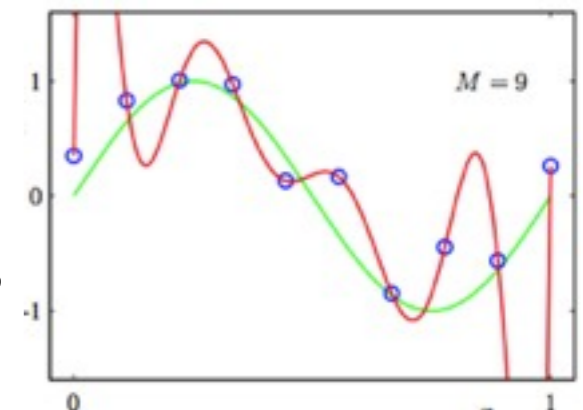
polynomials of degree 9

Linear Classification

- Q1: how to learn a separating hyperplane
- Q2: how to learn the optimal separating hyperplane
- Q3: what if the data is NOT linearly separable



potential overfitting
in very high dimensions



What We'll Cover

- **Supervised learning**
 - Linear Classification and Online Learning (Perceptron)
 - Support vector machines
 - Decision tree induction
 - Rule induction
 - Instance-based learning (e.g. Nearest Neighbors)
 - Learning theory
- **Unsupervised learning**
 - Clustering
 - Dimensionality reduction

Gradient Descent

- if learning rate is too big, it'll diverge
- if learning rate is too small, it'll converge very slowly

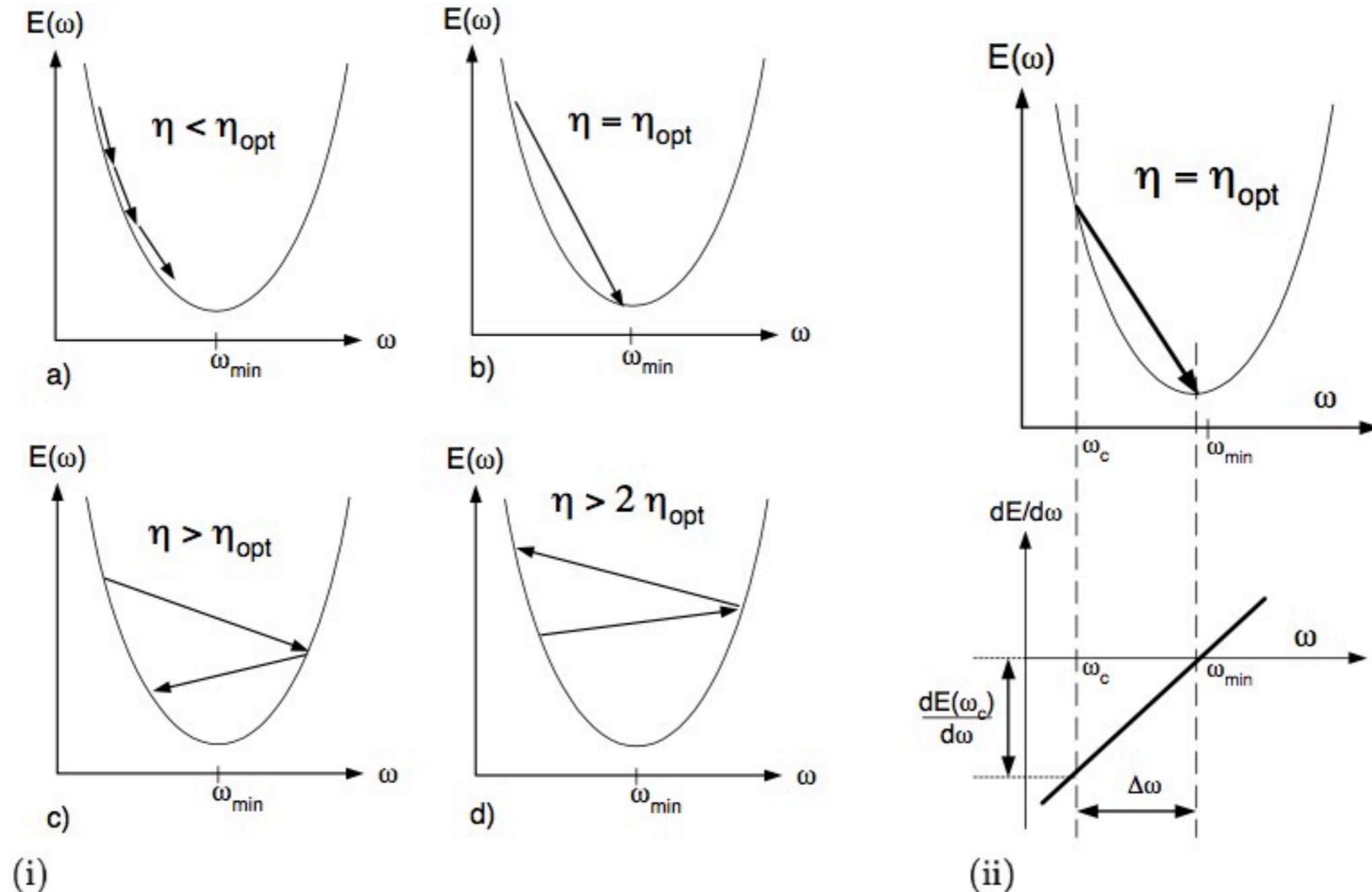
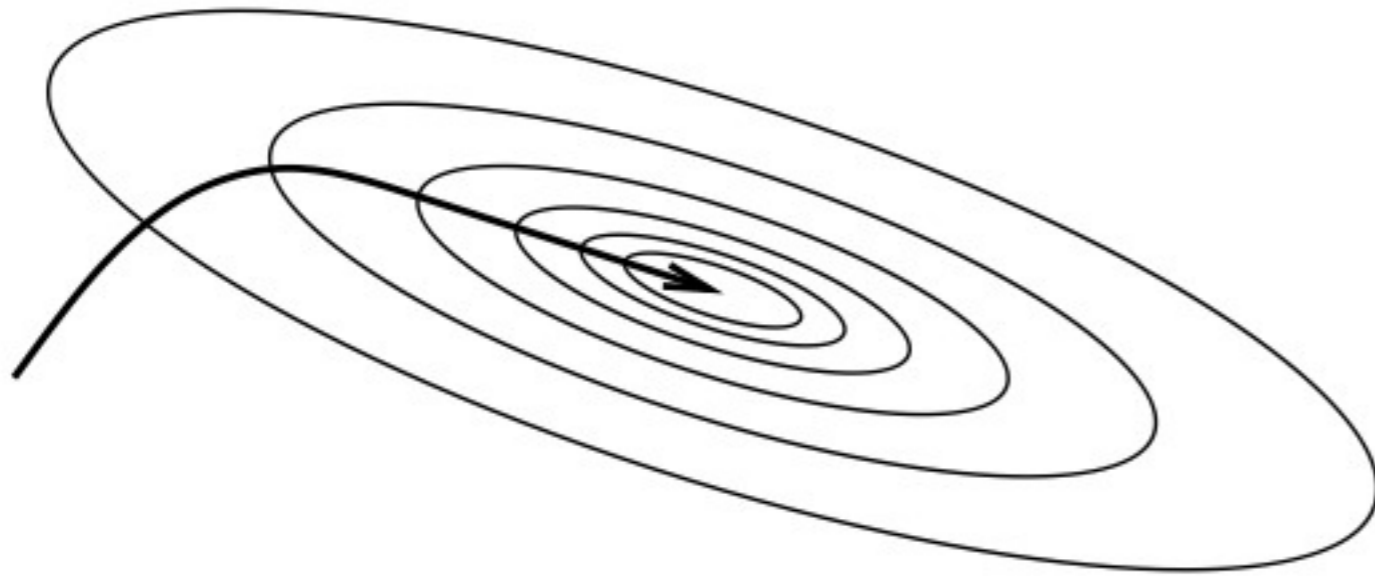
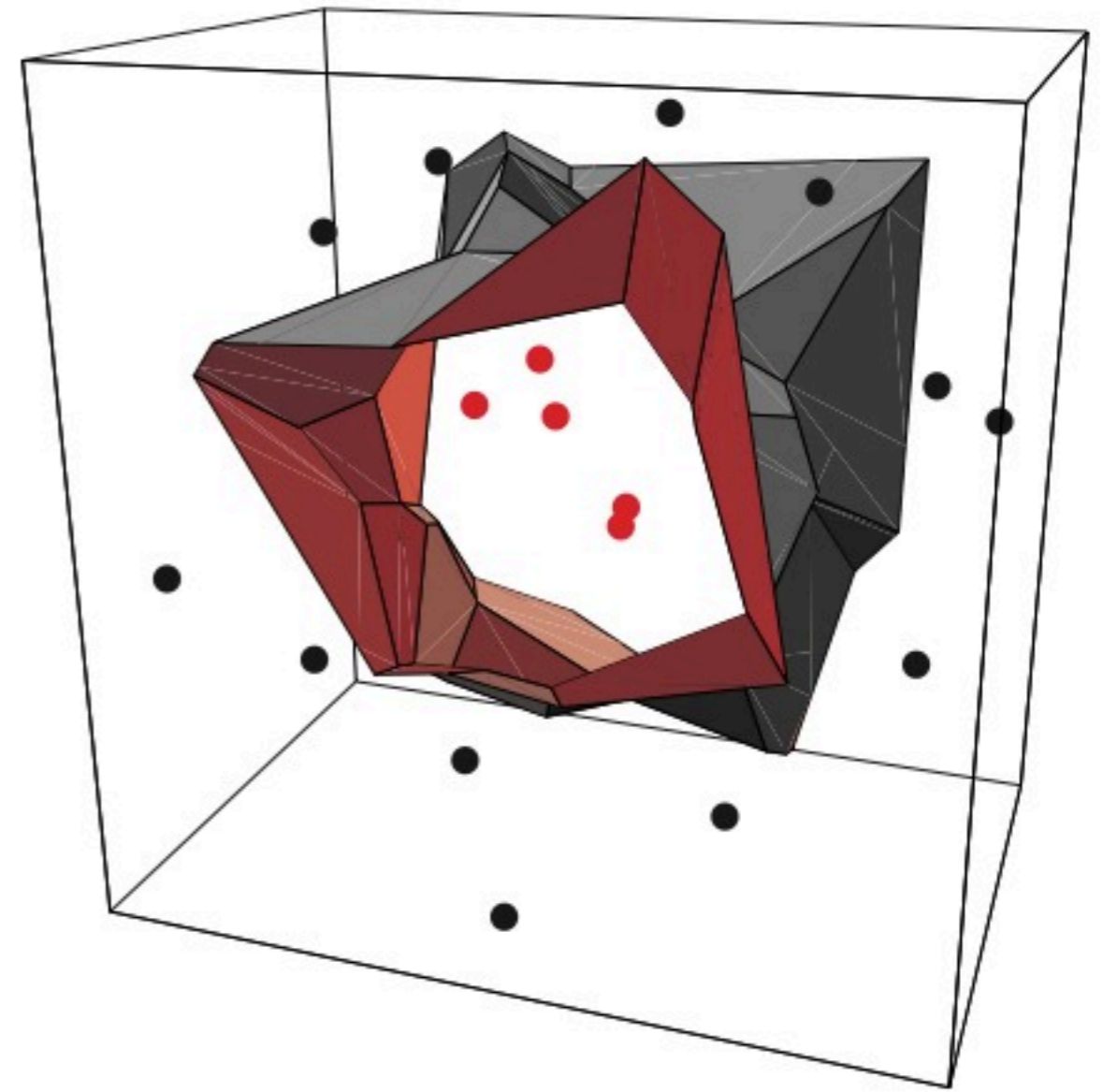
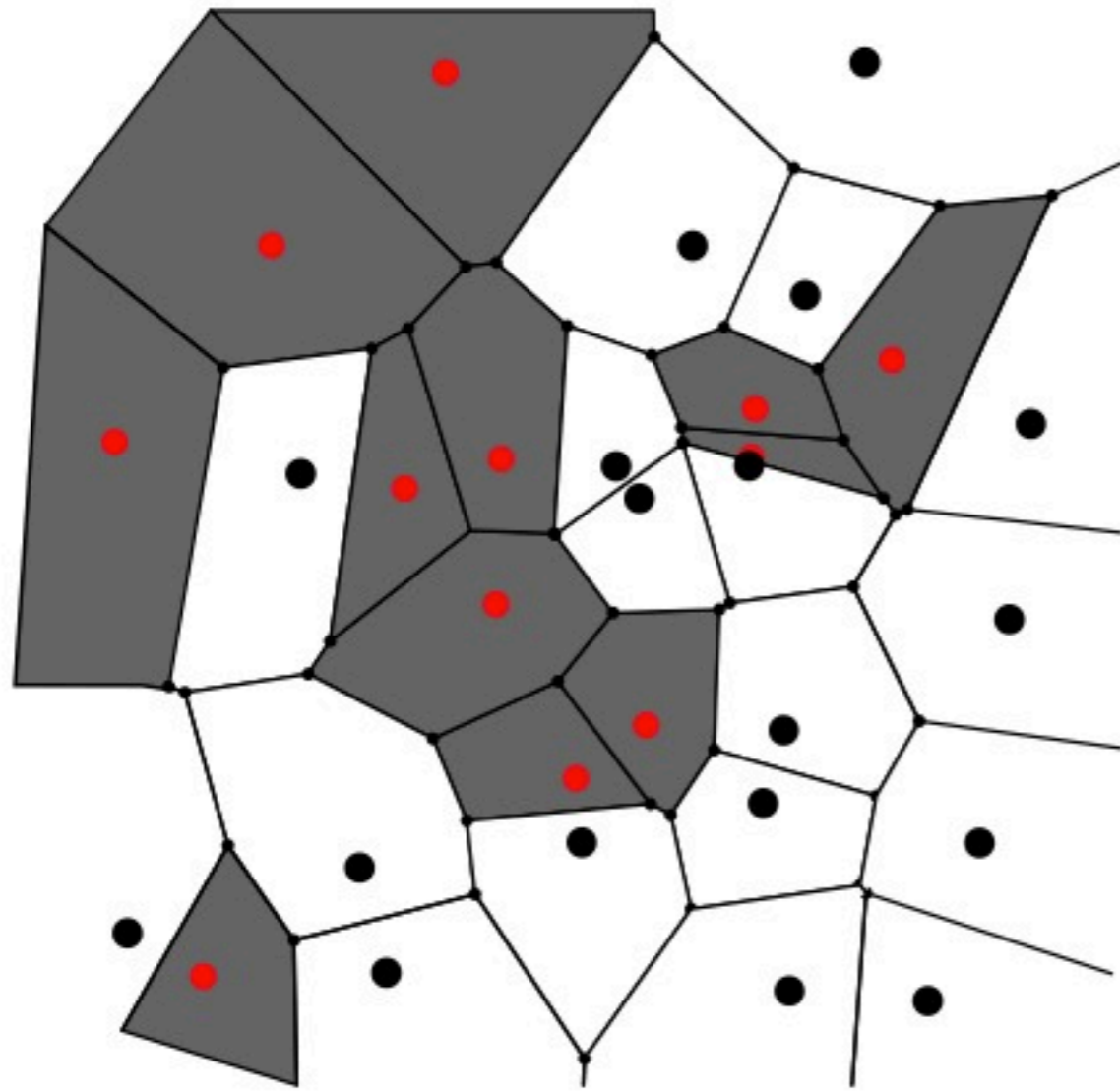


Fig. 6. Gradient descent for different learning rates.

Gradient Descent



NN Voronoi in 2D and 3D



Voronoi for Manhattan Distance

