#### **Statistical Machine Translation**

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CMSC 723: Introduction to Computational Linguistics

Lecture 8

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# Overview

- Why MT
- Statistical vs. rule-based MT
- Computing translation probabilities from a parallel corpus
- IBM Models 1-3

### A Brief History

- Machine translation was one of the first applications envisioned for computers
- Warren Weaver (1949): "I have a text in front of me which is written in Russian but I am going to pretend that it is really written in English and that it has been coded in some strange symbols. All I need to do is strip off the code in order to retrieve the information contained in the text."
- First demonstrated by IBM in 1954 with a basic word-for-word translation system

### Interest in MT

#### Commercial interest:

- U.S. has invested in MT for intelligence purposes
- MT is popular on the web—it is the most used of Google's special features
- EU spends more than \$1 billion on translation costs each year.
- (Semi-)automated translation could lead to huge savings

#### Interest in MT

- Academic interest:
  - One of the most challenging problems in NLP research
  - Requires knowledge from many NLP sub-areas, e.g., lexical semantics, parsing, morphological analysis, statistical modeling,...
  - Being able to establish links between two languages allows for transferring resources from one language to another

#### Rule-Based vs. Statistical MT

- Rule-based MT:
  - Hand-written transfer rules
  - Rules can be based on lexical or structural transfer
  - Pro: firm grip on complex translation phenomena
  - Con: Often very labor-intensive -> lack of robustness
- Statistical MT
  - Mainly word or phrase-based translations
  - Translation are learned from actual data
  - Pro: Translations are learned automatically
  - Con: Difficult to model complex translation phenomena

### **Parallel Corpus**

#### Example from DE-News (8/1/1996)

English	German
Diverging opinions about planned tax reform	Unterschiedliche Meinungen zur geplanten Steuerreform
The discussion around the envisaged major tax reform continues .	Die Diskussion um die vorgesehene grosse Steuerreform dauert an .
The FDP economics expert, Graf Lambsdorff, today came out in favor of advancing the enactment of significant parts of the overhaul, currently planned for 1999.	Der FDP - Wirtschaftsexperte Graf Lambsdorff sprach sich heute dafuer aus , wesentliche Teile der fuer 1999 geplanten Reform vorzuziehen .

#### **Word-Level Alignments**

 Given a parallel sentence pair we can link (align) words or phrases that are translations of each other:

Diverging opinions about the planned tax reform

Unterschiedliche Meinungen zur geplanten Steuerreform

#### **Parallel Resources**

- Newswire: DE-News (German-English), Hong-Kong News, Xinhua News (Chinese-English),
- Government: Canadian-Hansards (French-English), Europarl (Danish, Dutch, English, Finnish, French, German, Greek, Italian, Portugese, Spanish, Swedish), UN Treaties (Russian, English, Arabic, ...)
- Manuals: PHP, KDE, OpenOffice (all from OPUS, many languages)
- Web pages: STRAND project (Philip Resnik)

### Sentence Alignment

- If document D<sub>e</sub> is translation of document D<sub>f</sub> how do we find the translation for each sentence?
- The *n*-th sentence in D<sub>e</sub> is not necessarily the translation of the *n*-th sentence in document D<sub>f</sub>
- In addition to 1:1 alignments, there are also 1:0, 0:1, 1:n, and n:1 alignments
- Approximately 90% of the sentence alignments are 1:1

# Sentence Alignment (c' ntd)

- There are several sentence alignment algorithms:
  - Align (Gale & Church): Aligns sentences based on their character length (shorter sentences tend to have shorter translations then longer sentences).
     Works astonishingly well
  - Char-align: (Church): Aligns based on shared character sequences. Works fine for similar languages or technical domains
  - K-Vec (Fung & Church): Induces a translation lexicon from the parallel texts based on the distribution of foreign-English word pairs.

#### **Computing Translation Probabilities**

- Given a parallel corpus we can estimate P(e I f) The maximum likelihood estimation of P(e I f) is: freq(e,f)/freq(f)
- Way too specific to get any reasonable frequencies! Vast majority of unseen data will have zero counts!
- P(e I f) could be re-defined as:

$$P(e \mid f) = \prod_{f_j} \max_{e_i} P(e_i \mid f_j)$$

Problem: The English words maximizing
 P(e I f) might not result in a readable sentence<sub>12</sub>

# Computing Translation Probabilities (c' tnd)

- We can account for adequacy: each foreign word translates into its most likely English word
- We cannot guarantee that this will result in a fluent English sentence
- Solution: transform P(e I f) with Bayes' rule:
  P(e I f) = P(e) P(f I e) / P(f)
- P(f I e) accounts for adequacy
- P(e) accounts for fluency

## Decoding

The decoder combines the evidence from P(e) and P(f I e) to find the sequence e that is the best translation:

 $\underset{e}{\operatorname{argmax}} P(e \mid f) = \underset{e}{\operatorname{argmax}} P(f \mid e) P(e)$ 

The choice of word e' as translation of f' depends on the translation probability P(f' I e') and on the context, i.e. other English words preceding e'

#### **Noisy Channel Model for Translation**



#### Language Modeling

- Determines the probability of some English sequence  $e_1^l$  of length l
- P(e) is hard to estimate directly, unless I is very small  $P(e_1^l) = P(e_1) \prod_{i=2}^l P(e_i | e_1^{i-1})$
- P(e) is normally approximated as:

$$P(e_1^l) = P(e_1)P(e_2 | e_1) \prod_{i=3}^l P(e_i | e_{i-m}^{i-1})$$

where m is size of the context, i.e. number of previous words that are considered, normally m=2 (tri-gram language model

### **Translation Modeling**

- Determines the probability that the foreign word f is a translation of the English word e
- How to compute P(f I e) from a parallel corpus?
- Statistical approaches rely on the cooccurrence of e and f in the parallel data: If e and f tend to co-occur in parallel sentence pairs, they are likely to be translations of one another

#### Finding Translations in a Parallel Corpus

- Into which foreign words f, ..., f' does e translate?
- Commonly, four factors are used:
  - How often do e and f co-occur? (translation)
  - How likely is a word occurring at position i to translate into a word occurring at position j? (distortion) For example: English is a verb-second language, whereas German is a verb-final language
  - How likely is e to translate into more than one word? (fertility) For example: *defeated* can translate into *eine Niederlage erleiden*
  - How likely is a foreign word to be spuriously generated? (null translation)

### **Translation Steps**



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#### IBM Models 1–5

- Model 1: Bag of words
  - Unique local maxima
  - Efficient EM algorithm (Model 1–2)
- Model 2: General alignment:  $a(e_{pos} | f_{pos}, e_{length}, f_{length})$
- Model 3: fertility: n(k l e)
  - No full EM, count only neighbors (Model 3–5)

Deficient (Model 3–4)

- Model 4: Relative distortion, word classes
- Model 5: Extra variables to avoid deficiency

- Given an English sentence e<sub>1</sub>...e<sub>1</sub> and a foreign sentence f<sub>1</sub>...f<sub>m</sub>
- We want to find the 'best' alignment a, where a is a set pairs of the form {(i, j), ..., (i', j')}, 0<= i, i' <= I and 1<= j, j' <= m</p>
- Note that if (i , j), (i', j) are in a, then i equals i', i.e. no many-toone alignments are allowed
- Note we add a spurious NULL word to the English sentence at position 0
- In total there are (I + 1)<sup>m</sup> different alignments A
- Allowing for many-to-many alignments results in (2<sup>l</sup>)<sup>m</sup> possible alignments A

- Simplest of the IBM models
- Does not consider word order (bag-ofwords approach)
- Does not model one-to-many alignments
- Computationally inexpensive
- Useful for parameter estimations that are passed on to more elaborate models

Translation probability in terms of alignments:  $P(f | e) = \sum_{a \in A} P(f, a | e)$ where:

$$P(f, a | e) = P(a | e) \cdot P(f | a, e)$$
$$= \frac{1}{(l+1)^m} \prod_{i=1}^m P(f_i | e_{a_i})$$

and:

$$P(f \mid e) = \sum_{a \in A} \frac{1}{(l+1)^m} \prod_{j=1}^m P(f_j \mid e_{a_j})$$

• We want to find the most likely alignment:  $\underset{a \in A}{\operatorname{arg\,max}} \frac{1}{(l+1)^m} \prod_{j=1}^m P(f_j \mid e_{a_j})$ 

Since P(a I e) is the same for all a:

$$\underset{a \in A}{\operatorname{argmax}} \prod_{j=1}^{m} P(f_j \mid e_{a_j})$$

Problem: We still have to enumerate all alignments

- Since P(f<sub>i</sub> I e<sub>i</sub>) is independent from P(f<sub>j</sub>, I e<sub>i</sub>) we can find the maximum alignment by looking at the individual translation probabilities only
- Let  $\underset{a \in A}{\operatorname{argmax}} = (a_1, \dots, a_m)$ , then for each  $a_j$ :

 $a_j = \underset{0 \le i \le l}{\operatorname{argmax}} P(f_j \mid e_i)$ 

The best alignment can computed in a quadratic number of steps: (I+1 x m)

### **Computing Model 1 Parameters**

- How to compute translation probabilities for model 1 from a parallel corpus?
- Step 1: Determine candidates. For each English word e collect all foreign words f that co-occur at least once with e
- Step 2: Initialize P(f I e) uniformly, i.e.
  P(f I e) = 1/(no of co-occurring foreign words)

# **Computing Model 1 Parameters**

Step 3: Iteratively refine translation probablities:

for n iterations 1 2 set tc to zero 3 for each sentence pair (e,f) of lengths (l,m) 4 for j=1 to m 5 total=0: for i=1 to I 6 7 total +=  $P(f_i | e_i);$ 8 for i=1 to I 9  $tc(f_i | e_i) += P(f_i | e_i)/total;$ 10 for each word e 11 total=0; 12 for each word f s.t. tc(f | e) is defined 13 total += tc(f | e); for each word f s.t. tc(f | e) is defined 14 15 P(f | e) = tc(f | e)/total;

- Parallel 'corpus': the dog :: le chien the cat :: le chat
- Step 1+2 (collect candidates and initialize uniformly):

Step 3: Iterate

#### NULL the dog :: le chien

■ j=1

total = P(le | NULL) + P(le | the) + P(le | dog) = 1tc(le | NULL) += P(le | NULL)/1tc(le | the) += P(le | the)/1tc(le | dog) += P(le | dog)/1e 0 += .333/1 = 0.333tc(le | dog) += P(le | dog)/1

∎ j=2

total = P(chien | NULL)+P(chien | the)+P(chien | dog)=1 tc(chien | NULL) += P(chien | NULL)/1 = 0 += .333/1 = 0.333tc(chien | the) += P(chien | the)/1 = 0 += .333/1 = 0.333tc(chien | dog) += P(chien | dog)/1 = 0 += .333/1 = 0.333

#### NULL the cat :: le chat

j=1

tc(chat | cat) += P(chat | dog)/1 = 0 += .333/1 = 0.333

#### Re-compute translation probabilities

 total(the) = tc(le | the) + tc(chien | the) + tc(chat | the) = 0.666 + 0.333 + 0.333 = 1.333
 P(le | the) = tc(le | the)/total(the) = 0.666 / 1.333 = 0.5
 P(chien | the) = tc(chien | the)/total(the) = 0.333/1.333 0.25
 P(chat | the) = tc(chat | the)/total(the) = 0.333/1.333 0.25
 total(dog) = tc(le | dog) + tc(chien | dog) = 0.666
 P(le | dog) = tc(le | dog)/total(dog) = 0.333 / 0.666 = 0.5
 P(chien | dog) = tc(chien | dog)/total(dog) = 0.333 / 0.666 = 0.5

#### Iteration 2:

#### NULL the dog :: le chien

#### ■ j=1

#### NULL the cat :: le chat

```
 j=1
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total = P(le | NULL) + P(le | the) + P(le | cat) = 1.5= 0.5 + 0.5 + 0.5 = 1.5 tc(le | NULL) + P(le | NULL)/1 = 0.333 + 5/1 = 0.833tc(le | the) + P(le | the)/1 = 0.333 + 5/1 = 0.833tc(le | cat) + P(le | cat)/1 = 0 + 5/1 = 0.5= j=2 total = P(chat | NULL) + P(chat | the) + P(chat | cat) = 1= 0.25 + 0.25 + 0.5 = 1 tc(chat | NULL) + P(chat | NULL)/1 = 0 + 5/1 = 0.25tc(chat | the) + P(chat | the)/1 = 0 + 5/1 = 0.25tc(chat | the) + P(chat | cat)/1 = 0 + 5/1 = 0.5

#### Re-compute translations (iteration 2):

total(the) = tc(le | the) + tc(chien | the) + tc(chat | the) = .833 + 0.25 + 0.25 = 1.333P(le | the) = tc(le | the)/total(the)= .833 / 1.333 = 0.625P(chien | the) = tc(chien | the)/total(the)= 0.25/1.333 = 0.188P(chat | the) = tc(chat | the)/total(the) = 0.25/1.333 = 0.188total(dog) = tc(le | dog) + tc(chien | dog) = 0.333 + 0.5 = 0.833 $P(le \mid dog) = tc(le \mid dog)/total(dog)$ = 0.333 / 0.833 = 0.4P(chien | dog) = tc(chien | dog)/total(dog) = 0.5 / 0.833 = 0.6

#### After 5 iterations:

P(le I NULL) = 0.755608028335301 P(chien I NULL) = 0.122195985832349 P(chat I NULL) = 0.122195985832349 P(le I the) = 0.755608028335301 P(chien I the) = 0.122195985832349 P(chien I the) = 0.122195985832349 P(chat I the) = 0.122195985832349 P(le I dog) = 0.161943319838057 P(chien I dog) = 0.838056680161943 P(chat I cat) = 0.838056680161943

### IBM Model 1 Recap

- IBM Model 1 allows for an efficient computation of translation probabilities
- No notion of fertility, i.e., it's possible that the same English word is the best translation for all foreign words
- No positional information, i.e., depending on the language pair, there might be a tendency that words occurring at the beginning of the English sentence are more likely to align to words at the beginning of the foreign sentence

- IBM Model 3 offers two additional features compared to IBM Model 1:
  - How likely is an English word e to align to k foreign words (fertility)?
  - Positional information (distortion), how likely is a word in position i to align to a word in position j?

## **IBM Model 3: Fertility**

- The best Model 1 alignment could be that a single English word aligns to all foreign words
- This is clearly not desirable and we want to constrain the number of words an English word can align to
- Fertility models a probability distribution that word e aligns to k words: n(k,e)
- Consequence: translation probabilities cannot be computed independently of each other anymore
- IBM Model 3 has to work with full alignments, note there are up to (I+1)<sup>m</sup> different alignments

#### IBM Model 1 + Model 3

- Iterating over all possible alignments is computationally infeasible
- Solution: Compute the best alignment with Model 1 and change some of the alignments to generate a set of likely alignments (pegging)
- Model 3 takes this restricted set of alignments as input

# Pegging

- Given an alignment a we can derive additional alignments from it by making small changes:
  - Changing a link (j,i) to (j,i')
  - Swapping a pair of links (j,i) and (j',i') to (j,i') and (j',i)
- The resulting set of alignments is called the neighborhood of a

### **IBM Model 3: Distortion**

The distortion factor determines how likely it is that an English word in position i aligns to a foreign word in position j, given the lengths of both sentences:

d(j l i, l, m)

Note, positions are absolute positions

# Deficiency

- Problem with IBM Model 3: It assigns probability mass to impossible strings
  - Well formed string: "This is possible"
  - Ill-formed but possible string: "This possible is"
  - Impossible string: Is possible
- Impossible strings are due to distortion values that generate different words at the same position
- Impossible strings can still be filtered out in later stages of the translation process

# Limitations of IBM Models

- Only 1-to-N word mapping
- Handling fertility-zero words (difficult for decoding)
- Almost no syntactic information
  - Word classes
  - Relative distortion
- Long-distance word movement
- Fluency of the output depends entirely on the English language model

# Decoding

- How to translate new sentences?
- A decoder uses the parameters learned on a parallel corpus
  - Translation probabilities
  - Fertilities
  - Distortions
- In combination with a language model the decoder generates the most likely translation
- Standard algorithms can be used to explore the search space (A\*, greedy searching, ...)
- Similar to the traveling salesman problem