CS 3813/718 Fall 2012 Python Programming

Professor Liang Huang

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http://vision.cs.qc.cuny.edu/huang/python-2012f/

Logistics

- Lectures: TTh 9:25-10:40 am SB B-141
- Personnel
 - Instructor Prof. Liang Huang
 - TA Kai Zhao

- huang@cs
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- Admin Xiuyi Huang <u>xiuyi@cs</u>
- Office Hours (subject to change!)
 - LH -- SB A-328 T 4-5 pm, Th 10:50-11:30am
 - KZ -- SB A-207 T 10:50-11:30 am, Th 4-5pm
 - additional office hours available before quizzes/exams

Logistics - cont'd

- Homepage vision.cs.qc.cuny.edu/huang/python-2012f/
 - schedule, syllabus, homework, handouts, etc.
- Newsgroup <u>cs3813780-qc@googlegroups.com</u>
 - announcements, Q/A --> post here first!
- Course Email <u>cs3813780.qc@gmail.com</u>
 - to reach both the instructor and the TA
 - don't email us individually
- Blackboard -- the [2nd] worst software I ever used!
 - grades and electronic submissions

Grades

- Programming Homework: 5% + 7% + 8% = 20%
 - electronic submission; work individually: only high-level discussions are OK, and you have to declare who you discussed with
 - grading is mostly black-box: you should follow strict I/O formats!
 - please work on Linux or Mac; we <u>don't</u> support Windows users
 - late penalty: you can submit only one HW late for 32 hours.
- Quizzes: (7+3)% x 3 = 30% and Midterm: (15+5)% = 20%
- Final Programming Project: 22% (project designed by me)
- Class Participation: 8%
 - asking/answering questions in class and newsgroup
 - catching/fixing bugs in slides/exams/hw & other suggestions

Academic Integrity

- an automatic F if you're caught on any of these:
 - copying another person's code for HW/Project
 - copying code from online resources for HW/Project
 - discussions with others for take-home quiz/exams
 - cheating during quizzes/exams
 - any other cheating behavior defined by University
- catching cheating is easier than you thought! :-)
- I will report every single case to the University

Textbooks (for reference)

- Textbooks but we will not follow any textbook.
 - How to Think Like a Computer Scientist: Learning Python
 - by Allen B. Downey, Jeffrey Elkner and Chris Meyers
 - strongly recommended!
 - NLTK textbook by Steve Bird and Ed Loper (optional)
- Tutorials
 - (Official) Python Tutorial
 - by Guido van Rossum (inventor of Python)
 - A Quick, Painless Tutorial on the Python Language
 - by Norm Matloff

Course Outline

- I. Python Basics
 - Syntax, Control Flow -- quiz I
 - Basic Data Structures (list, dict, tuple, ...) -- hw I
- 2. Object-Oriented and Functional Programming
 - OOP (Objects, Inheritance, ...) -- quiz 2
 - FP (map, filter, reduction, iters, lambdas) -- hw 2
- 3. Python for Algorithmic Problem Solving -- midterm
- 4. Combining Python and C/C++/Java -- hw3
- 5. Basic Text Processing using Python -- quiz 3

Why Python?

- Because it's easy and great fun!
 - less than 10 years old, yet very popular now
 - a wide-range of applications, esp. in AI and Web
 - extremely easy to learn
 - many schools have shifted their intro-courses to Python
 - fast to write
 - much shorter code compared to C, C++, and Java
 - easy to read and maintain
 - more English-like syntax and a smaller semantic-gap

On to Python...

"Hello, World"

```
• C
   #include <stdio.h>
   int main(int argc, char ** argv)
   {
      printf("Hello, World!\n");
   }
• ava
   public class Hello
      public static void main(String argv[])
         System.out.println("Hello, World!");
   }
• now in Python
   print "Hello, World!"
```

Printing an Array

```
void print array(char* a[], int len)
 ł
    int i;
                                           has to specify len,
    for (i = 0; i < len; i++)
                                     and only for one type (char*)
    {
       printf("%s\n", a[i]);
    }
 }
                                                               С
                                                         Python
for element in list:
                               for ... in ...:
  print element
      only indentations
      no { ... } blocks!
                                no C-style for-loops!
                                   for (i = 0; i < 10; i++)
or even simpler:
 print list
                                                                  11
```

Reversing an Array

```
static int[] reverse array(int a[])
{
   int [] temp = new int[ a.length ];
   for (int i = 0; i < len; i++)
   {
     temp [i] = a [a.length - i - 1];
   return temp;
                                                      Java
                                                   Python
def rev(a):
                       def ...(...):
  if a == []:
                                          no need to specify
     return []
                                      argument and return types!
  else:
                                        python will figure it out.
     return rev(a[1:]) + ([a[0]])
                                         (dynamically typed)
                     a without a [0]
                                      `singleton list
or even simpler:
12
```

Quick-sort

```
public void sort(int low, int high)
                                        int partition(int low, int high)
{
    if (low >= high) return;
                                           int pivot = a[low];
    int p = partition(low, high);
                                           int i = low - 1;
   sort(low, p);
                                           int j = high + 1;
   sort(p + 1, high);
                                           while (i < j)
                                            {
                                               i++; while (a[i] < pivot) i++;
void swap(int i, int j)
                                               j--; while (a[j] > pivot) j--;
ł
                                               if (i < j) swap(i, j);
    int temp = a[i];
    a[i] = a[j];
                                           return j;
    a[j] = temp;
                                                                         Java
                                                                     Python
   def sort(a):
                                  \{x \mid x \in a, x < pivot\}
       if a == []:
           return []
       else:
           pivot = a[0]
           left = [x for x in a if x < pivot ]</pre>
                                                          smaller semantic-gap!
           right = [x \text{ for } x \text{ in } a[1:] \text{ if } x \ge pivot]
           return sort(left) + [pivot] + sort(right)
how about return [sort(left)] + [pivot] + [sort(right)] got error??
                                                                              13
```

Python is...

- a scripting language (strong in text-processing)
 - interpreted, like Perl, but much more elegant
- a very high-level language (closer to human semantics)
 - almost like pseudo-code!
- procedural (like C, Pascal, Basic, and many more)
- but also object-oriented (like C++ and Java)
- and even functional! (like ML/OCaml, LISP/Scheme, Haskell, etc.)
- from today, you should use Python for everything
 - not just for scripting, but for serious coding!

Let's take a closer look ...

Python Interpreter

- Three ways to run a Python program
 - I. Interactive

>>> for i in range(5):
... print i,

like DrJava

0 1 2 3 4

- 2. (default) save to a file, say, foo.py
 - in command-line: python foo.py
- 3. add a special line pointing to the default interpreter
 - add #!/usr/bin/env python to the top of foo.py
 - make foo.py executable (chmod +x foo.py)
 - in the command-line: ./foo.py

The right version of Python

- we will use the latest version 2.7 (e.g. 2.7.3)
 - Python 3.x is a very different experimental branch...
 - your default machine is "cs12.cs.qc.cuny.edu", where your default "python" is already 2.7
 - or you can install 2.7 on your own mac/windows
 - TA will help you with installations and versions

```
bash-2.0$ python
Python 2.7.1 (#1, Jan 22 2010, 18:59:00)
[GCC 3.3 20030304 (Apple Computer, Inc. build 1495)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

[<lhuang@Mac OS X:~>] which python
/Library/Frameworks/Python.framework/Versions/2.7/bin/python