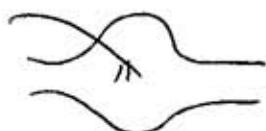
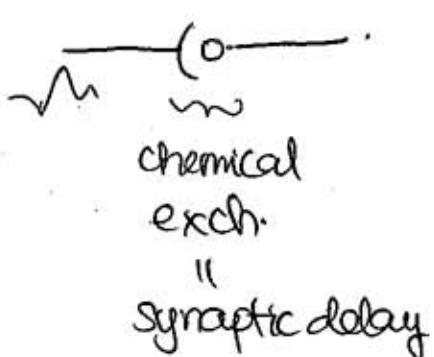


Lecture 9

Last time: model of muscle spindle (vel + pos).

- & carries additional info - sensitivity controlled.
- Ia vs II
- Talked about  
- Interneurons & their connectivity - Spatial

Because the neural signal takes time to propagate, we can manipulate temporal info w/i spinal cord



chemical rxn = excitation to  
contraction delay.

Side note: different neurons require diff amount of input to fire  
this is where memory may be located.

Spinal adaptation - changing synapse threshold  
- stimulate a lot, lower threshold

We will talk about how delays could cause problems,  
but in general, they are also used for our advantage.

→ adding more interneurons, add more delays

→ need to wait longer

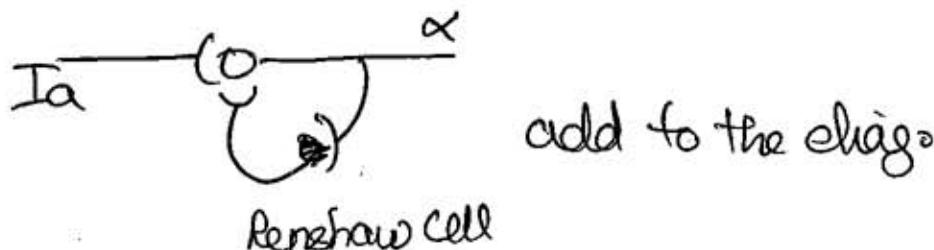
CPG: oscillating net

~~We'll talk about how delays could cause problems, but in general, they are also used for our advantage.~~

One more imp. kind of neurons

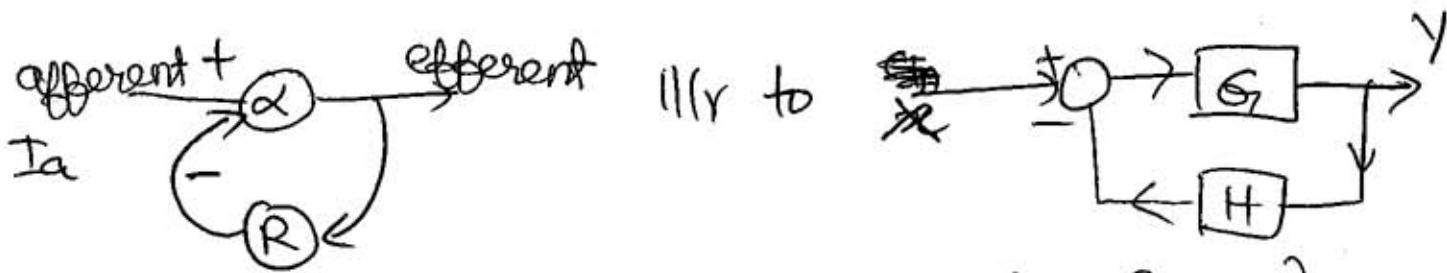
Renshaw cells - negative feedback

- inhibitory neurons that reverberate m.n.s



Adds negative delayed feedback

- causes transient depression of the reflex sensitivity for immediate future (protects from extreme acti)



$$\frac{Y}{X} = \frac{G_1}{1+G_1H}$$

feedback gain can be changed modulating effectiveness of synaptic input

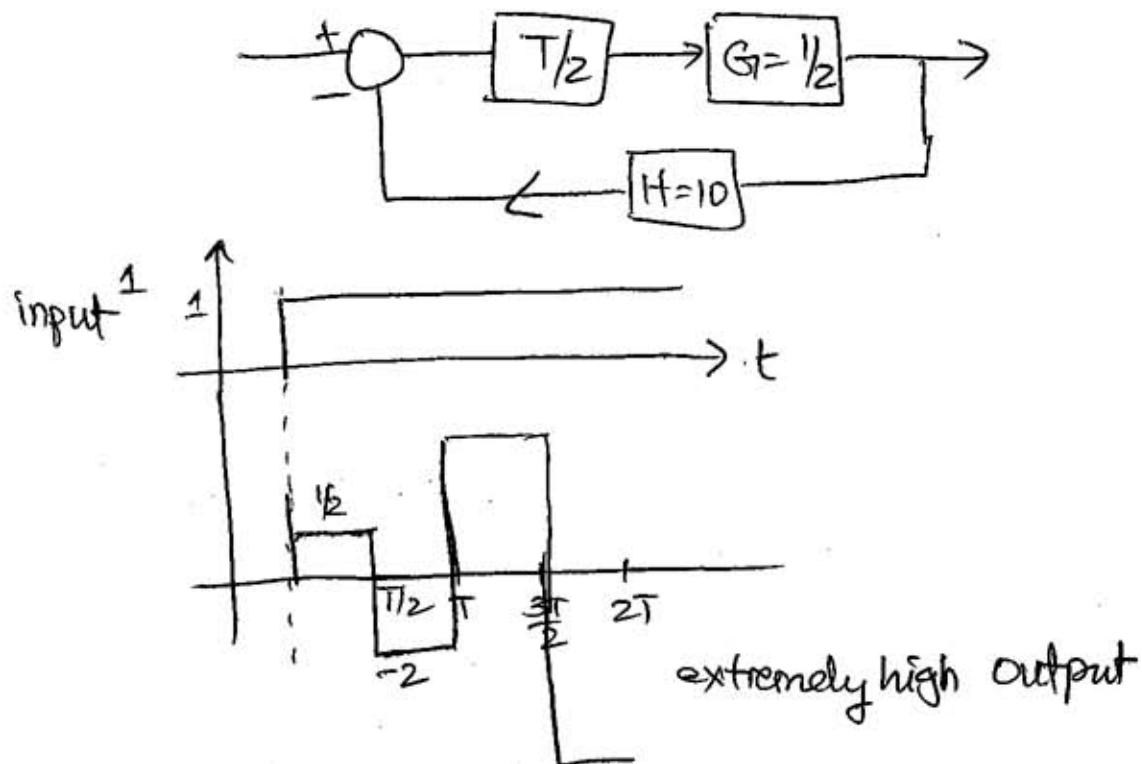
We already saw how the system attenuates to  $1/3$

(depress sensitivity to input)

## Reflex-related Disease

(P3)

malfunction in feedback gain control.



Hypertonus - Usually caused by lesions in the brain causing high feedback gain @ the spinal cord.

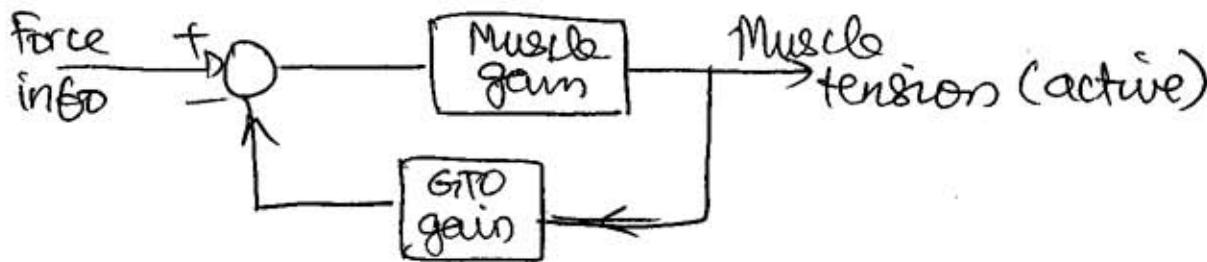
- ↳ stiff muscles
- ↳ most common hypertonus  $\rightarrow$  spasticity in stroke patients

w/ any intentional move:

muscle move  $\rightarrow$  stretch  $\rightarrow$  tense up + join  
get locked complete

Another negative feedback sys: GTO

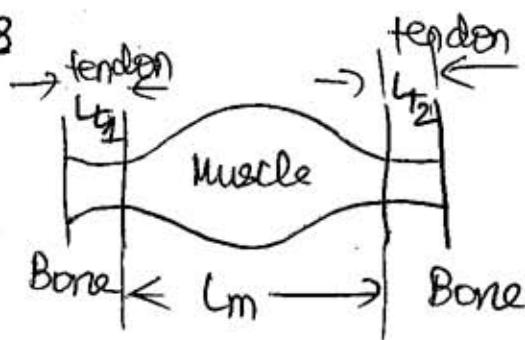
14



Because GTO detect only the active tension (remember collagen stretch much less than muscle fiber)

- You'll see this in PS2

### Tendons



So far we have been calling  $\Delta L_{\text{total}} = \Delta L_{\text{muscle}}$

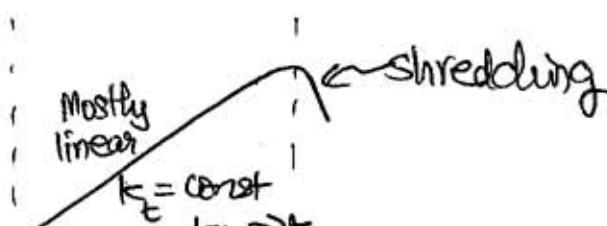
because that's how most exps are done.

But in reality  $\Delta L_{\text{total}} = \Delta L_m + \underbrace{\Delta L_{T1} + \Delta L_{T2}}_{\Delta L_{\text{tendon}}}$

What misinterpretation arises by ignoring tendons?

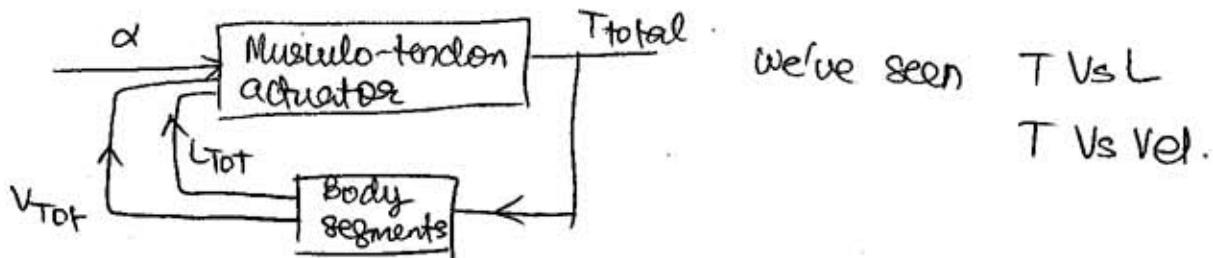
Isolated tendon tension-length curve.

nonlinear initially  
(called toe)



# Musculotendon Dynamics

(P5)

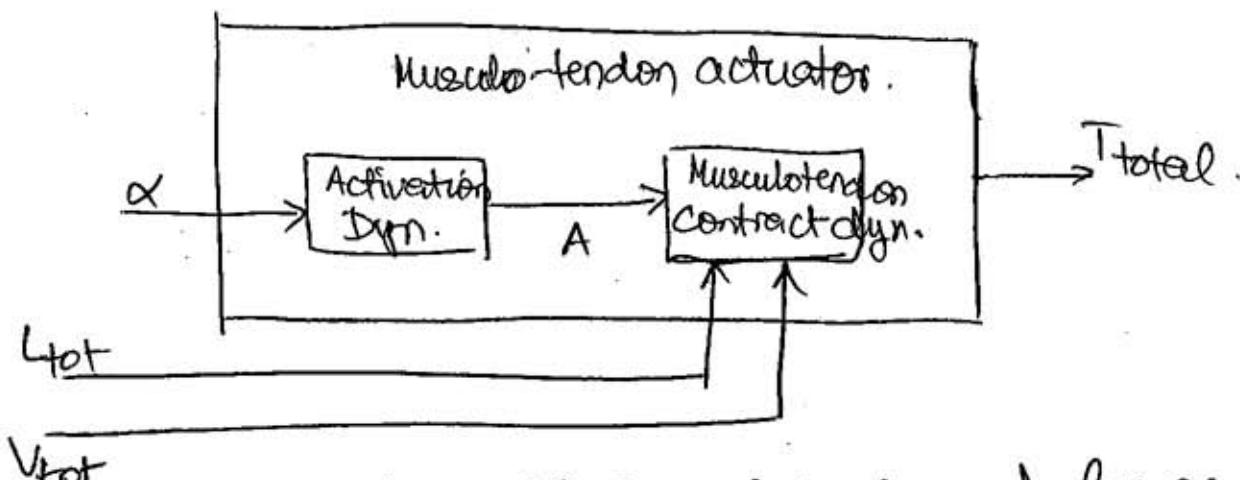


We've seen  
 $T$  Vs  $L$   
 $T$  Vs  $Vel.$

$$L_{TOT} = L_{Ten} + L_m.$$

$$V_{TOT} = V_{tot} + V_m$$

Inside musculo-tendon actuator



$A$  is the activation state caused by  $\alpha$

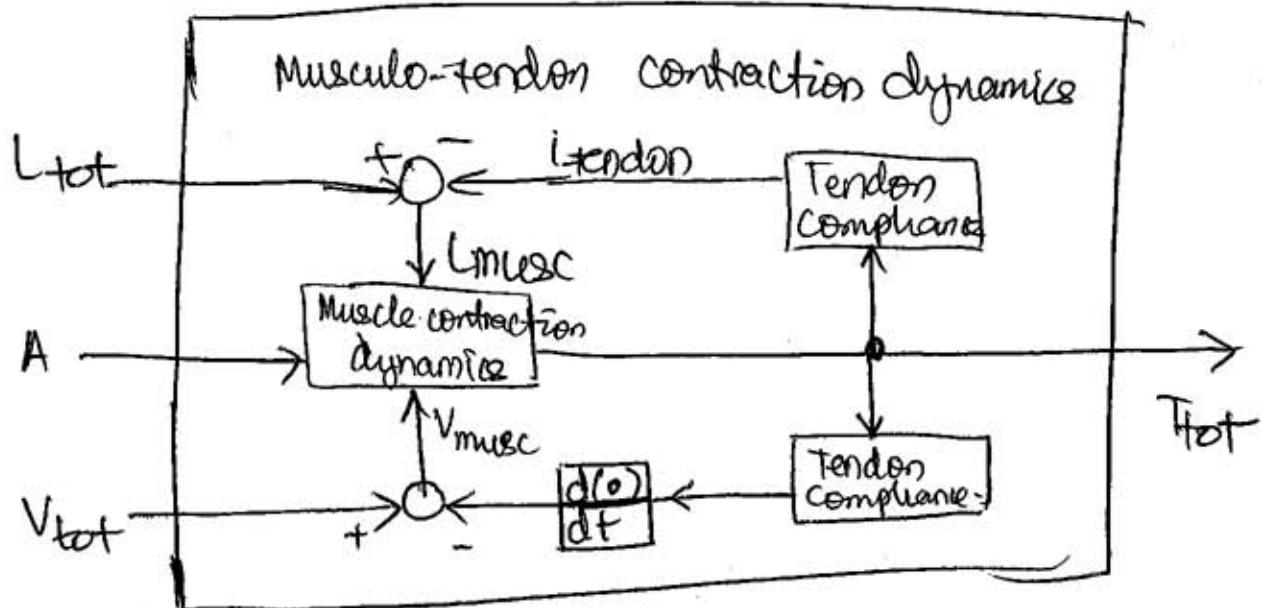
(# of  $Ca^{2+}$ , efficiency of pumps, etc. can change the relationship b/w  $\alpha$  &  $A$ )

$A$  does not depend on  $L$  or  $V$ .

Contraction dynamics depend on  $L$ ,  $V$ , &  $A$ .

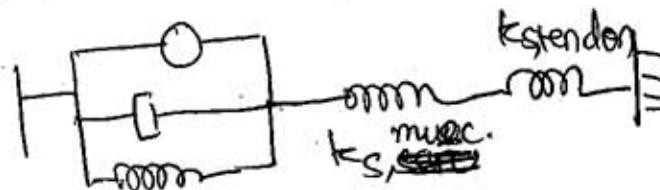
# Inside musculotendon contraction dynamics

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- 1) A changes muscle dynamics only.
- 2) Musc. tension is affected by A, L<sub>m</sub>, & V<sub>m</sub>.
- 3) Muscle tension = Tendon tension = T<sub>tot</sub>
- 4) Tendon compliance does not affect T<sub>tot</sub>

Where is the tendon integrated in the model?



- 5) But tendon compliance changes L<sub>t</sub> & V<sub>t</sub>  
 ↳ changes L<sub>m</sub> & V<sub>m</sub>, therefore changes muscle dynamics

Tendon compliance depends on ~~l<sub>t</sub>~~ slack length (how long tendon is)

Specified by ratio of the muscle they are attached to.

$$\hookrightarrow \text{Slack length } L_{\text{slack}} = L_s = L_{\text{tendon}}$$

$L_t^S$  ranges from 0.12 to 1.6 for humans. (17)

Longest/largest ones are in human hands.

Remember we said

$$T=0 @ 0.5 l_0 \rightsquigarrow 0.5 L_{mo}$$

In reality

$$T=0 @ L_{tot} = 0.5 L_{mo} + 0.033 \underbrace{L_{Hendon}}_{\text{empirical}}$$

Normalize this:

$$\frac{L_{tot}}{L_{mo}} = 0.5 \frac{L_{mo}}{L_{mo}} + 0.033 \frac{\cancel{L_{Hendon}}}{L_{mo}}$$
$$= 0.5 + 0.033 L_t^S$$