

**CS 589: Human-Computer Interaction**  
**Spring 2004**  
**Dr. Burnett**

**Guidelines for Presentation of Final Project**

1. You have a total maximum time of 25 minutes. But please allow 5-10 minutes for questions. So this means you should talk no more than 15-20 minutes. The speakers for the day should arrive 5 minutes early, so that one of them can get their audio visual stuff (laptop or whatever) set up before class starts.

2. Spend a sentence or three at the beginning explaining what the system is supposed to do, to help everyone in the audience be oriented, even those who have not heard of the system before.

3. You'll want to spend a little time each on some of your usability requirements, some problems you have discovered, and some recommendations.

Caution: Don't be negative by focusing on things that are wrong. Instead, be positive about things that can be done to meet the usability requirements. That is, you want to guard against your sponsor feeling defensive about the problems, which could cause him/her to close his/her mind to your recommendations. For example, one possible way to proceed in a positive way might be as follows:

- Give some usability requirements, including fit criteria.
- Your talk's "theme" would be the fit criteria and how you want to try to fulfill them.
- Describe a specific problem that interferes with meeting a particular criterion. (Be specific here, including concrete evidence about the interference, such as referring to a cognitive walkthrough you did or the number of steps revealed by a use case or a specific scenario or etc.)
- Describe a recommendation that allows the criterion to be met.
- Repeat with another problem and recommendation.

4. Before you begin, hand a copy of the report to your sponsor (if present) and a copy to me. If several of your sponsors are present, hand the report to the highest level "boss" present.