



```
when clicked
  set size to 100 %
  set color effect to 0
  set whirl effect to 0
  forever
    go to x: [ ] y: [ ]
    glide [ ] secs to x: [ ] y: [ ]
    glide [ ] secs to x: [ ] y: [ ]
    glide [ ] secs to x: [ ] y: [ ]
    start sound Meow
```

```
when clicked
  forever
    turn [ ] degrees
```

```
when clicked
  forever
    repeat [ ]
      change size by [ ]
    repeat [ ]
      change size by [ ]
```

```
when c key pressed
  change color effect by [ ]
```

```
when w key pressed
  change whirl effect by [ ]
```

```
when r key pressed
  set size to 100 %
  set color effect to 0
  set whirl effect to 0
```