A Brief History of Shaders

1977: Star Wars IV: A New Hope

1979: Ed Catmull, Alvy Ray Smith, and others leave NYIT to form the Computer Division of Lucasfilm

1984: John Lassiter leaves Disney Animation to join Pixar

Pixar Image Computer

REYES

Star Trek IV (1986)

Young Sherlock Holmes (1985)

1988: Tin Toy — won Academy Award for Best Animated Short

1993: RenderMan wins a Technical Academy Award

1995: Toy Story

1995: Steve Jobs buys Pixar for $10M

1996: Steve Jobs adds another $60M to keep Pixar running

1995: Luo Ji — Nominated for an Academy Award

1998: Tin Toy — won Academy Award for Best Animated Short

1993: RenderMan wins a Technical Academy Award

1995: Toy Story

1995: Pixar IPO — Steve Jobs’s stake is now worth $1.2B

2004: Pixar bought by Disney for $7B, making Steve Jobs’s stake now worth $3.5B

Steve Jobs’s estate is now Disney’s largest shareholder (7%) — way ahead of even Roy Disney’s estate (1%)

Pixar Animation Studios

REYES

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There is lots more detail at:

2014: Khronos starts Vulkan effort

2016: Vulkan 1.0

2016: Vulkan 1.1

2020: Vulkan 1.2

There is lots more detail at:
https://en.wikipedia.org/wiki/Vulkan_(API)