Students have either already taken or started taking this quiz, so be careful about editing it. If you change any quiz questions in a significant way, you may want to consider regrading students who took the old version of the quiz.

2 pts

Which of these is not a way that Vulkan-GLSL differs from OpenGL-GLSL?:

- Vulkan cannot use Compute Shaders
- A Vulkan GLSL shader must be pre-compiled with an external compiler
- A Vulkan GLSL shader has a pre-defined #define called VULKAN
- A Vulkan GLSL shader can use Descriptor Sets and Push Constants

2 pts

You know that the SPIR-V compiler compiled with no errors by all of these ways except:

- It prints "Compile successful."
- It prints nothing
- Its binary file has a magic number of 0723020 hex
- If you run the Linux od utility, you will see 0203 0723 hex in the first two short integers
3 pts

The letters in the name of the professional organization SIGGRAPH stand for:

- Special Interest Group on Computer Graphics
- Significant interest in Computer Graphics
- Signature achievements in Computer Graphics
- Signals transmitted for Computer Graphics

4 pts

The 2019 SIGGRAPH Conference will be held in:

- Los Angeles, CA
- Las Vegas, NV
- Las Cruces, NM
- Washington, DC
The SIGGRAPH 2020 conference will be held in:

- Washington, DC
- Los Angeles, CA
- Las Vegas, NV
- Las Cruces, NM