

## The OSU College of Engineering DGX System for Advanced GPU Computing



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dgx\_system.pptx

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## OSU's College of Engineering has six Nvidia DGX-2 systems

### Each DGX server:

- Has 16 NVidia GPUs
- Has 28TB of disk, all SSD
- Has two 24-core Intel Xeon 8168 Platinum 2.7GHz CPUs
- Has 1.5TB of DDR4-2666 System Memory
- Runs the Rocky 9 (EL 9) Linux operating system

These are not ordinary "graphics cards". They are Nvidia model \*00 cards (V100, H100, etc.). The \*00 designator mean that the GPU chips don't have any graphics capability on them, leaving more room for extra compute capabilities.

### Overall compute power:

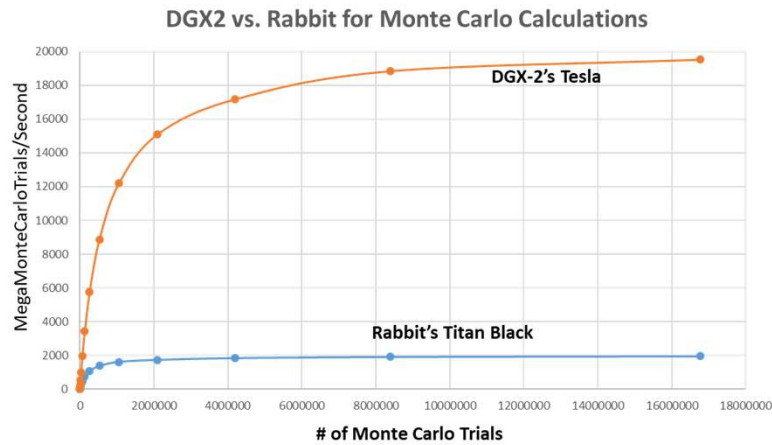
- For example, each V100 NVidia Tesla card has 5,120 CUDA Cores and 640 Tensor Cores
- This gives each 16-V100 DGX server a total of 81,920 CUDA cores and 10,240 Tensor cores
- This gives the entire 6-DGX package a total of 491,520 CUDA Cores and 61,440 Tensor Cores



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### Performance Comparison with one of our other Systems

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BTW, you can also use our *rabbit* machine:

**ssh rabbit.engr.oregonstate.edu**

It is very flip-like. But, because it has a GPU in it, it is a good place to write your code and debug it. Because a lot of us will be sharing it, it is not necessarily a good place to do the final run of your code.



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### How to SSH to the DGX Systems

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ssh over to a DGX submission machine --  
**submit-a** and **submit-b** will also work

**flip3 151%** ssh submit-c.hpc.engr.oregonstate.edu

**submit-c 142%** module load slurm ← Type this right away to set your path correctly



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## How to Check on the DGX Systems

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submit-c 143% squeue

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NODELIST (REASON)
3923	mime4	c_only	jayasurw	R	1-10:32:19	1	compute-e-1
3963	mime4	2Dex	jayasurw	R	16:21:03	1	compute-e-2
3876	share	CH3COOH	chukwuk	R	1-23:36:45	1	compute-2-6
3971	nerhp	tcsh	dionnec	R	8:59:45	1	compute-h-8
3881	dgx2	bash	heli	R	1-22:50:44	1	compute-dgx2-1
3965	dgx2	bash	chenju3	R	13:47:36	1	compute-dgx2-4
3645	dgx2	bash	mishrash	R	5-16:48:09	1	compute-dgx2-5
3585	dgx2	bash	azieren	R	6-17:34:00	1	compute-dgx2-3
3583	dgx2	bash	azieren	R	6-18:26:44	1	compute-dgx2-3

Check on the queues

submit-c 144% sinfo

PARTITION	AVAIL	TIMELIMIT	NODES	STATE	NODELIST
share*	up	7-00:00:00	2	drain	compute-4-[3-4]
share*	up	7-00:00:00	1	mix	compute-2-6
sharegpu	up	7-00:00:00	1	mix	compute-dgxs-1
sharegpu	up	7-00:00:00	3	idle	compute-dgxs-[2-3], compute-gpu
dgx2	up	7-00:00:00	1	drain	compute-dgx2-2
dgx2	up	7-00:00:00	5	mix	compute-dgx2-[1,3-6]
gpu	up	7-00:00:00	2	mix	compute-gpu[3-4]
gpu	up	7-00:00:00	1	idle	compute-gpu2
gpu	up	7-00:00:00	1	down	compute-gpu1
dgx	up	7-00:00:00	3	mix	compute-dgx2-[4-6]
dgxs	up	7-00:00:00	1	mix	compute-dgxs-1
dgxs	up	7-00:00:00	2	idle	compute-dgxs-[2-3]
class	up	1:00:00	1	mix	compute-dgxs-1
class	up	1:00:00	2	idle	compute-dgxs-[2-3]
eeecs	up	7-00:00:00	1	mix	compute-2-6

System Information

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## Submitting a Batch CUDA job to the DGX System

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Create a bash shell file  
that looks like this

submit.bash:

```
#!/bin/bash
#SBATCH -J MonteCarlo
#SBATCH -A cs475-575
#SBATCH -p classsgputest
#SBATCH --constraint=v100
#SBATCH --gres=gpu:1
#SBATCH -o montecarlo.out
#SBATCH -e montecarlo.err
#SBATCH --mail-type=BEGIN,END,FAIL
#SBATCH --mail-user=joeparallel@oregonstate.edu

/usr/local/apps/cuda/11.7/bin/nvcc -o montecarlo montecarlo.cu
./montecarlo
```

Note: A single dash (-) is used for a single character flag  
A double dash (--) is used for a word (more than a single character) flag

Your Job Name (makes it easier to find in the queue)

Our class account

This is the partition name that we use for our class  
when **debugging and testing**.

Double dash

These 2 lines are bash code

submit-c 143% sbatch submit.bash  
Submitted batch job 474

Submit the job described in your bash file

submit-c 144% cat montecarlo.err

Check the output  
(I like sending my output to standard error, not standard output)

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## What is the Difference Between the Partitions *classgputest* and *classgputfinal*?

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***classgputest*** lets your program get into the system sooner, but it might be running alongside other jobs, so its performance might suffer. But you don't care because you are just debugging and testing, not taking performance numbers for your report.

***classgputfinal*** makes your program wait in line until it can get dedicated resources so that you get performance results that are much more representative of what the machine can do, and thus are worthy to be listed in your report.



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## Auto-Notifications via Email

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```
#SBATCH --mail-user=joeparalle1@oregonstate.edu
```

You don't have to ask the system to email information to you, but if you do, *please be sure you spell your own email address correctly!*

Our IT people are getting *really* tired of fielding the bounced emails when people misspell their own email address.



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## What Showed up in my Email (which I spelled correctly)

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From	Subject
Slurm workload manager	Slurm Job_id=3980 Name=MatrixMul Ended, Run time 00:00:12, COMPLETED, ExitCode 0 <b>2</b>
Slurm workload manager	Slurm Job_id=3980 Name=MatrixMul Began, Queued time 00:00:01 <b>1</b>



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## Submitting a Loop

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submitloop.bash:

```
#!/bin/bash
#SBATCH -J MonteCarlo
#SBATCH -A cs475-575
#SBATCH -p classgpufinal
#SBATCH --constraint=v100
#SBATCH --gres=gpu:1
#SBATCH -o montecarlo.out
#SBATCH -e montecarlo.err
#SBATCH --mail-type=BEGIN,END,FAIL
#SBATCH --mail-user=joeparallel@oregonstate.edu
```

These lines are bash code

```
{
for t in 2048 8192 131072 2097152
do
  for b in 8 16 32 64 128 256
  do
    /usr/local/apps/cuda/11.7/bin/nvcc -DNUMTRIALS=$t -DBLOCKSIZE=$b -o montecarlo montecarlo.cu
    ./montecarlo
  done
done
}
```

**submit-c 153%** sbatch submitloop.bash  
Submitted batch job 475

**submit-c 154%** tail -f montecarlo.err

Displays the latest output added to montecarlo.err  
Keeps doing it forever.

**Control-c to get out of it.**



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## Use slurm's *scancel* if your Job Needs to Be Killed

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```
submit-c 163% sbatch submitloop.bash  
Submitted batch job 476
```

```
submit-c 164% scancel 476
```

## Submitting an OpenCL job to the DGX System

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**submit.bash:**

```
#!/bin/bash  
#SBATCH -J PrintInfo  
#SBATCH -A cs475-575  
#SBATCH -p classgpufinal  
#SBATCH --constraint=v100  
#SBATCH --gres=gpu:1  
#SBATCH -o printinfo.out  
#SBATCH -e printinfo.err  
#SBATCH --mail-type=BEGIN,END,FAIL  
#SBATCH --mail-user=joeparallel@oregonstate.edu  
  
{  
module load cuda/11.7  
g++ -o printinfo printinfo.cpp /usr/local/apps/cuda/11.7/lib64/libOpenCL.so.1.1 -lm -fopenmp  
./printinfo  
}
```

## Here's what *printinfo* got on one graphics card on the DGX System

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Number of Platforms = 1

### Platform #0:

Name = 'NVIDIA CUDA'  
Vendor = 'NVIDIA Corporation'  
Version = OpenCL 1.2 CUDA 11.2.153'  
Profile = 'FULL\_PROFILE'  
Number of Devices = 1

### Device #0:

Type = 0x0004 = CL\_DEVICE\_TYPE\_GPU  
Device Vendor ID = 0x10de (NVIDIA)  
Device Maximum **Compute Units = 80**  
Device Maximum Work Item Dimensions = 3  
Device Maximum Work Item Sizes = 1024 x 1024 x 64  
Device Maximum Work Group Size = 1024  
Device Maximum **Clock Frequency = 1530 MHz**

For comparison, *rabbit's* graphics card has **15** Compute Units

### Device Extensions:

cl\_khr\_global\_int32\_base\_atomics  
cl\_khr\_global\_int32\_extended\_atomics  
cl\_khr\_local\_int32\_base\_atomics  
cl\_khr\_local\_int32\_extended\_atomics  
**cl\_khr\_fp64**  
cl\_khr\_byte\_addressable\_store  
cl\_khr\_icd  
cl\_khr\_gl\_sharing  
cl\_nv\_compiler\_options  
cl\_nv\_device\_attribute\_query  
cl\_nv\_pragma\_unroll  
cl\_nv\_copy\_opts  
cl\_nv\_create\_buffer