

Where to Find More Information about Computer Graphics and Related Topics

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1. References

1.1 General Computer Graphics

SIGGRAPH Online Bibliography Database:

<http://www.siggraph.org/learn/computer-graphics-bibliography-database>

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2. Periodicals

- Computer Graphics and Applications*: published by IEEE
(<http://www.computer.org>, 714-821-8380)
- Computer Graphics World*: published by Pennwell
(<http://www.cgw.com>, 603-891-0123)
- Journal of Graphics, GPU, and Game Tools*: published by Taylor Francis
(<http://www.akpeters.com>, 617-235-2210)
- Journal of Computer Graphics Techniques*
(<http://jcgt.org>)
- Computer Graphics Quarterly*: published by ACM SIGGRAPH
(<http://www.siggraph.org>, 212-869-7440)
- Computer Graphics Forum*: published by Eurographics
(<http://www.eg.org/EG/Publications/CGF>)
- Computers & Graphics*, published by Elsevier
(<http://www.elsevier.com/locate/cag>)
- Transactions on Visualization and Computer Graphics*: published by IEEE
(<http://www.computer.org>, 714-821-8380)

Transactions on Graphics: published by ACM
(<http://www.acm.org>, 212-869-7440)

Cinefex
(<http://www.cinefex.com>, 951-781-1917)

3. Professional organizations

ACMAssociation for Computing Machinery
<http://www.acm.org>
212-869-7440

SIGGRAPHACM Special Interest Group on Computer Graphics
<http://www.siggraph.org>
212-869-7440

SIGCHIACM Special Interest Group on Computer-Human Interfaces
<http://www.acm.org/sigchi>
212-869-7440

SIGHPCACM Special Interest Group on High-Performance Computing
<http://sighpc.org>
212-869-7440

EuroGraphics ...European Association for Computer Graphics
<http://www.eg.org>
Fax: +41-22-757-0318

IEEE.....Institute of Electrical and Electronic Engineers
<http://www.computer.org>
202-371-0101

IGDAInternational Game Developers Association
<http://www.igda.org>
856-423-2990

NAB.....National Association of Broadcasters
<http://www.nab.org>
800-521-8624

ASMEAmerican Society of Mechanical Engineers
<http://www.asme.org>
800-THE-ASME

4. Upcoming Conferences

ACM SIGGRAPH:
2018: Vancouver, BC – August 12-16
<http://s2018.siggraph.org>
2019: Los Angeles, CA – July 29-August 2

2021: Washington, DC – July 19-23

ACM SIGGRAPH Asia:

2018: Tokyo – December 4-7

<http://sa2018.siggraph.org/>

Interactive 3D Graphics and Games (i3D):

2018: Montreal, Canada – May 15-18

<http://i3dsymposium.github.io/2018/>

ACM SIGCHI:

2018: Montreal – April 21-26

<http://www.sigchi.org>

SC: International Conference for High Performance Computing, Networking, Storage, and Analysis:

2018: Dallas, TX -- November 11-16

<http://sc18.supercomputing.org>

OpenMPCon:

2018 Stony Brook University, Long Island, NY -- ??

<http://openmpcon.org>

IEEE Visualization:

2018: Berlin, Germany – October 21-26

<http://ieeevis.org>

Eurographics

2018: Delft, The Netherlands -- April 16-20

<http://www.eg.org>

Game Developers Conference:

2018: San Francisco, CA – March 19-23

<http://www.gdconf.com>

E3Expo

2018: Los Angeles, CA – June 12-14

<http://www.e3expo.com>

PAX (Penny Arcade Expo)

2018: Seattle, WA – August 31 – September 3

<http://www.paxsite.com>

ASME International Design Engineering Technical Conferences (includes the Computers and Information in Engineering conference):

2018: Quebec City, Canada – August 26-29

<https://www.asme.org/events/idetccie>

National Association of Broadcasters (NAB):

2018: Las Vegas, NV – April 7-12

<http://www.nab.org>