CS515: Analysis of Algorithms, Fall 2017

Final Exam

• Solve at most 4 problems of the following 5 problems.

- I don't know policy: you may write "I don't know" and nothing else to answer a question and receive 25 percent of the total points for that problem whereas a completely wrong answer will receive zero.
- You can use algorithms in class or in the assignments as black boxes.

Problem 1. [25 pts.] Let (S,T) and (S',T') be two s,t-minimum cuts of a graph G. Show that $(S \cap S', T \cup T')$ and $(S \cup S', T \cap T')$ are also minimum cuts.

Problem 2. [25 pts.] Consider the following sorting algorithm:

- (a) In the worst case, exactly how many times does RANDOMSORT execute line (*)?
- (b) What is the exact expected number of executions of line (*) during the *n*th iteration of the for loop?
- (c) What is the *exact* expected number of executions of line (*) during the entire algorithm?

Problem 3. [25 pts.]

- (a) A *doubtful* walk on integers starts at zero. At each step it flips a coin: upon a head it moves +1, and upon a tail it does not move.
 - (i) What is the expected number of coin flips for a doubtful walk to take one step?
 - (ii) What is the expected number of coin flips to reach n?

(b) A very doubtful walk on integers starts at zero. At each step it flips a coin: upon a head it moves +1, and upon a tail it moves -1. What is the expected number of coin flips for a very doubtful walk to reach 1?

Problem 4. A square matrix is called *interesting* if it is composed of non-negative real numbers such that the sum of the elements of every row is one, and the sum of elements of every columns is one. Given a subset of the entries of a metrix, we want to decide if it is possible to complete the matrix into an interesting matrix. For example, the partial metrix

$$\begin{bmatrix} 0.25 & 0.25 & - \\ - & - & - \\ - & - & 0.3 \end{bmatrix},$$

can be completed to the interesting matrix

$$\begin{bmatrix} 0.25 & 0.25 & 0.5 \\ 0.75 & 0.05 & 0.2 \\ 0 & 0.7 & 0.3 \end{bmatrix}.$$

Describe an algorithm that decides if a partial matrix can be completed to a an interesting matrix (Hint: find a reduction to the maximum flow problem.)

Problem 5. [25 pts.] Consider the following linear programming.

maximize
$$2x_1 + 3x_2$$

subject to $x_1 + 2x_2 \le 4$
 $x_1 + x_2 \le 3$
 $x_1, x_2 \ge 0$

- (a) Show all constraints and the feasible region by drawing a figure.
- (b) Show the direction of the objective function.
- (c) List all feasible vertices, and locally optimal vertices.
- (d) Find the dual of the LP described above.
- (e) Show the constraints of the dual LP and its feasible region by drawing a figure.
- (b) Show the direction of the objective function in the dual.
- (c) List all feasible vertices, and locally optimal vertices in the dual.