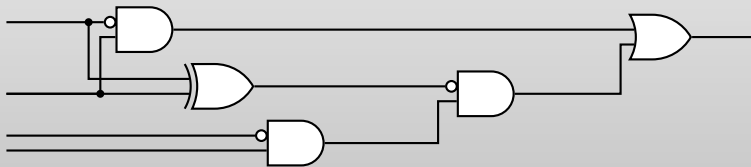


Garbled Circuits: New Results for Arithmetic and High Fan-In Computations

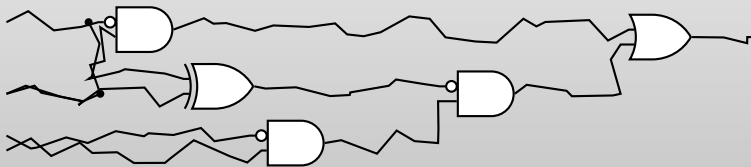
Mike Rosulek



Joint work with Marshall Ball & Tal Malkin

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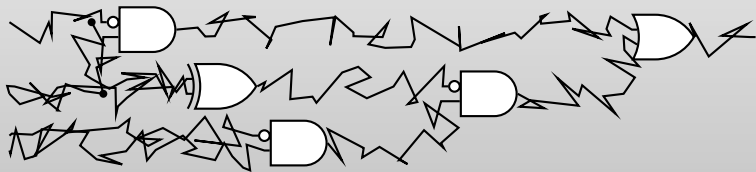
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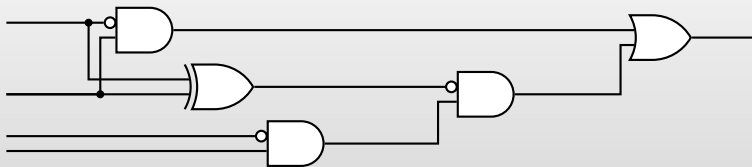
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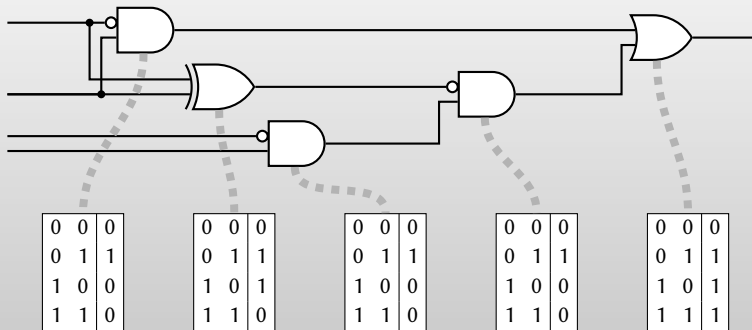


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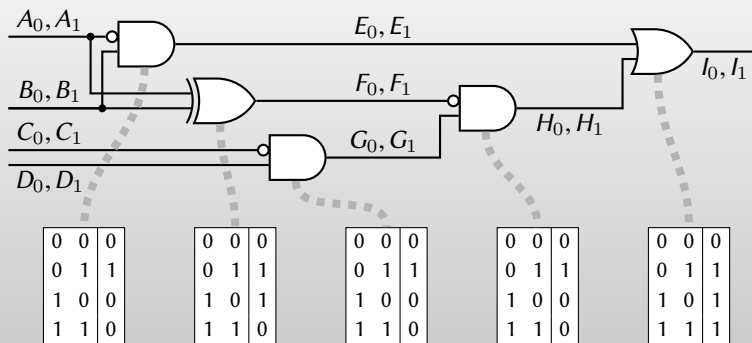
Garbled circuit framework [Yao86]



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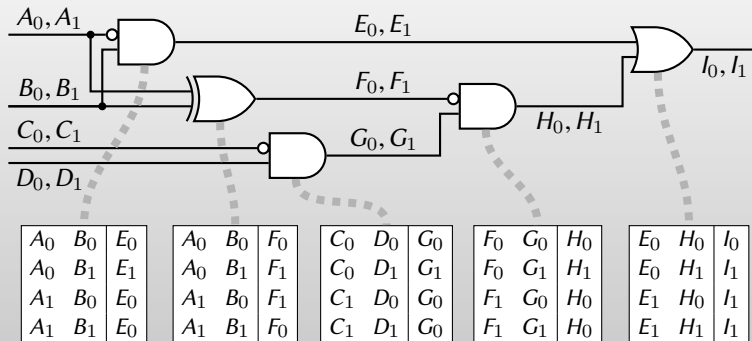
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Garbling a circuit:

- ▶ Pick random **labels** W_0, W_1 on each wire

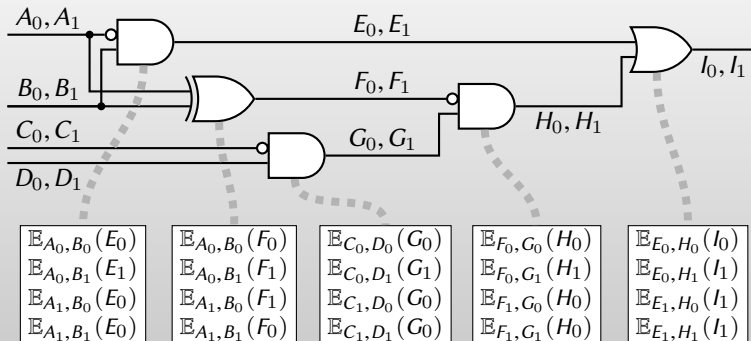
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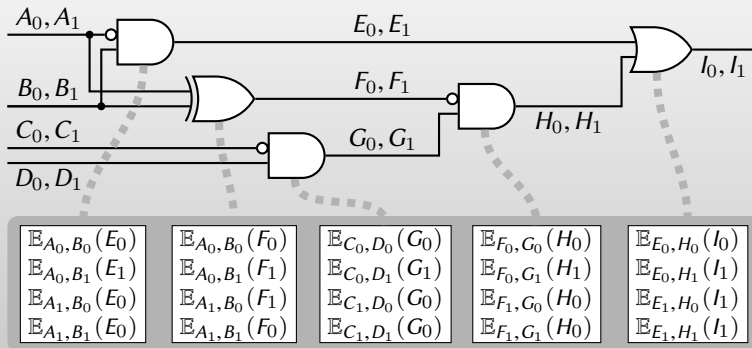
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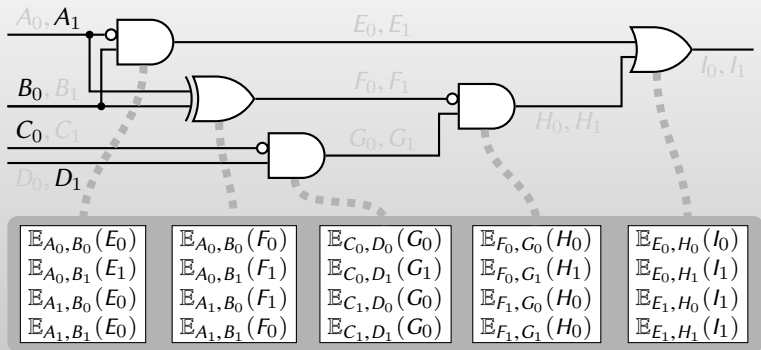
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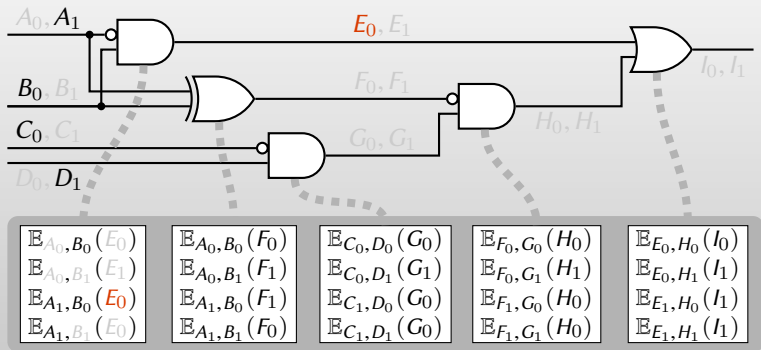
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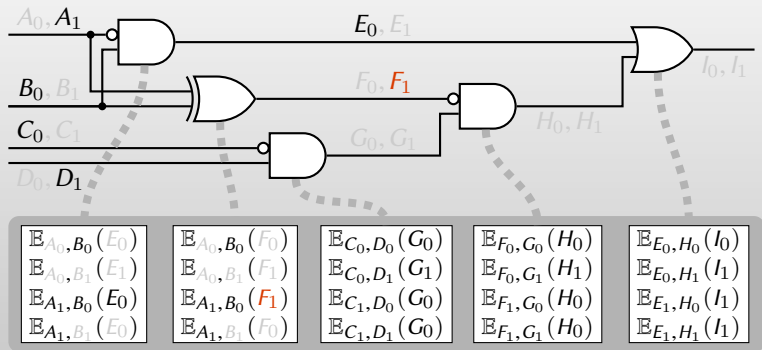
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- ▶ Only one ciphertext per gate is decryptable

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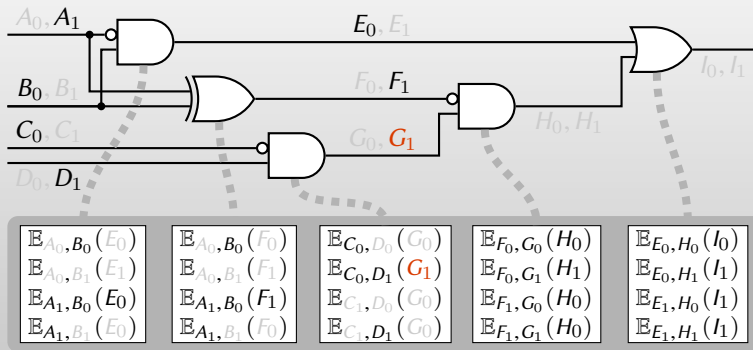
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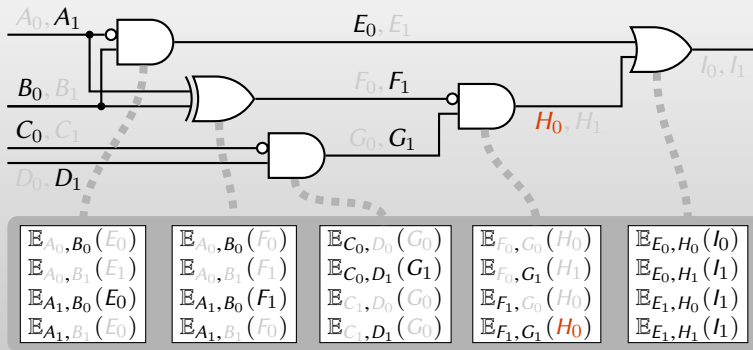
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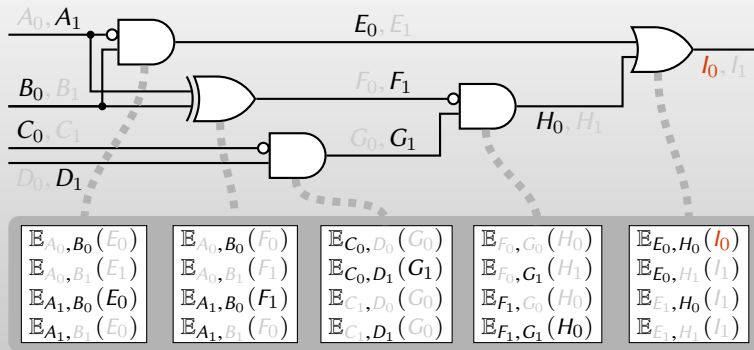
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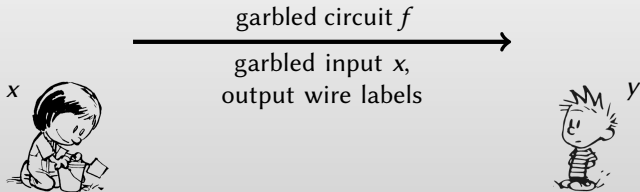
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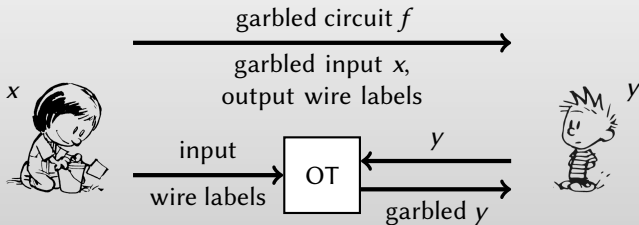
Applications: 2PC and more



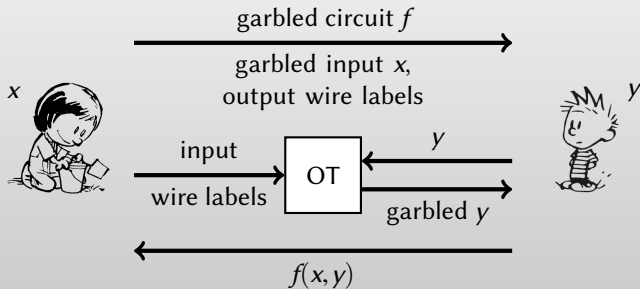
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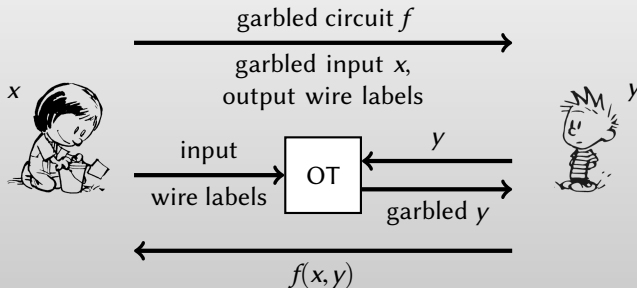
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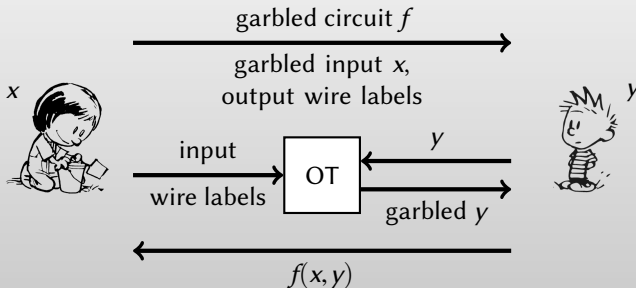


Applications: 2PC and more



Other applications: Private function evaluation, zero-knowledge proofs, encryption with key-dependent message security, randomized encodings, secure outsourcing, one-time programs, . . .

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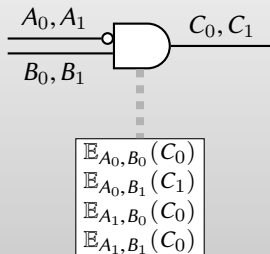


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Consistent bottleneck: **size** of garbled circuits

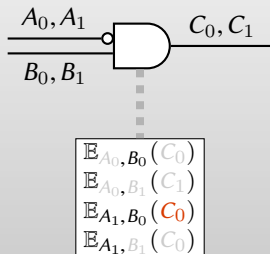
Making garbled circuits smaller

Ciphertext expansion [Yao86]



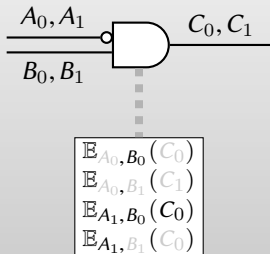
Position in this list leaks semantic value!

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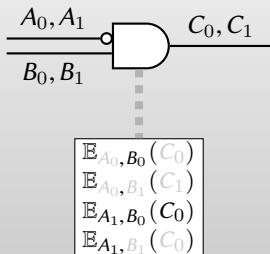
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Position in this list leaks semantic value!

⇒ Need to randomly permute ciphertexts

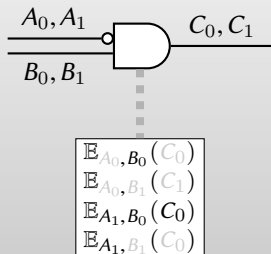
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Position in this list leaks semantic value!

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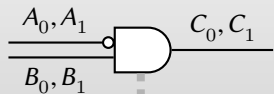
Ciphertext expansion [Yao86]



Position in this list leaks semantic value!

- ⇒ Need to randomly permute ciphertexts
- ⇒ Need to **detect** [in]correct decryption
- ⇒ Need encryption scheme with *ciphertext expansion* (size doubles)

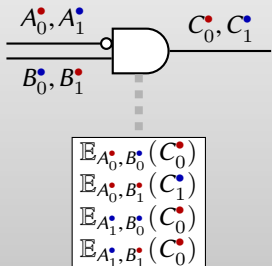
Permute-and-Point [BeaverMicaliRogaway90]



$\mathbb{E}_{A_0, B_0}(C_0)$
$\mathbb{E}_{A_0, B_1}(C_1)$
$\mathbb{E}_{A_1, B_0}(C_0)$
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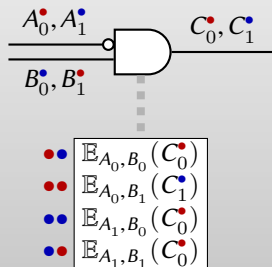
Permute-and-Point

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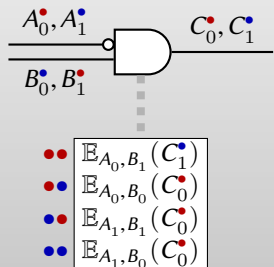
- ▶ Randomly assign (\bullet, \bullet) or (\bullet, \bullet) to each pair of wire labels
- ▶ Include color in the wire label (e.g., as last bit)

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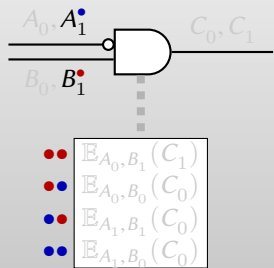
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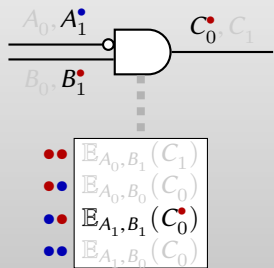
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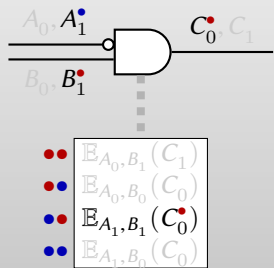
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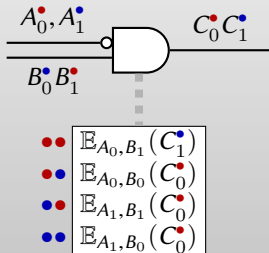
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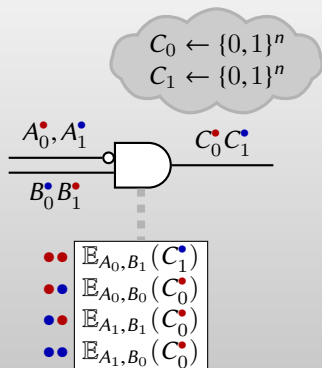
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Can use **one-time-secure** encryption (no ciphertext expansion!)

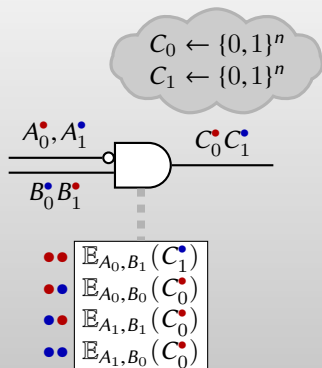
Garbled Row Reduction [NaorPinkasSumner99]



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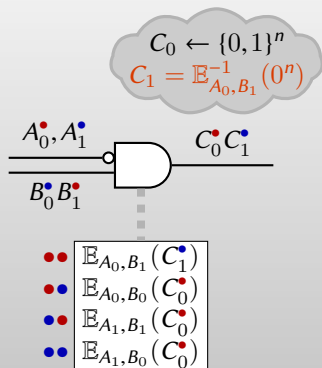


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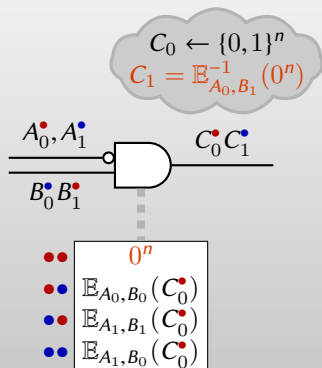
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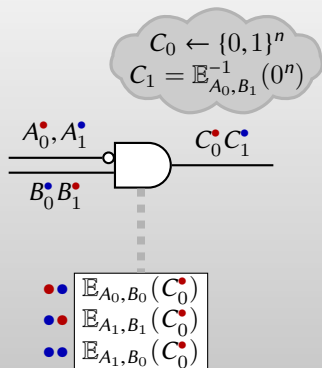
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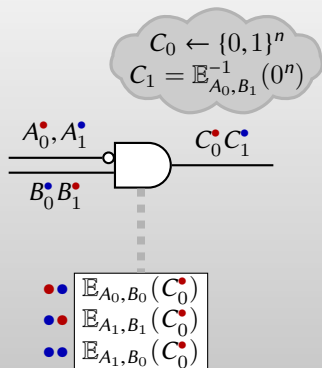
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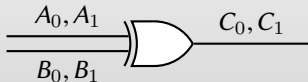
- ▶ What wire label will be payload of 1st ($\bullet\bullet$) ciphertext?
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- ▶ No need to include 1st ciphertext in garbled gate
- ▶ Evaluate as before, but imagine ciphertext 0^n if you got $\bullet\bullet$.

Scoreboard

	size ($\times\lambda$)	garble cost	eval cost
Classical [Yao86,GMW87]	8	4	2.5
P&P [BeaverMicaliRogaway90]	4	4	1
GRR3 [NaorPinkasSumner99]	3	4	1

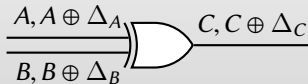
Free XOR

[KolesnikovSchneider08]



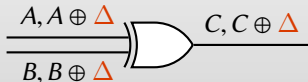
- ▶ Wire's **offset** \equiv XOR of its two labels

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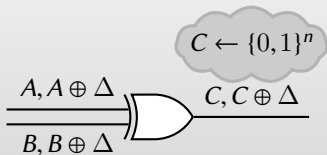
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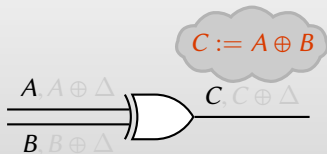
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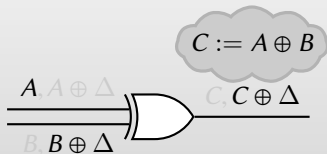
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$$\underbrace{A}_{\text{FALSE}} \oplus \underbrace{B}_{\text{FALSE}} = \underbrace{A \oplus B}_{\text{FALSE}}$$

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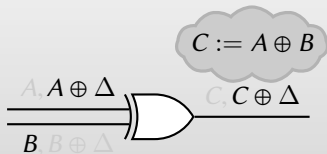
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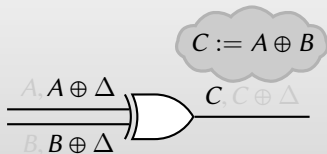
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Free XOR [KolesnikovSchneider08]	0	3	0	4	0	1

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Free XOR [KolesnikovSchneider08]	0	3	0	4	0	1
“Half gates” [ZahurRosulekEvans15]	0	2	0	4	0	2

Beyond Boolean Circuits

*What about all the interesting things that are clunky
to write as a boolean circuit?*

Garbling Gadgets

Garbling Gadgets for Boolean and Arithmetic Circuits (ACM CCS 2016)

▶ Marshall Ball, Tal Malkin, Mike Rosulek

1. New (simple!) garbled circuit building blocks
2. Applications to arithmetic computations
3. Applications to high-fan-in boolean computations

Generalized Free XOR

Free XOR:

Wire carries a *truth value* from $\{0,1\}$

Wire labels are bit strings $\{0,1\}^\lambda$.

Global wire-label-offset $\Delta \in \{0,1\}^\lambda$

FALSE wire label is A

TRUE wire label is $A \oplus \Delta$

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$a \in \mathbb{Z}_m$ is $A + a\Delta$

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\oplus is componentwise addition mod 2

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Generalized Free XOR

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$$\begin{array}{c} A + a\Delta \\ \hline B + b\Delta \end{array} \Bigg)_{\mathbb{Z}_m} (A + B) + (a + b)\Delta$$

Evaluator can simply add wire labels

Generalized Free XOR

Idea: Truth value $a \in \mathbb{Z}_m$ corresponds to wire label $\underline{A + a\Delta} \in (\mathbb{Z}_m)^\lambda$



Evaluator can simply add wire labels \Rightarrow free garbled addition mod m

Generalized Free XOR

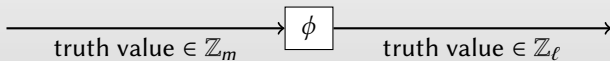
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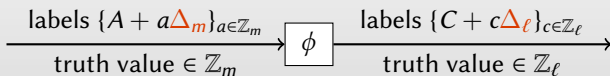
Evaluator can simply add wire labels \Rightarrow free garbled addition mod m

- ▶ Free multiplication by public constant c , if $\gcd(c, m) = 1$

Unary gates

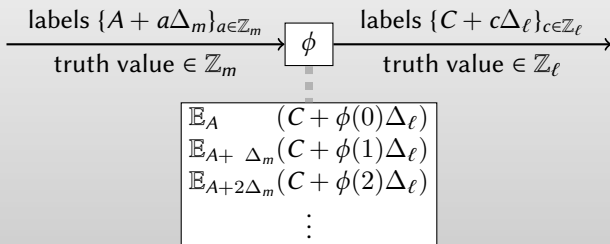


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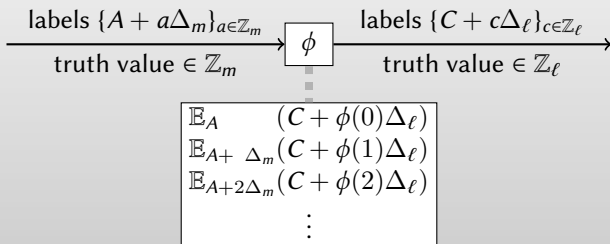
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Unary gates



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Unary gates



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- ▶ Cost: m ciphertexts
- ▶ $m - 1$ using simple generalization of permute-and-point technique

Summary of tools

We can efficiently garble any computation/circuit where:

- ▶ Each wire has a preferred modulus \mathbb{Z}_m
 - ⇒ Wire-label-offset Δ_m global to all \mathbb{Z}_m -wires
- ▶ Addition gates: all wires touching gate have same modulus
 - ⇒ Garbling cost: **free**
- ▶ Mult-by-constant gates: input/output wires have same modulus
 - ⇒ Garbling cost: **free**
- ▶ Unary gates: \mathbb{Z}_m input and \mathbb{Z}_ℓ output
 - ⇒ Garbling cost: $m - 1$ ciphertexts

Arithmetic computations

Scenario

Securely compute linear optimization problem on 32-bit values.

⇒ Almost all operations are **addition, multiplication**, etc

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	cost (# ciphertexts)
addition	62
multiplication by public constant	758
multiplication	1200
squaring, cubing, etc	1864

Arithmetic computations

Insight: take advantage of **free addition**

- ▶ Represent 32-bit integers directly in $\mathbb{Z}_{2^{32}}$
- ▶ Do all arithmetic modulo 2^{32}
- ▶ In our new scheme, garbled addition is **free**

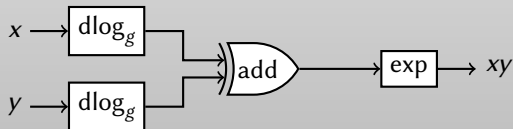
What about multiplication?

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What about multiplication? Our approach: **log-transform**



(plus extra edge cases when $0 \in \{x, y\}$)

Total cost: $\sim 6m$ for garbled multiplication mod m

Arithmetic computations

	standard	ours
addition	62	0
multiplication by public constant	758	0
multiplication	1200	25769803776
squaring, cubing, etc	1864	4294967296

Arithmetic computations

$$\mathbb{Z}_{4294967296}$$

$$\mathbb{Z}_{6469693230}$$

Arithmetic computations

$$\mathbb{Z}_{4294967296} = \mathbb{Z}_{2^{32}}$$



$$\mathbb{Z}_{6469693230}$$

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- ▶ Represent integers via **Chinese remainder**: $\mathbb{Z}_2 \times \mathbb{Z}_3 \times \mathbb{Z}_5 \times \dots$
- ▶ For each *logical* value, circuit includes mod-2 wire, mod-3 wire, ...
- ▶ For 32-bit integers, first 10 primes suffice: $2 \cdot 3 \cdot 5 \cdot \dots \cdot 29 > 2^{32}$

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- ▶ To multiply by constant, just multiply in each CRT residue
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⇒ garbling cost = $6(2 + 3 + 5 + \dots + 29)$
- ▶ To raise to public power, use unary gate $x \mapsto x^c$ in each CRT residue
⇒ garbling cost = $(2 - 1) + (3 - 1) + (5 - 1) + \dots + (29 - 1)$

Arithmetic computations

	standard	awful	CRT
addition	62	0	0
multiplication by public constant	758	0	0
multiplication	1200	25769803776	724
squaring, cubing, etc	1864	4294967296	119

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High fan-in computations

Scenario

Securely compute boolean circuit with **high-fan-in threshold gates**.

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	cost (# ciphertexts)
AND/OR	198
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Same logic for **MAJ** $(x_1, \dots, x_{100}) = [\sum_i x_i \stackrel{?}{>} 50]$

High fan-in computations

 Z_{101}  Z_{210}

High fan-in computations

$$\mathbb{Z}_{101}$$



$$\mathbb{Z}_{210} = \mathbb{Z}_{2 \cdot 3 \cdot 5 \cdot 7}$$

High fan-in computations

Insight: take advantage of **multiple moduli**

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	standard	better	best
AND/OR	198	100	21
majority	948	100	

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majority	948	100	137

Summarizing

For **arithmetic operations on bounded integers**:

- ▶ Represent in primorial modulus + CRT (10-20 primes)
- ▶ **Free** addition & multiplication by constant!
- ▶ Multiplication concretely better than boolean
- ▶ Exponentiation concretely+asymptotically better

Summarizing

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For **high-fan-in computations on bits**:

- ▶ Represent bits in primorial modulus + CRT (3-5 primes)
- ▶ Threshold gates (incl. AND, OR) **exponentially better** than boolean

Challenges

How to compute $x < y$ for 32-bit numbers?

Our approach: represent x, y in $\mathbb{Z}_2 \times \mathbb{Z}_3 \times \cdots \times \mathbb{Z}_{29}$

- ▶ Our best cost for garbled comparison = 2541

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How to efficiently convert CRT \leftrightarrow binary?

Example: perform arithmetic operations, then compute a **cryptographic hash** of result

Challenges

“Free” stuff is not free!

In our garbling scheme:

- ▶ Addition gates treat wire labels as elements of $(\mathbb{Z}_p)^\lambda$
- ▶ Projection gates treat wire labels as **bits** (used as encryption scheme)

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In our garbling scheme:

- ▶ Addition gates treat wire labels as elements of $(\mathbb{Z}_p)^\lambda$
- ▶ Projection gates treat wire labels as **bits** (used as encryption scheme)
- ▶ Conversion contributes significantly to cost in practice!

the end!

