

Part 1: Bag-of-words models

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Related works

- Early "bag of words" models: mostly texture recognition
 - Cula & Dana, 2001; Leung & Malik 2001; Mori, Belongie & Malik, 2001; Schmid 2001; Varma & Zisserman, 2002, 2003; Lazebnik, Schmid & Ponce, 2003;
- Hierarchical Bayesian models for documents (pLSA, LDA, etc.)
 - Hoffman 1999; Blei, Ng & Jordan, 2004; Teh, Jordan, Beal & Blei, 2004

Object categorization

- Csurka, Bray, Dance & Fan, 2004; Sivic, Russell, Efros, Freeman & Zisserman, 2005; Sudderth, Torralba, Freeman & Willsky, 2005;
- Natural scene categorization
 - Vogel & Schiele, 2004; Fei-Fei & Perona, 2005; Bosch, Zisserman & Munoz, 2006



Analogy to documents



China is forecasting a trade surplus of \$90bn (£51bn) to \$100bn this year, a threefold increase on 2004's \$32bn. The Commerce Ministry said the surplus would be created by a predicted 30% \$750bn. compared w China, trade, \$660bn. J annoy the surplus, commerce China's exports, imports, US deliber ^{agrees} yuan, bank, domestic yuan is foreign, increase, governo trade, value also need demand so country. China yuan against the our nd permitted it to trade within a narrow but the US wants the yuan to be allowed e freely. However, Beijing has made it cl it will take its time and tread carefully be allowing the yuan to rise further in value.

A clarification: definition of "BoW"

- Looser definition
 - Independent features







A clarification: definition of "BoW"

- Looser definition
 Independent features
- Stricter definition
 - Independent features
 - histogram representation





















• Regular grid

- Vogel & Schiele, 2003
- Fei-Fei & Perona, 2005



Regular grid

- Vogel & Schiele, 2003
- Fei-Fei & Perona, 2005
- Interest point detector
 - Csurka, et al. 2004
 - Fei-Fei & Perona, 2005
 - Sivic, et al. 2005



- Regular grid
 - Vogel & Schiele, 2003
 - Fei-Fei & Perona, 2005
- Interest point detector
 - Csurka, Bray, Dance & Fan, 2004
 - Fei-Fei & Perona, 2005
 - Sivic, Russell, Efros, Freeman & Zisserman, 2005
- Other methods
 - Random sampling (Vidal-Naquet & Ullman, 2002)
 - Segmentation based patches (Barnard, Duygulu, Forsyth, de Freitas, Blei, Jordan, 2003)



Detect patches

[Mikojaczyk and Schmid '02] [Mata, Chum, Urban & Pajdla, '02] [Sivic & Zisserman, '03]





2. Codewords dictionary formation





2. Codewords dictionary formation



Fei-Fei et al. 2005

Image patch examples of codewords































Sivic et al. 2005

3. Image representation





Learning and Recognition



Learning and Recognition

class densitie:

 $p(x|C_1)$

0.2







0.4

 $p(x|C_{\gamma})$

0.8

0.6

category models (and/or) classifiers

2 generative models

1. Naïve Bayes classifier

- Csurka Bray, Dance & Fan, 2004

- 2. Hierarchical Bayesian text models (pLSA and LDA)
 - Background: Hoffman 2001, Blei, Ng & Jordan, 2004
 - Object categorization: Sivic et al. 2005, Sudderth et al. 2005
 - Natural scene categorization: Fei-Fei et al. 2005

First, some notations

- w_n : each patch in an image - $w_n = [0, 0, ..., 1, ..., 0, 0]^T$
- w: a collection of all N patches in an image
 -w = [w₁,w₂,...,w_N]
- d_j: the jth image in an image collection
- c: category of the image
- z: theme or topic of the patch

Case #1: the Naïve Bayes model



$$c^* = \arg \max_{c} p(c \mid w) \propto p(c) p(w \mid c) = p(c) \prod_{n=1}^{N} p(w_n \mid c)$$

Object class
decision
Prior prob. of
the object classes
Image likelihood
given the class

Csurka et al. 2004

Our in-house database contains 1776 images in seven classes¹: faces, buildings, trees, cars, phones, bikes and books. Fig. 2 shows some examples from this dataset.



Csurka et al. 2004

True classes \rightarrow	faces	buildings	trees	cars	phones	bikes	books
faces	76	4	2	3	4	4	13
buildings	2	44	5	0	5	1	3
trees	3	2	80	0	0	5	0
cars	4	1	0	75	3	1	4
phones	9	15	1	16	70	14	11
bikes	2	15	12	0	8	73	0
books	4	19	0	6	7	2	69
Mean ranks	1.49	1.88	1.33	1.33	1.63	1.57	1.57

Table 1. Confusion matrix and the mean rank for the best vocabulary (k=1000).

Case #2: Hierarchical Bayesian text models

Probabilistic Latent Semantic Analysis (pLSA)







Case #2: Hierarchical Bayesian text models

Probabilistic Latent Semantic Analysis (pLSA)



Sivic et al. ICCV 2005

Case #2: Hierarchical Bayesian text models



Fei-Fei et al. ICCV 2005



Case #2: the pLSA model



















Case #2: Recognition using pLSA

$$z^* = \arg\max_{z} p(z \mid d)$$



Case #2: Learning the pLSA parameters

Observed counts of word *i* in document *j*



Maximize likelihood of data using EM

M ... number of codewords

N ... number of images

Demo

Course website

A demonstration of bag-	of-words classifiers - I	Microsoft Internet E	xplorer provide	d by Insight Broadbar		
File Edit View Favorites	Tools Help					
🚱 Back 👻 🛞 - 💌 [💈 🏠 🔎 Search	🔆 Favorites 🥝	Ø• 🎍 🛚	• 📃 鑬 🦓		
Address 🚳 http://people.csail.mit.edu/fergus/iccv2005/bagwords.html						
Google -	🖌 🖸 Search 🝷	🚿 👰 100 blocked	Alf Check 🔻 🕺	🐛 AutoLink 📼 🗐 AutoP		



Two bag-of-words classifiers

ICCV 2005 short courses on Recognizing and Learning Object Categories

A simple approach to classifying images is to treat them as a collection of regions, describing only their appearance and igorning their : have been successfully used in the text community for analyzing documents and are known as "bag-of-words" models, since each docu distribution over fixed vocabulary(s). Using such a representation, methods such as probabalistic latent semantic analysis (pLSA) [1] : (LDA) [2] are able to extract coherent topics within document collections in an unsupervised manner.

Recently, Fei-Fei et al. [3] and Sivic et al. [4] have applied such methods to the visual domain. The demo code implements pLSA, incl For comparison, a Naive Bayes classifier is also provided which requires labelled training data, unlike pLSA.

The code consists of Matlab scripts (which should run under both Windows and Linux) and a couple of 32-bit Linux binaries for doing representation. Hence the whole system will need to be run on Linux. The code is for teaching/research purposes only. If you find a bit where csail point mit point edu.

A 未名空间(mitbbs.co..)

A demonstration of b.

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Download

Download the code and datasets (32 Mbytes)

Microsoft Outlook We...

Operation of code

To run the demos:

task: face detection – no labeling



Demo: feature detection

- Output of crude feature detector
 - Find edges
 - Draw points randomly from edge set
 - Draw from uniform distribution to get scale





Demo: learnt parameters

• Learning the model: do_plsa('config_file_1')

• Evaluate and visualize the model: do_plsa_evaluation('config_file_1')

Codeword distributions per theme (topic)

Theme distributions per image



Demo: recognition examples





Correct - Image: 5 P(z|d)=0.68534 0.31466



Demo: categorization results

Performance of each theme



Learning and Recognition

class densities

 $p(x|C_1)$

Generative method: graphical models

2. Discriminative method:- SVM



 $p(x|C_{\gamma})$

category models (and/or) classifiers

Discriminative methods based on 'bag of words' representation



Discriminative methods based on 'bag of words' representation

- Grauman & Darrell, 2005, 2006:
 - SVM w/ Pyramid Match kernels
- Others
 - Csurka, Bray, Dance & Fan, 2004
 - Serre & Poggio, 2005

Summary: Pyramid match kernel







optimal partial matching between sets of features

$K_{\Delta}(\Psi(\mathbf{X}), \Psi(\mathbf{Y}))$

Grauman & Darrell, 2005, Slide credit: Kristen Grauman

Pyramid Match (Grauman & Darrell 2005)

Histogram intersection $\mathcal{I}(H(\mathbf{X}), H(\mathbf{Y})) = \sum_{j=1}^{j} \min(H(\mathbf{X})_j, H(\mathbf{Y})_j)$



Pyramid Match (Grauman & Darrell 2005)

Histogram
$$\mathcal{I}\left(H(\mathbf{X}), H(\mathbf{Y})\right) = \sum_{j=1}^{r} \min\left(H(\mathbf{X})_{j}, H(\mathbf{Y})_{j}\right)$$



Pyramid match kernel

histogram pyramids $K_{\Delta}\left(\Psi(\mathbf{X}), \Psi(\mathbf{Y})\right) = \sum_{i=0}^{L} \frac{1}{2^{i}} \left(\mathcal{I}\left(H_{i}(\mathbf{X}), H_{i}(\mathbf{Y})\right) - \mathcal{I}\left(H_{i-1}(\mathbf{X}), H_{i-1}(\mathbf{Y})\right) \right)$ number of newly matched pairs at level *i*

measure of difficulty of a match at level *i*

- Weights inversely proportional to bin size
- Normalize kernel values to avoid favoring large sets







Level 2







Summary: Pyramid match kernel



$$\sum_{i=0}^{L} \frac{1}{2^{i}} \left(\mathcal{I}(H_{i}(\mathbf{X}), H_{i}(\mathbf{Y})) - \mathcal{I}(H_{i-1}(\mathbf{X}), H_{i-1}(\mathbf{Y})) \right)$$

difficulty of a match at level i

number of new matches at level i

Object recognition results

- ETH-80 database 8 object classes (Eichhorn and Chapelle 2004)
- Features:
 - Harris detector
 - PCA-SIFT descriptor, *d*=10



Kernel	Complexity	Recognition rate	
Match [Wallraven et al.]	$O(dm^2)$	84%	
Bhattacharyya affinity [Kondor & Jebara]	$O(dm^3)$	85%	
Pyramid match	O(dmL)	84%	

Object recognition results

- Caltech objects database 101 object classes
- Features:
 - SIFT detector
 - PCA-SIFT descriptor, *d*=10
- 30 training images / class
- 43% recognition rate (1% chance performance)
- 0.002 seconds per match









- Feature level
 - Spatial influence through correlogram features: Savarese, Winn and Criminisi, CVPR 2006









- Feature level
- Generative models
 - Sudderth, Torralba, Freeman & Willsky, 2005, 2006
 - Niebles & Fei-Fei, CVPR 2007





- Feature level
- Generative models
 - Sudderth, Torralba, Freeman & Willsky, 2005, 2006
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- Feature level
- Generative models
- Discriminative methods
 - Lazebnik, Schmid & Ponce, 2006





- Scale and rotation
 - Implicit
 - Detectors and descriptors





Kadir and Brady. 2003

- Scale and rotation
- Occlusion
 - Implicit in the models
 - Codeword distribution: small variations
 - (In theory) Theme (z) distribution: different occlusion patterns



- Scale and rotation
- Occlusion
- Translation
 - Encode (relative) location information
 - Sudderth, Torralba, Freeman & Willsky, 2005, 2006
 - Niebles & Fei-Fei, 2007



- Scale and rotation
- Occlusion
- Translation
- View point (in theory)
 - Codewords: detector and descriptor
 - Theme distributions:
 different view points







Intuitive

Analogy to documents

Model properties

Of all the sensory impressions proceeding to the brain, the visual experiences are the dominant ones. Our perception of the world around us is based essentially on the messages that our eyes. For a long ti etinal sensory, brain, image was sual centers visual, perception, s a movie s etinal, cerebral cortex, image discove eye, cell, optical know th nerve, image perceptid **Hubel, Wiesel** more com following the to the various c ortex. Hubel and Wiesel na demonstrate that the message about image falling on the retina undergoes wise analysis in a system of nerve cell stored in columns. In this system each d has its specific function and is responsible a specific detail in the pattern of the retinal image.



- Intuitive
 - Analogy to documents
 - Analogy to human vision



Olshausen and Field, 2004, Fei-Fei and Perona, 2005





Sivic, Russell, Efros, Freeman, Zisserman, 2005

- Intuitive
- generative models
 - Convenient for weaklyor un-supervised, incremental training
 - Prior information
 - Flexibility (e.g. HDP)



Li, Wang & Fei-Fei, CVPR 2007



- Intuitive
- generative models
- Discriminative method
 - Computationally efficient



Grauman et al. CVPR 2005



- Intuitive
- generative models
- Discriminative method
- Learning and recognition relatively fast
 - Compare to other methods







Weakness of the model

- No rigorous geometric information of the object components
- It's intuitive to most of us that objects are made of parts – no such information
- Not extensively tested yet for
 - View point invariance
 - Scale invariance
- Segmentation and localization unclear