



# **ECE468/CS519: Digital Image Processing**

## **Image Features**

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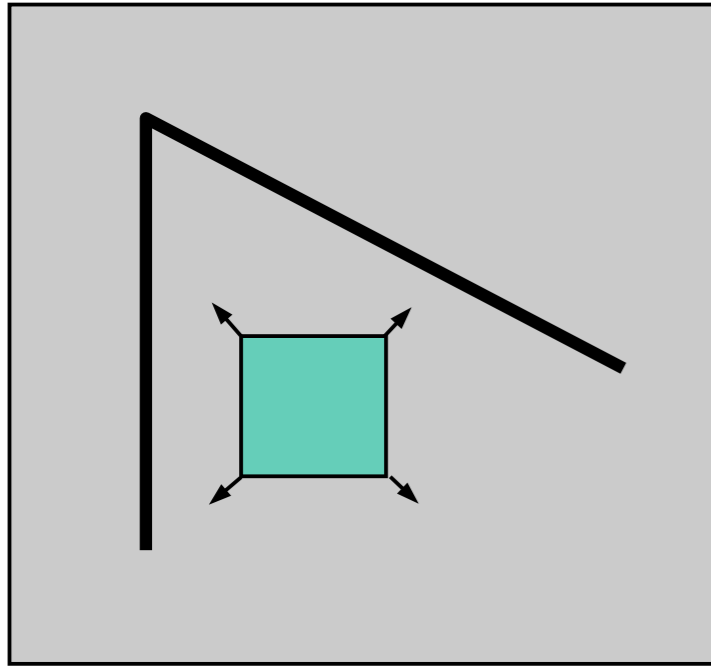
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**OSU** Oregon State University

# Outline

- Matlab
- Image features -- Interest points
- Point descriptors
- Homework 1

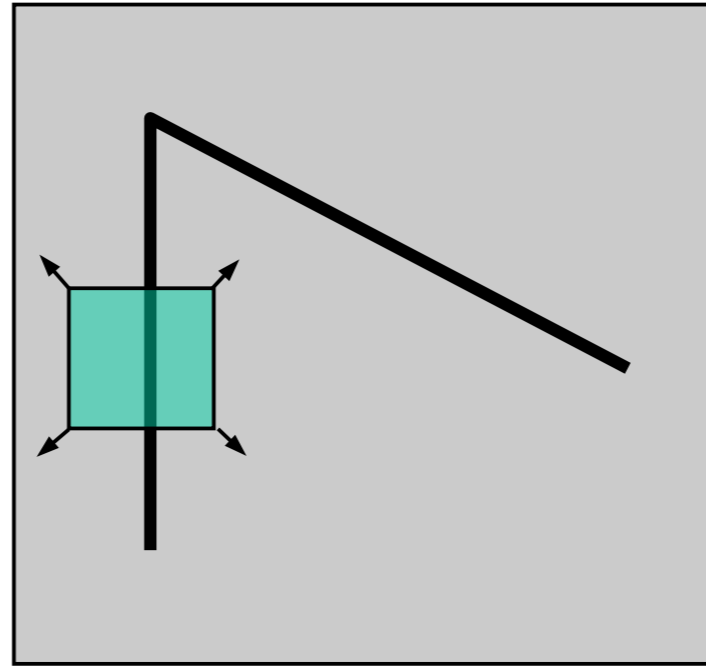
# Harris Corner Detector



homogeneous region



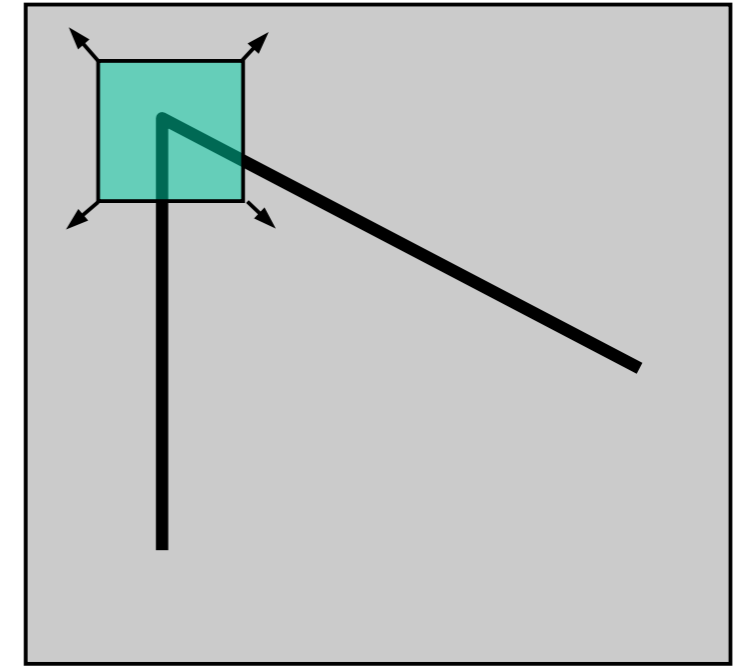
no change in all directions



edge



no change along the edge

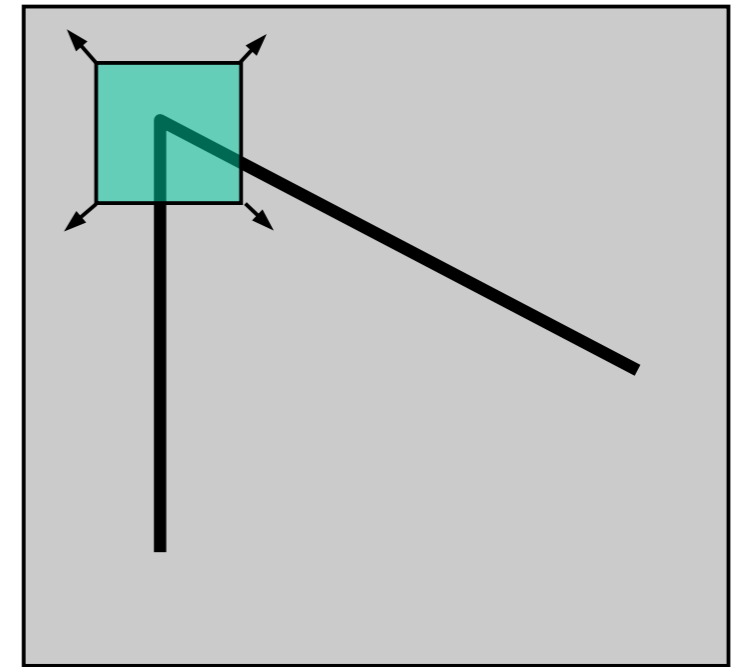
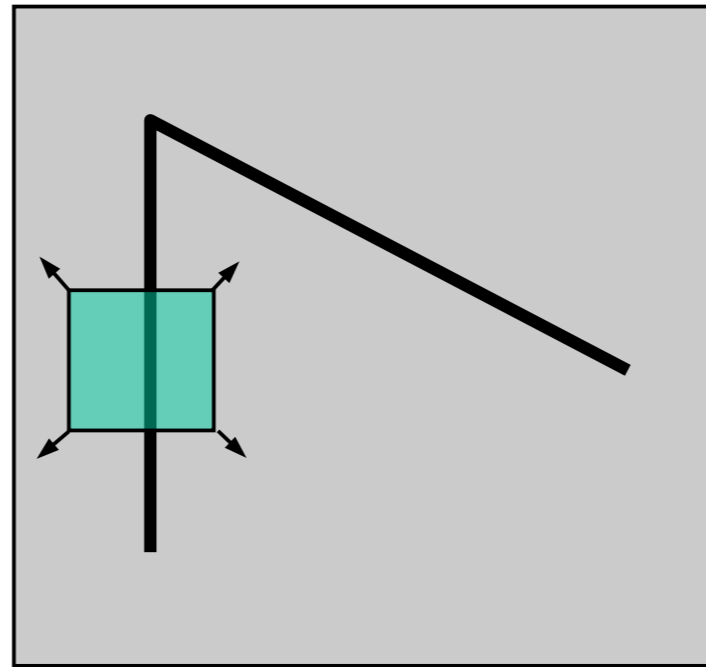
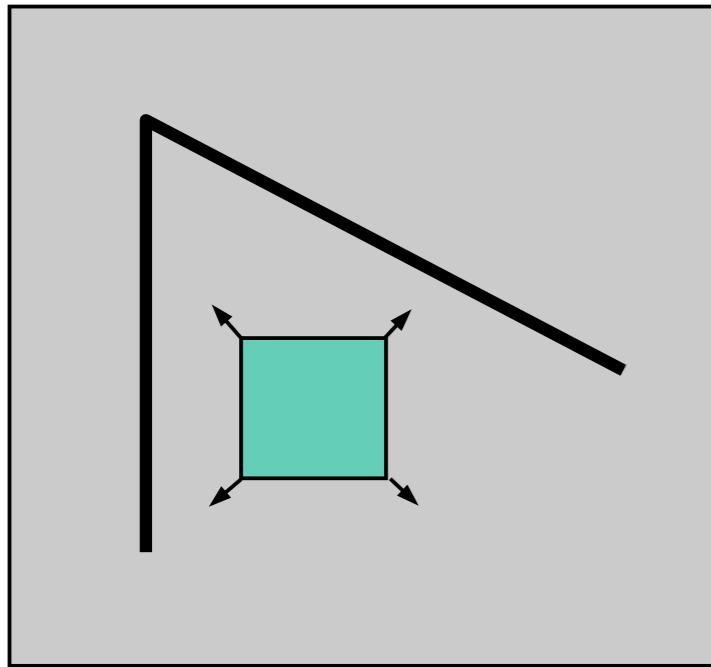


corner



change in all directions

# Harris Corner Detector



$$E(x, y) = w(x, y) * [I(x + u, y + v) - I(x, y)]^2$$

↗  
2D convolution

# Harris Corner Detector

## Taylor series expansion

For small shifts

$$\begin{array}{l} u \rightarrow 0 \\ v \rightarrow 0 \end{array} \Rightarrow I(x + u, y + v) \approx I(x, y) + \frac{\partial I}{\partial x} u + \frac{\partial I}{\partial y} v$$

$$I(x + u, y + v) \approx I(x, y) + [I_x \quad I_y] \begin{bmatrix} u \\ v \end{bmatrix}$$

image derivatives  
along x and y axes

# Harris Corner Detector

$$E(x, y) = w(x, y) * \left( I(x, y) + [I_x \quad I_y] \begin{bmatrix} u \\ v \end{bmatrix} - I(x, y) \right)^2$$

$$= w(x, y) * \left( [I_x \quad I_y] \begin{bmatrix} u \\ v \end{bmatrix} \right)^2$$

$$= w(x, y) * \left( [I_x \quad I_y] \begin{bmatrix} u \\ v \end{bmatrix} \right)^T \left( [I_x \quad I_y] \begin{bmatrix} u \\ v \end{bmatrix} \right)$$

# Harris Corner Detector

$$E(x, y) = w(x, y) * [u \ v] \begin{bmatrix} I_x \\ I_y \end{bmatrix} [I_x \ I_y] \begin{bmatrix} u \\ v \end{bmatrix}$$

$$= [u \ v] \underbrace{\left( w(x, y) * \begin{bmatrix} I_x^2(x, y) & I_x(x, y)I_y(x, y) \\ I_x(x, y)I_y(x, y) & I_y^2(x, y) \end{bmatrix} \right)}_{M(x, y)} \begin{bmatrix} u \\ v \end{bmatrix}$$

# Harris Corner Detector

$$E(x, y) = [u \quad v] M(x, y) \begin{bmatrix} u \\ v \end{bmatrix}$$

$$M(x, y; \sigma) = w(x, y; \sigma) * \begin{bmatrix} I_x^2(x, y) & I_x(x, y)I_y(x, y) \\ I_x(x, y)I_y(x, y) & I_y^2(x, y) \end{bmatrix}$$

$$M(x, y; \sigma) = \begin{bmatrix} w(x, y; \sigma) * I_x^2(x, y) & w(x, y; \sigma) * I_x(x, y)I_y(x, y) \\ w(x, y; \sigma) * I_x(x, y)I_y(x, y) & w(x, y; \sigma) * I_y^2(x, y) \end{bmatrix}$$



# Image Gradient

$$I_x(x, y) = I(x + 1, y) - I(x, y)$$

$$= \underbrace{\begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 1 \\ 0 & 0 & 0 \end{bmatrix}}_{D_x(x, y)} * I(x, y)$$

# Image Gradient

$$I_y(x, y) = I(x, y + 1) - I(x, y)$$

$$= \underbrace{\begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \end{bmatrix}}_{D_y(x, y)} * I(x, y)$$

# Weighted Image Gradient

$$\begin{aligned}w(x, y; \sigma) * I_x(x, y) &= w(x, y; \sigma) * D_x(x, y) * I(x, y) \\ &= [w(x, y; \sigma) * D_x(x, y)] * I(x, y)\end{aligned}$$

convolution is associative

# Weighted Image Gradient

$$\begin{aligned}w(x, y; \sigma) * I_x(x, y) &= w(x, y; \sigma) * D_x(x, y) * I(x, y) \\ &= [w(x, y; \sigma) * D_x(x, y)] * I(x, y) \\ &= [D_x(x, y) * w(x, y; \sigma)] * I(x, y)\end{aligned}$$

convolution is commutative

# Weighted Image Gradient

$$\begin{aligned}w(x, y; \sigma) * I_x(x, y) &= w(x, y; \sigma) * D_x(x, y) * I(x, y) \\&= [w(x, y; \sigma) * D_x(x, y)] * I(x, y) \\&= [D_x(x, y) * w(x, y; \sigma)] * I(x, y) \\&= w_x(x, y; \sigma) * I(x, y)\end{aligned}$$

derivative of the filter

# Weighted Image Gradient

$$w(x, y; \sigma) * I_x(x, y) = w_x(x, y; \sigma) * I(x, y)$$

$$w(x, y; \sigma) * I_y(x, y) = w_y(x, y; \sigma) * I(x, y)$$

Image is discrete  $\Rightarrow$  Gradient is approximate

We always find the gradient of the kernel !

# Harris Corner Detector

$$E(x, y) = [u \quad v] M(x, y) \begin{bmatrix} u \\ v \end{bmatrix}$$

$$M(x, y) = \begin{bmatrix} (w_x * I)^2 & (w_x * I)(w_y * I) \\ (w_x * I)(w_y * I) & (w_y * I)^2 \end{bmatrix}_{(x, y)}$$

# Harris Detector

$$f(\sigma) = \frac{\lambda_1(\sigma)\lambda_2(\sigma)}{\lambda_1(\sigma) + \lambda_2(\sigma)} = \frac{\det(M(\sigma))}{\text{trace}(M(\sigma))}$$

objective function

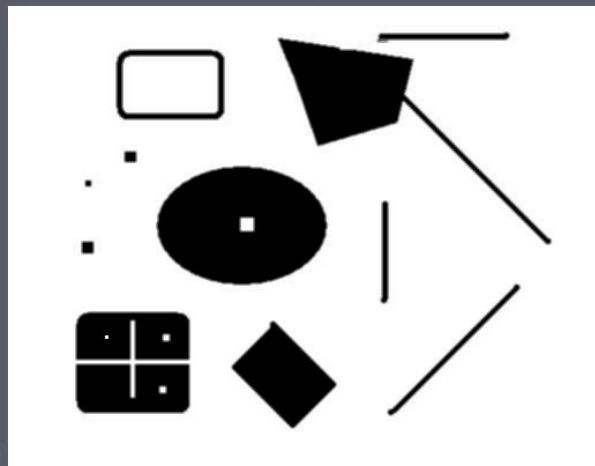


# Example of Detecting Harris Corners



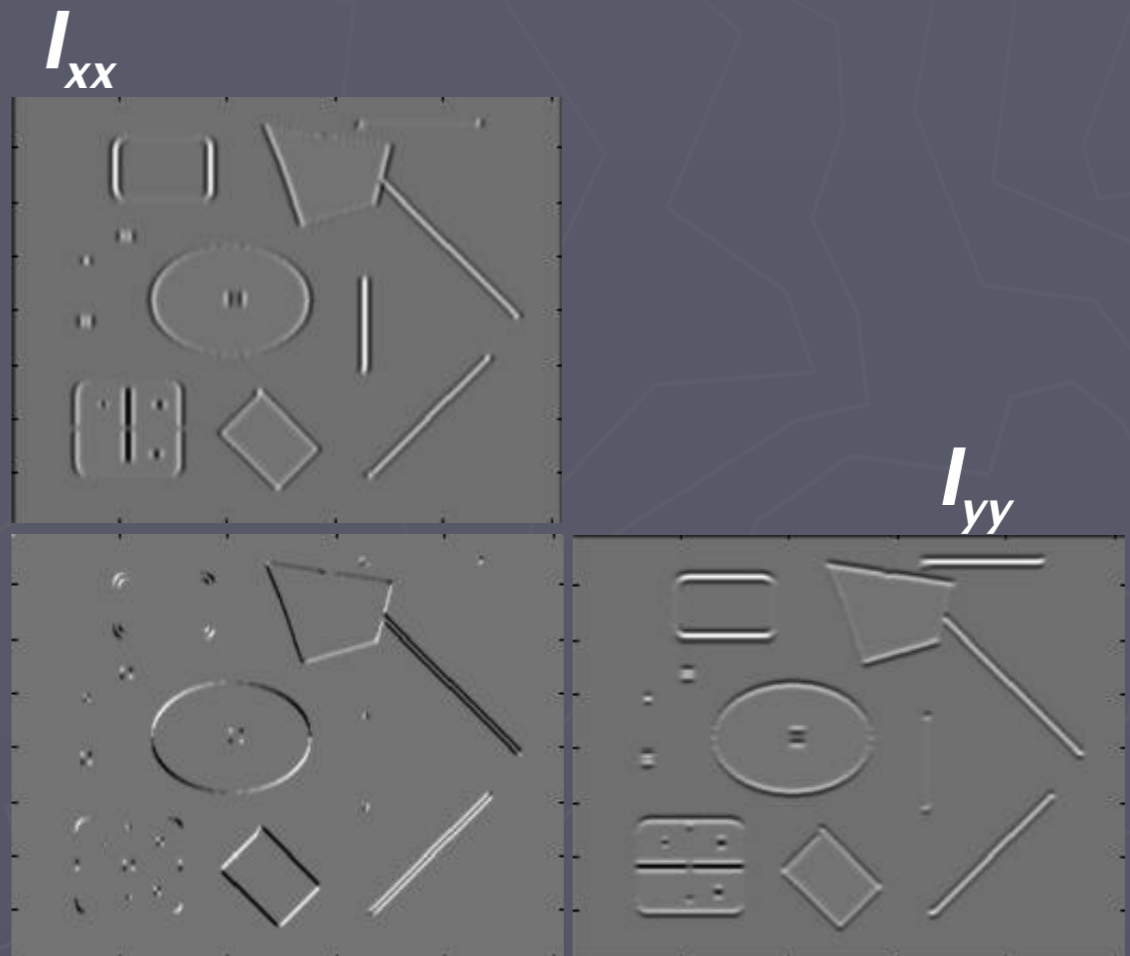
# Hessian detector (Beaudet, 1978)

## Hessian determinant



$$\text{Hessian}(I) = \begin{bmatrix} I_{xx} & I_{xy} \\ I_{xy} & I_{yy} \end{bmatrix}$$

$$\det(\text{Hessian}(I)) = I_{xx}I_{yy} - I_{xy}^2$$



# Hessian Detector

$$E(x, y) = [u \quad v] H(x, y) \begin{bmatrix} u \\ v \end{bmatrix}$$

$$H(x, y; \sigma) = w(x, y; \sigma) * \begin{bmatrix} I_{xx}(x, y) & I_{xy}(x, y) \\ I_{xy}(x, y) & I_{yy}(x, y) \end{bmatrix}$$

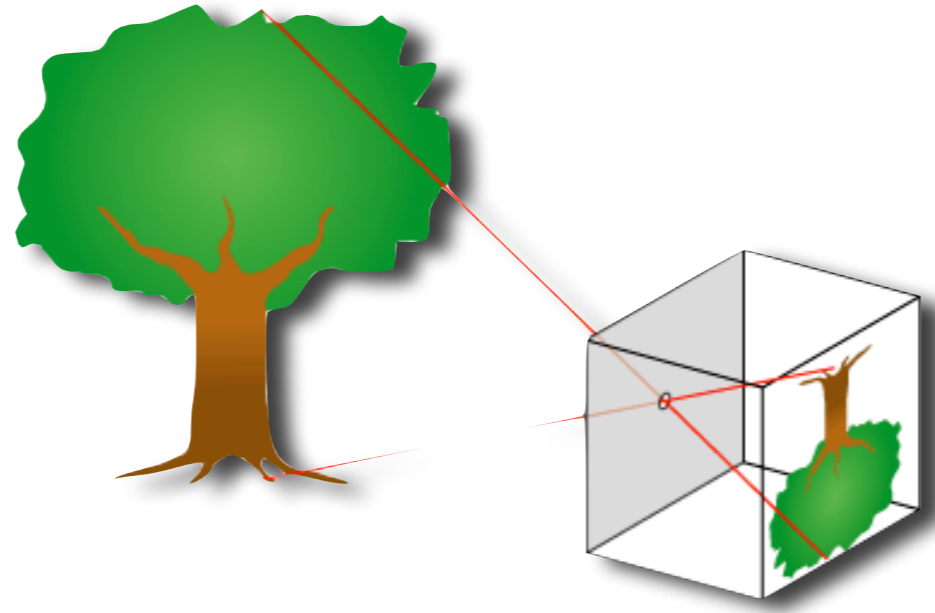
$$H(x, y; \sigma) = \begin{bmatrix} w_{xx}(x, y; \sigma) * I(x, y) & w_{xy}(x, y; \sigma) * I(x, y) \\ w_{xy}(x, y; \sigma) * I(x, y) & w_{yy}(x, y; \sigma) * I(x, y) \end{bmatrix}$$

# Hessian Detector

$$f(\sigma) = \frac{\lambda_1(\sigma)\lambda_2(\sigma)}{\lambda_1(\sigma) + \lambda_2(\sigma)} = \frac{\det(H(\sigma))}{\text{trace}(H(\sigma))}$$

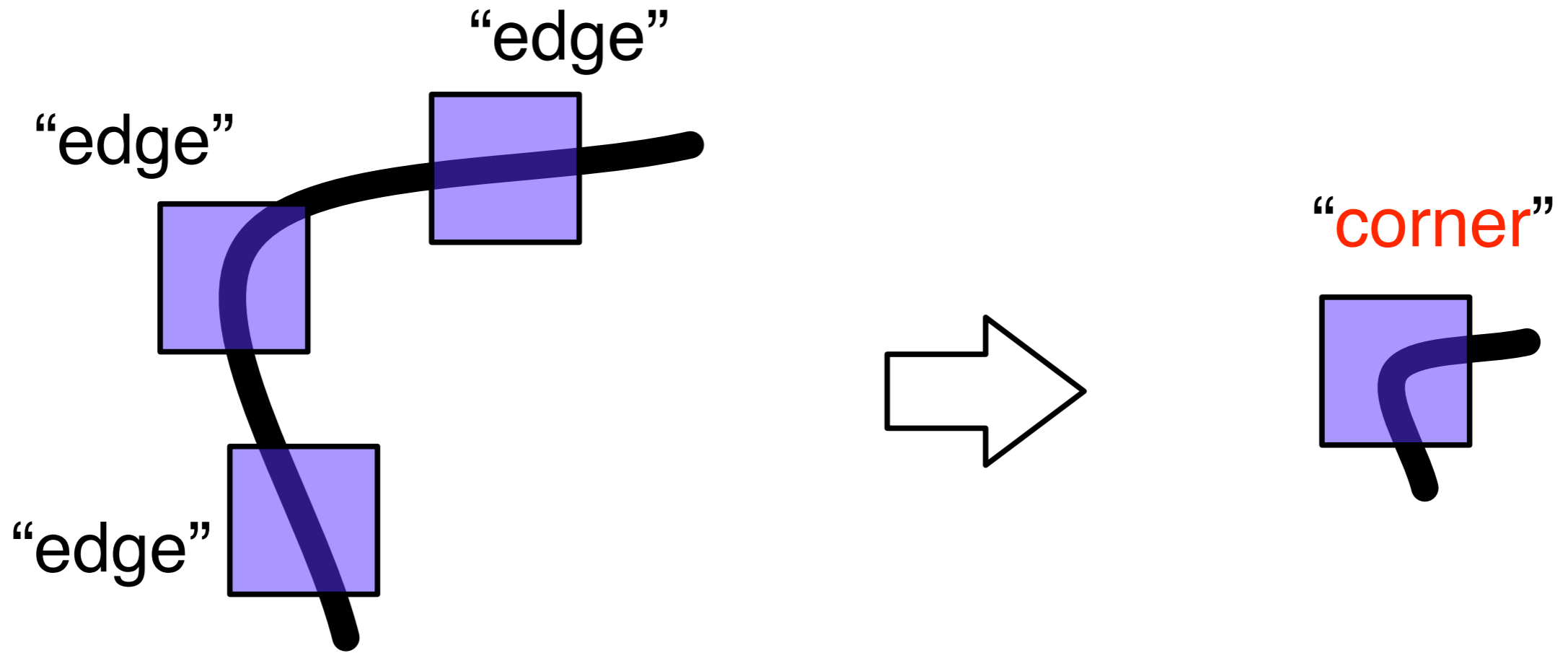
objective function

# Properties of Harris Corners

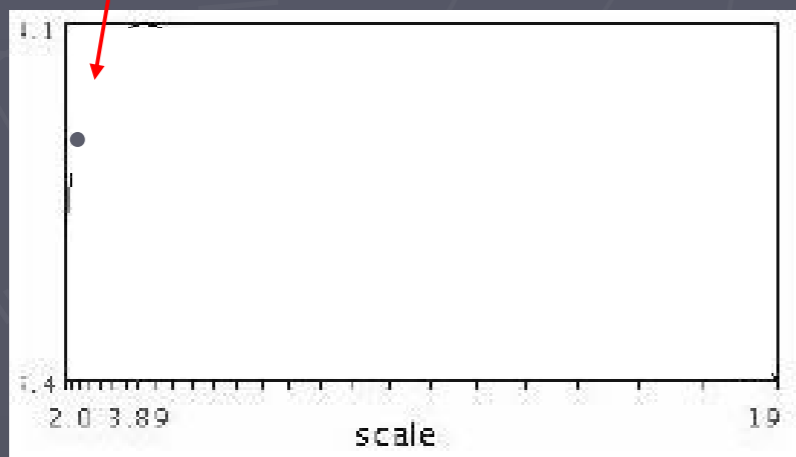


- Invariance to variations of imaging parameters:
  - Illumination?
  - Camera distance, i.e., scale ?
  - Camera viewpoint, i.e., affine transformation?

# Harris/Hessian Detector is NOT Scale Invariant



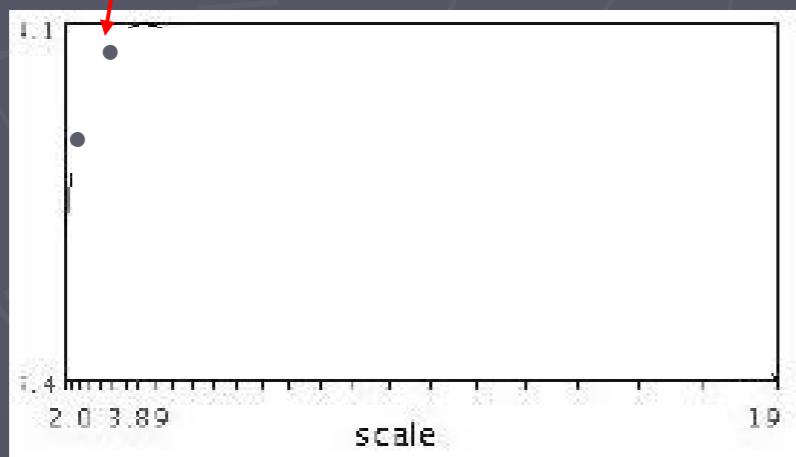
# Automatic scale selection



$$f(I_{i_1..i_m}(x, \sigma))$$

Source: Tuytelaars

# Automatic scale selection

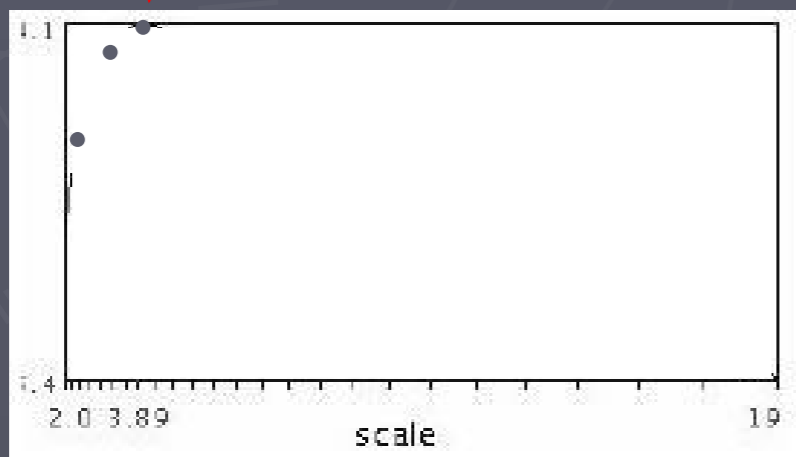


$$f(I_{i_1..i_m}(x, \sigma))$$

Source: Tuytelaars



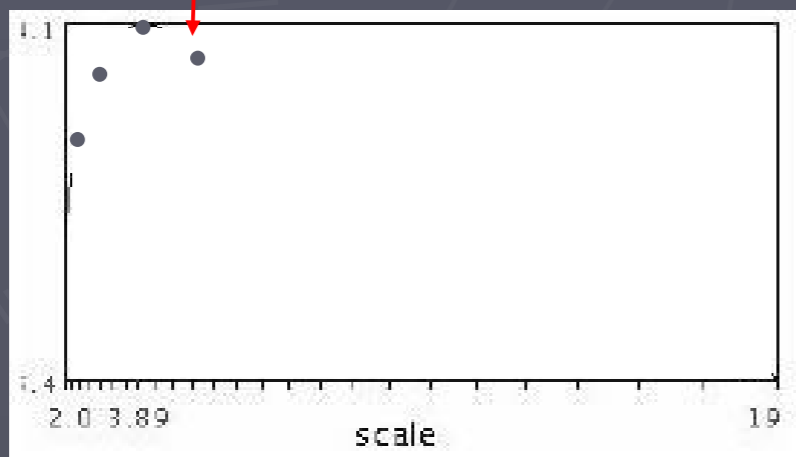
# Automatic scale selection



$$f(I_{i_1..i_m}(x, \sigma))$$

Source: Tuytelaars

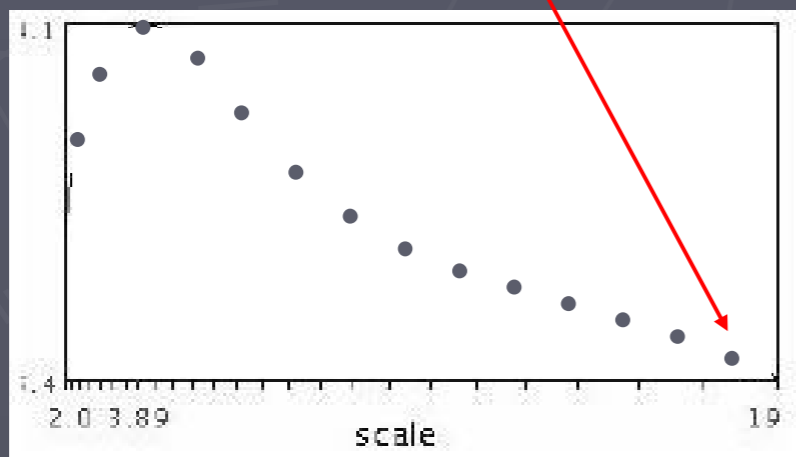
# Automatic scale selection



$$f(I_{i_1..i_m}(x, \sigma))$$

Source: Tuytelaars

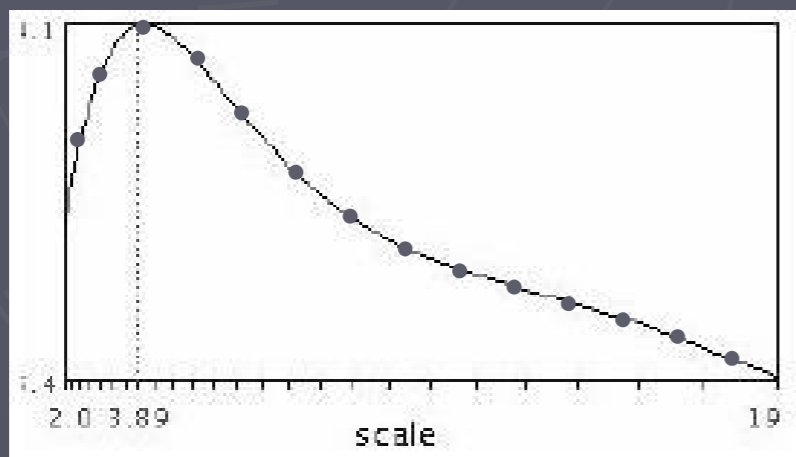
# Automatic scale selection



$$f(I_{i_1..i_m}(x, \sigma))$$

Source: Tuytelaars

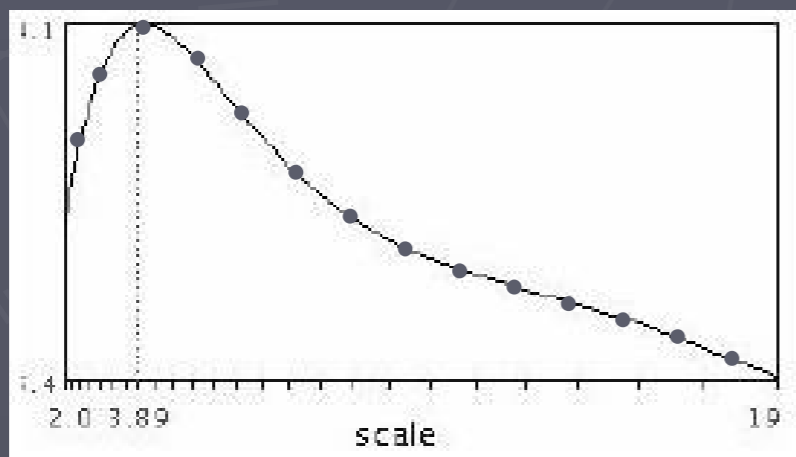
# Automatic scale selection



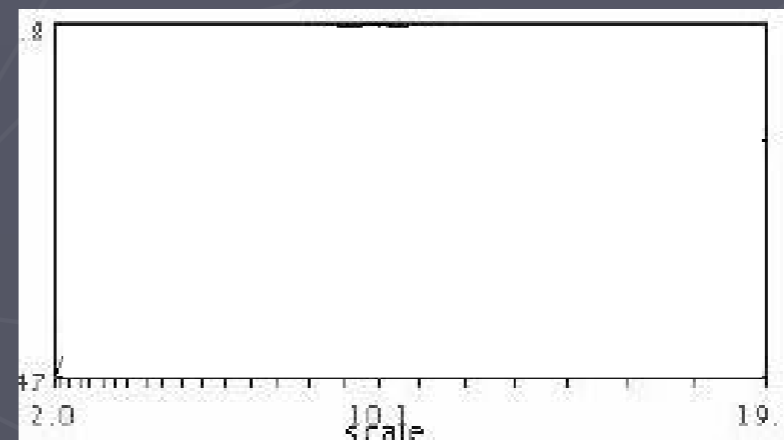
$$f(I_{i_1..i_m}(x, \sigma))$$

Source: Tuytelaars

# Automatic scale selection



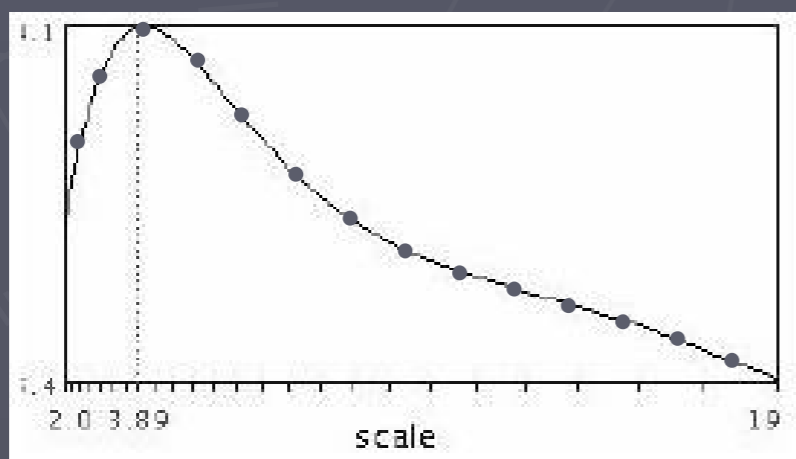
$$f(I_{i_1 \dots i_m}(x, \sigma))$$



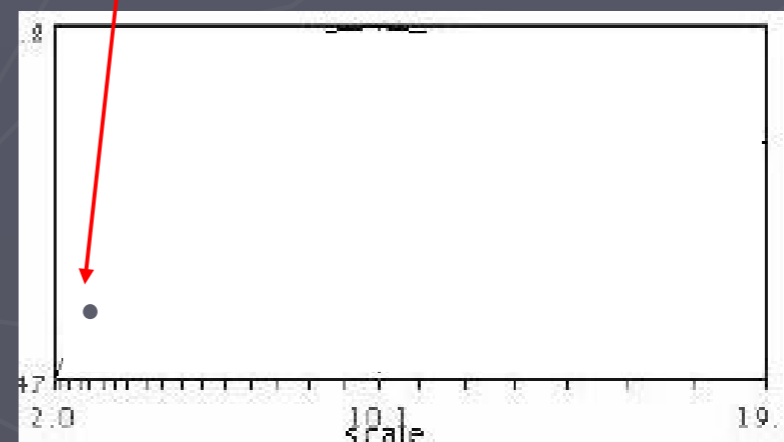
$$f(I_{i_1 \dots i_m}(x', \sigma))$$

Source: Tuytelaars

# Automatic scale selection



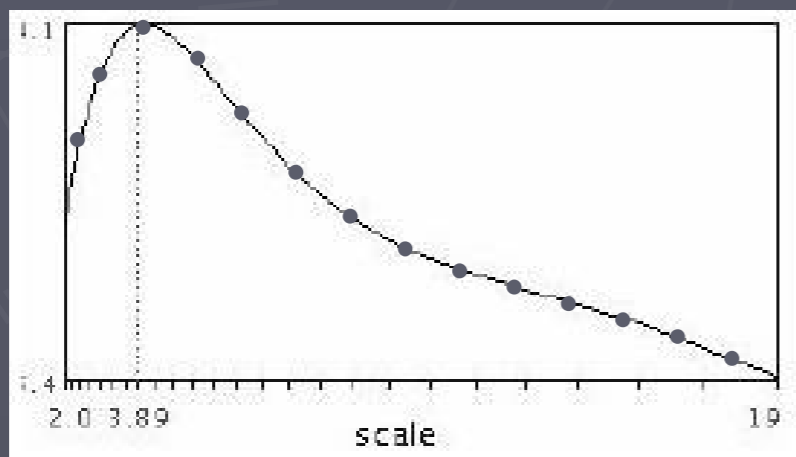
$$f(I_{i_1 \dots i_m}(x, \sigma))$$



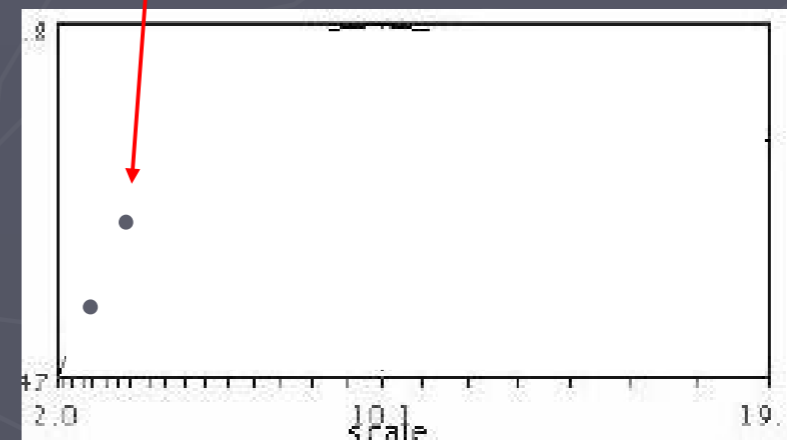
$$f(I_{i_1 \dots i_m}(x', \sigma))$$

Source: Tuytelaars

# Automatic scale selection



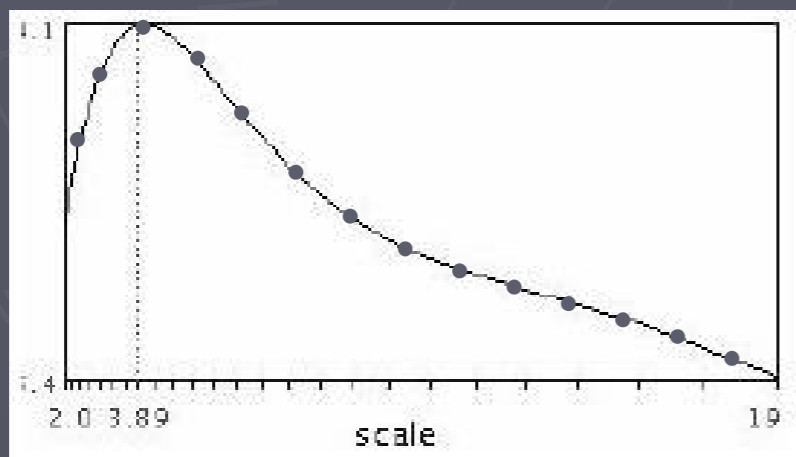
$$f(I_{i_1 \dots i_m}(x, \sigma))$$



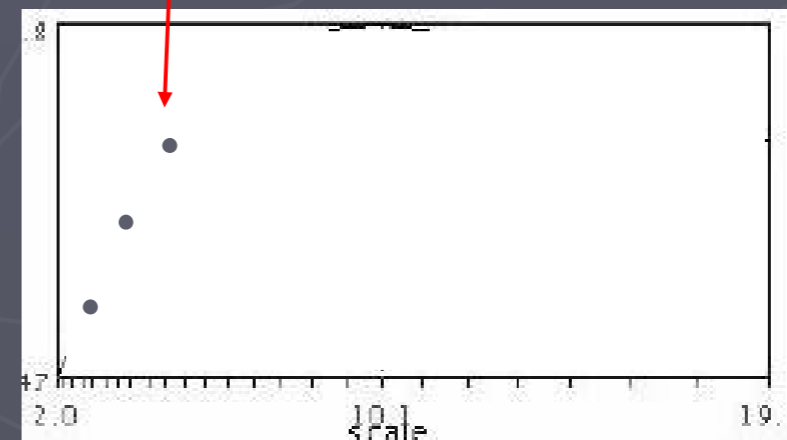
$$f(I_{i_1 \dots i_m}(x', \sigma))$$

Source: Tuytelaars

# Automatic scale selection



$$f(I_{i_1 \dots i_m}(x, \sigma))$$

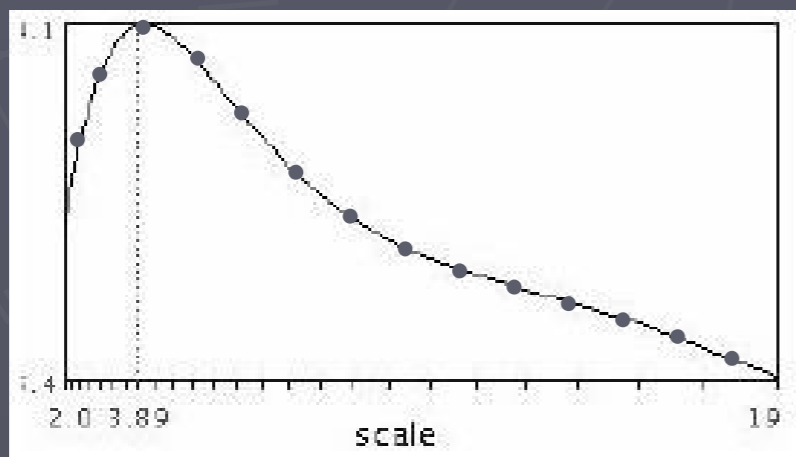


$$f(I_{i_1 \dots i_m}(x', \sigma))$$

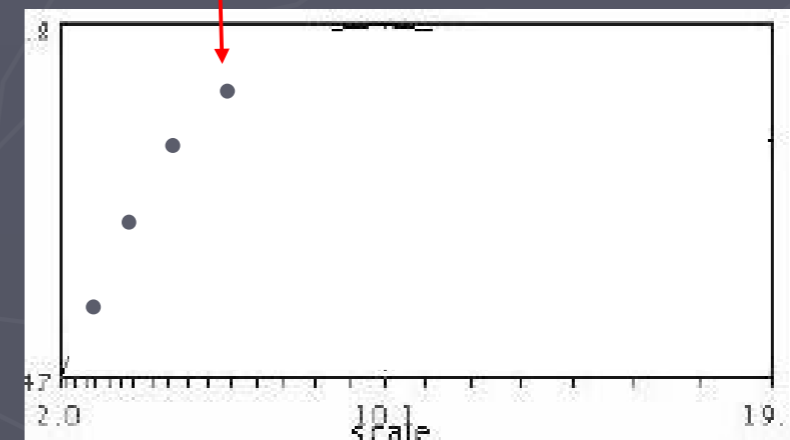
Source: Tuytelaars



# Automatic scale selection



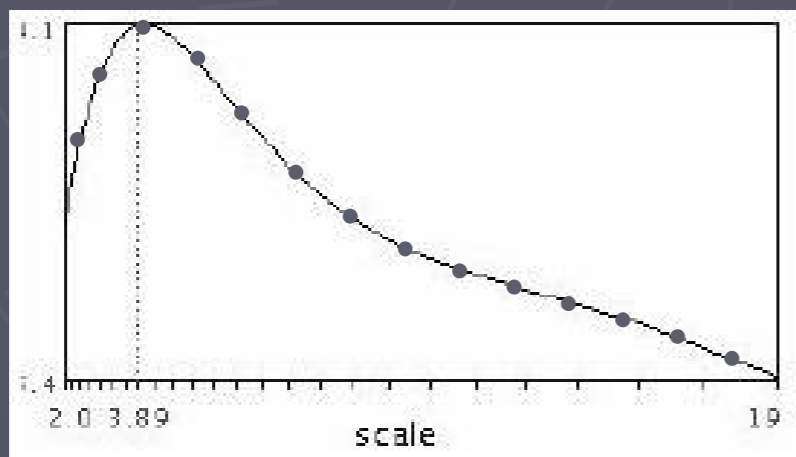
$$f(I_{i_1 \dots i_m}(x, \sigma))$$



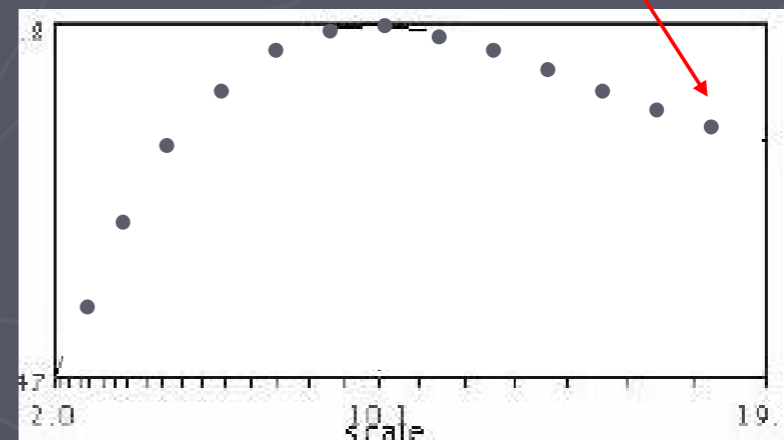
$$f(I_{i_1 \dots i_m}(x', \sigma))$$

Source: Tuytelaars

# Automatic scale selection



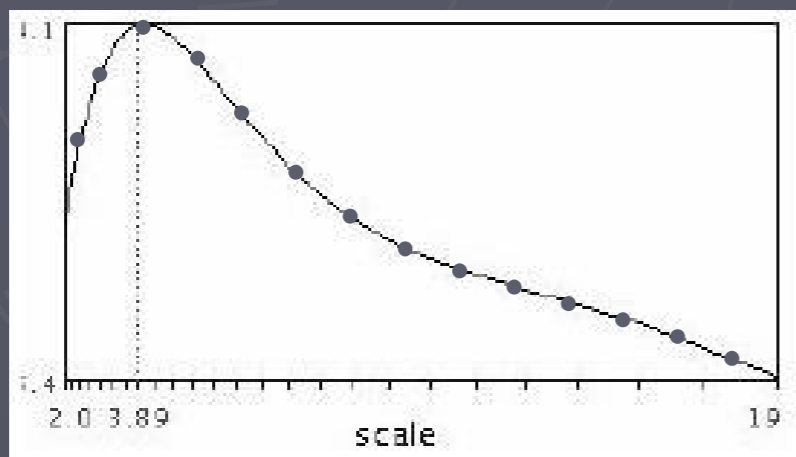
$$f(I_{i_1 \dots i_m}(x, \sigma))$$



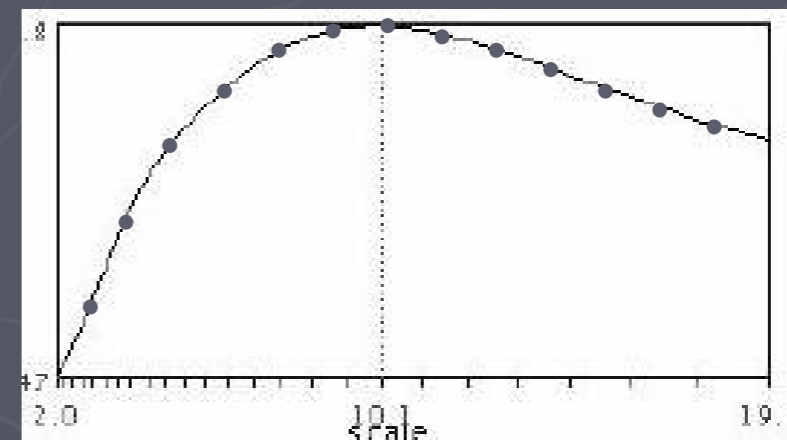
$$f(I_{i_1 \dots i_m}(x', \sigma))$$

Source: Tuytelaars

# Automatic scale selection



$$f(I_{i_1 \dots i_m}(x, \sigma))$$

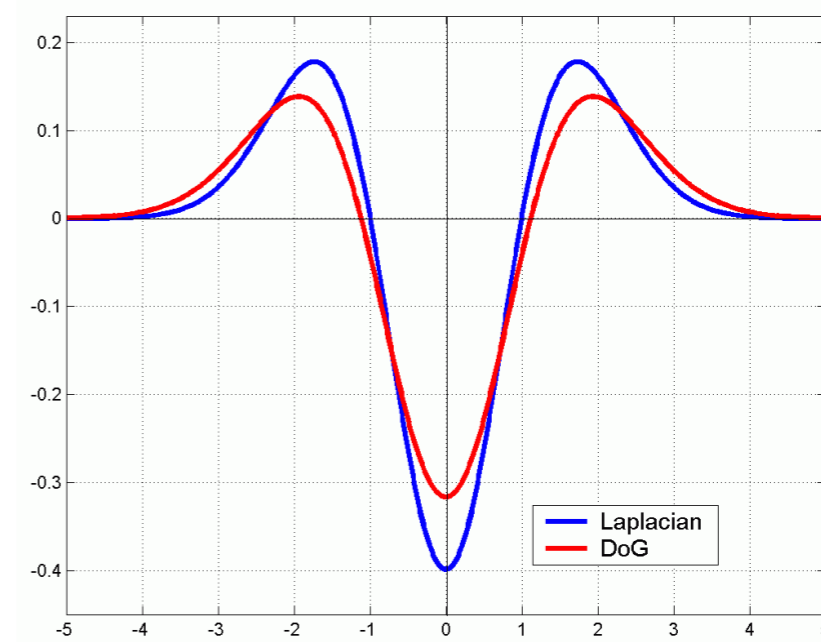


$$f(I_{i_1 \dots i_m}(x', \sigma'))$$

Source: Tuytelaars

# Popular Kernels: Laplacian of Gaussians

$$w(\sigma) * I$$



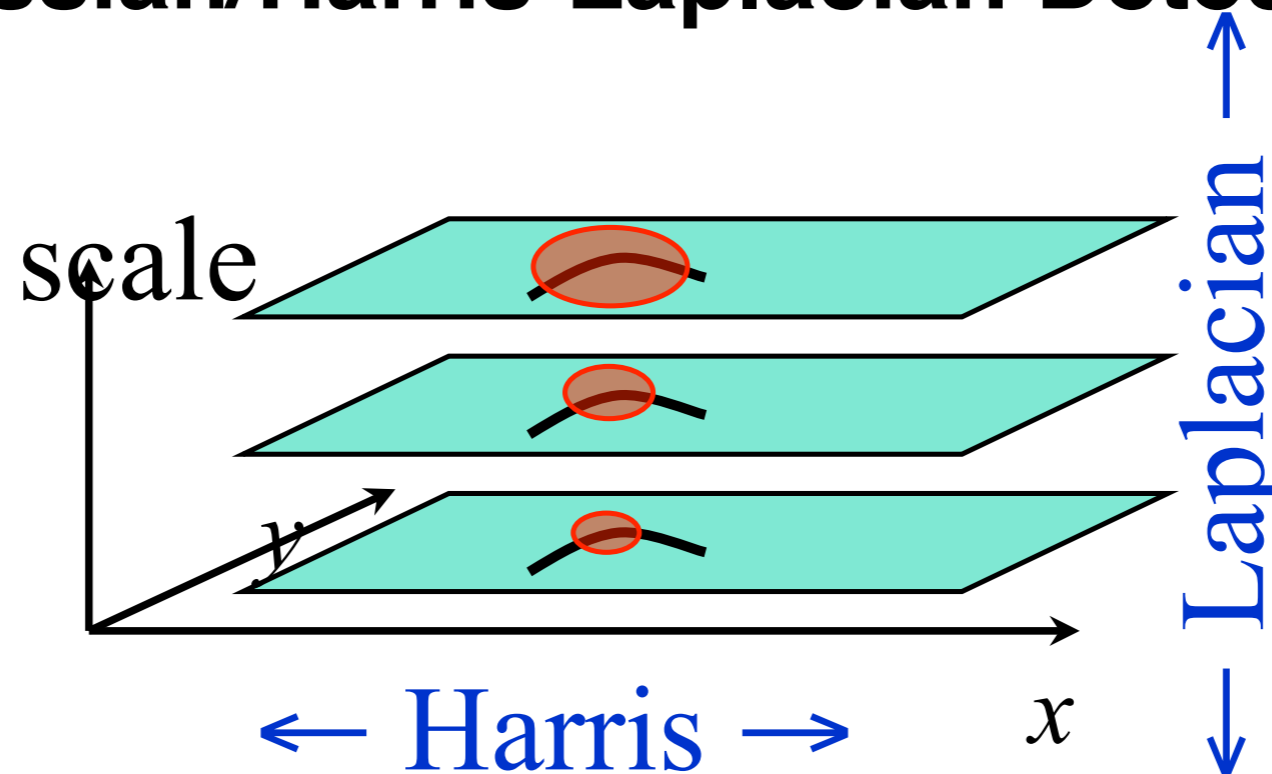
Gaussian

$$G(x, y; \sigma) = \frac{1}{\sqrt{2\pi\sigma}} \exp\left(-\frac{x^2 + y^2}{2\sigma^2}\right)$$

Laplacian of Gaussians

$$L(\sigma) = \sigma^2 (G_{xx}(x, y; \sigma) + G_{yy}(x, y; \sigma))$$

# Hessian/Harris-Laplacian Detector



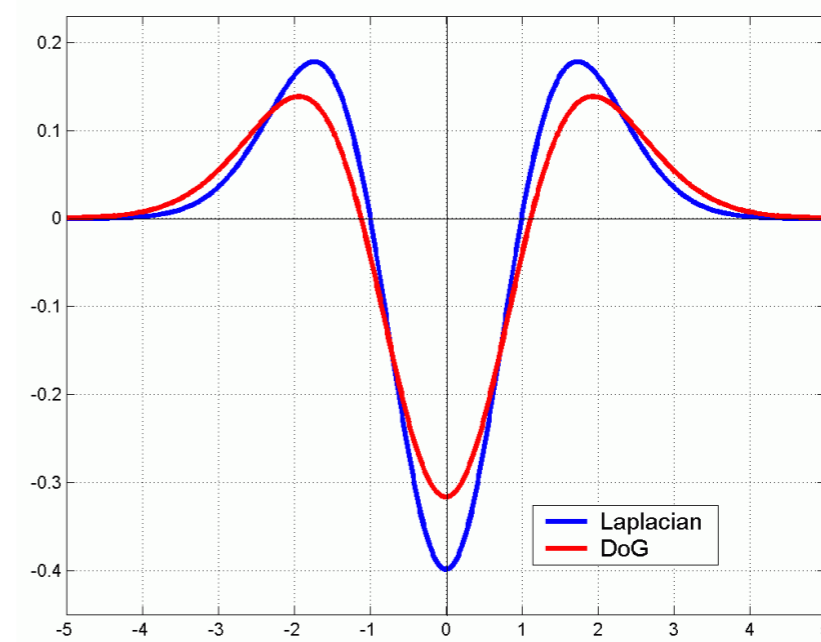
- Find a local maximum of Hessian/Harris function

$$E(x, y; \sigma) = \sigma^2 (G_{xx}(x, y; \sigma) + G_{yy}(x, y; \sigma)) * I(x, y)$$

- simultaneously in :
  - 2D space of the image
  - Scale

# Popular Kernels: Difference of Gaussians

$$w(\sigma) * I$$



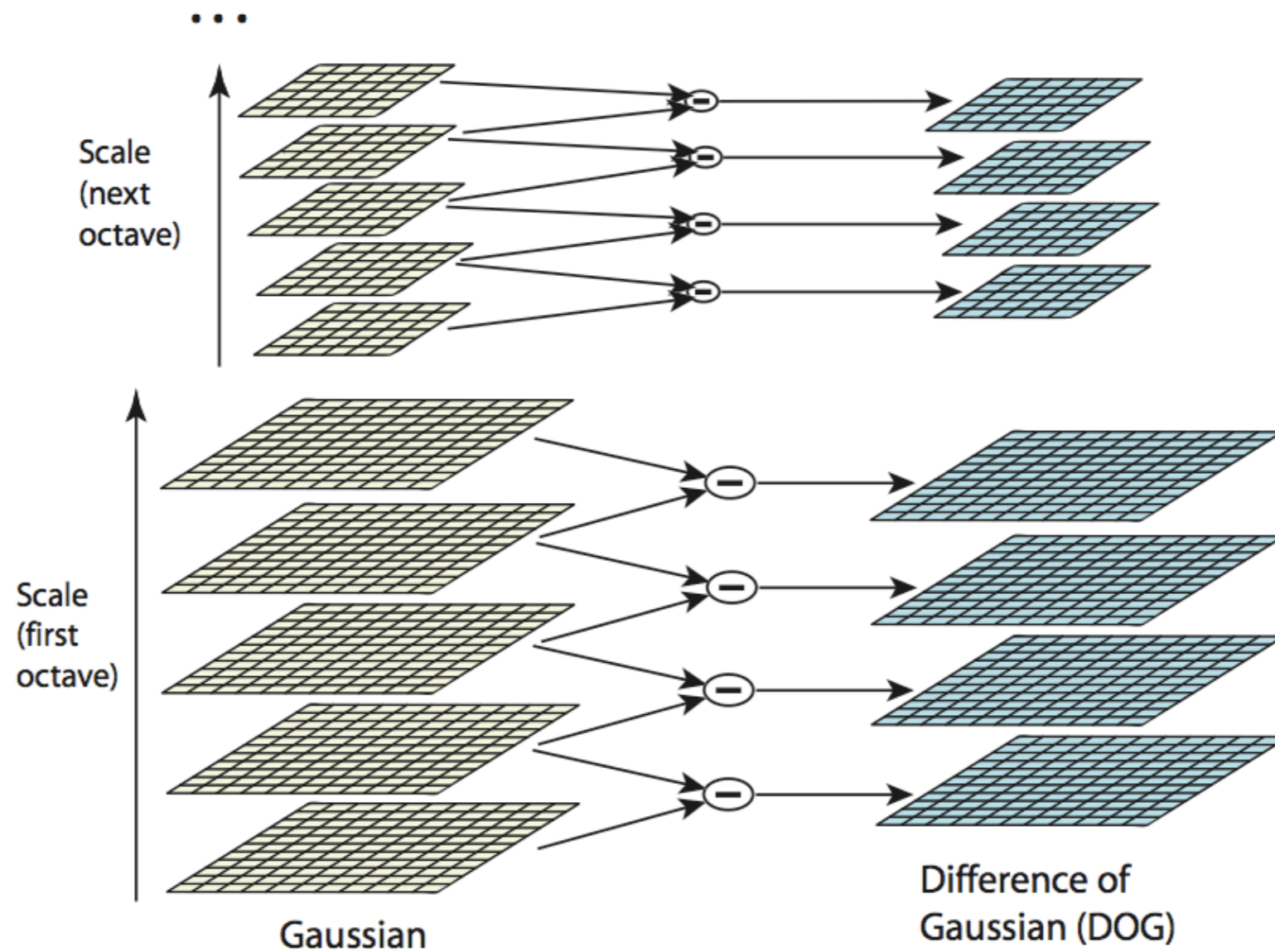
Gaussian

$$G(x, y; \sigma) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{x^2 + y^2}{2\sigma^2}\right)$$

Difference of  
Gaussians

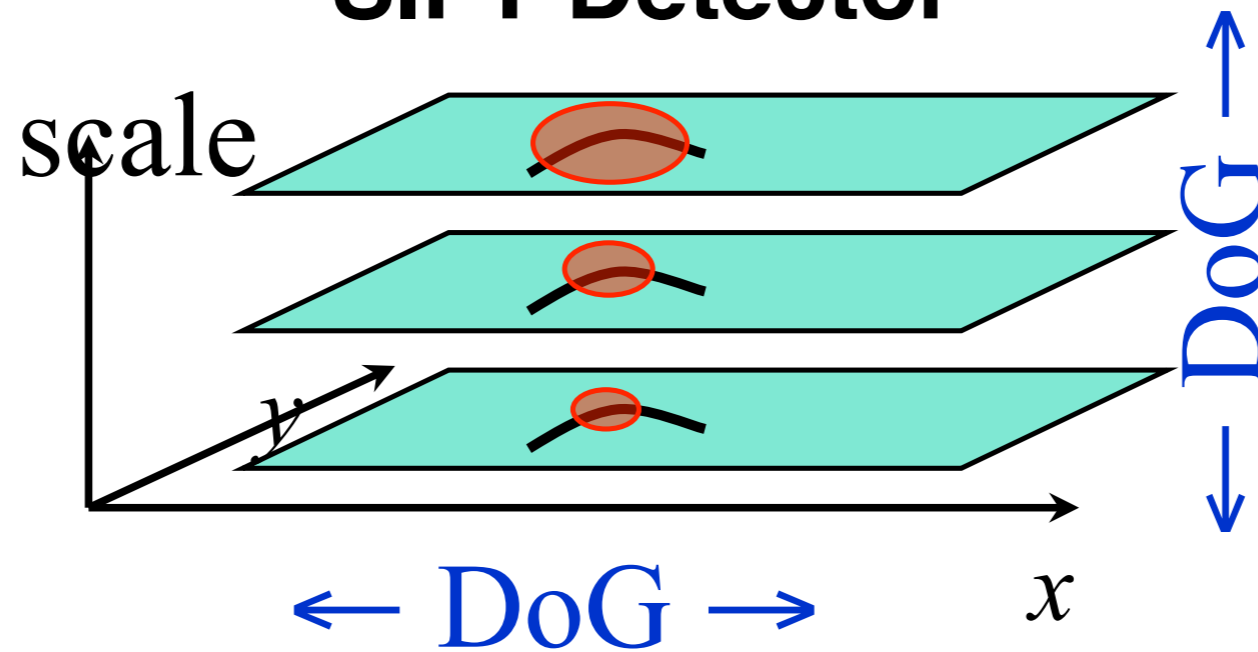
$$DoG(\sigma) = G(x, y; k\sigma) - G(x, y; \sigma)$$

# Selected Scales = Extrema of DoG/Laplacian



- Convolve the image with Gaussians whose sigma increases
- Then, subsample, and repeat the convolutions
- Finally, find extrema in the 3D DoG or Laplacian space

# SIFT Detector



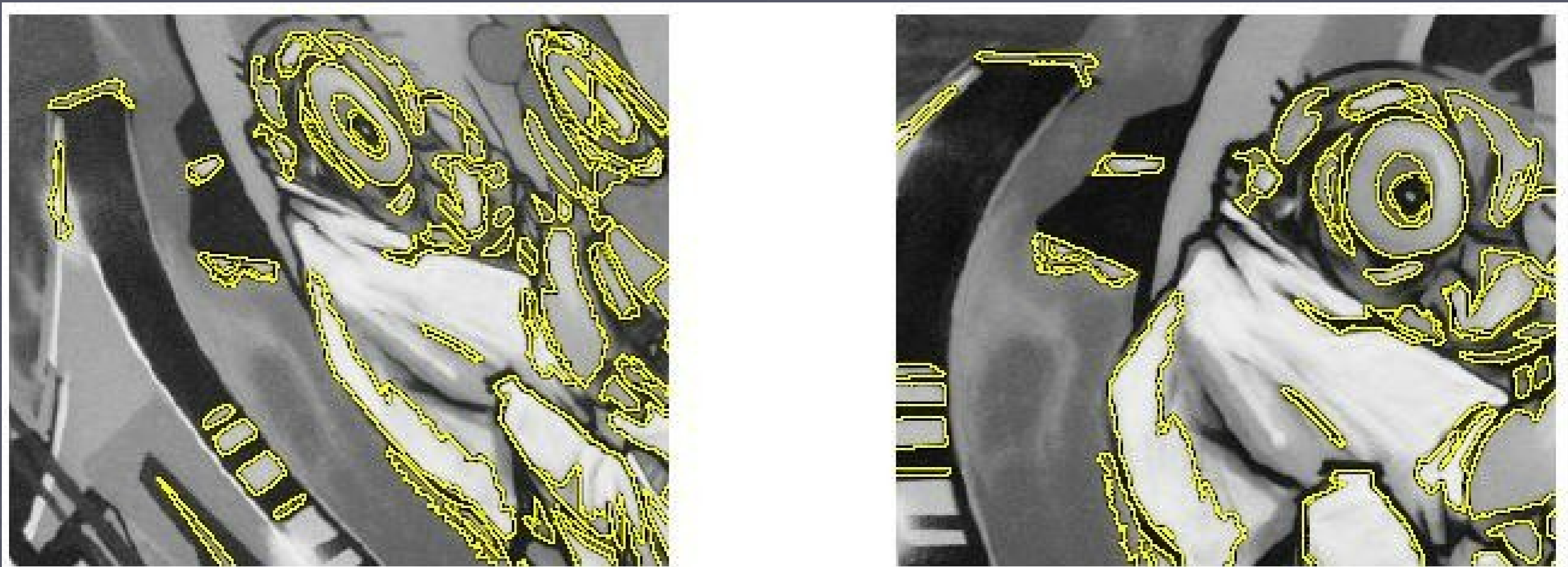
- Find a local maximum of

$$E(x, y; \sigma) = \text{DOG}(x, y; \sigma) * I(x, y)$$

- simultaneously in:
  - 2D space of the image
  - Scale



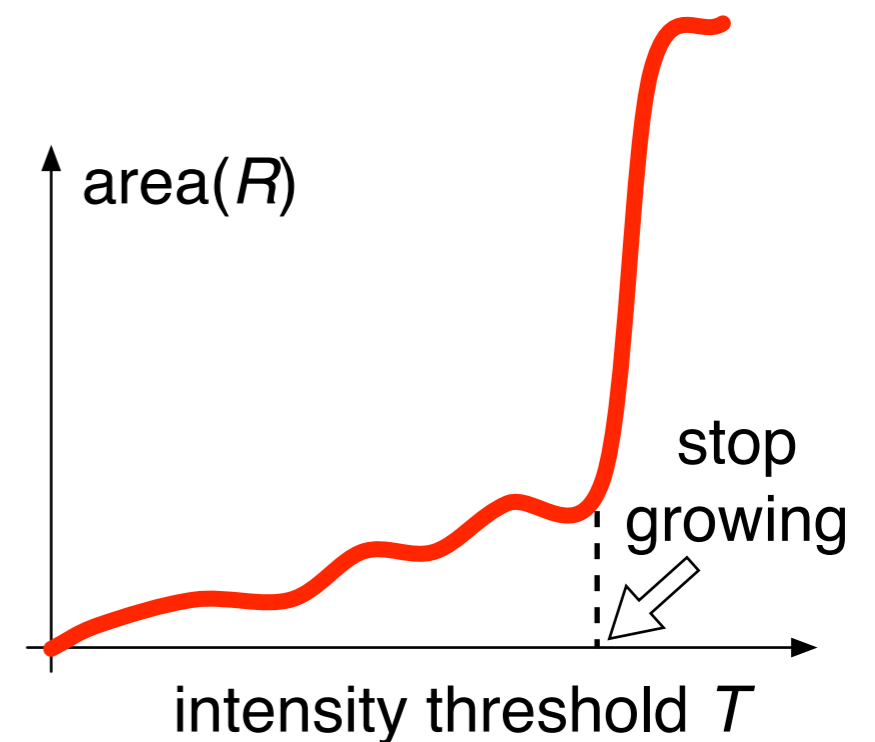
# Maximally Stable Extremal Regions



Source: Tuytelaars

# Maximally Stable Extremal Region Detector

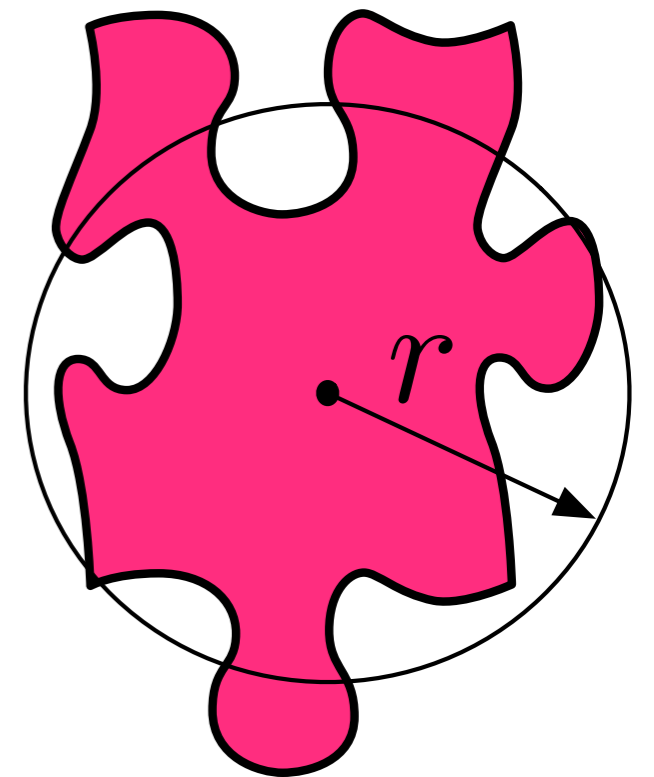
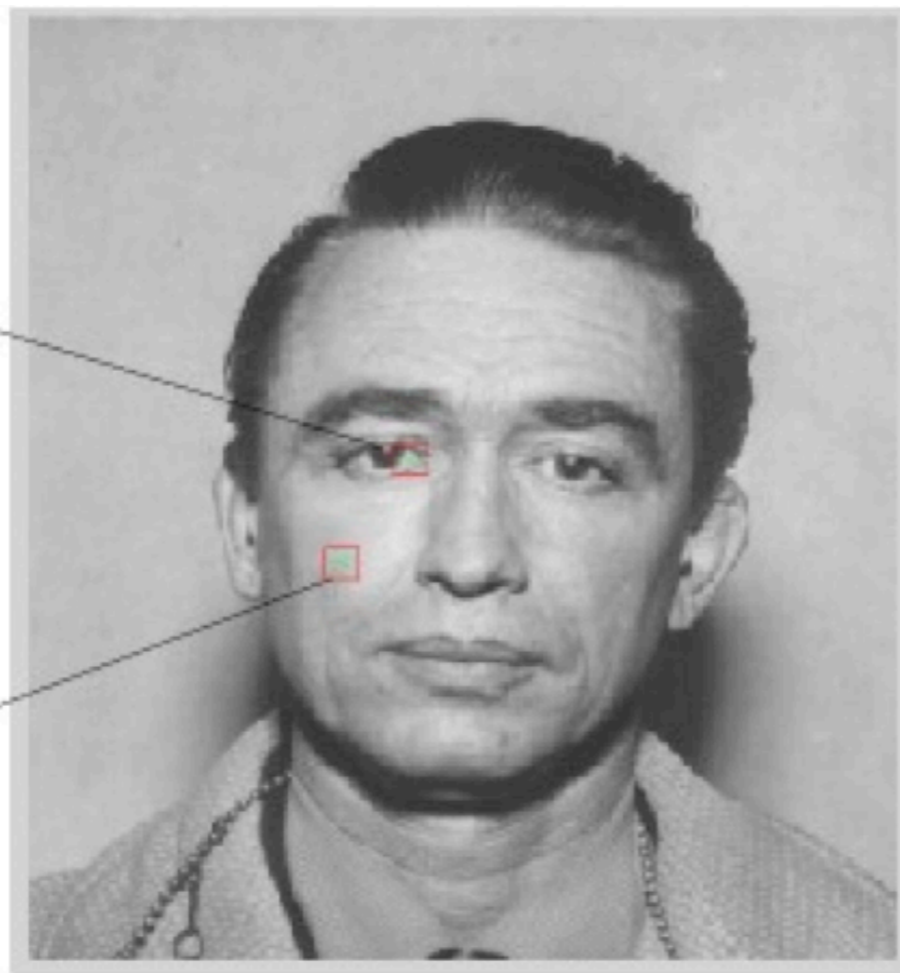
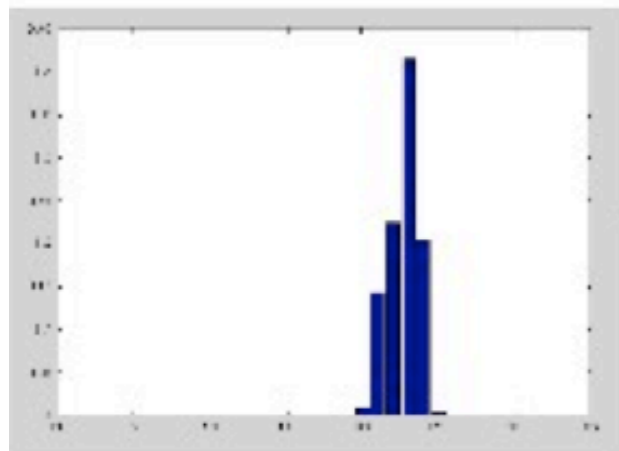
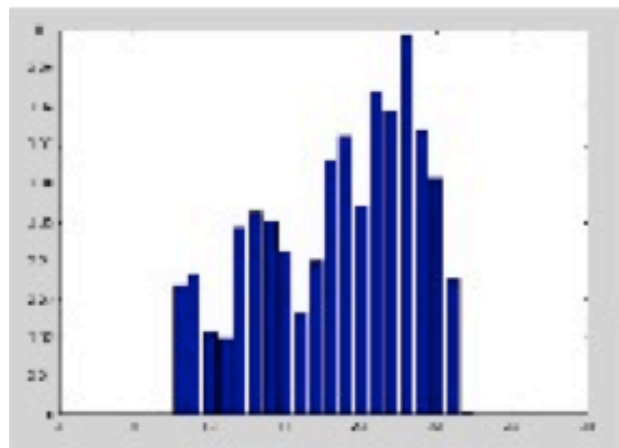
1. Sort pixels by intensities and place them in a stack  $S$
2. Pop up the first pixel  $p$  from  $S$
3. Start growing region  $R$  around  $p$  from adjacent pixels
  - 3.1. Increment the contrast threshold  $T$  from black to white
  - 3.2. For each  $T$  include in  $R$  all adjacent pixels to  $p$
  - 3.3. Monitor a plot of  $\text{area}(R)$  vs.  $T$
  - 3.4. If “large jump” in  $\text{area}(R)$ , stop
4. Put  $R$  in the solution
5. Delete all pixels of  $R$  from  $S$
6. If  $S$  is not empty, go to step 2



# Kadir-Brady Saliency Detector

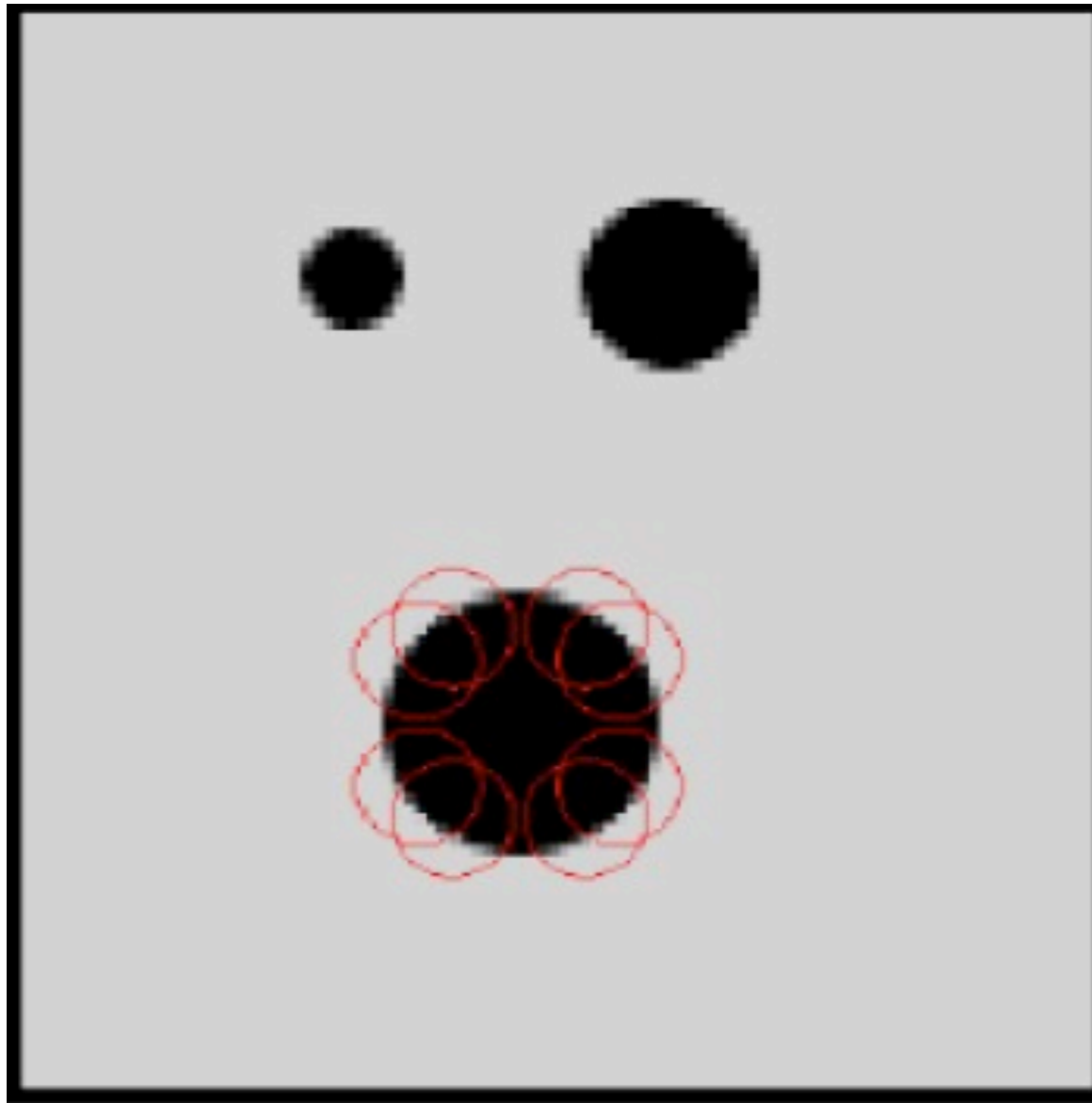
Saliency of a region = Function of entropy of pixels in that region

$$H_R(\sigma, \mathbf{x}) = - \int_{r \in R} p(r, \sigma, \mathbf{x}) \log p(r, \sigma, \mathbf{x}) dr$$



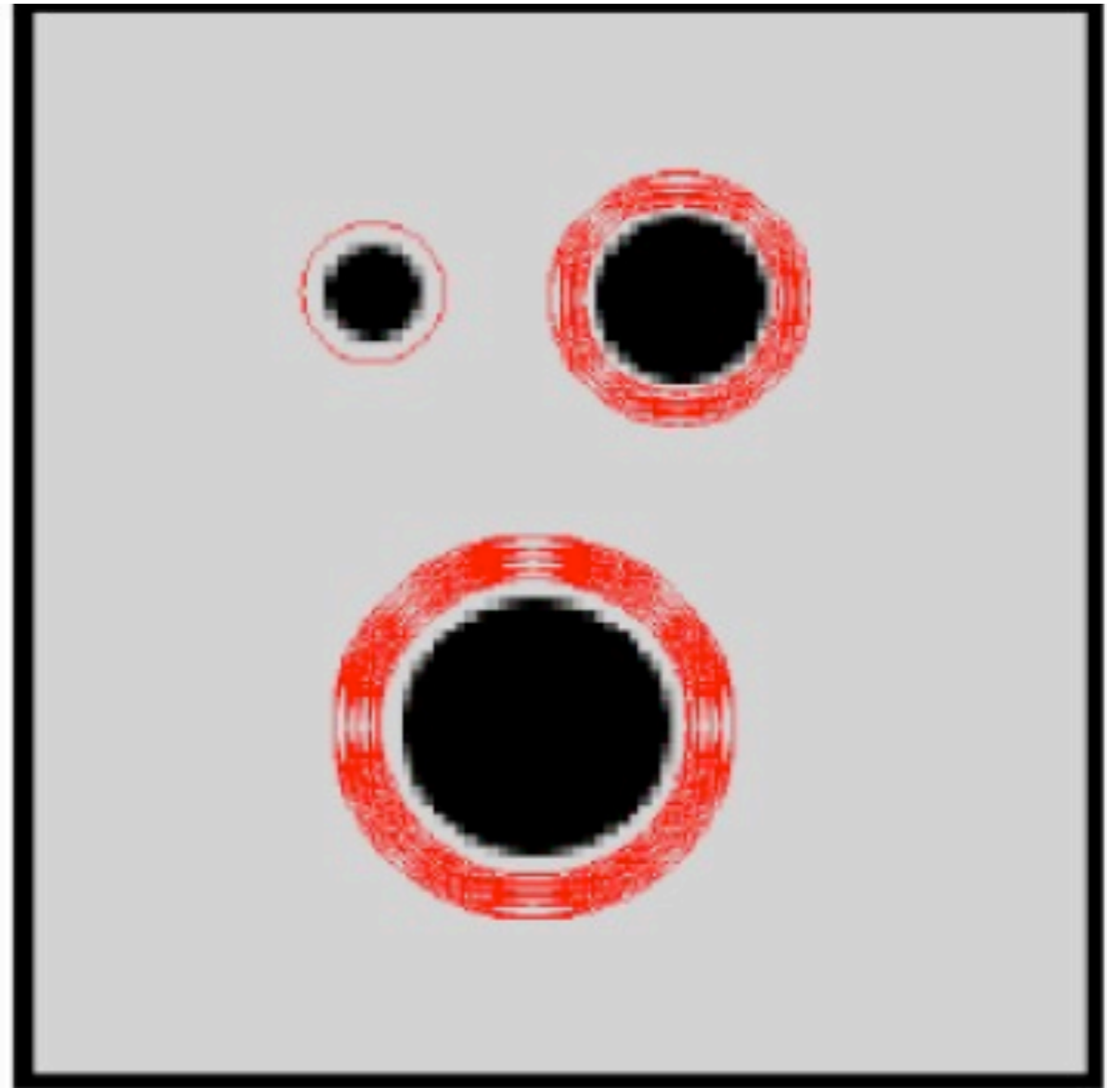
histogram  $\approx$  pdf of pixels

# Kadir-Brady Saliency Detector



detection using:

$$H_R(\sigma, \mathbf{x})$$



detection using:

$$Y_R(\sigma, \mathbf{x}) = H_R(\sigma, \mathbf{x}) \cdot W_R(\sigma, \mathbf{x})$$

# Kadir-Brady Saliency Detector

- Salient region has a large
  - Entropy
  - Change of pdf across scales

Region saliency:

$$Y_R(\sigma, \mathbf{x}) = H_R(\sigma, \mathbf{x}) \cdot W_R(\sigma, \mathbf{x})$$

Change of pdf across scales:

$$W_R(\sigma, \mathbf{x}) = \sigma \left| \int_{r \in R} \frac{\partial p(r, \sigma, \mathbf{x})}{\partial \sigma} dr \right|$$

# Next Class

- Other interest points
- Point descriptors