

Learning First-Order Temporal Logic Formulas

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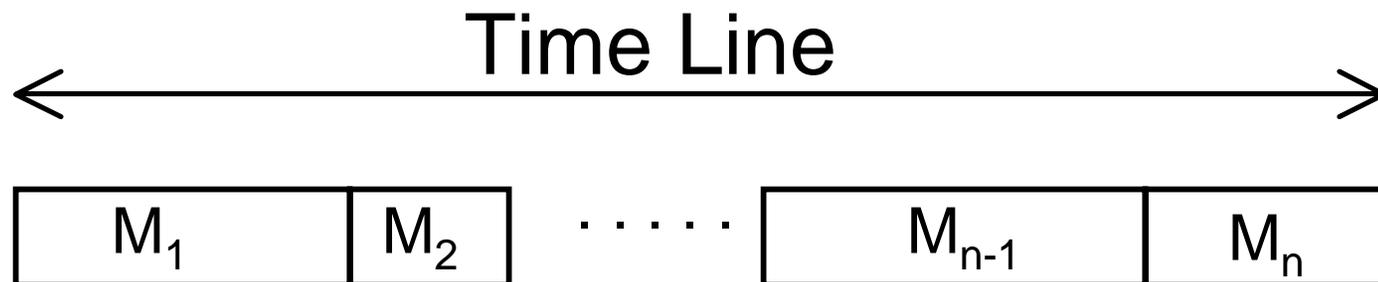
Overview

- **Temporal Logic**
- **Motivation**
 - Learning Visual Event Definitions
 - Learning Control Knowledge for Planners
 - Relational Reinforcement Learning
- **Related ML Techniques**
 - Propositional sequence mining
 - Explicit and propositional FSA/HMM inference
 - Inductive Logic Programming

Temporal Models

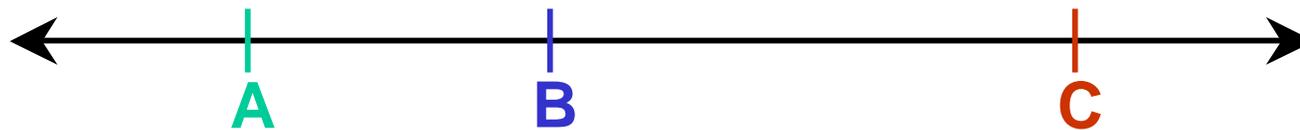
Linear temporal model: a sequence of atemporal models.

Atemporal model: a traditional first-order or propositional model.



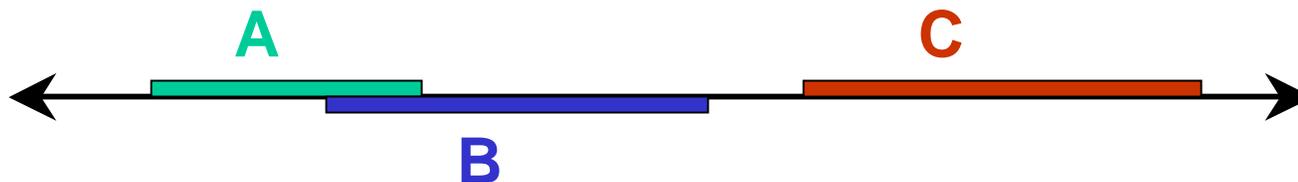
Time-points vs. Time-intervals

Time-point semantics



(A before B) AND (B before C)

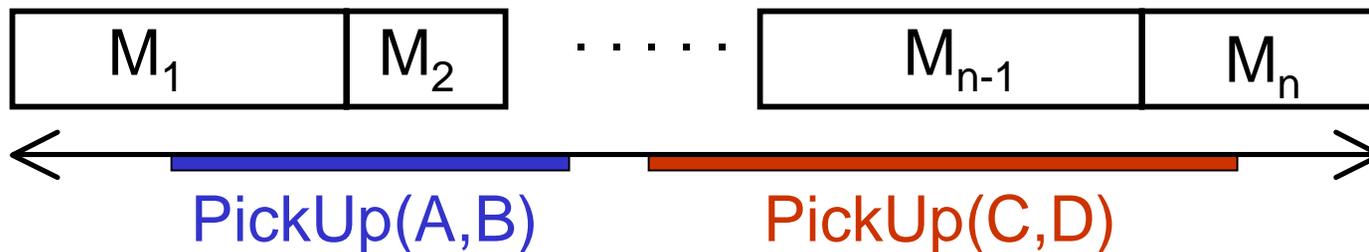
Time-interval semantics (Allen, 1983)



(A overlaps B) before C

Typical Learning Scenario

Given: a linear temporal model and a set of intervals labeled by events.

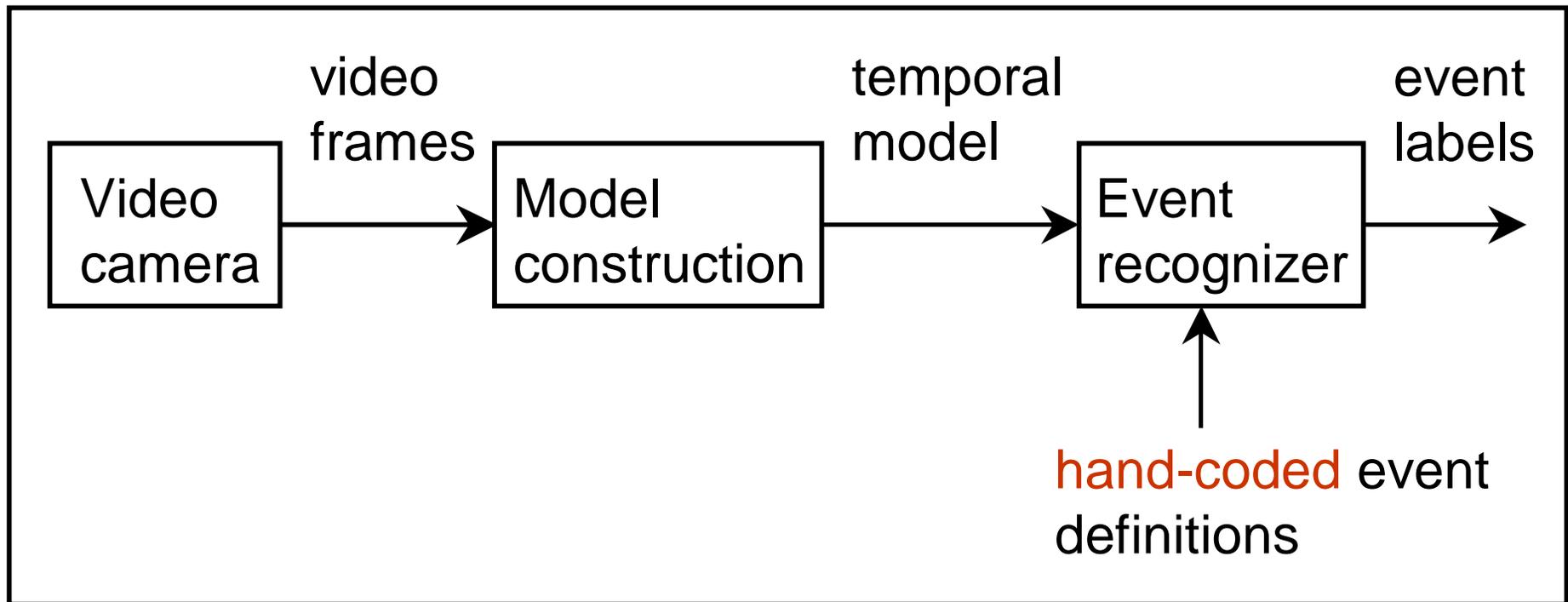


Output: a temporal logic formula E defining the events in the training set.

$$\text{PickUp}(x, y) \equiv E(x, y)$$

Visual Event Recognition

The LEONARD system (Siskind. to appear in JAIR)



Example event label: PUT(A,B)@I Agent A put down object B during time interval I.

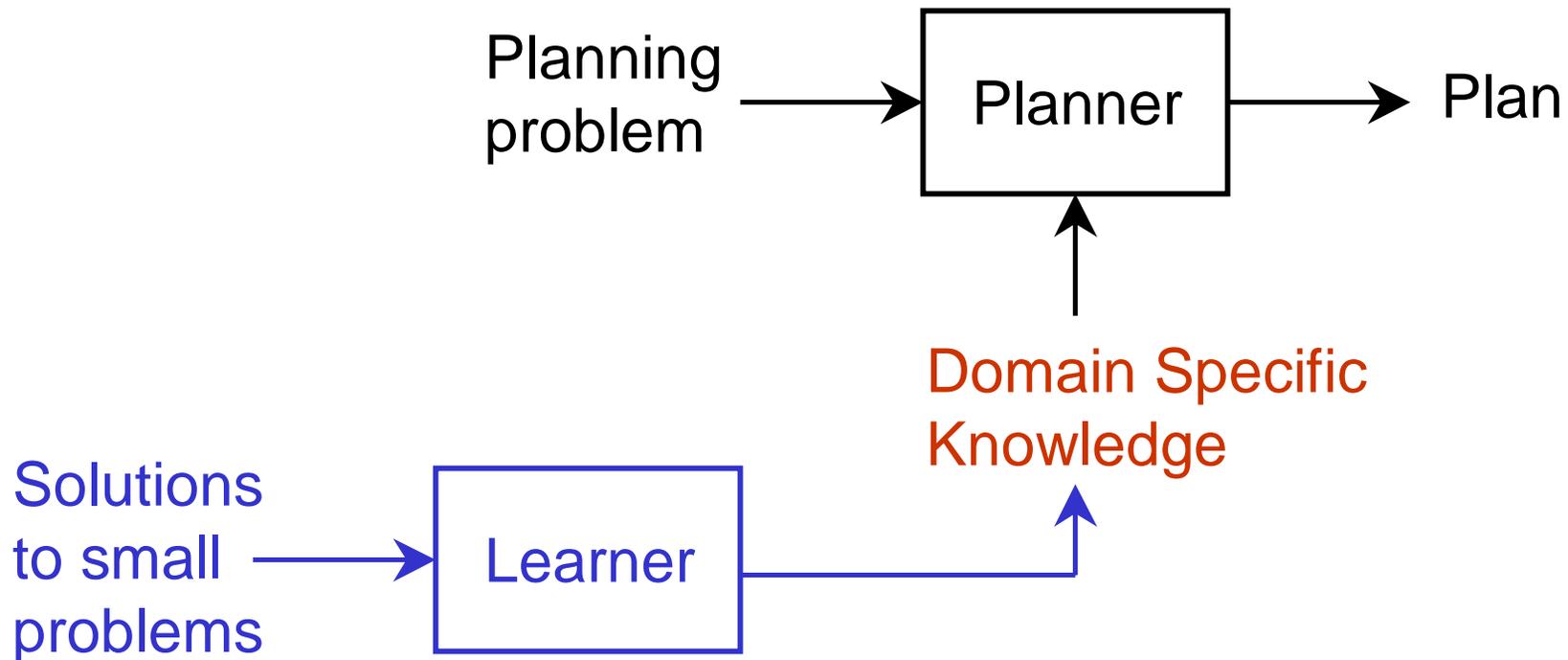
Visual Event Characteristics

- **First-Order Structure** — there are objects and relations among them.
- **Temporal Structure** — there are relationships among time-intervals.
- **Hierarchical Structure** — events are composed of related sub-events.

Example Event-Logic Formula

$$\begin{aligned} Put(x, y) \equiv & \\ & [attached(x, y) \wedge supports(x, y)] \\ & \wedge_{meets} \\ & (\exists z)[z \neq x \wedge supports(z, y)] \end{aligned}$$

Learning Temporal Logic Formulas for Planning



Example Domain Knowledge: Don't move blocks that are 'solved'.

Learning Declarative Control Rules

- (Huang, Selman & Kautz. ICML'00) learn control rules from examples of optimal plans for simple problems.

Policy Constraints:

$$\text{Antecedent}(X) \rightarrow \text{action}(X)$$
$$\text{Antecedent}(X) \rightarrow \neg \text{action}(X)$$

Research Direction: Learn general FO temporal logic formulas in the spirit of TL-Plan (Bacchus & Kabanza. AIJ'00).

- Allow for state constraints in rule heads.
- Allow for temporal constraints in rule bodies.
- Constrain the strategy/program rather than the policy.

Relational Reinforcement Learning

- Learning HAMs, options, macros in relational domains
- **Approach:** initially consider deterministic goal-based domains, as in
(Dzeroski, De Raedt, & Driessens. MLJ'01)

Related ML Techniques

- Mining propositional **time-point** patterns
(Mannila & Toivonen. KDD'95)
(Agrawal & Srikant. ICDE'95)
- Mining propositional **time-interval** patterns
(Cohen, P. 2001) (Kam & Fu 2000)
(Rainsford & Roddick 1999)
- FSM/HMM Induction
- Inductive Logic Programming

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