

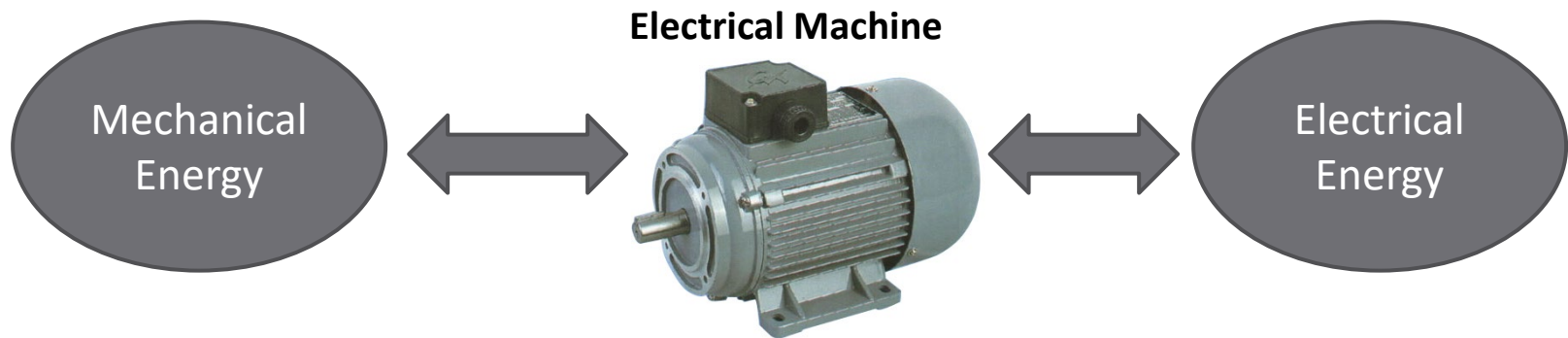
CLASS 19: MOTORS & GENERATORS

ENGR 102 – Introduction to Engineering

Electrical Machines

2

- **Electrical machines** are **energy conversion** devices
 - Convert between **electrical** and **mechanical** energy
 - Includes **motors** and **generators**



<http://www.trimainternational.com/Products/de.htm>

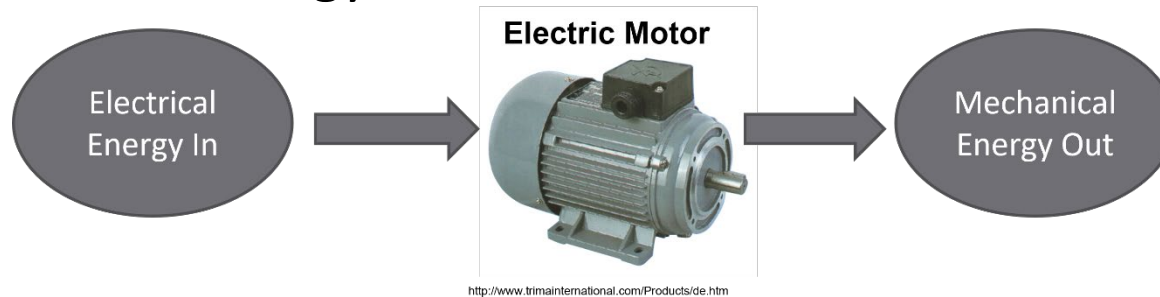
- Motors and generators are the **same device**
 - Only difference is the **direction of power flow**

Motors & Generators

3

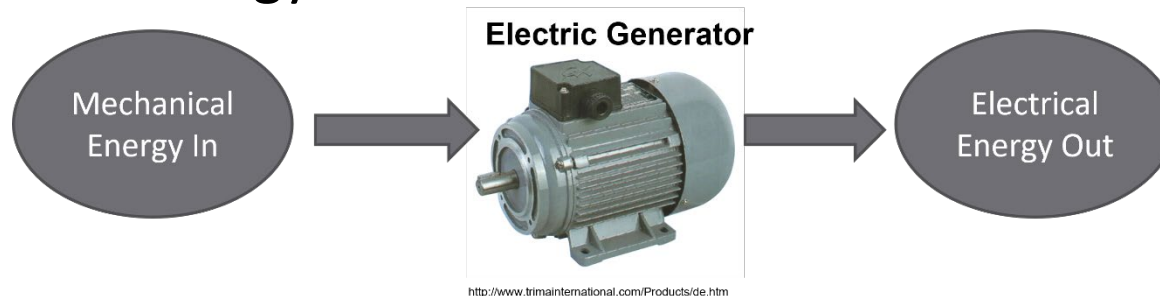
□ **Motor**

- Electrical machine converting electrical energy to mechanical energy



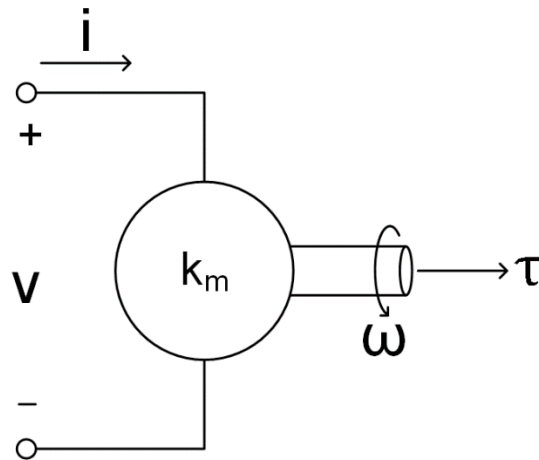
□ **Generator**

- Electrical machine converting mechanical energy to electrical energy



Motor/Generator Quantities

4



□ Electrical domain

- Voltage, v [V]
- Current, i [A]
- Power, $P = v \cdot i$ [W]

□ Mechanical domain

- Torque, τ [Nm]
- Velocity, ω [rad/s]
- Power, $P = \tau \cdot \omega$ [W]

Motor Constant

5

- Motor converts:
 - ▣ Current to torque
 - ▣ Voltage to angular velocity
- Generator converts:
 - ▣ Torque to current
 - ▣ Angular velocity to voltage
- Motor properties determine constant of proportionality
 - ▣ **Motor constant**, k_m

$$\tau = k_m \cdot i$$

$$v = k_m \cdot \omega$$

- k_m has equivalent units of: [Nm/A] or [V/rad/s]

Motor Physics – Lorentz Force

6

□ **Lorentz force:**

- Basis for electrical/mechanical energy conversion
- A current-carrying wire in a magnetic field experiences a force

$$\vec{F} = I\ell \times \vec{B}$$

where

\vec{I} : current vector

ℓ : length of wire

\vec{B} : magnetic field

\vec{F} : force exerted on wire

- \times is the cross product

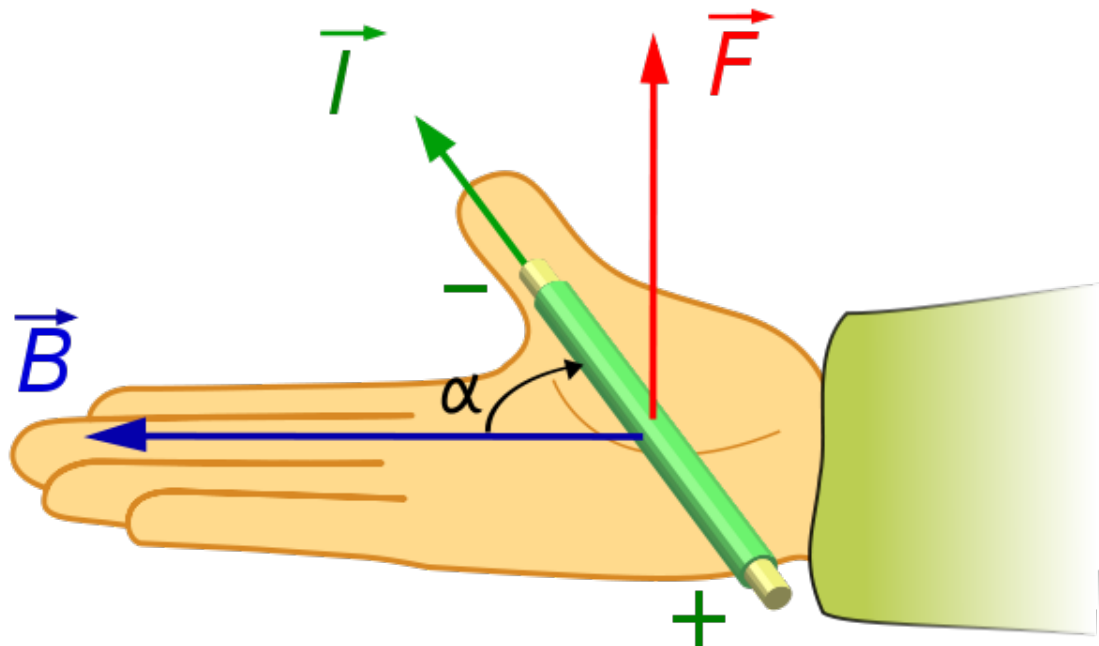
$$F = |\vec{F}| = I\ell B \sin(\theta)$$

where θ is the angle between \vec{I} and \vec{B}

Lorentz Force – Right-Hand Rule

7

- Right-hand rule gives the direction of the force:
 - ▣ Fingers point in the direction of the magnetic field
 - ▣ Thumb points in the direction of the current
 - ▣ Force is out of the palm



DC Motor Operation

8

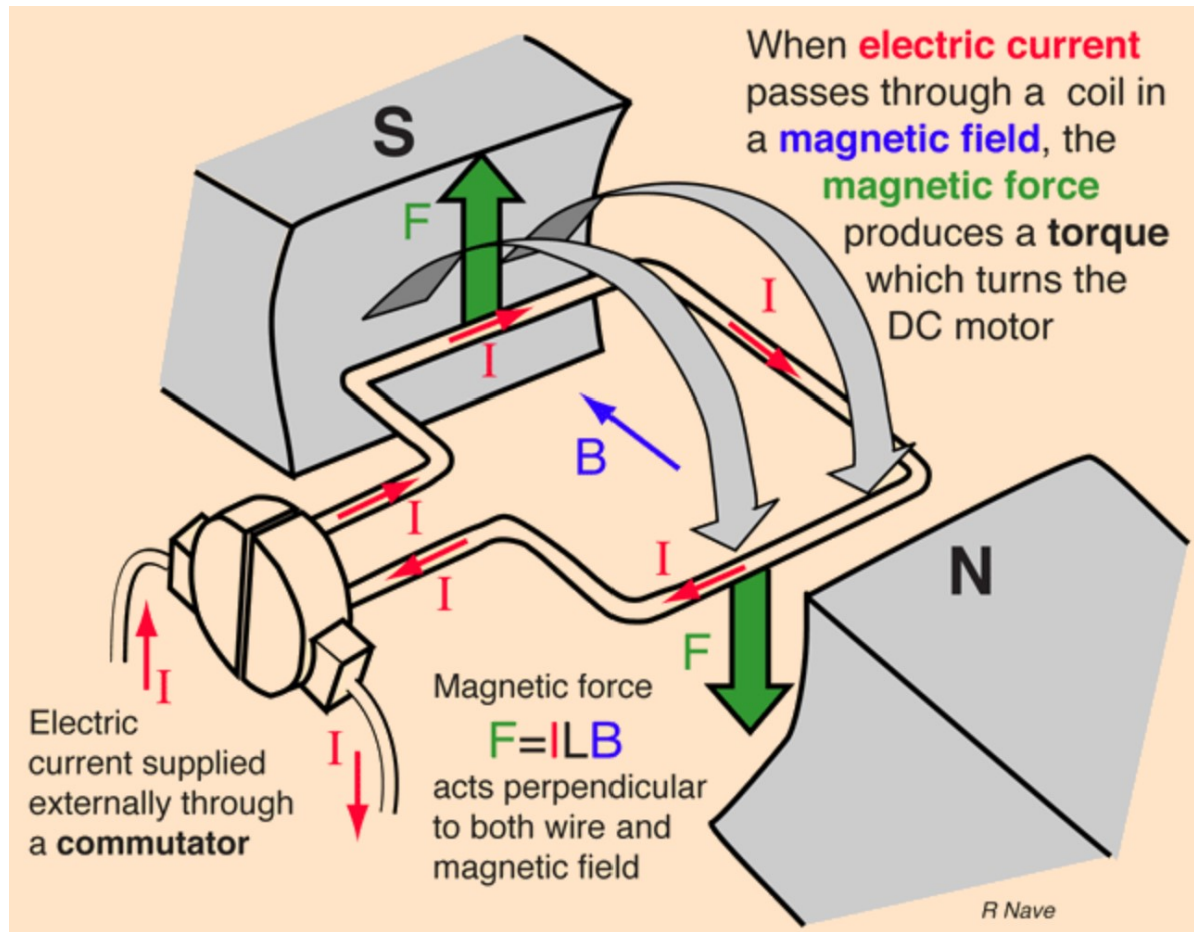


Image source: Dr. Rod Nave, <http://hyperphysics.phy-astr.gsu.edu/hbase/magnetic/motdc.html#c1>

DC Motor Components

9

- **Stator**
 - ▣ Stationary part of motor
- **Rotor**
 - ▣ Rotating part of motor
- **Armature**
 - ▣ Current-carrying coils on rotor
- **Commutator**
 - ▣ Mechanism for reversing armature current
- **Brushes**
 - ▣ Contacts to the commutator

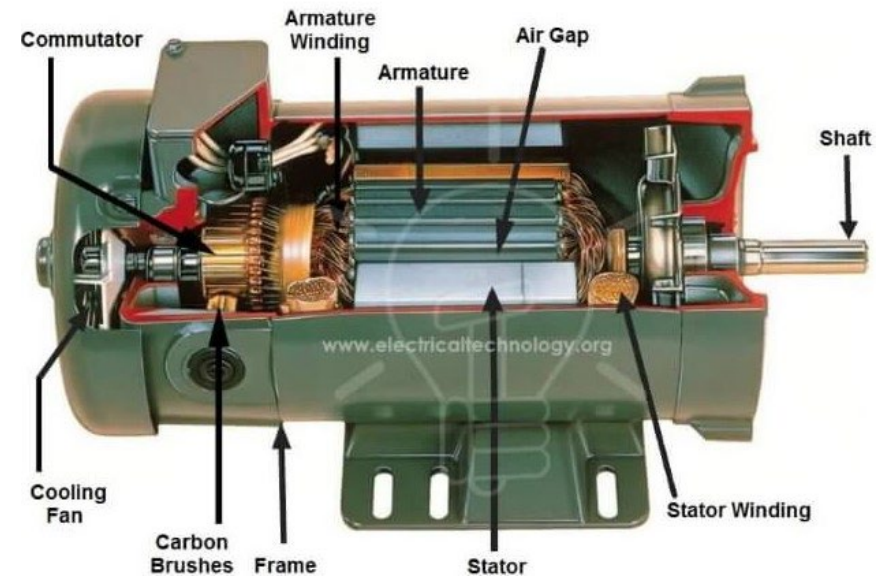


Image source: <https://www.electricaltechnology.org>

Types of Motors

10

□ ***DC motors***

- Brushed
- Brushless (electronically-commutated motor)

□ ***AC motors***

- Synchronous (PMAC, PMSM)
- Asynchronous (induction motors – most common)

□ ***Universal motors***

- AC or DC
- Tools, appliances, etc.

Equivalent Circuit Model

11

- Simple DC motor model accounts for:
 - ▣ Energy conversion
 - ▣ Armature resistance
- **Scenario 1: no load**
 - ▣ No external load: $\tau = 0$
 - ▣ Small internal load due to friction: τ_{int}
 - ▣ Small no-load current required to overcome τ_{int}

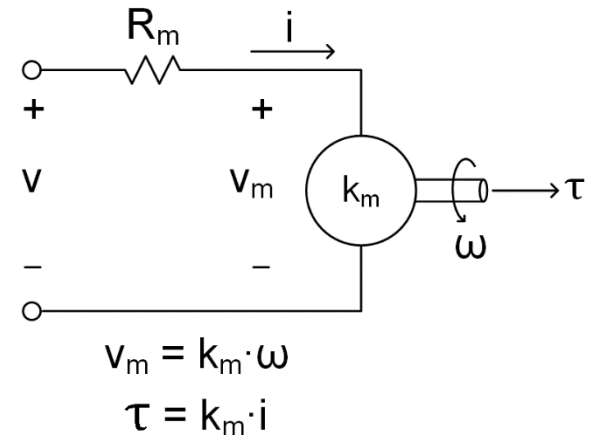
$$i_{nl} = \frac{1}{k_m} \tau_{int}$$

- ▣ No-load back emf voltage:

$$v_m = v - i_{nl} R_m = v - \frac{R_m}{k_m} \tau_{int}$$

- ▣ No-load speed:

$$\omega_{nl} = \frac{1}{k_m} v_m = \frac{1}{k_m} \left(v - \frac{R_m}{k_m} \tau_{int} \right)$$



Equivalent Circuit Model

12

□ **Scenario 2: applied load**

- Now, $\tau > \tau_{int}$
- More current required to supply required torque

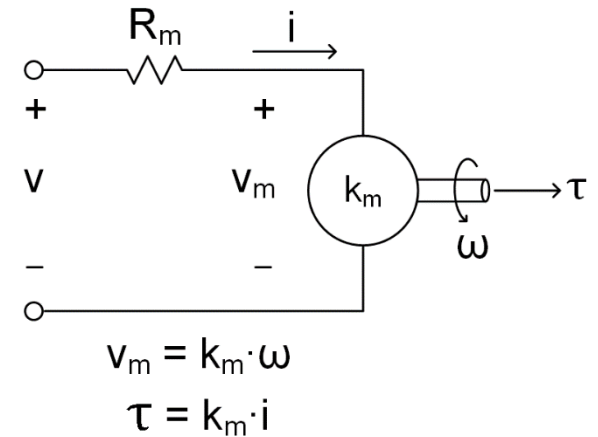
$$i = \frac{1}{k_m} \tau$$

- Back emf voltage decreases with increasing load:

$$v_m = v - iR_m = v - \frac{R_m}{k_m} \tau$$

- Speed decreases with increasing load:

$$\omega = \frac{1}{k_m} v_m = \frac{1}{k_m} \left(v - \frac{R_m}{k_m} \tau \right)$$



Equivalent Circuit Model

13

□ **Scenario 3: stall torque**

- Applied load causes motor to stall
- Speed goes to zero, $\omega = 0$
- Back emf goes to zero:

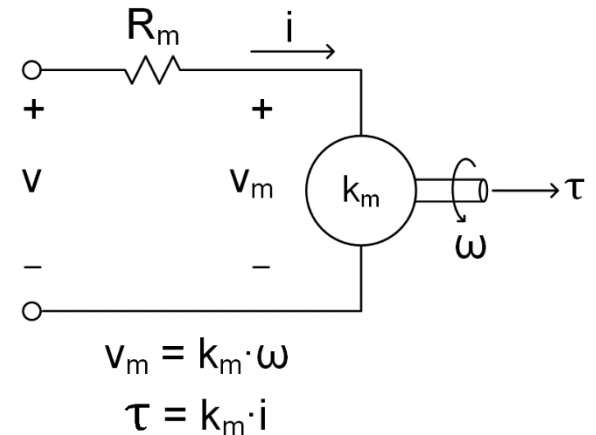
$$v_m = k_m \omega = 0$$

- Ohm's law gives the stall current:

$$i_{stall} = \frac{v}{R_m}$$

- The stall torque is:

$$\tau_{stall} = k_m i_{stall} = \frac{k_m}{R_m} v$$



Operating Quadrants

14

□ **Motoring**

- Torque and velocity in the same direction

□ **Generating**

- Torque and velocity in opposing directions

