

SECTION 6: USER-DEFINED FUNCTIONS

User-Defined Functions

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- By now you're accustomed to using *Python functions* in your scripts
- Consider, for example, `np.mean()`
 - ▣ Commonly-used function to calculate an average value
 - ▣ A Python (NumPy) module – written using other Python functions
 - ▣ Need not write code each time an average is calculated
- Functions allow *reuse of commonly-used blocks of code*
 - ▣ Executable from any script or the console
- Can also create *user-defined functions*
 - ▣ Just like built-in or library functions
 - Similar syntax, structure, reusability, etc.

Anatomy of a Function

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Function m-file must begin with the keyword 'def'

Function Name

Input Argument(s)

Doc string – displayed when help is requested in the console:

```
In [286]: help(far2cel)
Help on function far2cel in module __main__:

far2cel(Tf)
    Convert a temperature from degrees Farenheit to degrees Celsius and to Kelvin

    Parameters
    -----
    Tf : float
        Temperature in degrees Farenheit

    Returns
    -----
    Tc, Tk: tuple of temperatures

        Tc: float
            Temperature in degrees Celsius
        Tk: float
            Temperature in Kelvin
```

```
1 def far2cel(Tf):
2     """
3     Convert a temperature from degrees Farenheit
4     to degrees Celsius and to Kelvin
5
6     Parameters
7     -----
8     Tf : float
9         Temperature in degrees Farenheit
10
11     Returns
12     -----
13     Tc, Tk: tuple of temperatures
14
15         Tc: float
16             Temperature in degrees Celsius
17         Tk: float
18             Temperature in Kelvin
19     """
20     Tc = (Tf - 32)/1.8
21     Tk = Tc + 273
22
23     return Tc, Tk
24
--
```

Required colon, :

'return' keyword defines outputs

Python code that defines the function

Function code defined by whitespace (indents) – no brackets or 'end' statement

User-Defined Functions

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- ***Keep your code DRY***
 - "***Don't Repeat Yourself***"

- Do not write the same code more than once
 - ***Create functions*** for frequently-used code blocks
 - Improves conciseness and readability of your code
 - If code needs to be modified, only need to do it once

- Avoid ***WET*** code
 - "***Write Everything Twice***"
 - "***Write Every Time***"
 - "***We Enjoy Typing***"
 - "***Waste Everyone's Time***"

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Function Inputs and Outputs

Function Inputs and Outputs

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- Just like built-in or library functions, user-defined functions may have ***inputs*** and ***outputs***
 - But, they need not have either
- ***Inputs***
 - Arguments passed into the function
 - Specified inside the parentheses in the function definition

```
3  
4     def far2cel(Tf):  
5         """
```

- ***Outputs***
 - Arguments returned from the function
 - Specified with the return statement

```
25  
26         return Tc, Tk  
27
```

Function Inputs and Outputs

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- Functions may or may not have inputs or outputs, e.g.:

- No input or output

```
45
46 def greet1():
47     print('\nHello!')
48
49 greet1()
50
```

Hello!

In [224]:

- Input only

```
53
54 def greet2(name):
55     print('\nHello, {}'.format(name))
56
57 greet2('Jane')
58
```

Hello, Jane!

In [225]:

- Output only

```
61
62 def greet3():
63     greeting = '\nHello!'
64     return greeting
65
66 grtng = greet3()
67 print(grtng)
68
```

Hello!

In [226]:

- Input and output

```
71
72 def greet4(name):
73     greeting = '\nHello, {}'.format(name)
74     return greeting
75
76 grtng = greet4('Bob')
77 print(grtng)
78
```

Hello, Bob

In [227]:

Positional and Keyword Input Arguments

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```
def func(arg1, arg2, ..., kwarg1=def1, kwarg2=def2, ...)
```

- Two main types of input arguments:
 - ▣ **Positional arguments** (arg1, ...)
 - *Required* inputs passed in the specified order
 - *Position* determines what is arg1, arg2, and so on
 - ▣ **Keyword arguments** (kwarg1=def1, ...)
 - Passed as **keyword=value pairs**
 - Order does not matter
 - Useful for specifying default values for optional inputs
 - If kwarg1, above, is not passed, it defaults to def1
- For example:

```
plt.plot(x, y, linewidth=2)
```

- ▣ x and y are **positional** arguments
- ▣ linewidth is a **keyword** argument

Positional and Keyword Input Arguments

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- Consider a function with one positional argument and one keyword argument

```
81
82     def greet5(name, greet_str='Hello'):
83         greeting = '\n' + greet_str + ', ' + name
84         return greeting
85
```

- name: positional argument – required
- greet_str: keyword argument – optional – default: 'Hello'

```
In [232]: print(greet5('Jack'))
Hello,Jack

In [233]: print(greet5('Sally', greet_str='Hi'))
Hi,Sally

In [234]: print(greet5(greet_str='Hi'))
Traceback (most recent call last):

  File "<ipython-input-234-e7df60de06f1>", line 1, in <module>
    print(greet5(greet_str='Hi'))

TypeError: greet5() missing 1 required positional argument: 'name'
```

Variable Input Arguments - *args

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- Some functions allow for a variable number of inputs
 - ▣ Use *args in the function definition
 - ▣ Multiple inputs passed to function as a **tuple**

```
def greet6(*names, greet_str='Hello'):
    greeting = '\n' + greet_str
    for name in names:
        greeting = greeting + ', ' + name
    return greeting

grtnng = greet6('Charlie', 'Sally', 'Lucy', 'Linus', greet_str='Hi')
print(grtnng)
```

```
In [247]: runcell('*args', 'C:/Users/webbky/
Hi, Charlie, Sally, Lucy, Linus

In [248]:
```

```
def add(*nums):
    sum = 0
    for num in nums:
        sum += num
    return sum

print(add(2, 3))
print(add(2, 3, 4))
print(add(2, 3, 4, 5, 6))
```

```
In [246]: runcell('another example using *ar
func_ex.py')
5
9
20

In [247]:
```

Multiple Outputs

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- Functions may return multiple outputs

- ▣ Returned as a ***tuple*** or ***list***

- To return a tuple:

```
return Tc, Tk
```

or

```
return (Tc, Tk)
```

- To return a list:

```
return [Tc, Tk]
```

Function – Example

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- Consider a function that converts a distance in kilometers to a distance in both miles and feet

- ▣ Outputs returned as tuple:

```
28 def km2mift(km):
29     ...
30     Convert from km to mile and feet.
31     ...
32     mi = km*0.62137
33     ft = mi*5280
34
35     return mi, ft
36
```

```
In [106]: dist = km2mift(10)

In [107]: print(type(dist),'\n',dist)
<class 'tuple'>
(6.2136999999999999, 32808.335999999996)

In [108]: miles, feet = km2mift(10)

In [109]: print(type(miles),'\n',miles)
<class 'float'>
6.2136999999999999

In [110]: print(type(feet),'\n',feet)
<class 'float'>
32808.335999999996
```

- ▣ Outputs returned as list:

```
28 def km2mift(km):
29     ...
30     Convert from km to mile and feet.
31     ...
32     mi = km*0.62137
33     ft = mi*5280
34
35     return [mi, ft]
36
```

```
In [113]: dist = km2mift(10)

In [114]: print(type(dist),'\n',dist)
<class 'list'>
[6.2136999999999999, 32808.335999999996]

In [115]: miles, feet = km2mift(10)

In [116]: print(type(miles),'\n',miles)
<class 'float'>
6.2136999999999999

In [117]: print(type(feet),'\n',feet)
<class 'float'>
32808.335999999996
```

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Variable Scope

Variable Scope

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- **Inputs** are values passed to a function
 - ▣ Defined in and passed from the calling script
 - ▣ Not defined within the function
- A function has its own **namespace**
 - ▣ Separate set of local (to the function) variables and values
 - ▣ Variables may have the same names as in the calling script, but they are **separate** variables

```
62
63 def inc(x, delta):
64     x = x + delta
65     print('\nInside the function, x = {}'.format(x))
66     return x
67
68 x = 4
69 delta = 2
70
71 y = inc(x,delta)
72 print('\nOutside the function, x = {}'.format(x))
73
```

```
In [250]: runcell(4, 'C:/Users/webbky/Box/KW
Inside the function, x = 6
Outside the function, x = 4
In [251]:
```

Variable Scope

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- Local function variables are not available in the enclosing script after returning from the function

```
76
77 def inc(x, delta):
78     print('\nInside the function,\nthe input is, x = {}'.format(x))
79     x = x + delta
80     return x
81
82 a = 4
83 inc_val = 2
84 print('\nOutside the function,\nthe input is, a = {}'.format(a))
85
86 y = inc(a,inc_val)
87 print(x)
88
```

Outside the function,
the input is, a = 4

Inside the function,
the input is, x = 4

Traceback (most recent call last):

```
File "C:\Users\webbky\Box\KWebb\Classes\ENGR102_103\Notes\Python\Section6\va
print(x)
NameError: name 'x' is not defined
```

x is the input when inside the function

a is the input passed to the function

x is undefined once execution has returned from the function

Variable Scope - LEGB

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- Python locates variables used in code according to the ***LEGB rule***
- ***Namespaces*** are searched in ***LEGB*** order to resolve variable names:
 - ***Local***: defined within the function
 - ***Enclosing***: defined in the outer (enclosing) function – applies only to nested functions
 - ***Global***: defined in the top-level script or module
 - ***Built-In***: defined in built-in Python libraries
- The first (in LEGB order) occurrence of a variable is used

Variable Scope - LEGB

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```
107
108     def outer_func():
109
110         def inner_func():
111             x = 'local x'
112             print('\n')
113             print(x)
114             print(y)
115             print(z)
116             return
117
118         x = 'enclosing x'
119         y = 'enclosing y'
120
121         inner_func()
122
123         return
124
125     x = 'global x'
126     y = 'global y'
127     z = 'global z'
128
129     outer_func()
130
131     print('\n')
132     print(x)
133     print(y)
134     print(z)
135
```

local x
enclosing y
global z

global x
global y
global z

In [269]:

Exercise – Define a Function

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Exercise

- Write a script to:
 - ▣ Define a function, `pwr`, to raise an input to a power
 - `x`: positional input argument
 - `pow`: keyword input argument – default=2
 - Return: $y = x^{pow}$
 - ▣ Test your function using different inputs
 - With and without specifying `pow`

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Function Docstrings

Function Docstrings

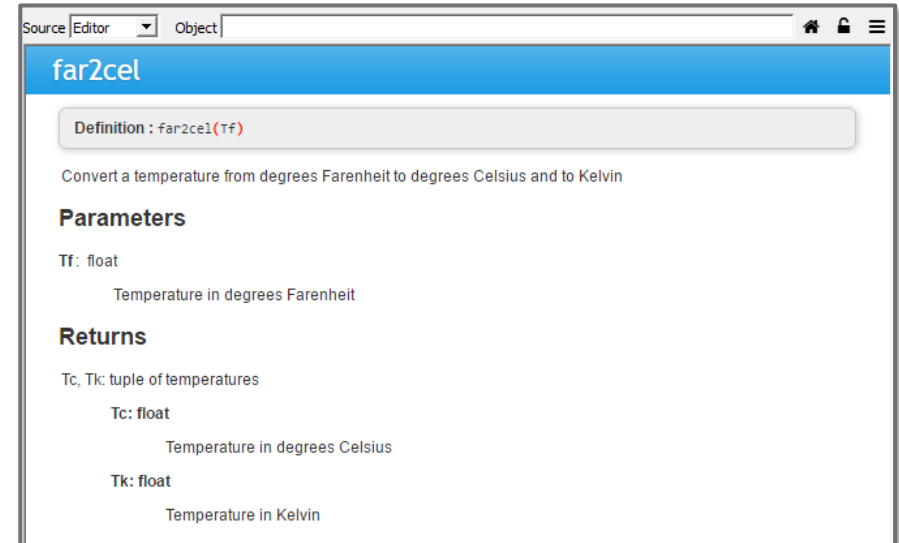
20

- Any function – built-in or user-defined – is accessible by the Spyder help system
 - ▣ Console: `help(functionName)`
 - ▣ Spyder help pane
- Help text that appears is the function ***docstring***
 - ▣ Comment block following the function definition
 - ▣ Enclosed in triple-quotes
 - ▣ Describes function behavior, inputs, and outputs
- Docstrings serve as function documentation
 - ▣ Particularly important for functions
 - ▣ Often reused long after they are written
 - ▣ Often used by other users

Function Docstrings

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```
1  def far2cel(Tf):
2      """
3      Convert a temperature from degrees Farenheit
4      to degrees Celsius and to Kelvin
5
6      Parameters
7      -----
8      Tf : float
9          Temperature in degrees Farenheit
10
11     Returns
12     -----
13     Tc, Tk: tuple of temperatures
14
15         Tc: float
16             Temperature in degrees Celsius
17         Tk: float
18             Temperature in Kelvin
19     """
20     Tc = (Tf - 32)/1.8
21     Tk = Tc + 273
22
23     return Tc, Tk
24
25
```



Source | Editor | Object

far2cel

Definition : far2cel(Tf)

Convert a temperature from degrees Farenheit to degrees Celsius and to Kelvin

Parameters

Tf: float
Temperature in degrees Farenheit

Returns

Tc, Tk: tuple of temperatures

Tc: float
Temperature in degrees Celsius

Tk: float
Temperature in Kelvin

- The Spyder editor can automatically generate a function docstring
 - Click 'Generate docstring' popup that appears after typing the opening triple-quote, `'''`, in the function definition

```
In [286]: help(far2cel)
Help on function far2cel in module __main__:

far2cel(Tf)
    Convert a temperature from degrees Farenheit
    to degrees Celsius and to Kelvin

    Parameters
    -----
    Tf : float
        Temperature in degrees Farenheit

    Returns
    -----
    Tc, Tk: tuple of temperatures

        Tc: float
            Temperature in degrees Celsius
        Tk: float
            Temperature in Kelvin
```

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Importing Modules and Functions

Importing Modules and Functions

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- When we run Python, built-in functions are loaded and accessible by default
- To access other functions, we must first ***import*** the corresponding ***packages*** and ***modules***

- For example:

```
import numpy as np
```

```
from matplotlib import pyplot as plt
```


- We can do the same for our own ***user-defined functions***
 - Can use our user-defined functions in other scripts
 - Must ***import*** them first

The Python Path

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- To import a module, it must be in the ***Python path***
 - That is, it must be saved in a directory (folder) that is included in the ***Python path***

```
In [140]: import sys
In [141]: sys.path
Out[141]:
['C:\\Users\\webbky\\Anaconda3\\python38.zip',
 'C:\\Users\\webbky\\Anaconda3\\DLLs',
 'C:\\Users\\webbky\\Anaconda3\\lib',
 'C:\\Users\\webbky\\Anaconda3',
 '',
 'C:\\Users\\webbky\\Anaconda3\\lib\\site-packages',
 'C:\\Users\\webbky\\Anaconda3\\lib\\site-packages\\loket-0.2.1-py3.8.egg',
 'C:\\Users\\webbky\\Anaconda3\\lib\\site-packages\\win32',
 'C:\\Users\\webbky\\Anaconda3\\lib\\site-packages\\win32\\lib',
 'C:\\Users\\webbky\\Anaconda3\\lib\\site-packages\\Pythonwin',
 'C:\\Users\\webbky\\Anaconda3\\lib\\site-packages\\IPython\\extensions',
 'C:\\Users\\webbky\\.ipython']
```



- Frequently-used user-defined functions:
 - Save under site-packages
 - Will always be able to import

- Path includes:
 - Default locations, as shown
 - Present working directory, PWD
- PWD always included
 - Can import anything from the same directory
 - Save related modules in a common directory

Importing Modules

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- Several different ways to import modules and objects from modules
 - ▣ How a function is imported affects how it is called

```
import <module_name>
```

```
import <module_name> as <loc_name>
```

```
from <module_name> import <name>
```

```
from <module_name> import <name> as <loc_name>
```

Importing Modules

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- Import `my_mod.py` to another script

```
3 def func1():
4     print('\nExecuting func1.')
5     return
6
7 def func2():
8     print('\nExecuting func2.')
9     return
10
11 def func3():
12     print('\nExecuting func3.')
13     return
14
```

- Import the ***entire module*** with the ***same name***
 - ▣ Call imported functions as: `my_mod.<fname(>`

```
4
5 import my_mod
6
7 my_mod.func1()
8 my_mod.func2()
9 my_mod.func3()
10
```



```
In [147]: runcell(1, 'C:/Users/webbky/B...
Executing func1.
Executing func2.
Executing func3.
```

Importing Modules

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- Import the **entire module** but give it a **local name**
 - ▣ Call imported functions as: `<loc_name>.<fname()>`

```
13
14 import my_mod as mm
15
16 mm.func1()
17 mm.func2()
18 mm.func3()
19
```



```
In [148]: runcell(2, 'C:/Users/webbky/B
Executing func1.
Executing func2.
Executing func3.
```

- Import a **function from the module** and **keep its name**
 - ▣ Call imported functions as: `<fname()>`

```
22
23 from my_mod import func1
24
25 func1()
26 func2()
27 func3()
28
```



```
In [149]: runcell(3, 'C:/Users/webbky/Box/KWeb
Executing func1.
Traceback (most recent call last):
  File "C:\Users\webbky\Box\KWebb\Classes\ENGR
    func2()
NameError: name 'func2' is not defined
```

Importing Modules

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- Import **multiple functions, keeping names**
 - ▣ Call imported functions as: `<fname()>`

```
31
32 from my_mod import func1, func2
33
34 func1()
35 func2()
36 func3()
37
```



```
In [150]: runcell(4, 'C:/Users/webbky/Box/KWebb/C
Executing func1.
Executing func2.
Traceback (most recent call last):
  File "C:\Users\webbky\Box\KWebb\Classes\ENGR102
    func3()
NameError: name 'func3' is not defined
```

- Import **multiple functions, assigning local names**
 - ▣ Call imported functions as: `<loc_name()>`

```
40
41 from my_mod import func1 as f1, func2 as f2
42
43 f1()
44 f2()
45 f3()
46
```



```
In [153]: runcell(5, 'C:/Users/webbky/Box/KWeb
Executing func1.
Executing func2.
Traceback (most recent call last):
  File "C:\Users\webbky\Box\KWebb\Classes\ENGR
    f3()
NameError: name 'f3' is not defined
```

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Lambda Functions

Lambda Functions

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- Python offers an alternative to the standard function definition syntax: ***Lambda functions***
 - Single-line functions
 - May or may not be named (may be anonymous)
 - Typically intended for one-time or temporary use
- Standard function definition:

```
def add3(x, y, z):  
    return x + y + z
```

- Lambda function equivalent:

```
add3 = lambda x, y, z: x + y + z
```

Lambda Functions - Syntax

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func = lambda arguments: expression

'lambda' keyword
required

Function definition

- A *single* executable Python expression
- E.g. $X^{**2} + 3*y$

Function name

- Optional
- If not defined, it is an *anonymous function*

A list of input variables

- E.g. x, y
- Zero or more arguments
- Separated by commas
- Not enclosed in parentheses

Lambda Functions – Examples

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```
Console 1/A x
```

```
In [48]: half = lambda x: x/2
In [49]: half(35)
Out[49]: 17.5

In [49]:

In [50]: resp = lambda tau, t: 1 - np.exp(-t/tau)
In [51]: resp(2, 4)
Out[51]: 0.8646647167633873

In [51]:

In [52]: t = np.arange(0, 21, 2)
In [53]: t
Out[53]: array([ 0,  2,  4,  6,  8, 10, 12, 14, 16, 18, 20])

In [54]: resp(2, t)
Out[54]: array([0.          , 0.63212056, 0.86466472, 0.95021293,
0.98168436,
          0.99326205, 0.99752125, 0.99908812, 0.99966454,
0.99987659,
          0.9999546  ])

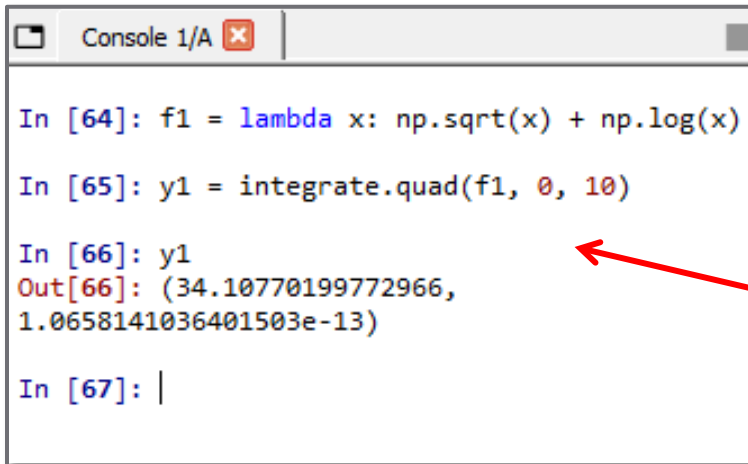
In [55]:
```

- Simple function that returns half of the input value
- May have multiple inputs
 - ▣ First-order system response – inputs: time constant, value of time
- Inputs may be arrays
- Outputs may be arrays as well

Passing Functions to Functions

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- We often want to perform functions on other functions
 - E.g. integration, roots finding, optimization, solution of differential equations
 - Lambda functions commonly passed as inputs to other functions



```
Console 1/A x
```

```
In [64]: f1 = lambda x: np.sqrt(x) + np.log(x)
In [65]: y1 = integrate.quad(f1, 0, 10)
In [66]: y1
Out[66]: (34.10770199772966,
1.0658141036401503e-13)
In [67]: |
```

- Define a lambda function
- Pass the function as an input to another function
- Here, integrate the function, f , from 0 to 10 using SciPy's `integrate.quad()` function

Passing Functions to Functions

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- Several ways to pass functions to functions:

```
7
8  f1 = lambda x: np.sqrt(x) + np.log(x)
9
10 y1 = integrate.quad(f1, 0, 10)
11 print('\n{:0.4f}'.format(y1[0]))
12
13
14 y2 = integrate.quad(lambda x: np.sqrt(x) + np.log(x), 0, 10)
15 print('\n{:0.4f}'.format(y2[0]))
16
17 def f3(x):
18     return np.sqrt(x) + np.log(x)
19
20 y3 = integrate.quad(f3, 0, 10)
21 print('\n{:0.4f}'.format(y3[0]))
22
```

- Named lambda function

- Anonymous function

- Standard function definition

```
Console 1/A x
34.1077
34.1077
34.1077
In [68]: |
```

Function Function – Example

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- Consider a function that calculates the mean of a mathematical function evaluated at a vector of independent variable values
- Inputs:
 - ▣ Function object
 - ▣ Vector of x values
- Output:
 - ▣ Mean value of $y = f(x)$

```
26 def fmean(func, x):
27     ...
28     Calculate the mean of func(x).
29
30     Parameters
31     -----
32     func : function
33           Mathematical function to be integrated.
34     x : array
35         X-values at which func is evaluated.
36
37     Returns
38     -----
39     favg : float
40           mean value of func(x)
41
42     ...
43     from numpy import mean
44     y = func(x)
45     favg = mean(y)
46     return favg
```

```
50 x = np.linspace(-5, 5, 1000)
51 f = lambda x: 0.5*x**5 - 12*x**3 + 15*x**2 - 9
52
53 meanf = fmean(f, x)
54
55 print('\n{:0.4f}'.format(meanf))
```

Console 1/A

116.2503

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Recursion

Recursive Functions

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- **Recursion** is a problem solving approach in which a larger problem is solved by solving many smaller, self-similar problems
- A **recursive function** is one that calls itself
 - ▣ Each time it calls itself, it, again, calls itself
- Two components to a recursive function:
 - ▣ A **base case**
 - A single case that can be solved without recursion
 - ▣ A **general case**
 - A recursive relationship, ultimately leading to the base case

Recursion Example 1 – Factorial

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- We have considered *iterative* algorithms for computing $y = n!$
 - ▣ for loop, while loop
- Factorial can also be computed using recursion
 - ▣ It can be defined with a base case and a general case:

$$n! = \begin{cases} 1 & n = 1 \\ n * (n - 1)! & n > 1 \end{cases}$$

- ▣ The general case leads back to the base case
 - $n!$ defined in terms of $(n - 1)!$, which is, in turn, defined in terms of $(n - 2)!$, and so on
 - Ultimately, the base case, for $n = 1$, is reached

Recursion Example 1 – Factorial

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$$n! = \begin{cases} 1 & x = 1 \\ x * (x - 1)! & x > 1 \end{cases}$$

- The general case is a recursive relationship, because it defines the factorial function using the factorial function
 - ▣ The function calls itself
- In Python:

```
5 def fact(n):
6     if int(n) != n:
7         raise Exception('n must be an integer')
8
9     if n == 1:
10        y = 1
11    else:
12        y = n*fact(n-1)
13
14    return y
15
16 n = 5
17 y = fact(n)
18
19 print('\n{:d}! = {:d}\n'.format(n, y))
```



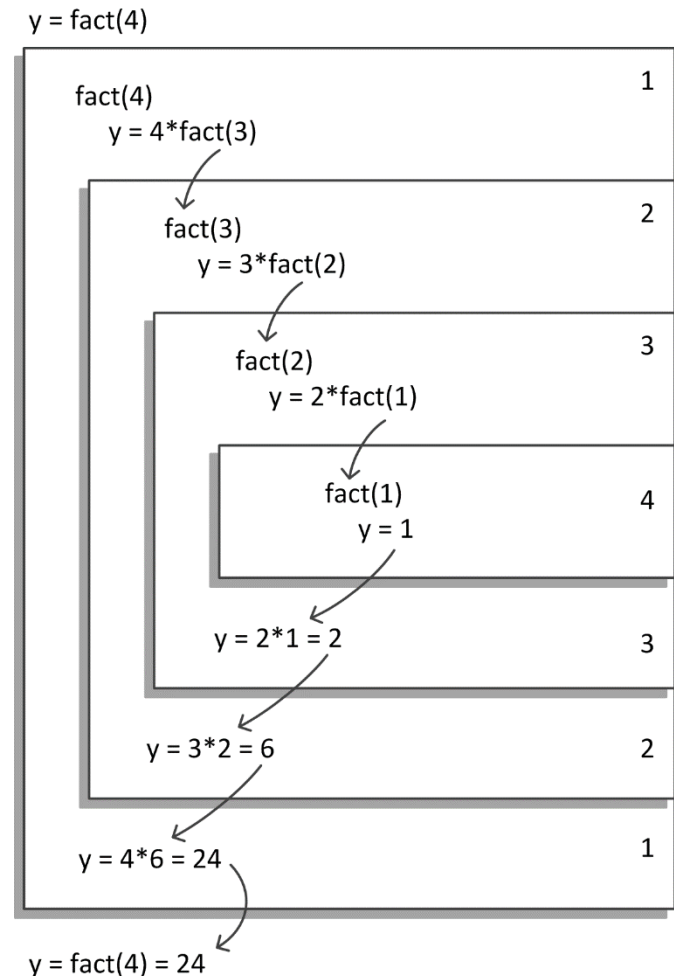
```
In [164]: runfile('C:/Users/webbky/Box/
webbky/Box/KWebb/Classes/ENGR102_103/I
5! = 120
In [165]:
```

Recursion Example 1 – Factorial

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```
5 def fact(n):
6     if int(n) != n:
7         raise Exception('n must be an integer')
8
9     if n == 1:
10        y = 1
11    else:
12        y = n*fact(n-1)
13
14    return y
15
```

- Consider, for example: $y = 4!$
- `fact()` recursively called four times
- Fourth function call terminates first, once the base case is reached
- Function calls terminate in reverse order
 - Function call doesn't terminate until all successive calls have terminated



Recursion Example 2 – Binary Search

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- A common search algorithm is the ***binary search***
 - ▣ Similar to searching for a name in a phone book or a word in a dictionary
 - ▣ ***Look at the middle value*** to determine if the search item is in the ***upper or lower half***
 - ▣ Look at the middle value of the half that contains the search item to determine if it is in that half's upper or lower half, ...
- The ***search function gets called recursively***, each time on half of the previous set
 - ▣ Search range shrinks by half on each function call
 - ▣ Recursion continues until the middle value is the search item – this is the required ***base case***

Recursion Example 2 – Binary Search

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□ **Recursive binary search** – the basic algorithm:

■ Find the index, i , of x in the sorted list, A , in the range of $A(i_{low}:i_{high})$

1) Calculate the middle index of $A(i_{low}:i_{high})$:

$$i_{mid} = \text{floor}\left(\frac{i_{low} + i_{high}}{2}\right)$$

2) If $A(i_{mid}) == x$, then $i = i_{mid}$, and we're done

3) If $A(i_{mid}) > x$, repeat the algorithm for $A(i_{low}:i_{mid} - 1)$

4) If $A(i_{mid}) < x$, repeat the algorithm for $A(i_{mid} + 1:i_{high})$

Recursion Example 2 – Binary Search

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- Find the index of the $x = 9$ in:

$A = [0, 1, 3, 5, 6, 7, 9, 12, 16, 20]$

- $A[i_{mid}] = A[4] = 6$
 - ▣ $A[i_{mid}] < x$
 - ▣ Start over for $A[5: 10]$

$A = [0, 1, 3, 5, 6, 7, 9, 12, 16, 20]$

- $A[i_{mid}] = A[7] = 12$
 - ▣ $A[i_{mid}] > x$
 - ▣ Start over for $A[5: 7]$

$A = [0, 1, 3, 5, 6, 7, 9, 12, 16, 20]$

- $A[i_{mid}] = A[5] = 7$
 - ▣ $A[i_{mid}] < x$
 - ▣ Start over for $A[6]$

$A = [0, 1, 3, 5, 6, 7, 9, 12, 16, 20]$

- $A[i_{mid}] = A[6] = 9$
 - ▣ $A[i_{mid}] == x$
 - ▣ $i = i_{mid} = 6$

Recursion Example 2 – Binary Search

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- Recursive binary search algorithm in Python
- Base case for $A[\text{imid}] == x$
- Function is called recursively on successively halved ranges until base case is reached

```
23
24 def binsearch(A, x, ilow, ihigh):
25     '''
26     Locate the index of a search item within
27     an ordered list. Value must be in the list.
28     '''
29     from numpy import floor
30
31     imid = int(floor((ilow + ihigh)/2))
32
33     if A[imid] == x:
34         ind = imid
35     elif A[imid] > x:
36         ind = binsearch(A, x, ilow, imid)
37     else:
38         ind = binsearch(A, x, imid, ihigh)
39
40     return ind
41
```

Recursion Example 2 – Binary Search

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- $A=[0,1,3,5,6,7,9,12,16,20]$
- $x=9$
- $ind = \text{binsearch}(A,x,1,10)$
 - ▣ $ind = 7$

```
23
24 def binsearch(A, x, ilow, ihigh):
25     ...
26     Locate the index of a search item within
27     an ordered list. Value must be in the list.
28     ...
29     from numpy import floor
30
31     imid = int(floor((ilow + ihigh)/2))
32
33     if A[imid] == x:
34         ind = imid
35     elif A[imid] > x:
36         ind = binsearch(A, x, ilow, imid)
37     else:
38         ind = binsearch(A, x, imid, ihigh)
39
40     return ind
41
```

$ind = \text{binsearch}(A,9,1,10)$

