

# SECTION 3: TWO-DIMENSIONAL PLOTTING

ENGR 112 – Introduction to Engineering Computing

# Data Visualization

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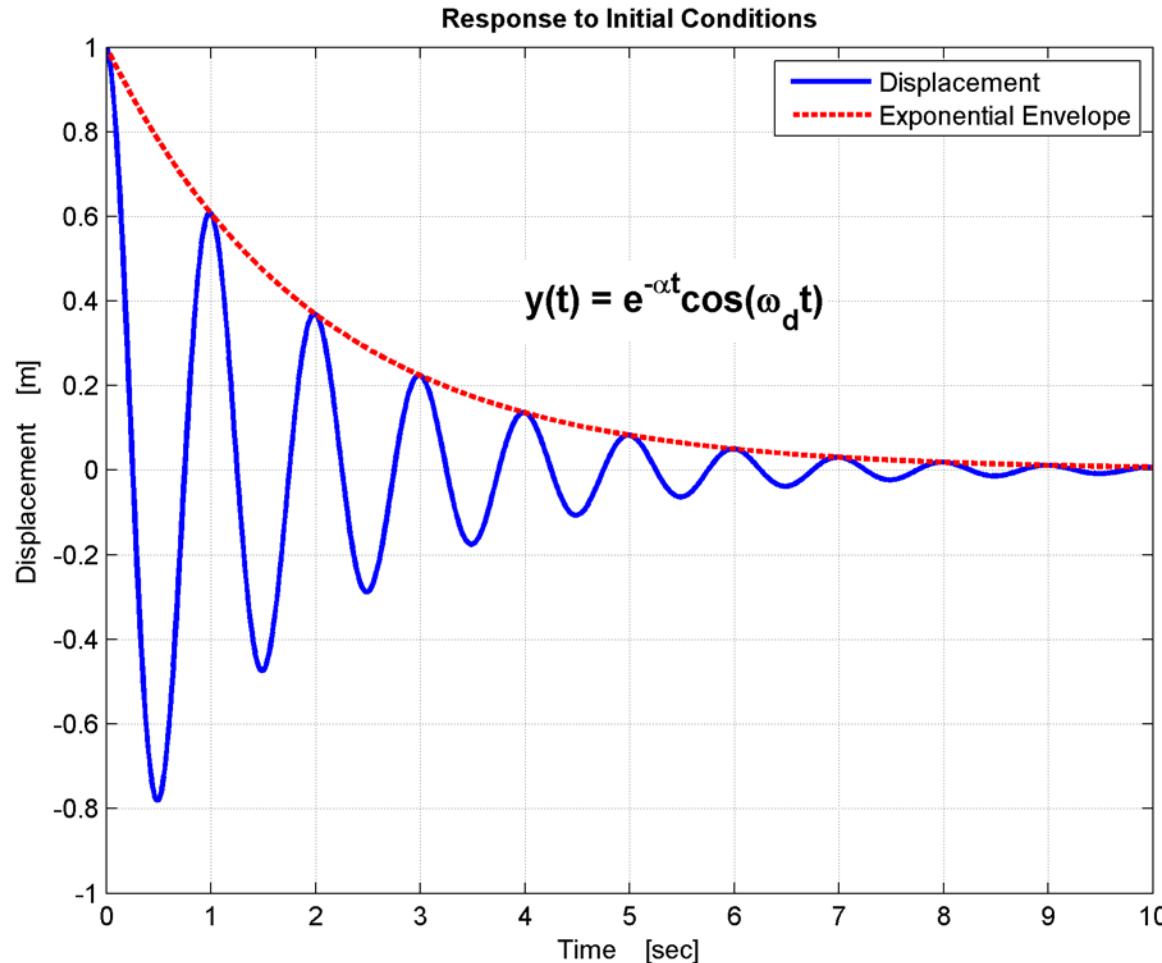
- Like it or not, the ability to ***communicate effectively*** is an important aspect of being a successful engineer
  - ▣ Coworkers, managers, marketing, customers, etc.
- As engineers, effective communication often means ***effective communication of data***
  - ▣ Technical writing
  - ▣ ***Graphical presentation of data***: plots, graphs, charts, etc.
- MATLAB has a variety of data-visualization tools – these fall into two main categories:
  - ▣ **2-D plotting**
  - ▣ **3-D plotting**

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# 2-D Plots

# Basic 2-D Plotting – plot ( ... )

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# Basic 2-D Plotting – plot ( ... )

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- Syntax:

```
plot(x,y,'LineSpec','PropertyName',PropertyValue)
```

- $x$  and  $y$  are ***equal-length vectors*** of data
  - $x$  data is the abscissa – plotted on the horizontal axis
  - $y$  data is the ordinate – plotted on the vertical axis
- LineSpec defines the type and color of the line used to plot and the shape of the marker placed at each data point – (optional)
- PropName may be any number of properties, such as the width of the line, and is followed by its value – (optional)
  - Multiple property/value pairs may be specified in succession

# LineSpec – Line Style

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```
plot(x,y,'LineSpec', 'PropertyName', PropertyValue)
```

- Three components – *line style, marker, color*
  - ▣ Specify some or all
- **Line Style** specifiers:

Specifier	Line Style
' - '	Solid
' -- '	Dashed
' : '	Dotted
' - . '	Dash-dot

- Default is a solid line

# LineSpec – Marker

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## □ **Marker** specifiers:

Specifier	Marker
' + '	Plus sign
' o '	Circle
' * '	Asterisk
' . '	Point
' x '	Cross
' s '	Square
' d '	Diamond

Specifier	Marker
' ^ '	Upward-pointing triangle
' v '	Downward-pointing triangle
' > '	Right-pointing triangle
' < '	Left-pointing triangle
' p '	pentagram
' h '	hexagram

## □ Default is no marker

- Markers are placed at every data point – can get crowded for closely spaced data

# LineSpec – Line/Marker Color

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- ***Color*** specifiers:

Specifier	Color
'r'	Red
'g'	Green
'b'	Blue
'c'	Cyan

Specifier	Color
'm'	Magenta
'y'	Yellow
'k'	Black
'w'	White

- Default color is blue
  - If multiple x,y pairs are specified in a single plot command, line/marker colors will cycle through automatically (white is skipped for white background)

# Line Properties

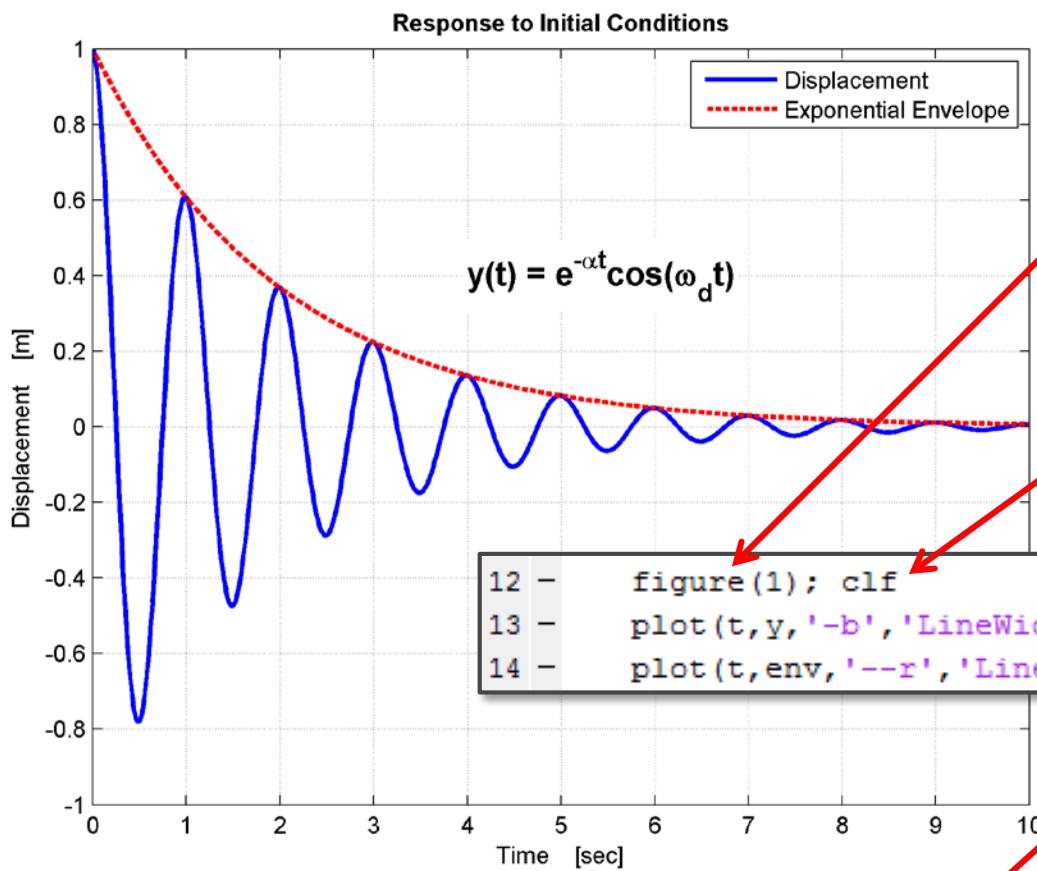
9

```
plot(x,y,'LineSpec','PropertyName',PropertyValue)
```

- Property name and value specified in pairs
  - ***LineWidth*** — numeric value (points) – 2 is good for most plots
  - ***MarkerEdgeColor*** — color of the marker or edge color for filled markers
  - ***MarkerFaceColor*** — face color of filled markers
  - ***MarkerSize*** — numeric value (points)

# Using plot(...)

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grid on

- Turns on grid lines

figure(n)

- Creates figure window
- Brings window to front if already created

clf

- Clears figure window

hold on

- Superimpose multiple traces
- Plot command won't erase existing traces

# Plot Annotation

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## □ *Title*

```
title('string', 'PropName', 'PropValue')
```

## □ *Axis labels*

```
xlabel('string'...)  
ylabel('string'...)
```

## □ *Text*

```
text(x,y,'string'...)
```

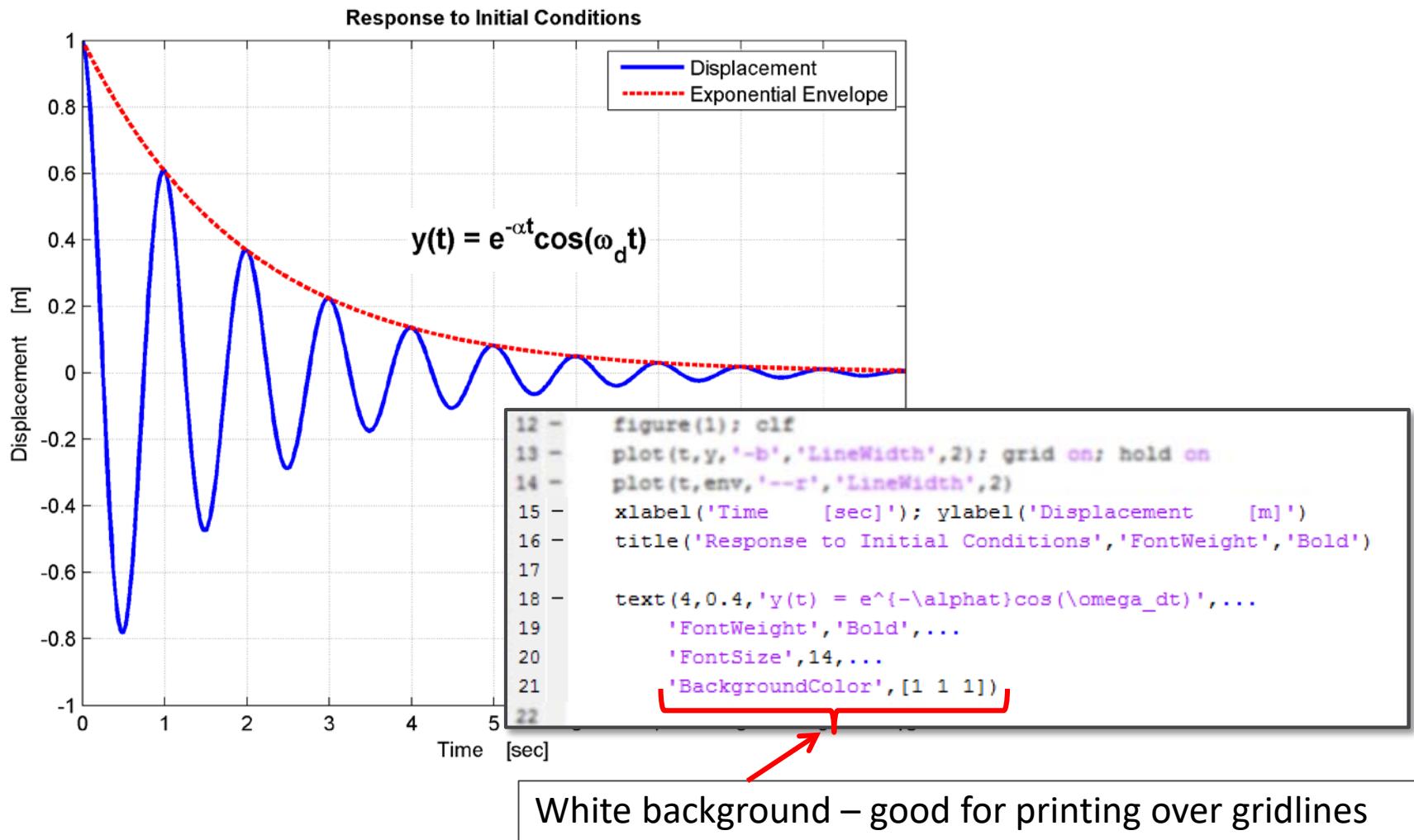
- Text string printed at location (x,y) on the current figure axes

## □ *Special characters*

- Most MATLAB annotation functions can interpret TeX character sequences
- E.g. \beta, \mu, \it, \div, etc.
- Search help for 'Text Properties' for a table of TeX characters

# Plot Annotation

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# Plot Legend

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- Add a legend to a figure to identify multiple traces

```
legend('string_1','string_2',...,'string_n'...
       'Location','location')
```

- Strings assigned to curves in the order they were plotted

- *location* is specified using cardinal points

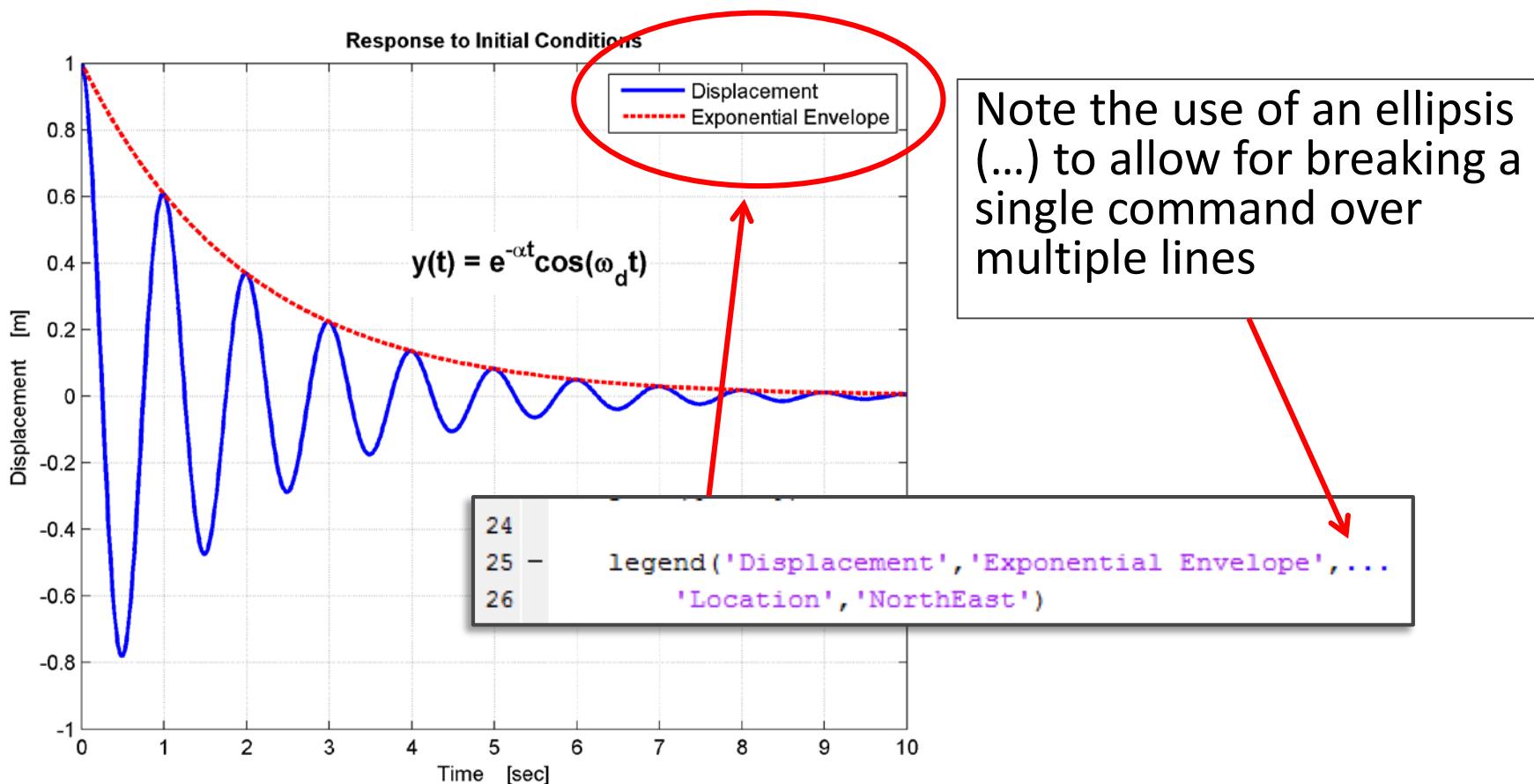
- E.g. 'NorthEast', 'West', etc.

- MATLAB can also choose the location with the least interference with traces:

```
legend('.....','Location','Best')
```

# Plot Legend

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Note the use of an ellipsis (...) to allow for breaking a single command over multiple lines

# Axis Scaling

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- Specify the range of all axes at once

```
axis( [ xmin , xmax , ymin , ymax ] )
```

- Or, specify x and y axes individually

```
xlim( [ xmin , xmax ] )
```

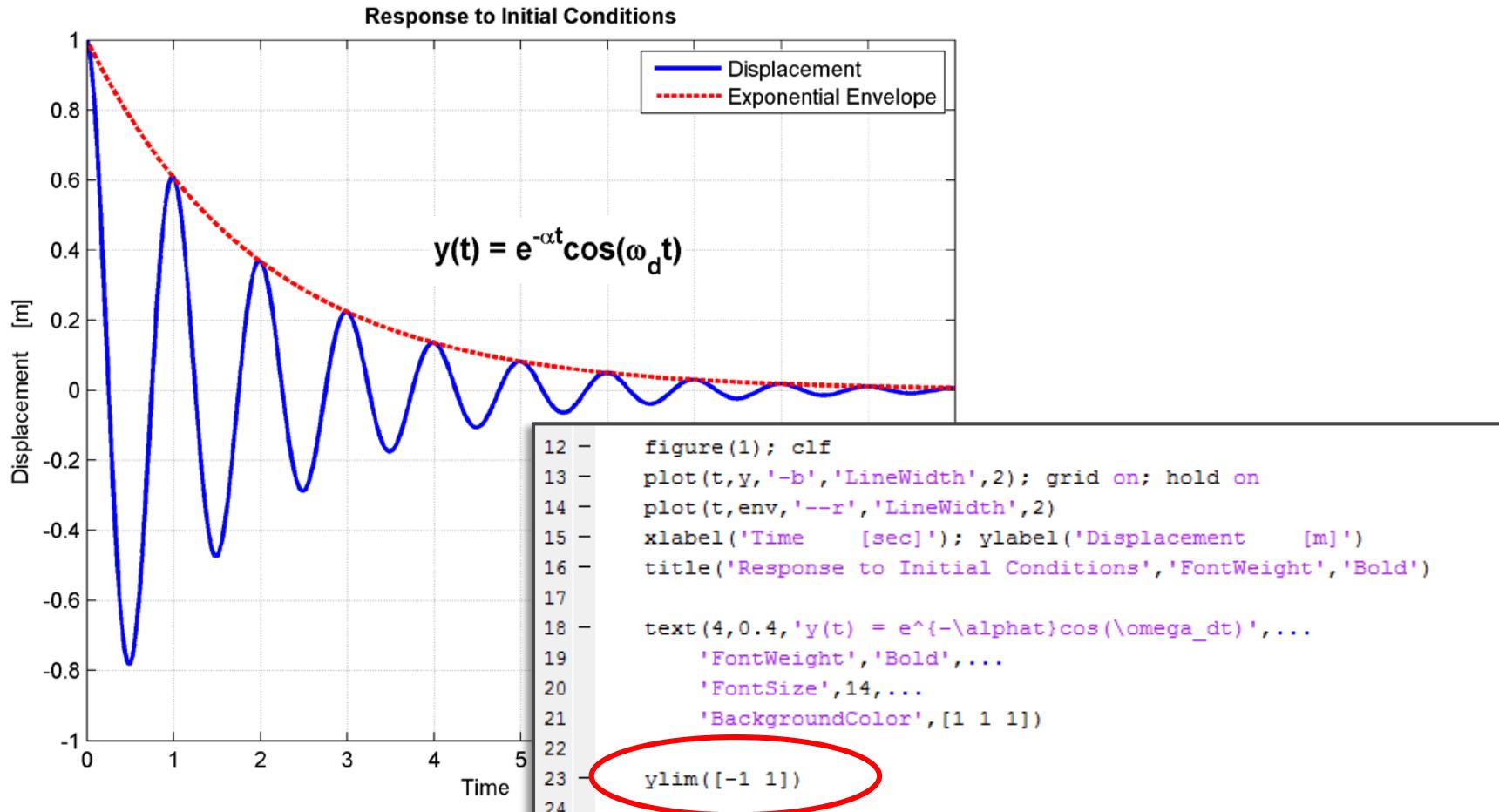
```
ylim( [ ymin , ymax ] )
```

- Use inf to allow for *autoscaling*, e.g.:

```
axis( [ -inf , 1e4 , 0 , 40 ] )
```

# Axis Scaling

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# Subplots

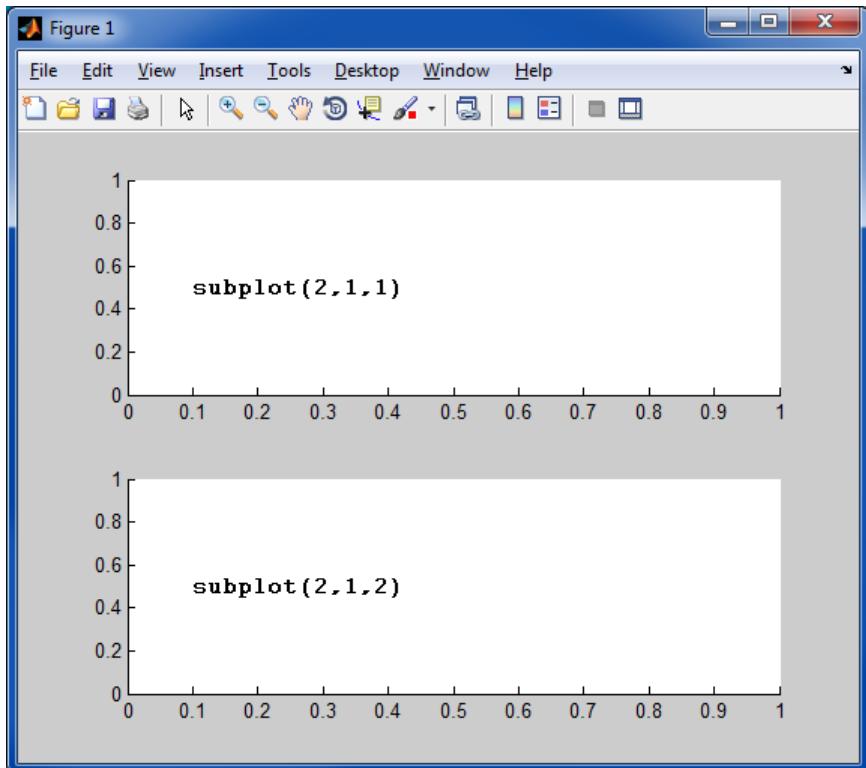
17

- Plot ***multiple sets of axes*** on a single figure
  - subplot (m , n , p )**
- Figure window divided into m rows and n columns
- p is the current subplot index
  - ▣ Counted from left to right, top to bottom
- subplot command activates the p<sup>th</sup> subplot
  - ▣ All subsequent plotting/annotation commands issued to the active subplot
  - ▣ To plot to another subplot, issue subplot with a new value for p

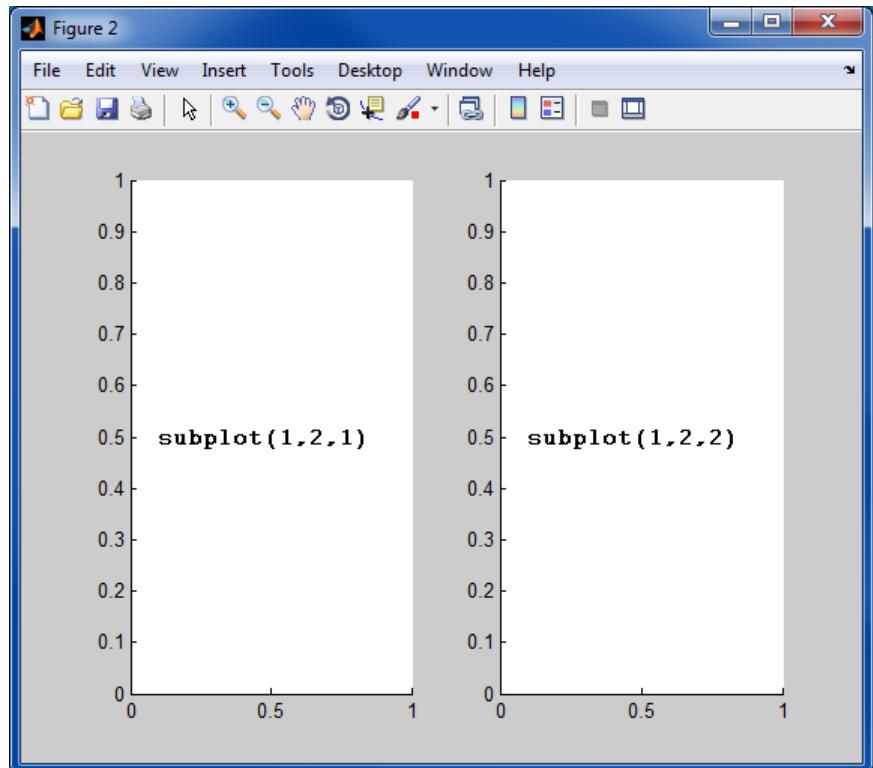
# Subplot Numbering

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□ 2 rows, 1 column



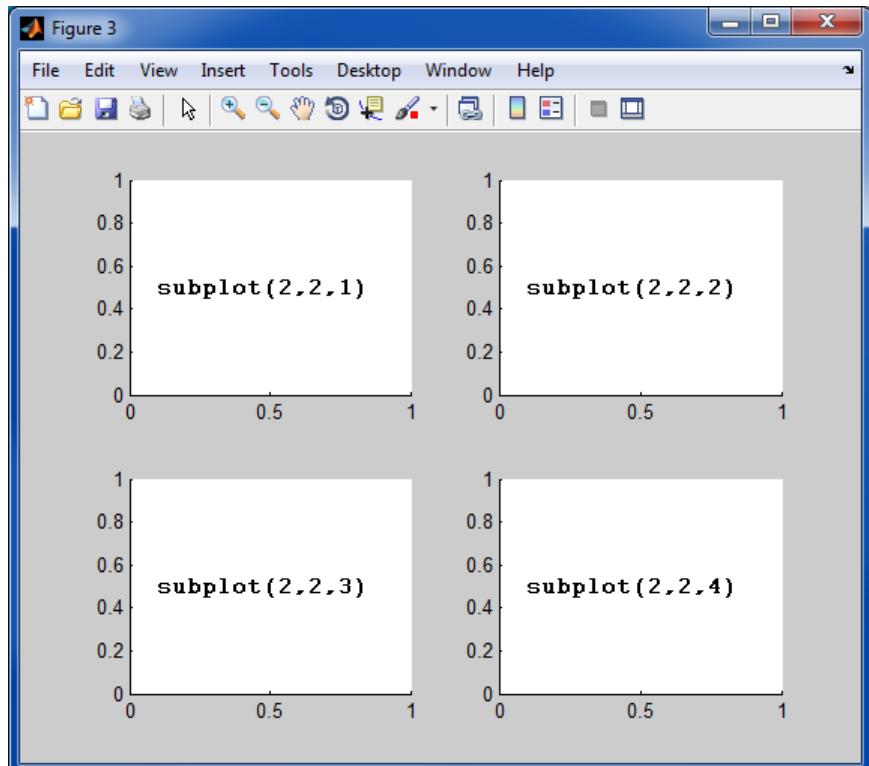
□ 1 row, 2 columns



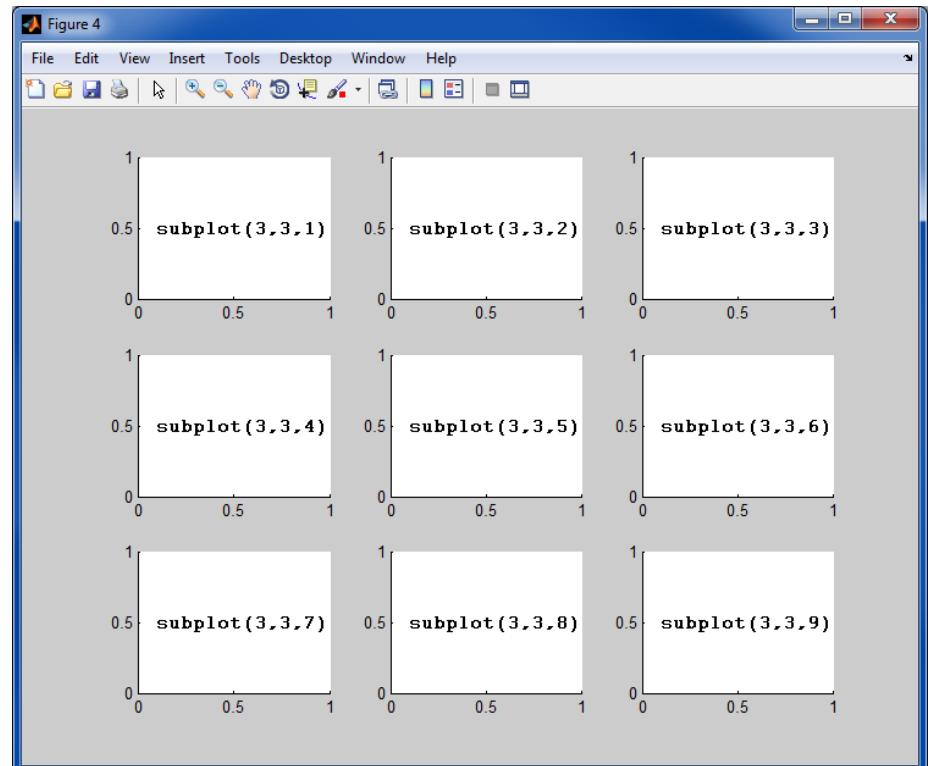
# Subplot Numbering

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□ 2 rows, 2 columns



□ 3 rows, 3 columns



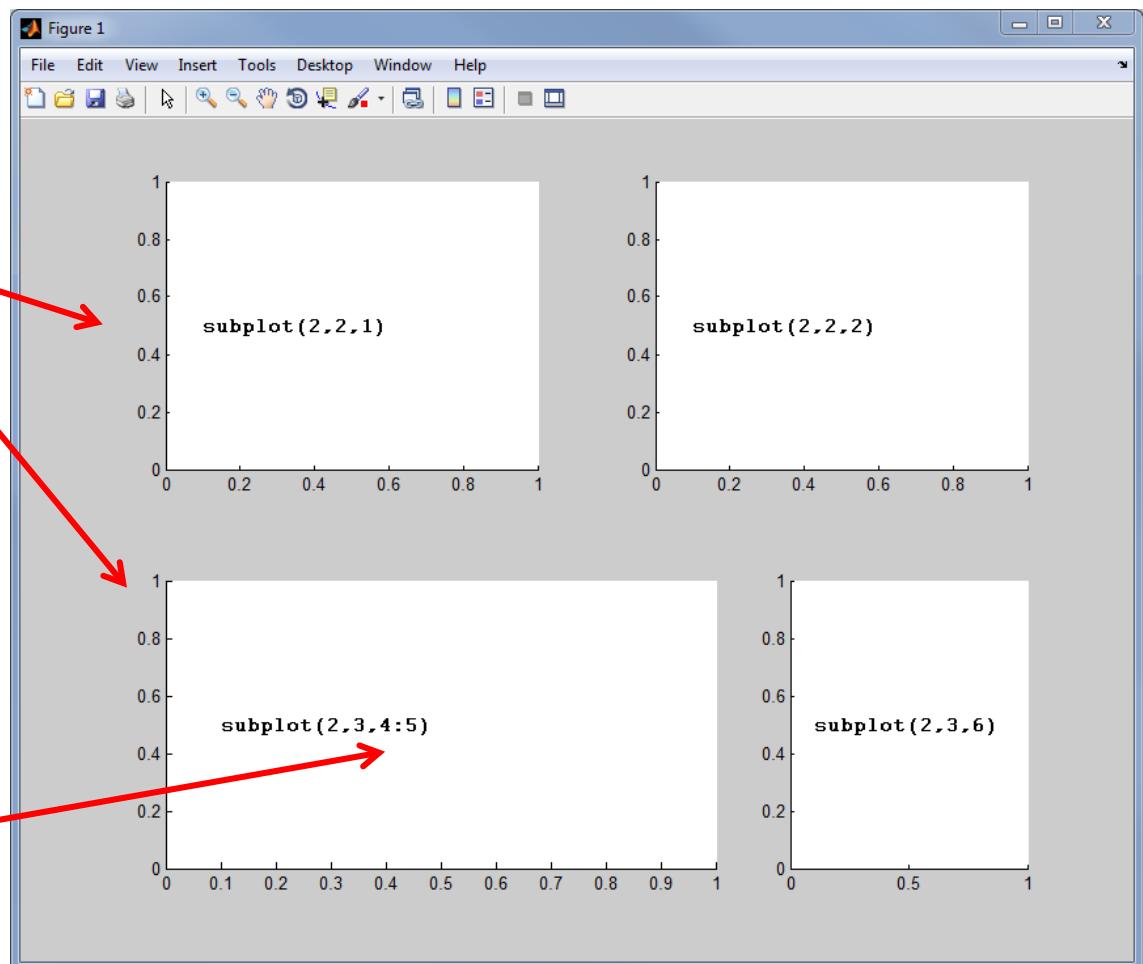
□ Can have an arbitrary number of rows and columns

# Subplot Numbering

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`subplot(m,n,p)`

- $m$  and  $n$  can vary within a figure window
- $p$  can be specified as a range using the colon operator



# Including Variable Values in Annotation

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- Often, we want to include a variable value in a title or text annotation
- A couple of options:
  - ▣ `sprintf(...)` – use to create the string input for `title`, `text`, `xlabel`, etc. – does not recognize TeX character sequences – no special characters or Greek letters
  - ▣ `num2str(...)` – converts a variable to a string using the specified format
- In either case, if TeX formatting is required, use as ***part of a string array***

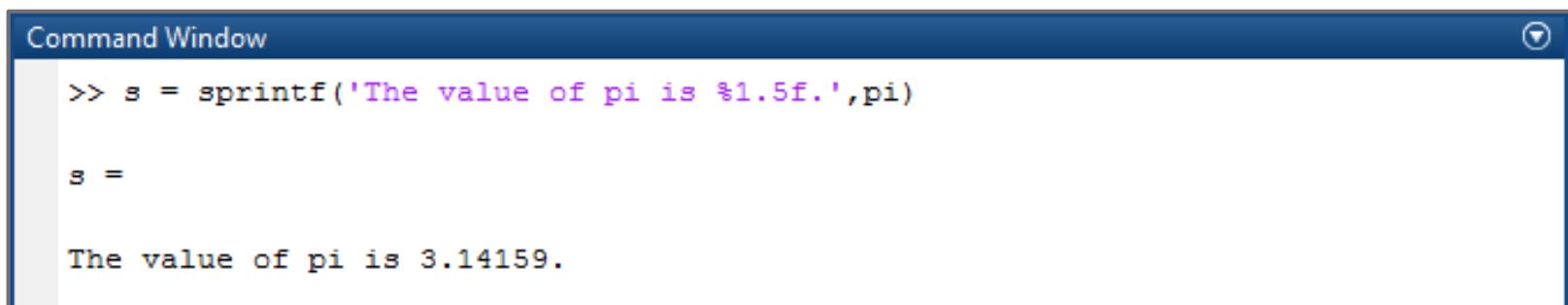
# sprintf.m

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- Write formatted data to an output string

```
str = sprintf(formatSpec, A1, A2, ..., An)
```

- *formatSpec*: a *string* – may contain **formatting sequences** for insertion of variable values
  - *A<sub>1</sub>, A<sub>2</sub>, ..., A<sub>n</sub>*: variables whose values are to be inserted into the string – one for each formatting sequence in *formatSpec*
  - *str*: variable to which the created string is stored
- For example:



The screenshot shows the MATLAB Command Window with the following interaction:

```
Command Window
>> s = sprintf('The value of pi is %1.5f.',pi)
s =
The value of pi is 3.14159.
```

The window title is "Command Window". The command entered is `>> s = sprintf('The value of pi is %1.5f.',pi)`. The output is `s =` followed by the formatted string `The value of pi is 3.14159.`.

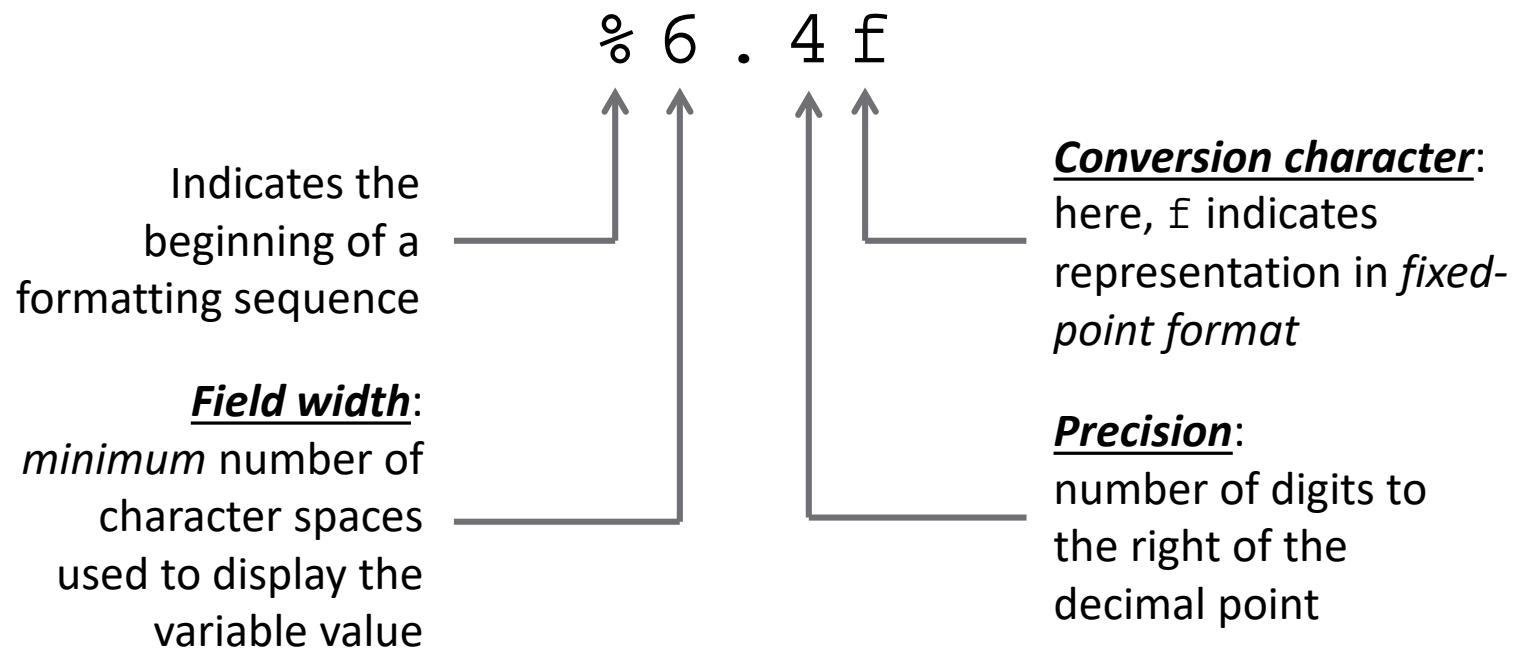
# Formatting Sequences

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Command Window

```
>> s = sprintf('The value of pi is %1.5f.',pi)
```

- String may contain number ***formatting sequences***
  - Percent character (%) followed by conversion sequence



# Conversion Characters

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- Conversion characters specify how to format variable values within a string

Value Type	Conversion Character
Signed integer	%d
Unsigned integer	%u
Fixed-point notation	%f
Exponential notation (e.g., 1.6e-19)	%e
Exponential notation (e.g., 1.6e-19)	%E
Single character	%c
String	%s

# Annotations Using num2str ( ... )

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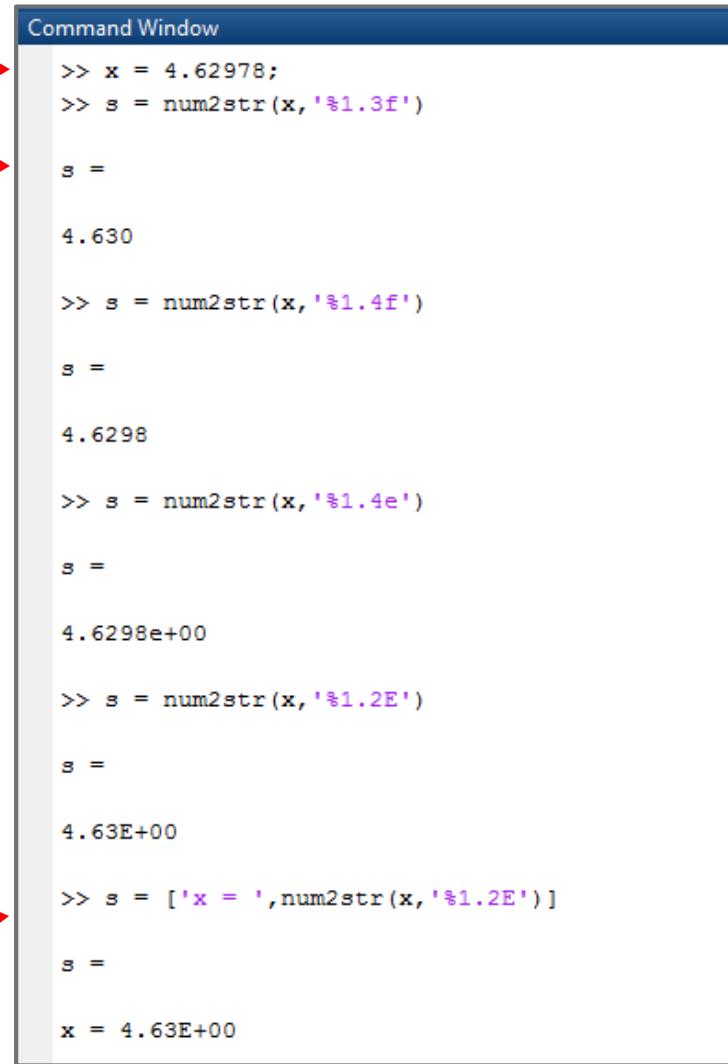
```
num2str(A, 'FormatSpec')
```

- Converts the value of the variable A to a string according to FormatSpec
- FormatSpec specifies
  - ▣ **Type of number** (e.g. fixed-point, integer, etc.)
  - ▣ **Field width** and **precision**
- The string created from the variable value can then be placed in a **string array** that is passed to the annotation function

# Creating Strings Using num2str ( ... )

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- $x$  is a ***double*** →
- $s$  is a ***string*** → representation of  $x$
- FormatSpec controls how the numeric value is represented in the string
- num2str converts a single number to a string
- Insert numbers into strings by using num2str in ***string arrays*** →



The screenshot shows the MATLAB Command Window with several examples of the num2str function:

```
>> x = 4.62978;
>> s = num2str(x, '%1.3f')

s =
4.630

>> s = num2str(x, '%1.4f')

s =
4.6298

>> s = num2str(x, '%1.4e')

s =
4.6298e+00

>> s = num2str(x, '%1.2E')

s =
4.63E+00

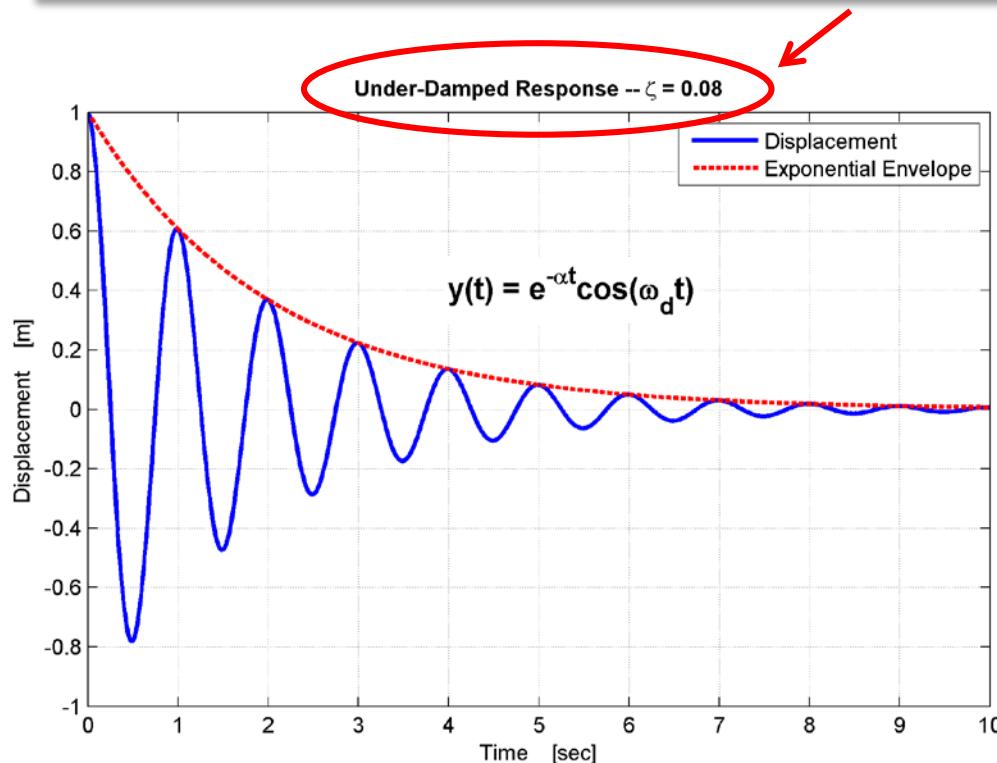
>> s = ['x = ',num2str(x, '%1.2E')]

s =
x = 4.63E+00
```

# Annotations Using num2str ( ... )

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```
13 - figure(1); clf
14 - plot(t,y,'-b','LineWidth',2); grid on; hold on
15 - plot(t,env,'--r','LineWidth',2)
16 - xlabel('Time [sec]'), ylabel('Displacement [m]')
17 - title(['Under-Damped Response -- \zeta = ',num2str(zeta,'%1.2f')],...
18 - 'FontWeight','Bold')
```



- num2str ( ... ) used to generate one element – the value of  $\zeta$  – of the **string array** passed to the title function
- String array enclosed in square brackets, [ ]

# Annotations Using num2str ( ... )

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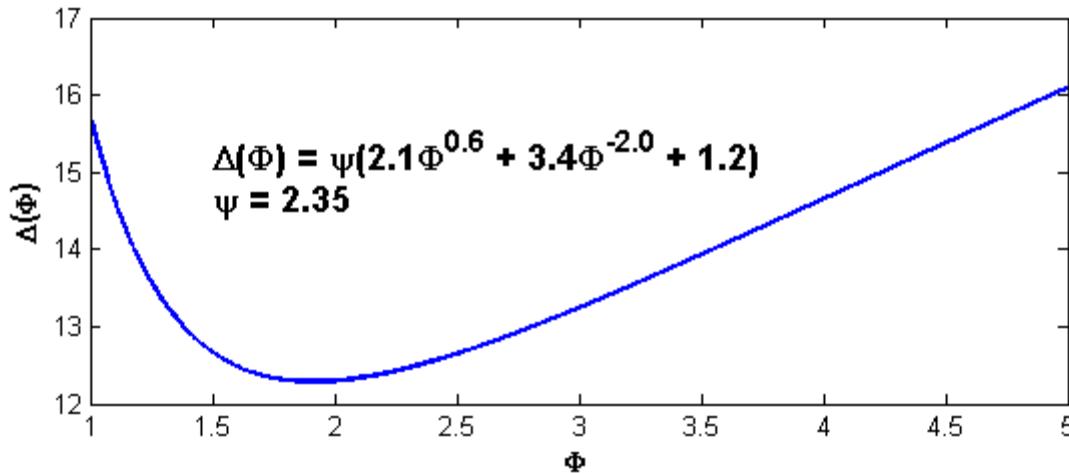
- Plot of :  $\Delta(\phi) = \psi(a_1\phi^{b_1} + a_2\phi^{b_2} + a_3)$

where:       $\psi = 2.35$

$$a_1 = 2.1, a_2 = 3.4, a_3 = 1.2$$

$$b_1 = 0.6, b_2 = -2.0$$

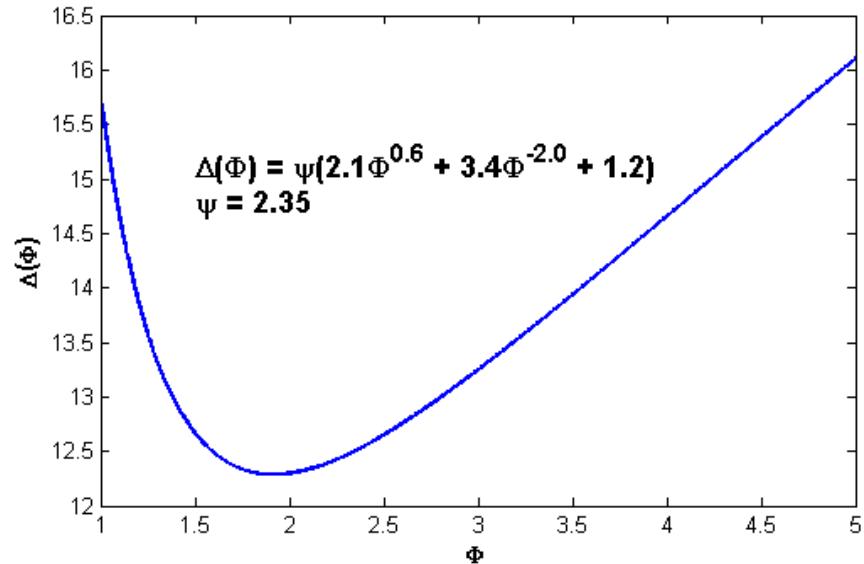
- Annotate the plot with the above function, substituting in  $a$  and  $b$  values
- Leave  $\psi$  as a variable, but annotate its value ***on a separate line***



# Annotations Using num2str ( ... )

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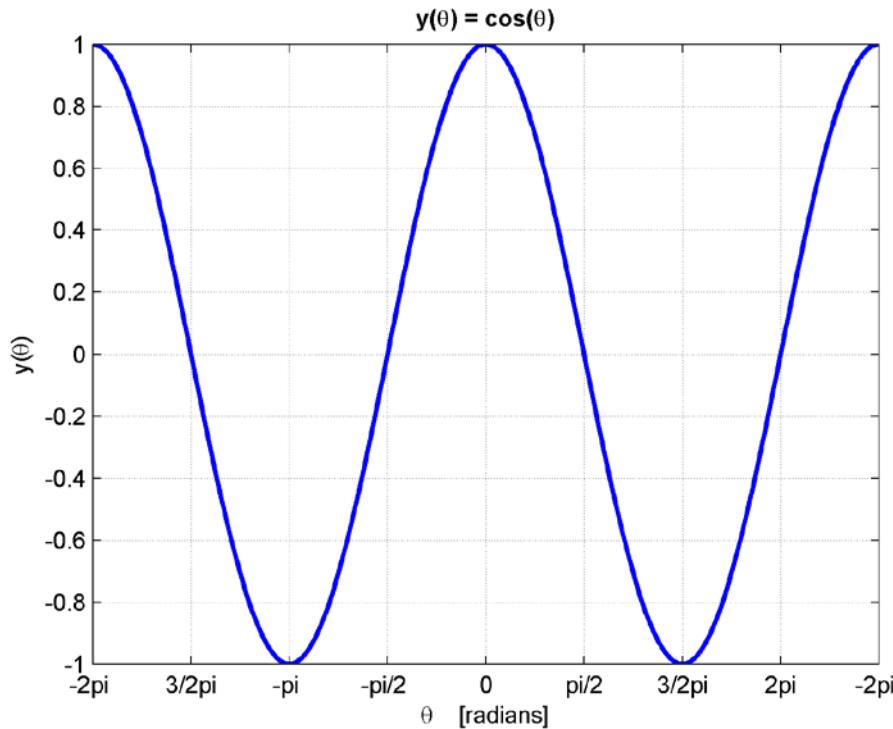
- Use text.m with a ***cell array*** input – enclose in { }
- One ***string array*** for each line of annotation text – enclose each in [ ]
- TeX character sequences can be included



```
22
23 -      text(1.5,15,...)
24       {'\Delta(\Phi) = \psi(',num2str(a1,'%1.1f'),...
25       '\Phi^{',num2str(b1,'%1.1f'),'} + ',num2str(a2,'%1.1f'),...
26       '\Phi^{',num2str(b2,'%1.1f'),'} + ',num2str(a3,'%1.1f'),')]',...
27       ['\psi = ',num2str(psi,'%1.2f')]],...
28       'FontWeight','Bold',...
29       'FontSize',14)
```

# Controlling Axis Tick Marks – XTickLabel

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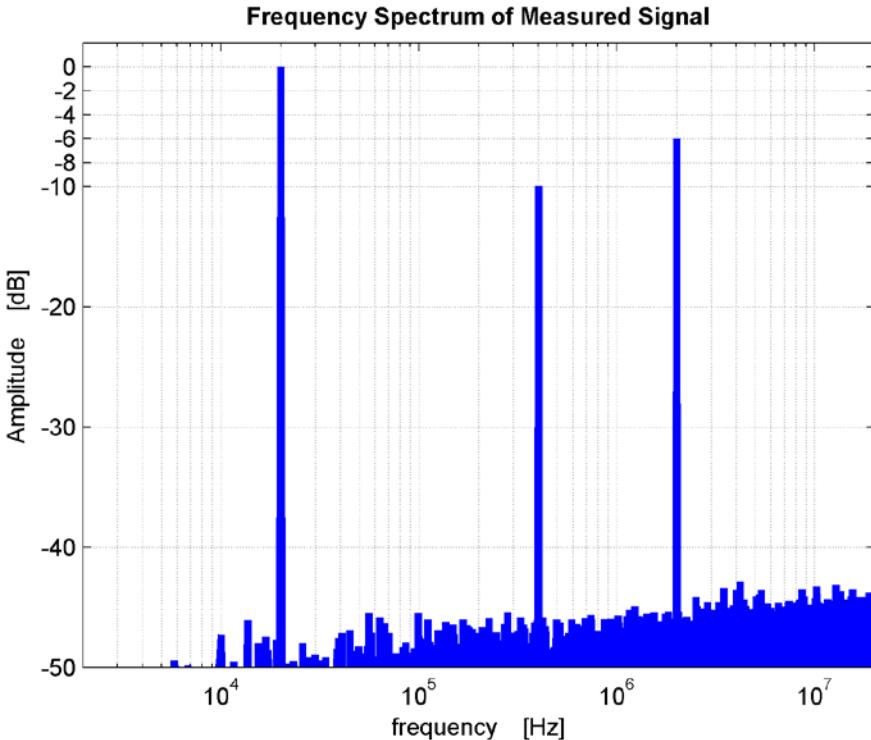


```
8 - figure(1); clf
9 - plot(x,v,'-b','LineWidth',2); grid on
10 - set(gca,'XTick',-2*pi:pi/2:2*pi)
11 - set(gca,'XTickLabel',...
12 -     {'-2pi','3/2pi','-pi','-pi/2','0',...
13 -      'pi/2','3/2pi','2pi'})
14 - xlabel('\theta [radians]')
15 - ylabel('y(\theta)')
16 - title('y(\theta) = cos(\theta)',...
17 -     'FontWeight','Bold')
18 - xlim([-2*pi,2*pi])
```

- **gca – *get current axes***
  - Returns a handle to the currently active axes
- **TickLabel commands *do not* interpret TeX characters**
- ***Cell array* enclosed in curly brackets, { ... }**

# Controlling Axis Tick Marks – YTick

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```
47
48 -     figure(2); clf
49 -     semilogx(f,V123dBnorm,'LineWidth',3); grid on
50 -     set(gca,'Ytick',[-60:10:-10,-8,-6,-4,-2,0])
51 -     xlim([2e3,20e6]); ylim([-50 2]);
52 -     xlabel('frequency      [Hz]');
53 -     ylabel('Amplitude      [dB]')
54 -     title('Frequency Spectrum of Measured Signal',...
55 -           'FontWeight','Bold')
56
```

- Non-uniform Tick spacing is allowed
- If TickLabel is not specified, default (numeric) labels are placed at each tick mark

# Dual y-Axes – yyaxis

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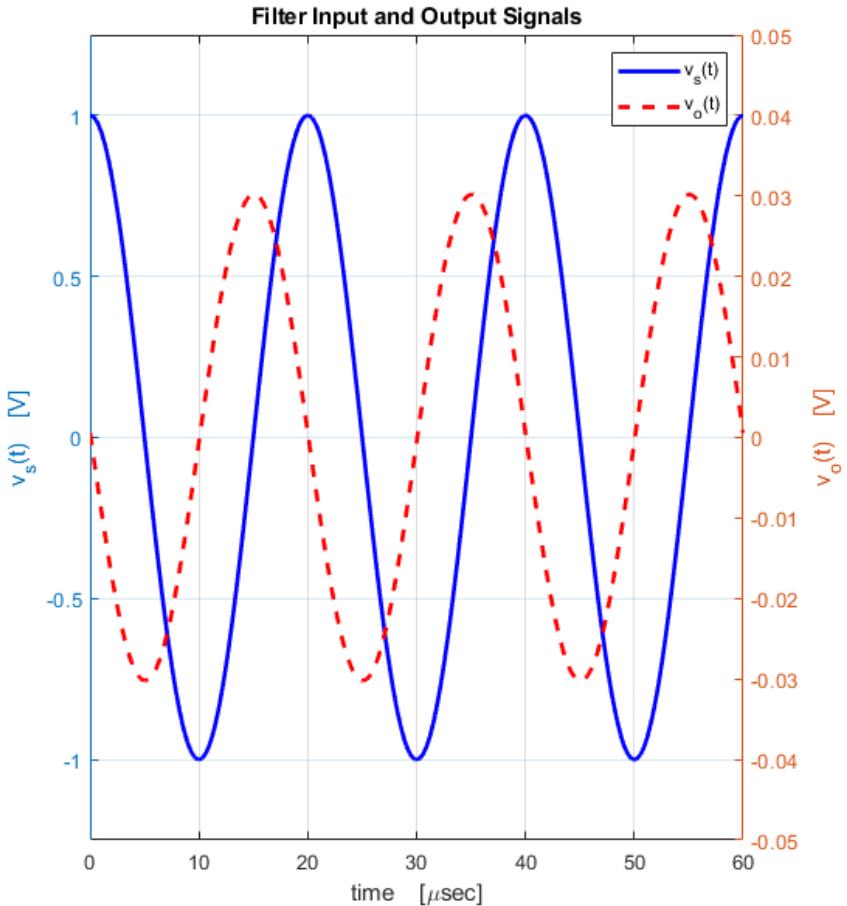
- Generate a plot with ***different y-axes on right and left sides of figure***

```
yyaxis right  
yyaxis left
```

- Useful for superimposing curves with very different vertical ranges and/or different units
- First `yyaxis` command creates a set of axes with a y-axis on both the left and right sides
- `yyaxis` commands activate the left- or right-hand-side axis
  - All subsequent plot and axis control (e.g. `ylabel`, `ylim`, etc.) commands applied to the currently-active y-axis

# Dual y-Axes –yyaxis

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```
43
44 - figure(1); clf
45 - yyaxis left
46 - plot(t2/1e-6,vs2,'-b','LineWidth',2); grid on
47 - ylabel('v_s(t)      [V]')
48 - ylim([-1.25 1.25])
49
50 -
51 - yyaxis right
52 - plot(t2/1e-6,vo2,'--r','LineWidth',2)
53 - xlabel('time      [\mu sec]')
54 - ylabel('v_o(t)      [V]')
55 - xlim([0 max(t2)/1e-6]); ylim([-0.05 0.05])
56 - title('Filter Input and Output Signals',...
57 -         'FontWeight','Bold')
58 - legend('v_s(t)', 'v_o(t)', 'Location', 'NorthEast')
59 -
```

# Logarithmic Axes

- Useful for displaying datasets that span a very large range
- ***Log-log plot*** – both axes are logarithmic

```
loglog(x,y,'LineSpec',...)
```

- ***Logarithmic X-axis***

```
semilogx(x,y,'LineSpec',...)
```

- ***Logarithmic Y-axis***

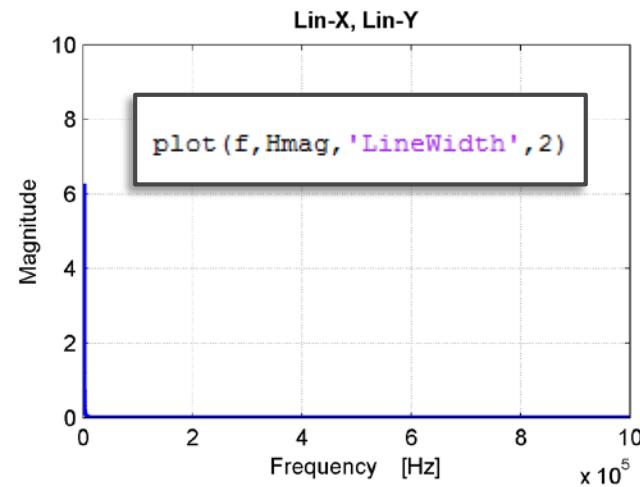
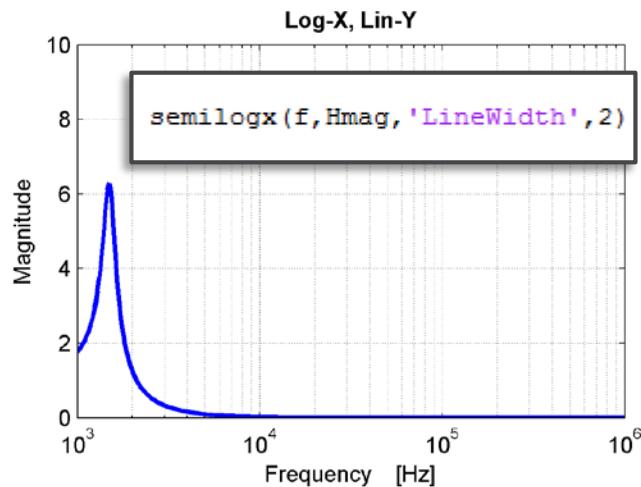
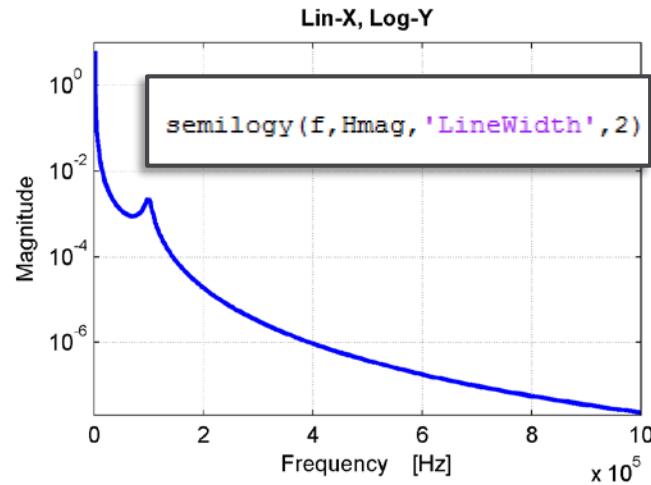
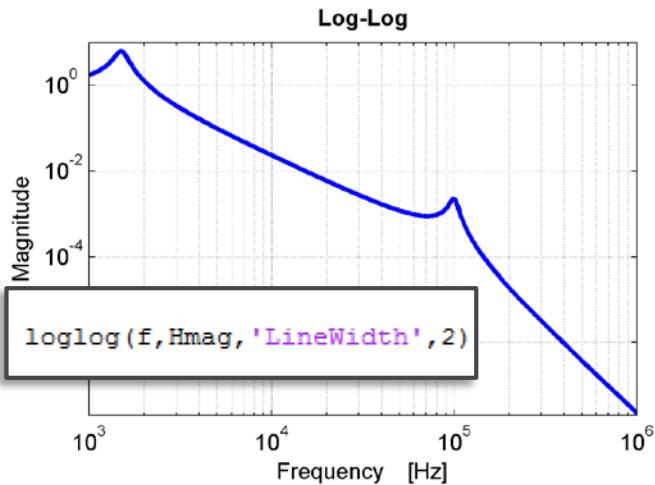
```
semilogy(x,y,'LineSpec',...)
```

- Generating ind. variable vector for log-x plots:

```
logspace(x1,x2,N)
```

# Logarithmic Axes

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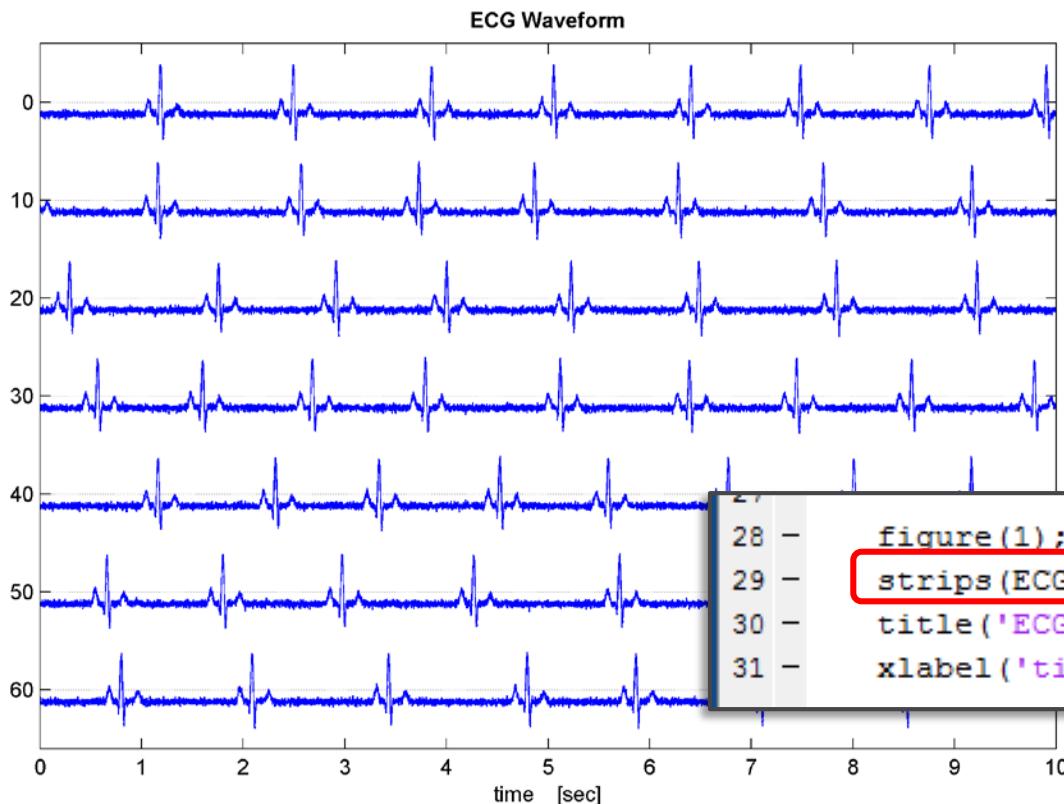


# Strip Plot – strips( ... )

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```
strips(y,SD,fs,...)
```

- y: data vector to plot
- SD: time duration of each strip
- fs: sample rate

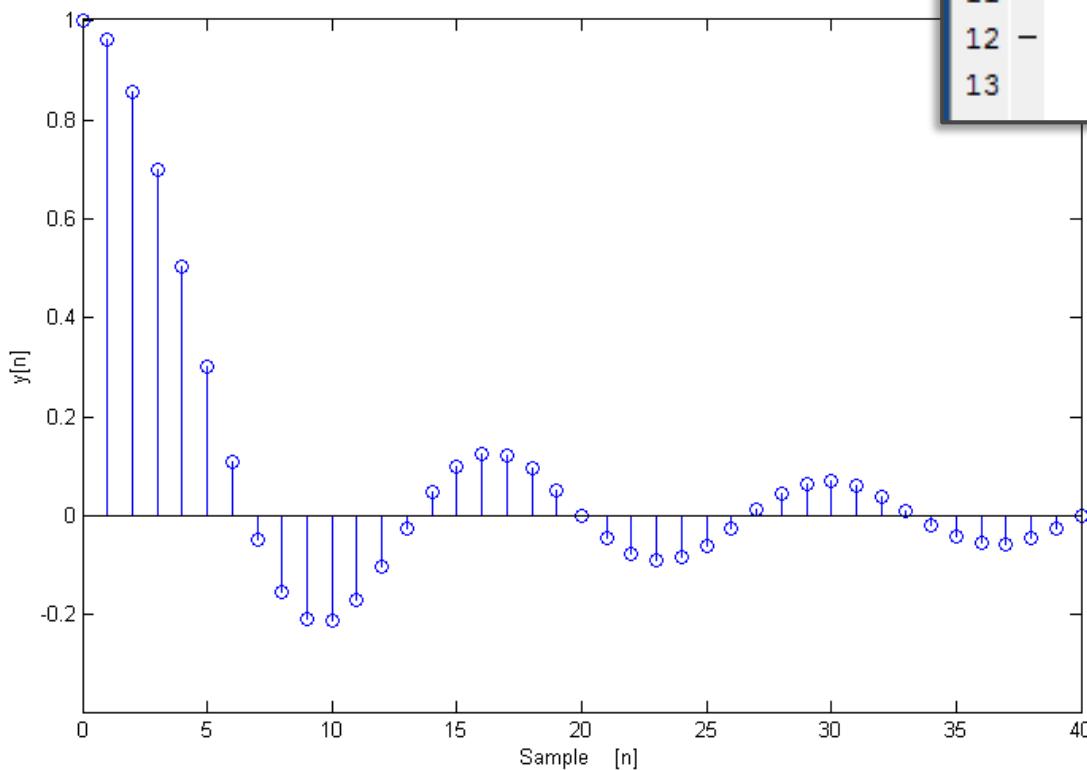


```
27 -  
28 - figure(1); clf  
29 - strips(ECGm,10,fs)  
30 - title('ECG Waveform','FontWeight','Bold')  
31 - xlabel('time      [sec]')
```

# Stem Plot – `stem( ... )`

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`stem(x, y, ...)`



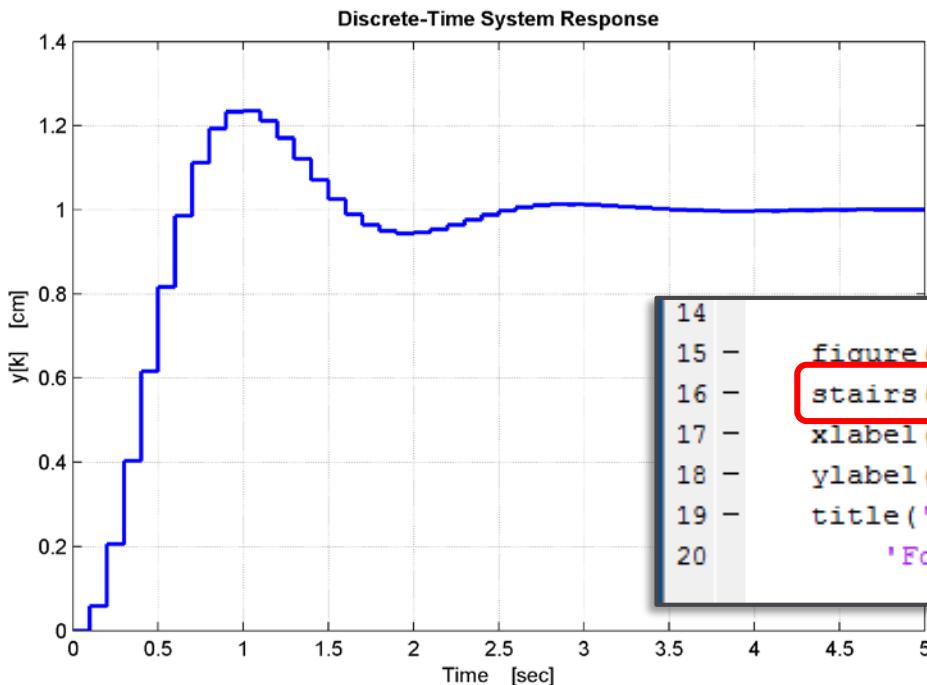
```
8
9 -     figure(1); clf
10 - stem(n,y)
11 - xlabel('Sample      [n]')
12 - ylabel('y[n]')
13
```

- Good for plotting discrete-time data
- E.g. digital control, signal processing applications

# Plotting Zero-Order-Hold Data – stairs( ... )

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stairs(x,y,...)

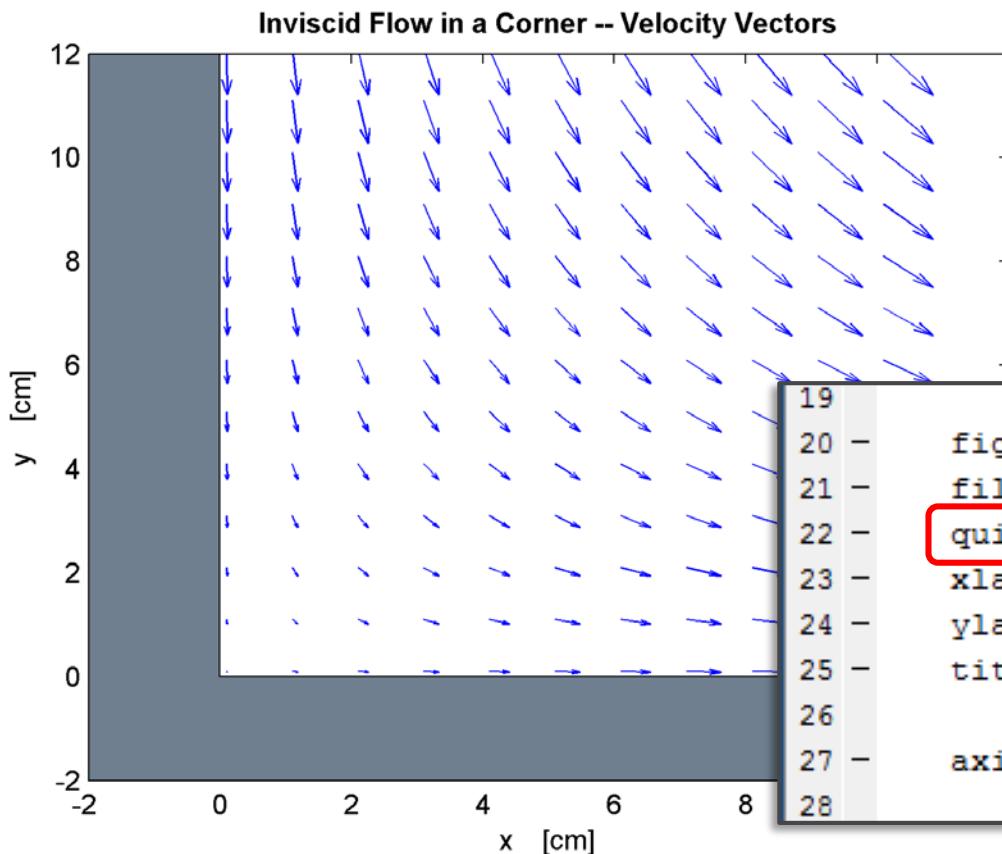


- Again, useful for discrete-time applications
- E.g. digital controls

# Plotting Vector Fields – quiver ( ... )

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```
quiver(x,y,u,v)
```



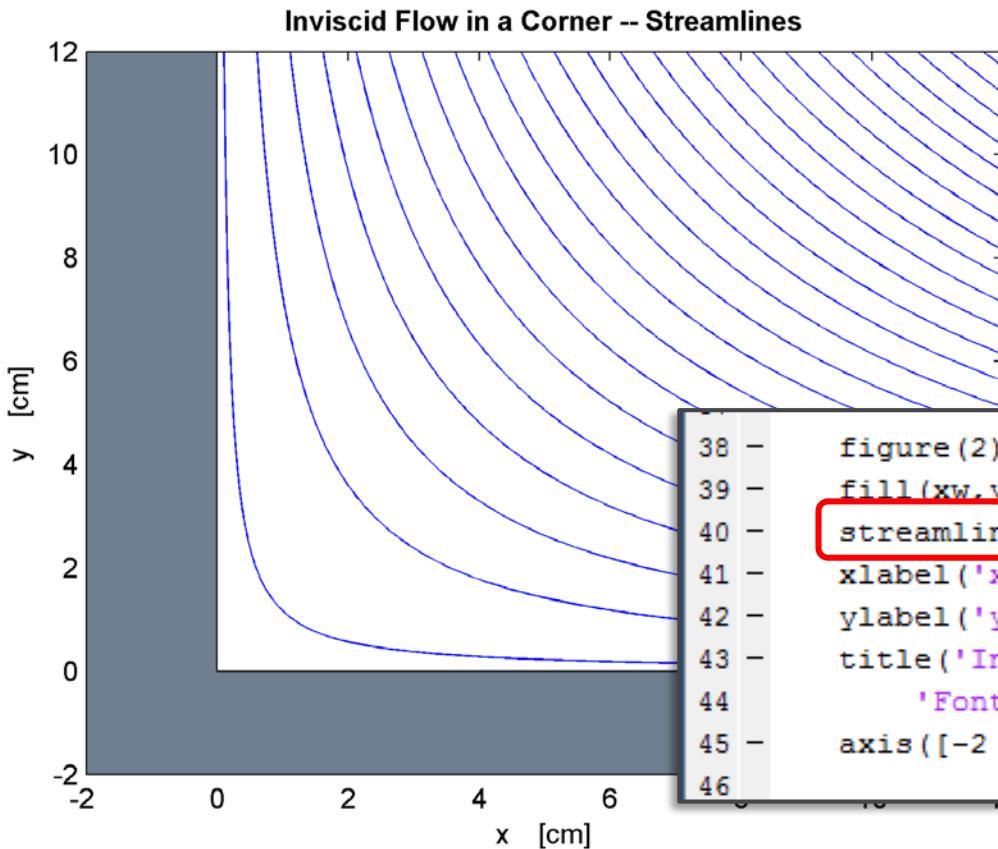
- $x, y$ : matrices of  $x, y$  coordinates – generate with `meshgrid(...)` – more later
- $u, v$ : velocity components at  $x, y$  locations – matrices

```
19
20 - figure(1); clf
21 - fill(xw,yw,[112,128,144]/256); hold on
22 - quiver(xm,ym,vx,vy)
23 - xlabel('x      [cm]')
24 - ylabel('y      [cm]')
25 - title('Inviscid Flow in a Corner -- Velocity Vectors', ...
26 -         'FontWeight','Bold')
27 - axis([-2 12 -2 12])
```

# Streamline Plots – streamline( ... )

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```
streamline(x,y,u,v, xs, ys)
```



- $x, y, u, v$ : same as for quiver(...)
- $xs, ys$ : starting coordinates for streamlines