

# SECTION 6: USER-DEFINED FUNCTIONS

# User-Defined Functions

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- By now you're accustomed to using ***built-in MATLAB functions*** in your m-files
- Consider, for example, `mean.m`
  - ▣ Commonly-used function
  - ▣ Need not write code each time an average is calculated
  - ▣ An m-file – written using other MATLAB functions
- Functions allow ***reuse of commonly-used blocks of code***
  - ▣ Executable from any m-file or the command line
- Can create ***user-defined functions*** as well
  - ▣ Just like built-in functions – similar syntax, structure, reusability, etc.

# User-Defined Functions

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- Functions are a specific type of m-file
  - ▣ Function m-files start with the word `function`
  - ▣ Can ***accept input arguments*** and ***return outputs***
  - ▣ Useful for tasks that must be performed repeatedly
- Functions can be called from the command line, from within m-files, or from within other functions
- ***Variables within a function are local in scope***
  - ▣ Internal variables – not outputs – are not saved to the workspace after execution
  - ▣ Workspace variables not available inside a function, unless passed in as input arguments

# Anatomy of a Function

Function m-file must begin with the word 'function'

Output(s)

Function Name

Input Argument(s)

Help comments – displayed when help is requested at the command line:

```
>> help far2cel
Converts temperature from degrees Fahrenheit
to degree Celsius and to Kelvin

Input:
  Tf: temperature in degrees Fahrenheit

Output:
  Tc: temperature in degrees Celsius
  Tk: temperature in Kelvin
```

```
1 function [Tc,Tk] = far2cel(Tf)
2 % Converts temperature from degrees Fahrenheit
3 % to degree Celsius and to Kelvin
4 %
5 % Input:
6 %   Tf: temperature in degrees Fahrenheit
7 %
8 % Output:
9 %   Tc: temperature in degrees Celsius
10 %   Tk: temperature in Kelvin
11
12 - Tc = (Tf - 32)/1.8; % calculate Celsius temperature
13 - Tk = Tc + 273;    % convert to Kelvin
14 - end
```

MATLAB commands that define the function

Terminate the function with the word 'end'

Always comment your code

# Commenting Functions

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- Any function – built-in or user-defined – is accessible by the command-line help system
  - ▣ Type: `help functionName`
- Help text that appears is the first comment block following the function declaration in the function m-file
  - ▣ Make this comment block particularly descriptive and detailed
- Comments are particularly important for functions
  - ▣ Often reused long after they are written
  - ▣ Often used by other users

# M-Files vs. Functions

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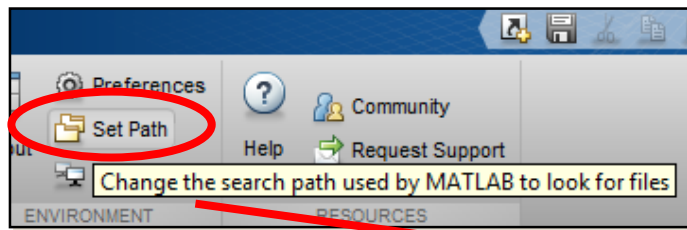
- Most code you write in MATLAB can be written as regular (non-function) m-files
- Functions are most useful for ***frequently-repeated operations***

	M-Files	Functions
<b>Scope of variables</b>	Global Facilitates debugging	Local Use debugger to access internal function variables
<b>Inputs/Outputs</b>	No All variables in memory at the time of execution are available. All variables remain in the workspace following execution.	Yes
<b>Reuse</b>	Yes	Yes
<b>Help contents</b>	No	Yes

# The MATLAB Path

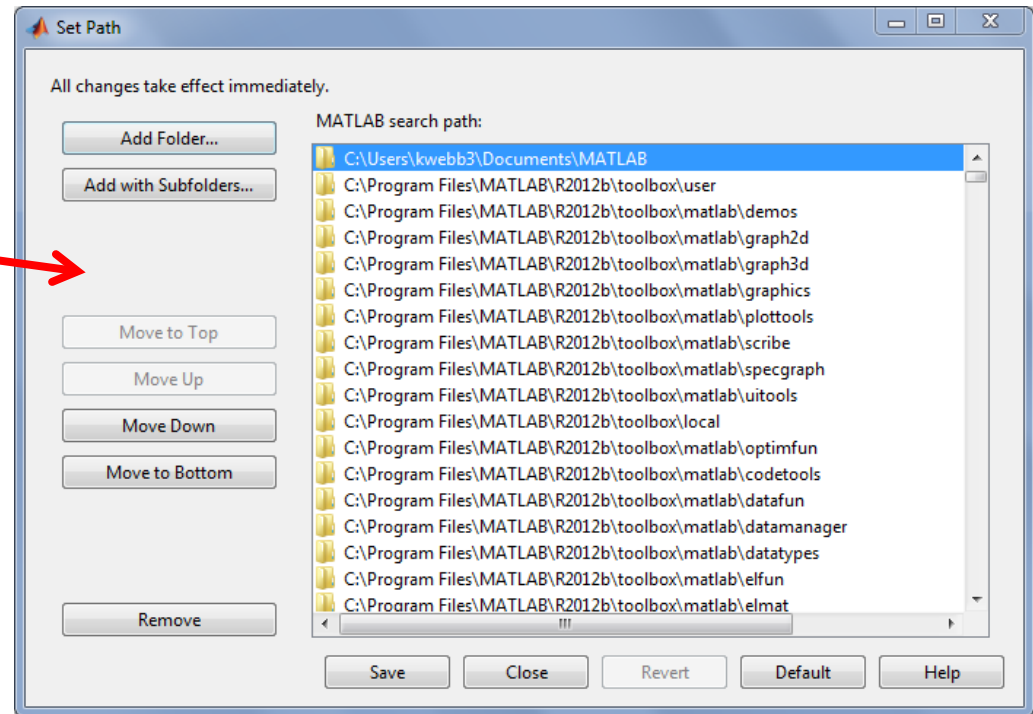
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- All functions outside of the PWD – user-defined or built-in – must be in the *path* to be accessed



- Add a directory to your path for frequently-used functions, e.g.,

C:\Users\Documents\MATLAB\



# Function Inputs and Outputs

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`function`  $y = func(x)$

- Here,  $x$  is the **input** passed to the function  $func$ 
  - ▣ Passed to the function from the calling m-file
  - ▣ Not defined within the function
- $y$  is the **output** returned from the function
  - ▣ Defined within the function
  - ▣ Passed out to the calling m-file
    - The only function variable available upon return from the function call



# Multiple Inputs and Outputs

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```
function [y1,y2] = func(x1,x2,x3)
```

- Functions may have more than one input and/or output
- Here, three inputs:  $x_1$ ,  $x_2$ , and  $x_3$   
and two outputs:  $y_1$  and  $y_2$ 
  - ▣ Inputs separated by commas
  - ▣ Outputs enclosed in square brackets and separated by commas

# Function – Example

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- Consider a function that converts a distance in kilometers to a distance in both miles and feet
  - ▣ One input, two outputs

```
1  function [mi,ft] = km2mift(km)
2  % Converts a distance specified in kilometers to both miles and feet
3  %
4  % Input:
5  %     km: distance in kilometers
6  % Outputs:
7  %     mi: distance in miles
8  %     ft: distance in feet
9
10 - mi = km*0.62137;
11 - ft = mi*5280;
12
13 - end
```

```
Command Window
>> [miles, feet] = km2mift(42.2)
miles =
    26.2218
feet =
    1.3845e+05
>>
```

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# Optional Input Arguments

# Optional Input Arguments

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- Functions often have ***optional input arguments***
  - ▣ Variable number of input arguments may be required when calling the function
  - ▣ Optional inputs may have ***default values***
  - ▣ Function behavior may differ depending on what inputs are specified
- For example, MATLAB's `mean` .m function:

$$y = \text{mean}(x)$$

- ▣ Optionally, specify the dimension along which to calculate mean values:

$$y = \text{mean}(x, \text{dim})$$

# Optional Input Arguments

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- `mean.m` allows you to specify the dimension along which the mean is calculated
  - Default is `dim = 1`
    - If `dim` is not specified, it is set to 1 within the function
    - Calculate mean values of columns
  - Setting `dim = 2` calculates mean values of rows

```
Command Window
>> A = [1 2 3;4 5 6;7 8 9]
A =
     1     2     3
     4     5     6
     7     8     9
>> mean(A)
ans =
     4     5     6
>> mean(A,1)
ans =
     4     5     6
>> mean(A,2)
ans =
     2
     5
     8
>>
```

# Optional Input Arguments

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- Just like built-in functions, user-defined functions can also have optional inputs
- Code executed when function is called depends on the ***number of input arguments***
- `nargin.m` returns the number of input arguments passed to a function
  - ▣ Allows for checking ***how many input arguments*** were specified
  - ▣ Use ***conditional statements*** to control code branching
  - ▣ If an input was not specified, set it to a ***default value***

# Optional Inputs – Example 1

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- For example, consider a function designed to return a vector of values between  $x_i$  and  $x_f$
- Third input argument,  $N$ , the number of elements in the output vector, is optional
  - ▣ Default is  $N = 10$

```
1  function x = vecgen(xi,xf,N)
2  % Generates a vector of N values
3  % between xi and xf
4  % Inputs:
5  %     xi: first value in x
6  %     xf: last value in x
7  %     N: number of elements in x
8  % Outputs:
9  %     x: the vector returned
10
11  if nargin == 2, N = 10, end
12
13  dx = (xf - xi)/(N-1);
14
15  for i = 1:N
16      x(i) = xi + (i-1)*dx;
17  end
18
19  end
20
```

# Optional Input Arguments

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- Sometimes we want to allow for optional inputs in the middle, not at the end, of the input list
  - For example, maybe the second of three inputs is optional (or the second *and* third inputs)
  - `nargin.m` alone won't work here
  - Can't differentiate between skipping the second of three inputs or the third of three inputs
    - `nargin == 2` in both cases
- Instead of skipping the input altogether, pass an ***empty set***, `[ ]`, in its place



# Optional Inputs – Example 2

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- Revisit the same vector-generating function
- Now both the *first input*,  $x_i$ , and the *third input*,  $N$ , are optional
  - If  $x_i$  is not specified it defaults to  $x_i = 0$
  - Single input, intended to be  $x_f$ , is assumed to be  $x_i$ , the first listed input argument
    - Must assign the single input argument to  $x_f$

```
1  function x = vecgen2(xi,xf,N)
2  % Generates a vector of N values
3  % between xi and xf
4  % Inputs:
5  %     xi: first value in x
6  %     xf: last value in x
7  %     N: number of elements in x
8  % Outputs:
9  %     x: the vector returned
10
11  if nargin == 1      % only xf specified
12      xf = xi;      % input assumed to be xi
13      xi = 0;
14      N = 10;
15  elseif nargin == 2 % xi and xf specified
16      N = 10;
17  end
18
19  if isempty(xi)
20      xi = 0;
21  end
22
23  dx = (xf - xi)/(N-1);
24
25  for i = 1:N
26      x(i) = xi + (i-1)*dx;
27  end
28
29  end
30
```

# Error Checking Using `nargin.m`

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- Can use `nargin.m` to provide error checking
  - Ensure that the correct number of inputs were specified
- Use `error.m` to terminate execution and display an error message

```
1 function x = vecgen3(xi,xf,N)
2 % Generates a vector of N values
3 % between xi and xf
4 % Inputs:
5 %     xi: first value in x
6 %     xf: last value in x
7 %     N: number of elements in x
8 % Outputs:
9 %     x: the vector returned
10
11 if (nargin ~=2) || (nargin ~= 3)
12     error('Incorrect number of inputs specified for vecgen3.m')
13 end
14
15 if nargin == 2, N = 10, end
16
17 dx = (xf - xi)/(N-1);
18
19 for i = 1:N
20     x(i) = xi + (i-1)*dx;
21 end
22
23 end
```

```
Command Window
>> vecgen3(5)
Error using vecgen3 (line 12)
Incorrect number of inputs specified for vecgen3.m
fx >> |
```

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# Sub-Functions

# Sub-Functions

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- Functions are useful for blocks of code that get called repeatedly
  - ▣ We often have such blocks within functions themselves
  - ▣ Can define additional functions in separate m-files
  - ▣ Or, if the code is only useful within that specific function, define a ***sub-function***
- ***Sub-Functions***
  - ▣ A function defined within another function m-file
  - ▣ Local scope: only available from within that function
  - ▣ Organizes, simplifies overall function code

# Sub-Functions – Example

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- Here, two sub-functions are defined and called from within the main function

Main function

Sub-function 1

Sub-function 2

```
1  function [Tc,Tk] = far2celk(Tf)
2  % Converts temperature from degrees Farenheit
3  % to degree Celsius and to Kelvin
4  %
5  % Input:
6  %   Tf: temperature in degrees Farenheit
7  %
8  % Output:
9  %   Tc: temperature in degrees Celsius
10 %   Tk: temperature in Kelvin
11
12 if Tf < -459.67
13     error('Please enter a value greater than absolute zero.');
```

```
14 end
15
16 Tc = far2cel(Tf);
17 Tk = cel2k(Tc);
18 end
```

```
19
20 function Tc = far2cel(Tf)
21 % sub-function to convert from F to C
22
23 Tc = (Tf - 32)/1.8;    % calculate Celsius temperature
24
25 end
```

```
26
27 function Tk = cel2k(Tc)
28 % sub-function to convert from C to K
29
30 Tk = Tc + 273;    % calculate temperature in Kelvin
31
32 end
```

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# Anonymous Functions

# Anonymous Functions

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- It is often desirable to create a function without having to create a separate function file for it
- ***Anonymous functions:***
  - ▣ Can be defined within an m-file or at the command line
  - ▣ Function data type is `function_handle`
    - A ***pointer to the function***
  - ▣ Can accept inputs, return outputs
  - ▣ May contain only a ***single MATLAB expression***
    - Only one output
  - ▣ Useful for ***passing functions to functions***
    - E.g. using `quad.m` (a built-in MATLAB function) to integrate a mathematical function (a user-defined function)

# Anonymous Functions - Syntax

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**fhandle = @(arglist) expression**

@ symbol  
generates a handle  
for the function

Function definition

- A *single* executable MATLAB expression
- E.g.  $x.^2+3*y$ ;

Function name

- A variable of type `function_handle`
- Pointer to the function

A list of input variables

- E.g. `@(x,y)`;
- Note that outputs are not explicitly defined



# Anonymous Functions – Examples

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```
Command Window
>> half = @(x) x/2;
>> b = half(35)

b =

    17.5000

>> resp = @(tau,t) 1-exp(-t/tau);
>> z = resp(2,4)

z =

    0.8647

>> y = resp(2,[0:2:20])

y =

Columns 1 through 4

    0    0.6321    0.8647    0.9502

Columns 5 through 8

    0.9817    0.9933    0.9975    0.9991

Columns 9 through 11

    0.9997    0.9999    1.0000

fx >>
```

- Simple function that returns half of the input value
- May have multiple inputs
  - ▣ First-order system response – inputs: time constant, value of time
- Inputs may be vectors
- Outputs may be vectors as well

# Passing Functions to Functions

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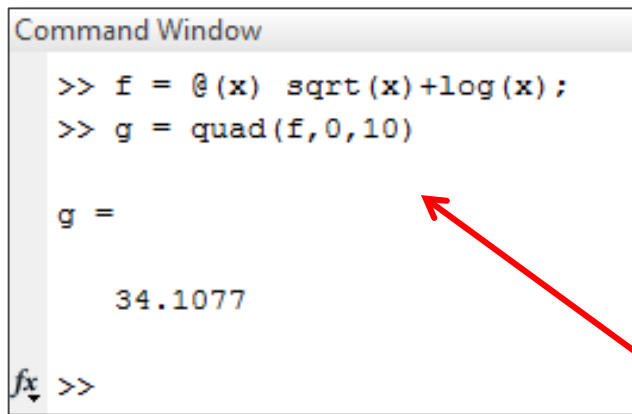
- We often want to perform MATLAB functions on other functions
  - E.g. integration, roots finding, optimization, solution of differential equations – these are ***function functions***
  - This is the real value of anonymous functions

```
Command Window
>> f = @(x) sqrt(x)+log(x);
>> g = quad(f,0,10)

g =

    34.1077

fx >>
```



- Define an anonymous function
- Pass the associated function handle to the function as an input
- Here, integrate the function, f, from 0 to 10 using MATLAB's quad.m function

# Function Function – Example

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- Consider a function that calculates the mean of a mathematical function evaluated at a vector of independent variable values
- Inputs:
  - ▣ Function handle
  - ▣ Vector of  $x$  values
- Output:
  - ▣ Mean value of  $y = f(x)$

```
1 function favg = fmean(func,x)
2 % Calculates the mean of func(x)
3 %
4 % Inputs:
5 %     func: function handle
6 %     x: values at which to evaluate func
7 % Output:
8 %     favg: mean value of func(x)
9
10 y = func(x);
11 favg = mean(y);
12
13 end
```

```
1 % funcfuncEx.m
2
3 clear all; clc
4
5 func = @(x) 0.5*x.^5 - 12*x.^3 + 15*x.^2 - 9;
6
7 x = -5:0.01:5;
8
9 favg = fmean(func,x)
```

Command Window

```
favg =
    116.2500
>>
```

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# Recursion

# Recursive Functions

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- **Recursion** is a problem solving approach in which a larger problem is solved by solving many smaller, self-similar problems
- A **recursive function** is one that calls itself
  - ▣ Each time it calls itself, it, again, calls itself
- Two components to a recursive function:
  - ▣ A **base case**
    - A single case that can be solved without recursion
  - ▣ A **general case**
    - A recursive relationship, ultimately leading to the base case

# Recursion Example 1 – Factorial

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- We have considered *iterative* algorithms for computing  $y = n!$ 
  - ▣ for loop, while loop
- Factorial can also be computed using recursion
  - ▣ It can be defined with a base case and a general case:

$$n! = \begin{cases} 1 & n = 1 \\ n * (n - 1)! & n > 1 \end{cases}$$

- ▣ The general case leads back to the base case
  - $n!$  defined in terms of  $(n - 1)!$ , which is, in turn, defined in terms of  $(n - 2)!$ , and so on
  - Ultimately, the base case, for  $n = 1$ , is reached

# Recursion Example 1 – Factorial

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$$n! = \begin{cases} 1 & x = 1 \\ x * (x - 1)! & x > 1 \end{cases}$$

- The general case is a recursive relationship, because it defines the factorial function using the factorial function
  - ▣ The function calls itself
- In MATLAB:

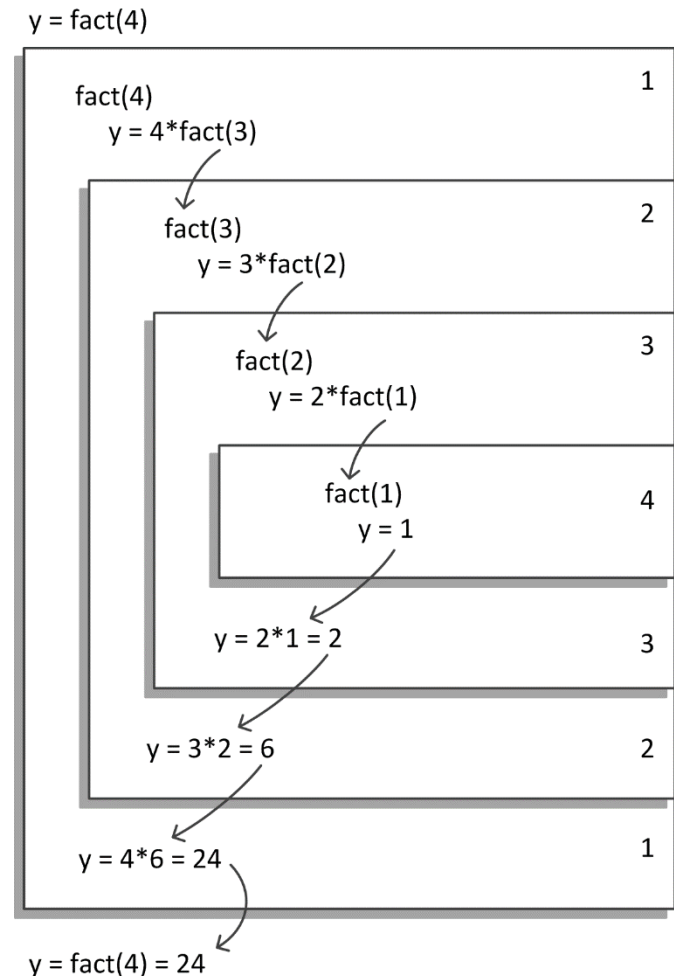
```
1  function y = fact(n)
2  % Compute the factorial of a positive interger, n,
3  % using a recursive algorithm.
4
5  if n == 1
6      y = 1;
7  else
8      y = n*fact(n-1);
9  end
10
```

# Recursion Example 1 – Factorial

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```
1 function y = fact(n)
2 % Compute the factorial of a positive interger, n,
3 % using a recursive algorithm.
4
5 if n == 1
6     y = 1;
7 else
8     y = n*fact(n-1);
9 end
10
```

- Consider, for example:  $y = 4!$
- `fact.m` recursively called four times
- Fourth function call terminates first, once the base case is reached
- Function calls terminate in reverse order
  - Function call doesn't terminate until all successive calls have terminated





# Recursion Example 2 – Binary Search

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- A common search algorithm is the ***binary search***
  - Similar to searching for a name in a phone book or a word in a dictionary
  - ***Look at the middle value*** to determine if the search item is in the ***upper or lower half***
  - Look at the middle value of the half that contains the search item to determine if it is in that half's upper or lower half, ...
- The ***search function gets called recursively***, each time on half of the previous set
  - Search range shrinks by half on each function call
  - Recursion continues until the middle value is the search item – this is the required ***base case***

# Recursion Example 2 – Binary Search

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## □ ***Recursive binary search*** – the basic algorithm:

■ Find the index,  $i$ , of  $x$  in the sorted list,  $A$ , in the range of  $A(i_{low}:i_{high})$

1) Calculate the middle index of  $A(i_{low}:i_{high})$ :

$$i_{mid} = \text{floor}\left(\frac{i_{low} + i_{high}}{2}\right)$$

2) If  $A(i_{mid}) == x$ , then  $i = i_{mid}$ , and we're done

3) If  $A(i_{mid}) > x$ , repeat the algorithm for  $A(i_{low}:i_{mid} - 1)$

4) If  $A(i_{mid}) < x$ , repeat the algorithm for  $A(i_{mid} + 1:i_{high})$

# Recursion Example 2 – Binary Search

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- Find the index of the  $x = 9$  in:

---

$A = [0, 1, 3, 5, 6, 7, 9, 12, 16, 20]$

- $A(i_{mid}) = A(5) = 6$ 
  - $A(i_{mid}) < x$
  - Start over for  $A(6:10)$

---

$A = [0, 1, 3, 5, 6, 7, 9, 12, 16, 20]$

- $A(i_{mid}) = A(8) = 12$ 
  - $A(i_{mid}) > x$
  - Start over for  $A(6:7)$

$A = [0, 1, 3, 5, 6, 7, 9, 12, 16, 20]$

- $A(i_{mid}) = A(6) = 7$ 
  - $A(i_{mid}) < x$
  - Start over for  $A(7)$

---

$A = [0, 1, 3, 5, 6, 7, 9, 12, 16, 20]$

- $A(i_{mid}) = A(7) = 9$ 
  - $A(i_{mid}) == x$
  - $i = i_{mid} = 7$

# Recursion Example 2 – Binary Search

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- Recursive binary search algorithm in MATLAB
- Base case for  $A(\text{imid}) == x$
- Function is called recursively on successively halved ranges until base case is reached

```
1 function ind = binsearch(A,x,ilow,ihigh)
2 % Recursive algorithm for locating the index of
3 % a search item within an ordered list. Search value
4 % must be in the list.
5 % Inputs:
6 %     A: ordered list
7 %     x: value whose index is to be found
8 %     ilow: lower bound index on search region
9 %     ihigh: upper bound index on search region
10 % Output:
11 %     ind: index x in A, i.e., A(ind) == x
12
13 imid = floor((ilow + ihigh)/2);
14
15 if A(imid) == x
16     ind = imid;
17 elseif A(imid) > x
18     ind = binsearch(A,x,ilow,imid-1);
19 else
20     ind = binsearch(A,x,imid+1,ihigh);
21 end
22
23 end
```

# Recursion Example 2 – Binary Search

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- $A = [0, 1, 3, 5, 6, 7, 9, 12, 16, 20]$
- $x = 9$
- $\text{ind} = \text{binsearch}(A, x, 1, 10)$ 
  - ▣  $\text{ind} = 7$

```
1  function ind = binsearch(A,x,ilow,ihigh)
2  % Recursive algorithm for locating the index of
3  % a search item within an ordered list. Search value
4  % must be in the list.
5  % Inputs:
6  %     A: ordered list
7  %     x: value whose index is to be found
8  %     ilow: lower bound index on search region
9  %     ihigh: upper bound index on search region
10 % Output:
11 %     ind: index x in A, i.e., A(ind) == x
12
13  imid = floor((ilow + ihigh)/2);
14
15  if A(imid) == x
16      ind = imid;
17  elseif A(imid) > x
18      ind = binsearch(A,x,ilow,imid-1);
19  else
20      ind = binsearch(A,x,imid+1,ihigh);
21  end
22
23  end
```

$\text{ind} = \text{binsearch}(A,9,1,10)$

