

SECTION 6: ROOT-LOCUS DESIGN

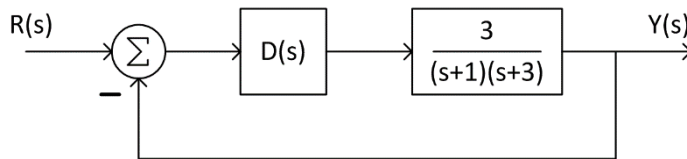
2

Introduction

Introduction

3

- Consider the following unity-feedback system

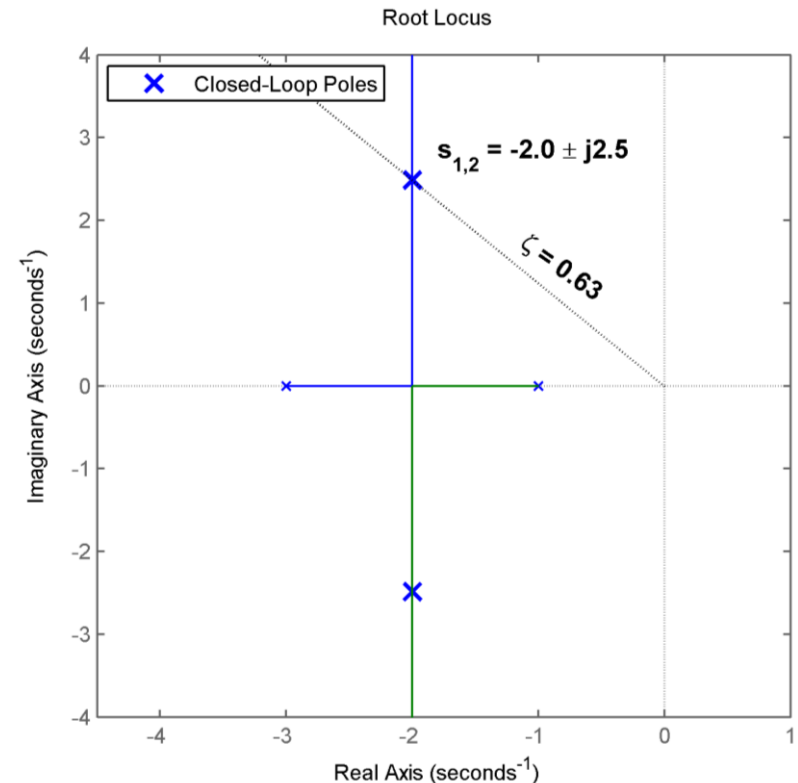


$$T(s) = \frac{3K}{s^2 + 4s + 3 + 3K}$$

- Assume $D(s) = K$
 - A proportional controller
- Design for 8% overshoot
 - Use root locus to determine K to yield required ζ

$$\zeta = -\frac{\ln(0.08)}{\sqrt{\pi^2 + \ln^2(0.08)}} = 0.63$$

- Desired poles and gain:
 - $s_{1,2} = -2 \pm j2.5$
 - $K = 2.4$



Introduction

4

- Overshoot is 8%, as desired, but steady-state error is large:

- ▣ $e_{ss} = 29.4\%$

- Position constant:

$$K_p = \lim_{s \rightarrow 0} G(s)$$

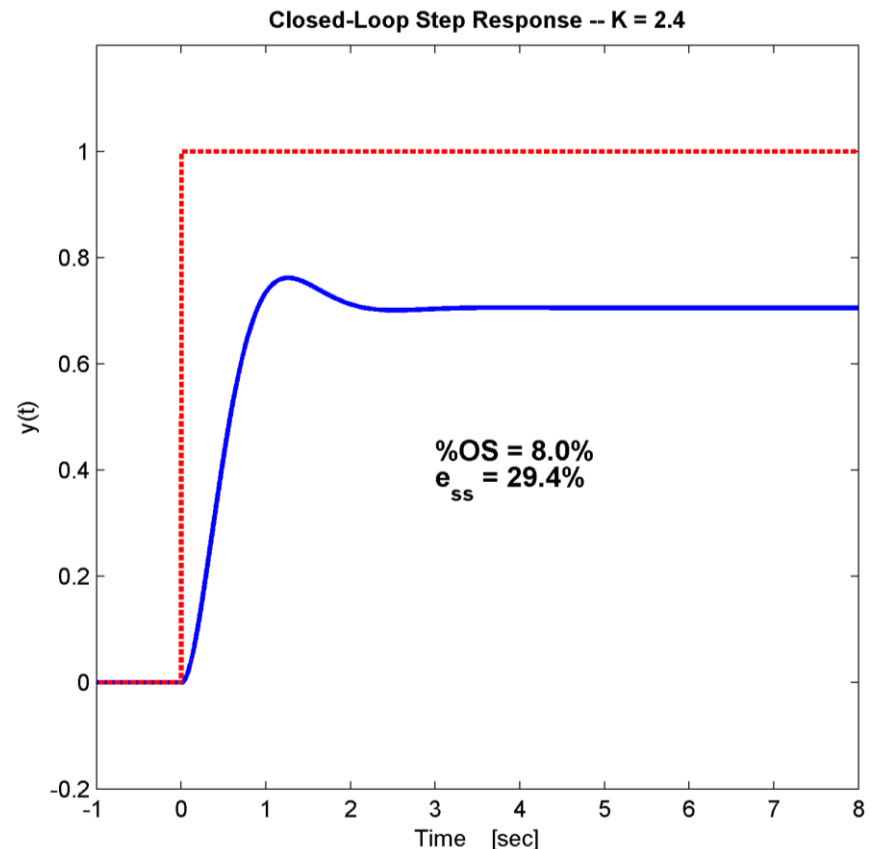
$$K_p = \lim_{s \rightarrow 0} \frac{3K}{(s+1)(s+3)} = K$$

$$K_p = 2.4$$

- Steady-state error:

$$e_{ss} = \frac{1}{1 + K_p} = \frac{1}{1 + K}$$

$$e_{ss} = \frac{1}{1 + 2.4} = 0.294$$



Introduction

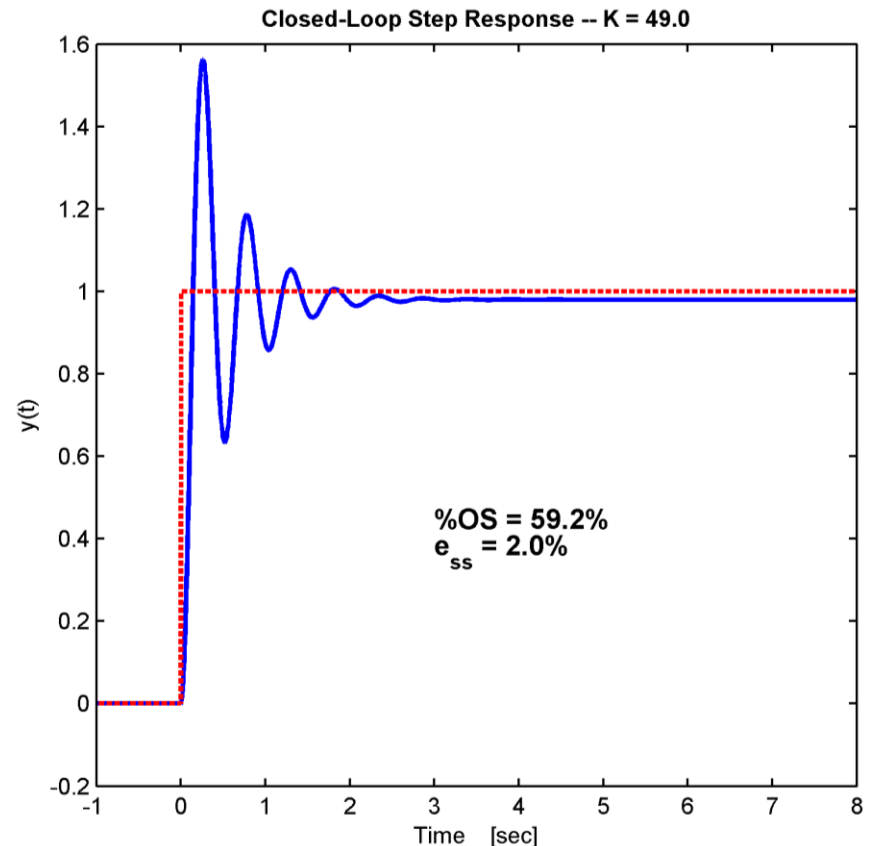
5

- Let's say we want to reduce steady-state error to 2%
- Determine required gain

$$e_{ss} = \frac{1}{1 + K_p} = \frac{1}{1 + K} = 0.02$$

$$K = \frac{1}{0.02} - 1 = 49$$

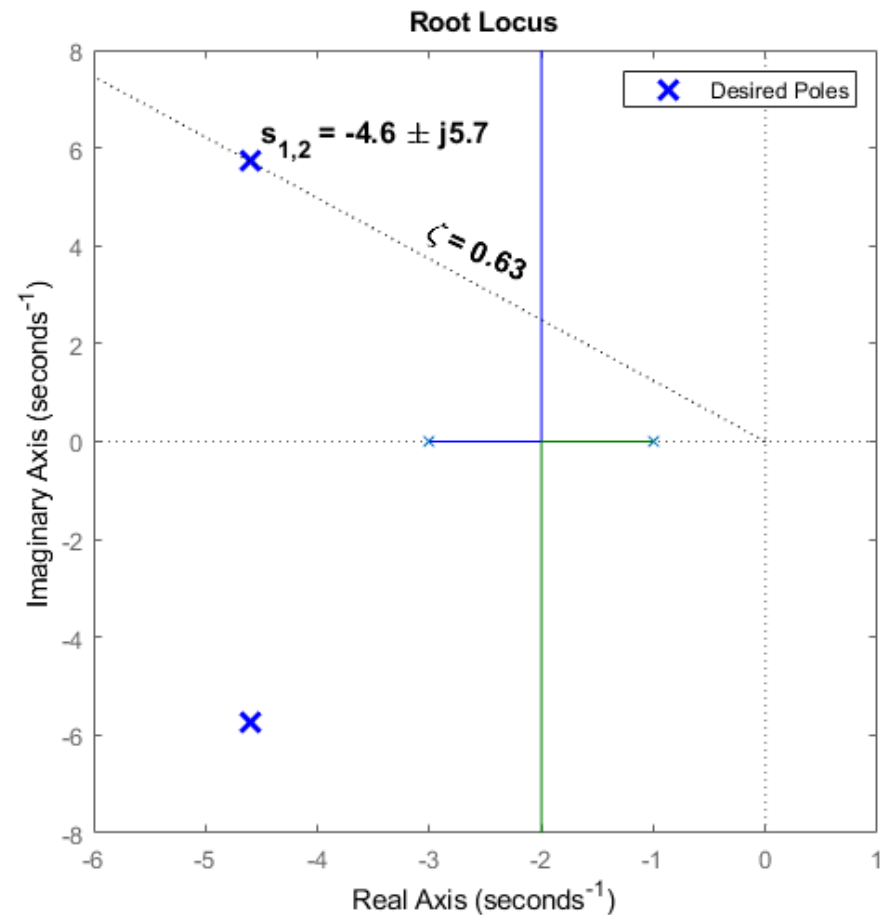
- Transient response is degraded
 - ▣ $OS = 59.2\%$
- Can set overshoot *or* steady-state error via gain adjustment
 - ▣ Not both simultaneously



Introduction

6

- Now say we want $OS = 8\%$ and $t_s \approx 1 \text{ sec}$, we'd need:
 $\zeta = 0.63$ and $\sigma = 4.6$
- Desired poles are not on the root locus
- Closed-loop poles can exist *only* on the locus
 - ▣ If we want poles elsewhere, we must *move* the locus
- Modify the locus by adding dynamics (poles and zeros) to the controller
 - ▣ ***A compensator***



Introduction

7

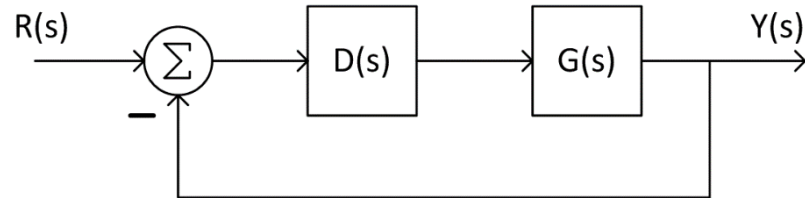
- We'll learn how to use root-locus techniques to design compensators to do the following:
 - ▣ ***Improve steady-state error***
 - Proportional-integral (PI) compensator
 - Lag compensator
 - ▣ ***Improve dynamic response***
 - Proportional-derivative (PD) compensator
 - Lead compensator
 - ▣ ***Improve dynamic response and steady-state error***
 - Proportional-integral-derivative (PID) compensator
 - Lead-lag compensator

Compensation Configurations

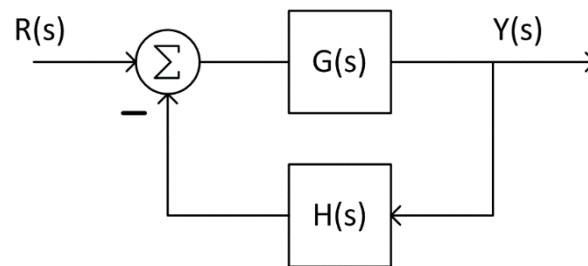
8

- Two basic compensation configurations:

- ▣ ***Cascade compensation***



- ▣ ***Feedback compensation***



- We will focus on ***cascade*** compensation

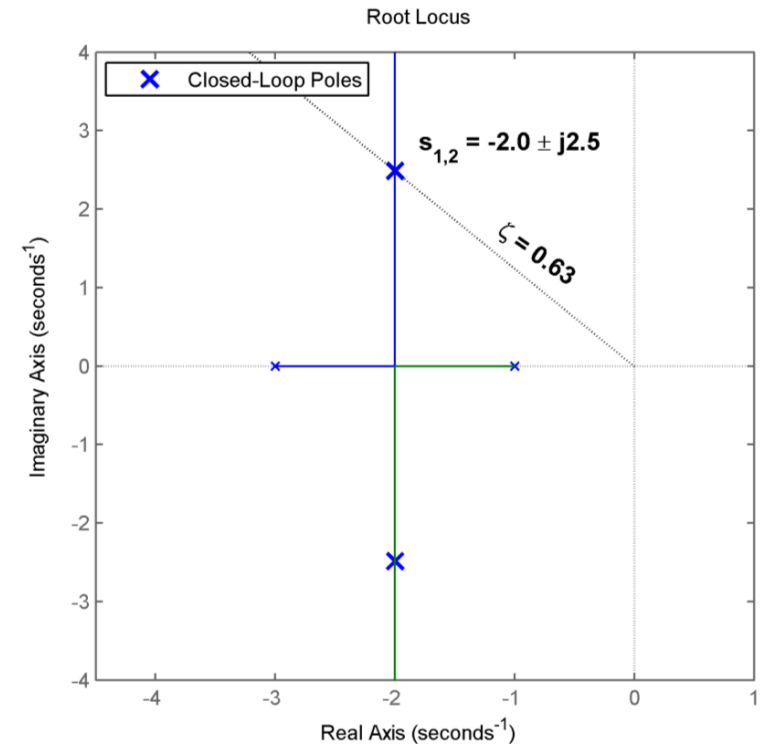
9 Improving Steady-State Error

Improving Steady-State Error

10

- We've seen that we can improve steady-state error by adding a pole at the origin
 - ▣ An integrator
 - ▣ System type increased by one for unity-feedback

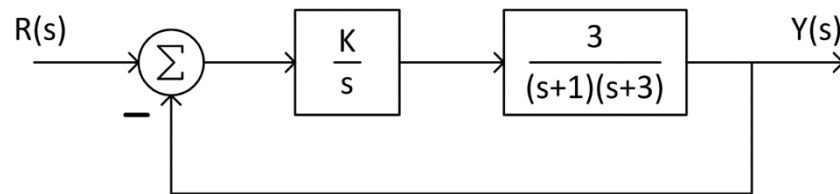
- For example, consider the previous example
 - ▣ Let's say we are happy with 8% overshoot and the corresponding pole locations
 - ▣ But, want to reduce steady-state error to 2% or less



Improving Steady-State Error

11

- System is type 0
 - ▣ Adding an integrator to $D(s)$ will increase it to type 1
 - ▣ Zero steady-state error for constant reference
- Let's first try a very simple approach:

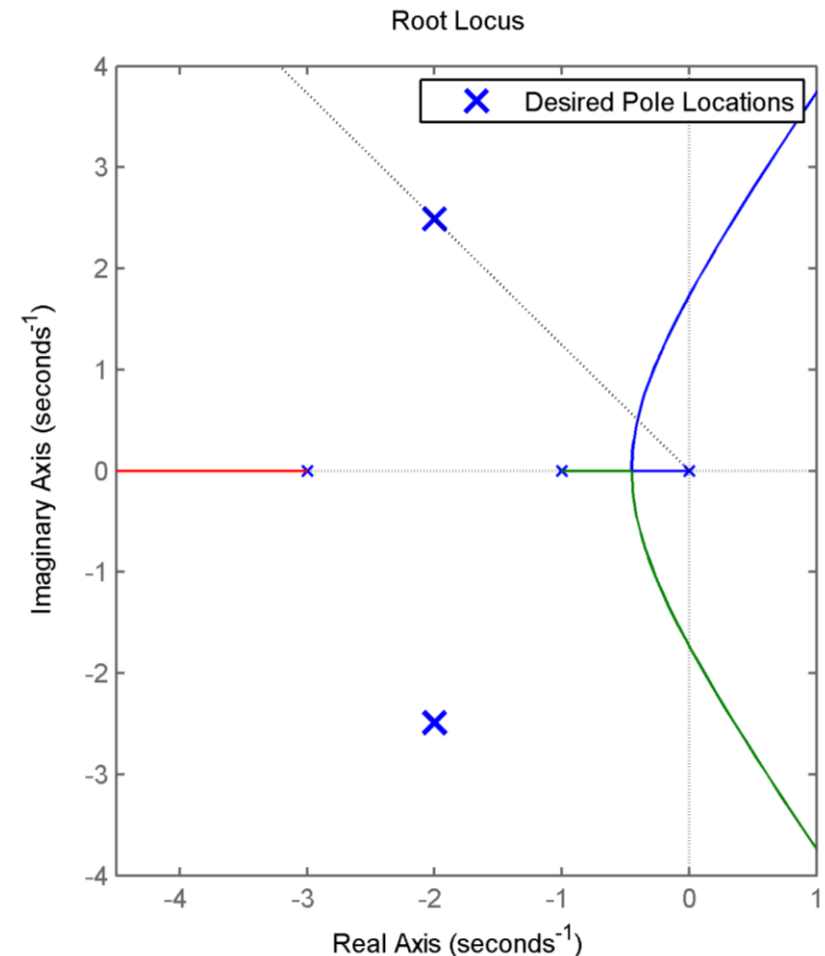


- Plot the root locus for this system
 - ▣ How does the added pole at the origin affect the locus?

Improving Steady-State Error

12

- Now have $(n - m) = 3$ asymptotes to C^∞
 - $\theta_a = 60^\circ, 180^\circ, 300^\circ$
 - $\sigma_a = -1.33$
- Locus now crosses into the RHP
 - ▣ Integrator has had a *destabilizing* effect on the closed-loop system
- System is now type 1, but
- Desired poles are no longer on the root locus



Improving Steady-State Error

13

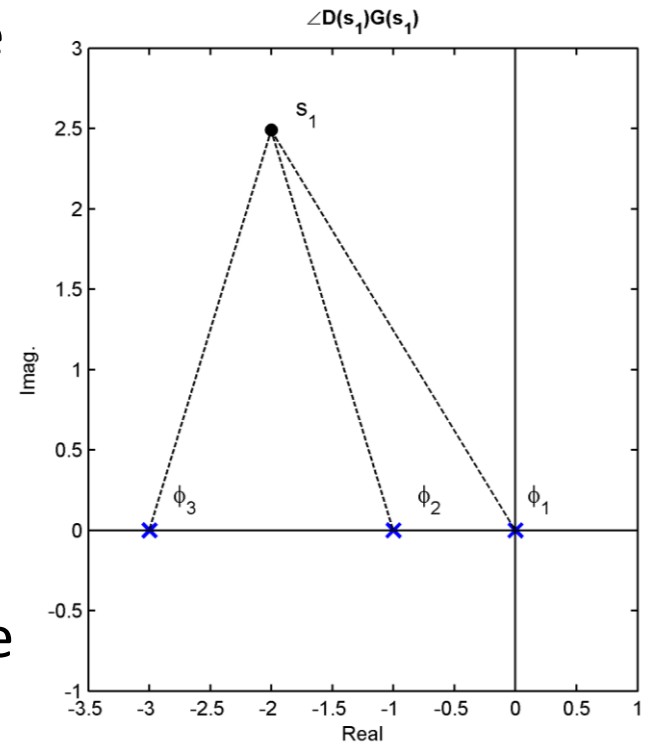
- Desired poles no longer satisfy the angle criterion:

$$\angle D(s_1)G(s_1) = -(\phi_1 + \phi_2 + \phi_3)$$

$$\angle D(s_1)G(s_1) = -(128.8^\circ + 111.9^\circ + 68.1^\circ)$$

$$\angle D(s_1)G(s_1) = -308.8^\circ \neq 180^\circ$$

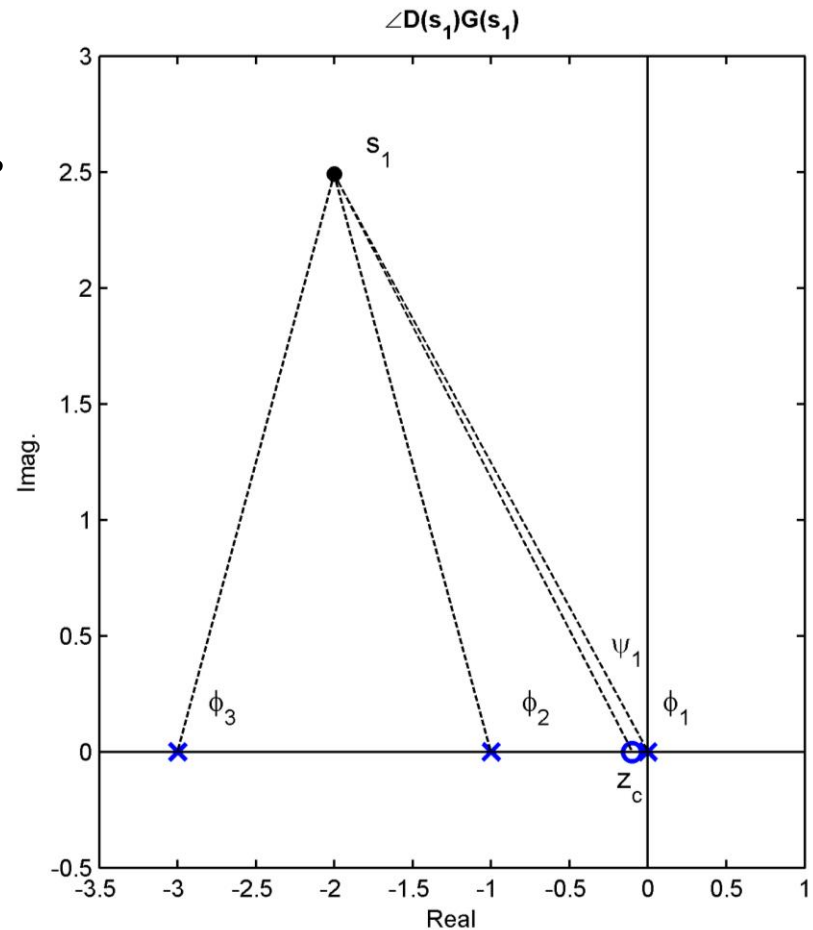
- Excess angle from the additional pole at the origin, ϕ_1
- How could we modify $D(s)$ to satisfy the angle criterion at s_1 ?
 - A zero at the origin would do it, of course
 - But, that would cancel the desired pole at the origin
- ***How about a zero very close to the origin?***



Improving Steady-State Error

14

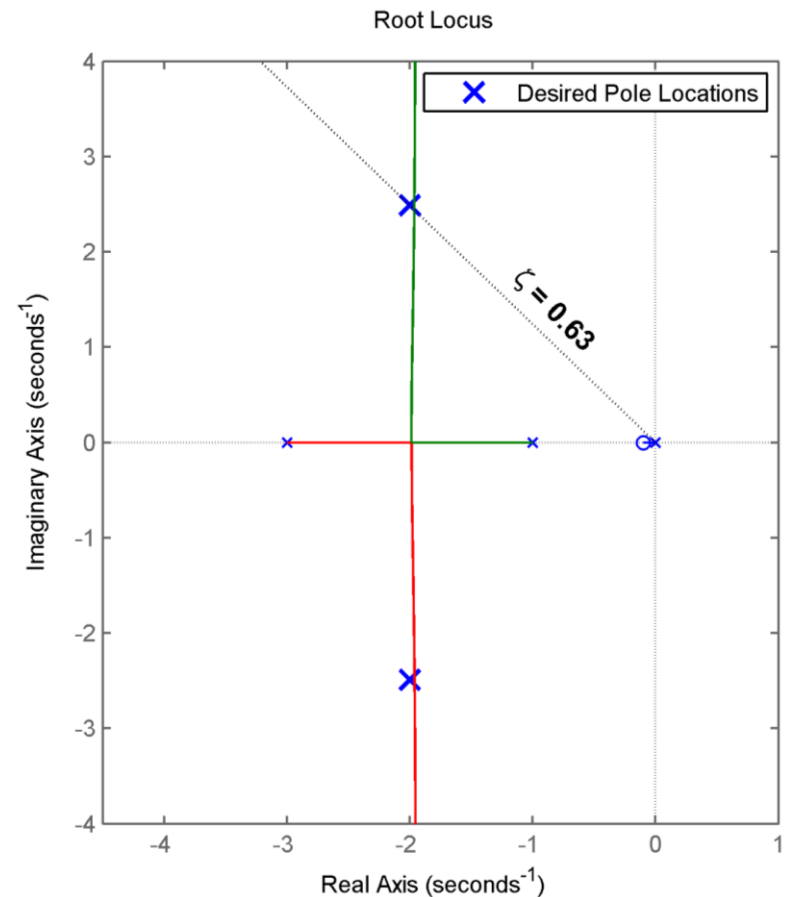
- Now, $\psi_1 \approx \phi_1$
 - ▣ Angle contributions *nearly* cancel
 - ▣ s_1 is not on the locus, but *very close*
- The closer the zero is to the origin, the closer s_1 will be to the root locus
- Let $z_c = -0.1$
- Controller transfer function:
$$D(s) = K \frac{(s + 0.1)}{s}$$
- Plot new root locus to see how close it comes to s_1



Improving Steady-State Error

15

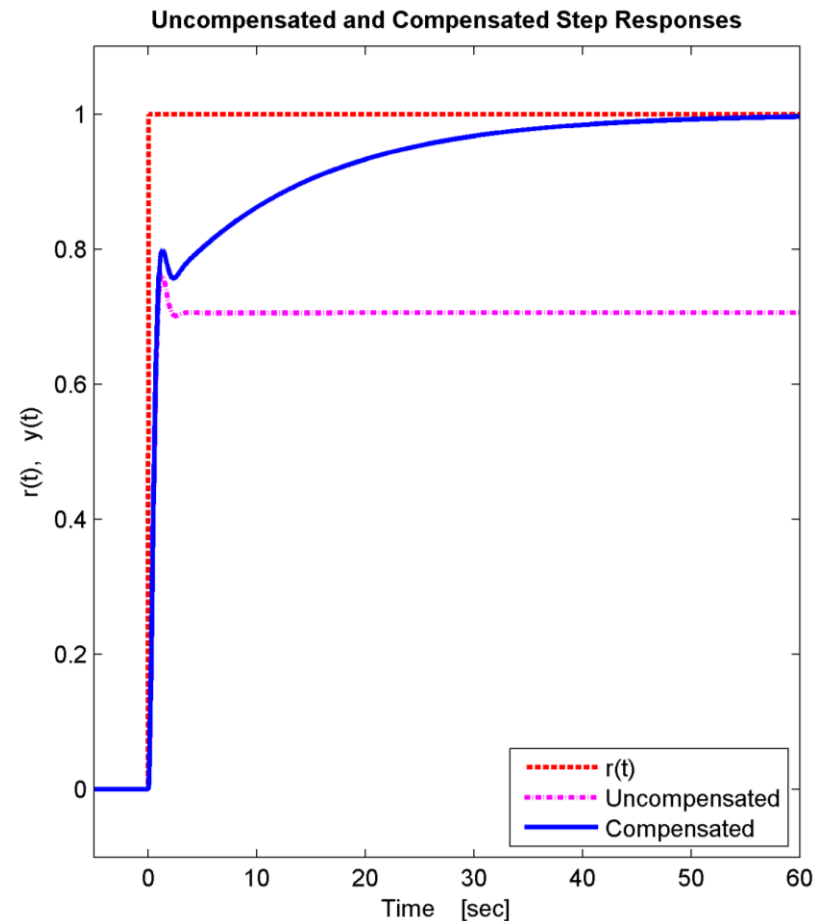
- Now only two asymptotes to C^∞
 - $\theta_a = 90^\circ, 270^\circ$
 - $\sigma_a = -1.95$
- Real-axis breakaway point:
 - $s = -1.99$
- s_1 not on locus, but close
- Closed-loop poles with $\zeta = 0.63$:
$$s_{1,2} = -1.96 \pm j2.44$$
- Gain: $K = 2.37$
 - Determined from the MATLAB root locus plot



Improving Steady-State Error

16

- Initial transient relatively unchanged
 - ▣ Pole/zero pair near the origin nearly cancel
 - ▣ 2nd-order poles close to desired location
- Zero steady-state error
 - ▣ Pole at origin increases system type to type 1
 - ▣ Slow transient as error is integrated out
- 2nd-order approximation is valid
 - ▣ Poles: $s = -0.07$,
 $s = -1.96 \pm j2.44$
 - ▣ Zeros: $s = -0.1$



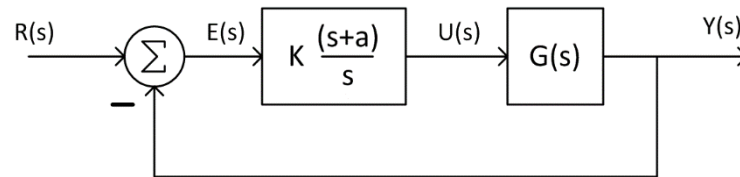
17

Ideal Integral Compensation

Proportional-Integral Compensation

18

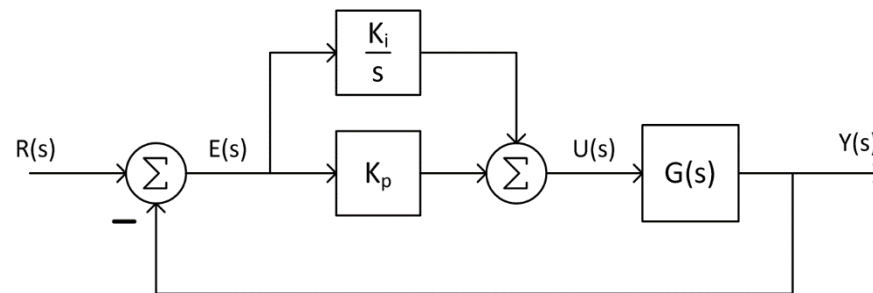
- The compensator we just designed is an **ideal integral** or **proportional-integral (PI) compensator**



- Control input to plant, $U(s)$, has two components:
 - One **proportional** to the error, plus
 - One proportional to the **integral** of the error

$$U(s) = E(s) \left[K \frac{(s + a)}{s} \right] = KE(s) + \frac{Ka}{s} E(s)$$

- Equivalent to:



PI Compensation – Summary

19

□ PI compensation

$$D(s) = K \frac{(s + a)}{s} = K_p + \frac{K_i}{s}$$

- Controller adds a ***pole at the origin*** and a ***zero nearby***
- Pole at origin (integrator) increases system type, ***improves steady-state error***
- Zero near the origin nearly cancels the added pole, leaving ***transient response nearly unchanged***

PI Compensation – Zero Location

20

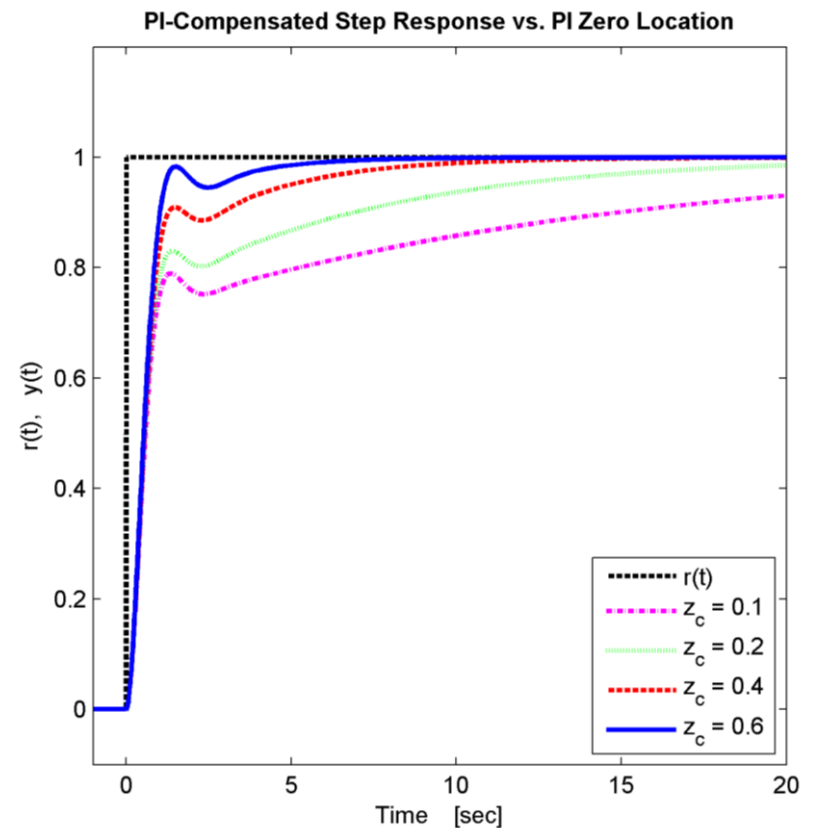
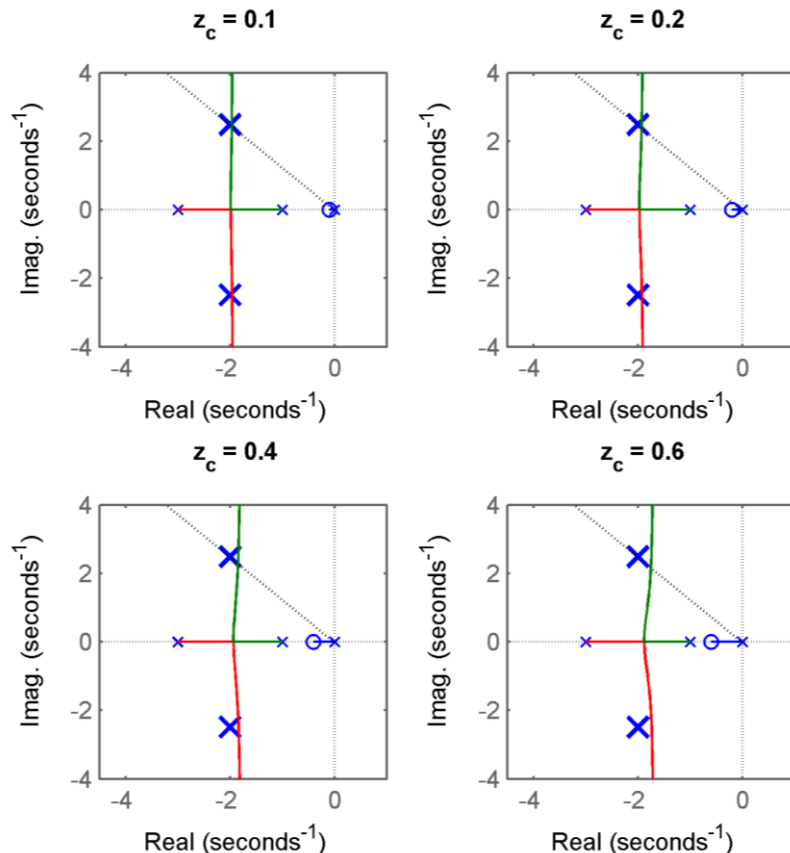
- ***Compensator zero very close to the origin:***
 - ▣ Closed-loop poles moved very little from uncompensated location
 - ▣ Relatively low integral gain, K_i
 - ▣ Closed-loop pole close to origin – slow
 - ▣ Slow transient as error is integrated out

- ***Compensator zero farther from the origin:***
 - ▣ Closed-loop poles moved farther from uncompensated location
 - ▣ Relatively higher integral gain, K_i
 - ▣ Closed-loop pole farther from the origin – faster
 - ▣ Error is integrated out more quickly

PI Compensation – Zero Location

21

- Root locus and step response variation with z_c :



22

Lag Compensation

Lag Compensation

23

- PI compensation requires an ***ideal integrator***
 - Active circuitry (opamp) required for analog implementation
 - Susceptible to ***integrator windup***

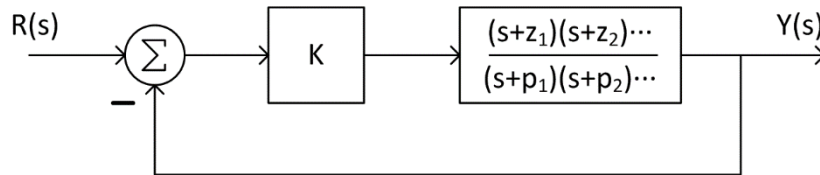
- An alternative to PI compensation is ***lag compensation***
 - Pole placed near the origin, not at the origin
 - Analog implementation realizable with passive components (resistors and capacitors)

- Like PI compensation, lag compensation uses a closely-spaced pole/zero pair
 - Angular contributions nearly cancel
 - Transient response nearly unaffected

- System type not increased
 - Error is improved, not eliminated

Lag Compensation – Error Reduction

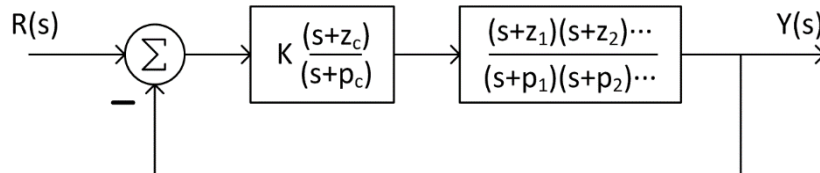
- Consider the following generic feedback system



- A type 0 system, assuming $p_i \neq 0, \forall i$
- Position constant:

$$K_{pu} = \lim_{s \rightarrow 0} G(s) = K \frac{z_1 z_2 \dots}{p_1 p_2 \dots}$$

- Now, add lag compensation

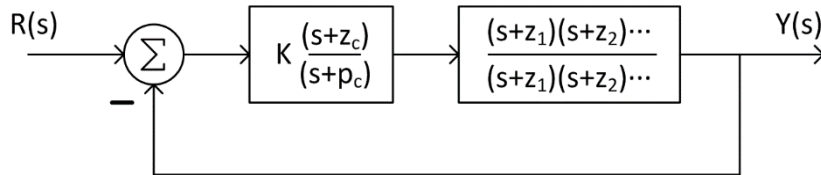


- The compensated position constant :

$$K_{pc} = \left(K \frac{z_1 z_2 \dots}{p_1 p_2 \dots} \right) \frac{z_c}{p_c} = K_{pu} \frac{z_c}{p_c}$$

Lag Compensation – Error Reduction

25



$$K_{pc} = \left(K \frac{z_1 z_2 \dots}{p_1 p_2 \dots} \right) \frac{z_c}{p_c} = K_{pu} \frac{z_c}{p_c}$$

- Compensator pole is closer to the origin than the compensator zero, so

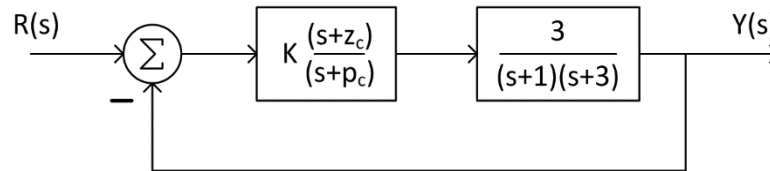
$$z_c > p_c \quad \text{and} \quad K_{pc} > K_{pu}$$

- For large improvements in e_{SS} , make $z_c \gg p_c$
 - But, to avoid affecting the transient response, we need $z_c \approx p_c$
 - As long as both z_c and p_c are very small, we can satisfy both requirements: $z_c \gg p_c$ and $z_c \approx p_c \approx 0$

Lag Compensation – Example

26

- Apply lag compensation to our previous example
 - ▣ Design for a 10x improvement of the position constant

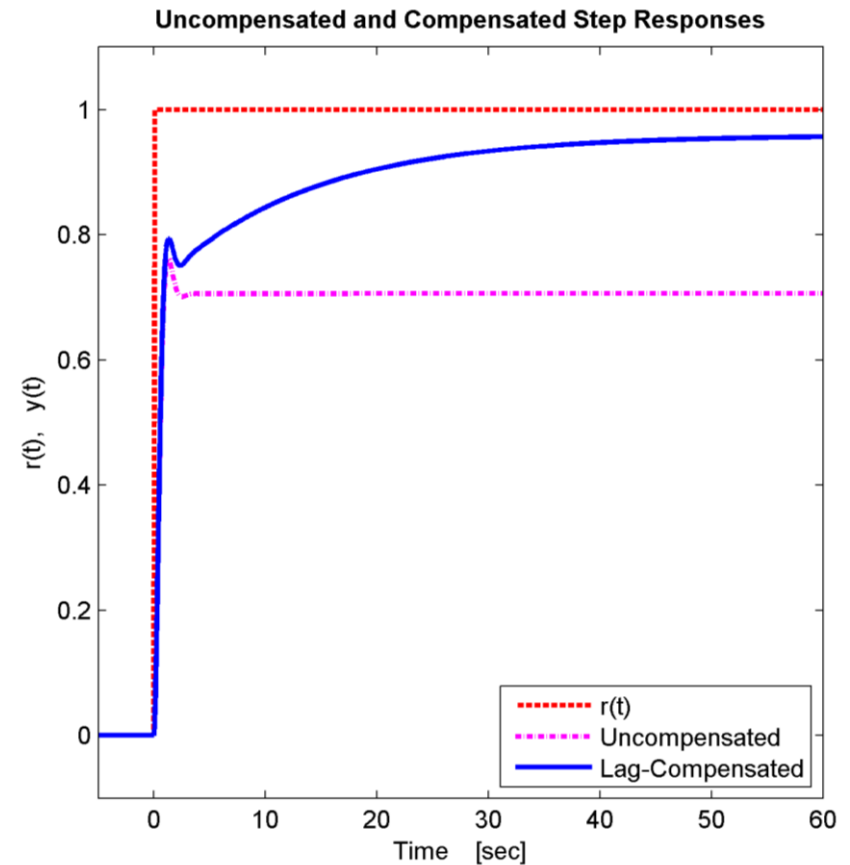
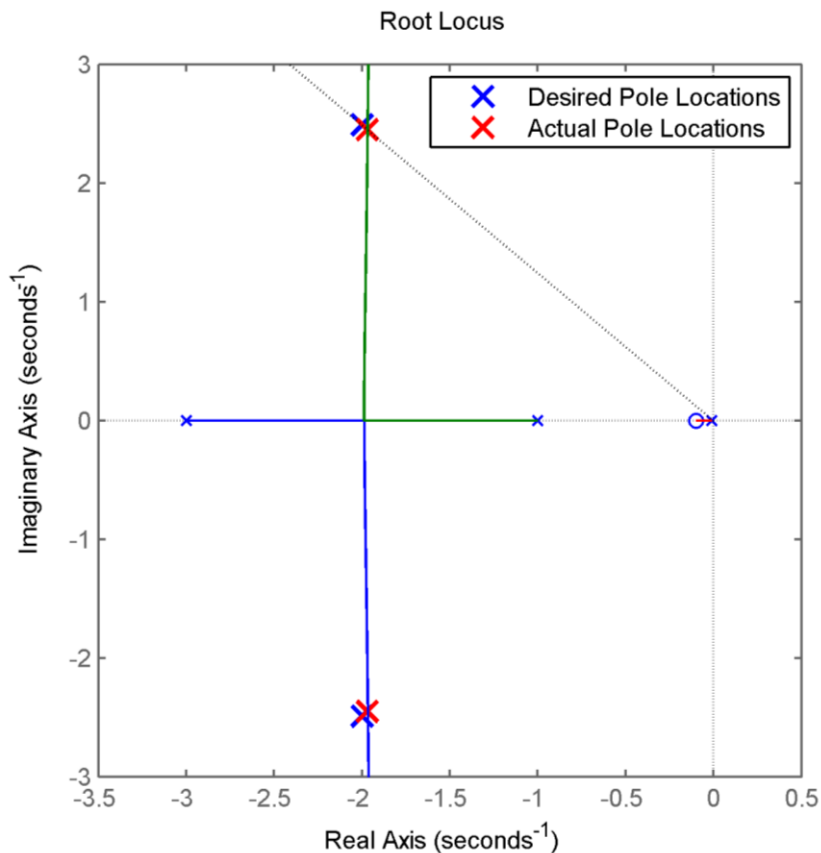


- Want $p_c \approx 0$ (relative to other poles)
 - ▣ Let $p_c = 0.01$
- Want a 10x improvement in K_p
 - ▣ $z_c = 10p_c = 0.1$
- Lag pole and zero differ by a factor of 10
 - ▣ Static error constant improved by a factor of 10
- Lag pole/zero are very close together relative to poles at $s = -1, -3$
 - ▣ Angular contributions nearly cancel
 - ▣ Transient response nearly unaffected

Lag Compensation – Example

27

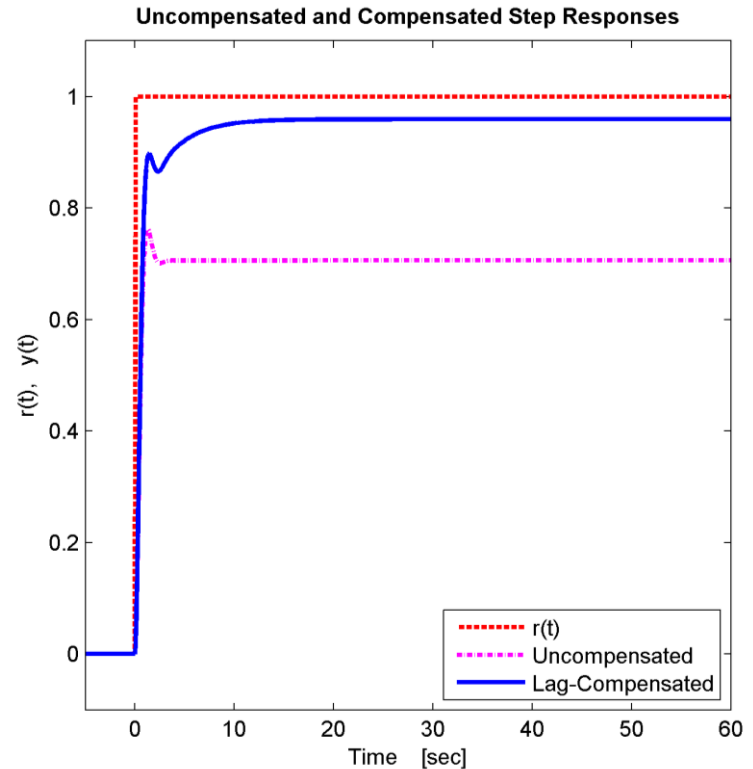
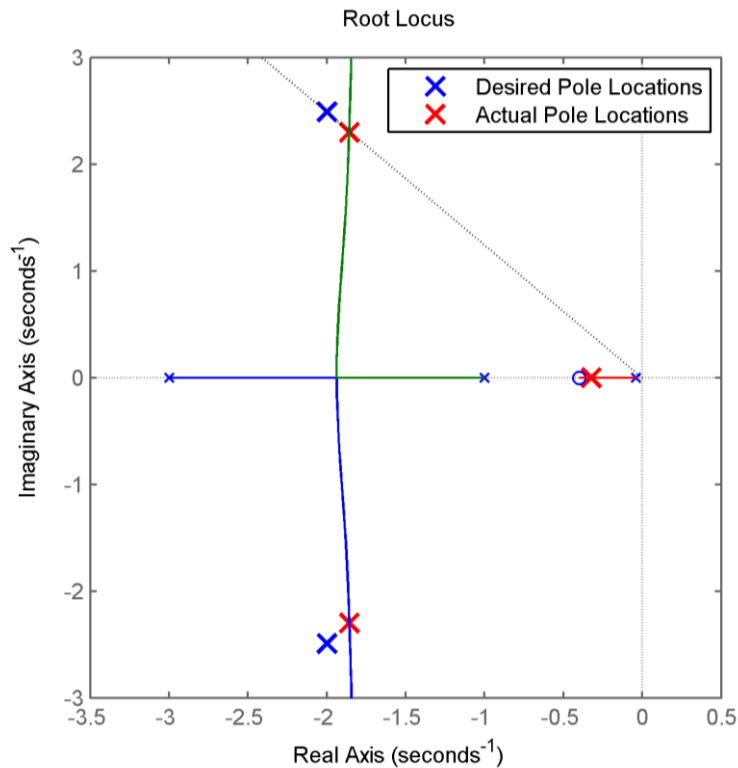
- Root locus and step response of lag-compensated system



Lag Compensation – Example

28

- Now, let $z_c = 0.4$ and $p_c = 0.04$
 - ▣ 2nd-order poles moved more
 - ▣ Faster low-frequency closed-loop pole
 - ▣ Faster overall response



Lag Compensation – Summary

29

□ Lag compensation

$$D(s) = K \frac{(s+z_c)}{(s+p_c)}, \quad \text{where } p_c < z_c$$

- Controller adds a ***pole near the origin*** and a ***slightly-higher-frequency zero nearby***
- ***Steady-state error improved*** by z_c/p_c
- Angle contributions from closely-spaced pole/zero nearly cancel
 - ***Transient response is nearly unchanged***

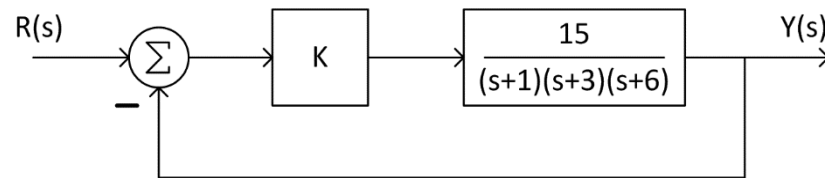
30

Improving Transient Response

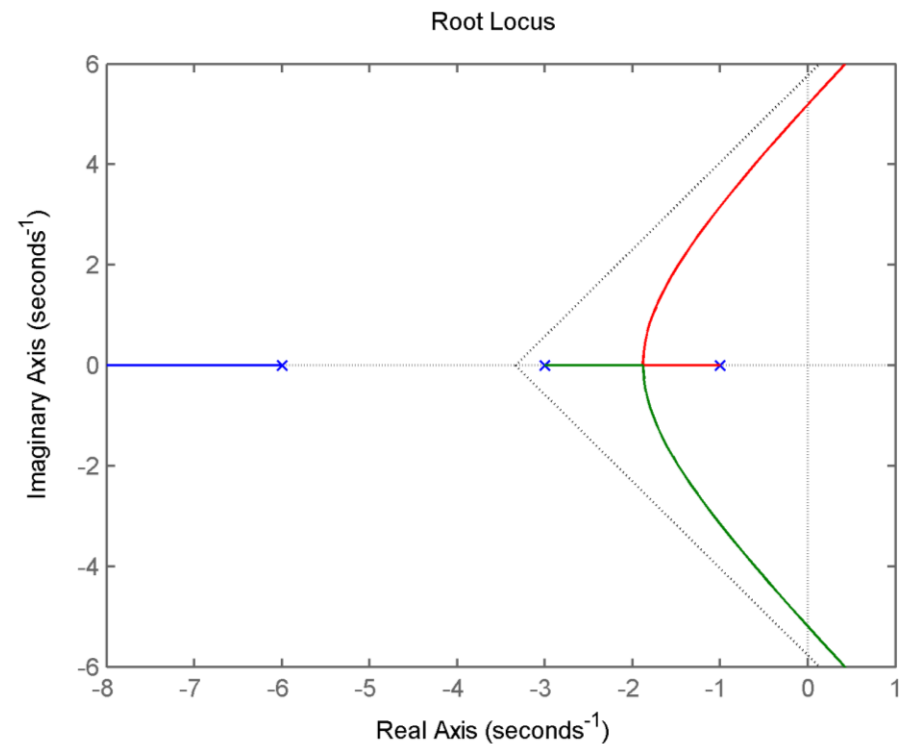
Improving Transient Response

31

- Consider the following system



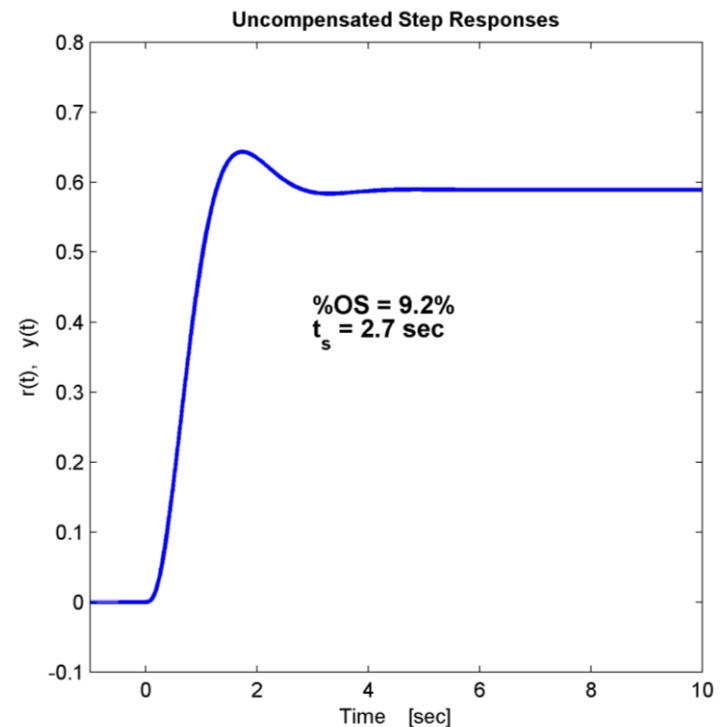
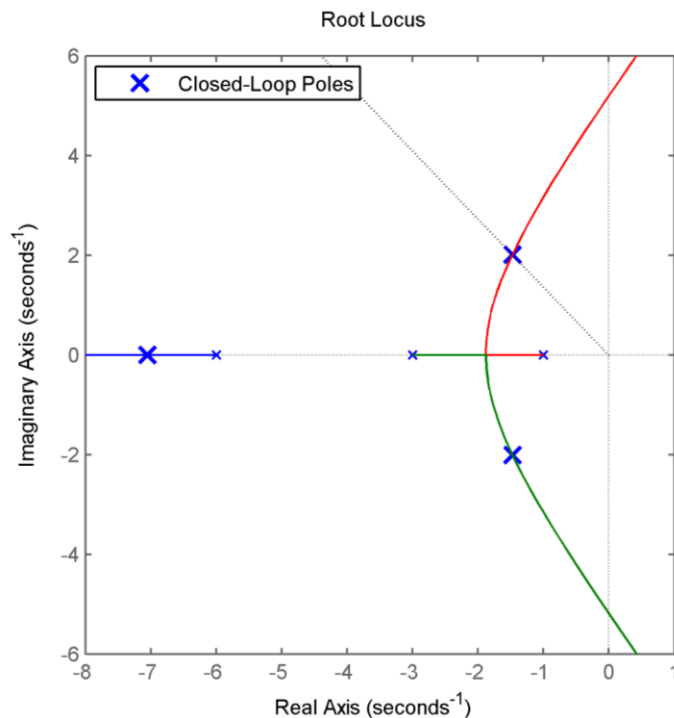
- Root locus:
 - Three asymptotes to C^∞ at 60° , 180° , and 300°
 - Real-axis breakaway point: $s = -1.88$
 - Locus crosses into RHP



Improving Transient Response

32

- Design proportional controller for 10% overshoot
 - ▣ $K = 1.72$



- Overshoot < 10% due to third pole

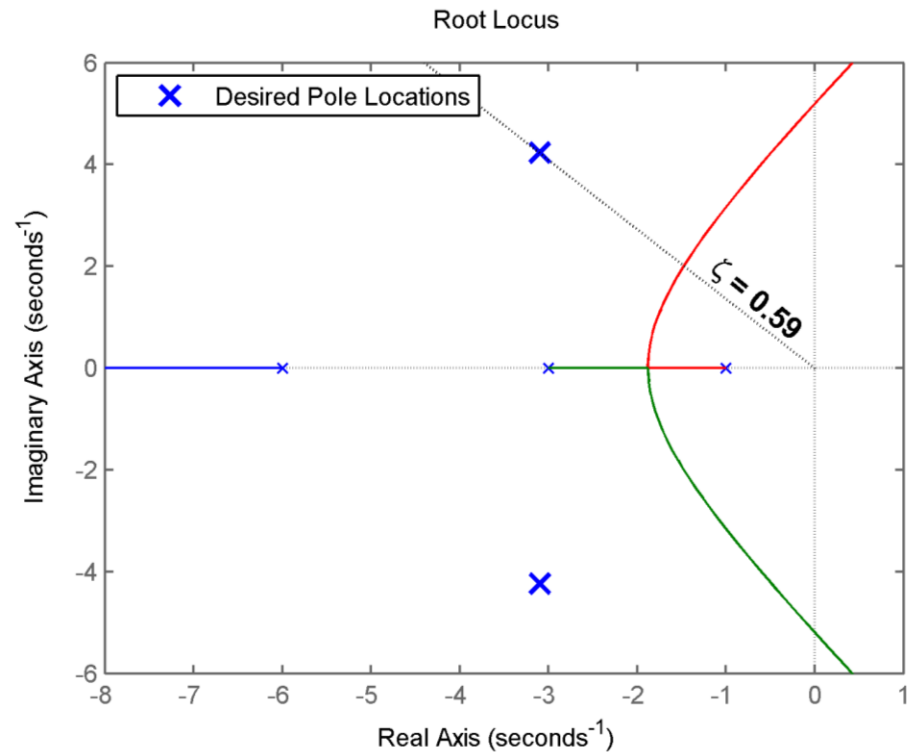
Improving Transient Response

33

- Now, decrease settling time to $t_s \approx 1.5 \text{ sec}$
 - ▣ Maintain same overshoot ($\zeta = 0.59$)

$$\sigma \approx \frac{4.6}{t_s} = 3.1$$

- Desired poles:
 - ▣ $s_{1,2} = -3.1 \pm j4.23$
 - ▣ Not on the locus
- Must add compensation to move the locus where we want it
 - ▣ **Derivative compensation**



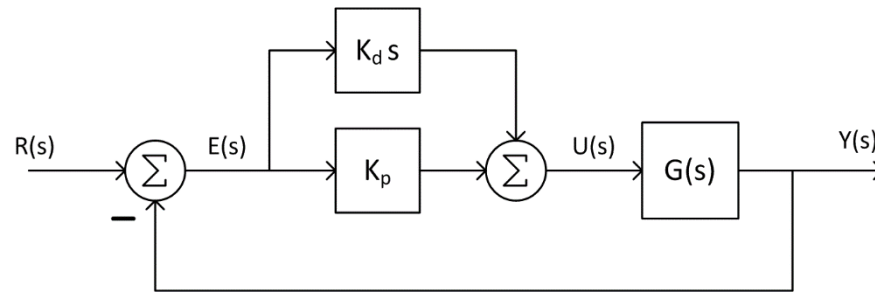
34

Ideal Derivative Compensation

Proportional-Derivative Compensation

35

- One way to improve transient response is to add the ***derivative of the error*** to the control input to the plant



- This is ***ideal derivative*** or ***proportional-derivative (PD) compensation***

$$U(s) = E(s)(K_p + K_d s) = K(s + z_c)E(s)$$

- Compensator transfer function:

$$D(s) = K(s + z_c)$$

- Compensator adds a single zero at $s = -z_c$

PD Compensation

36

- Compensator zero will change the root locus
 - ▣ Placement of the zero allows us to move the locus to place closed-loop poles where we want them
- One less asymptote to C^∞
 - ▣ $(n - m)$ decreased by one
- Asymptote origin changes

$$\sigma_a = \frac{\sum p_i - \sum z_i}{n - m}$$

- ▣ As z_c increases (moves left), σ_a moves right, toward the origin
- ▣ As z_c decreases (moves right), σ_a moves further into the LHP

PD Compensation

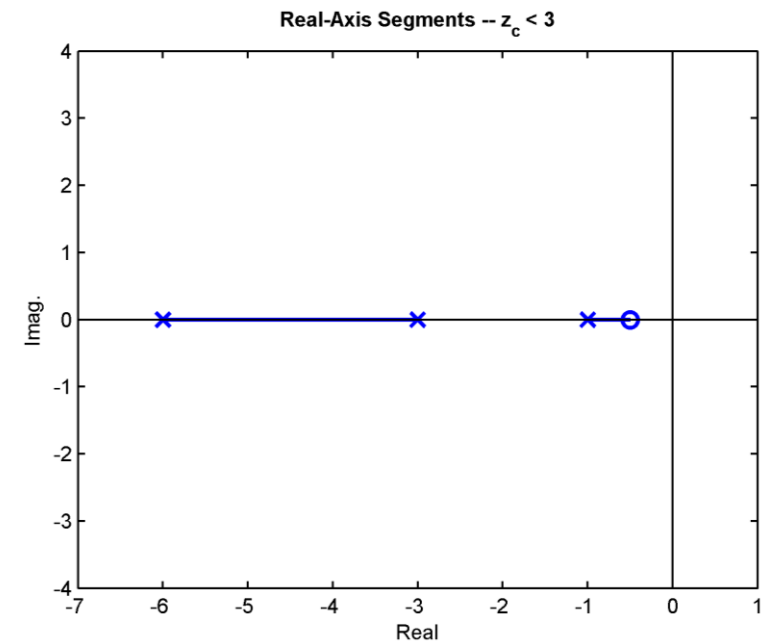
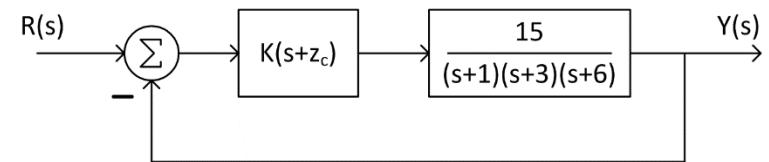
37

- Derivative compensation allows us to speed up the closed-loop response
 - ▣ Control signal proportional to (in part) the derivative of the error
- When the reference, $r(t)$, changes quickly:
 - ▣ Error, $e(t)$, changes quickly
 - ▣ Derivative of the error, $\dot{e}(t)$, is large
 - ▣ Control input, $u(t)$, may be large
- Derivative compensation ***anticipates future error*** and compensates for it

PD Compensation – Example 1

38

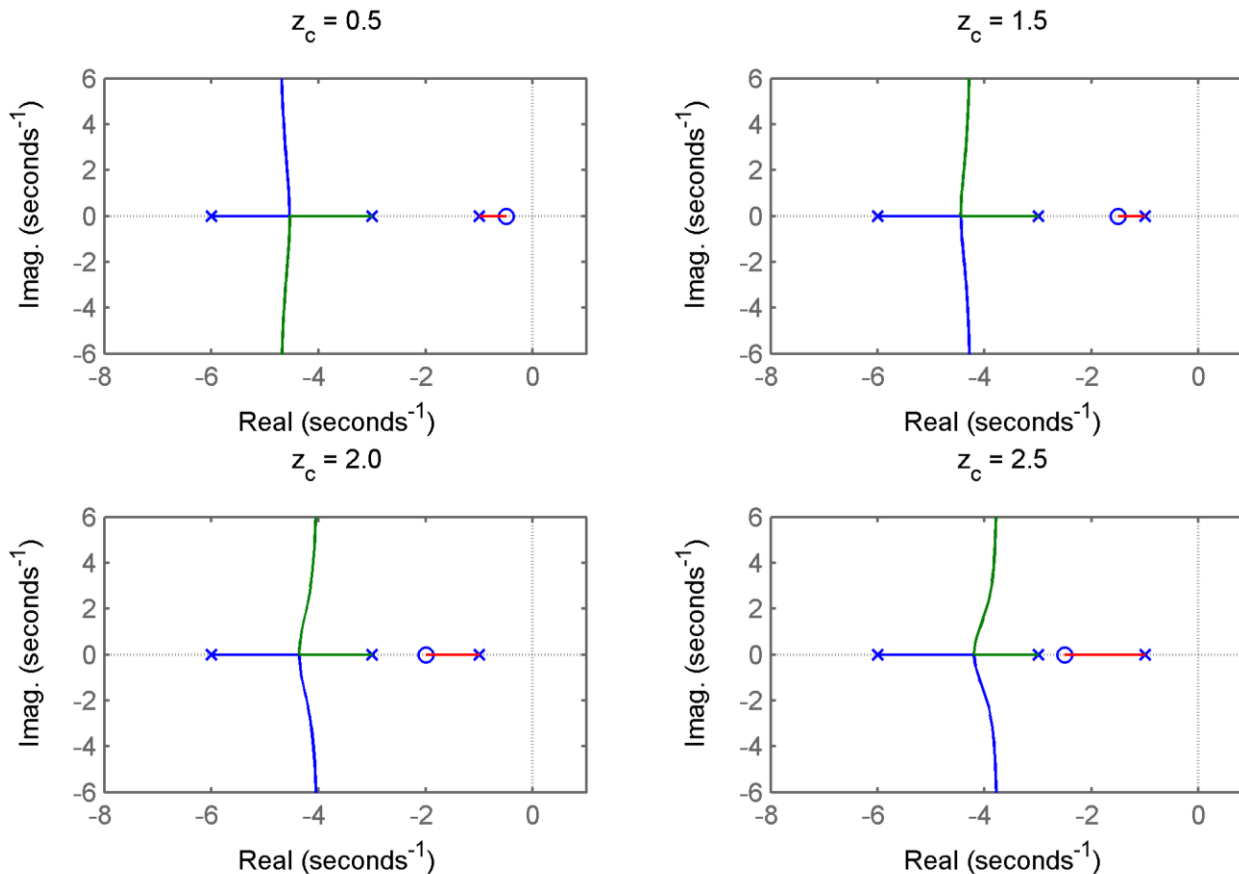
- Now add PD compensation to our example system
- Root locus depends on z_c
 - ▣ Let's first assume $z_c < 3$
- Two real-axis segments
 - ▣ $-6 \leq s \leq -3$
 - ▣ Between pole at -1 and z_c
- Two asymptotes to C^∞
 - ▣ $\theta_a = 90^\circ, 270^\circ$
 - ▣ $\sigma_a = \frac{z_c - 10}{2}$
 - ▣ As z_c varies from $0 \dots 3$, σ_a varies from $-5 \dots -3.5$
- Breakaway point between $-6 \dots -3$



PD Compensation – Example 1

39

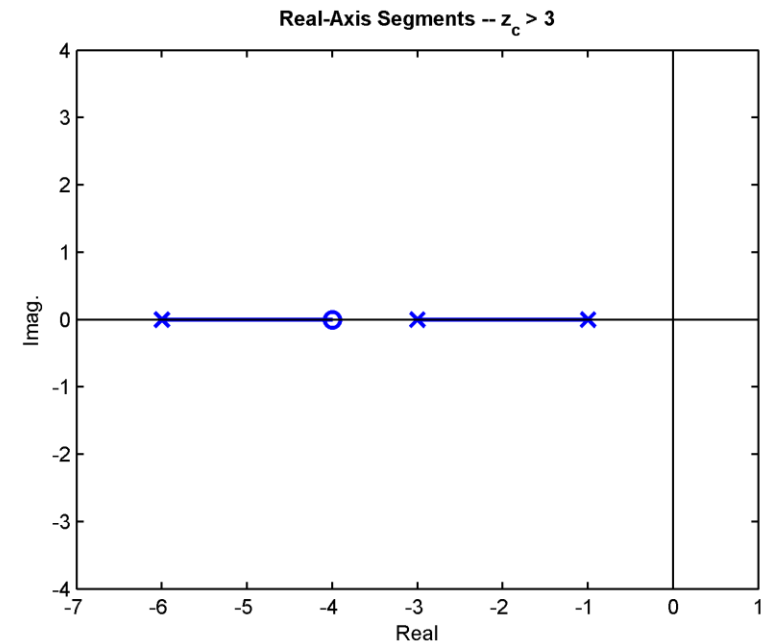
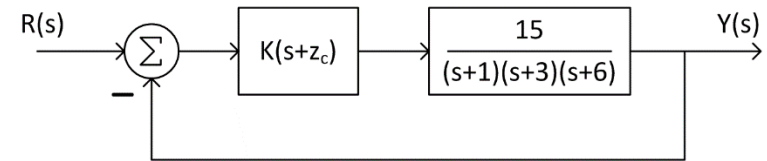
- As z_c moves to the left, σ_a moves to the right
 - ▣ Moving z_c allows us to move the locus



PD Compensation – Example 1

40

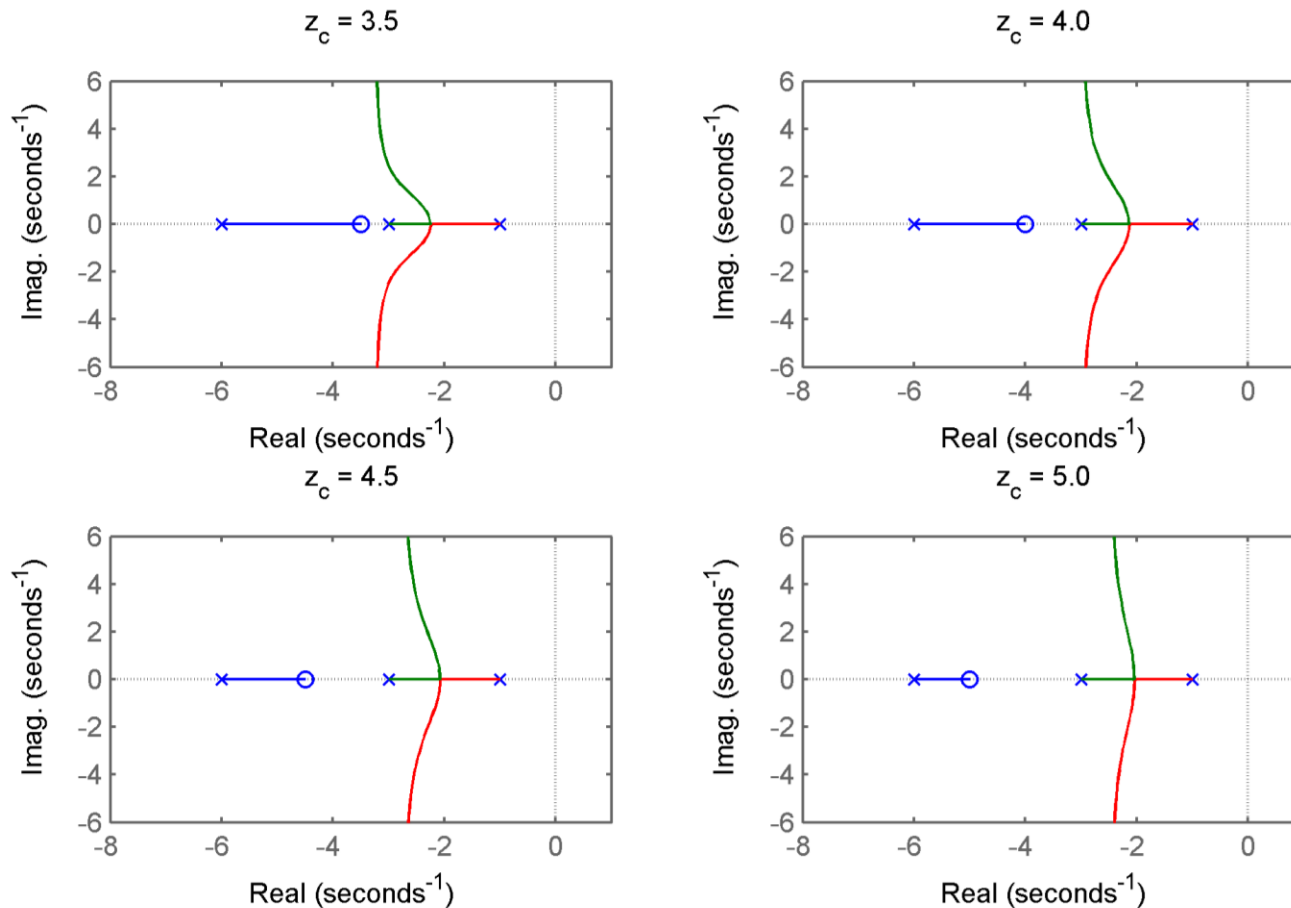
- Now move the zero further to the left: $z_c > 3$
- Still two real-axis segments
 - $-6 \leq s \leq -z_c$
 - $-3 \leq s \leq -1$
- Two asymptotes to C^∞
 - $\theta_a = 90^\circ, 270^\circ$
 - $\sigma_a = \frac{z_c - 10}{2}$
 - As z_c varies from 3 ... ∞ , σ_a varies from -3.5 ... ∞
- Breakaway point between $-3 \dots -1$



PD Compensation – Example 1

41

- Asymptote origin continues to move to the right



PD Compensation – Calculating z_c

42

- For this particular system, we've seen:
 - ▣ Additional zero decreased the number of asymptotes to C^∞ by one
 - ▣ A stabilizing effect – locus does not cross into the RHP
 - ▣ Adjusting z_c allows us to move the asymptote origin left or right

- Next, we'll determine exactly where to place z_c to place the closed-loop poles where we want them

PD Compensation – Example 2

43

- Desired 2nd-order poles: $s_{1,2} = -3.1 \pm j4.23$
 - ▣ Calculate required value for z_c such that these points are on the locus

- Must satisfy the angle criterion

$$\angle D(s_1)G(s_1) = 180^\circ$$

$$\angle D(s_1)G(s_1) = \psi_c - \phi_1 - \phi_2 - \phi_3$$

$$\psi_c = 180^\circ + \phi_1 + \phi_2 + \phi_3$$

$$\phi_1 = 116.4^\circ$$

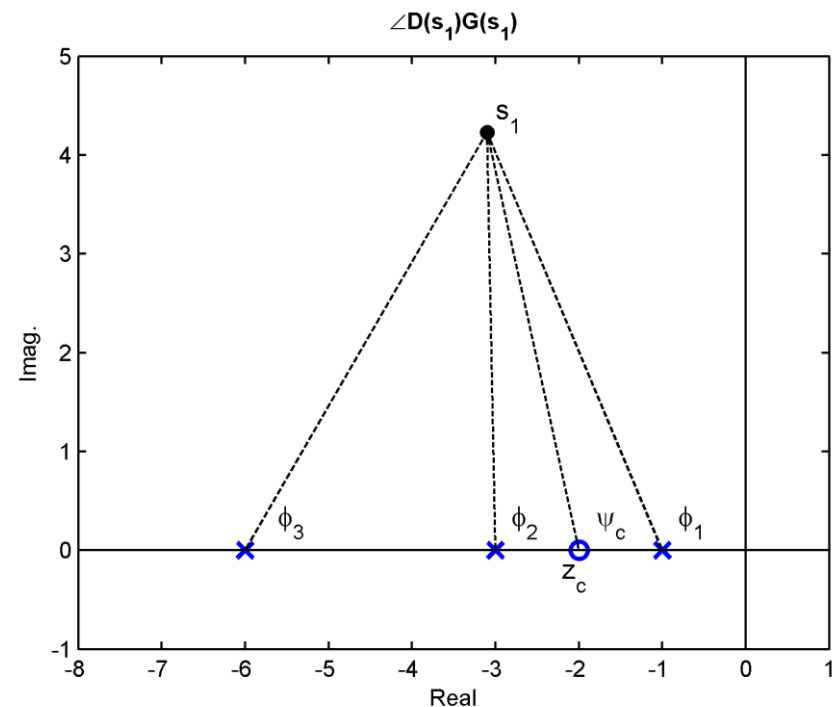
$$\phi_2 = 91.35^\circ$$

$$\phi_3 = 55.57^\circ$$

- The required angle from z_c :

$$\psi_c = 83.3^\circ$$

- Next, determine z_c



PD Compensation – Example 2

44

- Compensator zero, z_c , must contribute $\psi_c = 83.3^\circ$ at $s_{1,2} = -3.1 \pm j4.23$
- Calculate the required value of z_c

$$\psi_c = \angle(s_1 + z_c) = \angle(-3.1 + j4.23 + z_c) = 83.3^\circ$$

$$\psi_c = \tan^{-1}\left(\frac{4.23}{z_c - 3.1}\right)$$

$$\tan(\psi_c) = \frac{4.23}{z_c - 3.1}$$

$$z_c = \frac{4.23}{\tan(\psi_c)} + 3.1 = \frac{4.23}{\tan(83.3^\circ)} + 3.1$$

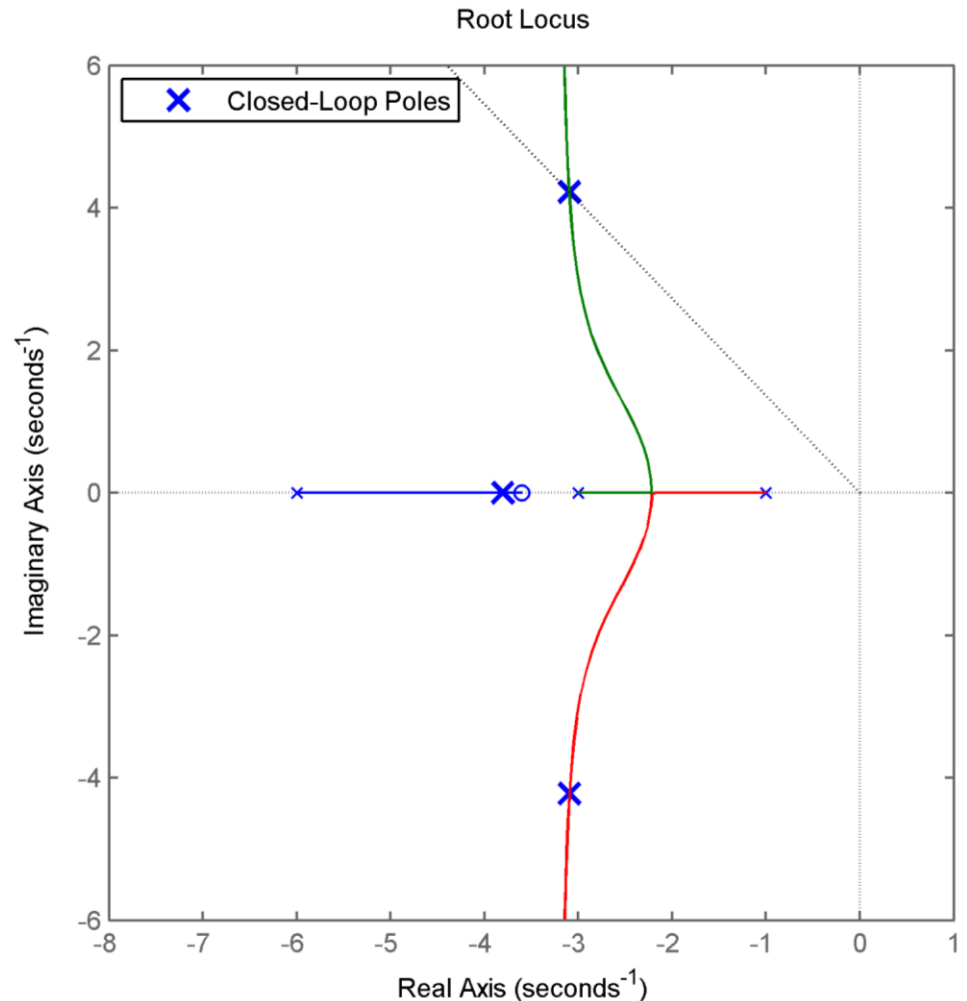
- The required compensator zero:

$$z_c = 3.6$$

PD Compensation – Example 2

45

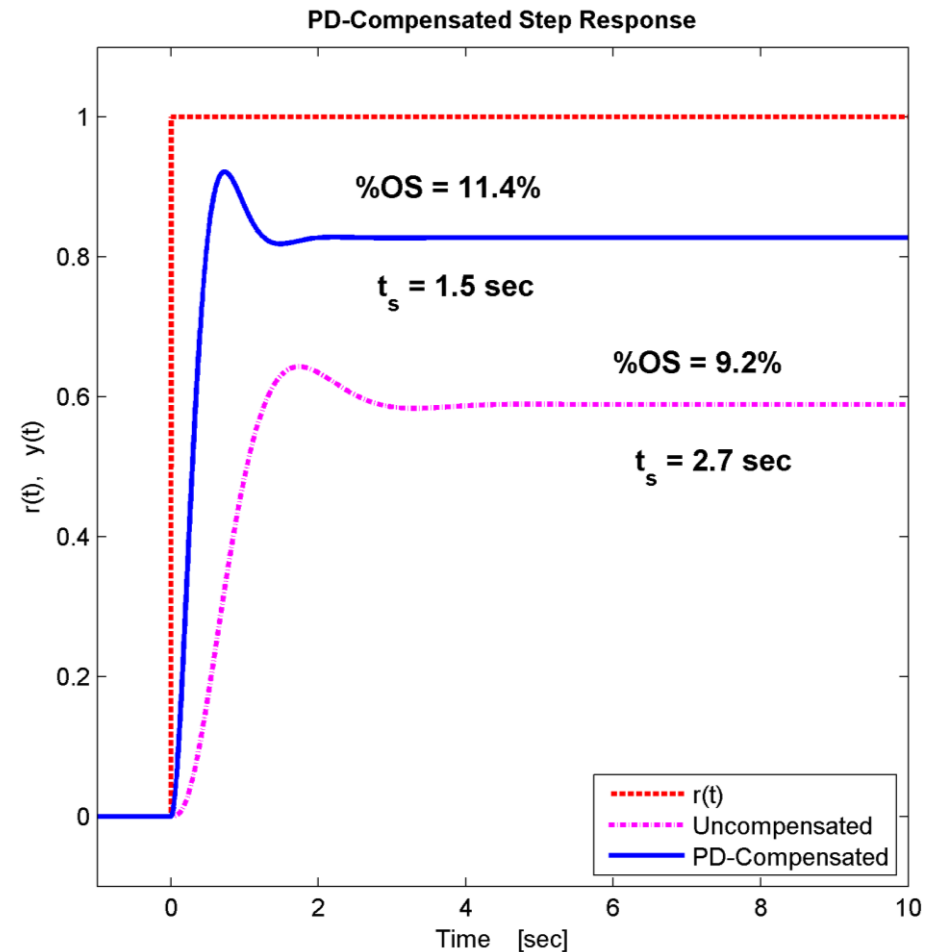
- Locus passes through desired points
- Closed-loop poles at $s = -3.1 \pm j4.23$ for $K = 1.6$
- Third closed-loop pole at $s = -3.8$
 - Close to zero at $s = -3.6$
 - 2nd-order approximation likely justified



PD Compensation – Example 2

46

- Settling time reduced, as desired
- Overshoot is a little higher than 10%
 - ▣ Higher order pole and zero do not entirely cancel
 - ▣ Iterate to further refine performance, if desired



PD Compensation – Summary

47

□ PD compensation

$$D(s) = K(s + z_c)$$

- Controller adds a **single zero**
- Angular contribution from the compensator zero allows the root locus to be modified
- Calculate z_c to satisfy the angle criterion at desired closed-loop pole locations
 - Use magnitude criterion or plot root locus to determine required gain

48

Lead Compensation

Sensor Noise

49

- Feedback control requires measurement of a system's output with some type of sensor
 - ▣ Inherently noisy
 - ▣ Measurement noise tends to be broadband in nature
 - I.e., includes energy at high frequencies
 - ▣ High-frequency signal components change rapidly
 - Large time derivatives
 - ▣ Derivative (PD) compensation amplifies measurement noise
- An alternative is ***lead compensation***
 - ▣ Amplification of sensor noise is reduced

Lead Compensation

50

- PD compensation utilizes an ideal differentiator
 - ▣ ***Amplifies sensor noise***
 - ▣ Active circuitry (opamp) required for analog implementation
- An alternative to PD compensation is ***lead compensation***
 - ▣ Compensator adds ***one zero*** and ***a higher-frequency pole***

$$D(s) = K \frac{(s+z_c)}{(s+p_c)}, \quad \text{where } p_c > z_c$$

- ▣ Pole can be far enough removed to have little impact on 2nd-order dynamics
- ▣ Additional high-frequency pole ***reduces amplification of noise***
- ▣ Analog implementation realizable with passive components (resistors and capacitors)

Lead Compensation – Example

51

- Apply lead compensation to our previous example system
- Desired closed-loop poles:

$$s_{1,2} = -3.1 \pm j4.23$$

- Angle criterion must be satisfied at s_1

$$\angle D(s_1)G(s_1) = 180^\circ$$

$$\angle D(s_1) + \angle G(s_1) = 180^\circ$$

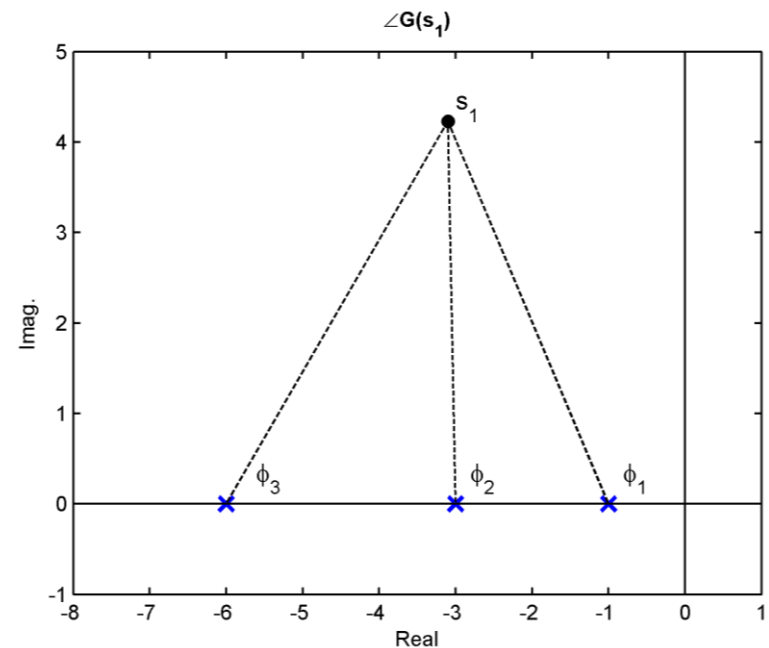
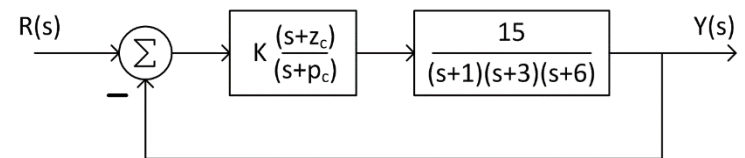
$$\angle D(s_1) = 180^\circ - \angle G(s_1)$$

$$\angle G(s_1) = -(\phi_1 + \phi_2 + \phi_3)$$

$$\angle G(s_1) = -263.3^\circ$$

- Required net angle contribution from the compensator:

$$\angle D(s_1) = 443.3^\circ = 83.3^\circ$$



Lead Compensation – Example

52

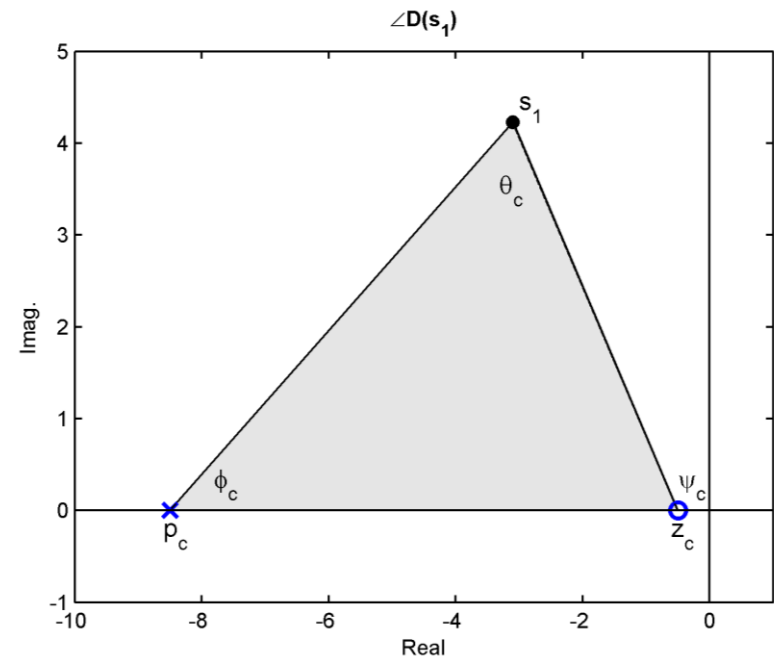
- For s_1 to be on the locus, we need $\angle D(s_1) = 83.3^\circ$
 - ▣ Zero contributes a positive angle
 - ▣ Higher-frequency pole contributes a smaller negative angle
 - ▣ Net angular contribution will be positive, as required:

$$\angle D(s_1) = \angle(s_1 + z_c) - \angle(s_1 + p_c) = 83.3^\circ$$

- Compensator angle is the angle of the ray from s_1 through z_c and p_c

$$\angle D(s_1) = \theta_c = 88.3^\circ$$

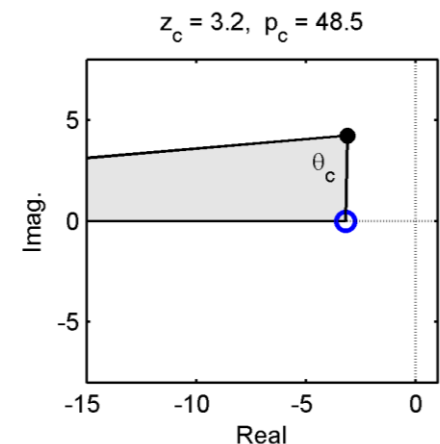
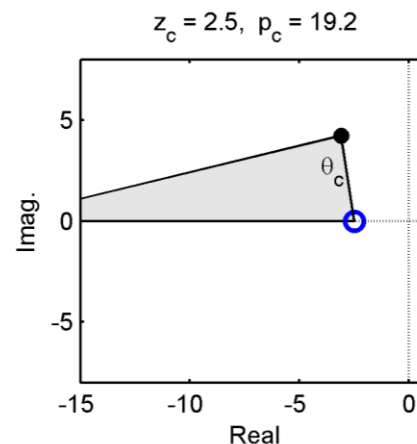
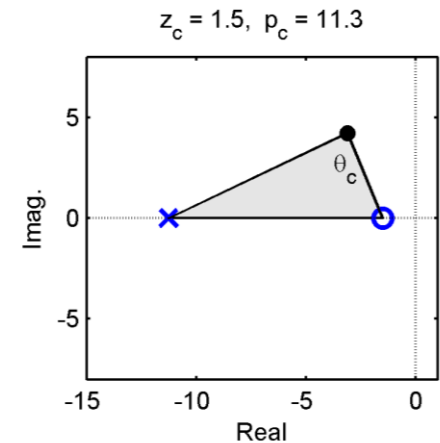
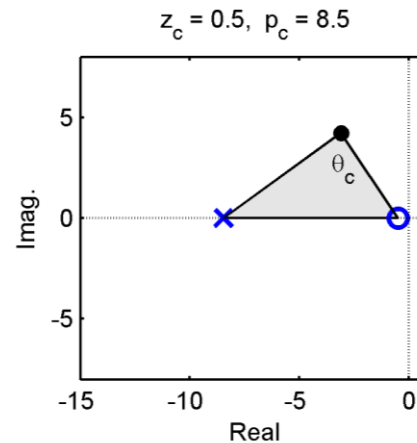
- Infinite combinations of z_c and p_c will provide the required θ_c



Lead Compensation – Example

53

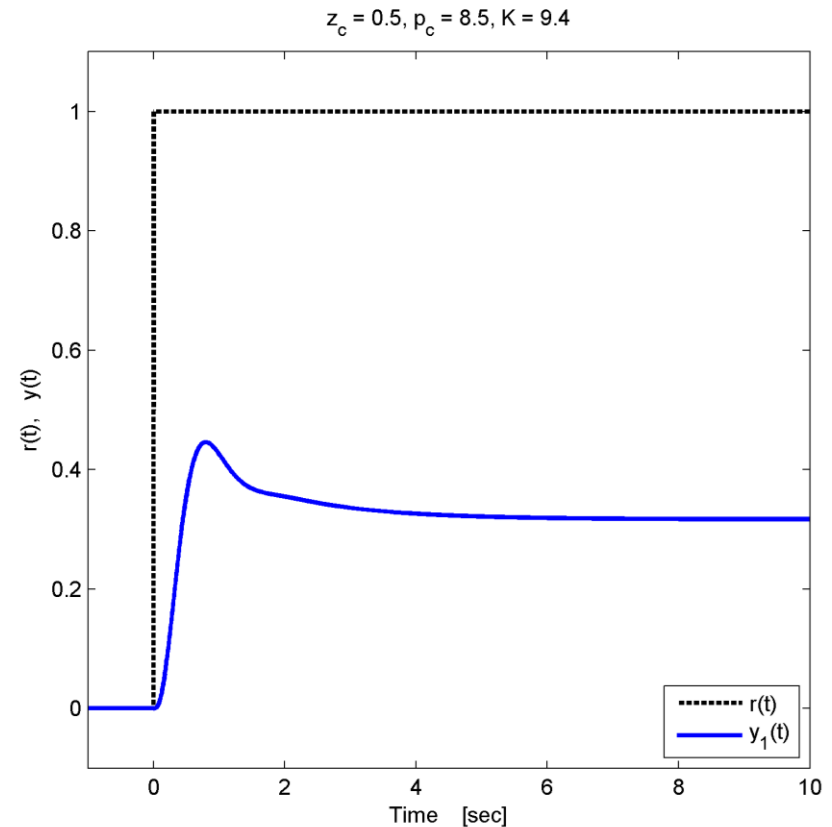
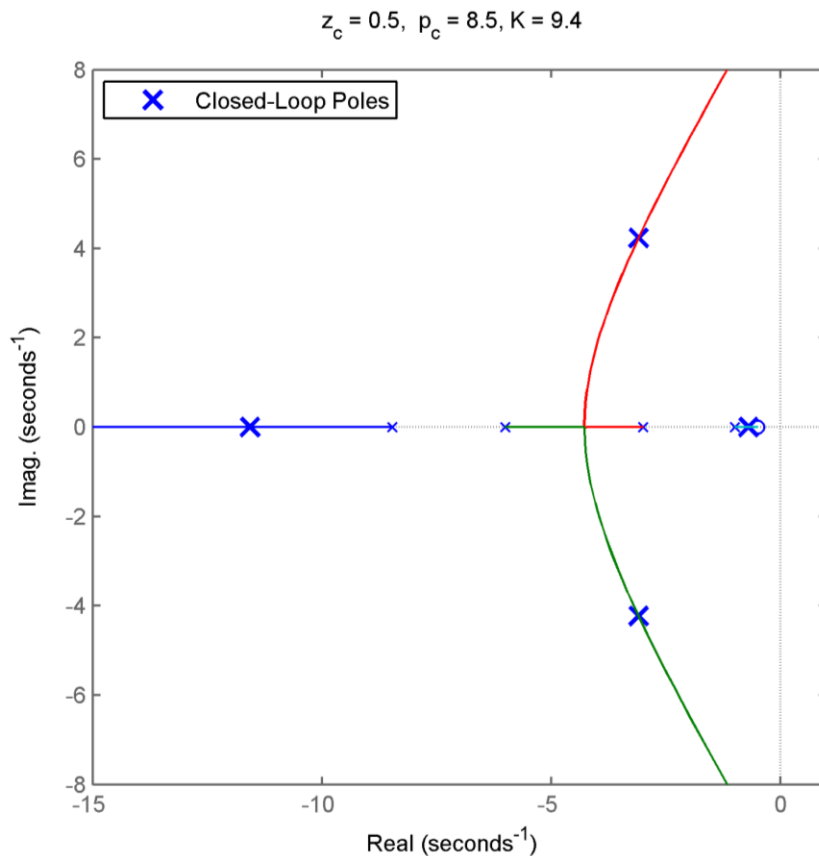
- An infinite number of possible z_c/p_c combinations
 - ▣ All provide $\theta_c = 83.3^\circ$
 - ▣ Different static error constants
 - ▣ Different required gains
 - ▣ Different location of *other* closed-loop poles
- No real rule for how to select z_c and p_c
- Some options:
 - ▣ Set p_c as high as acceptable given noise requirements
 - ▣ Place z_c below or slightly left of the desired poles



Lead Compensation – Example

54

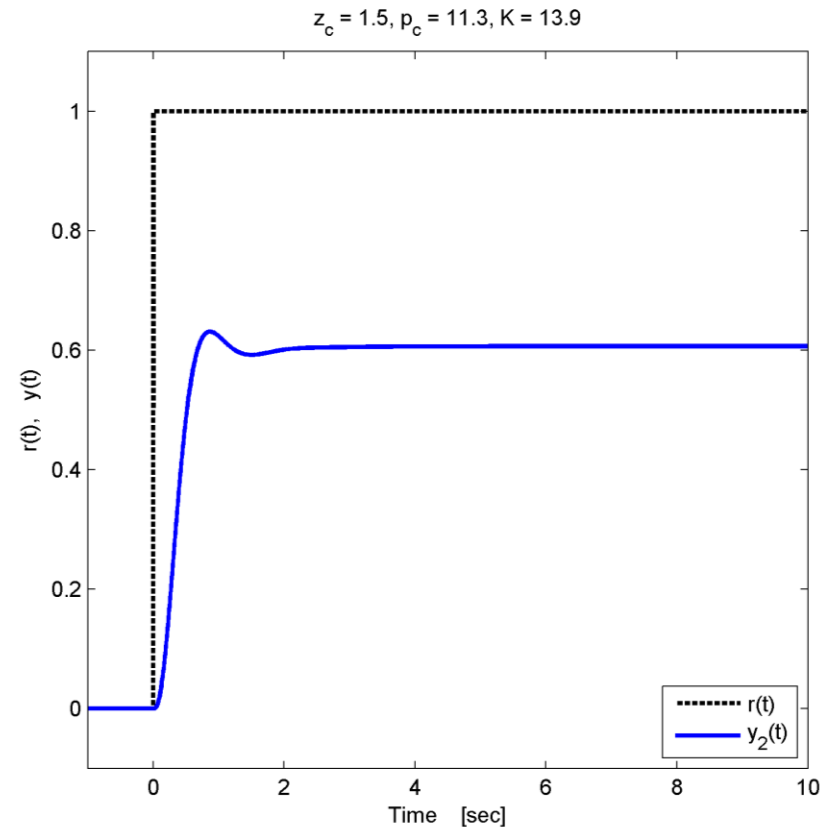
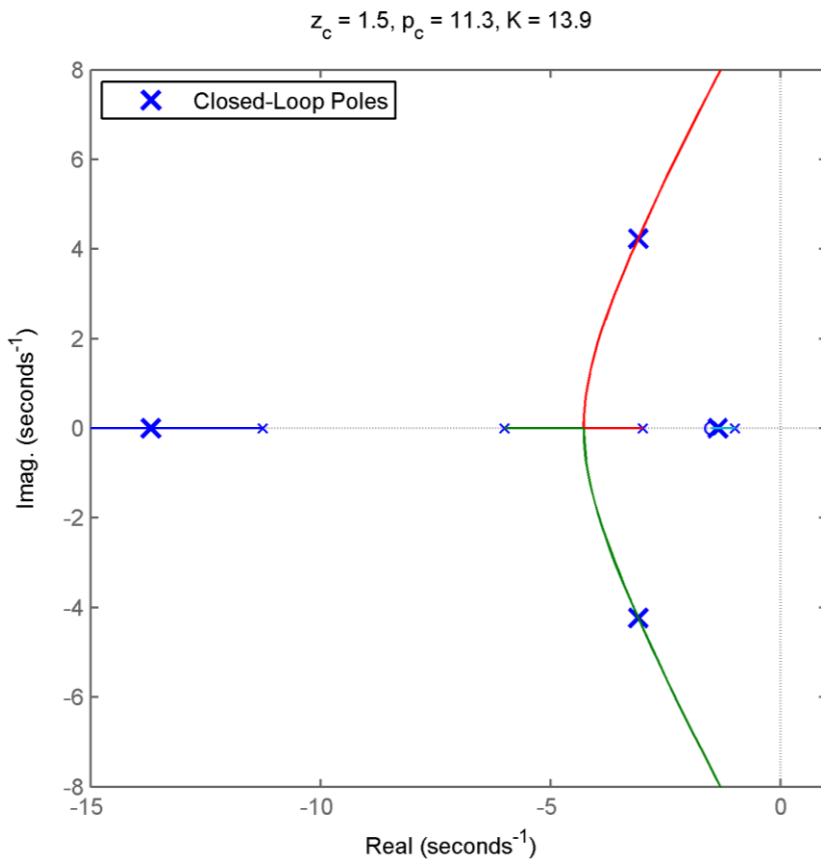
- Root locus and Step response for $z_c = 0.5, p_c = 8.5$
 - ▣ Lower-frequency pole/zero do not adequately cancel



Lead Compensation – Example

55

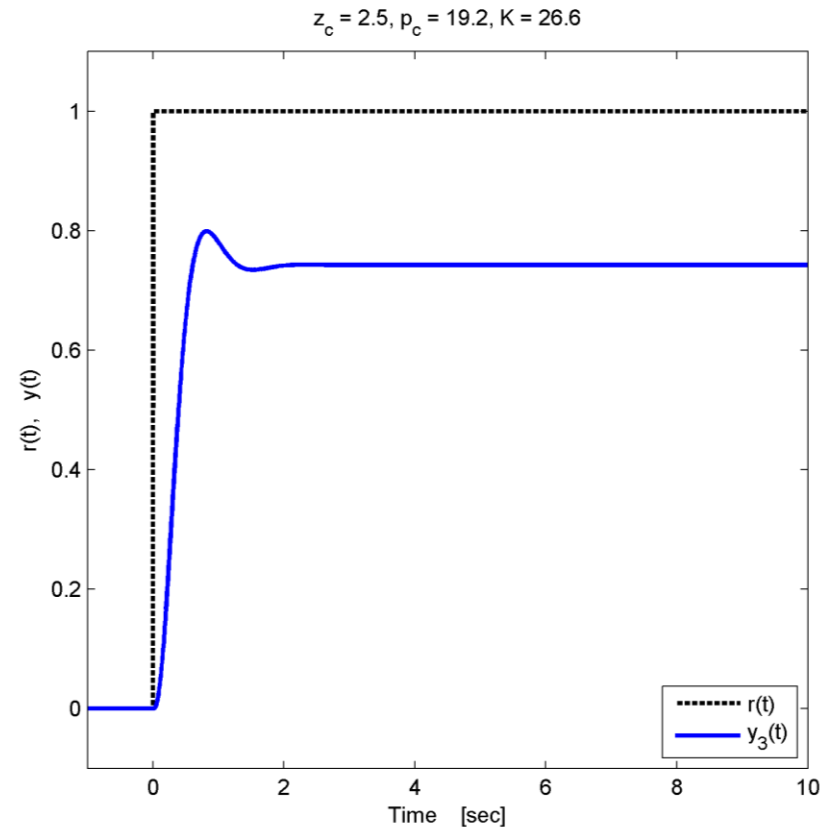
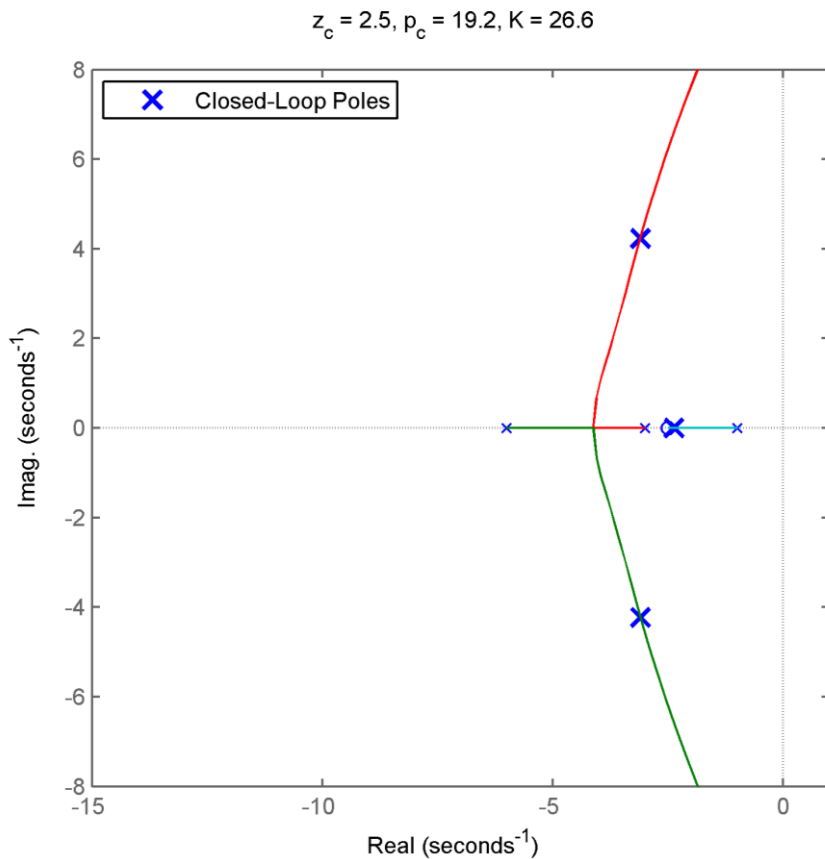
- Root locus and Step response for $z_c = 1.5, p_c = 11.3$
 - ▣ Effect of lower-frequency pole/zero reduced



Lead Compensation – Example

56

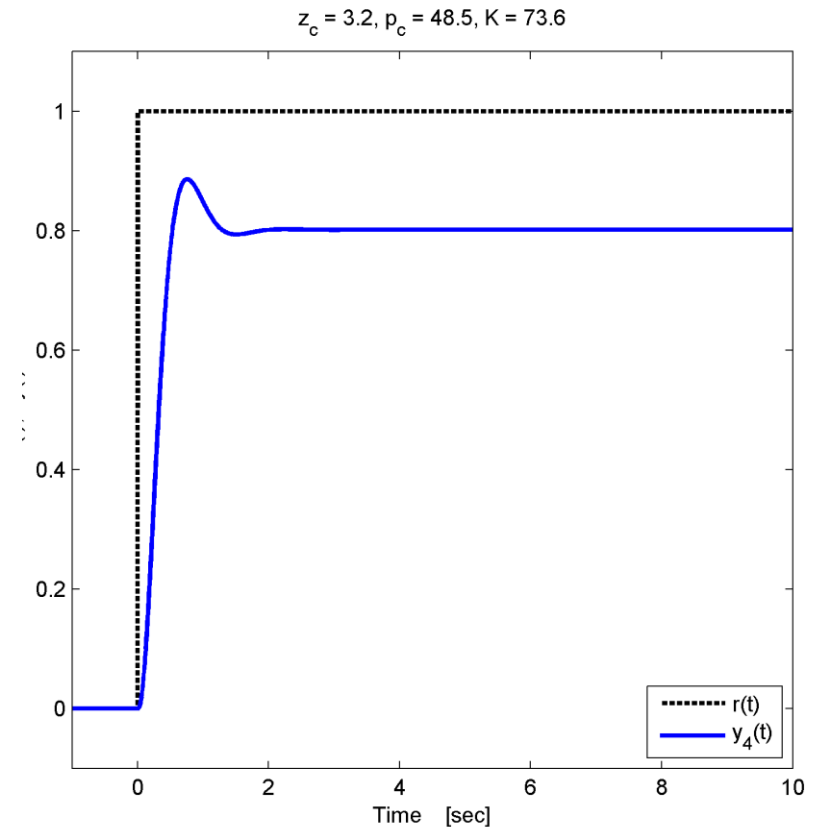
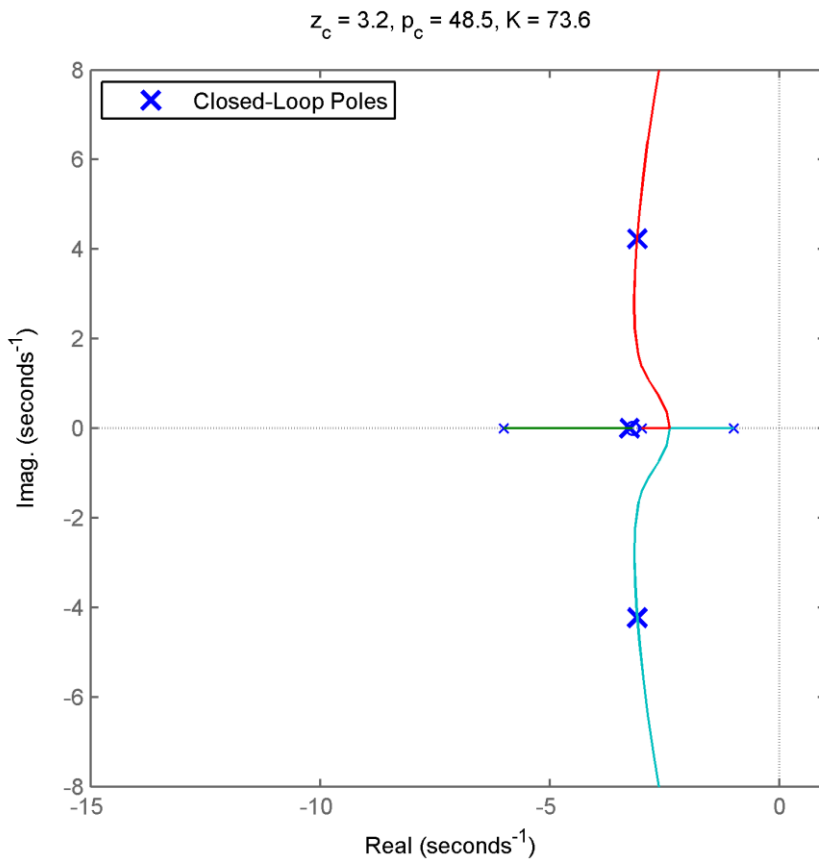
- Root locus and Step response for $z_c = 2.5, p_c = 19.2$
 - ▣ Lower-frequency pole/zero very nearly cancel



Lead Compensation – Example

57

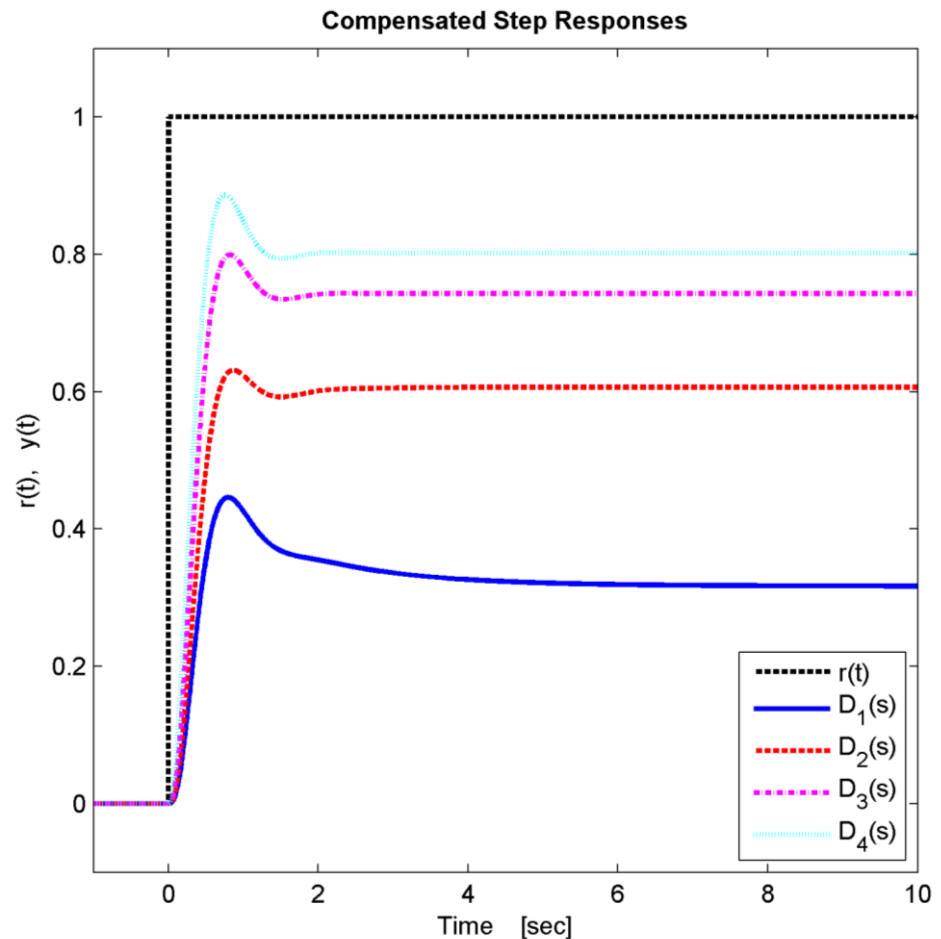
- Root locus and Step response for $z_c = 3.2, p_c = 33.1$
 - ▣ Higher-frequency pole/zero almost completely cancel



Lead Compensation – Example

58

- Here, $z_c = 2.5$ or $z_c = 3.2$ are good choices
- Steady-state error varies
 - Error depends on gain required for each lead implementation



Lead Compensation – Summary

59

□ Lead compensation

$$D(s) = K \frac{(s + z_c)}{(s + p_c)}, \quad \text{where } p_c > z_c$$

- Controller adds a **lower-frequency zero** and a **higher-frequency pole**
- Net angular contribution from the compensator zero and pole allows the root locus to be modified
 - Allows for **transient response improvement**
- Infinite number of possible z_c/p_c combinations to satisfy the angle criterion at the design point

60

Improving Error and Transient Response

Improving Error and Transient Response

61

- PI (or lag) control improves ***steady-state error***
- PD (or lead) control can improve ***transient response***
- Using both together can improve both error and dynamic performance
 - ▣ PD or lead compensation to achieve desired transient response
 - ▣ PI or lag compensation to achieve desired steady-state error
- Next, we'll look at two types of compensators:
 - ▣ ***Proportional-integral-derivative*** (PID) compensator
 - ▣ ***Lead-lag*** compensator

Improving Error and Transient Response

62

- Two possible approaches to the design procedure:
 1. First design for transient response, then design for steady-state error
 - ▣ Response may be slowed slightly in the process of improving steady-state error
 2. First design for steady-state error, then design for transient response
 - ▣ Steady-state error may be affected
- In either case, iteration is typically necessary
- We'll follow the first approach, as does the text

63

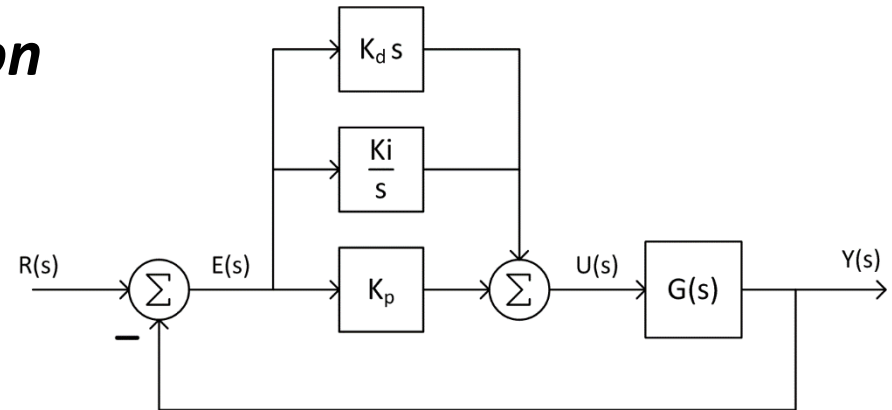
PID Compensation

Proportional-Integral-Derivative Compensation

64

□ **Proportional-integral-derivative (PID) compensation**

- Combines PI and PD compensation
- PD compensation adjusts transient response
- PI compensation improves steady-state error



□ Controller transfer function:

$$D(s) = K_p + \frac{K_i}{s} + K_d s = \frac{K_d s^2 + K_p s + K_i}{s}$$

□ **Two zeros and a pole at the origin**

- Pole/zero at/near the origin determined through PI compensator design
- Second zero location determined through PD compensator design

PID Design Procedure

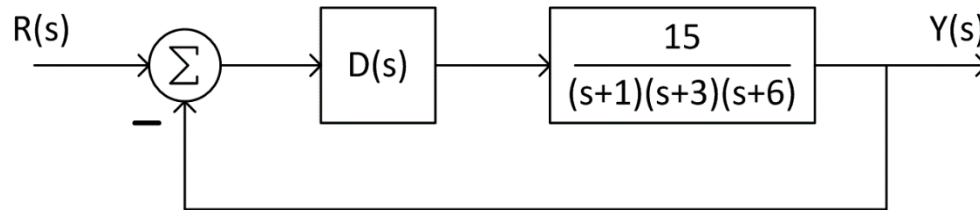
65

□ PID compensator design procedure:

1. Determine closed-loop pole location to provide desired transient response
2. Design PD controller (zero location and gain) to place closed-loop poles as desired
3. Simulate the PD-compensated system, iterate if necessary
4. Design a PI controller, add to the PD-compensated system, and determine the gain required to maintain desired dominant pole locations
5. Determine PID parameters: K_p , K_i , and K_d
6. Simulate the PID-compensated system and iterate, if necessary

PID Compensation – Example

66



- Design PID compensation to satisfy the following specifications:
 - $t_s \approx 2 \text{ sec}$
 - $\%OS \approx 20\%$
 - Zero steady-state error to a constant reference

- First, design PD compensator to satisfy dynamic specifications

PID Compensation – Example

67

- Calculate desired closed-loop pole locations

$$\sigma \approx \frac{4.6}{t_s} = 2.3$$

$$\zeta = -\frac{\ln(0.2)}{\sqrt{\pi^2 + \ln^2(0.2)}} = 0.46$$

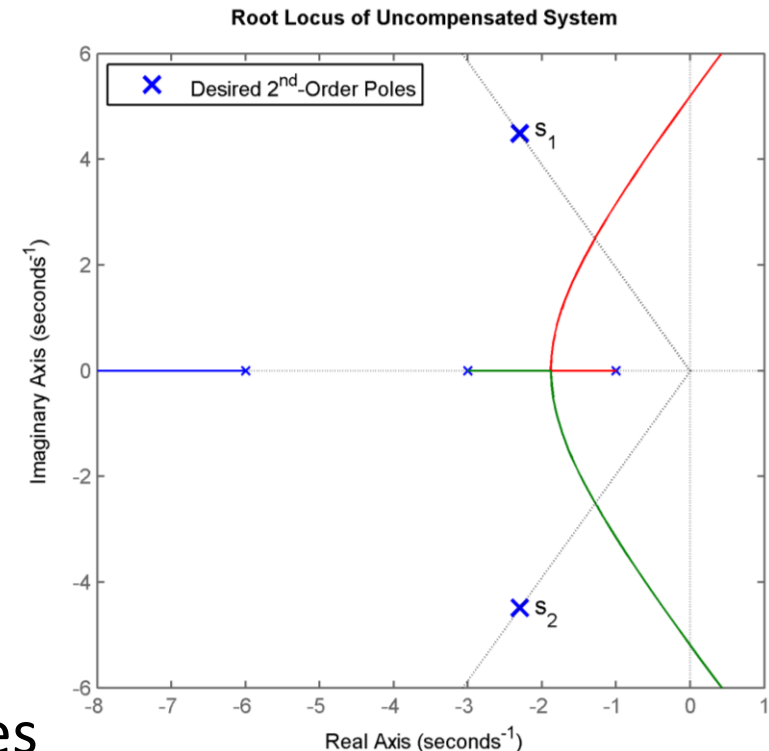
$$\omega_d = \frac{\sigma}{\zeta} \sqrt{1 - \zeta^2} = \frac{2.3}{0.46} \sqrt{1 - 0.46^2}$$

$$\omega_d = 4.49$$

- Desired 2nd-order poles:

$$s_{1,2} = -2.3 \pm j4.49$$

- Uncompensated root locus does not pass through the desired poles
 - ▣ Gain adjustment not sufficient
 - ▣ Compensation required



PID Compensation – Example

68

- PD compensator design
- Determine the required angular contribution of the compensator zero to satisfy the angle criterion at s_1

$$\angle D_{pd}(s_1)G(s_1) = 180^\circ$$

$$\angle D_{pd}(s_1) = 180^\circ - \angle G(s_1)$$

$$\angle G(s_1) = -\phi_1 - \phi_2 - \phi_3$$

$$\phi_1 = \angle(s_1 + 1) = 106.15^\circ$$

$$\phi_2 = \angle(s_1 + 3) = 81.14^\circ$$

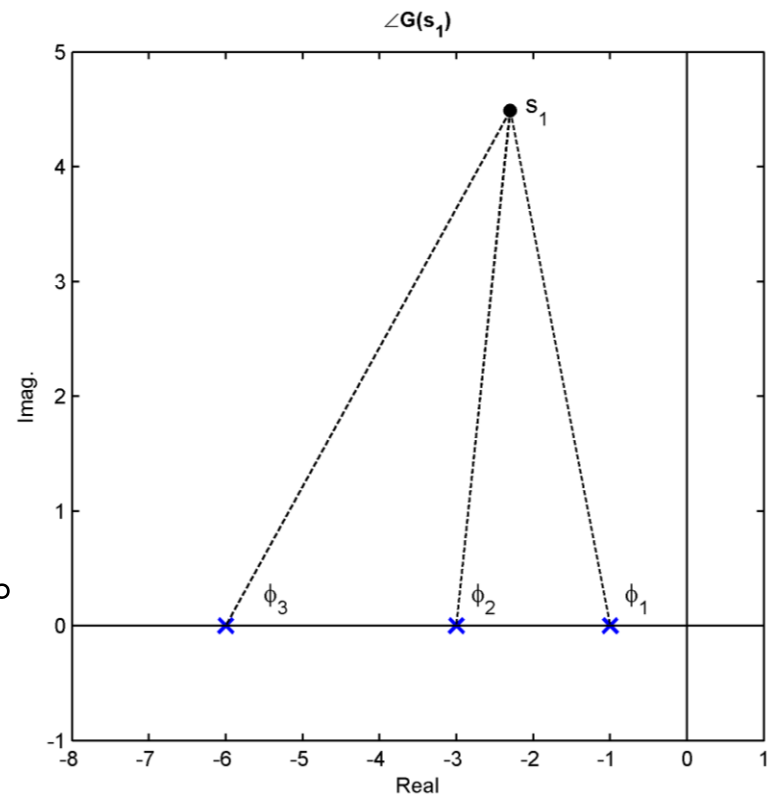
$$\phi_3 = \angle(s_1 + 6) = 50.51^\circ$$

$$\angle G(s_1) = -237.8^\circ$$

$$\angle D_{pd}(s_1) = 180^\circ + 237.8^\circ = 417.8^\circ$$

- Required angle from PD zero

$$\psi_{pd} = 57.8^\circ$$



PID Compensation – Example

69

- Use required compensator angle to place the PD zero, z_{pd}

$$\angle D_{pd}(s_1) = \angle(s_1 + z_{pd})$$

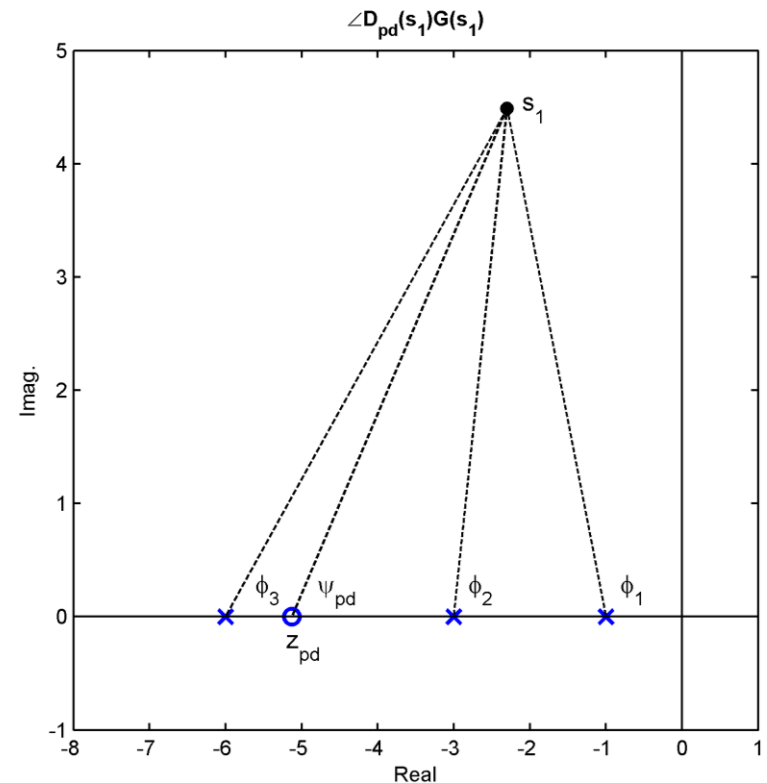
$$\angle D_{pd}(s_1) = \angle(-2.3 + z_{pd} + j4.49)$$

$$\tan(\psi_{pd}) = \frac{4.49}{z_{pd} - 2.3}$$

$$z_{pd} = \frac{4.49}{\tan(57.8^\circ)} + 2.3 = 5.13$$

- PD compensator transfer function:

$$D_{pd}(s) = K(s + 5.13)$$



PID Compensation – Example

70

- PD-compensated root locus
- Determine required gain from MATLAB plot, or
- Apply the **magnitude criterion**:

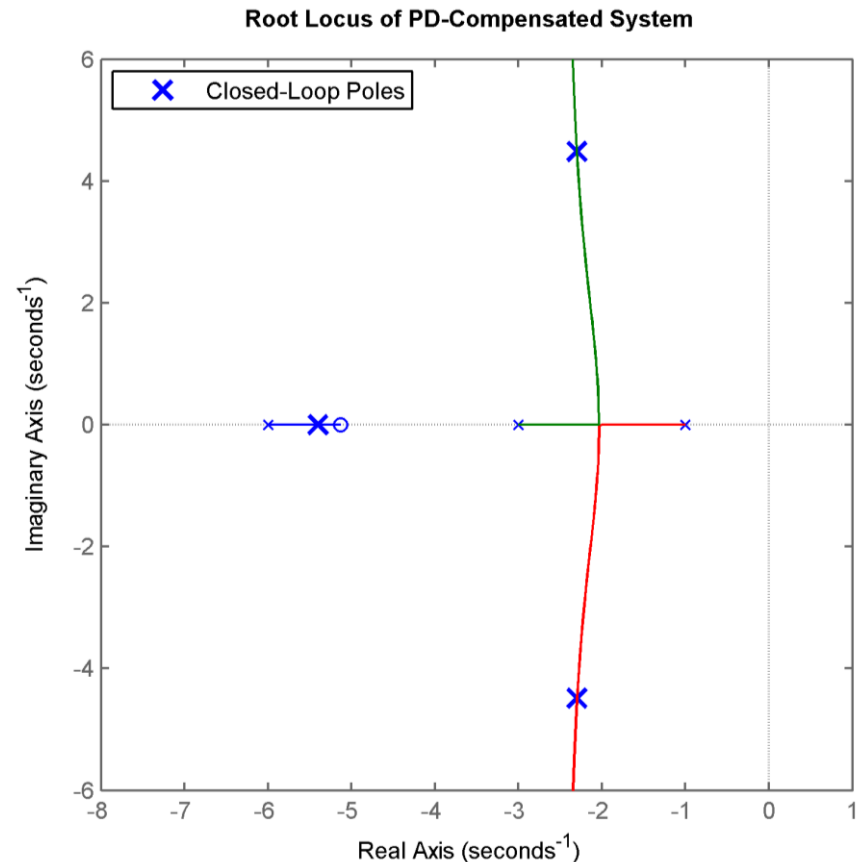
$$K = \left| \frac{1}{D_{pd}(s_1)G(s_1)} \right|$$

$$K = \left| \frac{(s_1 + 1)(s_1 + 3)(s_1 + 6)}{15(s_1 + 5.13)} \right|$$

$$K = 1.55$$

- PD compensator:

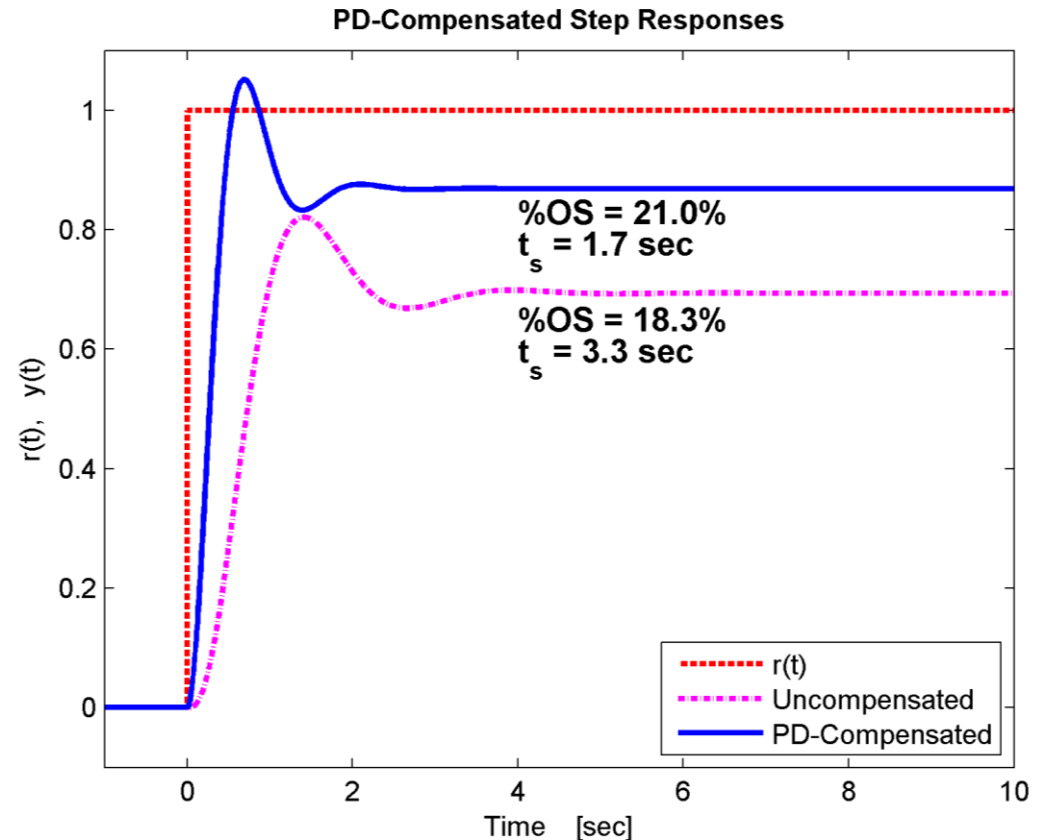
$$D_{pd}(s) = 1.55(s + 5.13)$$



PID Compensation – Example

71

- Performance specifications not met exactly
 - Higher-frequency pole/zero do not entirely cancel
 - Close enough for now – may need to iterate when PI compensation is added



PID Compensation – Example

72

- Next, add PI compensation to the PD-compensated system
 - ▣ Add a pole at the origin and a zero close by

$$D_{pi}(s) = \frac{s + z_{pi}}{s}$$

- Where should we put the zero, z_{pi} ?
 - ▣ In this case, open-loop pole at the origin will become a closed-loop pole near $-z_{pi}$
 - ▣ Very small z_{pi} yields very slow closed-loop pole
 - Error integrates out very slowly
 - ▣ Small z_{pi} means PI compensator will have less effect on the PD-compensated root locus
 - ▣ Simulate and iterate

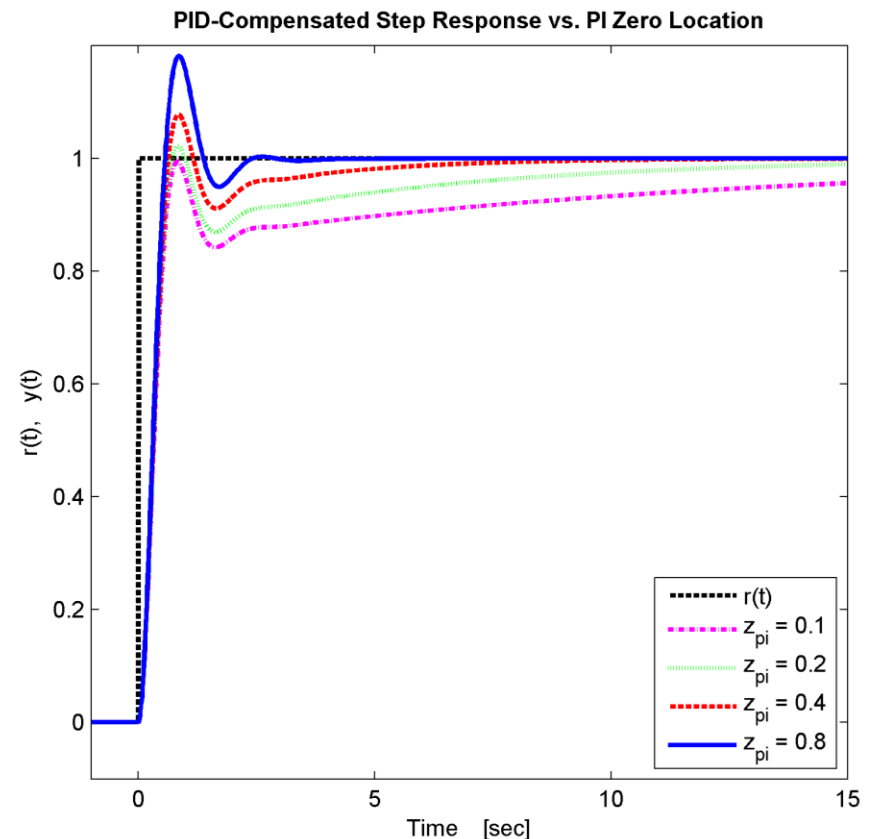
PID Compensation – Example

73

- Step response for various z_{pi} values:
- Here, $z_{pi} = 0.8$ works well
 - ▣ Moving z_{pi} away from the open-loop pole at the origin moves the 2nd-order poles significantly:

$$s_{1,2} = -1.86 \pm j3.63$$

- ▣ Faster low-frequency closed-loop pole means error is integrated out more quickly



PID Compensation – Example

74

- The resulting PID compensator:

$$D(s) = K \frac{(s + 0.8)}{s} (s + 5.13)$$

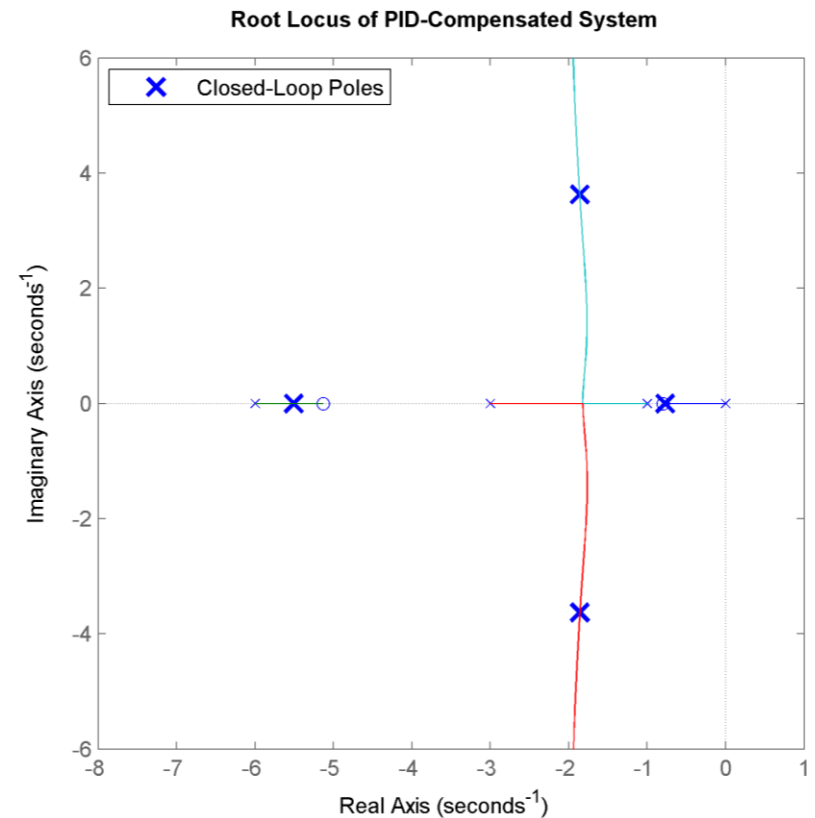
- Required gain: $K = 1.15$

$$D(s) = \frac{1.15s^2 + 6.817s + 4.718}{s}$$

$$D(s) = \frac{K_d s^2 + K_p s + K_i}{s}$$

- The PID gains:

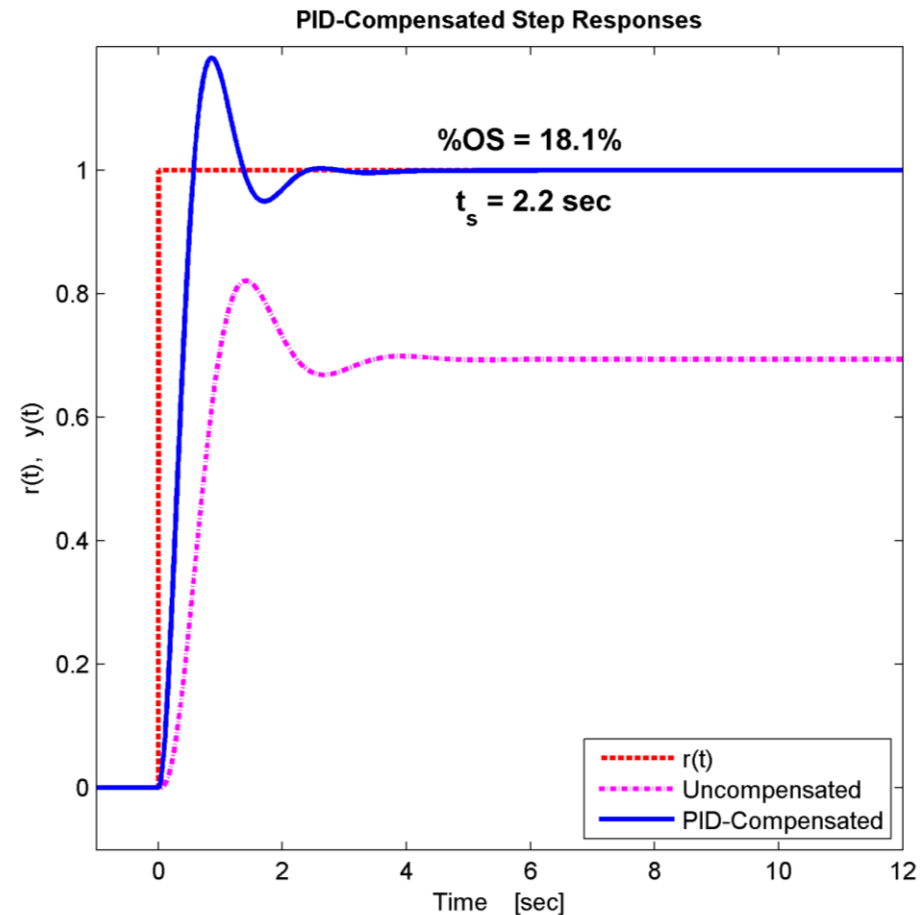
$$K_p = 6.817, K_i = 3.718, K_d = 1.15$$



PID Compensation – Example

75

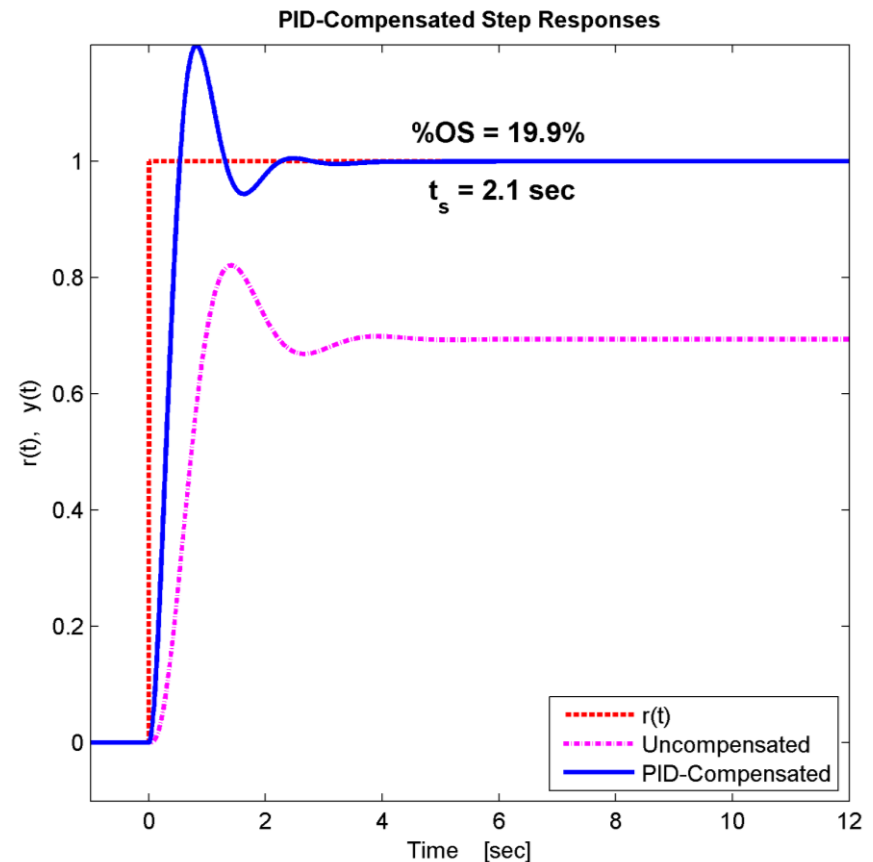
- Step response of the PID-compensated system:
- Settling time is a little slow
- A bit of margin on the overshoot
- Iterate
 - First, try adjusting gain alone
 - If necessary, revisit the PD compensator



PID Compensation – Example

76

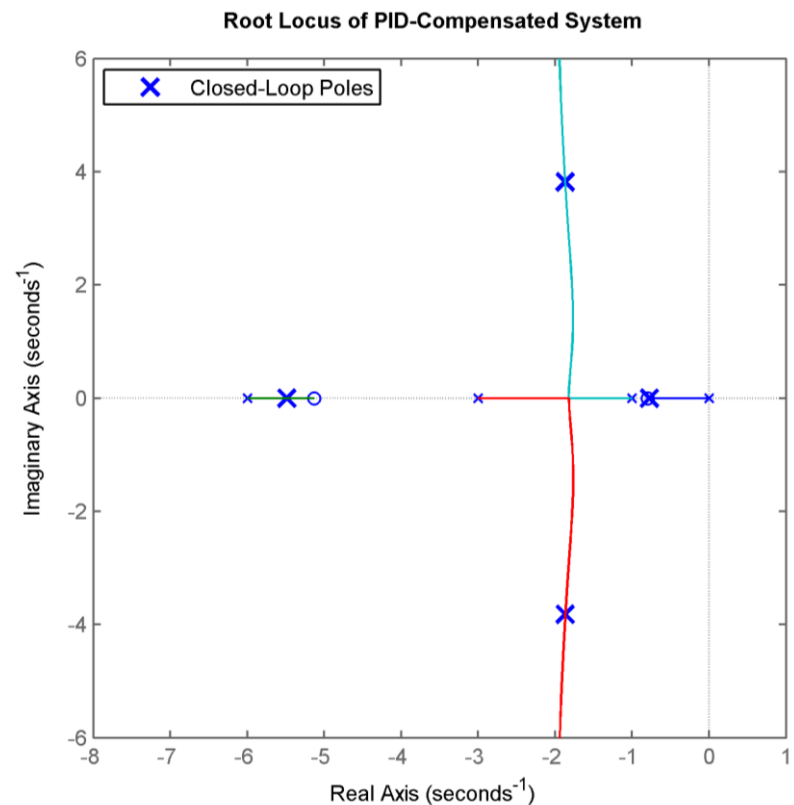
- Increasing gain to $K = 1.25$ speed things up a bit, while increasing overshoot
- Recall, however that root locus asymptotes are vertical
 - ▣ Increasing gain will have little effect on settling time
- If further refinement is required, must revisit the PD compensator



PID Compensation – Example

77

- How valid was the second-order approximation we used for design of this PID-compensated system?
- Pole at $s = -0.78$
 - ▣ Nearly canceled by the zero at $s = -0.8$
- Pole at $s = -5.5$
 - ▣ Not high enough in frequency to be negligible, but
 - ▣ Partially canceled by zero at $s = -5.13$
- But, validity of the assumption is not really important
 - ▣ Used as starting point to locate poles
 - ▣ Iteration typically required anyway



PID Compensation – Summary

78

□ **PID compensation**

$$D(s) = K_p + \frac{K_i}{s} + K_d s = \frac{K_d s^2 + K_p s + K_i}{s}$$

- **Two zeros** and a **pole at the origin**
- Cascade of PI and PD compensators

- PD compensator
 - Added zero allows for **transient response improvement**

- PI compensator
 - Pole at the origin **increases system type**
 - Nearby zero nearly cancels angular contribution of the pole, limiting its effect on the root locus

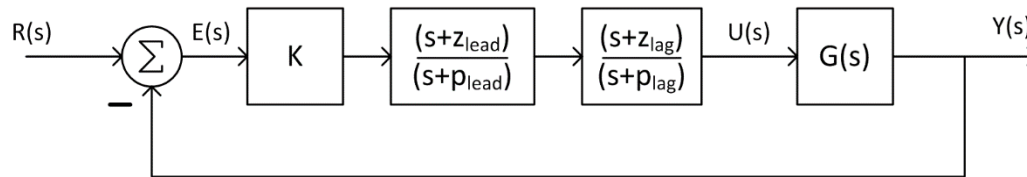
79

Lead-Lag Compensation

Lead-Lag Compensation

80

- Just as we combined derivative and integral compensation, we can combine **lead** and **lag** as well
 - **Lead-lag compensation**
 - Lead compensator improves **transient response**
 - Lag compensator improves **steady-state error**



- Compensator transfer function:

$$D(s) = K \frac{(s + z_{lead}) (s + z_{lag})}{(s + p_{lead}) (s + p_{lag})}$$

- Lead compensator adds a pole and zero - $z_{lead} < p_{lead}$
- Lag pole/zero close to the origin - $z_{lag} > p_{lag} \approx 0$

Lead-Lag Design Procedure

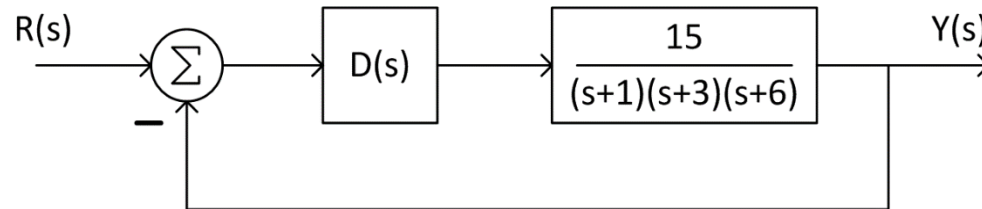
81

□ Lead-lag compensator design procedure:

1. Determine closed-loop pole location to provide desired transient response
2. Design the lead compensator (zero, pole, and gain) to place closed-loop poles as desired
3. Simulate the lead-compensated system, iterate if necessary
4. Evaluate the steady-state error performance of the lead-compensated system to determine how much of an improvement is required to meet the error specification
5. Design the lag compensator to yield the required steady-state error performance
6. Simulate the lead-lag-compensated system and iterate, if necessary

Lead-Lag Compensation – Example

82



- Design lead-lag compensation to satisfy the following specifications:
 - $t_s \approx 2 \text{ sec}$
 - $\%OS \approx 20\%$
 - 2% steady-state error to a constant reference

- First, design the lead compensator to satisfy the dynamic specifications

- Then, design the lag compensator to meet the steady-state error requirement

Lead-Lag Compensation – Example

83

- Design the lead compensator to achieve the same desired dominant 2nd-order pole locations:

$$s_{1,2} = -2.3 \pm j4.49$$

- Again, an infinite number of possibilities
- Let's assume we want to limit the lead pole to $s = -100$ due to noise considerations
 - Lower pole frequency results in amplification of less noise

$$D_{lead}(s) = K \frac{(s + z_{lead})}{(s + 100)}$$

- Apply the angle criterion to determine z_{lead}

Lead-Lag Compensation – Example

84

$$\angle D_{lead}(s_1)G(s_1) = 180^\circ \rightarrow \angle D_{lead}(s_1) = 180^\circ - \angle G(s_1)$$

$$\angle G(s_1) = -\phi_1 - \phi_2 - \phi_3$$

$$\phi_1 = \angle(s_1 + 1) = 106.15^\circ$$

$$\phi_2 = \angle(s_1 + 3) = 81.14^\circ$$

$$\phi_3 = \angle(s_1 + 6) = 50.51^\circ$$

$$\angle G(s_1) = -237.8^\circ$$

$$\angle D_{lead}(s_1) = 180^\circ + 237.8^\circ$$

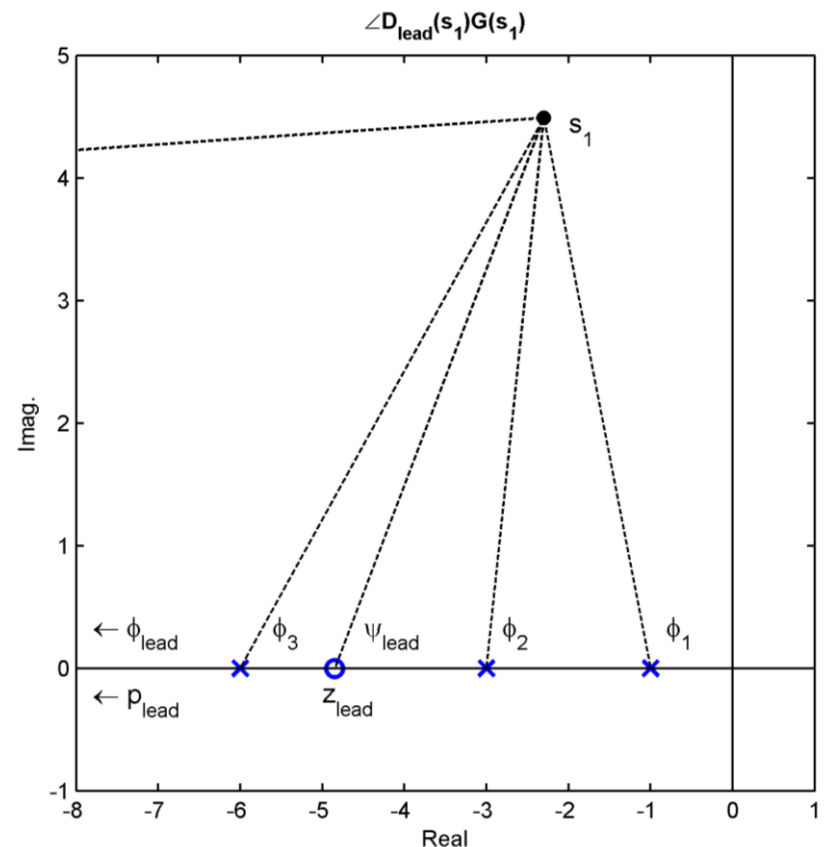
$$\angle D_{lead}(s_1) = 417.8^\circ = 57.8^\circ$$

$$\angle D_{lead}(s_1) = \psi_{lead} - \phi_{lead}$$

$$\phi_{lead} = \angle(s_1 + 100) = 2.63^\circ$$

$$\psi_{lead} = \angle D_{lead}(s_1) + \phi_{lead}$$

$$\psi_{lead} = 60.43^\circ$$



Lead-Lag Compensation – Example

85

- Next, calculate z_{lead} from ψ_{lead}

$$\psi_{lead} = \angle(s_1 + z_{lead})$$

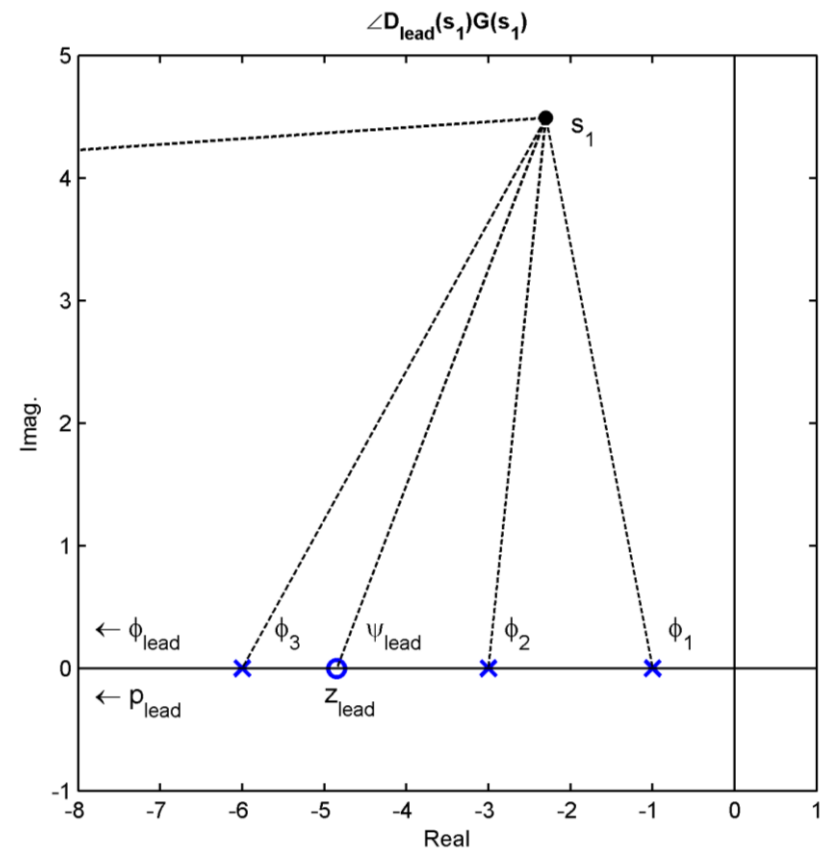
$$\psi_{lead} = \tan^{-1} \left(\frac{\text{Im}(s_1)}{\text{Re}(s_1) + z_{lead}} \right)$$

$$\tan(\psi_{lead}) = \left(\frac{\text{Im}(s_1)}{\text{Re}(s_1) + z_{lead}} \right)$$

$$z_{lead} = \frac{\text{Im}(s_1)}{\tan(\psi_{lead})} - \text{Re}(s_1)$$

$$z_{lead} = \frac{4.49}{\tan(60.43^\circ)} + 2.3$$

$$z_{lead} = 4.85$$



Lead-Lag Compensation – Example

86

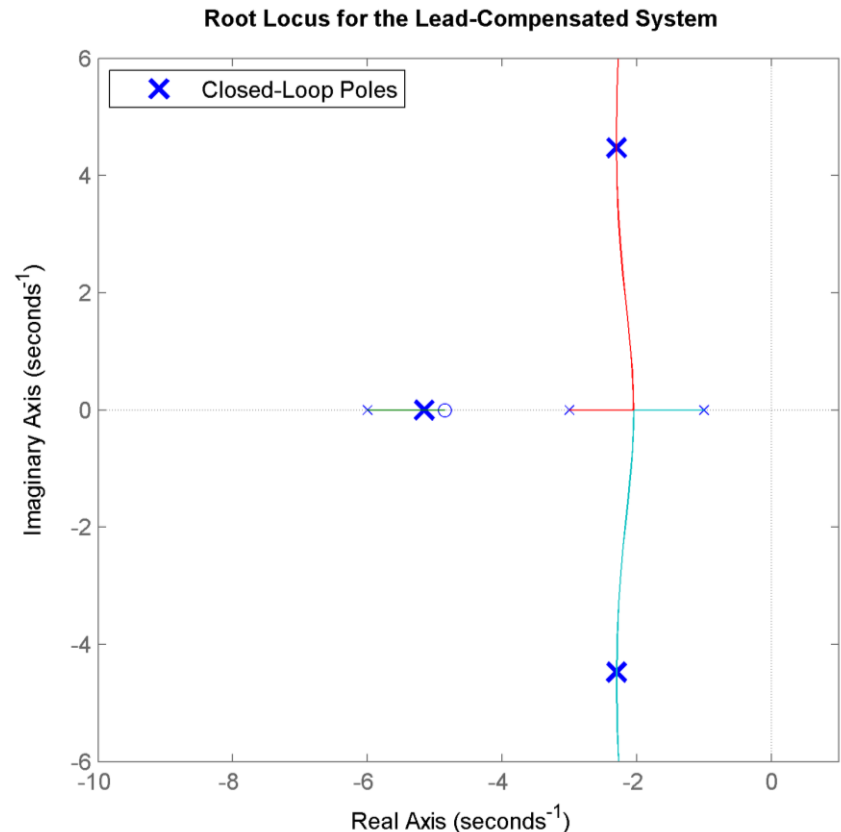
- Lead compensator:

$$D_{lead}(s) = K \frac{(s + 4.85)}{(s + 100)}$$

- From magnitude criterion or MATLAB plot, $K = 156$
- Lead compensator transfer function:

$$D_{lead}(s) = 156 \frac{(s + 4.85)}{(s + 100)}$$

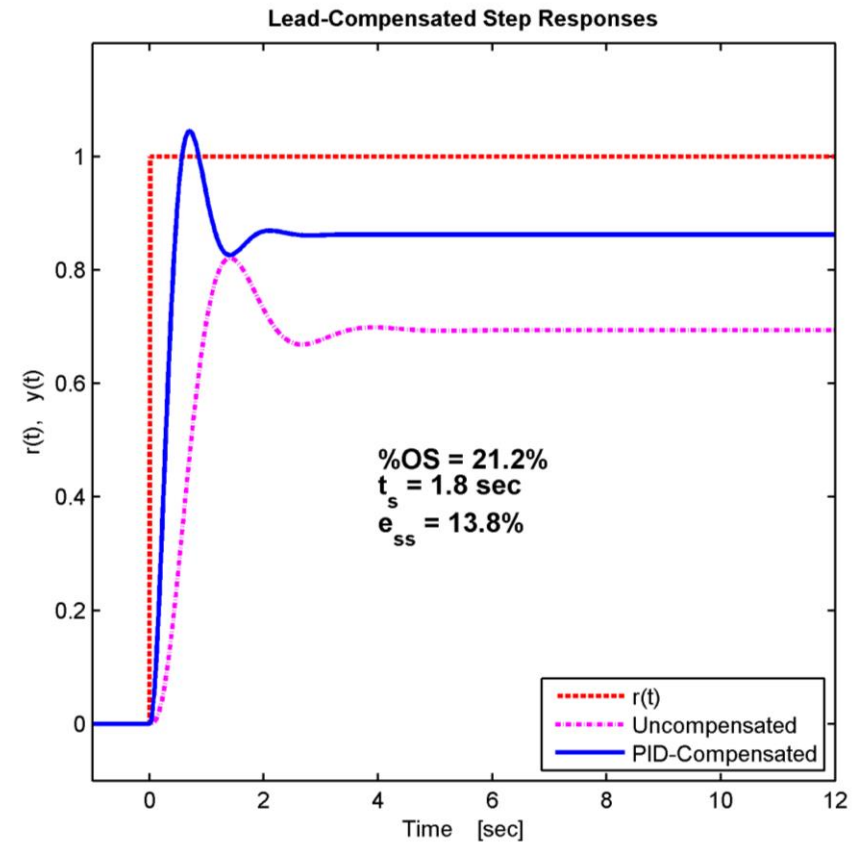
- Next, simulate the lead-compensated system to verify dynamic performance and to evaluate steady-state error



Lead-Lag Compensation – Example

87

- Performance specifications not met exactly
 - ▣ Higher-frequency pole/zero do not entirely cancel
 - ▣ Close enough for now – may need to iterate when lag compensation is added, anyway
- Steady-state error is 13.8%



Lead-Lag Compensation – Example

88

- Desired position constant:

$$e_{ss} = \frac{1}{1 + K_p} = 0.02$$

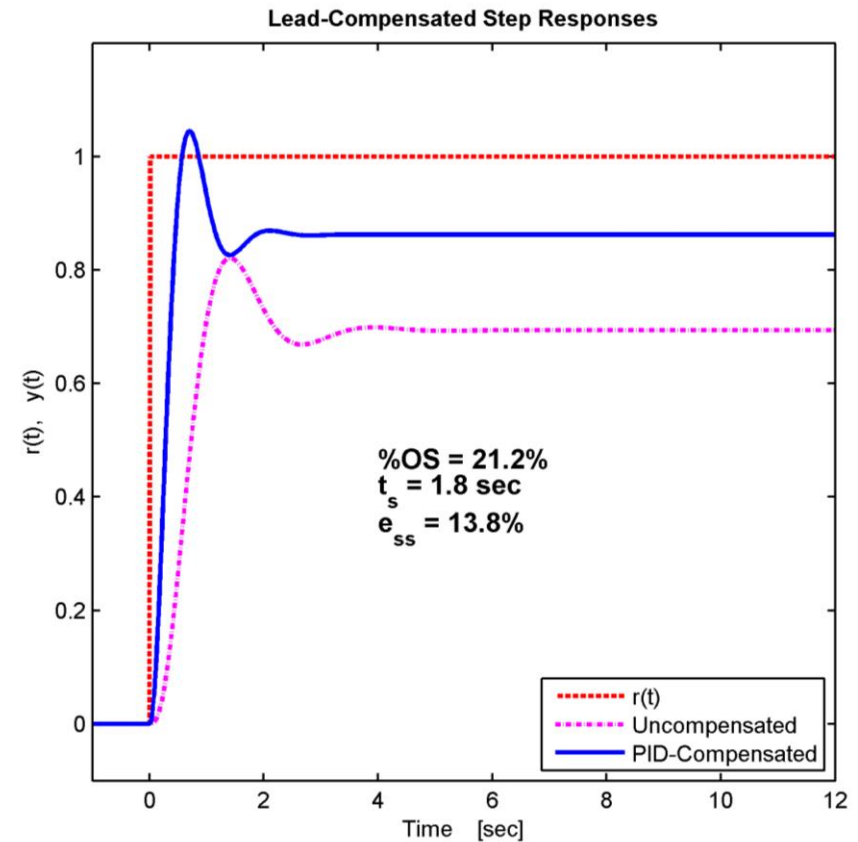
$$K_p = \frac{1}{e_{ss}} - 1 = 49$$

- K_p for lead-compensated system

$$K_{p,lead} = \frac{1}{0.138} - 1 = 6.26$$

- Required error constant improvement

$$\frac{z_{lag}}{p_{lag}} = \frac{K_p}{K_{p,lead}} = 7.83$$



Lead-Lag Compensation – Example

89

- Arbitrarily set $p_{lag} = 0.01$

- To achieve desired error, we need

$$z_{lag} = 8 \cdot p_{lag} = 0.08$$

- The lag compensator transfer function:

$$D_{lag}(s) = \frac{(s + 0.08)}{(s + 0.01)}$$

- Magnitudes from lag pole/zero effectively cancel, so required gain is unchanged:

$$K = 156$$

- Lead-lag compensator transfer function:

$$D(s) = 156 \frac{(s + 4.85)(s + 0.08)}{(s + 100)(s + 0.01)}$$

Lead-Lag Compensation – Example

90

- Root locus and closed-loop poles/zeros for the lead-lag-compensated system:

- Second-order poles:

$$s_{1,2} = -2.27 \pm j4.46$$

- Other closed-loop poles:

$$s = -100.2$$

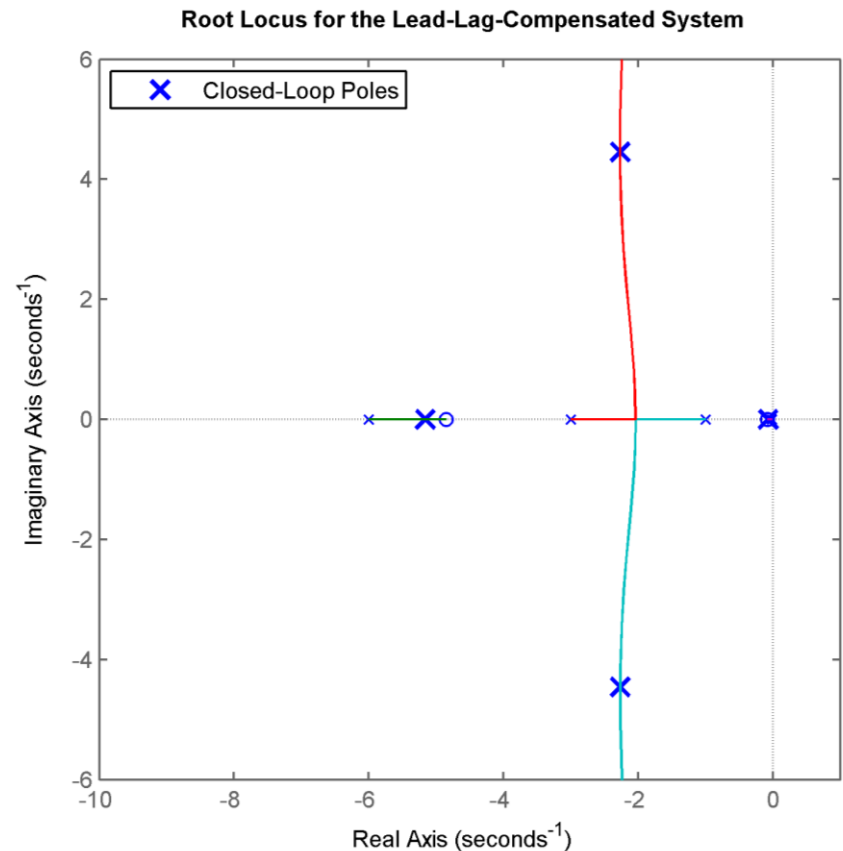
$$s = -5.2$$

$$s = -0.07$$

- Closed-loop zeros:

$$s = -0.08$$

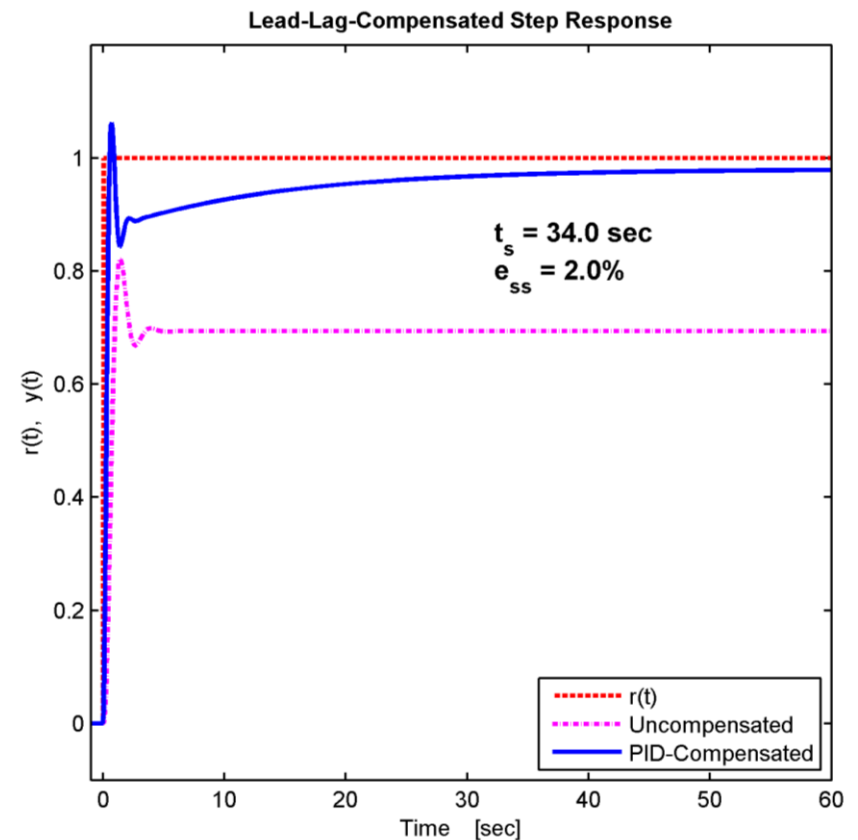
$$s = -4.85$$



Lead-Lag Compensation – Example

91

- Step response for the lead-lag-compensated system:
- Steady-state error requirement is satisfied
- Slow closed-loop pole at $s = -0.07$ results in very slow tail as error is eliminated
- Can speed this up by moving the lag pole/zero away from the origin
 - ▣ Dominant poles will move



Lead-Lag Compensation – Example

92

- Increase the lag pole/zero frequency by 8x

$$p_{lag} = 0.08 \text{ and } z_{lag} = 0.64$$

- Lag pole/zero now affect the root locus significantly

- ▣ Dominant poles move:

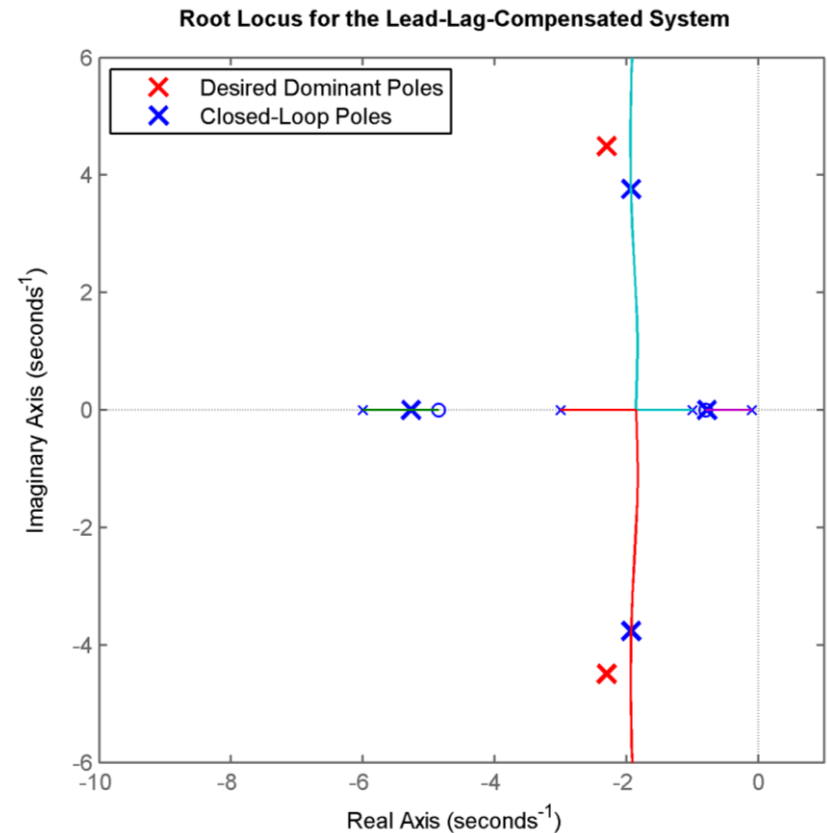
$$s_{1,2} = -1.9 \pm j3.8$$

- ▣ Required gain for $\zeta = 0.46$ changes:

$$K = 123$$

- Reduced gain will reduce K_p

- ▣ z_{lag}/p_{lag} ratio must increase



Lead-Lag Compensation – Example

93

- Some iteration shows reasonable transient and error performance for:

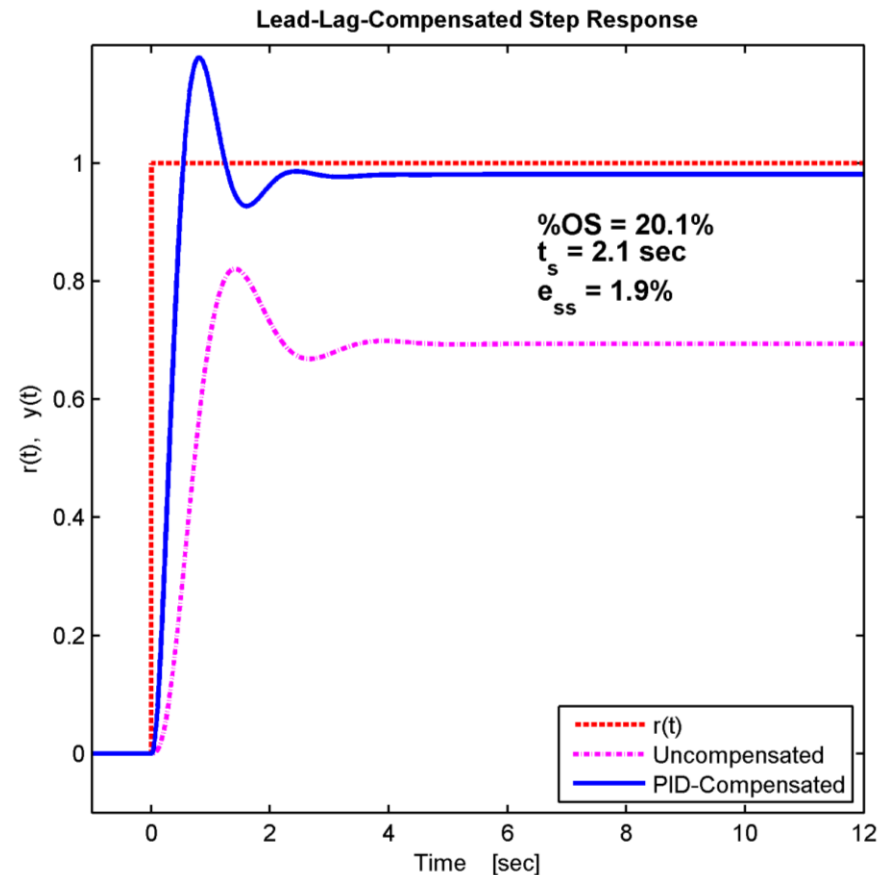
$$p_{lag} = 0.08$$

$$z_{lag} = 0.8$$

$$K = 130$$

- Lead-lag compensator:

$$D(s) = 130 \frac{(s + 4.85)(s + 0.8)}{(s + 100)(s + 0.08)}$$



Lead-Lag Compensation – Summary

94

□ Lead-lag compensation

$$D(s) = K \frac{(s+z_{lead})(s+z_{lag})}{(s+p_{lead})(s+p_{lag})}, \quad p_{lead} > z_{lead} \quad \text{and} \quad p_{lag} < z_{lag}$$

- **Two zeros** and **two poles**
 - Cascade of lead and lag compensators

- Lead compensator
 - Added pole/zero improves **transient response**

- Lag compensator
 - **Steady-state error improved** by z_{lag}/p_{lag}
 - Nearby zero partially cancels angular contribution of the pole, limiting its effect on the root locus
 - May introduce a slow transient

95

Summary

Compensator Summary

96

Type	Transfer function	Improves	Comments
PI	$K \frac{(s + z_c)}{s}$	Error	<ul style="list-style-type: none">• Pole at origin• Zero near origin• Increases system type• May introduce a slow transient• Active circuitry required• Susceptible to integrator windup
Lag	$K \frac{(s + z_c)}{(s + p_c)}$	Error	<ul style="list-style-type: none">• Pole <i>near</i> the origin• Small negative zero• $z_c > p_c$• Error constant improved by z_c/p_c• May introduce a slow transient• Passive circuitry implementation possible

Compensator Summary

97

Type	Transfer function	Improves	Comments
PD	$K(s + z_c)$	Transient response	<ul style="list-style-type: none">• Zero at $-z_c$ contributes angle to satisfy angle criterion at desired closed-loop pole location• Active circuitry required• Amplifies sensor noise
Lead	$K \frac{(s + z_c)}{(s + p_c)}$	Transient response	<ul style="list-style-type: none">• Lower-frequency zero• Higher-frequency pole• Net angle contribution satisfies angle criterion at design point• Added pole helps reduce amplification of higher-frequency sensor noise• Passive circuitry implementation possible

Compensator Summary

98

Type	Transfer function	Improves	Comments
PID	$K_p + \frac{K_i}{s} + K_d s$	Error & transient response	<ul style="list-style-type: none">• PD compensation improves transient response• PI compensation improves steady-state error• Active circuitry• Amplifies noise
Lead-lag	$K \frac{(s + z_{lead})(s + z_{lag})}{(s + p_{lead})(s + p_{lag})}$	Error & transient response	<ul style="list-style-type: none">• Lead compensation improves transient response• Lag compensation improves steady-state error• Passive circuitry implementation possible• Amplification of high-frequency noise reduced