

SECTION 8: FREQUENCY-RESPONSE DESIGN

ESE 430 – Feedback Control Systems

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Introduction

Introduction

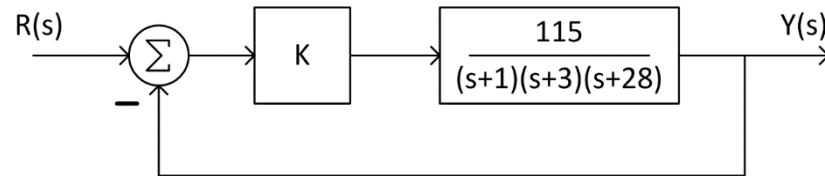
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- In a previous section of notes, we saw how we can use root-locus techniques to design compensators
- Two primary objectives of compensation
 - ▣ Improve steady-state error
 - Proportional-integral (PI) compensation
 - Lag compensation
 - ▣ Improve dynamic response
 - Proportional-derivative (PD) compensation
 - Lead compensation
- In this section of notes, we'll learn to design compensators using a system's ***open-loop frequency response***
 - ▣ We'll focus on lag and lead compensation

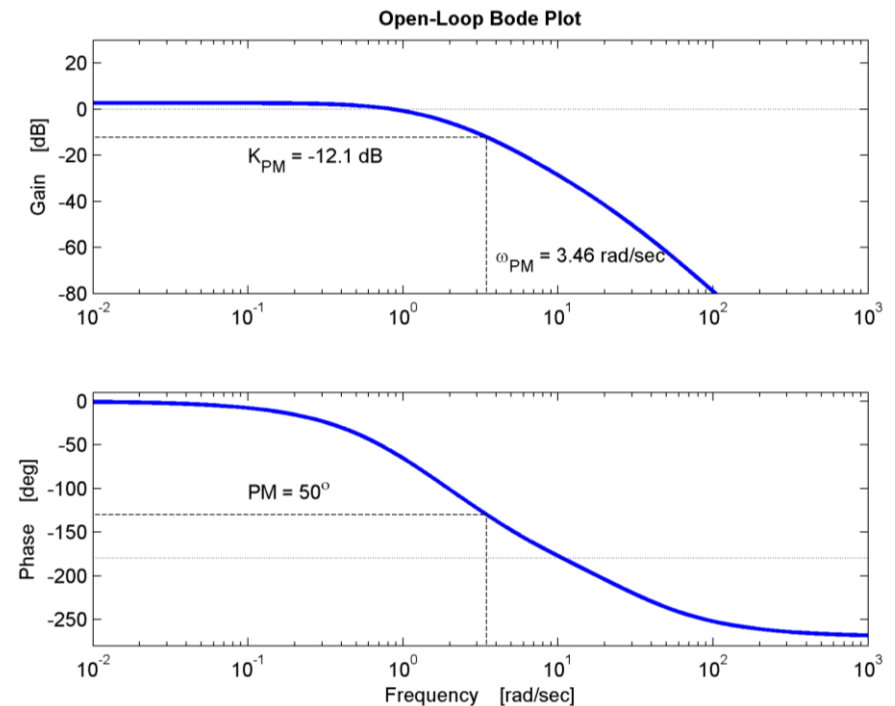
4 Improving Steady-State Error

Improving Steady-State Error

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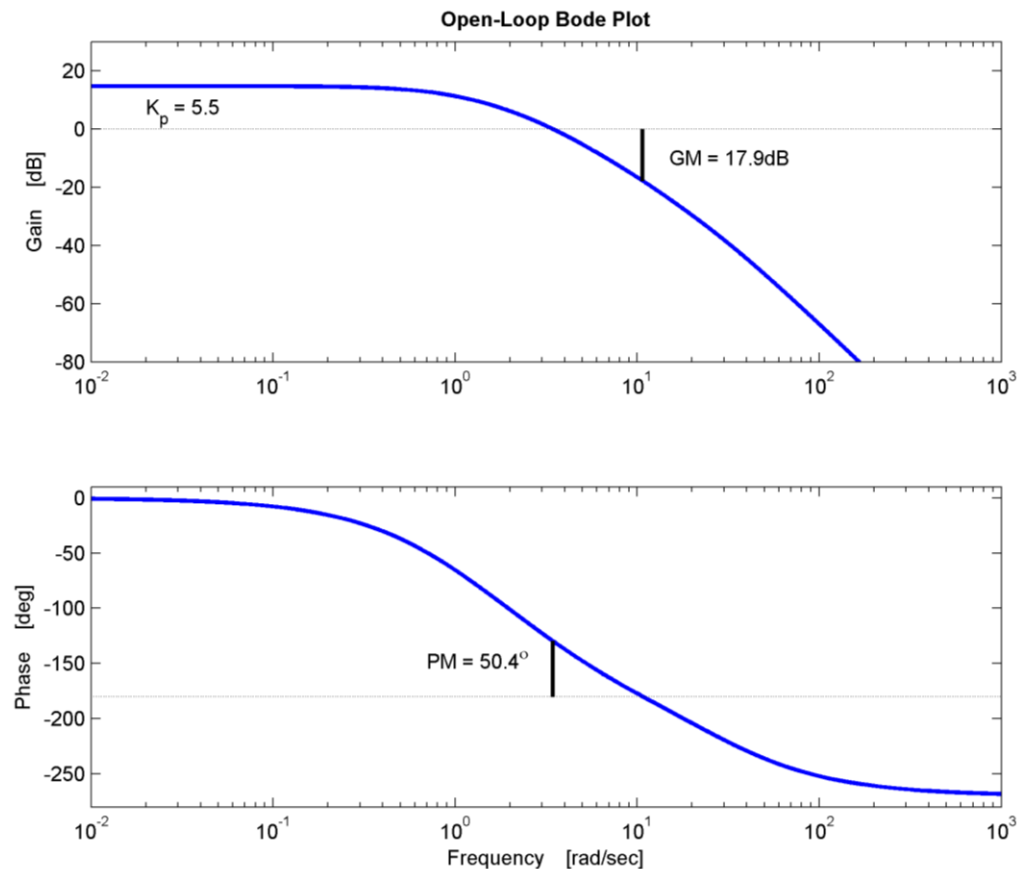
- Consider the system above with a desired phase margin of $PM \approx 50^\circ$
- According to the Bode plot:
 - $\phi = -130^\circ$ at $\omega_{PM} = 3.46 \text{ rad/sec}$
 - Gain is $K_{PM} = -12.1 \text{ dB}$ at ω_{PM}
 - Set $K = -K_{PM} = 12.1 \text{ dB} = 4$ for desired phase margin



Improving Steady-State Error

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- Can read the position constant directly from the Bode plot: $K_p = 14.8 \text{ dB} \rightarrow 5.5$
- Note that $PM \approx 50^\circ$, as desired
- Gain margin is $GM = 17.9 \text{ dB}$

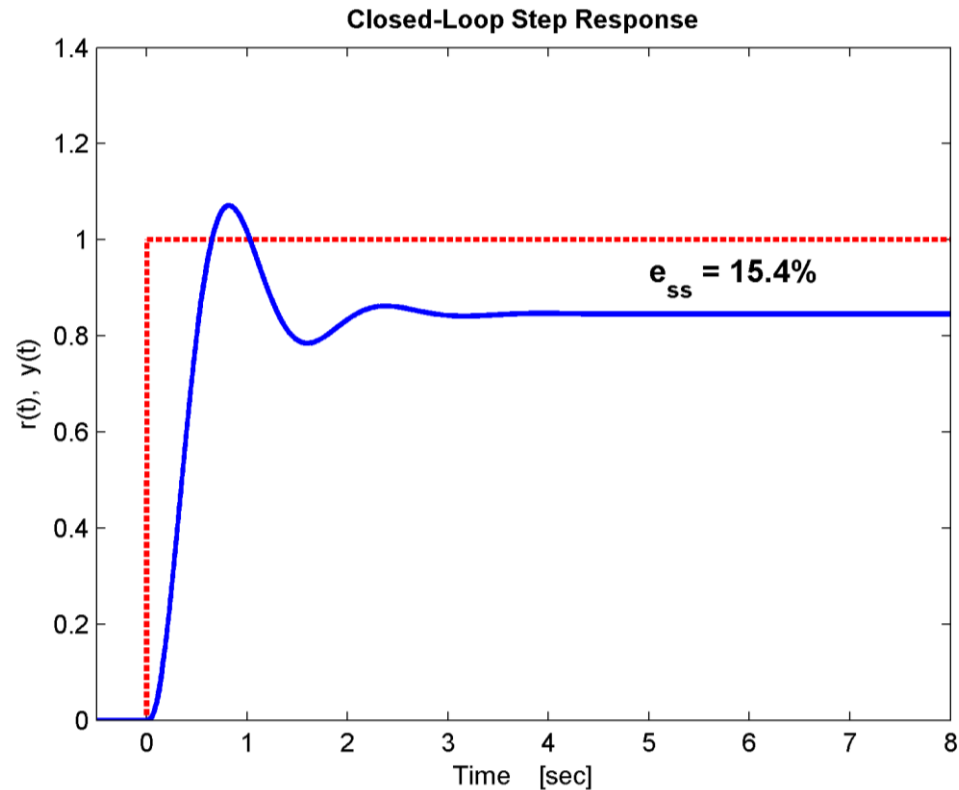


Improving Steady-State Error

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- Steady-state error to a constant reference is

$$e_{ss} = \frac{1}{1 + K_p} = 0.154 \rightarrow 15.4\%$$



Improving Steady-State Error

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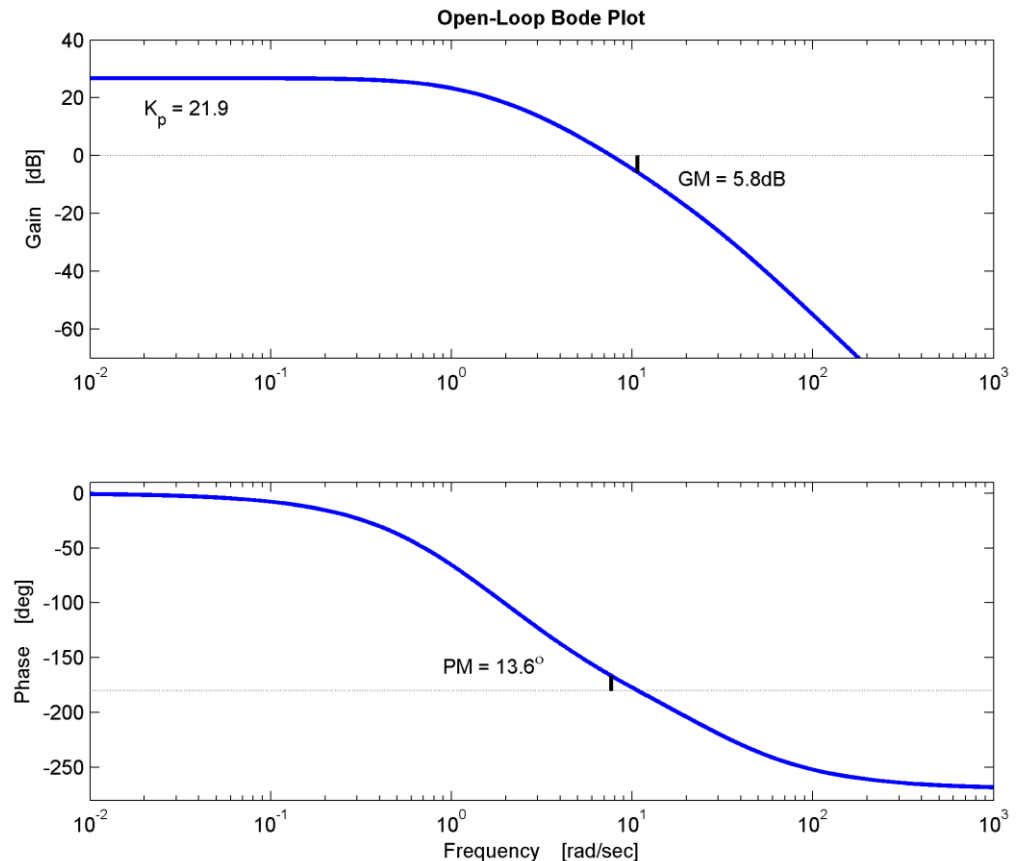
- Let's say we want to reduce steady-state error to $e_{ss} < 5\%$

- Required position constant

$$K_p > \frac{1}{0.05} - 1 = 19$$

- Increase gain by 4x

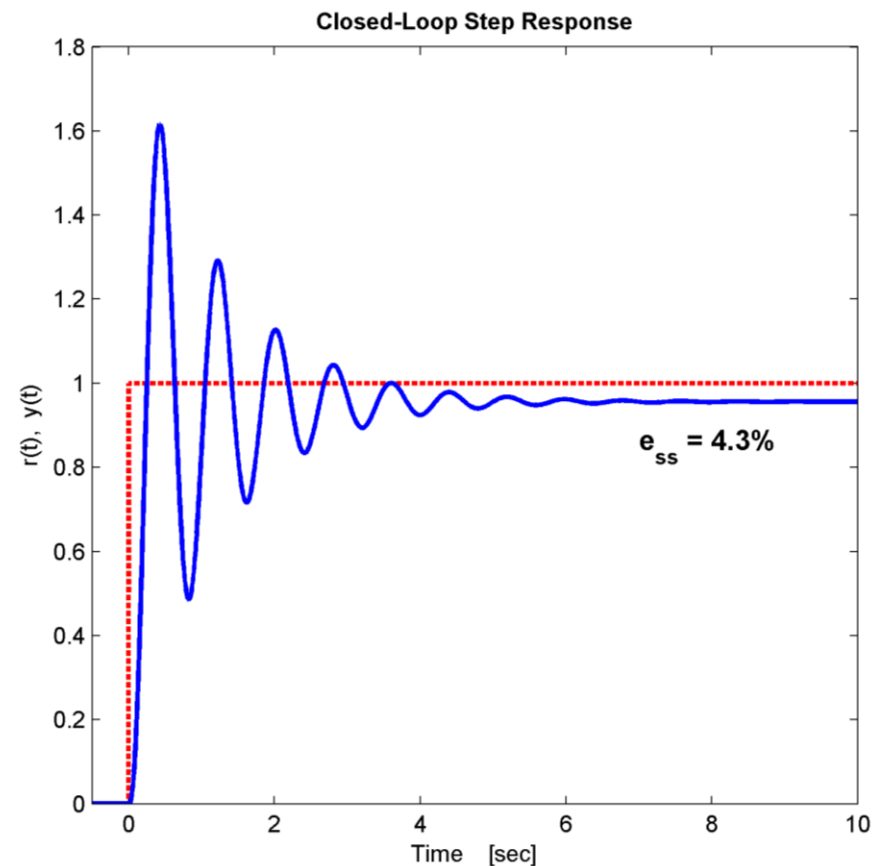
- ▣ Bode plot shows desired position constant
- ▣ But, phase margin has been degraded significantly



Improving Steady-State Error

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- Step response shows that error goal has been met
 - ▣ But, reduced phase margin results in significant overshoot and ringing
- Error improvement came at the cost of degraded phase margin
- Would like to be able to improve steady-state error without affecting phase margin
 - ▣ Integral compensation
 - ▣ Lag compensation



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Integral Compensation

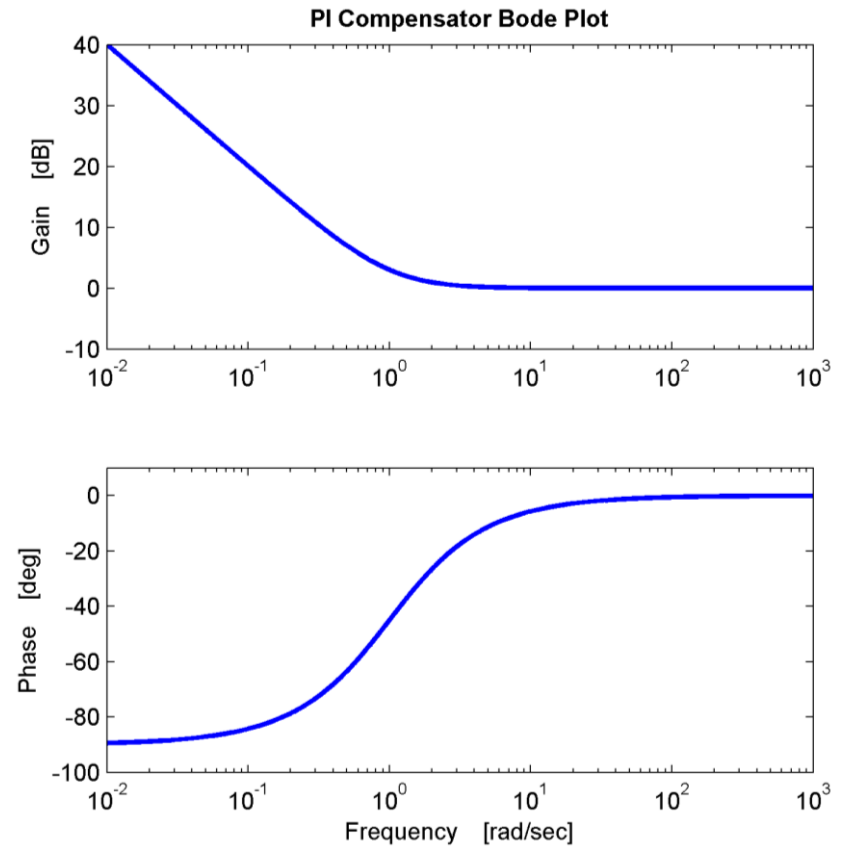
PI Compensation

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- Proportional-integral (PI) compensator:

$$D(s) = \frac{1}{T_I} \frac{(T_I s + 1)}{s}$$

- Low-frequency gain increase
 - ▣ Infinite at DC
 - ▣ System type increase
- For $\omega \gg 1/T_I$
 - ▣ Gain unaffected
 - ▣ Phase affected little
 - ▣ PM unaffected
- Susceptible to integrator overflow
 - ▣ Lag compensation is often preferable



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Lag Compensation

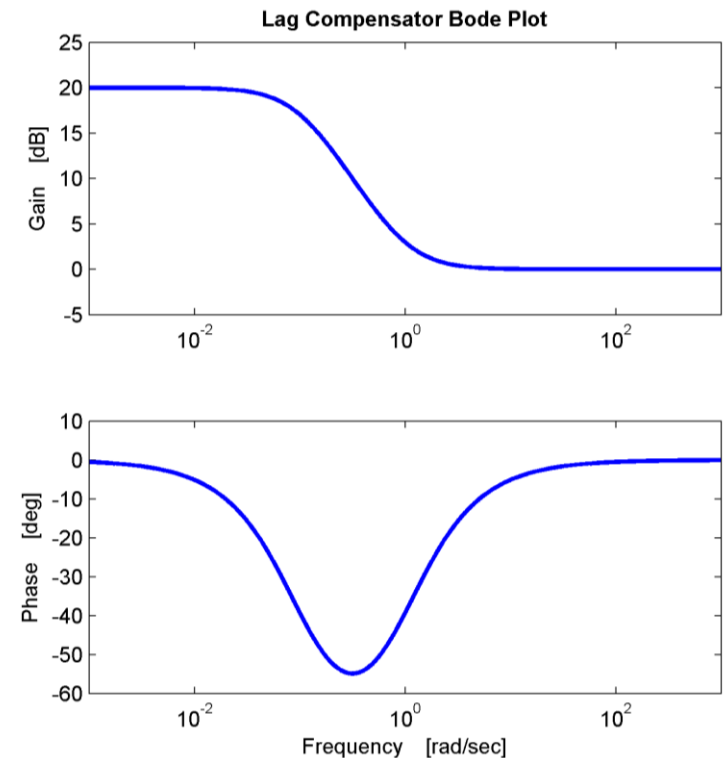
Lag Compensation

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- Lag compensator

$$D(s) = \alpha \frac{(Ts + 1)}{(\alpha Ts + 1)}, \quad \alpha > 1$$

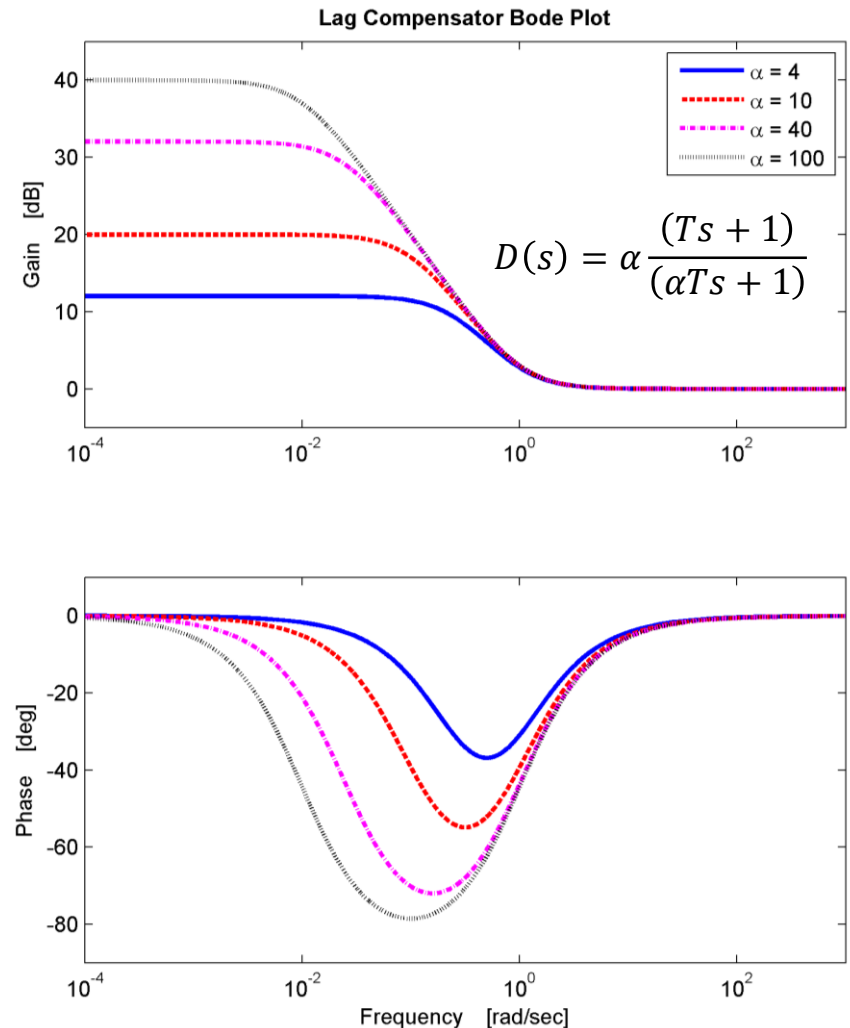
- Objective: add a gain of α at low frequencies without affecting phase margin
- Lower-frequency pole: $s = -1/\alpha T$
- Higher-frequency zero: $s = -1/T$
- Pole/zero spacing determined by α
- For $\omega \ll 1/\alpha T$
 - Gain: $\sim 20 \log(\alpha)$ dB
 - Phase: $\sim 0^\circ$
- For $\omega \gg 1/T$
 - Gain: ~ 0 dB
 - Phase: $\sim 0^\circ$



Lag Compensation vs. α

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- Gain increased at low frequency only
 - ▣ Dependent on α
 - ▣ DC gain: $20\log(\alpha)$ dB
- Phase lag added between compensator pole and zero
 - ▣ $0^\circ \leq \phi_{max} \leq 90^\circ$
 - ▣ Dependent on α
- Lag pole/zero well below crossover frequency
 - ▣ Phase margin unaffected



Lag Compensator Design Procedure

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- Lag compensator adds gain at low frequencies without affecting phase margin
- ***Basic design procedure:***
 - ▣ Adjust gain to achieve the desired phase margin
 - ▣ Add compensation, increasing low-frequency gain to achieve desired error performance
- Same as adjusting gain to place poles at the desired damping on the root locus, then adding compensation
 - ▣ ***Root locus is not changed***
 - ▣ Here, the ***frequency response near the crossover frequency is not changed***

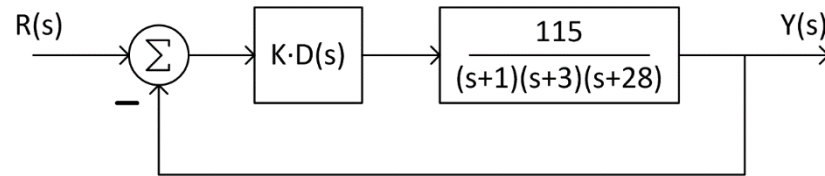
Lag Compensator Design Procedure

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1. **Adjust gain, K** , of the *uncompensated* system to provide the **desired phase margin** plus $5^\circ \dots 10^\circ$ (to account for small phase lag added by compensator)
2. Use the open-loop Bode plot for the uncompensated system with the value of gain set in the previous step to **determine the static error constant**
3. **Calculate α** as the low-frequency gain increase required to provide the desired error performance
4. **Set the upper corner frequency** (the zero) to be one decade below the crossover frequency: $1/T = \omega_{PM}/10$
 - ▣ Minimizes the added phase lag at the crossover frequency
5. **Calculate the lag pole:** $1/\alpha T$
6. **Simulate and iterate**, if necessary

Lag Example – Step 1

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- Design a lag compensator for the above system to satisfy the following requirements
 - $e_{ss} < 2\%$ for a step input
 - $\%OS \approx 12\%$
- First, determine the required phase margin to satisfy the overshoot requirement

$$\zeta = -\frac{\ln(OS)}{\sqrt{\pi^2 + \ln^2(OS)}} = 0.559$$

$$PM \approx 100\zeta = 55.9^\circ$$

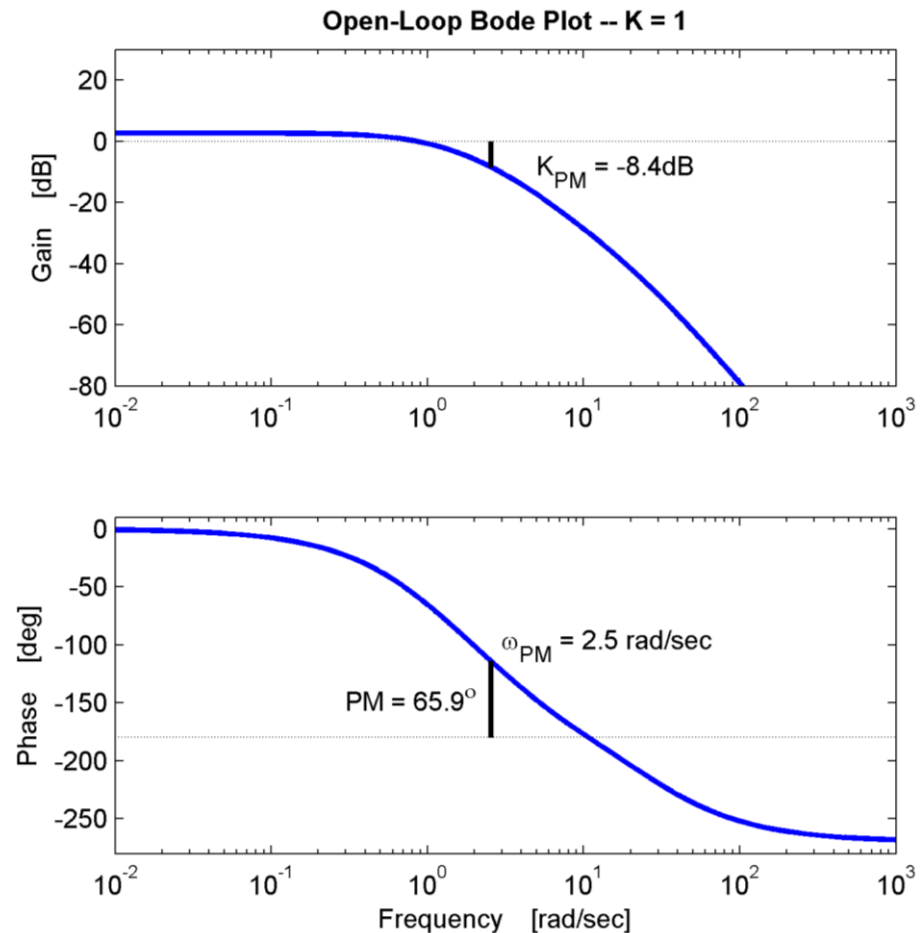
- Add $\sim 10^\circ$ to account for compensator phase at ω_{PM}

$$PM = 65.9^\circ$$

Lag Example – Step 1

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- Plot the open-loop Bode plot of the uncompensated system for $K = 1$
- Locate frequency where phase is $-180^\circ + PM = -114.1^\circ$
 - ▣ This is ω_{PM} , the desired crossover frequency
 - ▣ $\omega_{PM} = 2.5 \text{ rad/sec}$
- Gain at ω_{PM} is K_{PM}
 - ▣ $K_{PM} = -8.4 \text{ dB} \rightarrow 0.38$
- Increase the gain by $1/K_{PM}$
 - ▣ $K = 8.4 \text{ dB} \rightarrow 2.63$

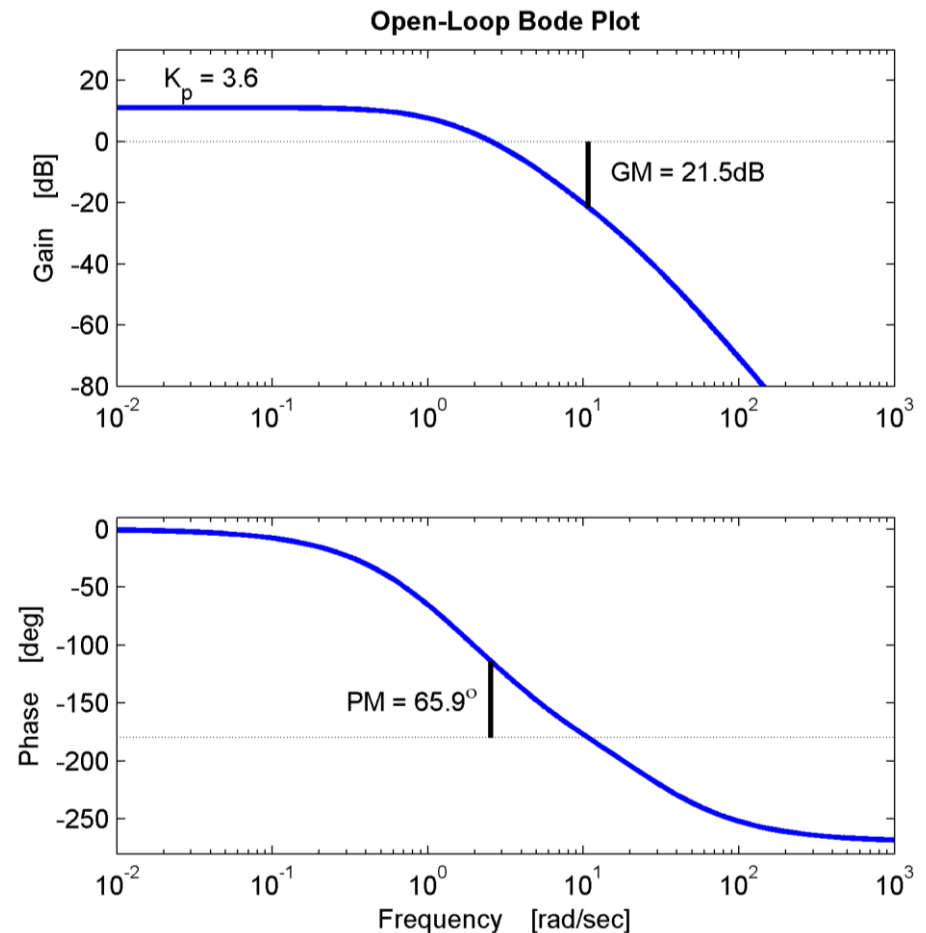


Lag Example – Step 2

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- Gain has now been set to yield the desired phase margin of $PM = 65.9^\circ$
- Use the new open-loop bode plot to determine the static error constant
- Position constant of the uncompensated system given by the DC gain:

$$K_{pu} = 11.14 \text{ dB} \rightarrow 3.6$$



Lag Example – Step 3

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- Calculate α to yield desired steady-state error improvement
- Steady-state error:

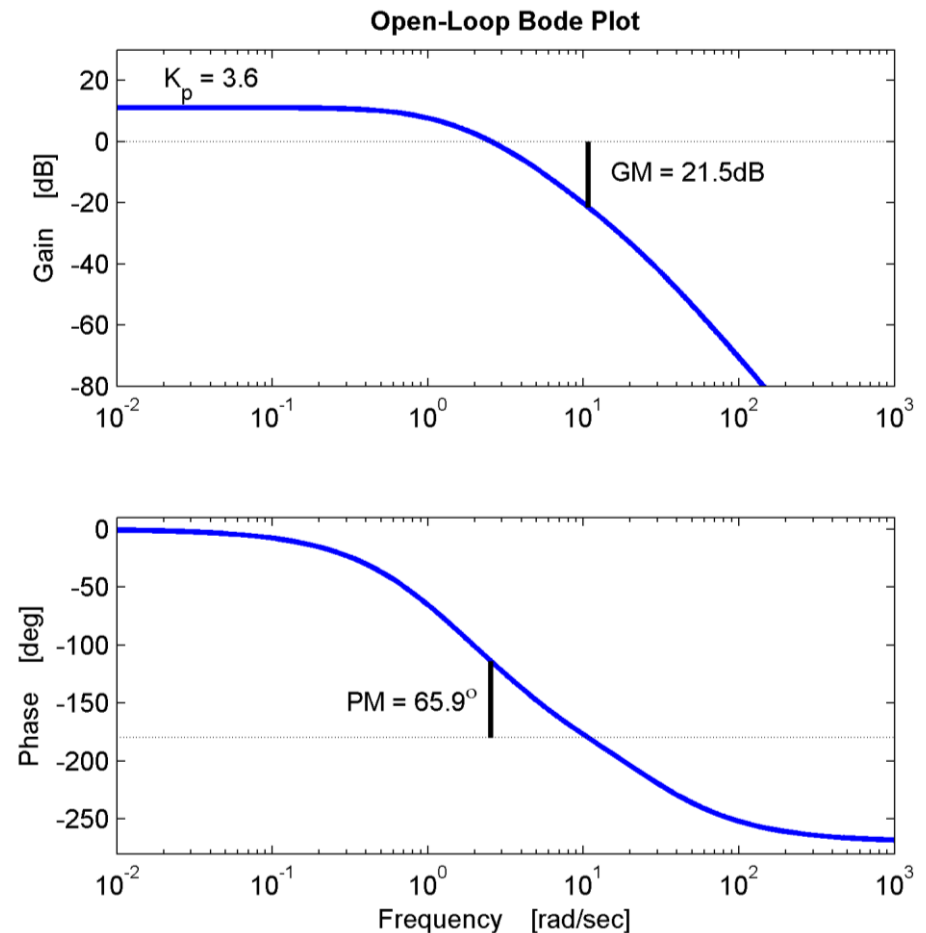
$$e_{ss} = \frac{1}{1 + K_p} < 0.02$$

- The required position constant:

$$K_p > \frac{1}{e_{ss}} - 1 = 49 \rightarrow K_p = 50$$

- Calculate α as the required position constant improvement

$$\alpha = \frac{K_p}{K_{pu}} = 13.9 \rightarrow \alpha = 14$$



Lag Example – Steps 4 & 5

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- Place the compensator zero one decade below the crossover frequency, $\omega_{PM} = 2.5 \text{ rad/sec}$

$$1/T = 0.25 \text{ rad/sec}$$

$$T = 4 \text{ sec}$$

- The compensator pole:

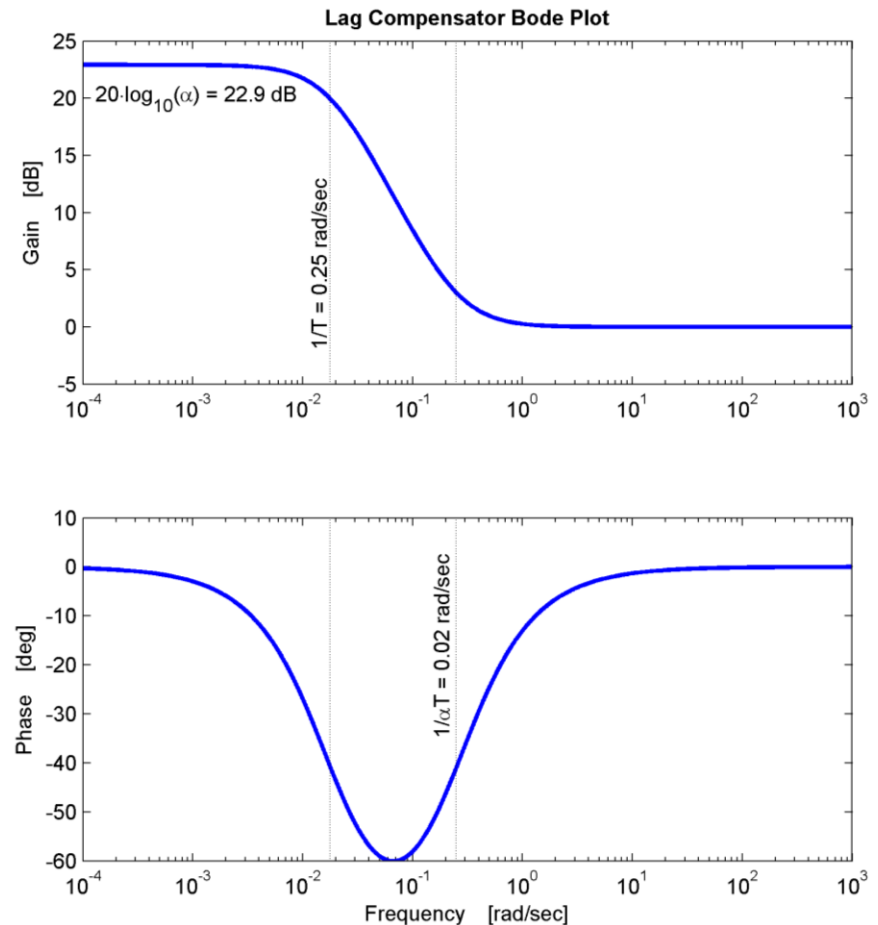
$$1/\alpha T = \frac{0.25}{14}$$

$$1/\alpha T = 0.018 \text{ rad/sec}$$

- Lag compensator transfer function

$$D(s) = \alpha \frac{(Ts + 1)}{(\alpha Ts + 1)}$$

$$D(s) = 14 \frac{(4s + 1)}{(56s + 1)}$$



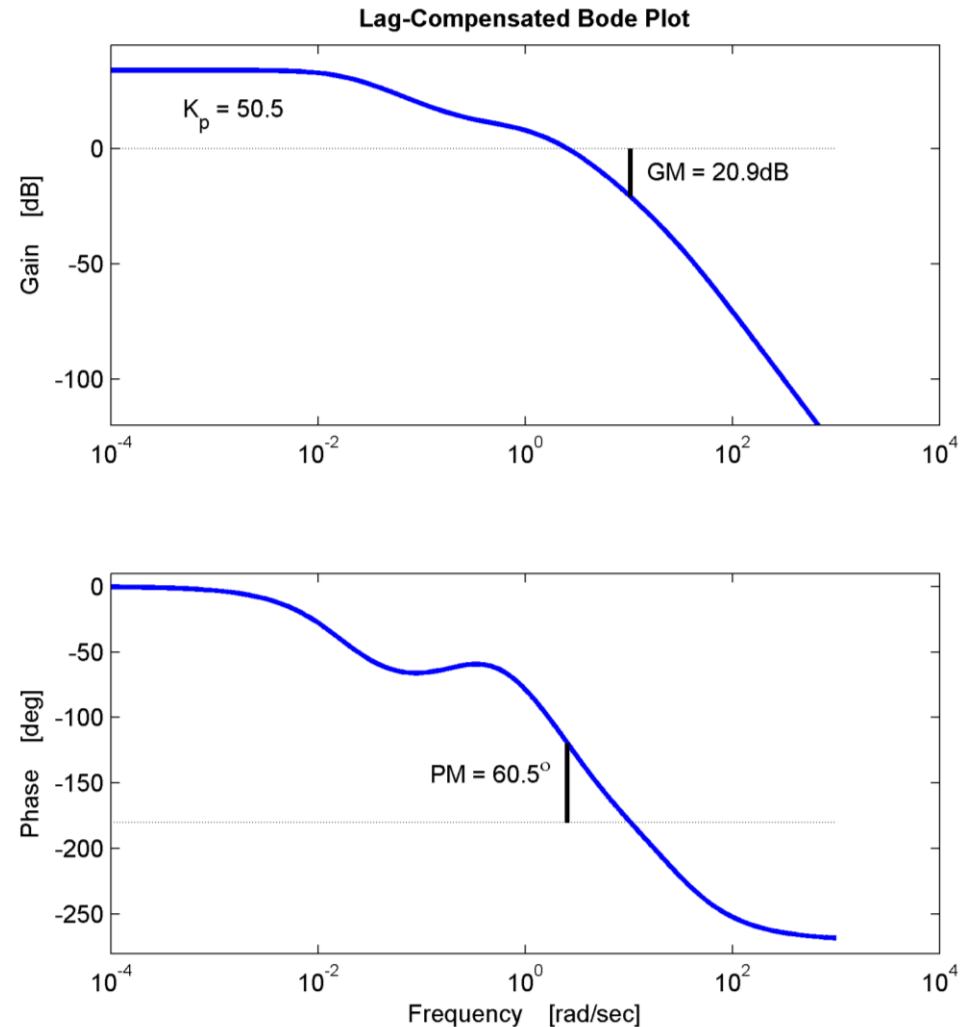
Lag Example – Step 6

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□ Bode plot of compensated system shows:

□ $PM = 60.5^\circ$

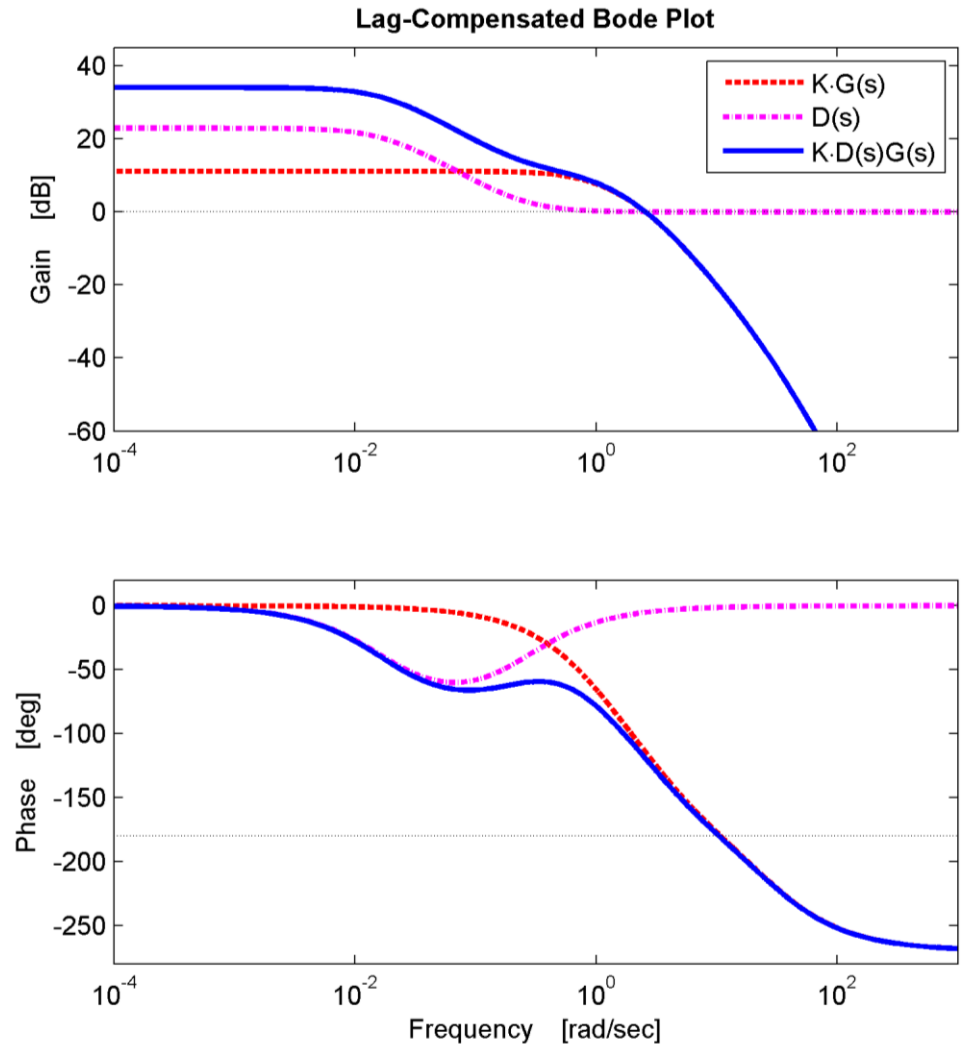
□ $K_p = 50.5$



Lag Example – Step 6

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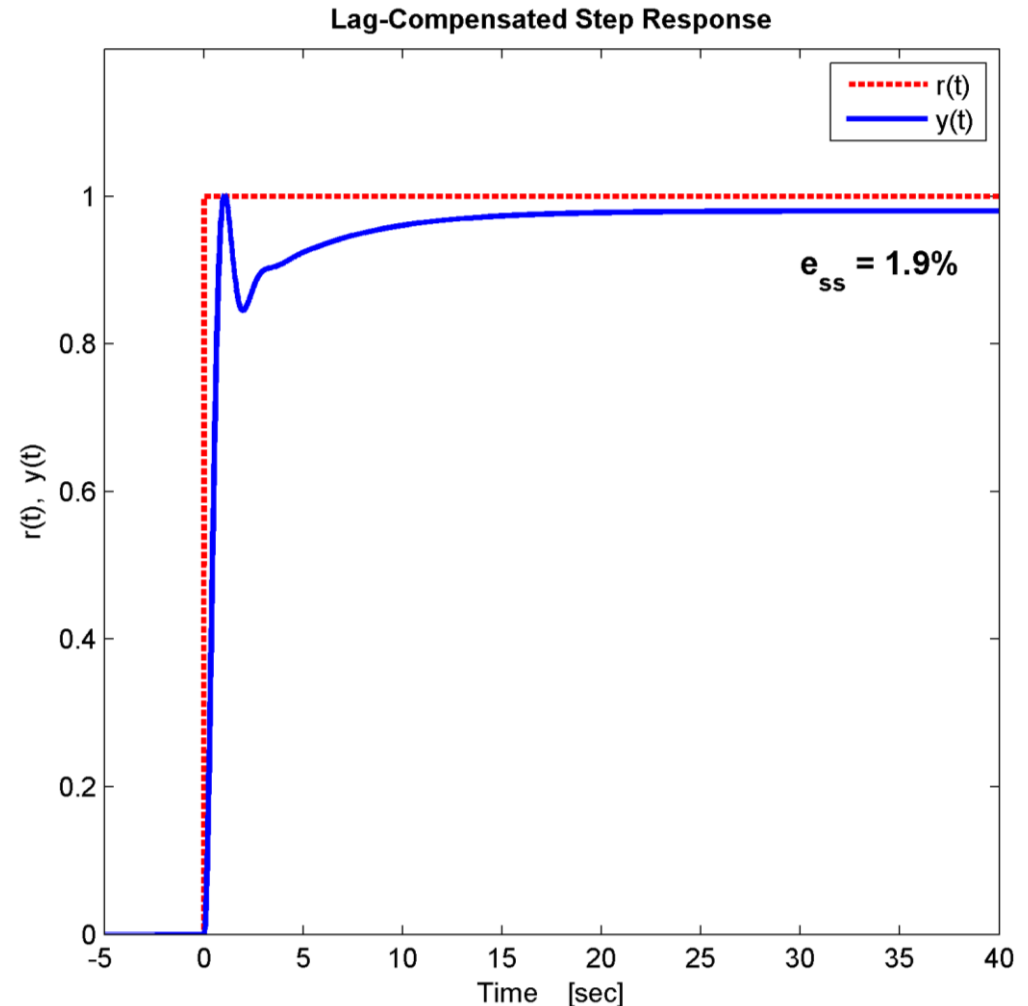
- Lag compensator adds gain at low frequencies only
- Phase near the crossover frequency is nearly unchanged



Lag Example – Step 6

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- Steady-state error requirement has been satisfied
- Overshoot spec has been met
 - ▣ Though slow tail makes overshoot assessment unclear



Lag Compensator – Summary

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$$D(s) = \alpha \frac{(Ts + 1)}{(\alpha Ts + 1)}$$

- Higher-frequency zero: $s = -1/T$
 - ▣ Place one decade below crossover frequency, ω_{PM}
- Lower-frequency pole: $s = -1/\alpha T$
 - ▣ α sets pole/zero spacing
- DC gain: $\alpha \rightarrow 20 \log_{10}(\alpha) \text{ dB}$
- Compensator adds *low-frequency* gain
 - ▣ Static error constant improvement
 - ▣ Phase margin unchanged

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Improving Dynamic Response

Improving Dynamic Response

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- We've already seen two types of compensators to ***improve dynamic response***
 - ▣ Proportional derivative (PD) compensation
 - ▣ Lead compensation
- Unlike with the lag compensator we just looked at, here, the objective is to ***alter the open-loop phase***
- We'll look briefly at PD compensation, but will focus on ***lead compensation***

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Derivative Compensation

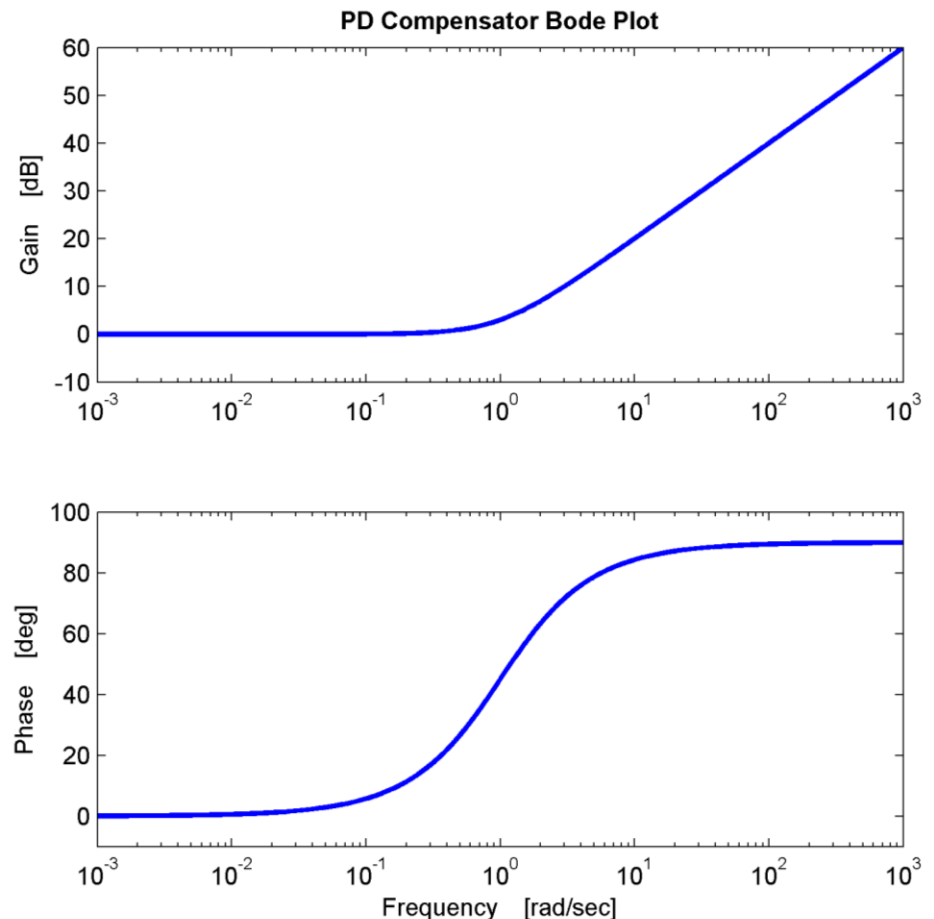
PD Compensation

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- Proportional-Derivative (PD) compensator:

$$D(s) = (T_D s + 1)$$

- Phase added near (and above) the crossover frequency
 - ▣ Increased phase margin
 - ▣ Stabilizing effect
- Gain continues to rise at high frequencies
 - ▣ Sensor noise is amplified
 - ▣ Lead compensation is usually preferable



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Lead Compensation

Lead Compensation

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- With lead compensation, we have three design parameters:
 - **Crossover frequency**, ω_{PM}
 - Determines closed-loop bandwidth, ω_{BW} ; risetime, t_r ; peak time, t_p ; and settling time, t_s
 - **Phase margin**, PM
 - Determines damping, ζ , and overshoot
 - **Low-frequency gain**
 - Determines steady-state error performance
- We'll look at the design of lead compensators for two common scenarios, *either*
 - Designing for **steady-state error** and **phase margin**, or
 - Designing for **bandwidth** and **phase margin**

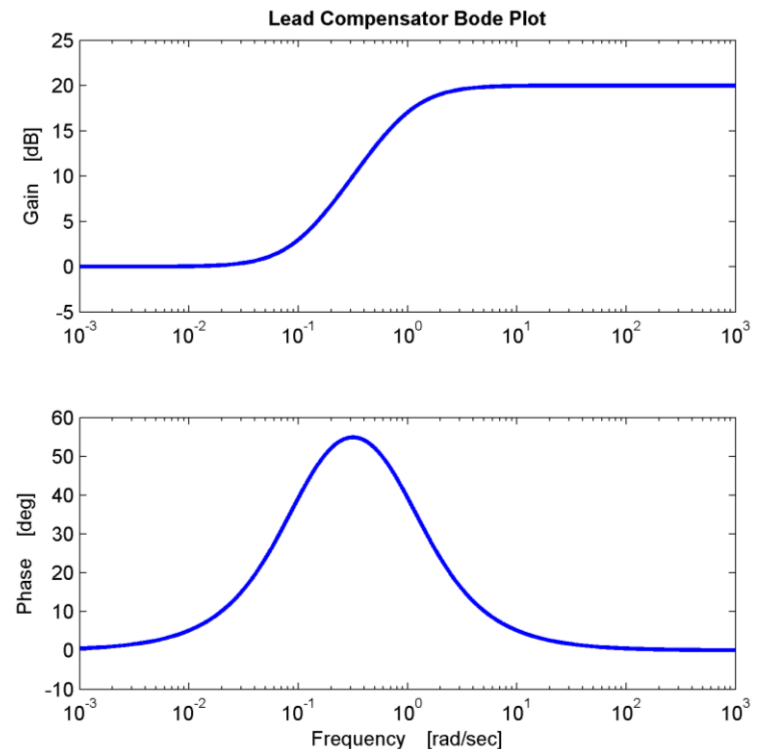
Lead Compensation

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- Lead compensator

$$D(s) = \frac{(Ts + 1)}{(\beta Ts + 1)}, \quad \beta < 1$$

- Objectives: add phase lead near the crossover frequency and/or alter the crossover frequency
- Lower-frequency zero: $s = -1/T$
- Higher-frequency pole: $s = -1/\beta T$
- Zero/pole spacing determined by β
- For $\omega \ll 1/T$
 - Gain: ~ 0 dB
 - Phase: $\sim 0^\circ$
- For $\omega \gg 1/\beta T$
 - Gain: $\sim 20 \log(1/\beta)$ dB
 - Phase: $\sim 0^\circ$

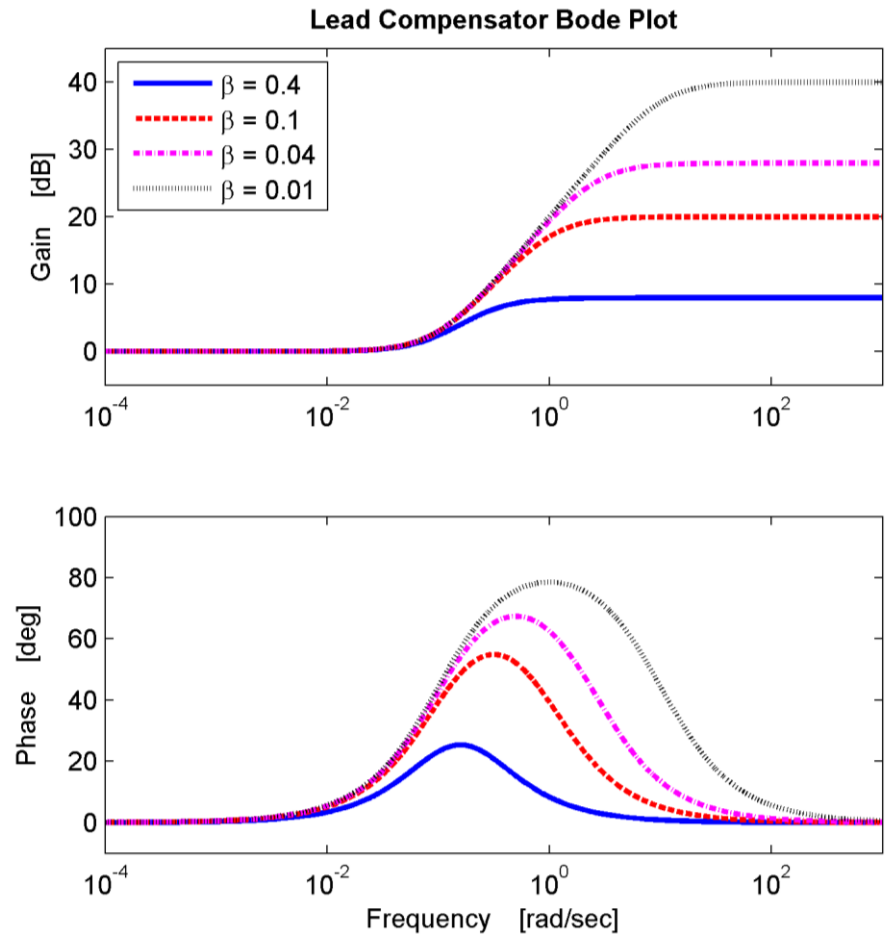


Lead Compensation vs. β

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$$D(s) = \frac{(Ts + 1)}{(\beta Ts + 1)}, \quad \beta < 1$$

- β determines:
 - ▣ Zero/pole spacing
 - ▣ Maximum compensator phase lead, ϕ_{max}
 - ▣ High-frequency compensator gain



Lead Compensation – ϕ_{max}

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- β , zero/pole spacing, determines maximum phase lead

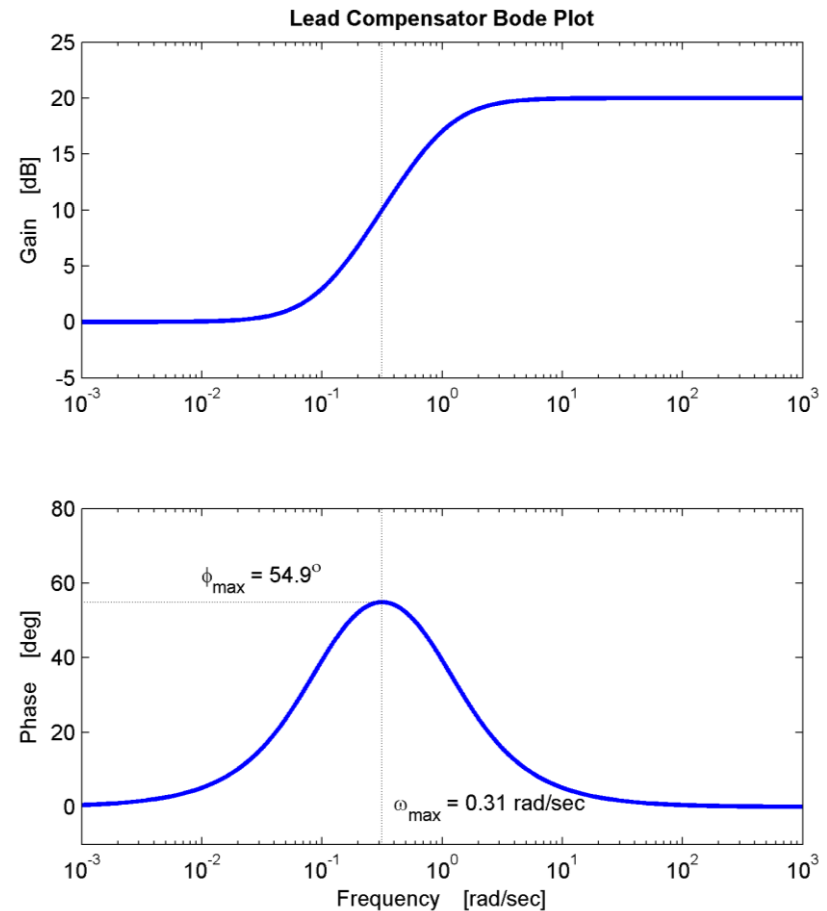
$$\phi_{max} = \sin^{-1} \left(\frac{1 - \beta}{1 + \beta} \right)$$

- Can use a desired ϕ_{max} to determine β

$$\beta = \frac{1 - \sin(\phi_{max})}{1 + \sin(\phi_{max})}$$

- ϕ_{max} occurs at ω_{max}

$$\omega_{max} = \frac{1}{T\sqrt{\beta}}$$
$$T = \frac{1}{\omega_{max}\sqrt{\beta}}$$



Lead Compensation – Design Procedure

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1. Determine loop gain, K , to satisfy *either* steady-state error requirements *or* bandwidth requirements:
 - a) Set K to provide the required static error constant, *or*
 - b) Set K to place the crossover frequency an octave below the desired closed-loop bandwidth
2. Evaluate the phase margin of the uncompensated system, using the value of K just determined
3. If necessary, determine the required PM from ζ or overshoot specifications. Evaluate the PM of the uncompensated system and determine the required phase lead at the crossover frequency to achieve this PM. Add $\sim 10^\circ$ additional phase – this is ϕ_{max}
4. Calculate β from ϕ_{max}
5. Set $\omega_{max} = \omega_{PM}$. Calculate T from ω_{max} and β
6. Simulate and iterate, if necessary

Double-Lead Compensation

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- A lead compensator can add, at most, 90° of phase lead
- If more phase is required, use a double-lead compensator

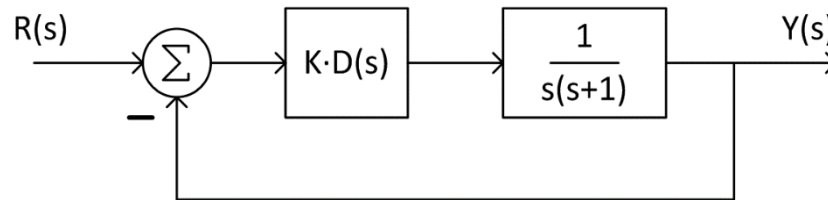
$$D(s) = \left[\frac{(Ts + 1)}{(\beta Ts + 1)} \right]^2$$

- For phase lead over $\sim 60^\circ \dots 70^\circ$, $1/\beta$ must be very large, so typically use double-lead compensation

Lead Compensation – Example 1

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- Consider the following system



- Design a compensator to satisfy the following
 - $e_{ss} < 0.1$ for a ramp input
 - $\%OS < 15\%$
- Here, we'll design a lead compensator to simultaneously adjust ***low-frequency gain*** and ***phase margin***

Lead Example 1 – Steps 1 & 2

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- The velocity constant for the uncompensated system is

$$K_v = \lim_{s \rightarrow 0} sKG(s)$$

$$K_v = \lim_{s \rightarrow 0} \frac{K}{s + 1} = K$$

- Steady-state error is

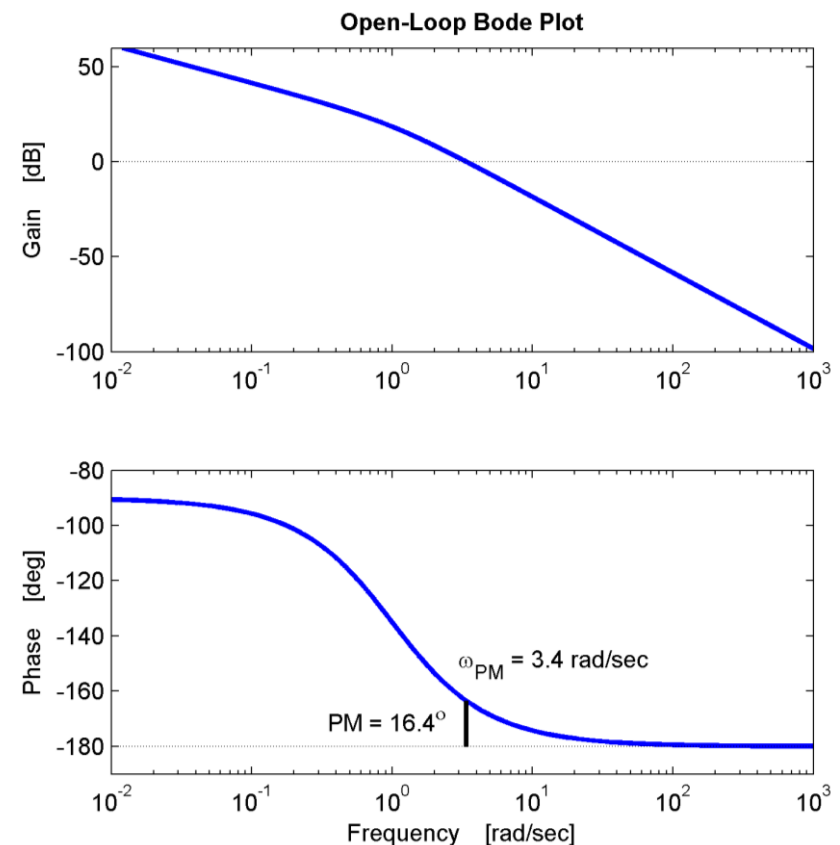
$$e_{ss} = \frac{1}{K_v} < 0.1$$

$$K_v = K > 10$$

- Adding a bit of margin

$$K = 12$$

- Bode plot shows the resulting phase margin is $PM = 16.4^\circ$



Lead Example 1 – Step 3

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- Approximate required phase margin for %OS < 15%
 - ▣ Design for 13%
- First calculate the required damping ratio

$$\zeta = -\frac{\ln(OS)}{\sqrt{\pi^2 + \ln^2(OS)}} = 0.545$$

- Approximate corresponding PM, and add 10° correction factor

$$PM \approx 100\zeta + 10^\circ = 64.5^\circ$$

- Calculate the required phase lead

$$\phi_{max} = 64.5^\circ - 16.4^\circ = 48^\circ$$

Lead Example 1 – Steps 4 & 5

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- Calculate β from ϕ_{max}

$$\beta = \frac{1 - \sin(\phi_{max})}{1 + \sin(\phi_{max})} = 0.147$$

- Set $\omega_{max} = \omega_{PM}$, as determined from Bode plot, and calculate T

$$\omega_{max} = \omega_{PM} = 3.4 \text{ rad/sec}$$

$$T = \frac{1}{\omega_{max}\sqrt{\beta}} = \frac{1}{3.4\sqrt{0.169}} = 0.7687$$

- The resulting lead compensator transfer function is

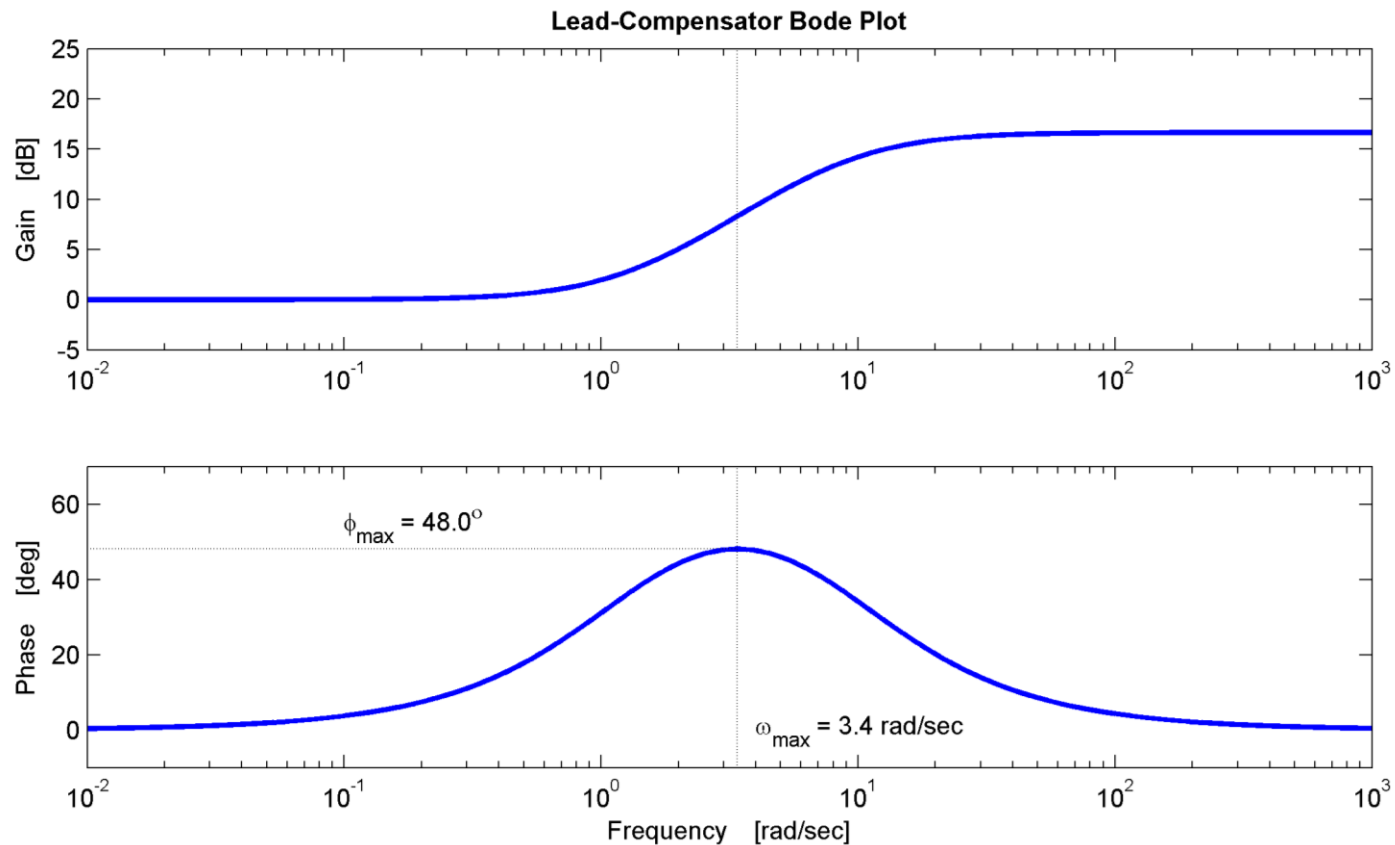
$$KD(s) = K \frac{(Ts + 1)}{(\beta Ts + 1)} = 12 \frac{(0.7687s + 1)}{(0.1130s + 1)}$$

Lead Example 1 – Step 6

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$$D(s) = 12 \frac{(0.7687s + 1)}{(0.1130s + 1)}$$

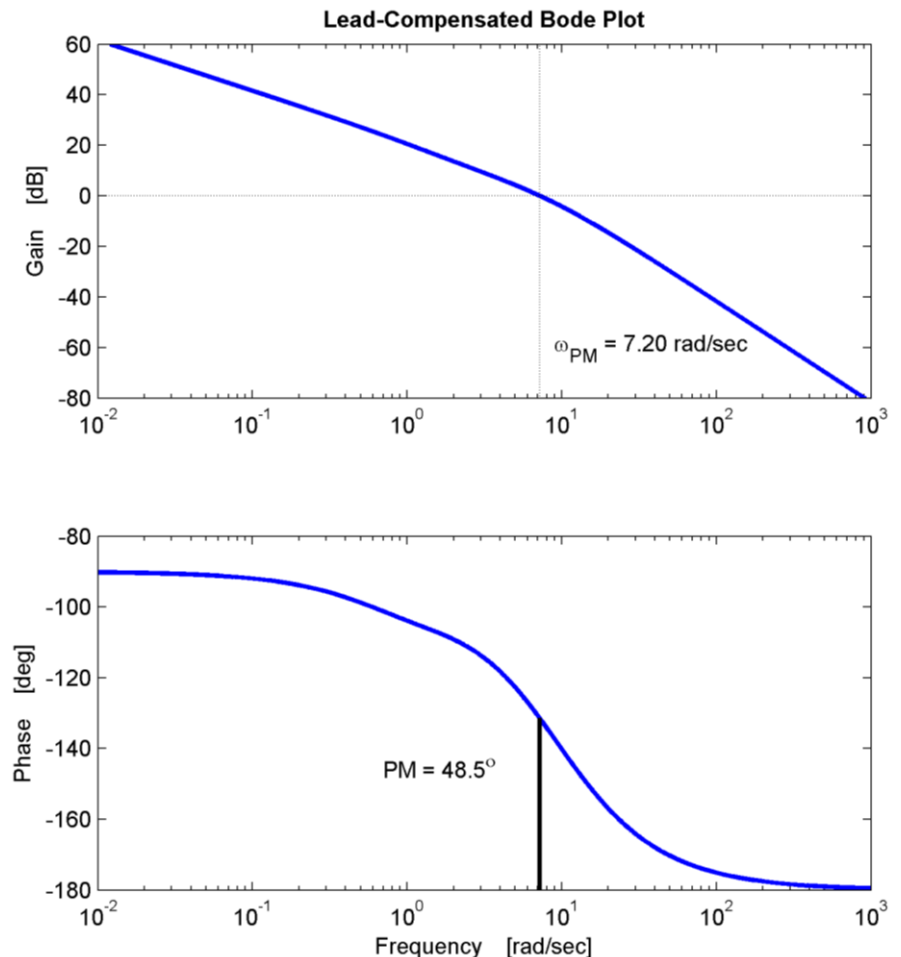
- The lead compensator Bode plot



Lead Example 1 – Step 6

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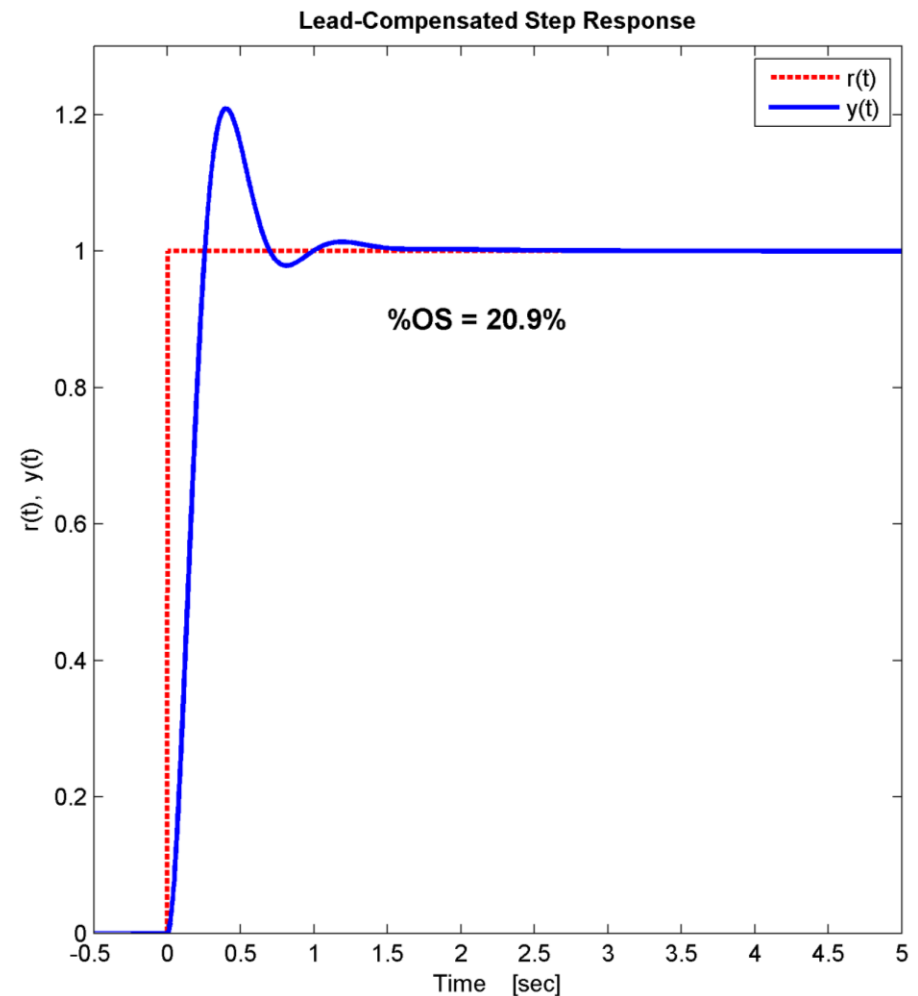
- Lead-compensated system:
 - ▣ $PM = 48.5^\circ$
 - ▣ $\omega_{PM} = 7.2 \text{ rad/sec}$
- High-frequency compensator gain increased the crossover frequency
 - ▣ Phase was added at the *previous* crossover frequency
 - ▣ PM is below target
- Move lead zero/pole to higher frequencies
 - ▣ Reduce the crossover frequency increase
 - ▣ Improve phase margin



Lead Example 1 – Step 6

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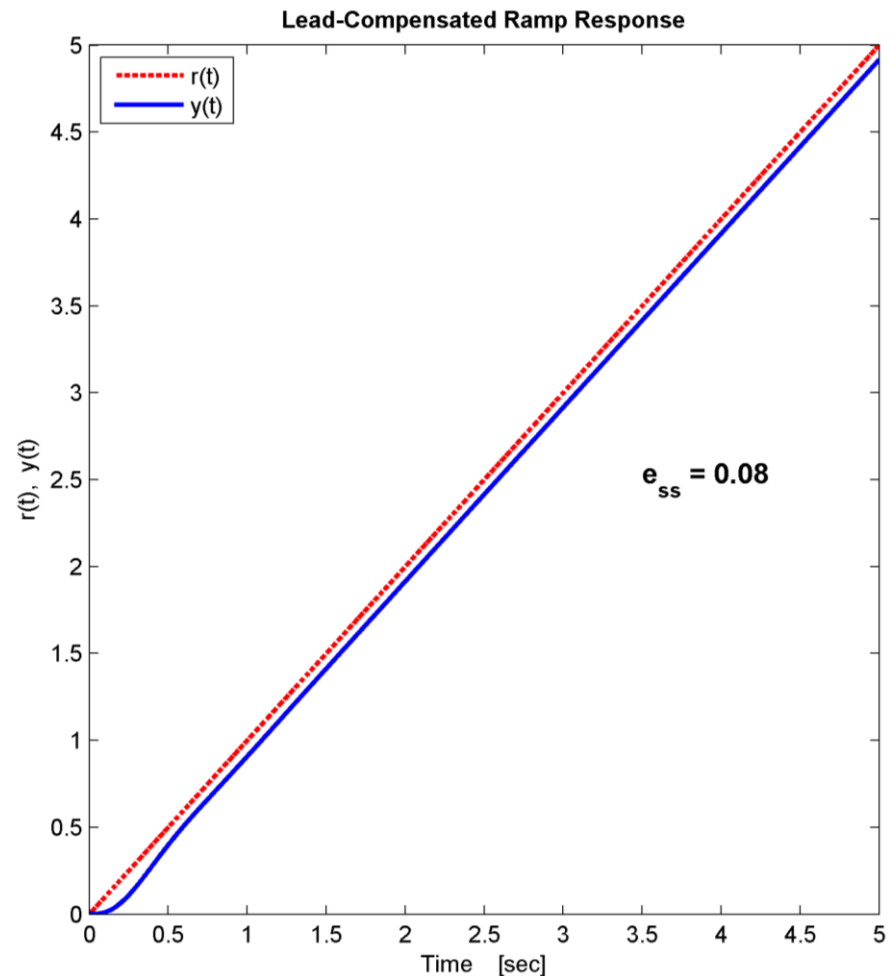
- As predicted by the insufficient phase margin, overshoot exceeds the target
 - ▣ $\%OS = 20.9\% > 15\%$
- Redesign compensator for higher ω_{max}
 - ▣ Improve phase margin
 - ▣ Reduce overshoot



Lead Example 1 – Step 6

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- The steady-state error requirement has been satisfied
 - ▣ $e_{ss} = 0.08 < 0.1$
- Will not change with compensator redesign
 - ▣ Low-frequency gain will not be changed



Lead Example 1 – Step 6

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- Iteration yields acceptable value for ω_{max}
 - $\omega_{max} = 5.5$ rad/sec
 - Maintain same zero/pole spacing, β , and, therefore, same ϕ_{max}
- Recalculate zero/pole time constants:

$$T = \frac{1}{\omega_{max}\sqrt{\beta}} = \frac{1}{5.5\sqrt{0.147}} = 0.4742$$

$$\beta T = 0.147 \cdot 0.4742 = 0.0697$$

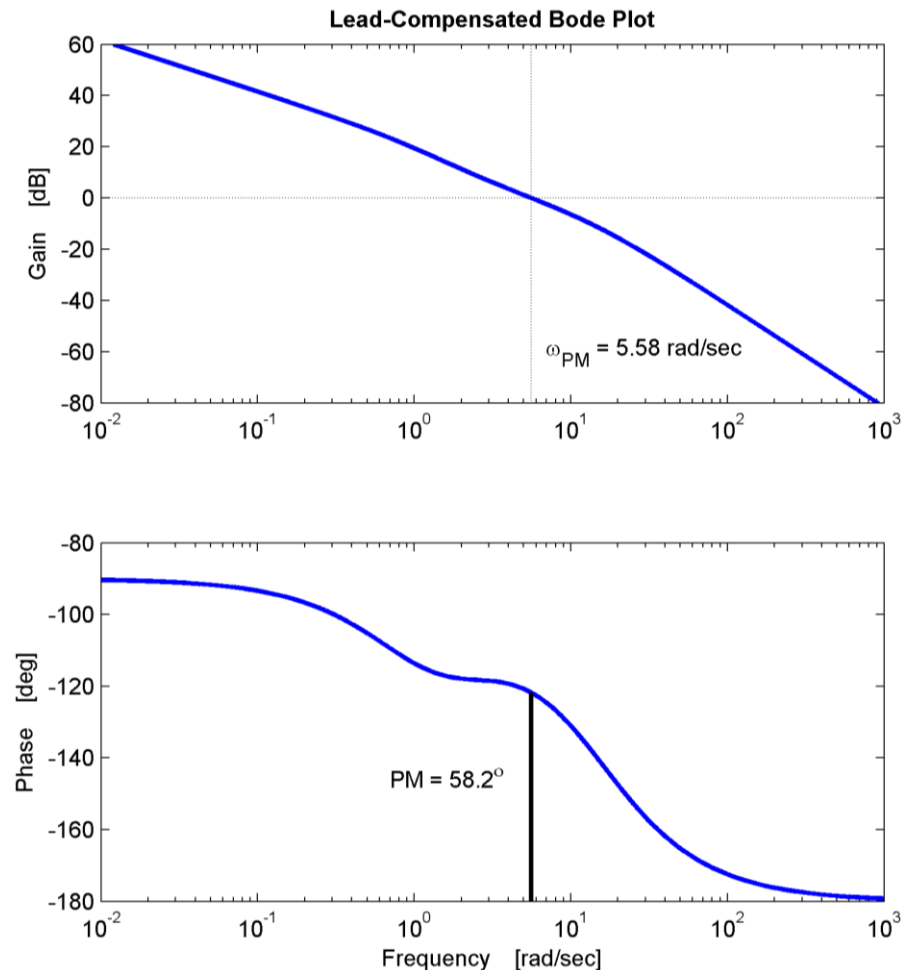
- The updated lead compensator transfer function:

$$D(s) = 12 \frac{(0.4742s + 1)}{(0.0697s + 1)}$$

Lead Example 1 – Step 6

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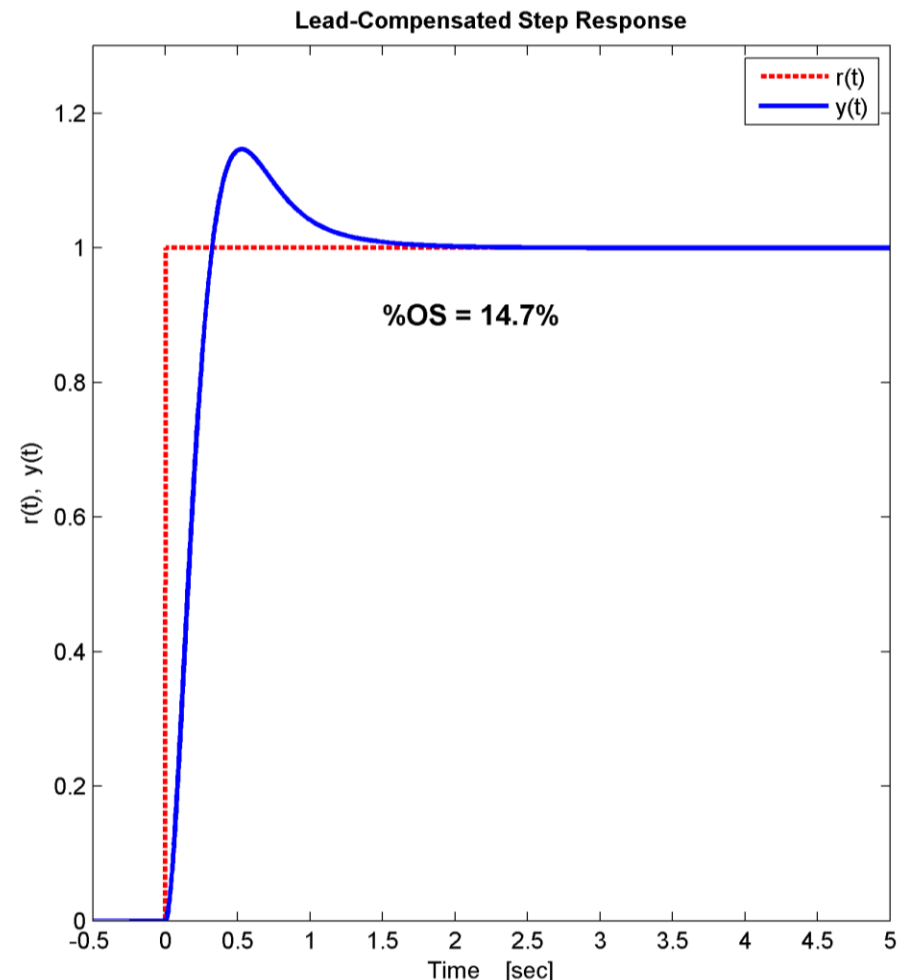
- Crossover frequency has been reduced
 - ▣ $\omega_{PM} = 5.58 \text{ rad/sec}$
- Phase margin is close to the target
 - ▣ $PM = 58.2^\circ$
- Dip in phase is apparent, because ω_{max} is now placed at point of lower open-loop phase



Lead Example 1 – Step 6

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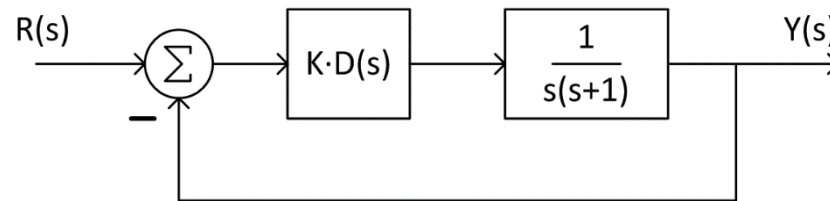
- Overshoot requirement now satisfied
 - ▣ $\%OS = 14.7\% < 15\%$
- Low-frequency gain has not been changed, so error requirement is still satisfied
- Design is complete



Lead Compensation – Example 2

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- Again, consider the same system



- Design a compensator to satisfy the following
 - $t_s \approx 1.2 \text{ sec } (\pm 1\%)$
 - $\%OS \approx 10\%$
- Now, we'll design a lead compensator to simultaneously adjust ***closed-loop bandwidth*** and ***phase margin***

Lead Example 2 – Step 1

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- The required damping ratio for 10% overshoot is

$$\zeta = -\frac{\ln(OS)}{\sqrt{\pi^2 + \ln^2(OS)}} = 0.5912$$

- Given the required damping ratio, calculate the required closed-loop bandwidth to yield the desired settling time

$$\omega_{BW} = \frac{4.6}{t_s \zeta} \sqrt{(1 - 2\zeta^2) + \sqrt{4\zeta^4 - 4\zeta^2 + 2}}$$

$$\omega_{BW} = 7.52 \text{ rad/sec}$$

- We'll initially set the gain, K , to place the crossover frequency, ω_{PM} , one octave below the desired closed-loop bandwidth

$$\omega_{PM} = \omega_{BW}/2 = 3.8 \text{ rad/sec}$$

Lead Example 2 – Step 1

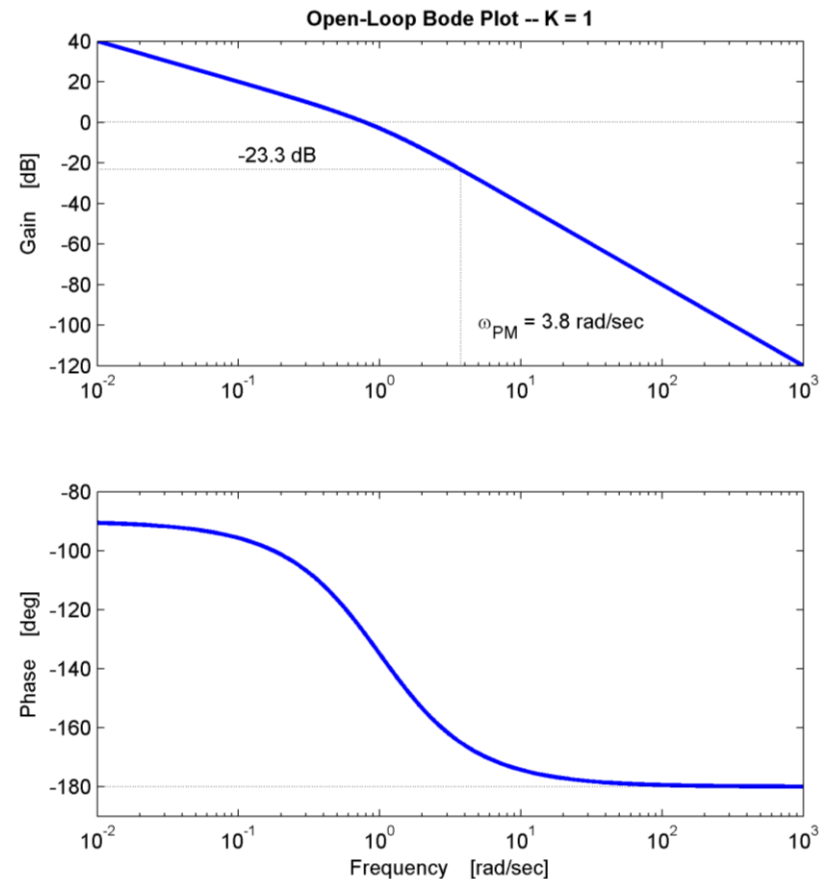
50

- Plot the Bode plot for $K = 1$
 - ▣ Determine the loop gain at the desired crossover frequency

$$K_{PM} = -23.3 \text{ dB}$$

- Adjust K so that the loop gain at the desired crossover frequency is 0 dB

$$K = \frac{1}{K_{PM}} = 23.3 \text{ dB} = 14.7$$



Lead Example 2 – Steps 2 & 3

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- Generate a Bode plot using the gain value just determined
- Phase margin for the uncompensated system:

$$PM_u = 14.9^\circ$$

- Required phase margin to satisfy overshoot requirement:

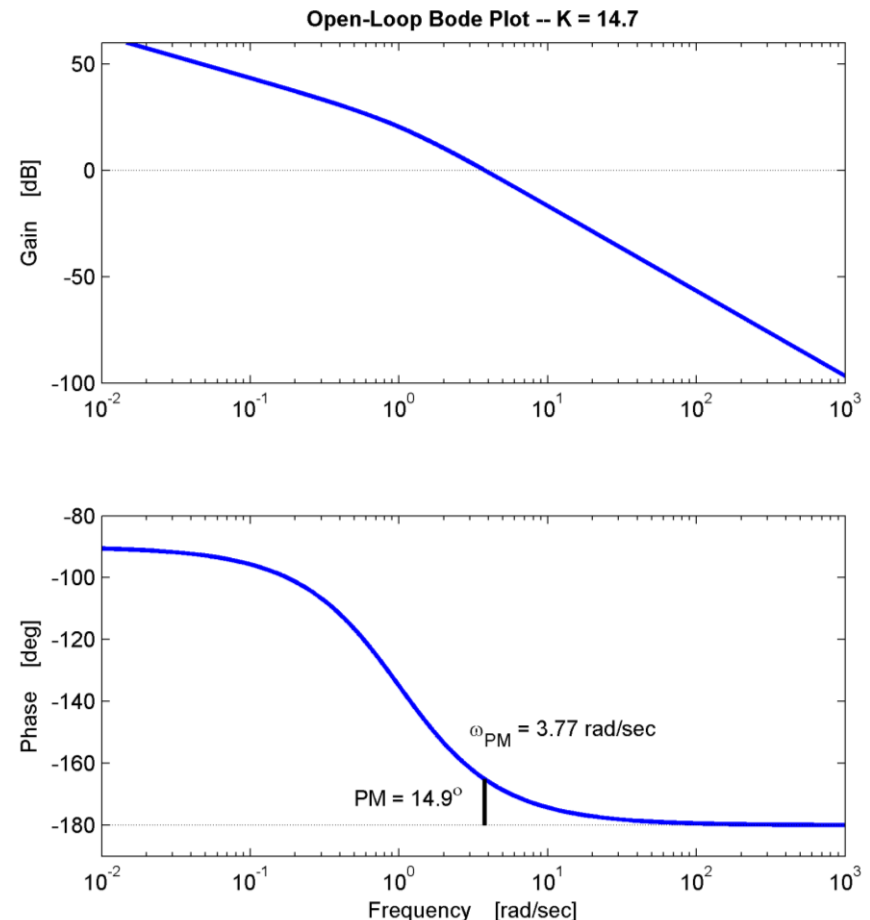
$$PM \approx 100\zeta = 59.1^\circ$$

- Add 10° to account for crossover frequency increase

$$PM = 69.1^\circ$$

- Required phase lead from the compensator

$$\phi_{max} = PM - PM_u = 54.2^\circ$$



Lead Example 2 – Steps 4 & 5

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- Calculate zero/pole spacing, β , from required phase lead, ϕ_{max}

$$\beta = \frac{1 - \sin(\phi_{max})}{1 + \sin(\phi_{max})} = 0.1040$$

- Calculate zero and pole time constants

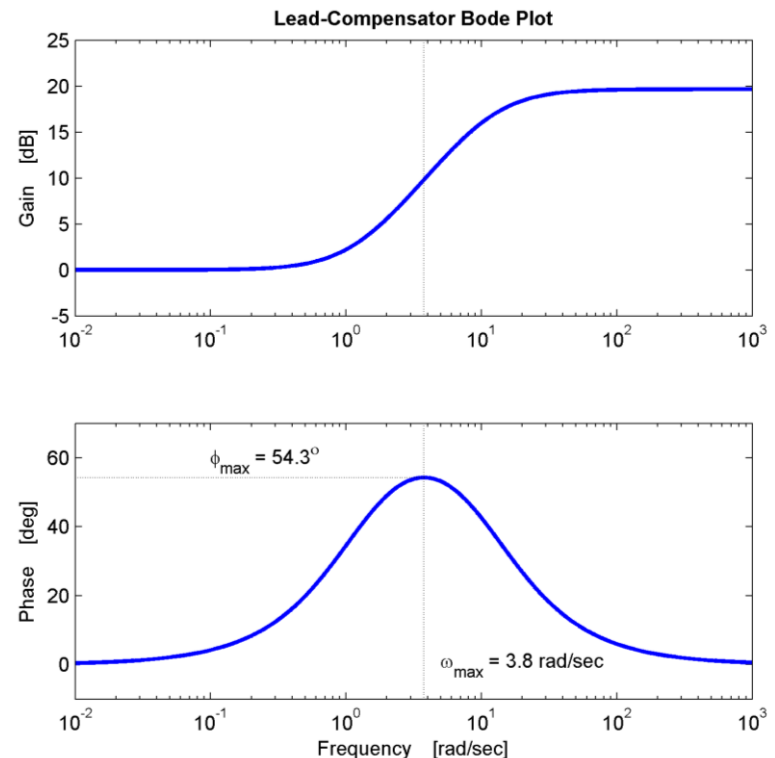
$$T = \frac{1}{\omega_{max}\sqrt{\beta}} = 0.8228 \text{ sec}$$

$$\beta T = 0.0855 \text{ sec}$$

- The resulting lead compensator transfer function:

$$KD(s) = K \frac{(Ts + 1)}{(\beta Ts + 1)}$$

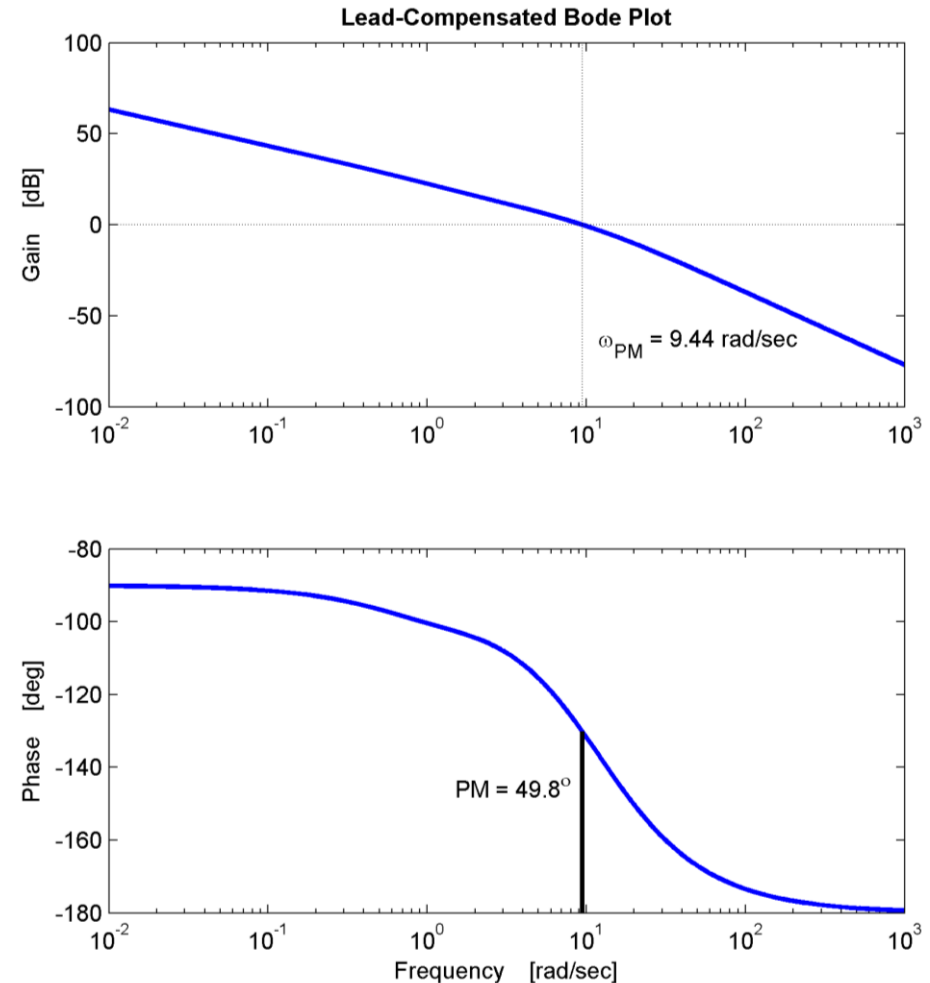
$$KD(s) = 14.7 \frac{(0.8228s + 1)}{(0.0855s + 1)}$$



Lead Example 2 – Step 6

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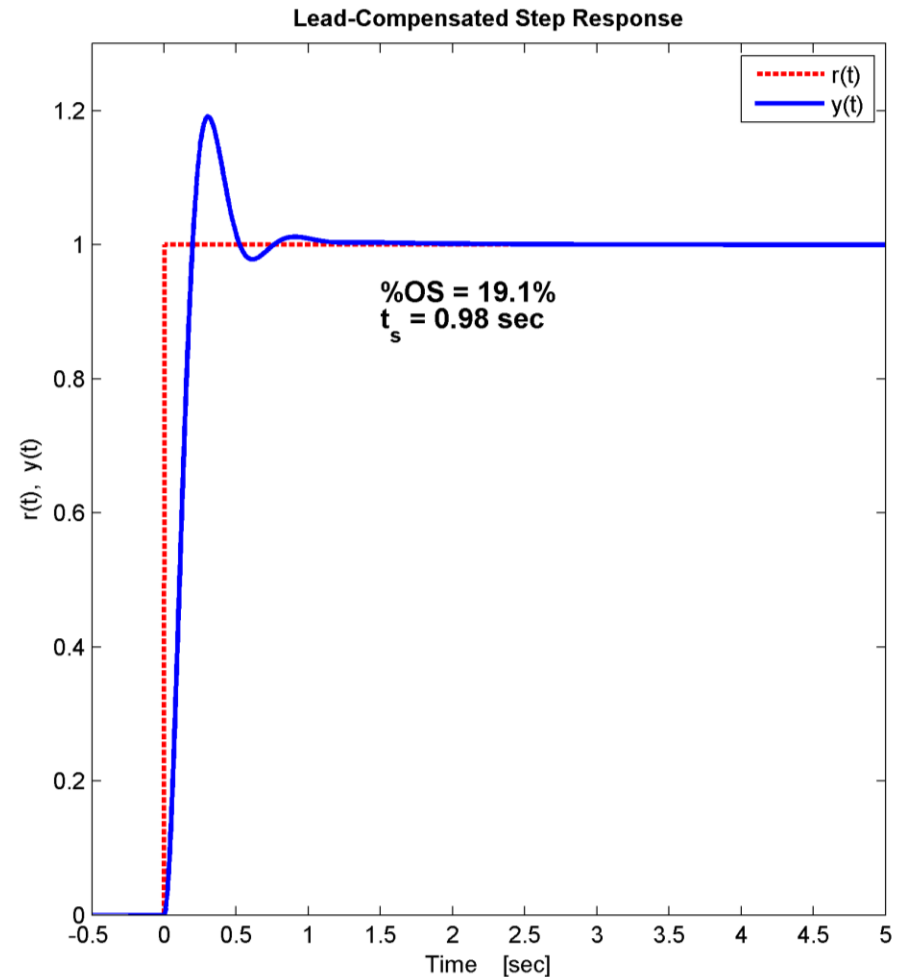
- Bode plot of the compensated system
 - ▣ $PM = 49.9^\circ$
 - ▣ Substantially below target
- Crossover frequency is well above the desired value
 - ▣ $\omega_{PM} = 9.44 \text{ rad/sec}$
- Iteration will likely be required



Lead Example 2 – Step 6

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- Overshoot exceeds the specified limit
 - ▣ $\%OS = 19.1\% > 10\%$
- Settling time is faster than required
 - ▣ $t_s = 0.98 \text{ sec} < 1.2 \text{ sec}$
- Iteration is required
 - ▣ Start by reducing the target ω_{PM}



Lead Example 2 – Step 6

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- Must redesign the compensator to meet specifications
 - Must **increase PM** to reduce overshoot
 - Can afford to **reduce crossover**, ω_{PM} , to improve PM
- Try various combinations of the following
 - Reduce crossover frequency, ω_{PM}
 - Increase compensator zero/pole frequencies, ω_{max}
 - Increase added phase lead, ϕ_{max} , by reducing β
- Iteration shows acceptable results for:
 - $\omega_{PM} = 2.4 \text{ rad/sec}$
 - $\omega_{max} = 3.4 \text{ rad/sec}$
 - $\phi_{max} = 52^\circ$

Lead Example 2 – Step 6

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- Redesigned lead compensator:

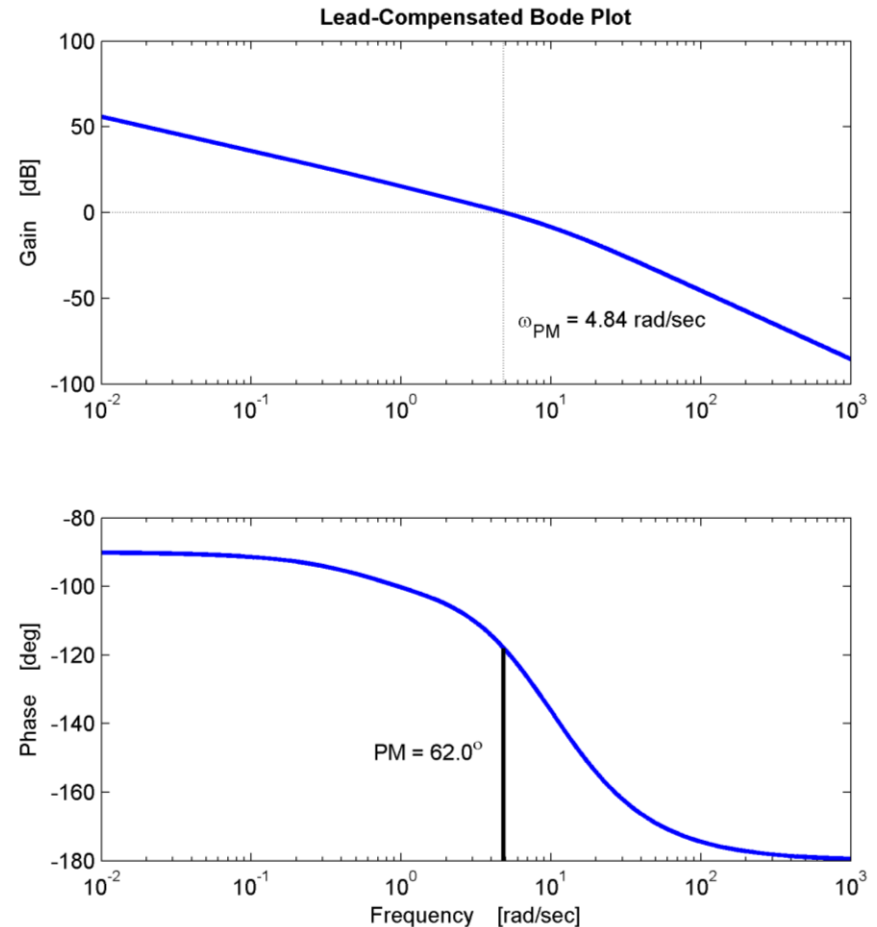
$$KD(s) = 6.27 \frac{(0.8542s + 1)}{(0.1013s + 1)}$$

- Phase margin:

$$PM = 62^\circ$$

- Crossover frequency:

$$\omega_{PM} = 4.84 \text{ rad/sec}$$



Lead Example 2 – Step 6

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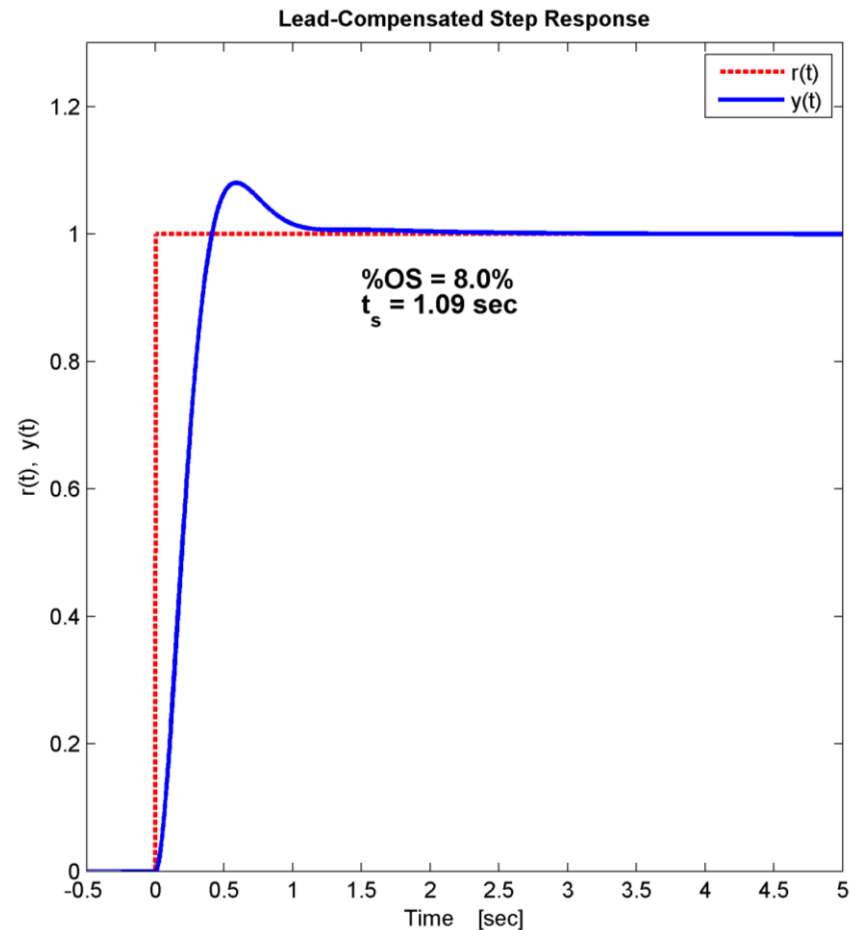
□ Dynamic response requirements are now satisfied

□ Overshoot:

$$\%OS = 8\%$$

□ Settling time:

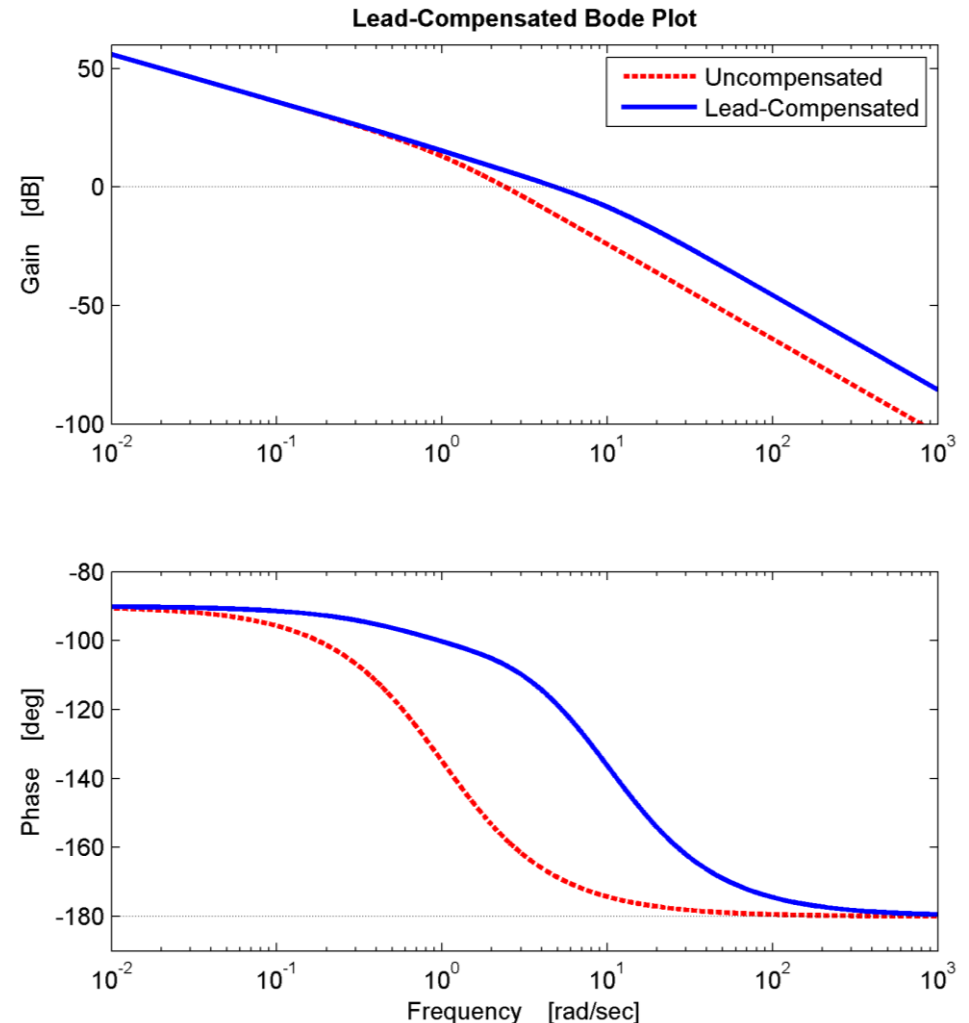
$$t_s = 1.09 \text{ sec}$$



Lead Compensation – Example 2

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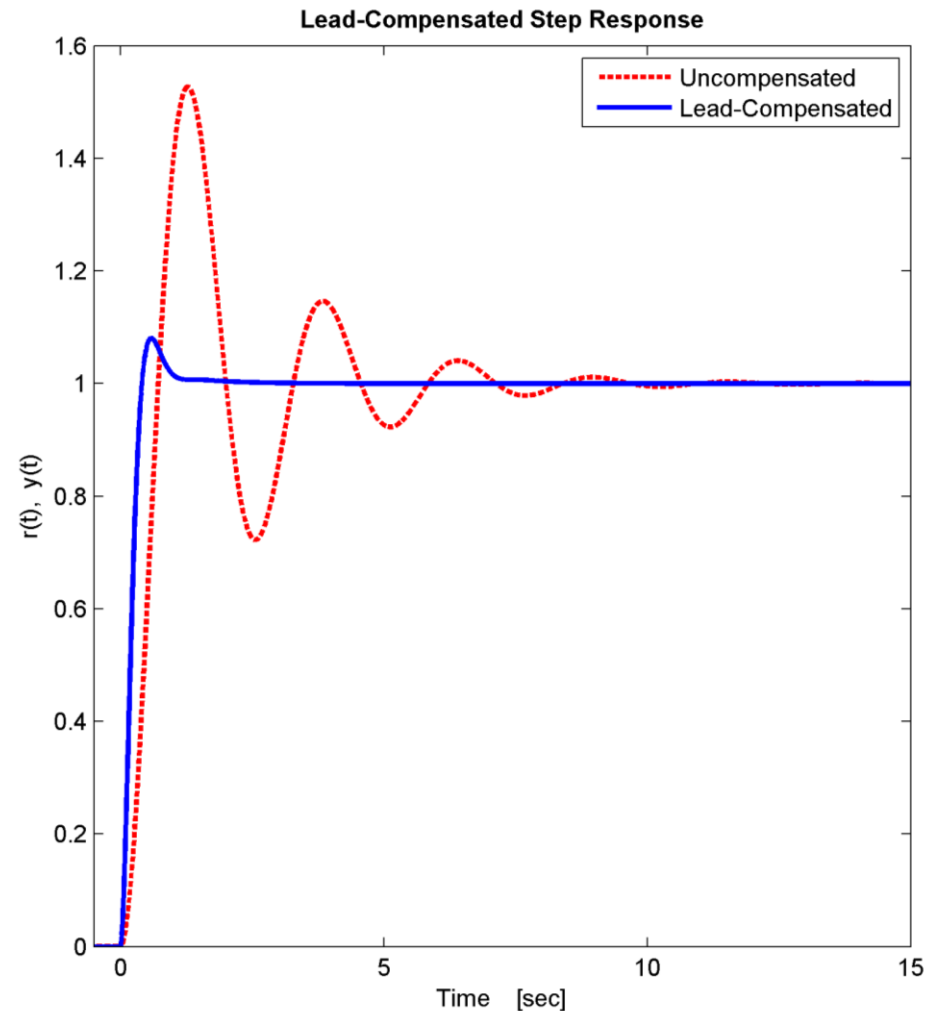
- Lead compensator adds gain at higher frequencies
 - ▣ Increased crossover frequency
 - ▣ Faster response time
- Phase added near the crossover frequency
 - ▣ Improved phase margin
 - ▣ Reduced overshoot



Lead Compensation – Example 2

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- Step response improvements:
 - ▣ Faster settling time
 - ▣ Faster risetime
 - ▣ Significantly less overshoot and ringing



Lead-Lag Compensation

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- If performance specifications require adjustment of:
 - ▣ Bandwidth
 - ▣ Phase margin
 - ▣ Steady-state error
- Lead-lag compensation may be used

$$KD(s) = \alpha \frac{(T_{lag}s + 1)}{(\alpha T_{lag}s + 1)} \frac{(T_{lead}s + 1)}{(\beta T_{lead}s + 1)}$$

- Many possible design procedures – one possibility:
 1. Design lag compensation to satisfy steady-state error and phase margin
 2. Add lead compensation to increase bandwidth, while maintaining phase margin