Grading is based on level of effort and quality of work, as reflected in project notebooks. There will be two components to grade: team grade and individual grade. Team grade will be 75% of an individuals' grade, with the remaining 25% assessed based on individual performance.

Team -

Weekly progress reports 20%

2 - submission in advance - (yes/no - weekly reports to be submitted electronically the day before)

4 - content complete - (yes/no - overview stmt + stmt from each member)

4 - evidence of progress in past week - (graded - were specific targets proposed? where they met?)

10 – Individual progress. Does individual report demonstrate appropriate level of effort? (1 pt per week, yes/no).

Design 20%

2 - Draft presentation - (yes/no - did team present?)

3 - Incorporation of comments - (yes/no - did team revise req. doc following review)

15 - Quality of final requirements document (see design eval doc on class web site)

Code Walkthrough - 20%

- 5 presentation (as above)
- 3 Incorporation of comments in revised code
- 15 quality of final code: clarity, maintainability, robustness.

Open House – 5%

- 2 Open House in-class preview
- 3 Open House participation

Project notebook - 20%

05 - Requirements, Plan, Design, and weekly reports present - (yes/no - are these in notebook (both presented draft and final version?)

15 - Completeness and quality of supplementary materials - (graded - are materials needed to understand project in notebook – design sketches, pointers to background material, source code, ...?)

Individual - 15% (in addition to individual level of effort points in weekly progress report) 05 - Review of another team's Design –

- Written critique?
- Question asked? Clarifying or critiquing?

05 - Review of another team's Code Walkthrough

- Written critique?
- Question asked?

05 - Peer review - in last week of each quarter).