

# Forest-Based Translation Rule Extraction



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# Translation Rule Extraction

- rule extraction is a central problem in Statistical MT
- especially in **linguistically syntax-based** systems
  - use parse trees (“syntax”) from either or both sides
  - more informed translation thanks to syn. categories
  - but in practice worse than formal syntax only (Hiero)

source	target	examples (partial)	type
tree-to-tree		Ding and Palmer (2006)	linguistic syntax
tree-to-string		Liu et al. (2006); Huang et al. (2006)	
string-to-tree		Galley et al. (2006)	
string-to-string		Chiang (2005)	formal

# How to learn better rules?

- one major problem: parsing error affects rule set quality
  - $k$ -best trees? limited scope; too slow cf. (Venugopal et al 2008)
  - we use **packed forest** of exponentially many trees
  - result: 2.5 BLEU final improvement; better than Hiero
  - experiments focused on tree-to-string systems

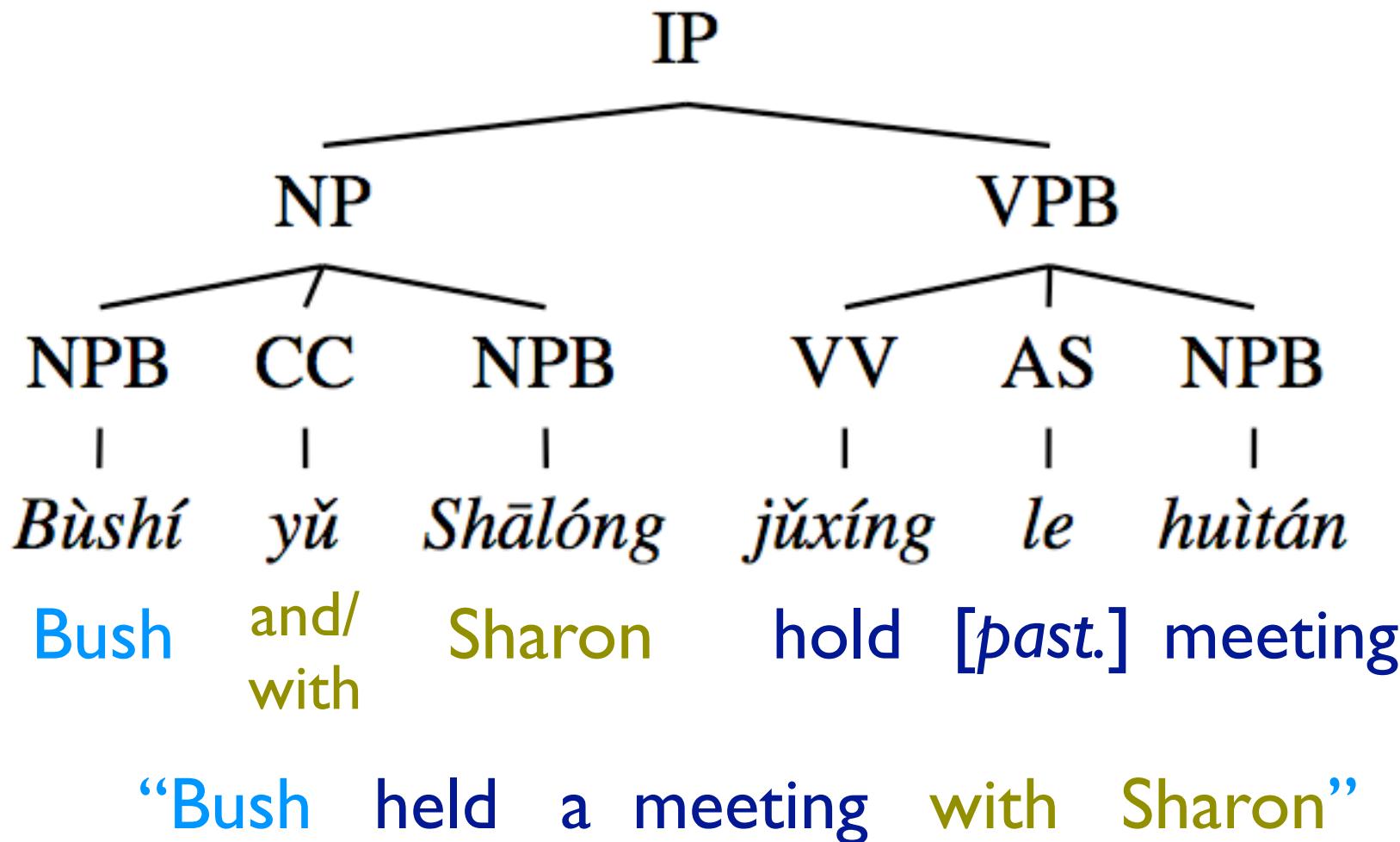
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# Outline

- Background: Tree-based Translation
  - Basic Rule Extraction Algorithm (Galley et al., 2004)
- Forest-based Rule Extraction
- Related Work
- Experiments

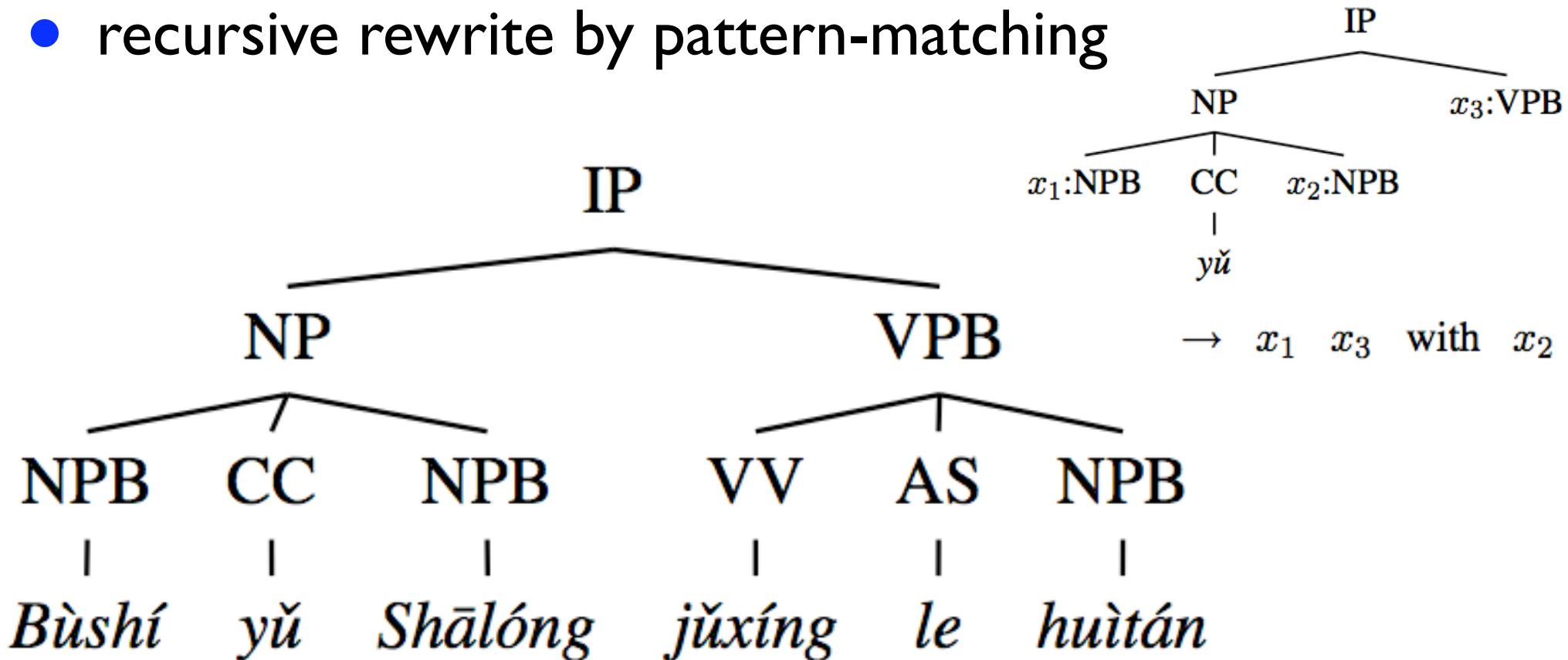
# Tree-based Translation

- get 1-best parse tree; then convert to English



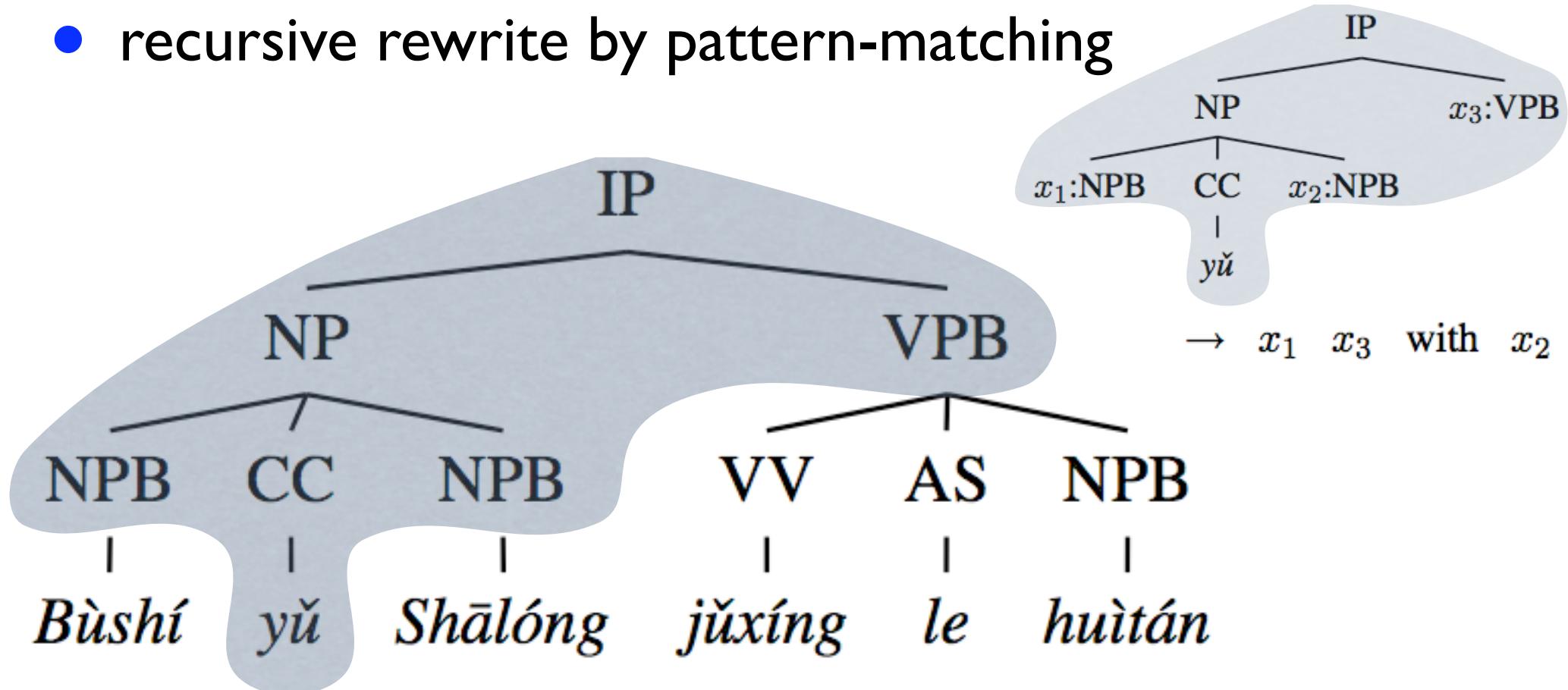
# Tree-based Translation

- recursive rewrite by pattern-matching



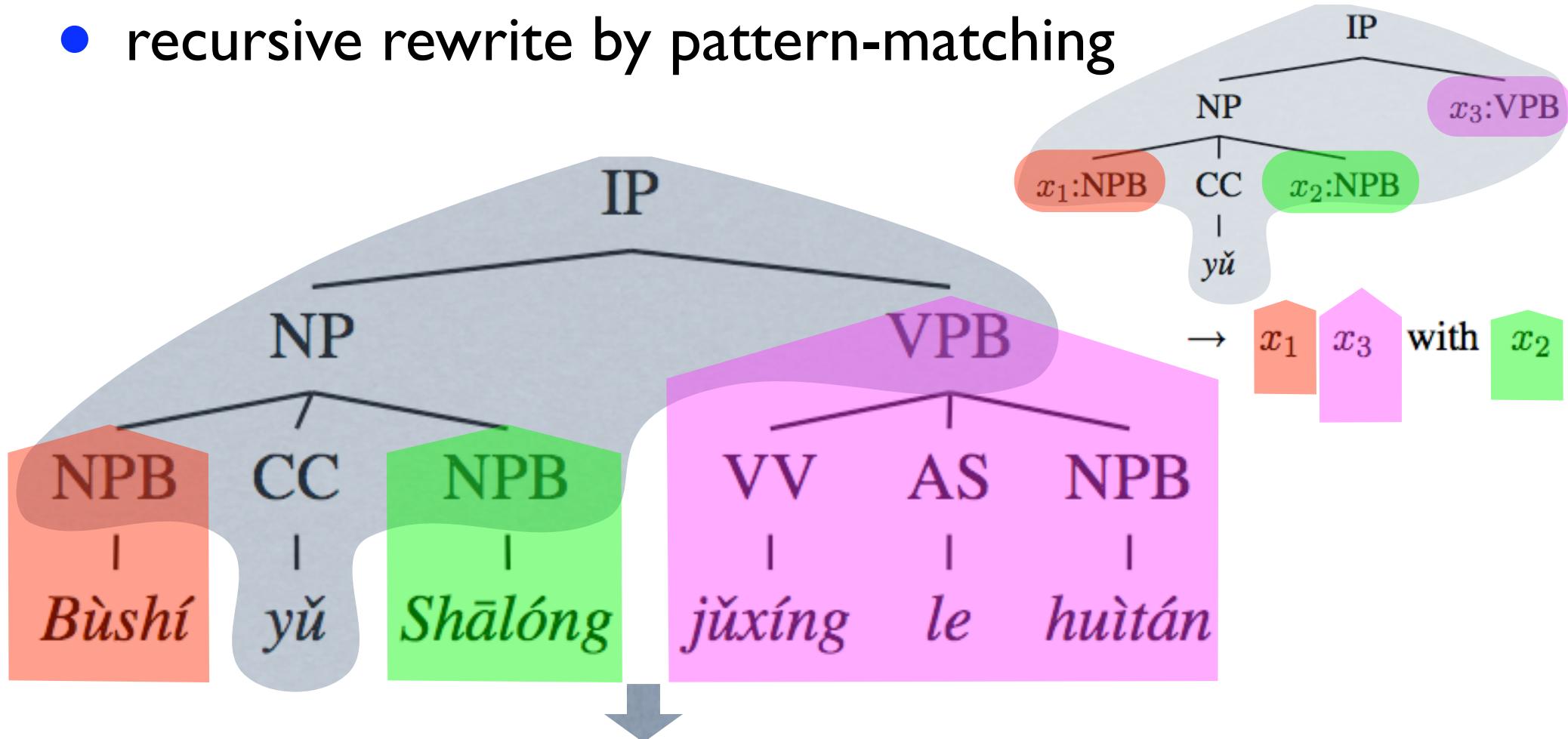
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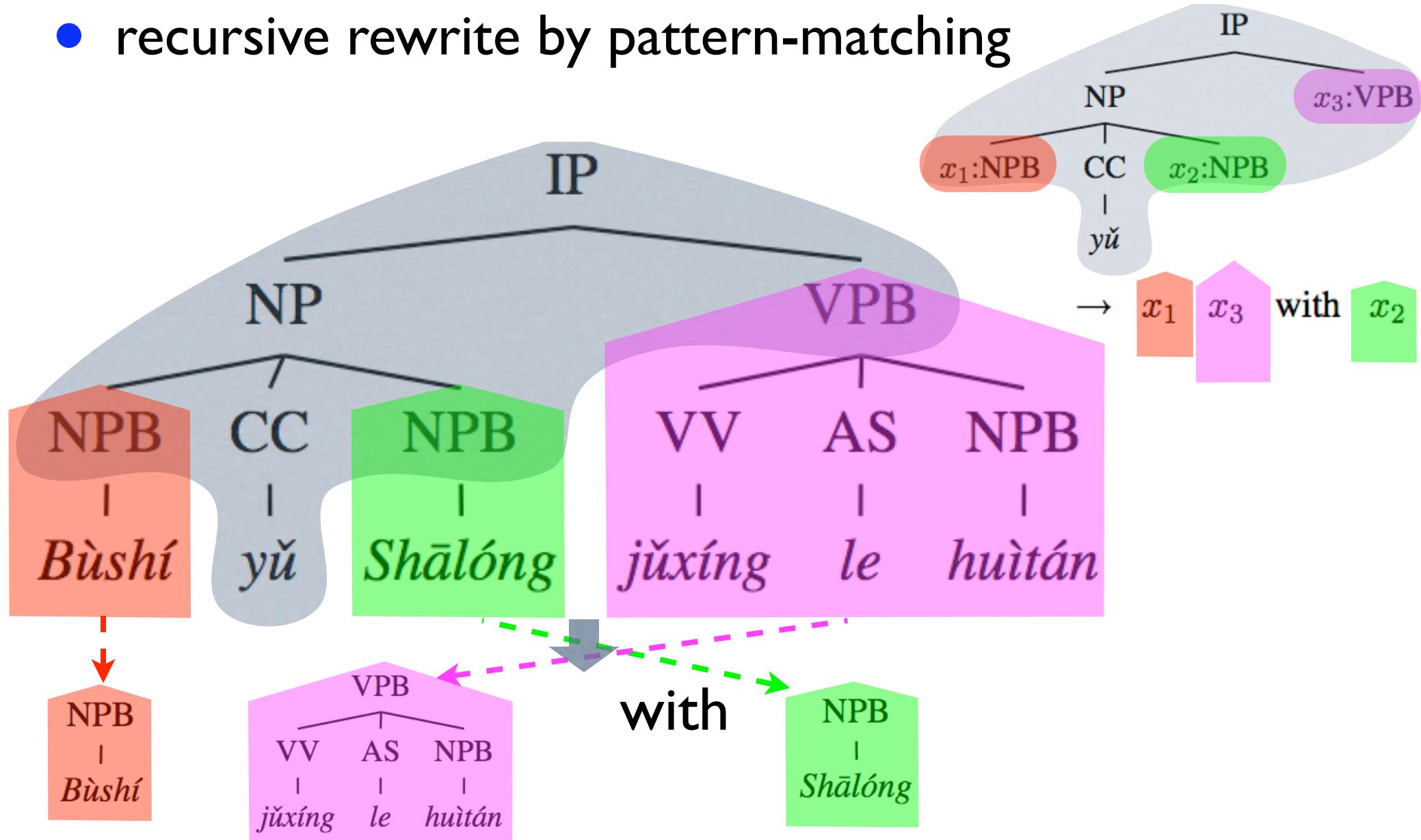
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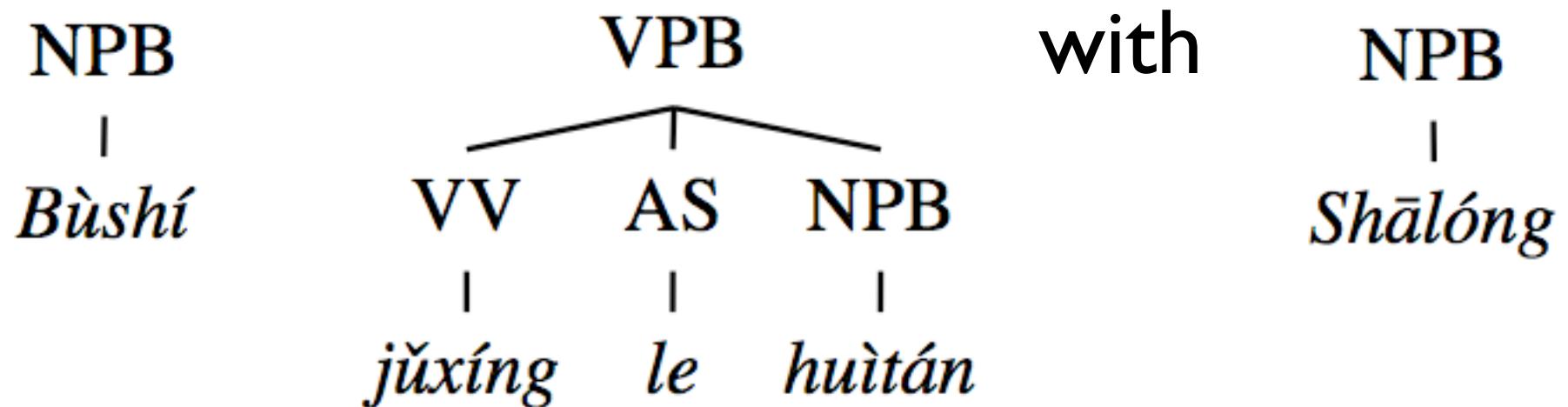
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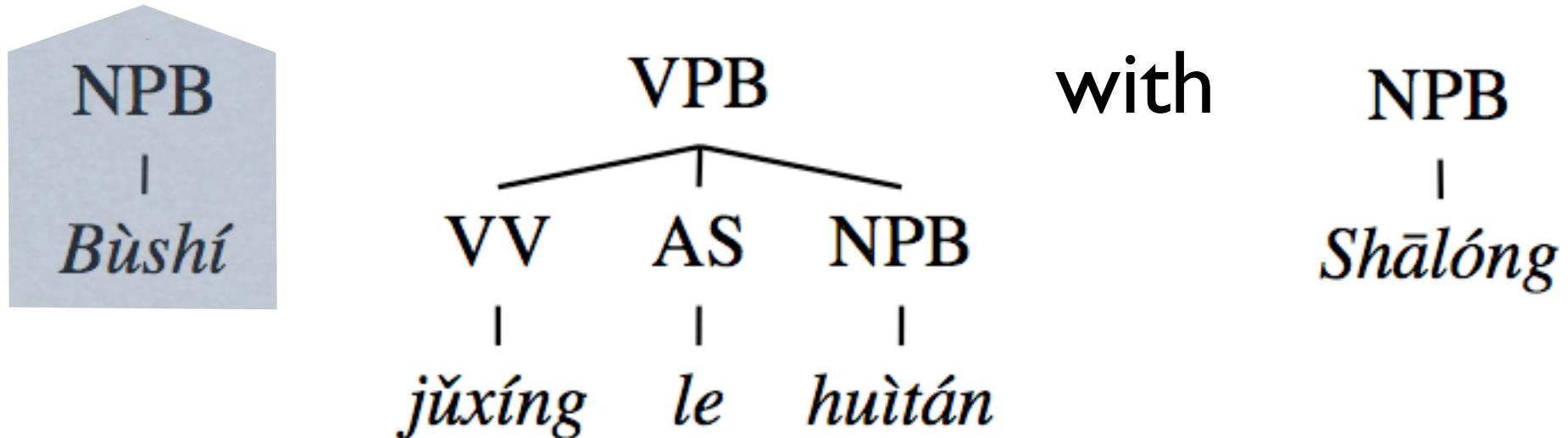
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- recursively solve unfinished subproblems



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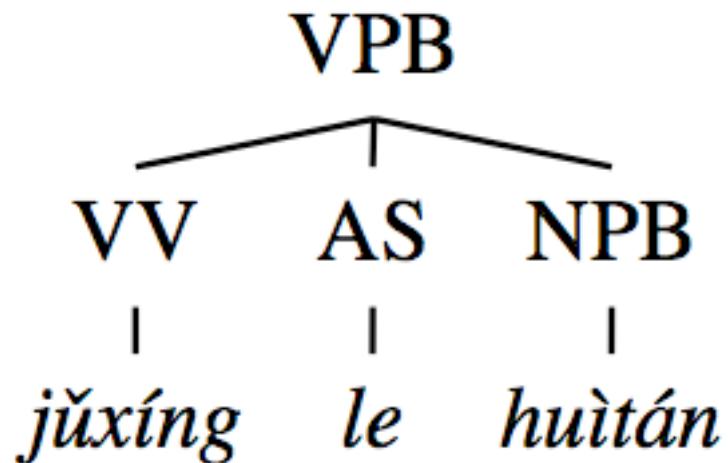
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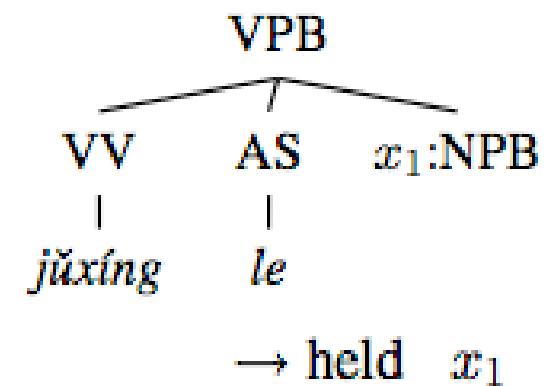
- recursively solve unfinished subproblems

Bush



with

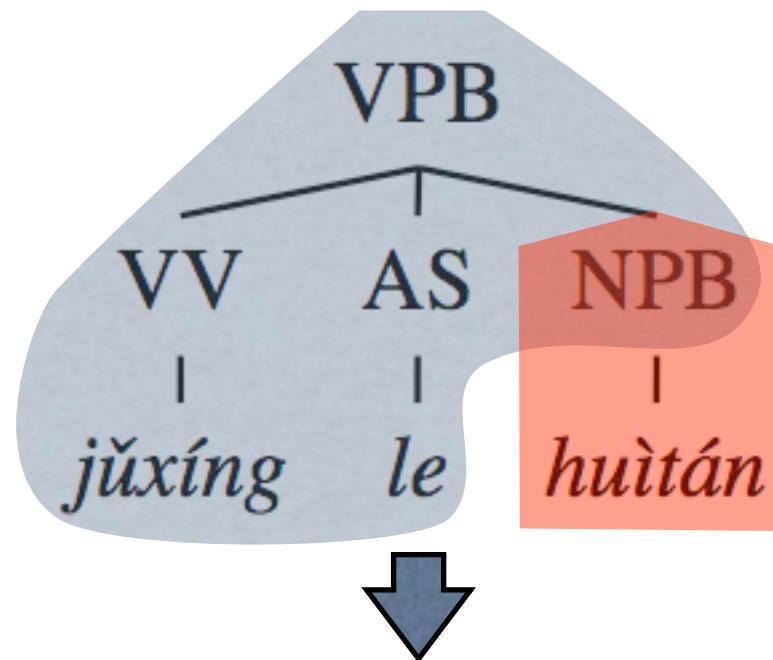
NPB  
|  
*Shālóng*



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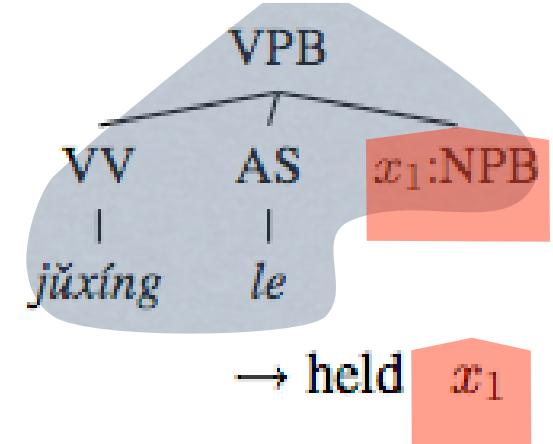
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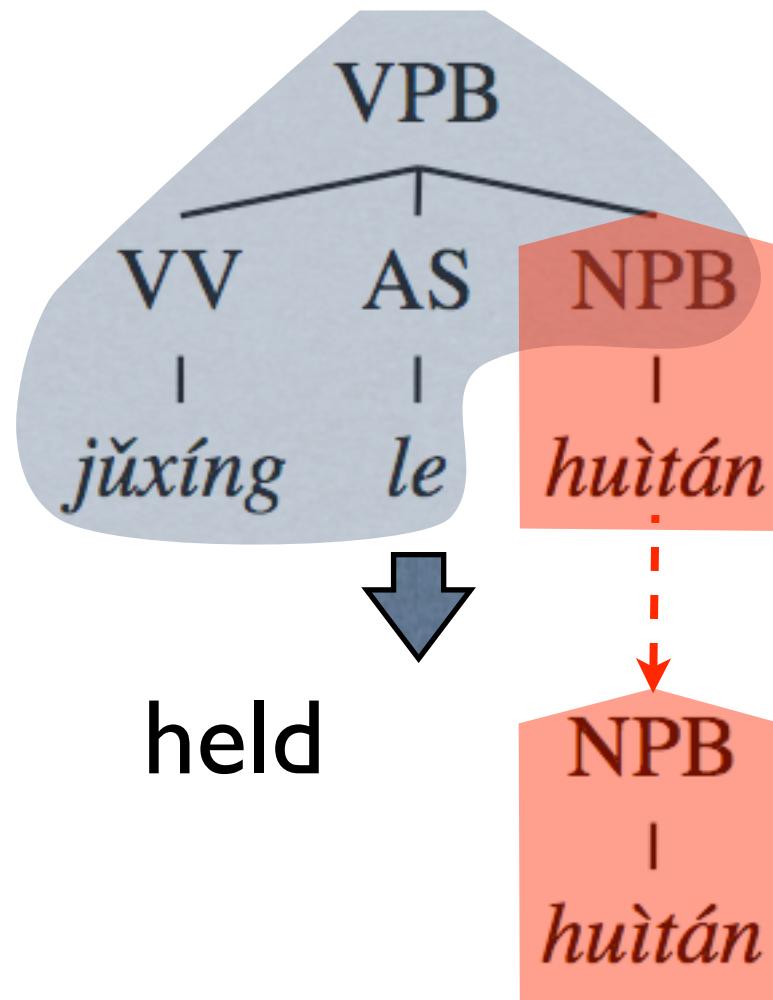
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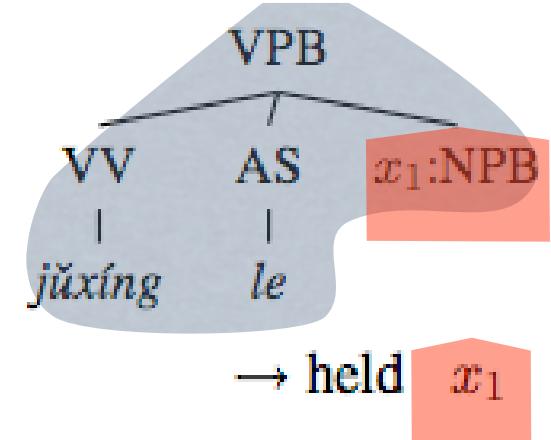
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with

NPB  
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# Tree-based Translation

- continue pattern-matching

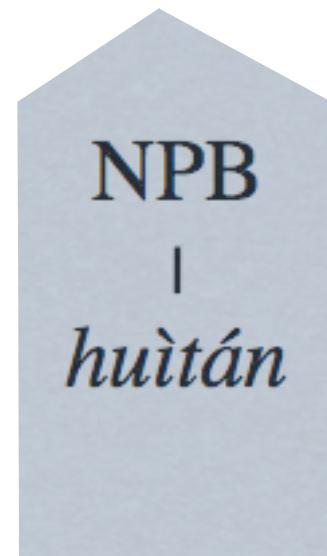
Bush held NPB with NPB  
| |  
*huìtán* *Shālóng*

# Tree-based Translation

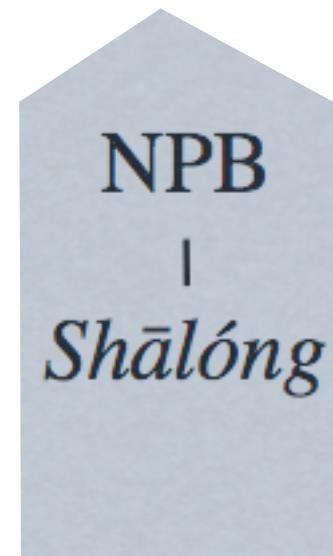
- continue pattern-matching

Bush

held



with



a meeting

Sharon

# Tree-based Translation

- continue pattern-matching

Bush      held    a meeting    with    Sharon

# Tree-based Translation

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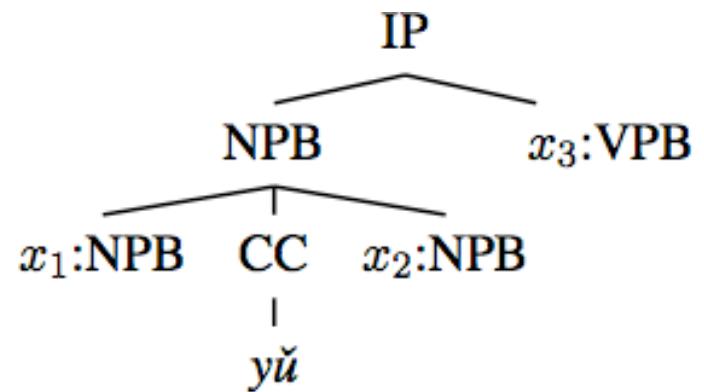
Bush held a meeting with Sharon

pros: simplicity: separate parsing and decoding (fast!)

expressive grammar,

“extended domain of locality”

...



→ x1 x3 with x2

# Tree-based Translation

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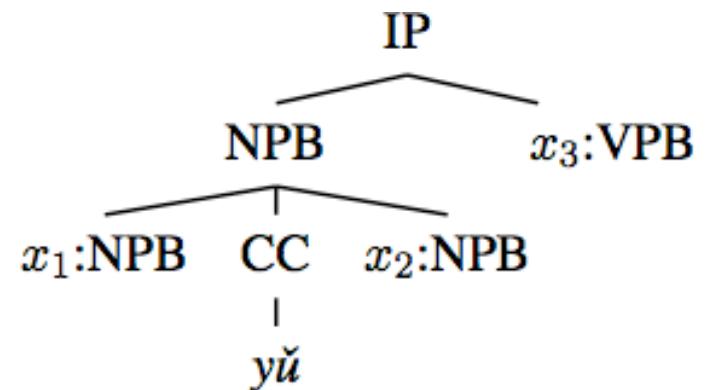
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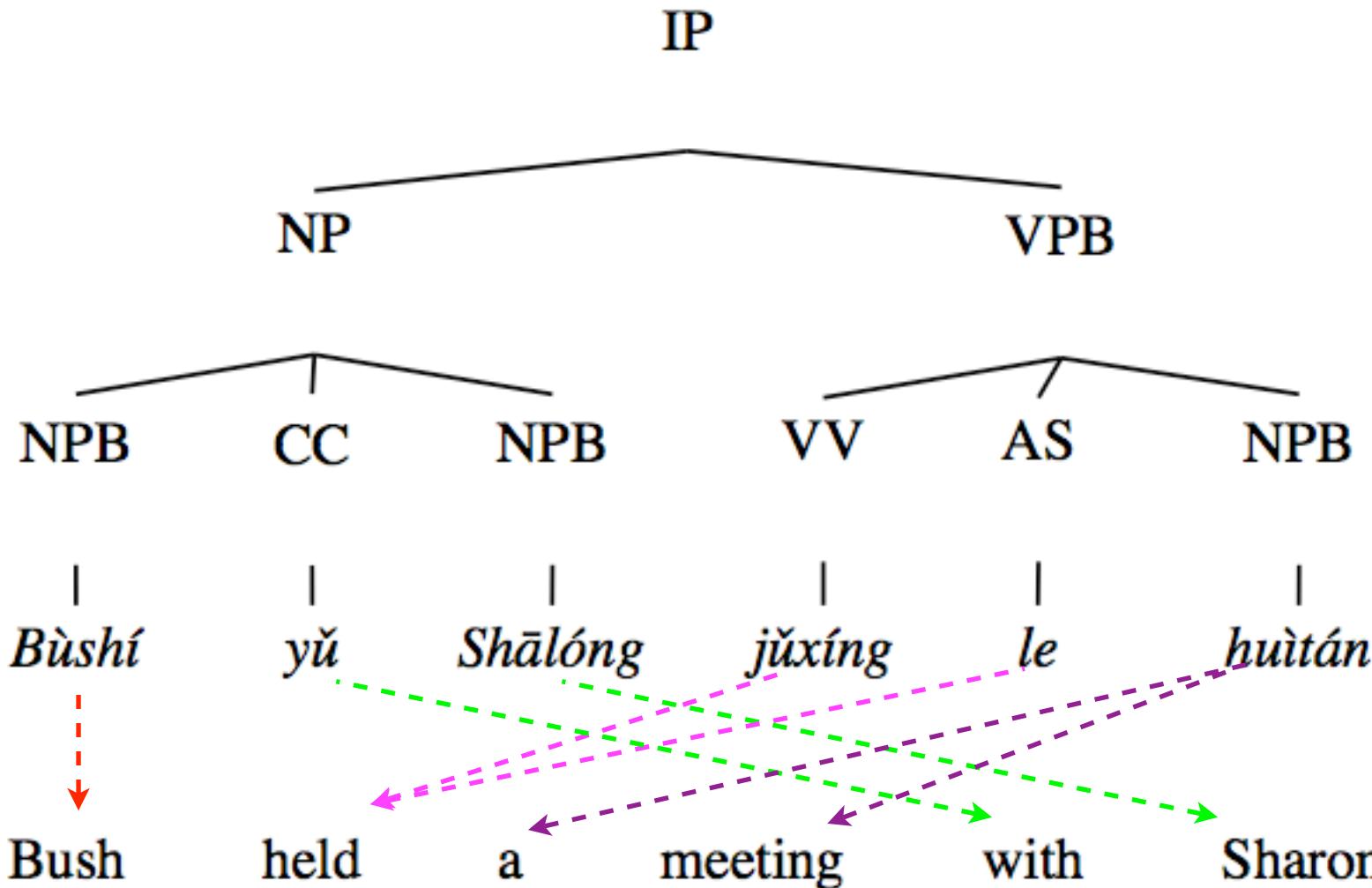


Q: where are the rules from?

→  $x_1$   $x_3$  with  $x_2$

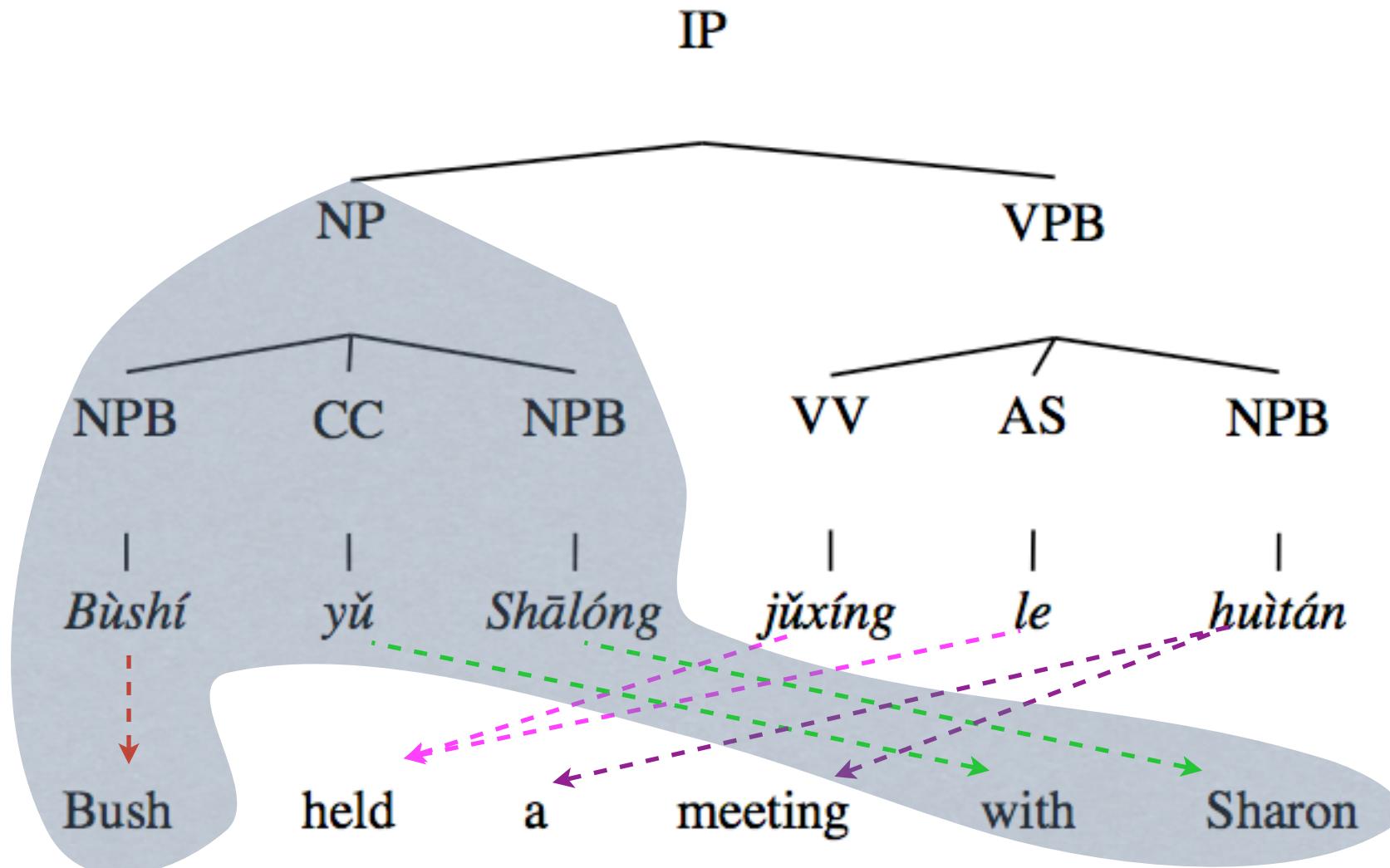
# Where are the rules from?

- source parse tree, target sentence, and alignment
- intuition: contiguous span



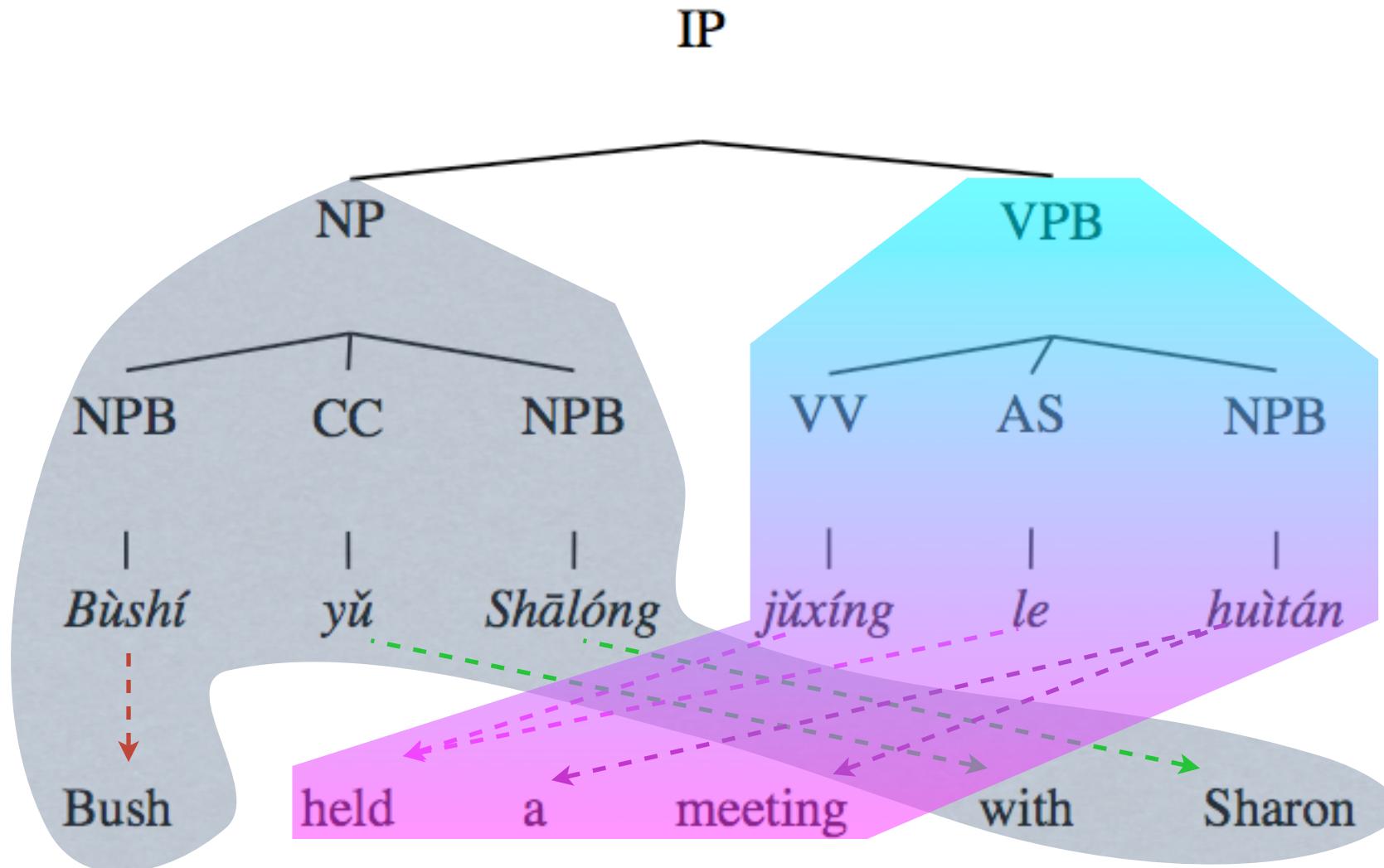
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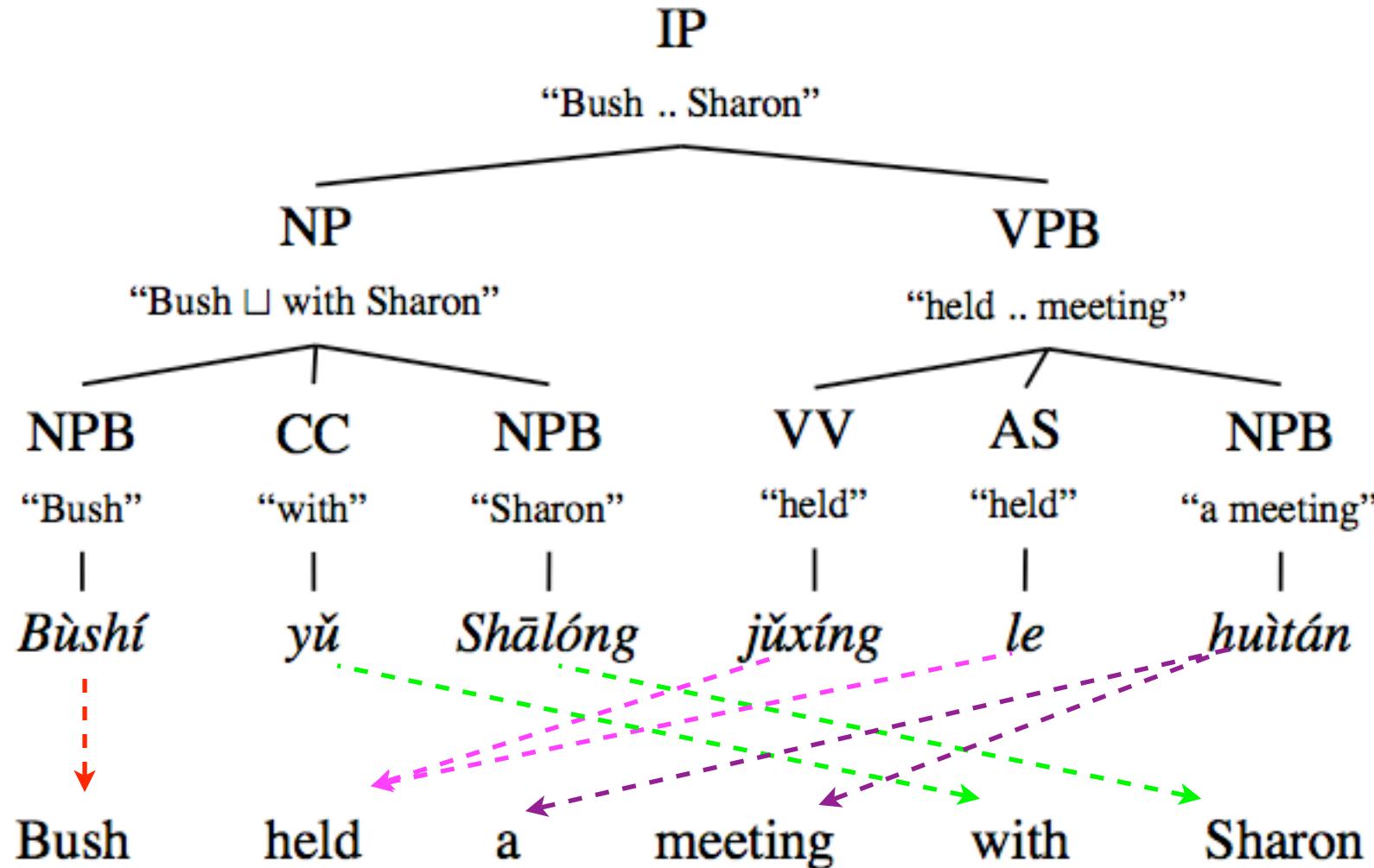
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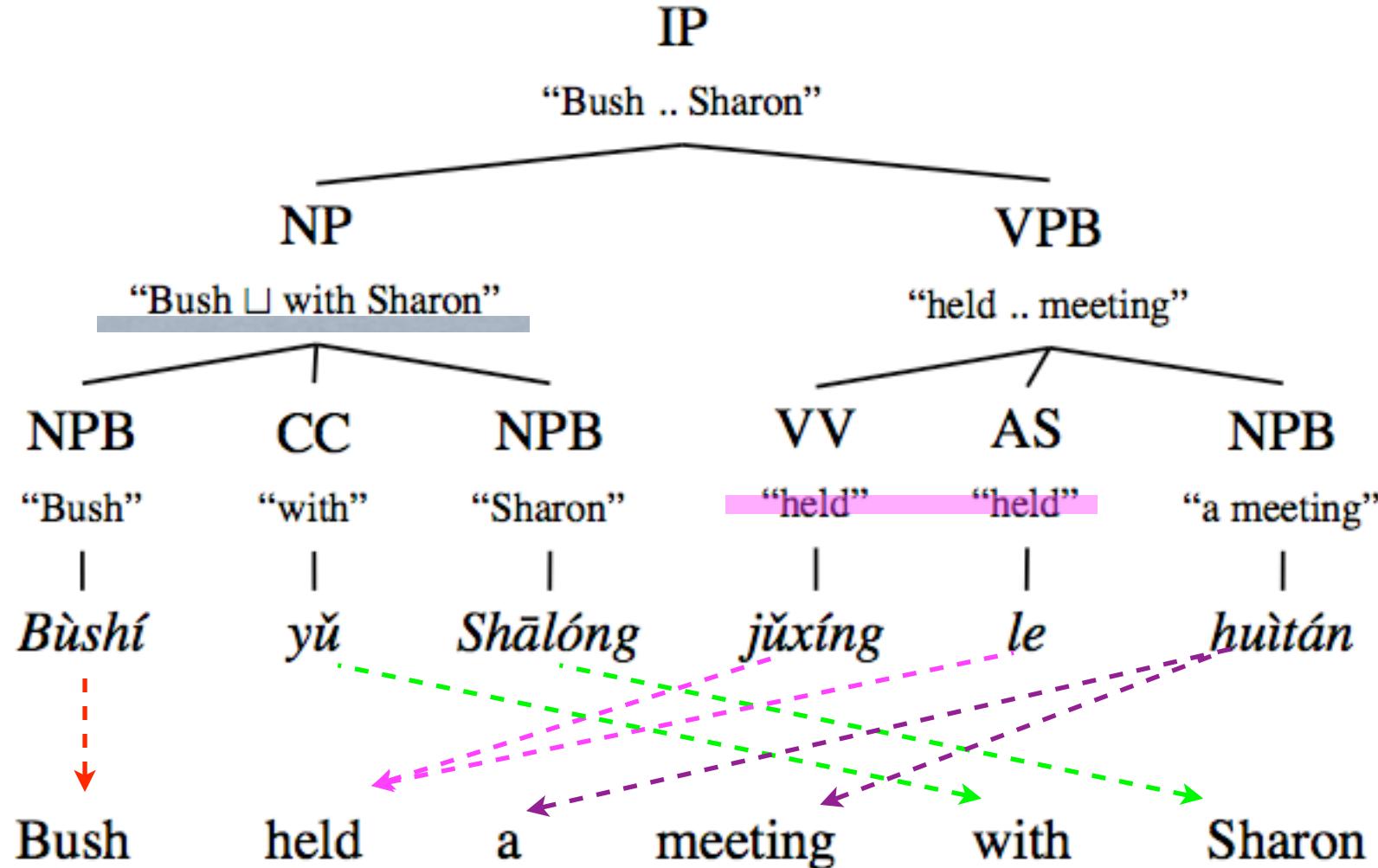
# Where are the rules from?

- source parse tree, target sentence, and alignment
- compute target spans



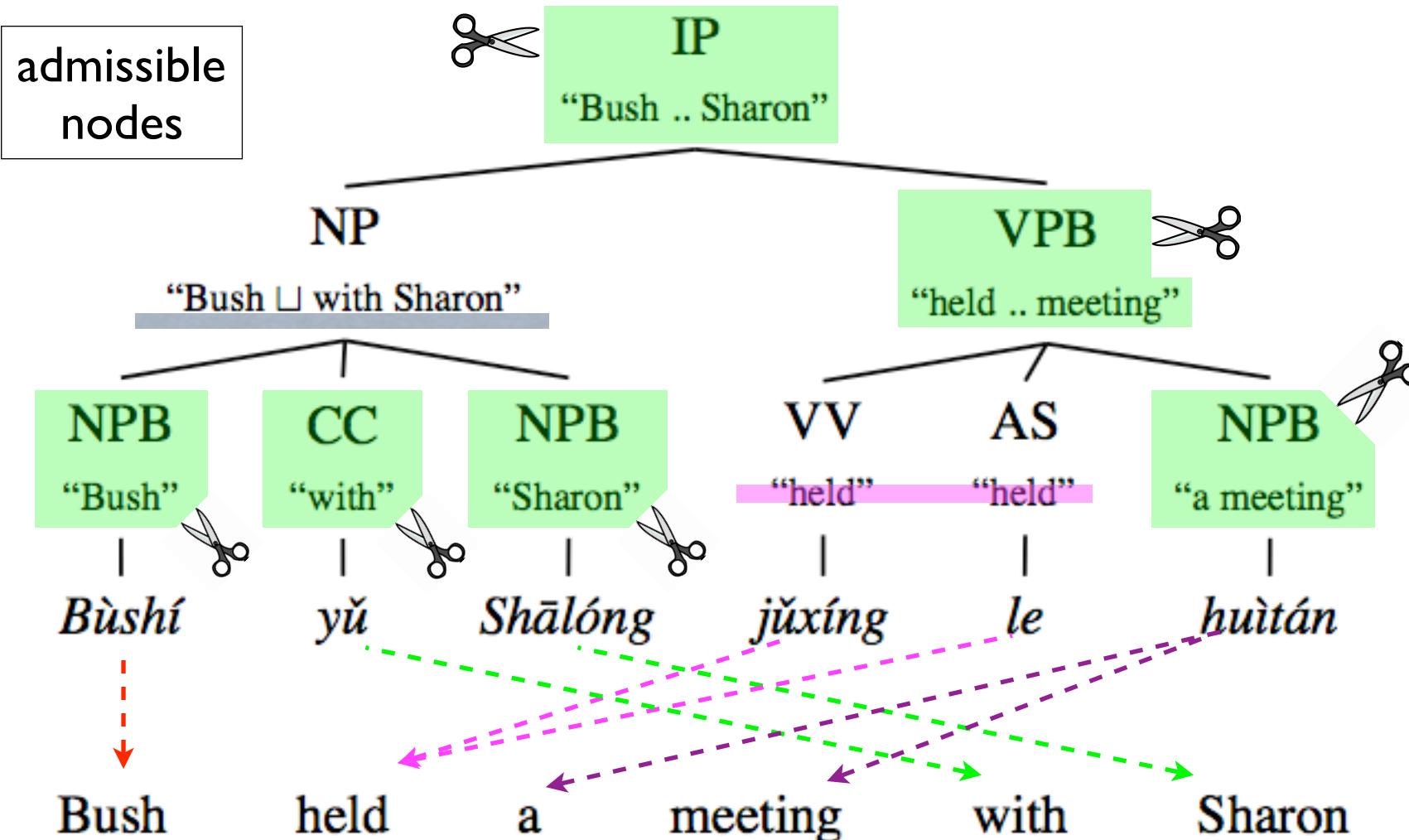
# Where are the rules from?

- source parse tree, target sentence, and alignment
- well-formed fragment: contiguous and faithful target-span



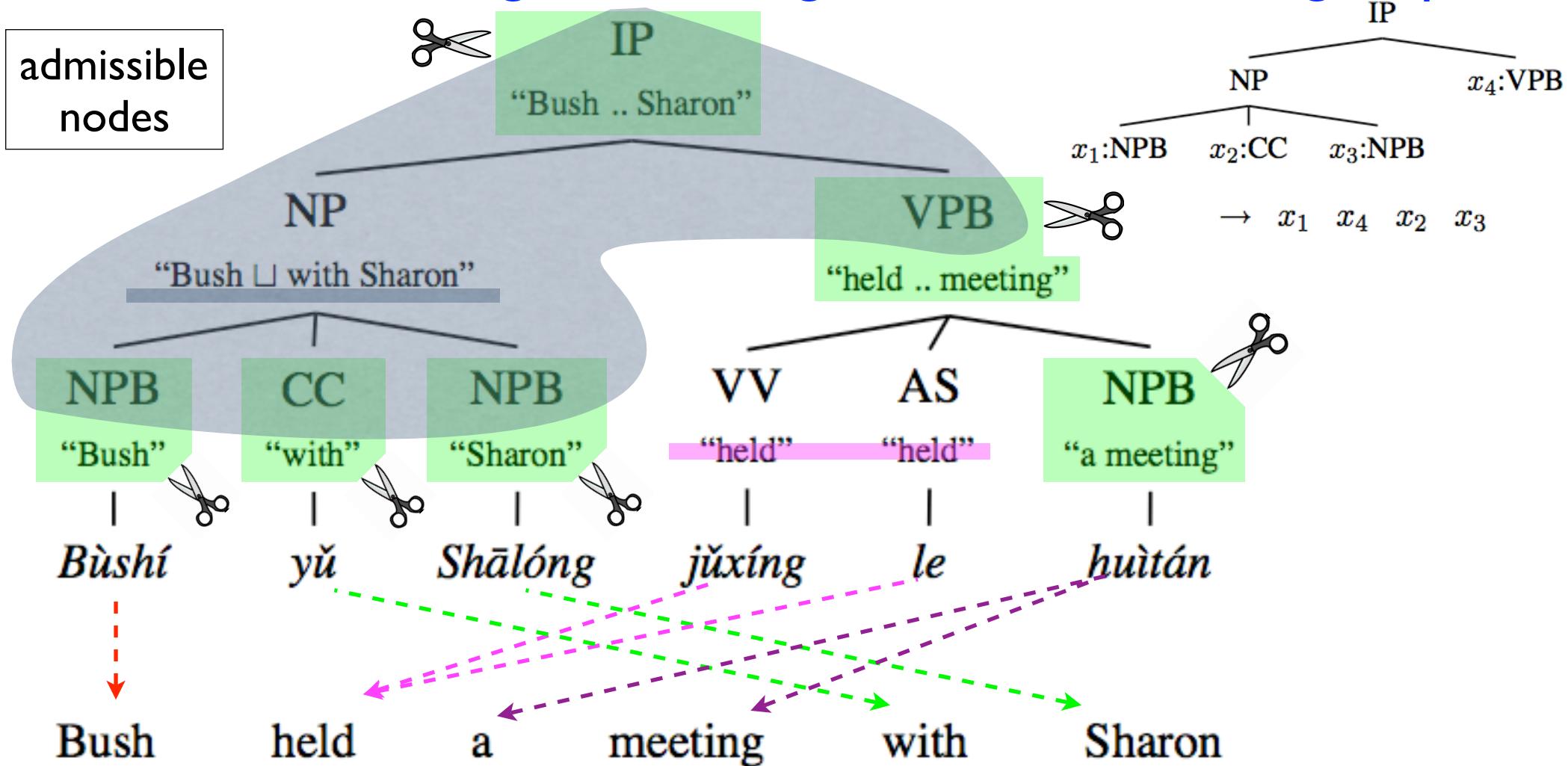
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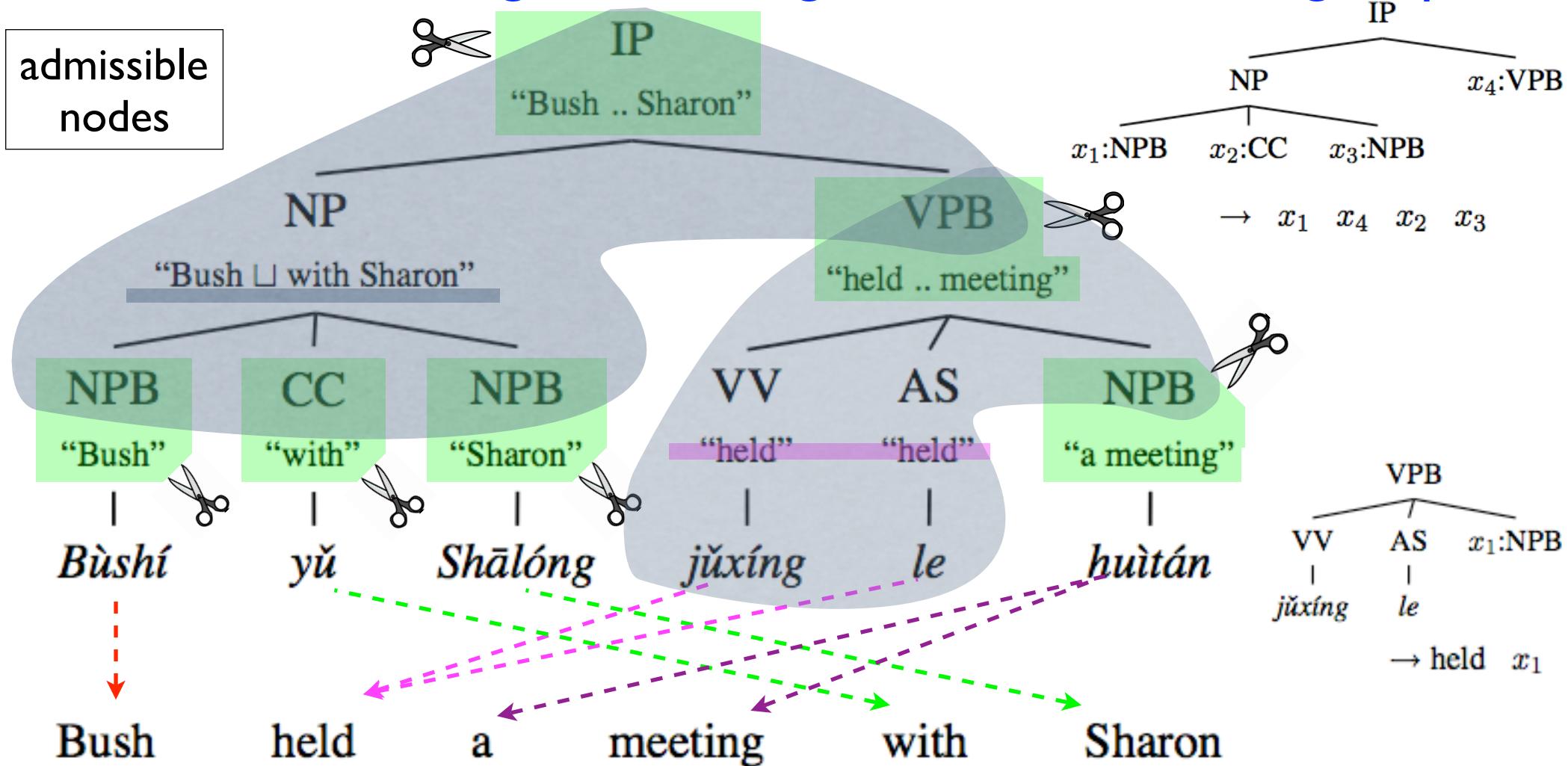
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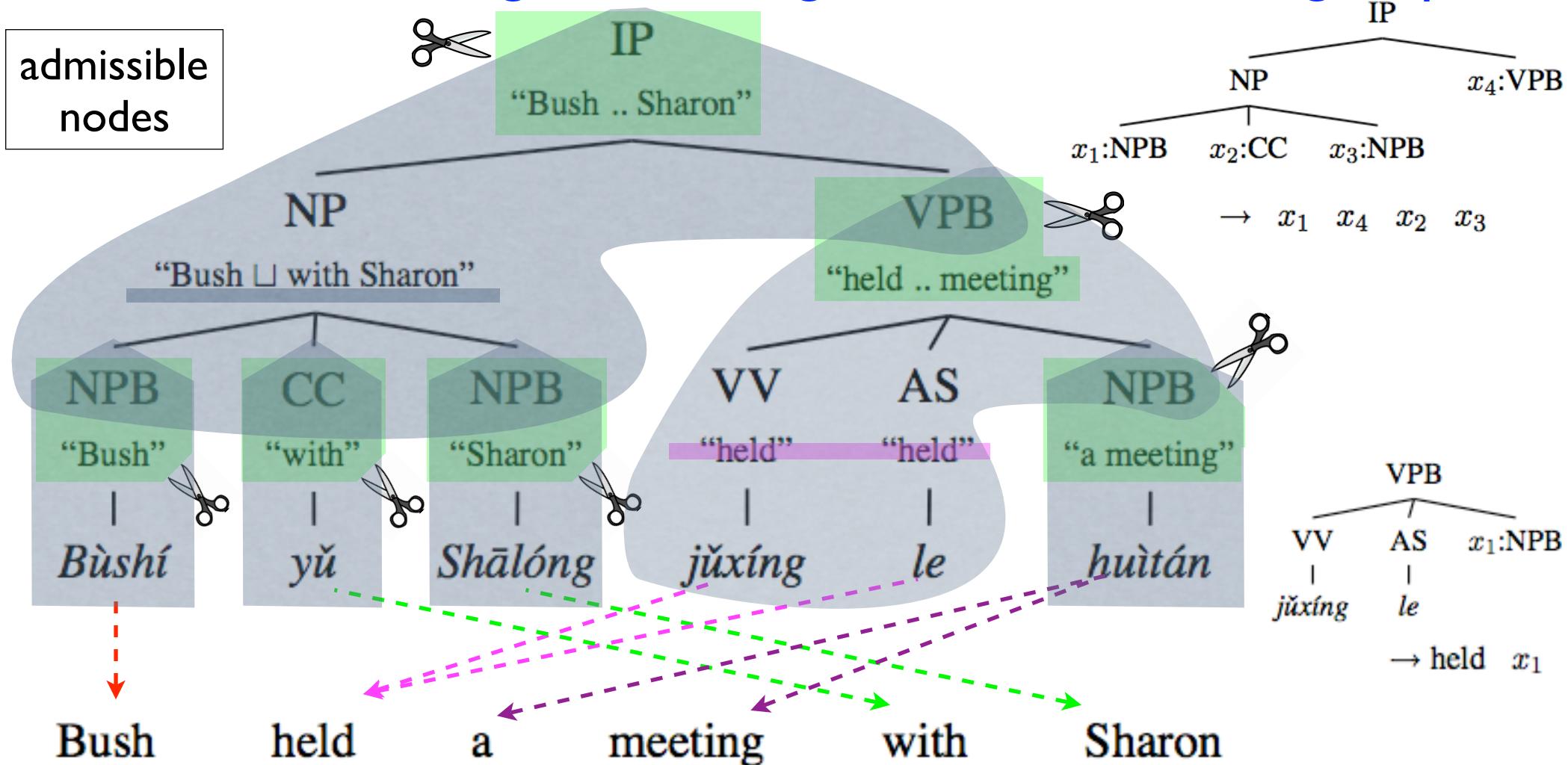
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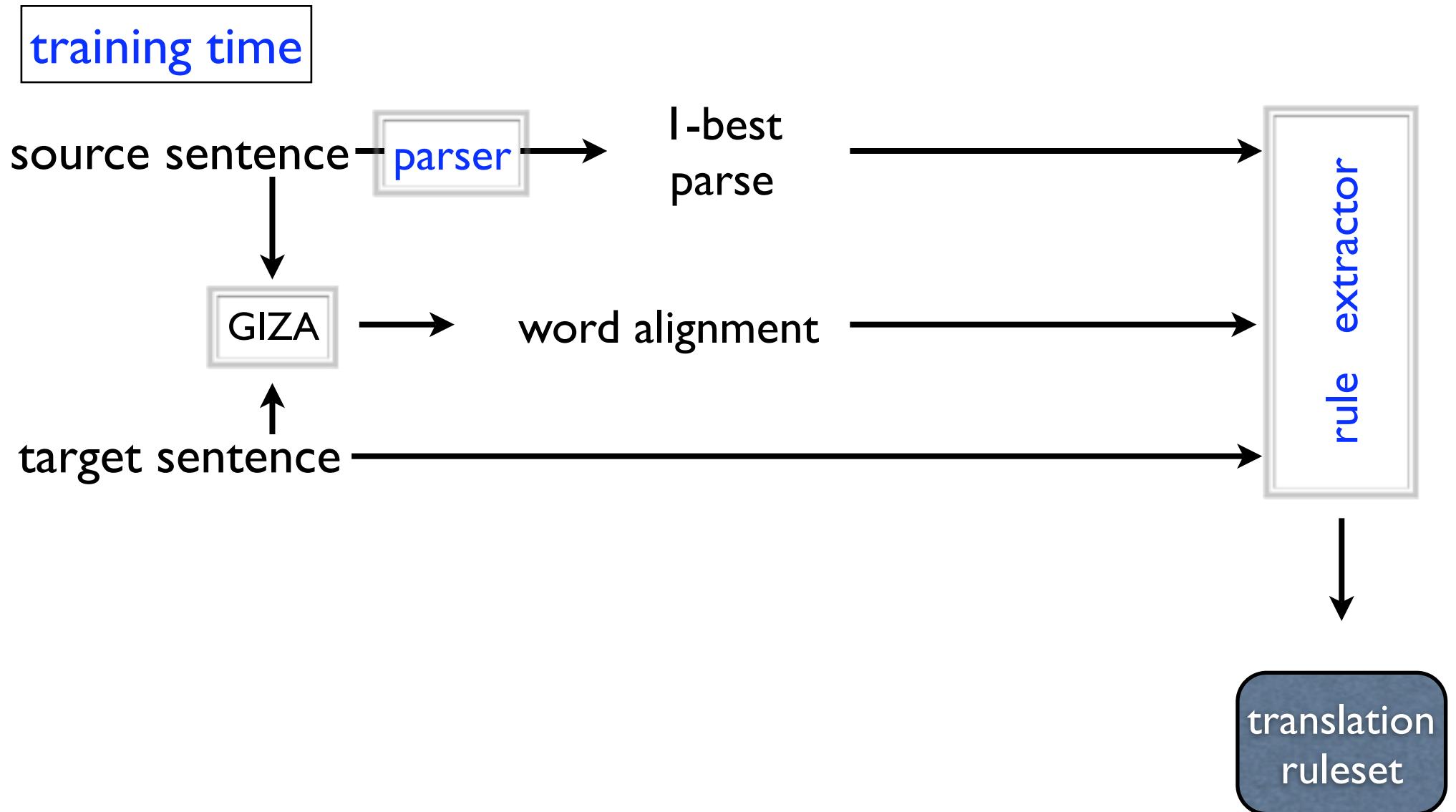


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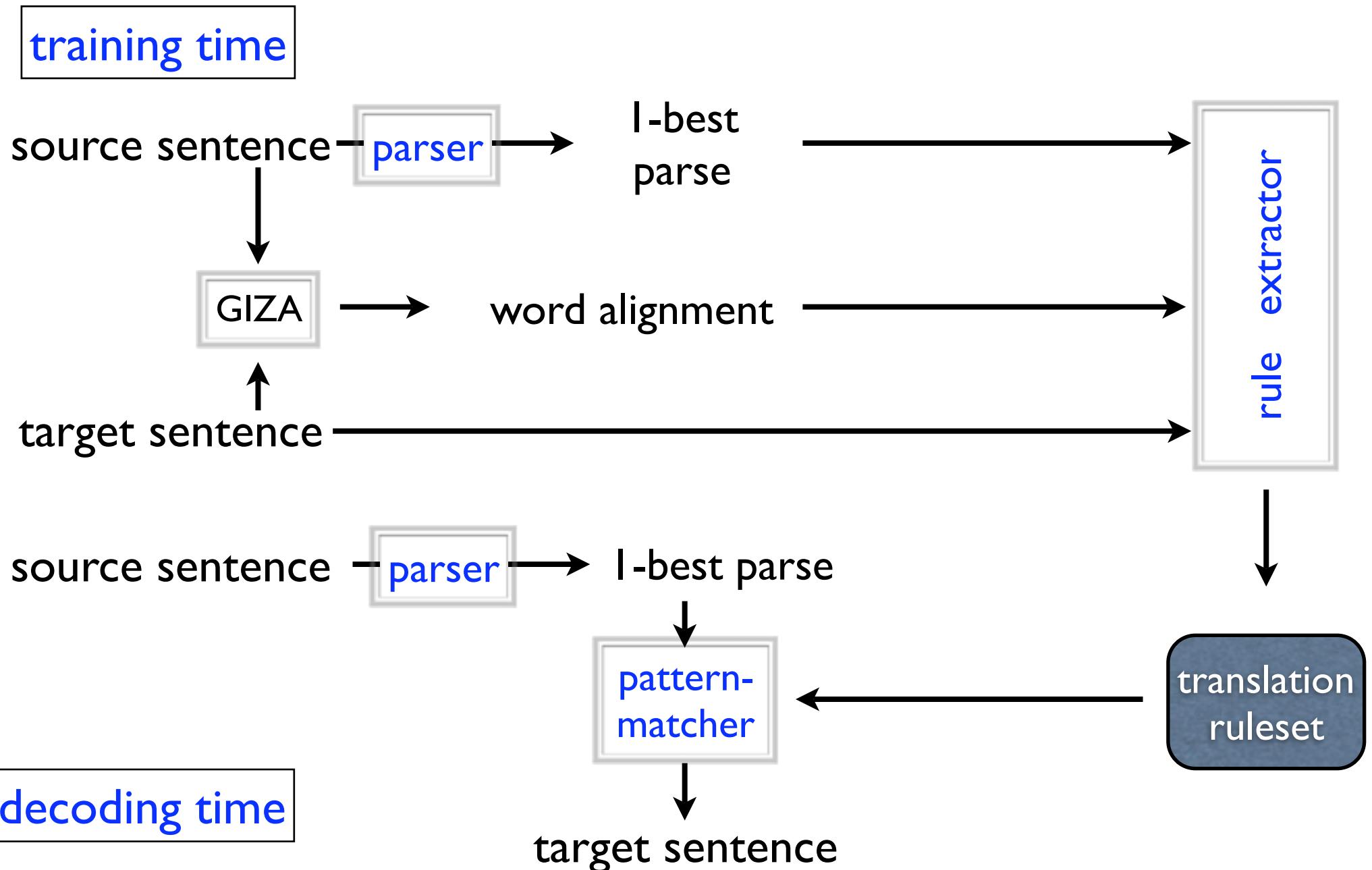
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# The Baseline Pipeline

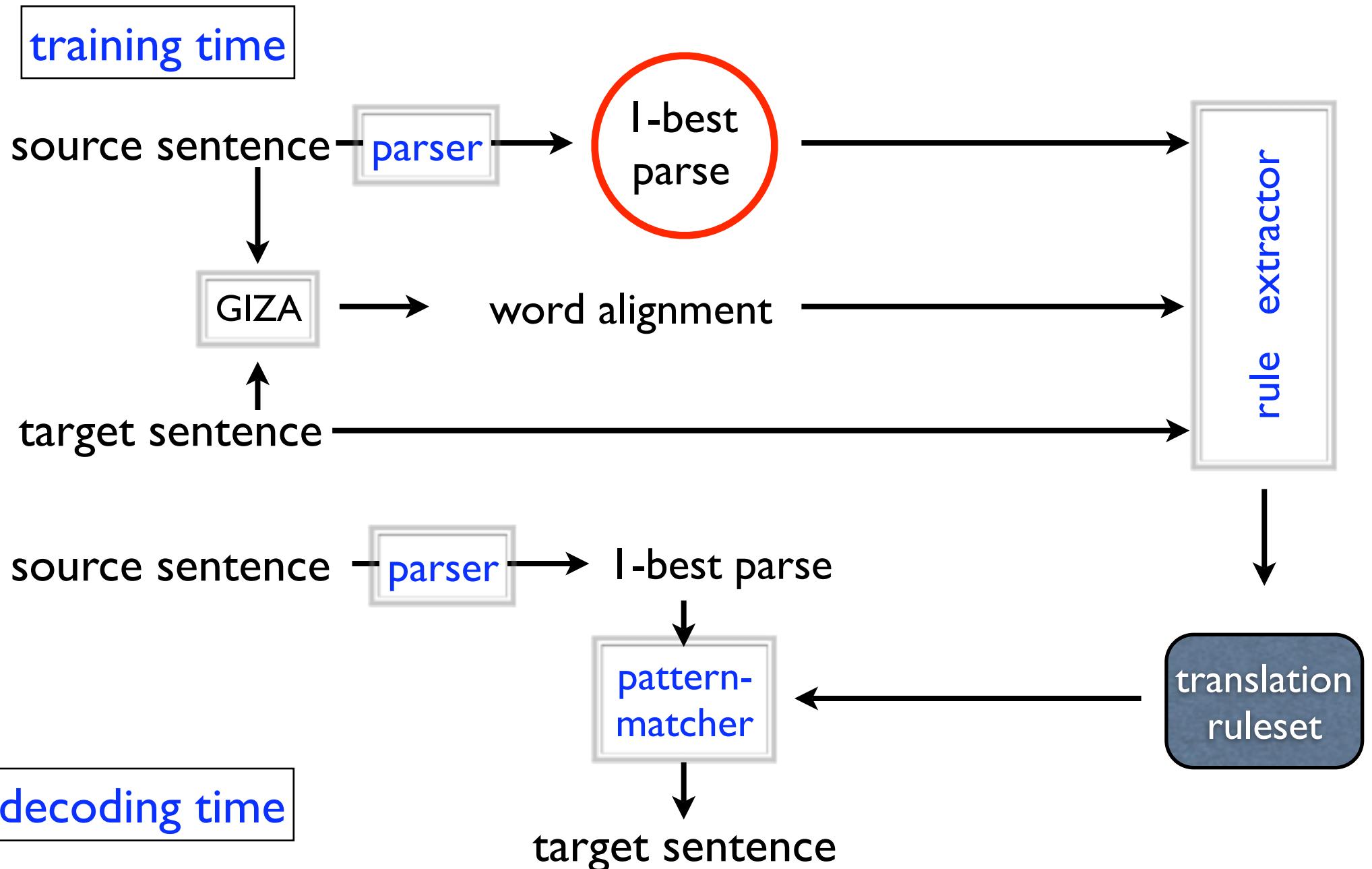


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decoding time

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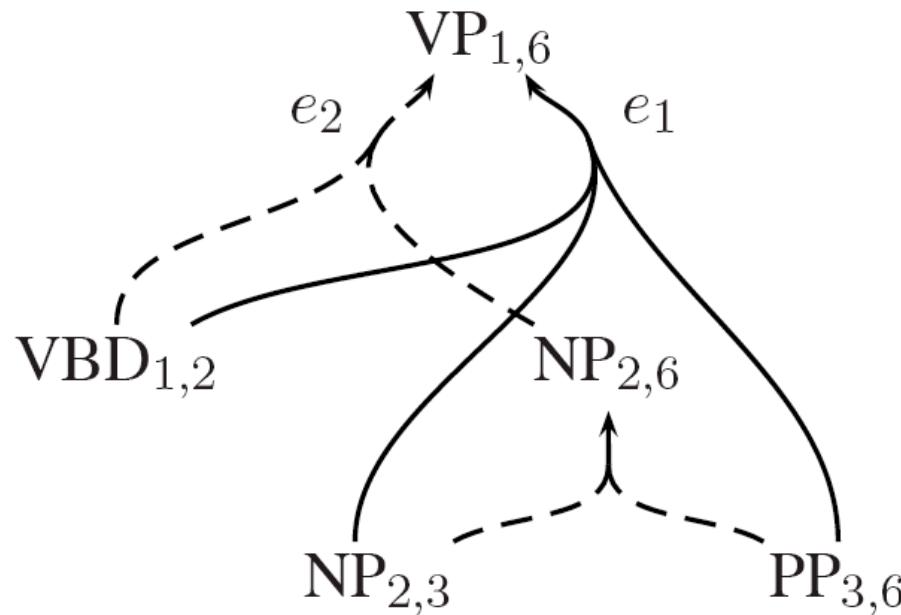
decoding time

# Outline

- Background: Tree-based Translation and Rule Extraction
- Forest-based Rule Extraction
  - Background: Parse Forest
  - Forest-based Extraction
  - Inside-Outside Forest Pruning
  - Fractional Rule Counts
- Related Work
- Experiments

# Packed Forest

- a compact representation of many parses
  - by sharing common sub-derivations
  - polynomial-space encoding of exponentially large set

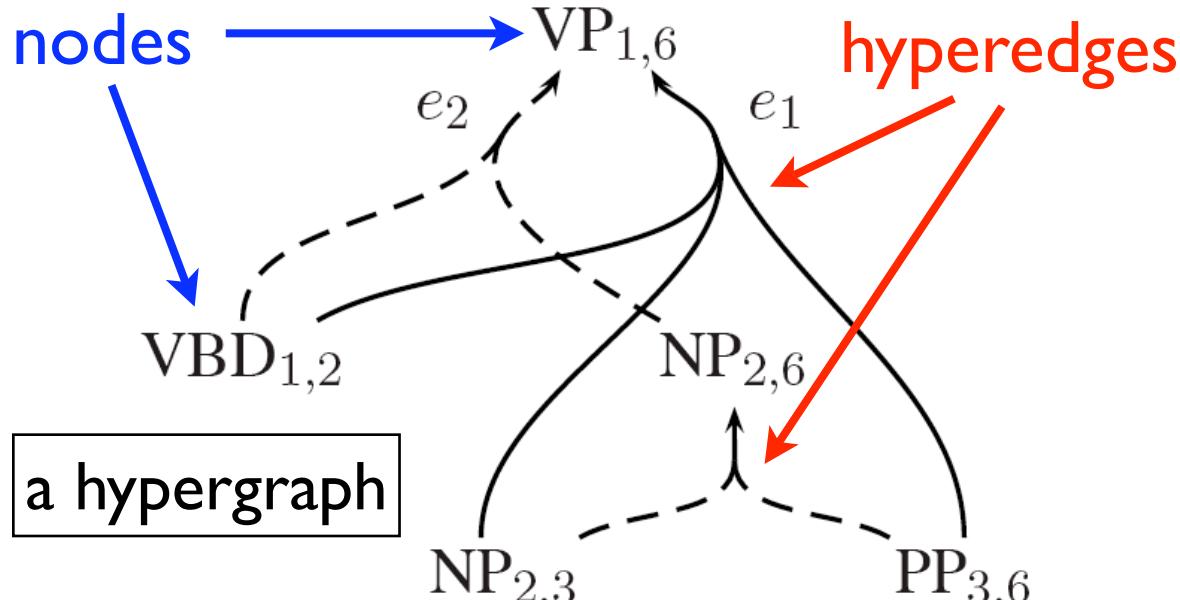


0 I 1 saw 2 him 3 with 4 a 5 mirror 6

$$e_1 \frac{\text{VBD}_{1,2} \quad \text{NP}_{2,3} \quad \text{PP}_{3,6}}{\text{VP}_{1,6}}$$

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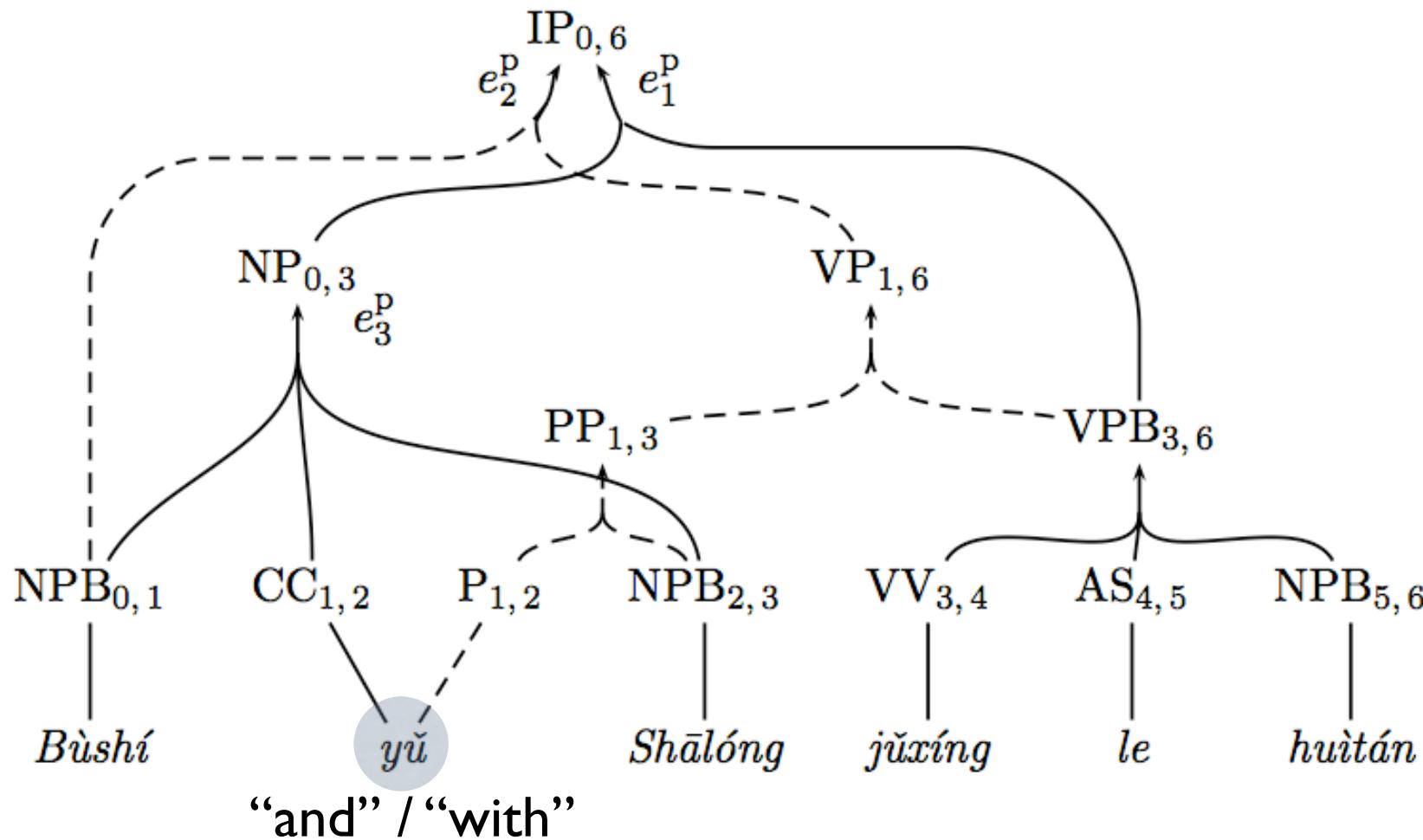


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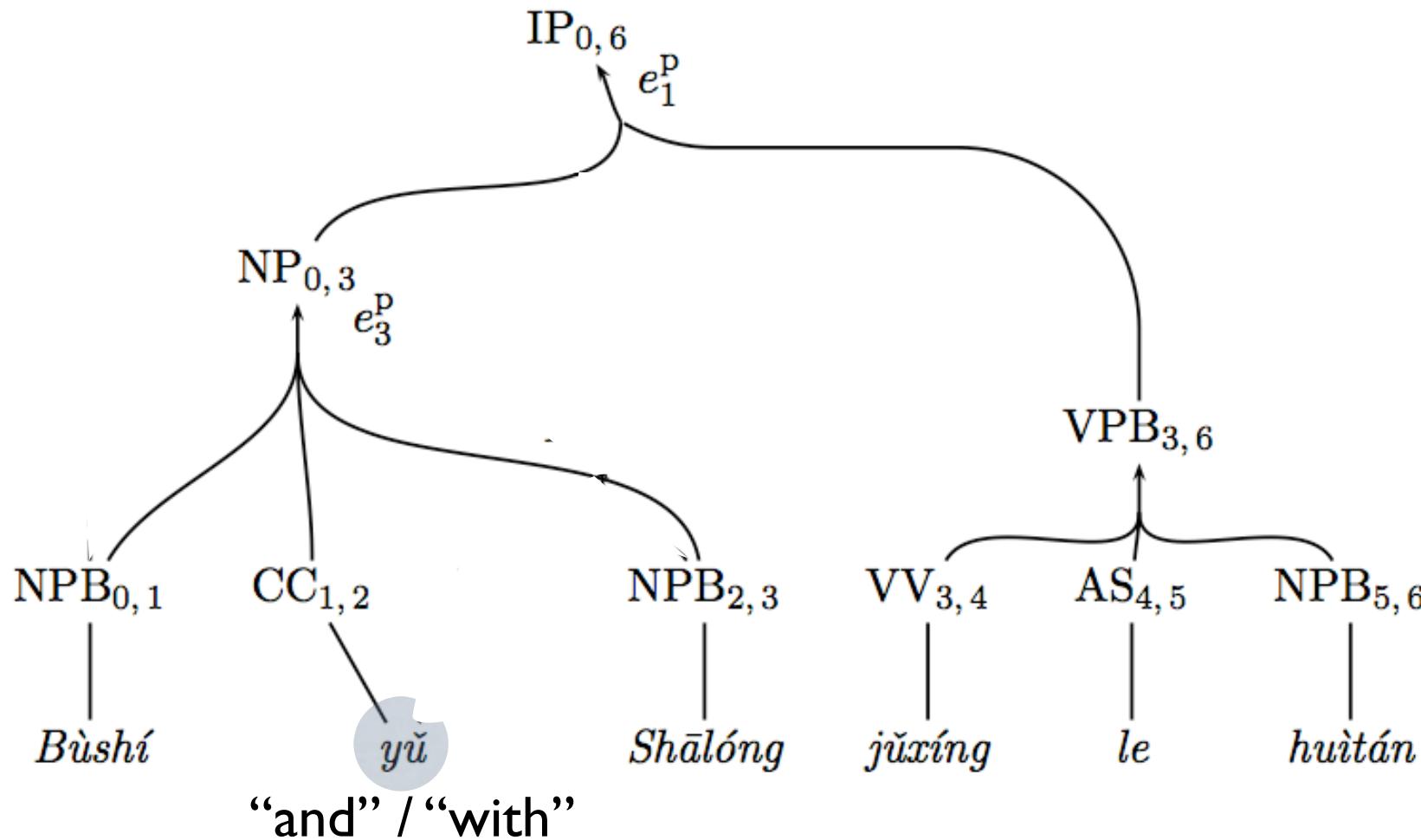
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- parse the input into a forest instead of 1-best tree
- Chinese *yu* can be either a CC (“and”) or P (“with”)



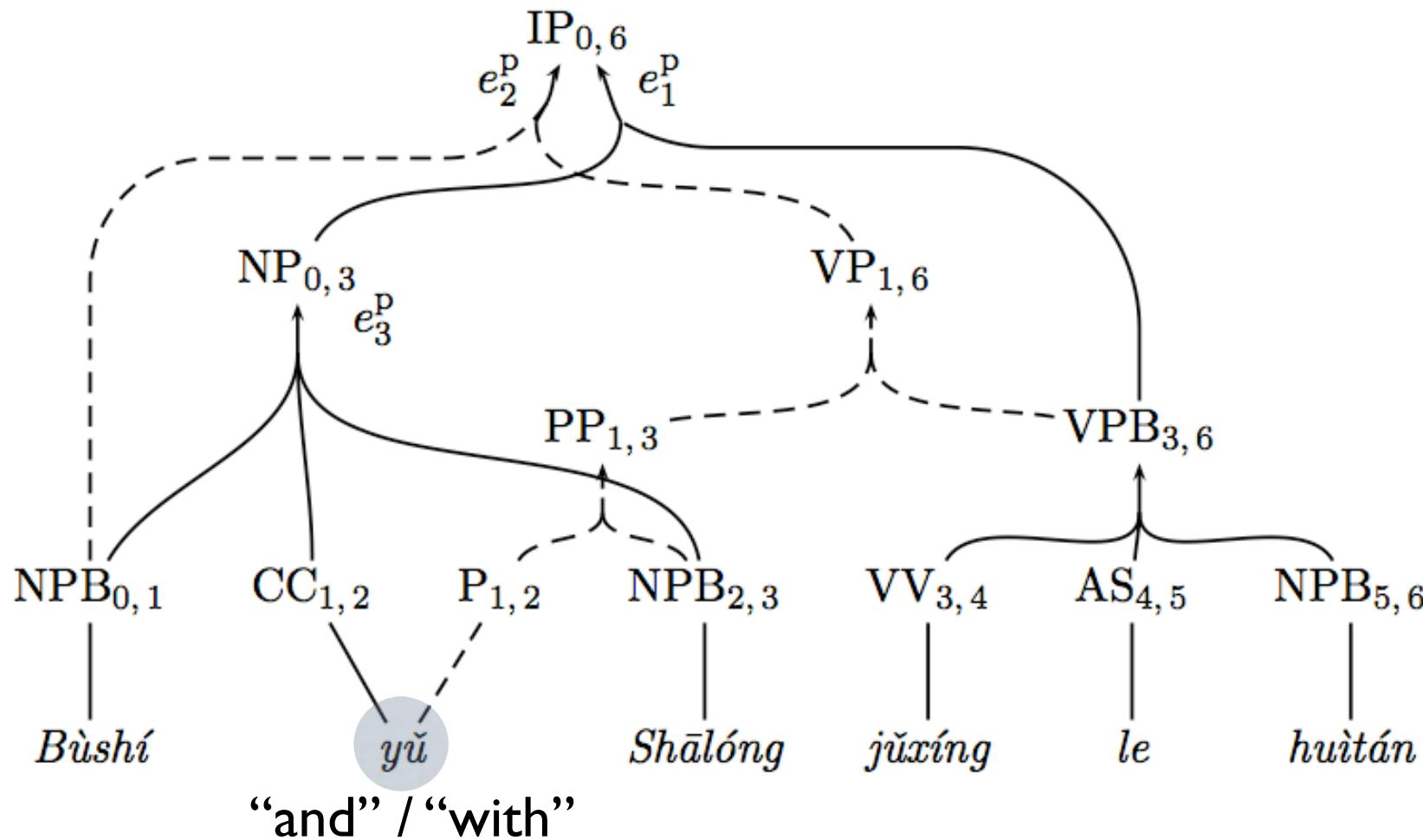
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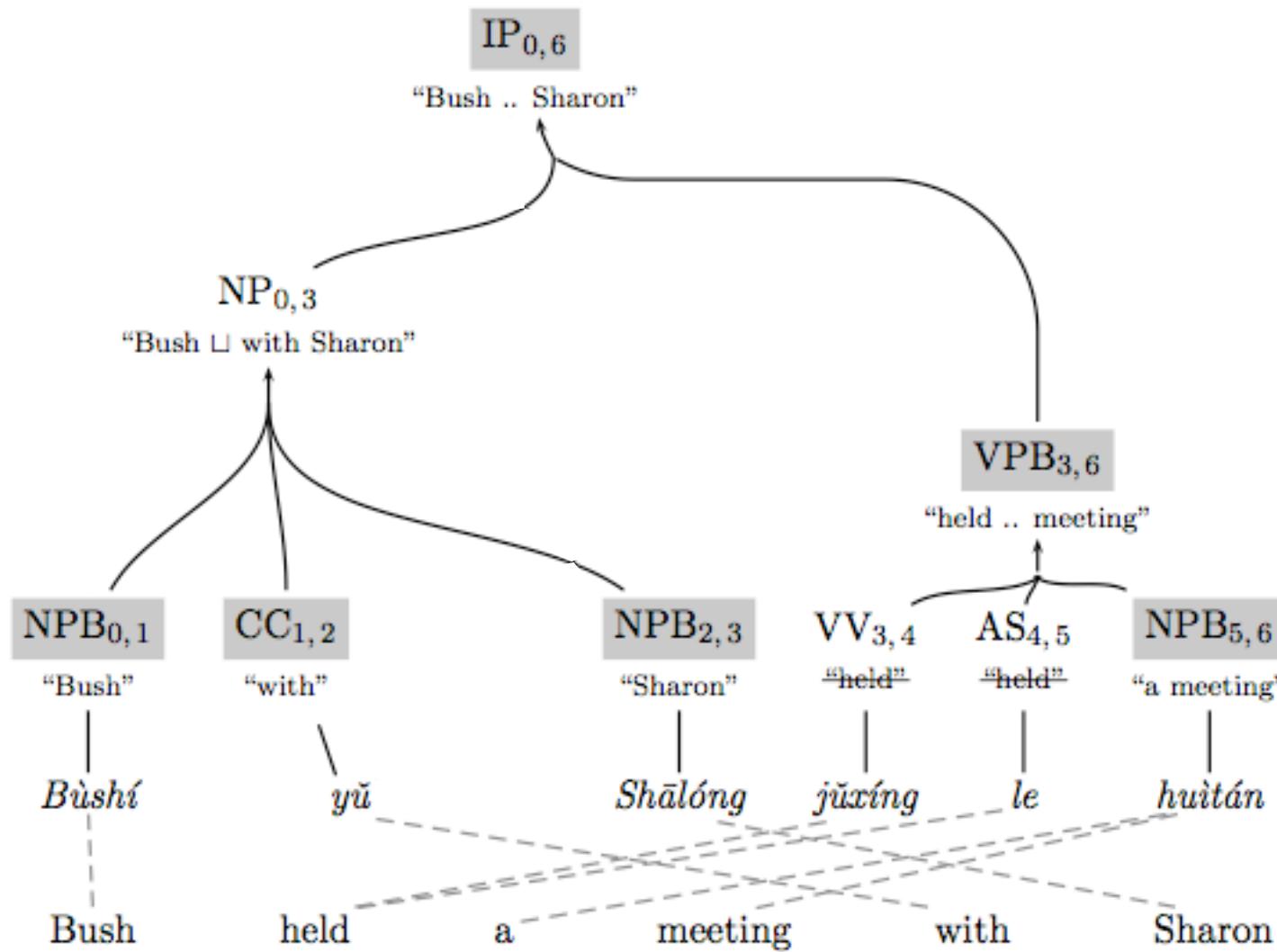
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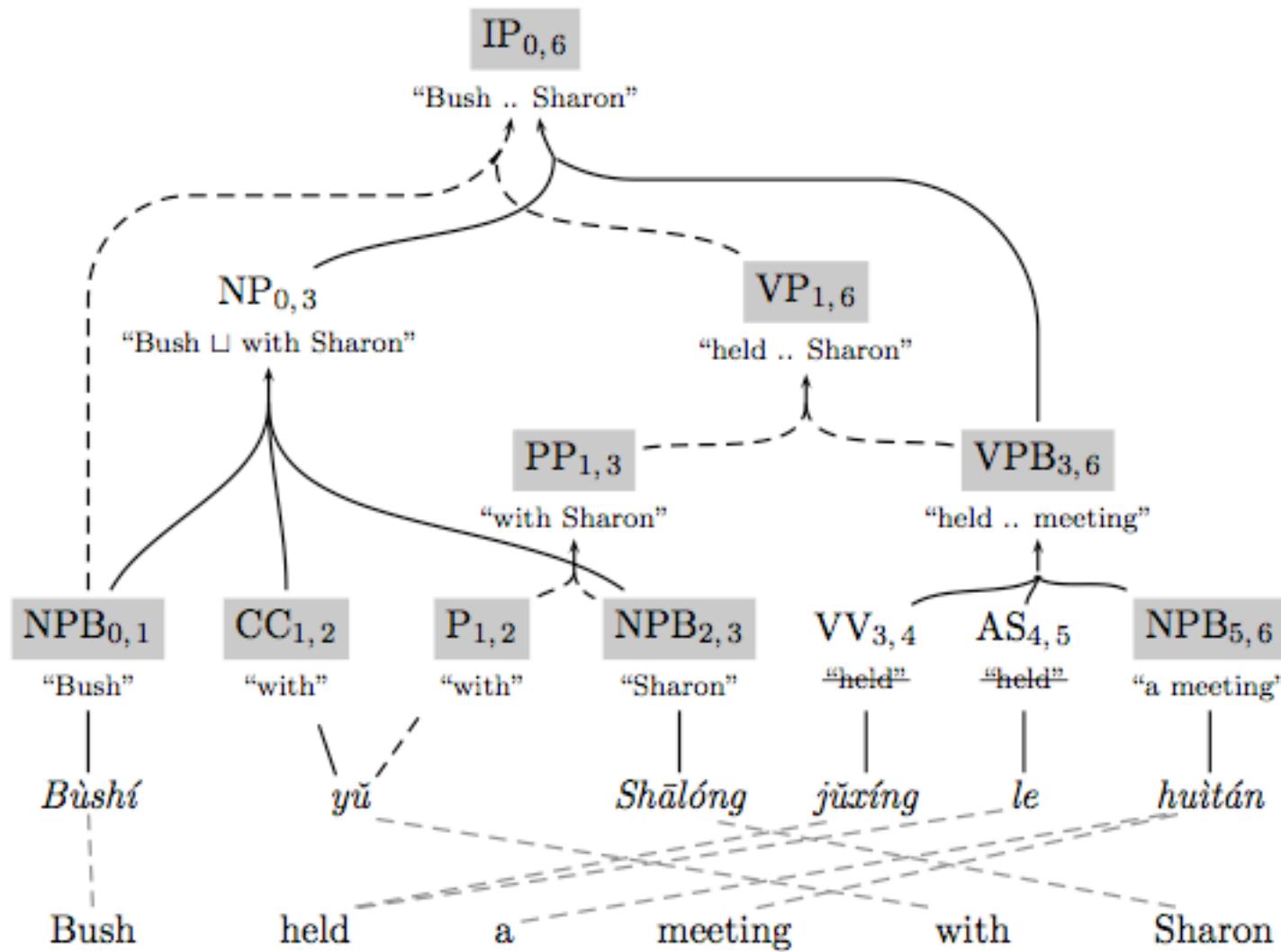
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- same at “where to cut”; different at “how to cut”



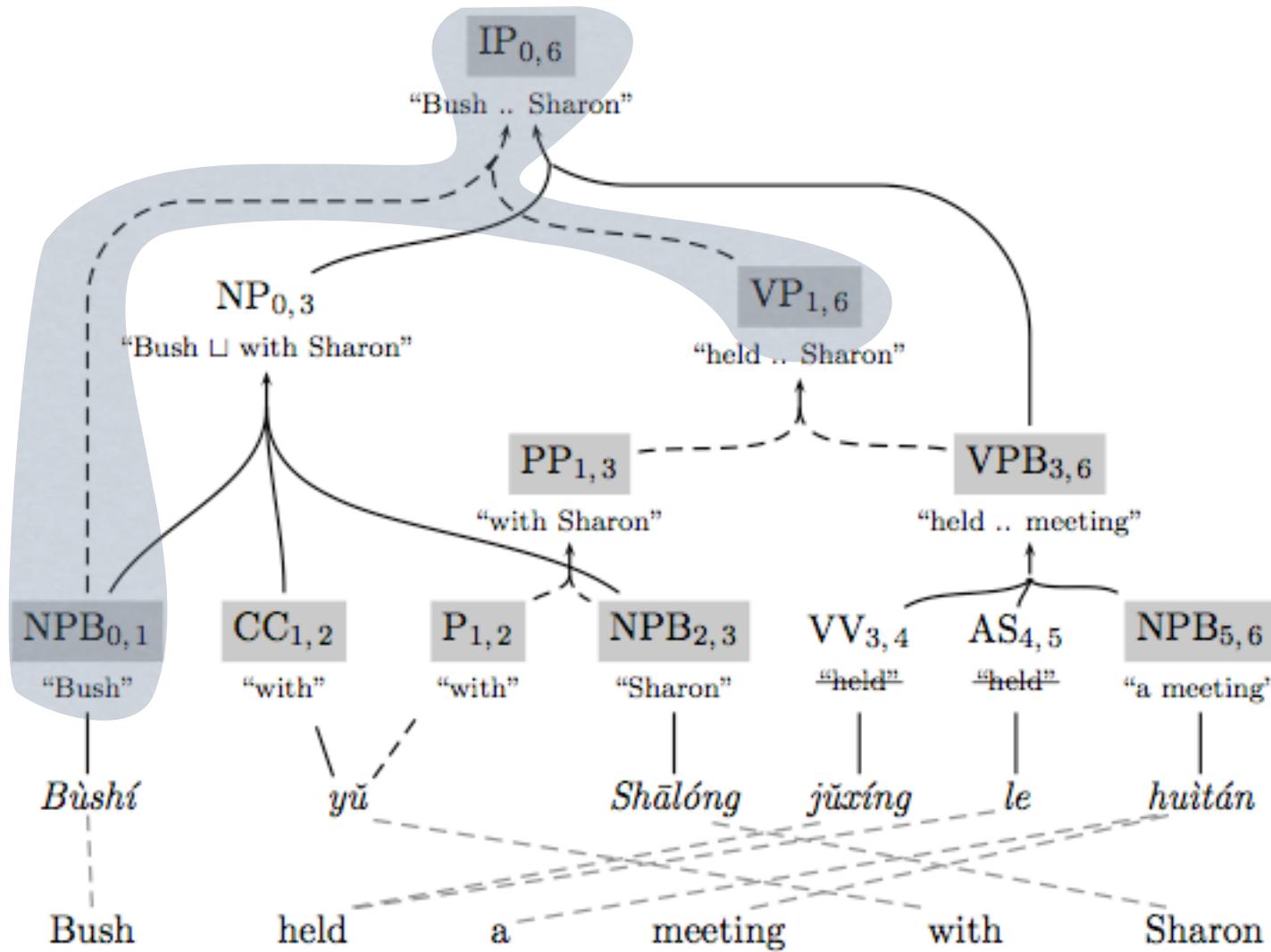
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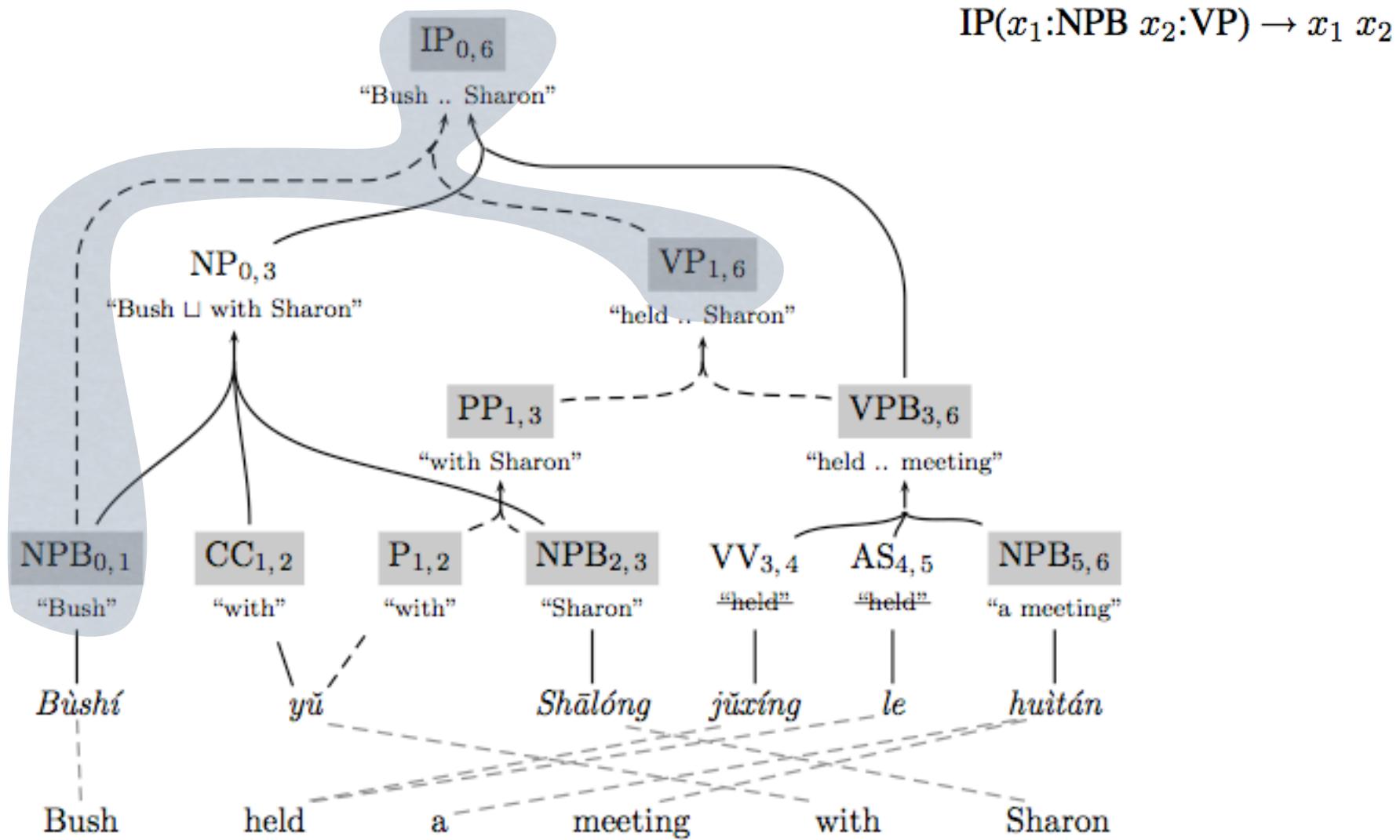
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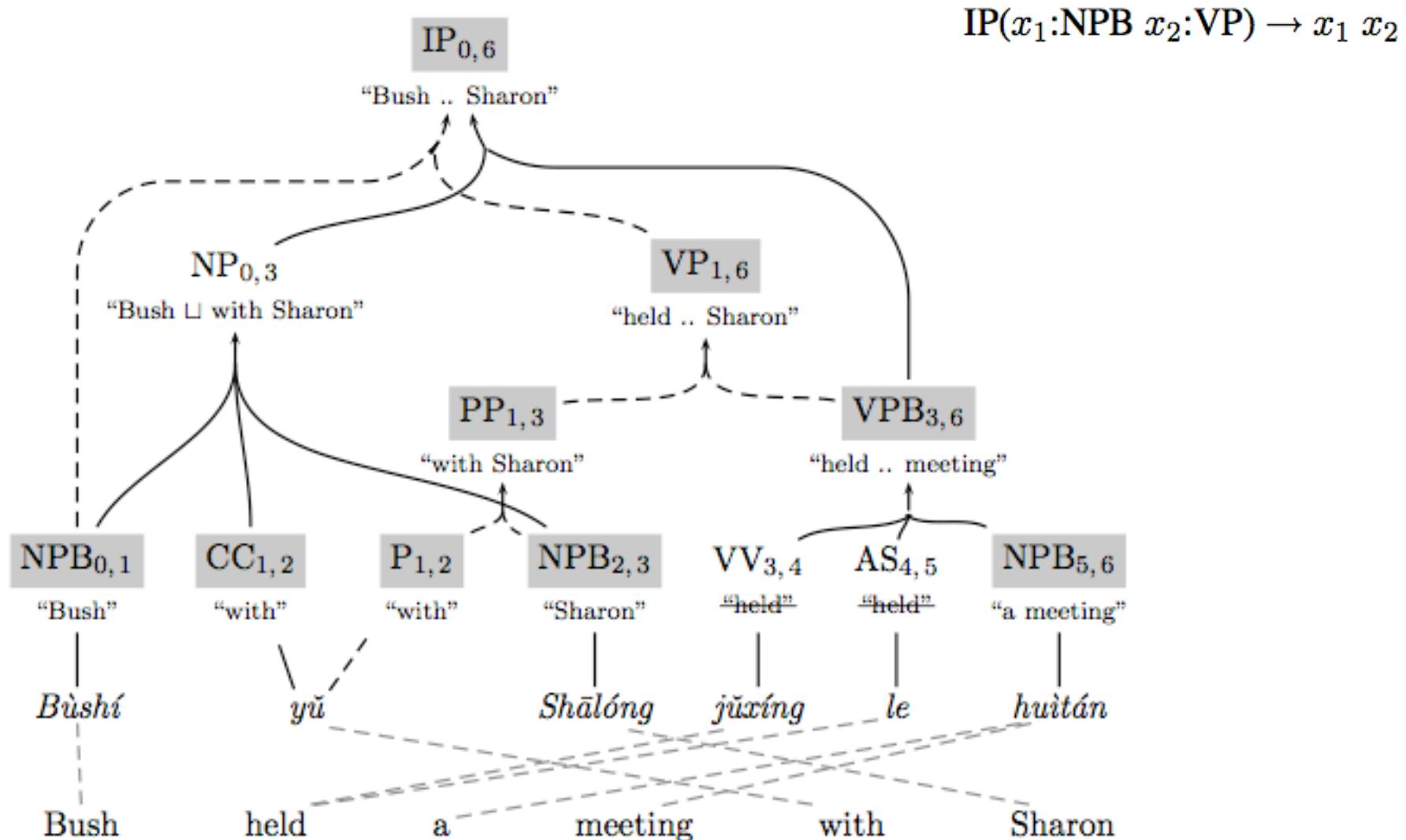
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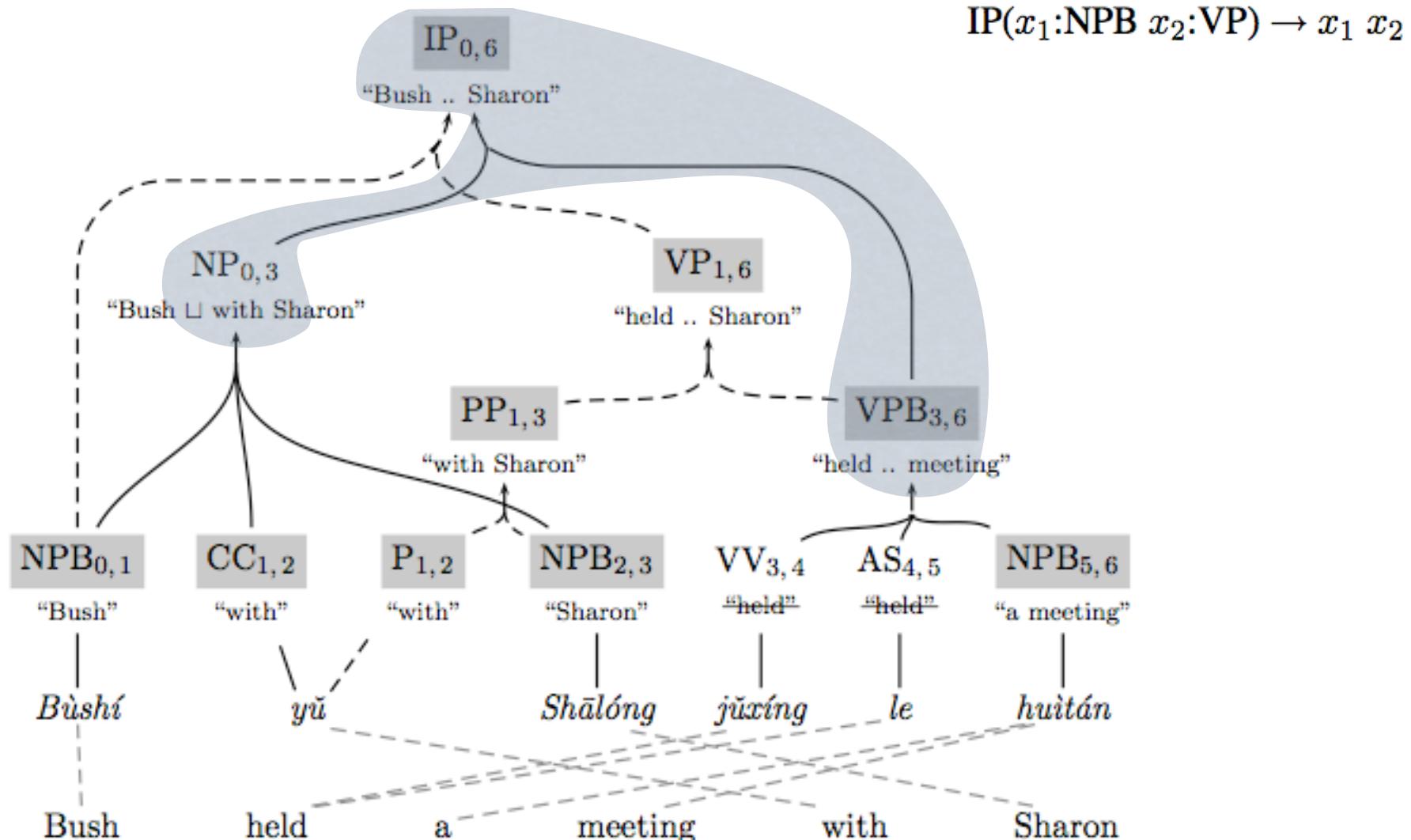
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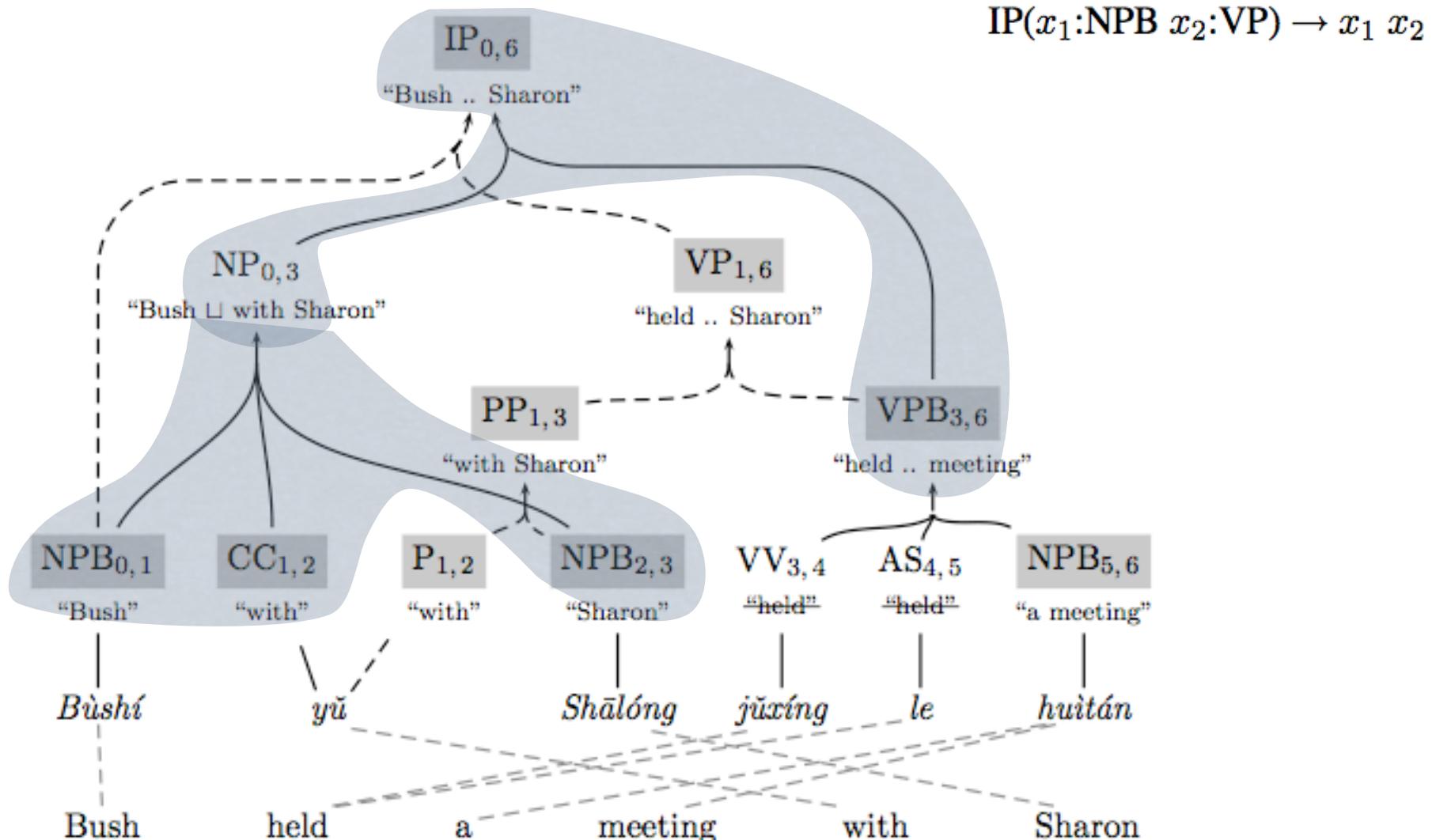
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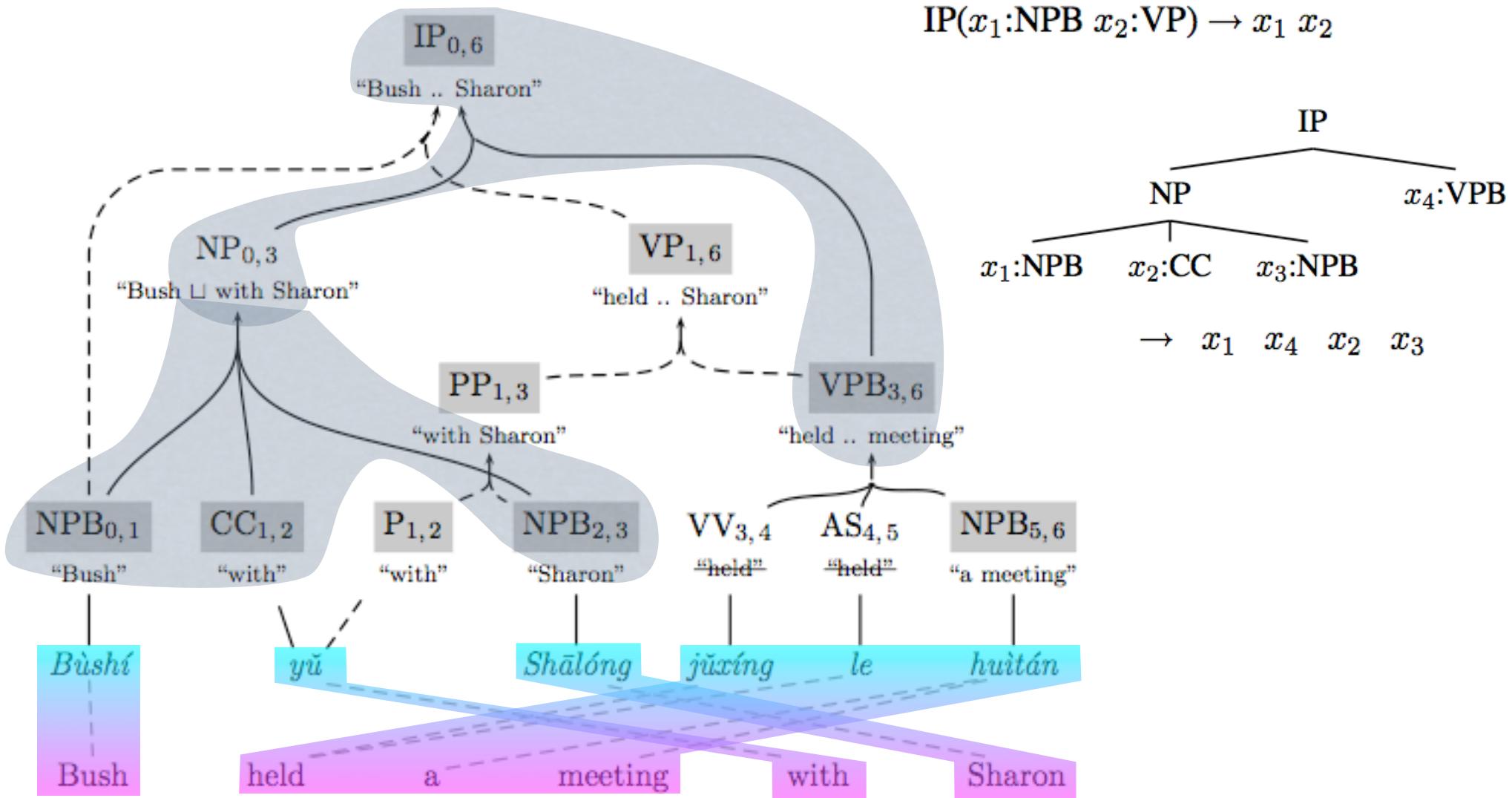
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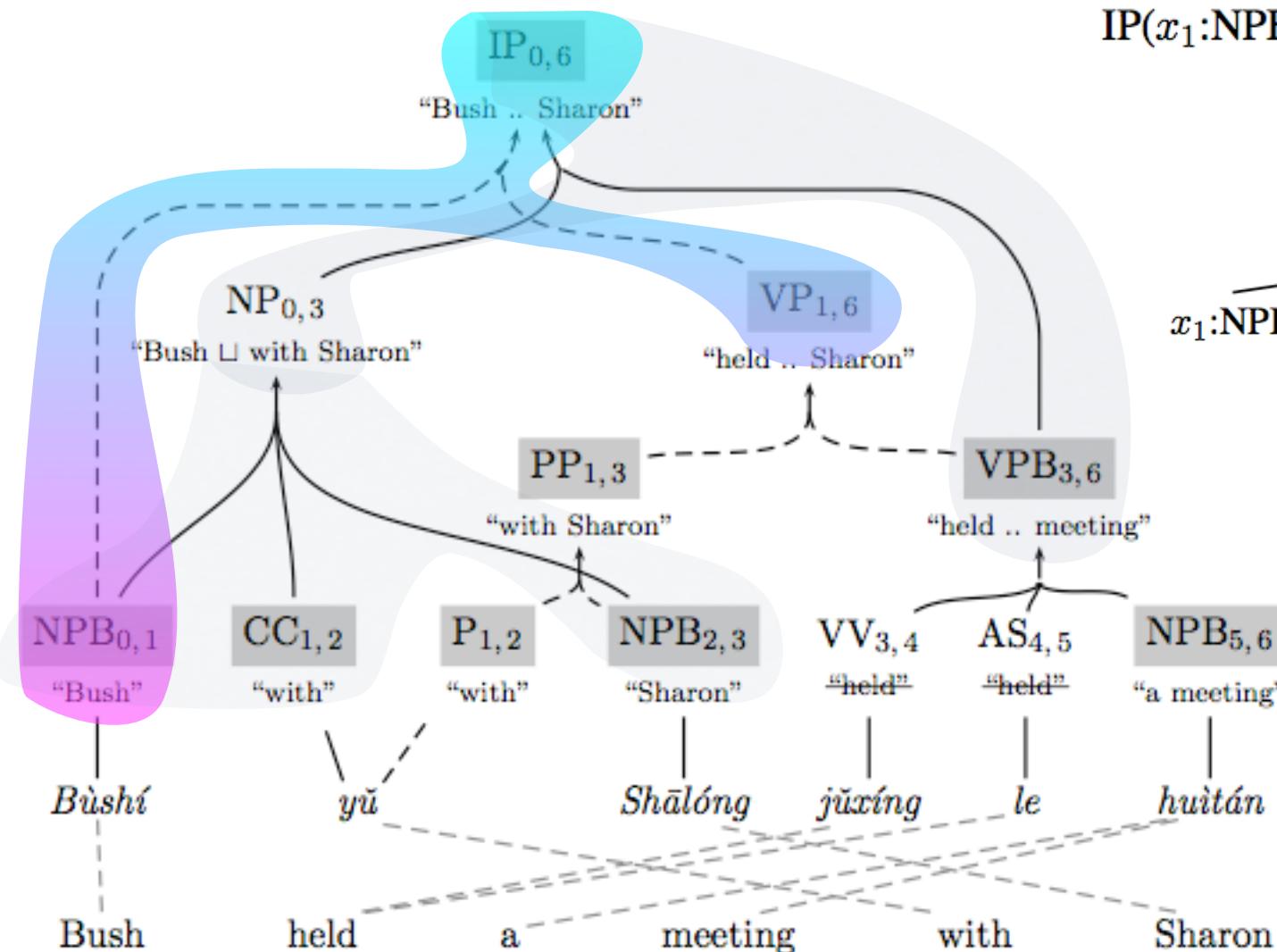
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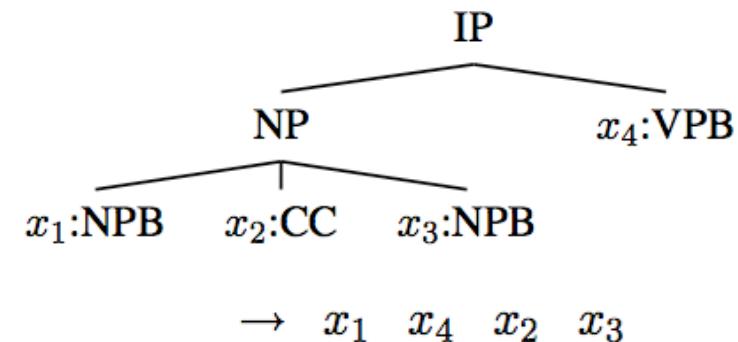


# Forest-based Rule Extraction

- forest can extract smaller chunks of rules

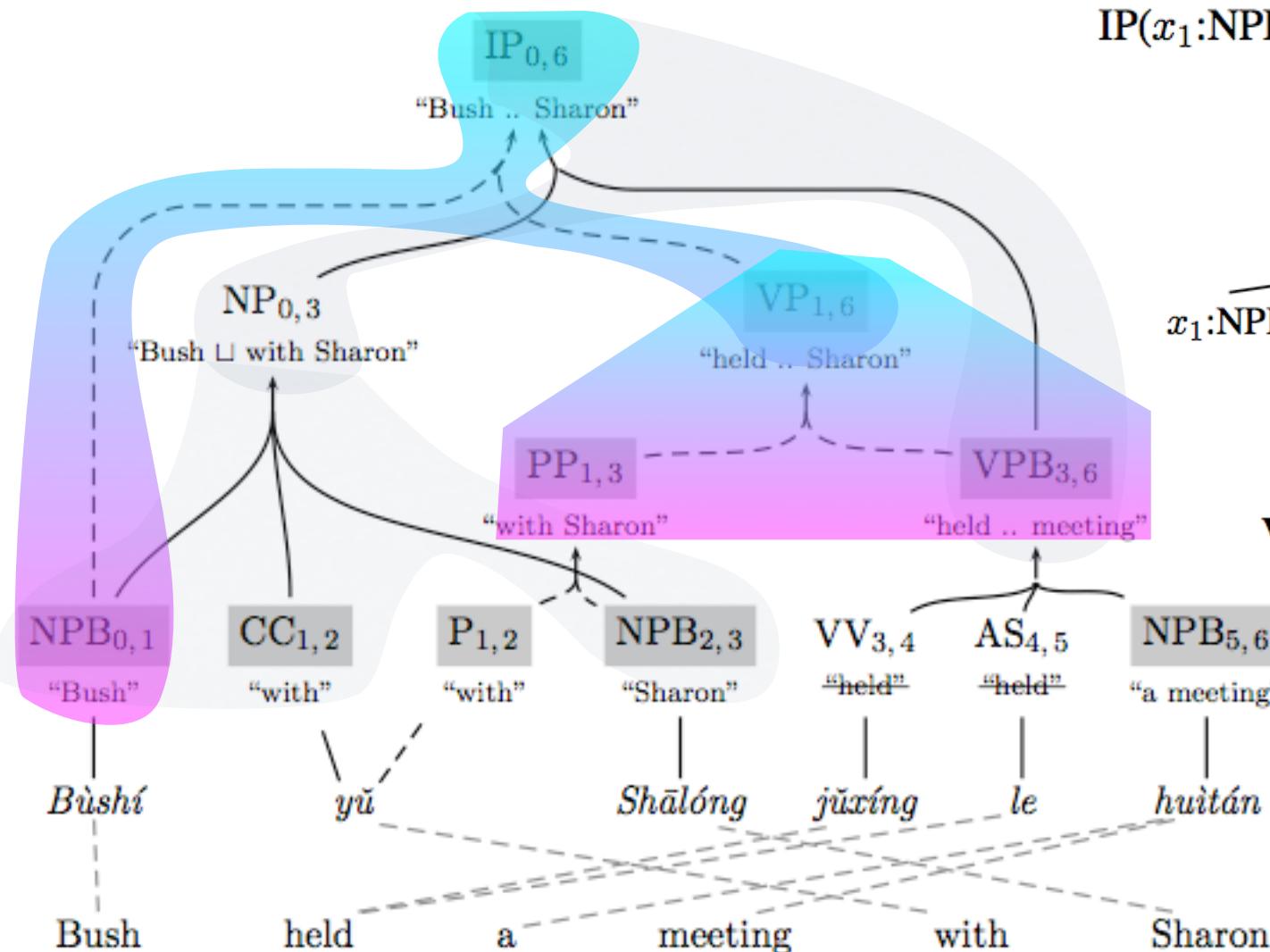


$$\text{IP}(x_1:\text{NPB} \ x_2:\text{VP}) \rightarrow x_1 \ x_2$$

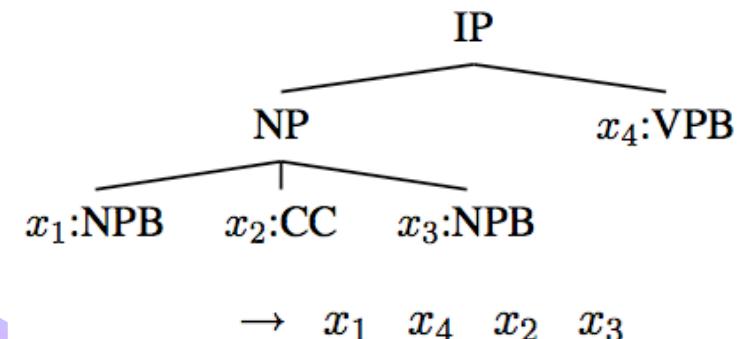


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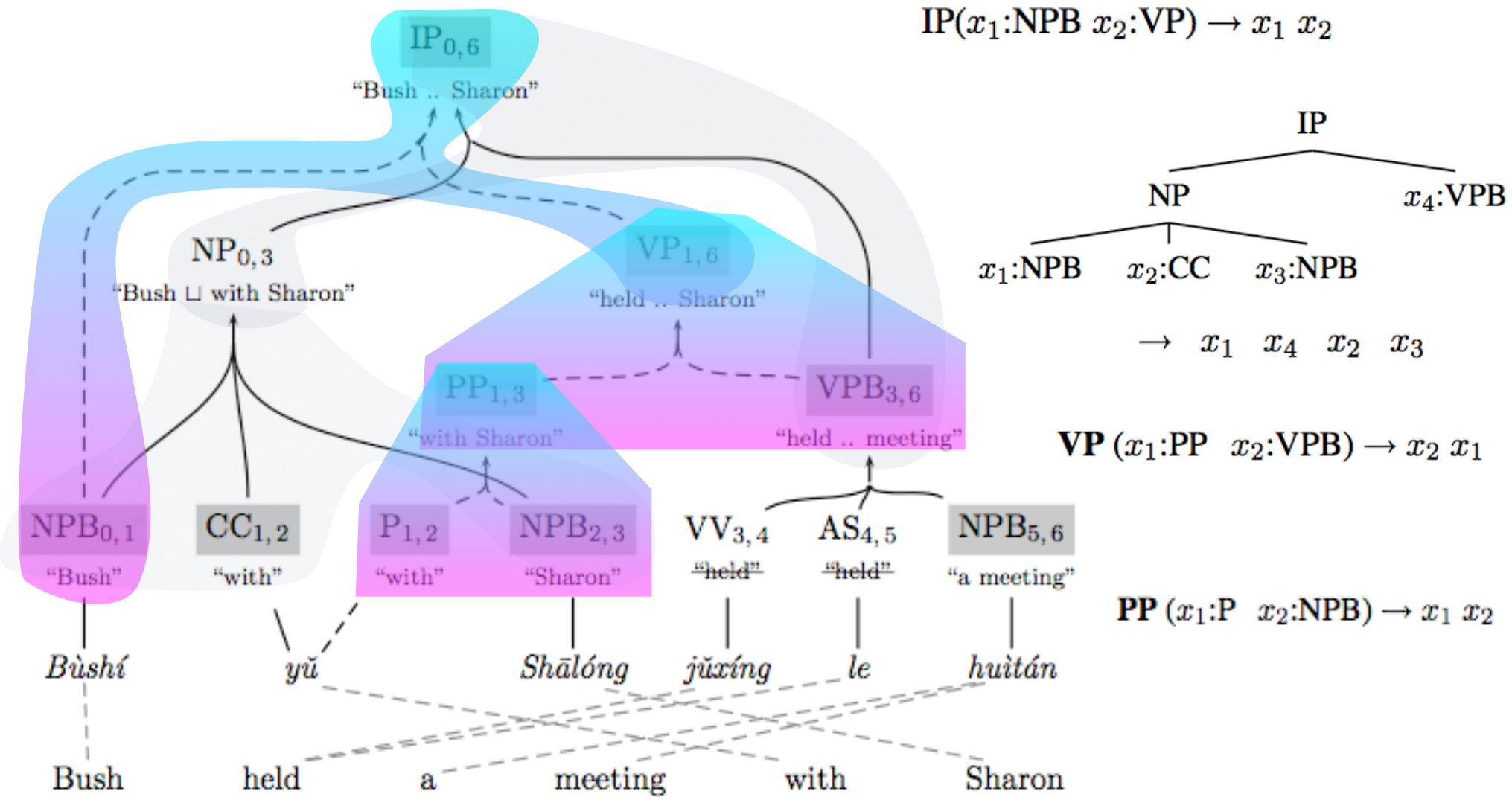
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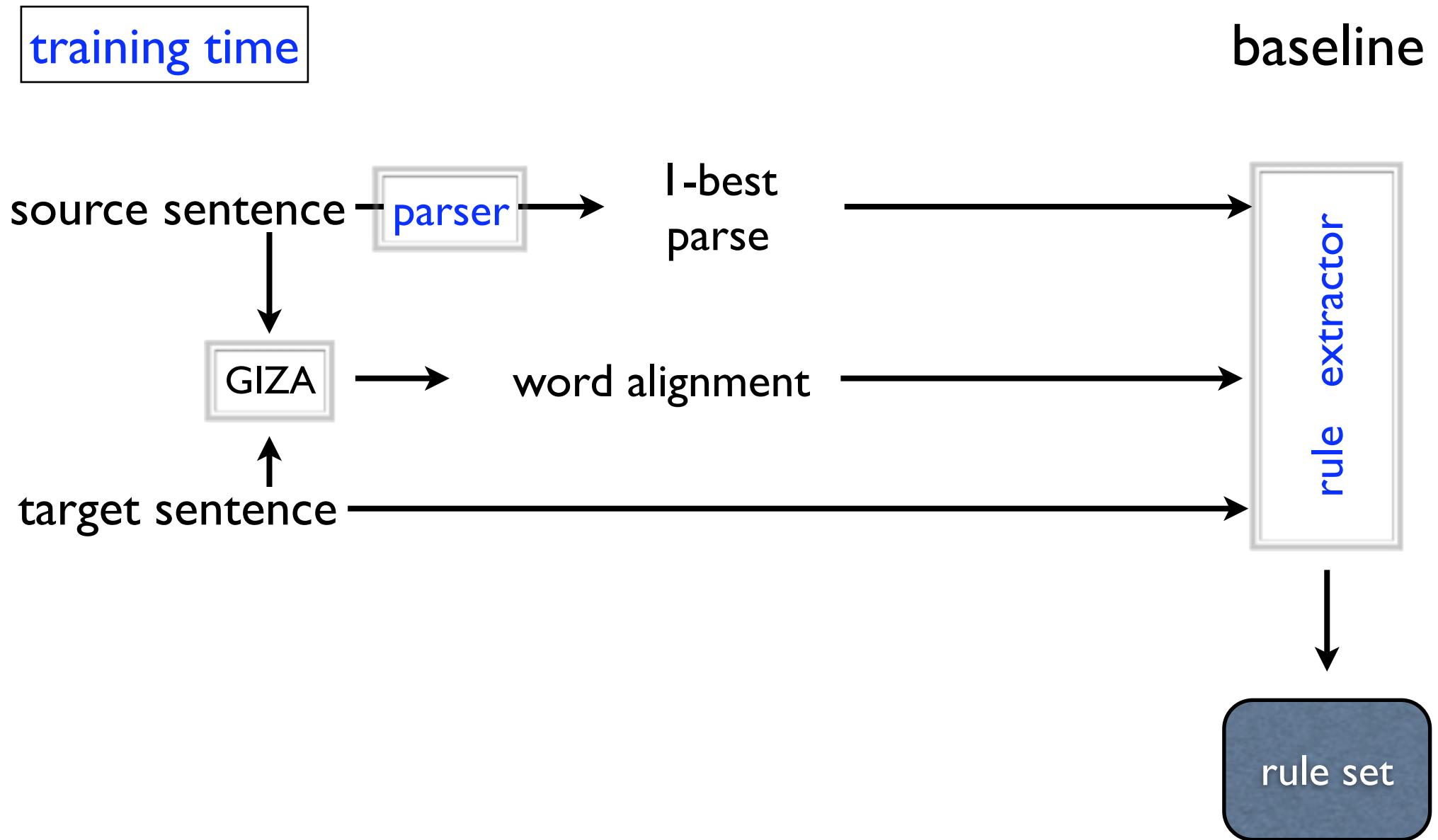
$VP(x_1:PP\ x_2:VPB) \rightarrow x_2\ x_1$

# Forest-based Rule Extraction

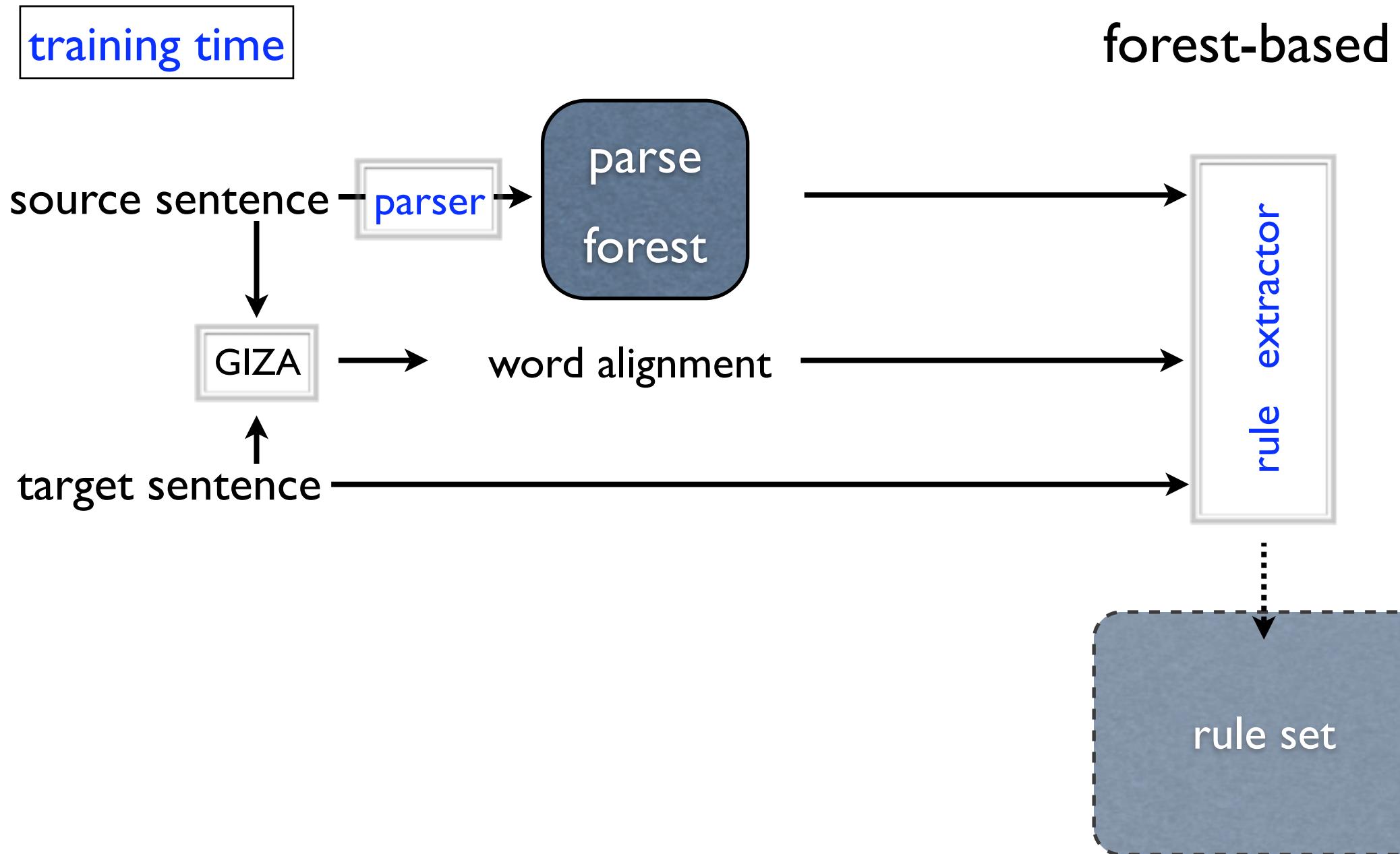
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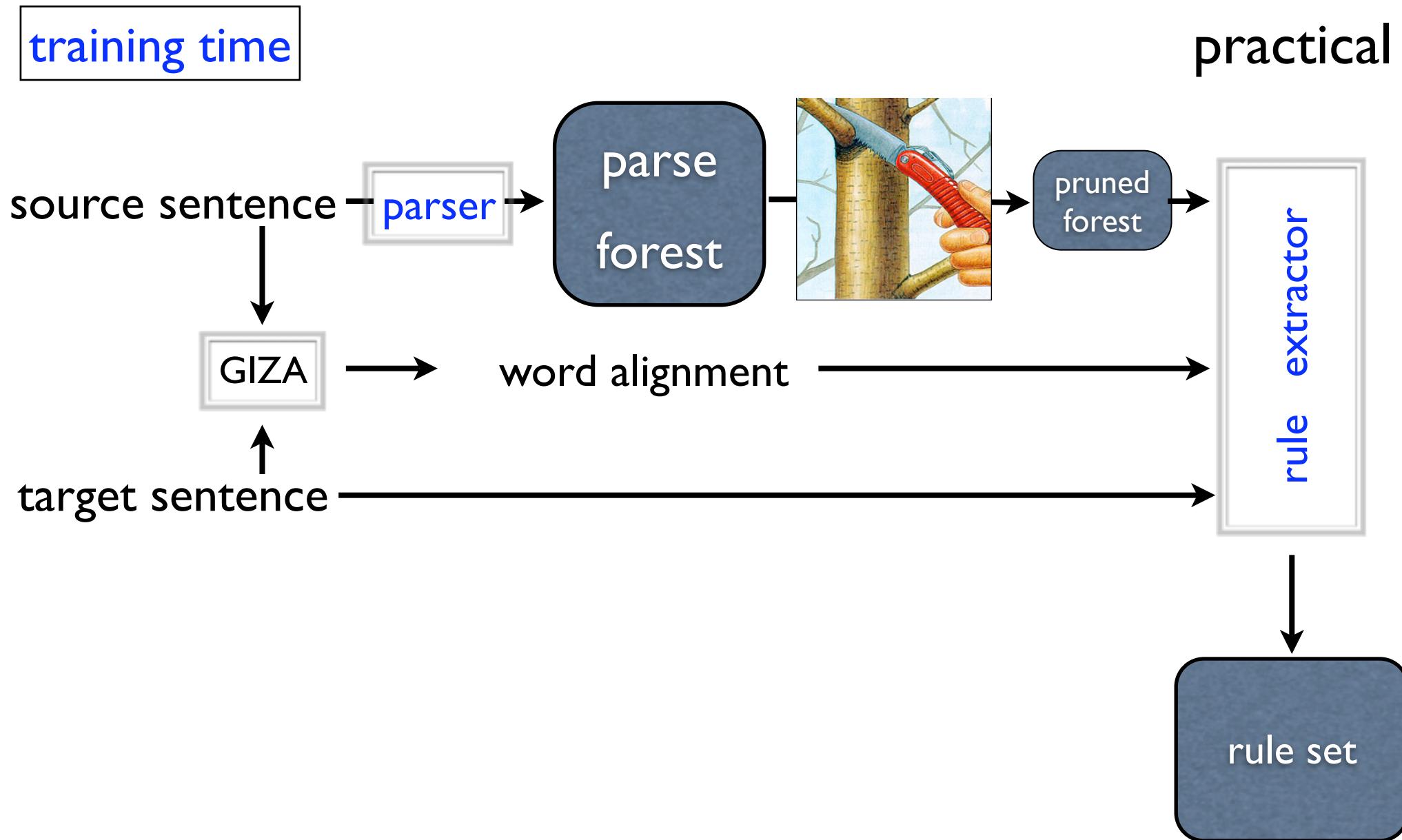
# Rule Extraction Pipeline



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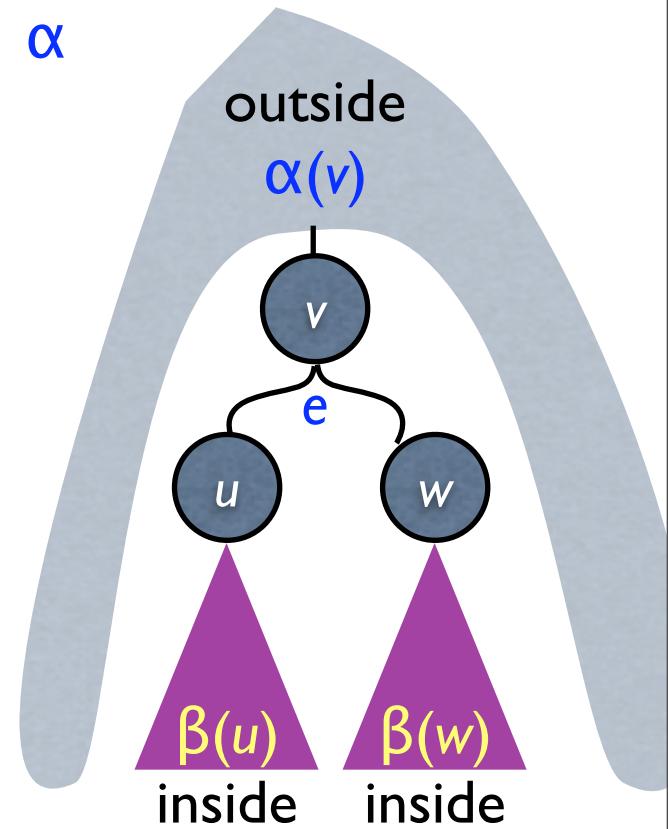
# Rule Extraction Pipeline



# Inside-Outside Forest Pruning

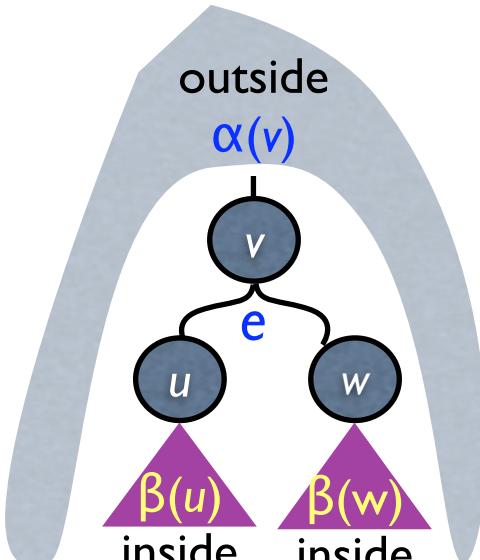
- prune *unpromising* hyperedges
  - cost of best derivation that traverses  $e$
- inside-outside, (max) marginal probs
  - first compute Viterbi inside  $\beta$ , outside  $\alpha$
- merit  $\alpha\beta(e) = \alpha(v) \cdot p(e) \cdot \beta(u) \beta(w)$ 
  - similar to “expected count” in EM
- prune away a hyperedge  $e$  if
$$\alpha\beta(e) / \beta_{\text{TOP}} > p$$
for some threshold  $p$ 

(amount of deviation from 1-best derivation)



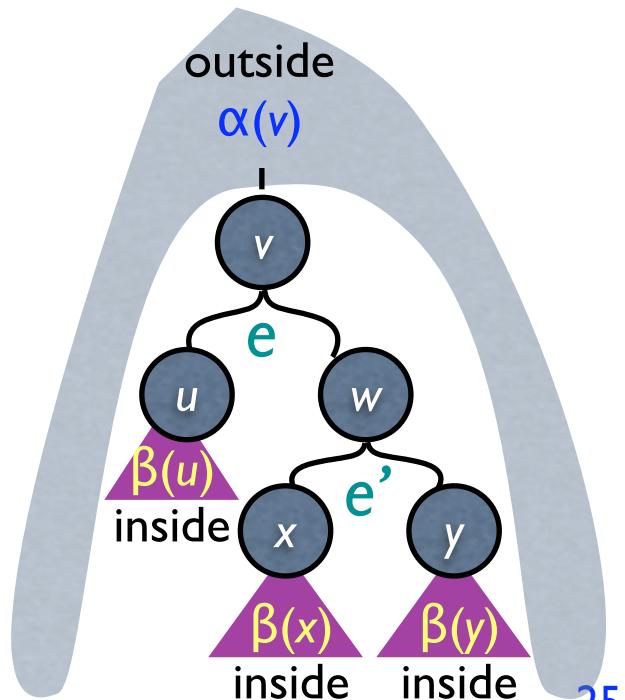
# Fractional Rule Counts

- tree-based: every rule extracted gets a unit count
- forest-based: should penalize rules extracted from non 1-best parses
  - each rule gets a **fractional count** based on parse hyperedges
  - same idea as forest pruning: inside-outside merit

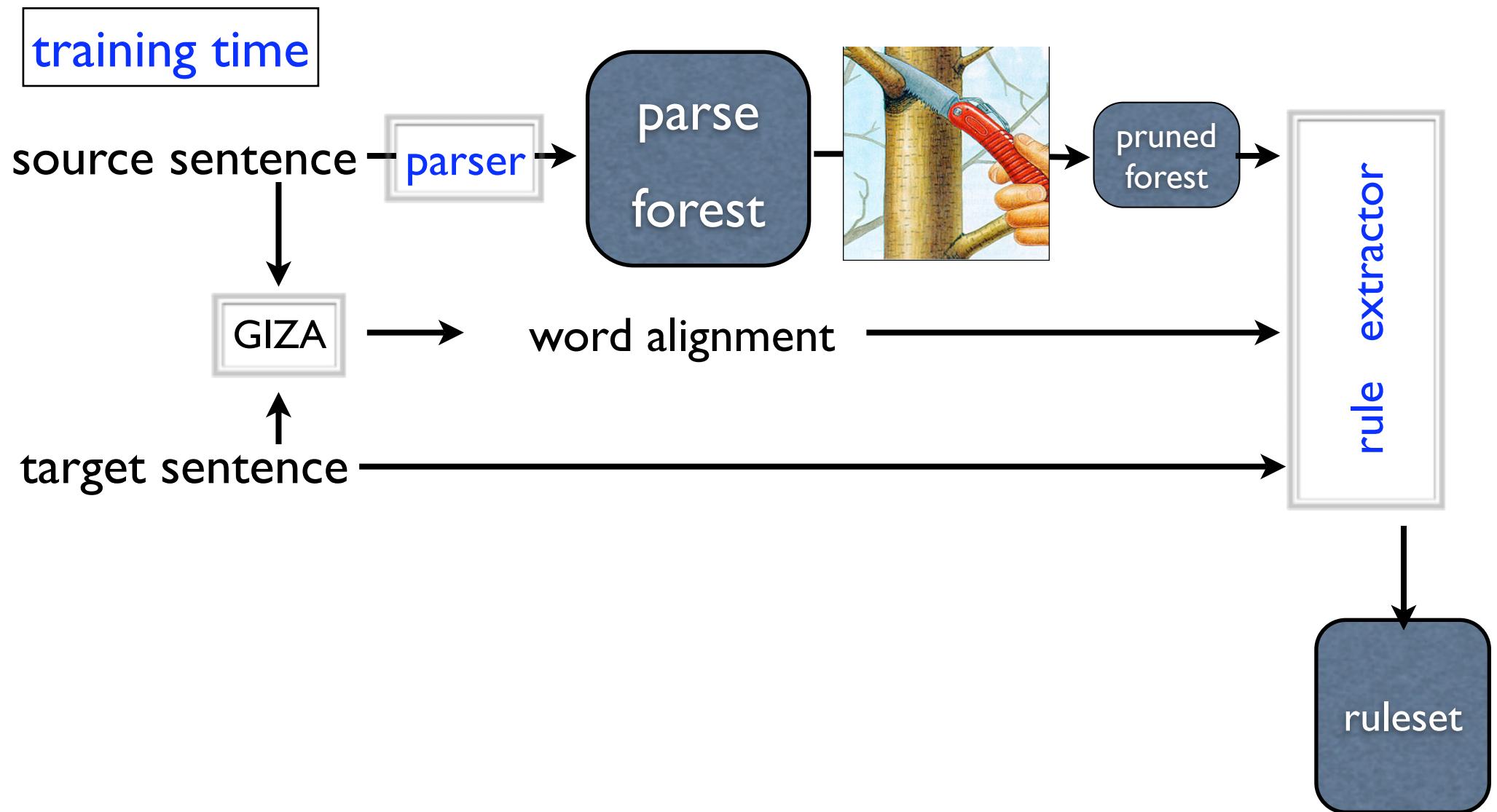


$$\begin{aligned}\alpha\beta(r) &= \alpha\beta(\{e, e'\}) = \alpha(v) \\ &\cdot p(e) p(e') \\ &\cdot \beta(u)\beta(x)\beta(y)\end{aligned}$$

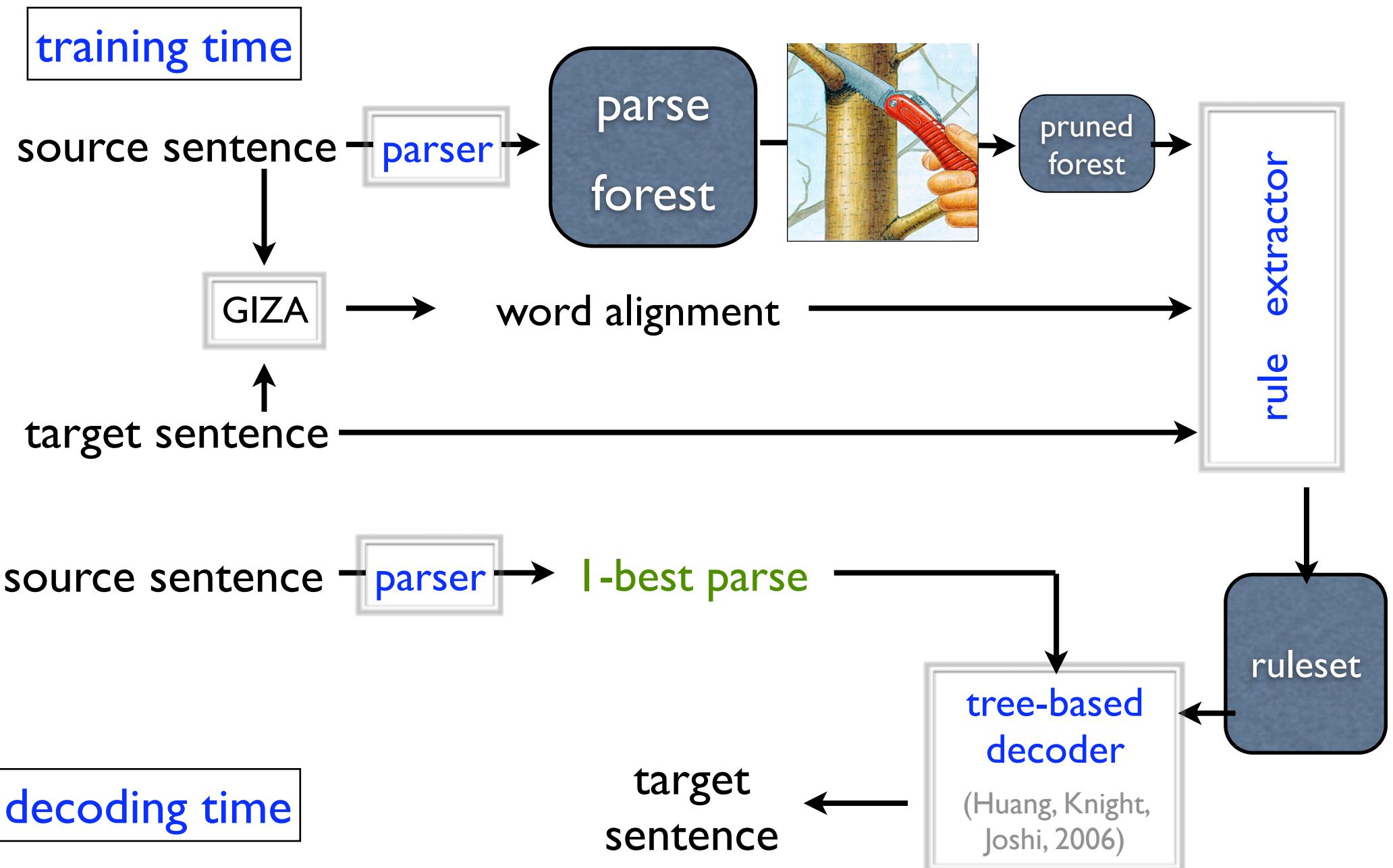
$$\text{count}(r) = \alpha\beta(r) / \beta(\text{TOP})$$



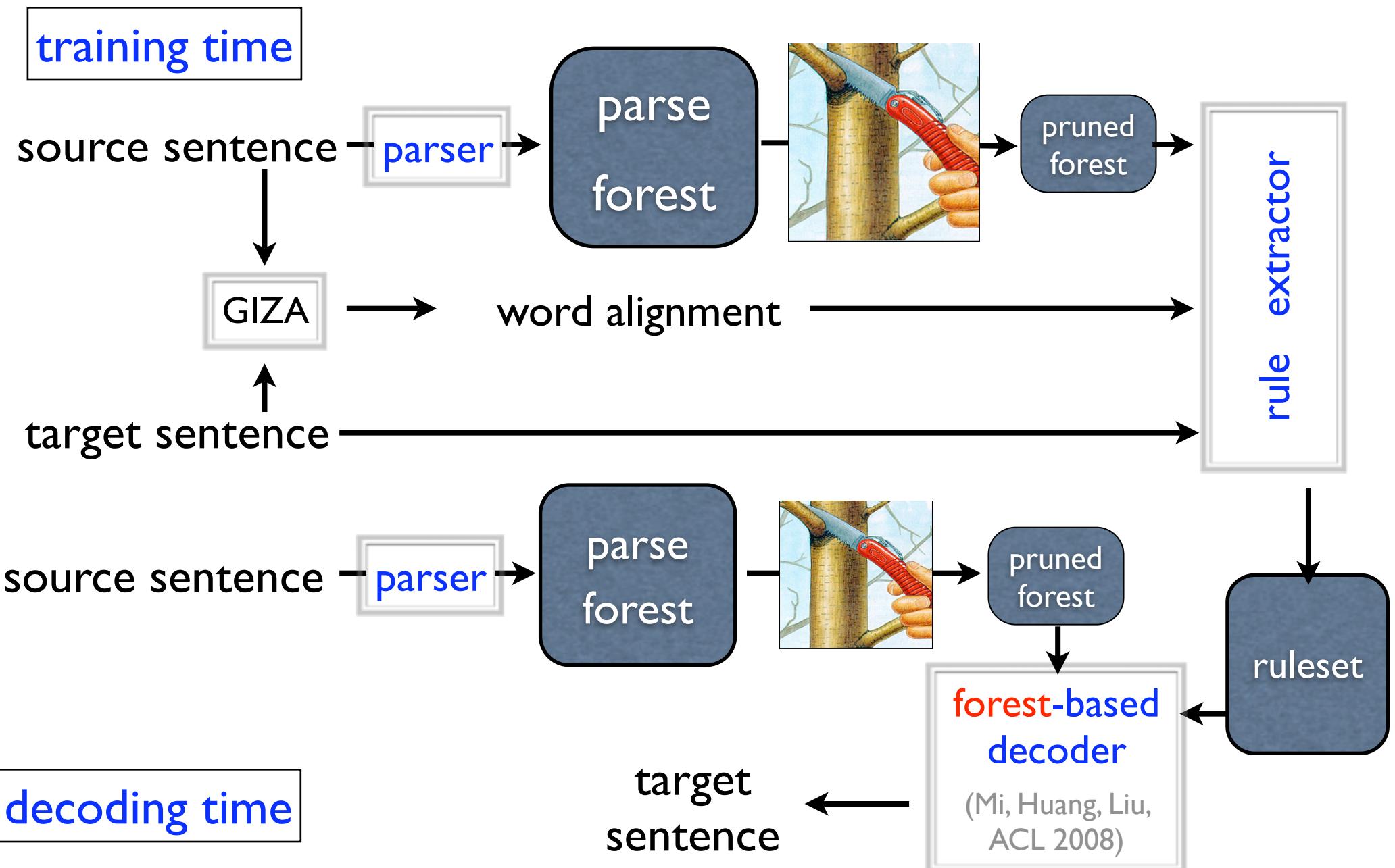
# The Whole Forest Pipeline



# The Whole Forest Pipeline



# The Whole Forest<sup>2</sup> Pipeline



# Related Work

- forest in rule extraction
  - Wang, Knight, Marcu (2007) pack **different binarizations** of a **single parse tree** into a binarization forest
  - we use a real parse forest of many different parses
  - then use EM to guess best binarization for each parse; real rules only extracted from one single binarized tree
- multiple parses for rule extraction
  - Venugopal et al (2008) use *k*-best trees; negative results
  - we will show small improvement from *k*-best trees, but big improvement from forests

# Experiments

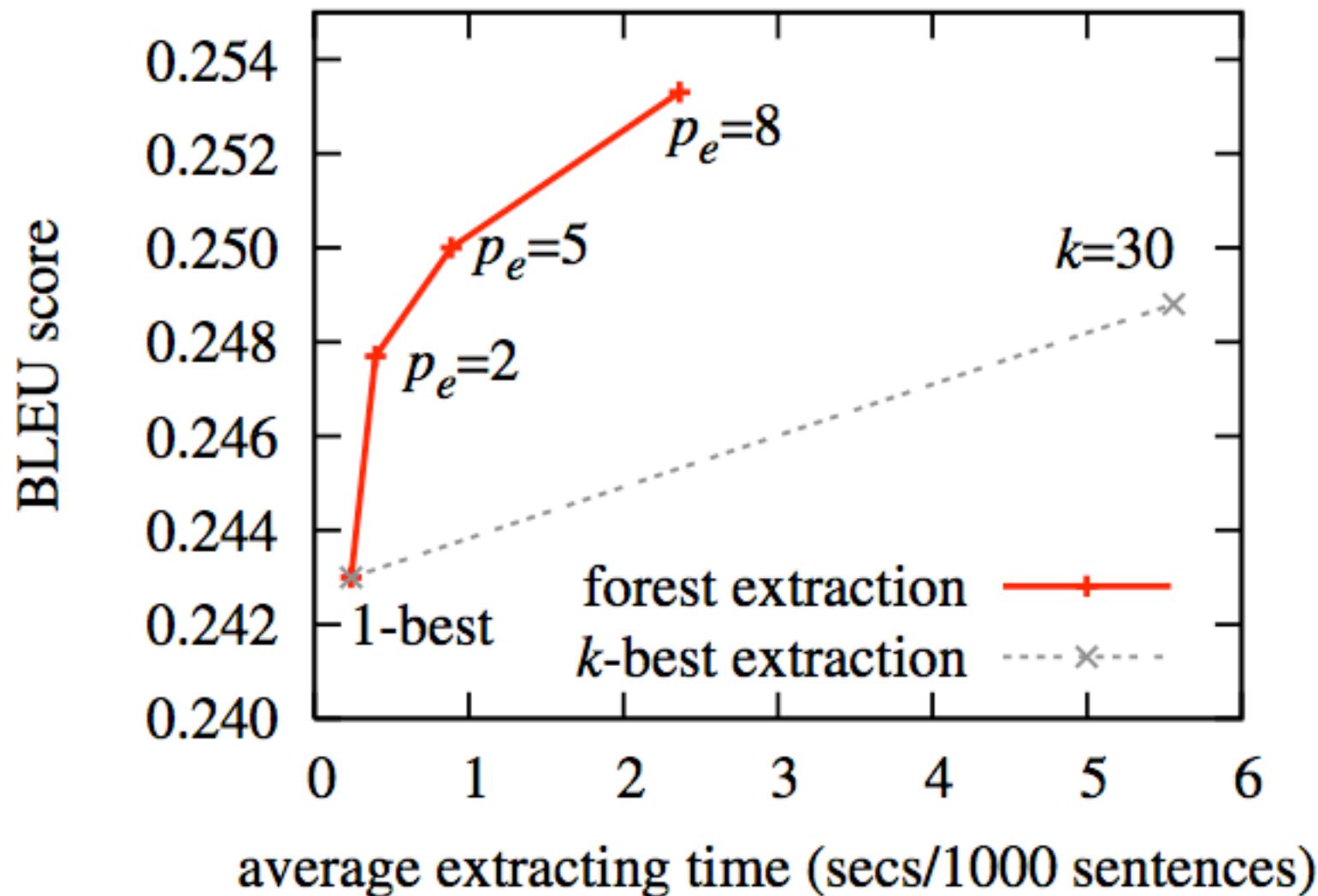
both small-scale and large scale

# Small-Scale Experiments

- Chinese-to-English translation
  - on a tree-to-string system similar to (Liu et al, 2006)
- 31k sentences pairs (0.8M Chinese & 0.9M English words)
- GIZA++ aligned
- trigram language model trained on the English side
- dev: NIST 2002 (878 sent.); test: NIST 2005 (1082 sent.)
- Chinese-side parsed by the parser of Xiong et al. (2005)
  - modified to output a forest for each sentence (Huang 2008)
- 1-best<sup>2</sup> baseline: 0.2430; Pharaoh: 0.2297

# Forest vs. $k$ -best Extraction

1.0 Bleu improvement over 1-best,  
twice as fast as 30-best extraction



# Large-Scale Experiments

- FBIS: 239k sentence pairs (7M/9M Chinese/English words)
- forest in both extraction and decoding
- forest<sup>2</sup> results is 2.5 points better than l-best<sup>2</sup>
  - and outperforms Hiero (by quite a bit)

decoding on ...

	l-best tree	forest
l-best tree	0.2560	0.2674
30-best trees	0.2634	0.2767
forest	0.2679	<b>0.2816</b>
Hiero		0.2738

# Translation Examples

- **src** 鲍威尔 说 与 阿拉法特 会谈 很 重要  
Baoweir shuo yu Alafate huitan hen zhongyao  
Powell say with Arafat talk very important
- **ref** Powell Said Talks with Arafat Very Important (headline)
- **l-best<sup>2</sup>** Powell said the very important talks with Arafat
- **forest<sup>2</sup>** Powell said his meeting with Arafat is very important
- **hiero** Powell said very important talks with Arafat

# Conclusion

- forest provides flexibility to extract better rules
  - contains exponentially more trees than  $k$ -best parses
  - efficient extraction thanks to structure sharing
- applicable to all *linguistically syntax-based* systems
  - tree-to-string, string-to-tree, tree-to-tree, tree-seq-to-str, ...
- very simple idea, but works very well in practice
  - $\sim 1$  Bleu points better than 1-best extraction
  - $\sim 2.5$  Bleu better when combined with forest decoding
    - outperforms the state-of-the art Hiero (Chiang, 2005)

# Forest is your friend in machine translation.



Thank you!

you may need to prune,  
but please save the forest.