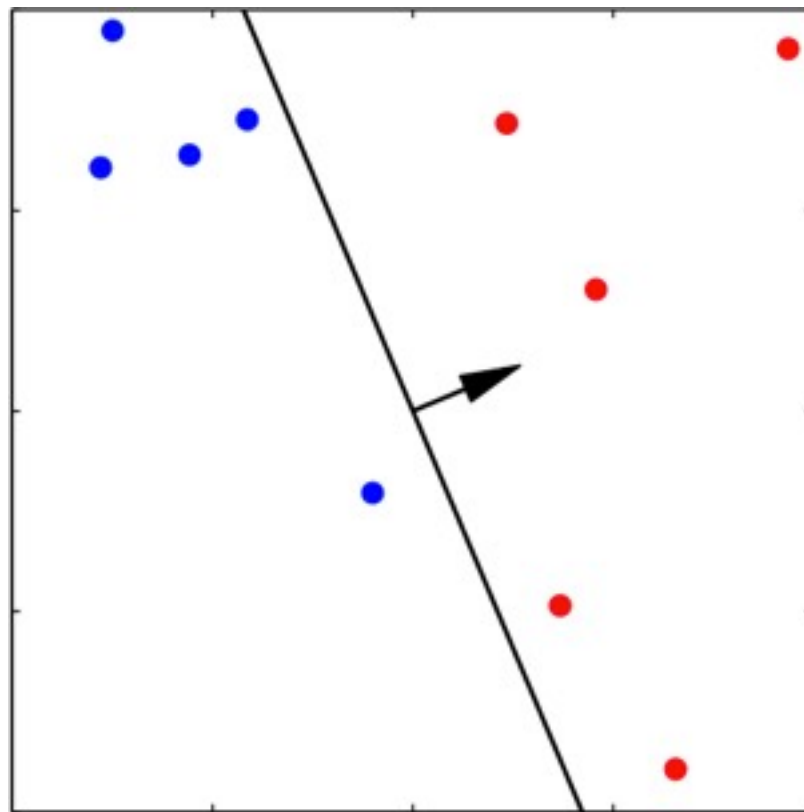


Applied Machine Learning

CIML Chaps 4-5 (A Geometric Approach)



“A ship in port is safe, but that is not what ships are for.”

– Grace Hopper (1906-1992)

Week 3: Extensions and Variations of Perceptron; Practical Issues and HW I

Professor Liang Huang

some slides from A. Zisserman (Oxford)

Trivia: Grace Hopper and the first bug

- Edison coined the term “bug” around 1878 and it had been widely used in engineering
- Hopper was associated with the discovery of the first computer bug in 1947 which was a moth stuck in a relay



ANITA BORG INSTITUTE
WOMEN TRANSFORMING TECHNOLOGY

GRACE HOPPER

9/9

0800 Antan started

1000 " stopped - antan ✓

1300 (032) HP - MC { 1.2700 9.037847025
2.130476415 (2) 9.037846995 conv'd
(033) PRO 2 2.130476415
conv'd 2.130676415

Relays 6-2 in 033 failed special speed test
in relay 11.00 test.

Relays changed

1100 Started Cosine Tape (Sine check)

1525 Started Multi-Adder Test.

1545 Relay #70 Panel F
(moth) in relay.

First actual case of bug being found.

1630 Antan started.

1700 closed down.

Relay 333

Week 3: Perceptron in Practice

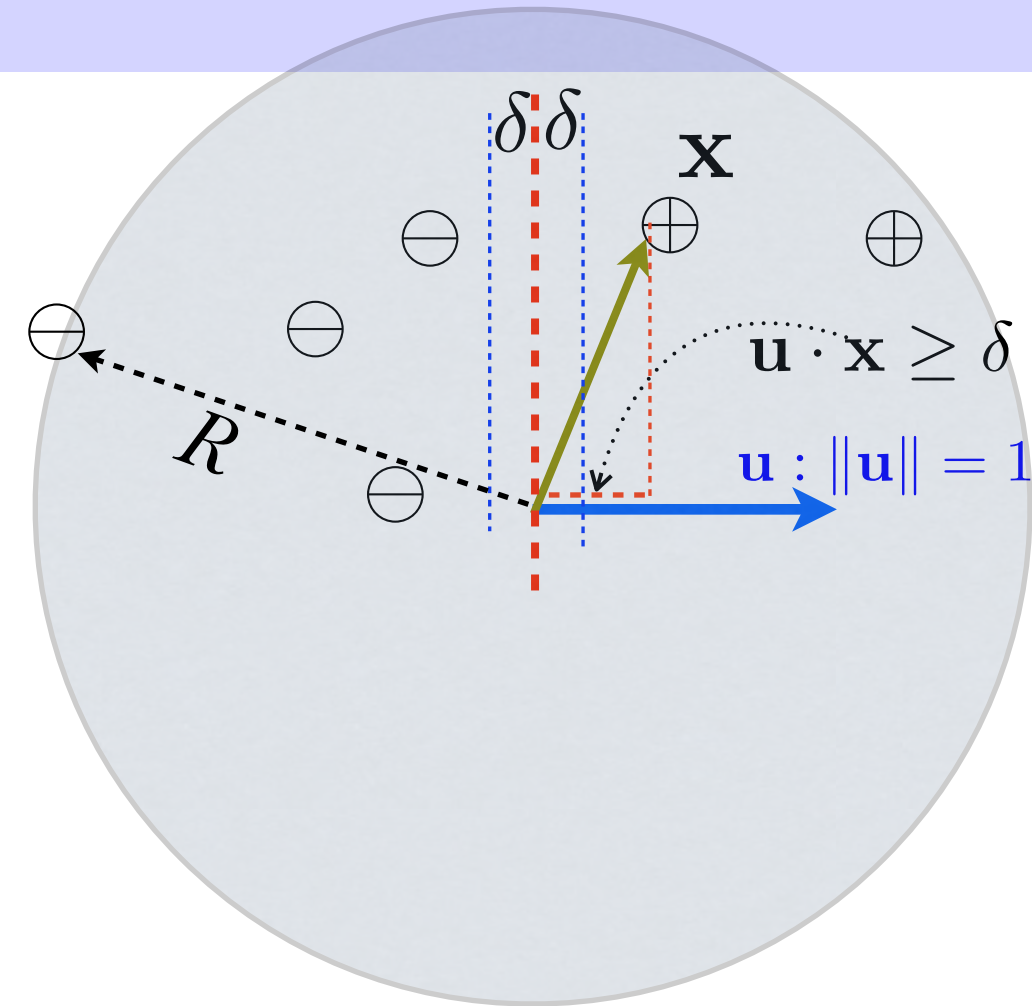
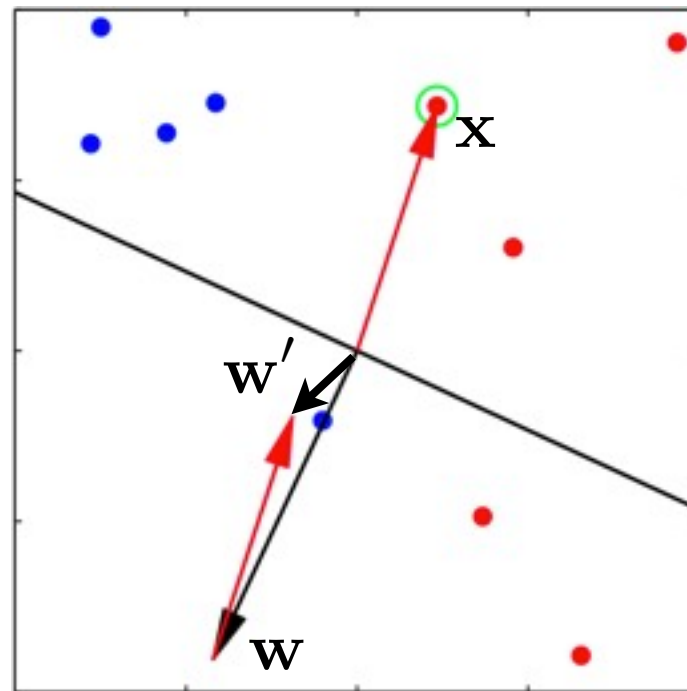
- Problems with Perceptron
 - doesn't converge with inseparable data
 - update might often be too “bold”
 - doesn't optimize margin
 - result is sensitive to the order of examples
- Ways to alleviate these problems (without SVM/kernels)
 - Part II: voted perceptron and average perceptron
 - Part III: MIRA (margin-infused relaxation algorithm)
- Part IV: Practical Issues and HW I
- Part V: “Soft” Perceptron: Logistic Regression

“A ship in port is safe, but that is not what ships are for.”

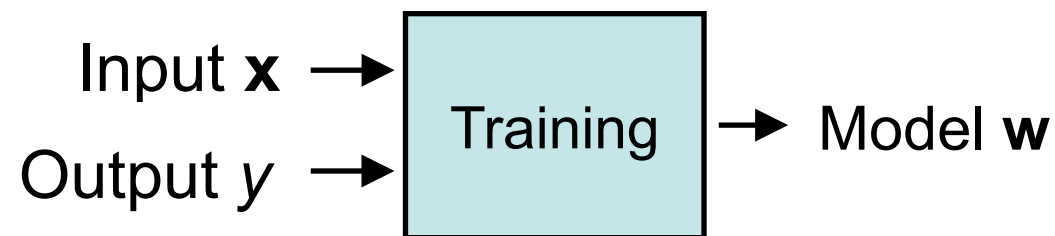
– Grace Hopper (1906-1992)

Recap of Week 2

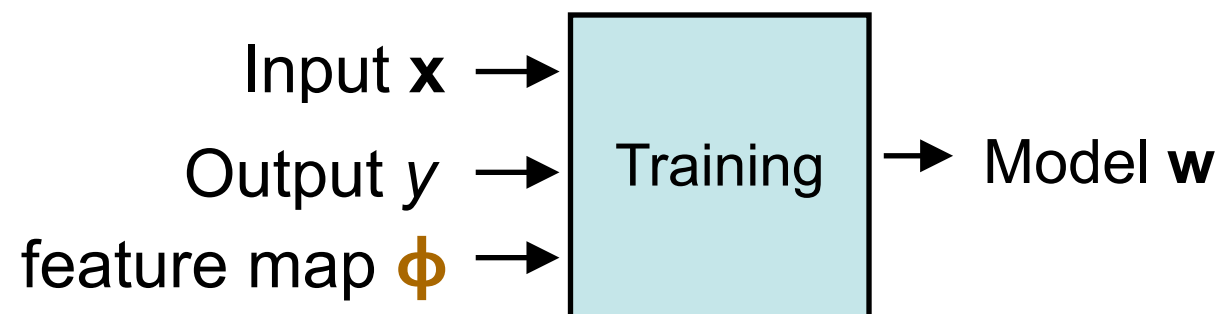
input: training data D
output: weights \mathbf{w}
initialize $\mathbf{w} \leftarrow \mathbf{0}$
while not converged
 for $(\mathbf{x}, y) \in D$
 if $y(\mathbf{w} \cdot \mathbf{x}) \leq 0$
 $\mathbf{w} \leftarrow \mathbf{w} + y\mathbf{x}$



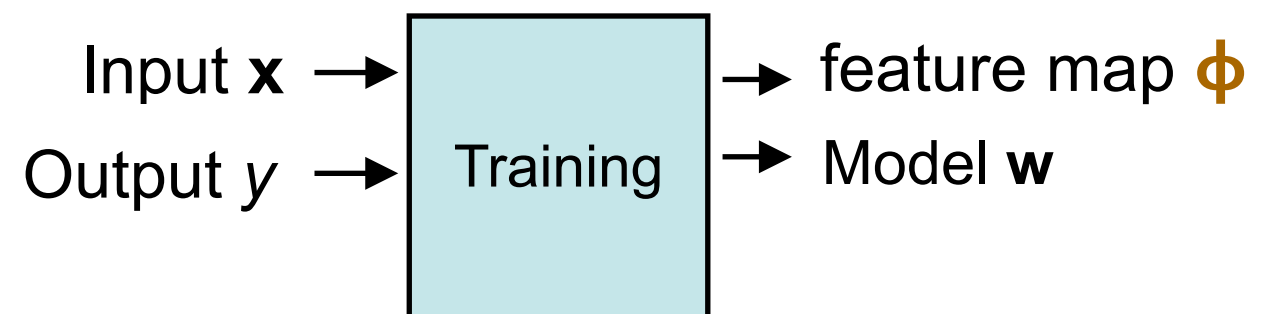
“idealized” ML



“actual” ML



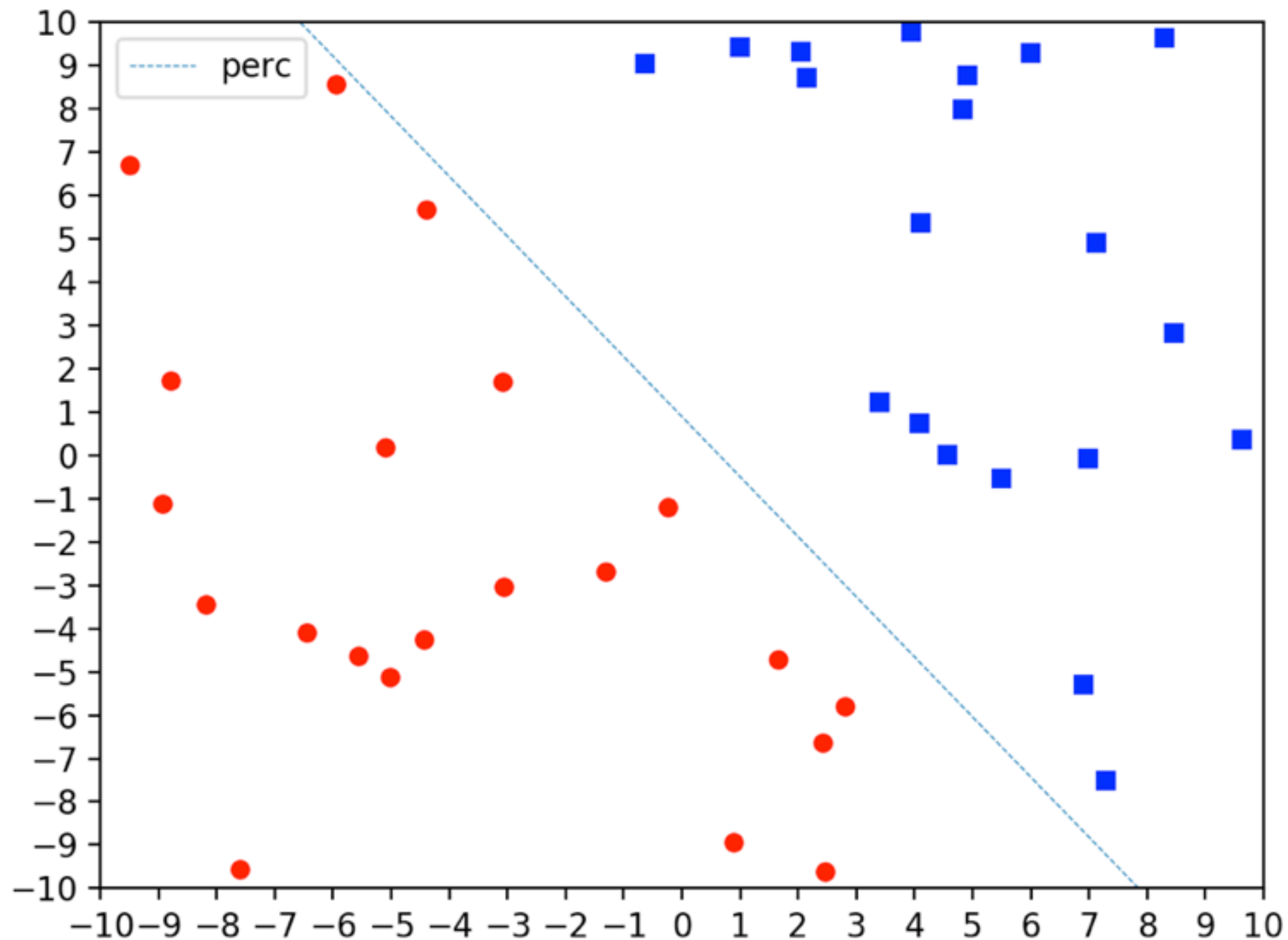
deep learning \approx representation learning



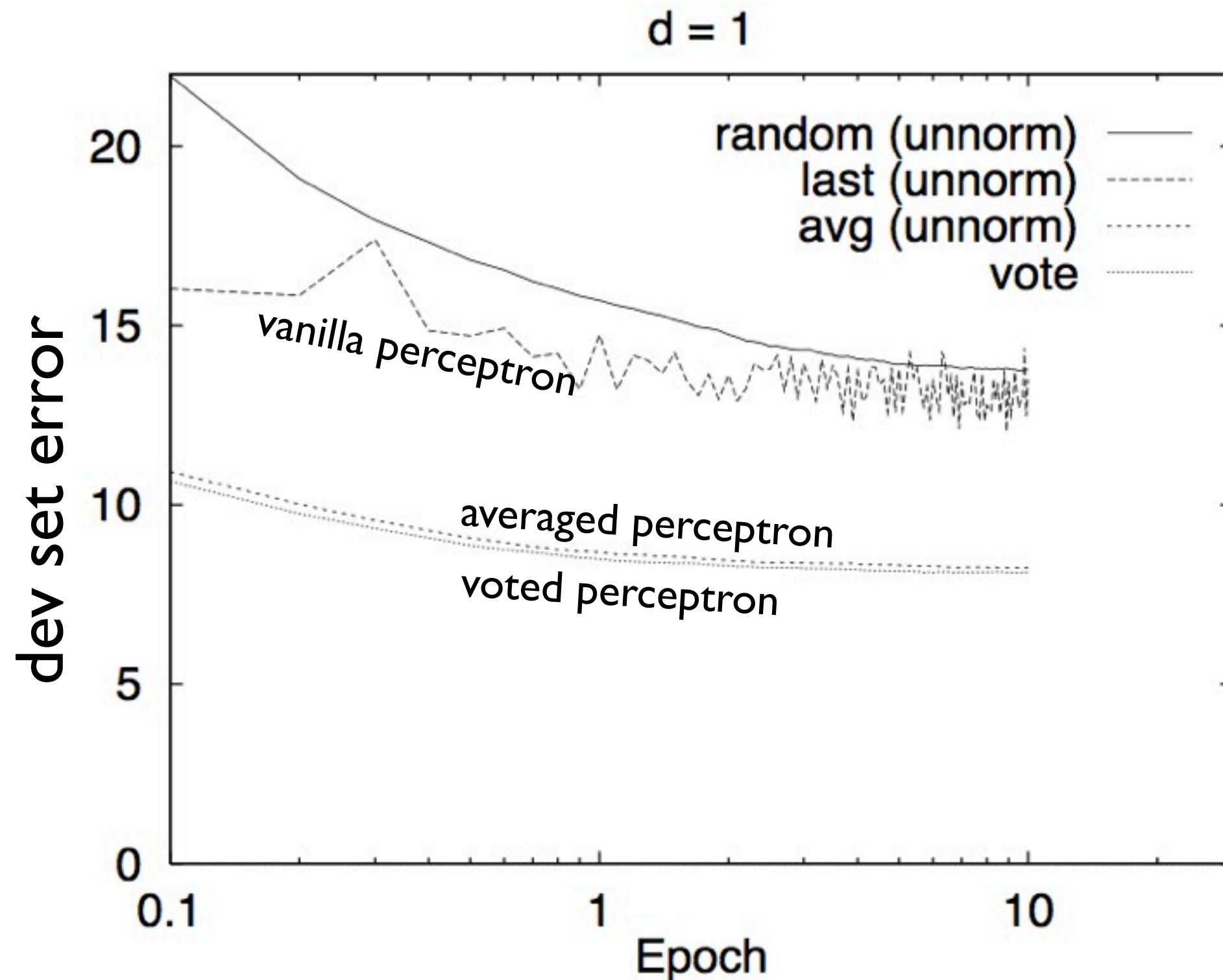
Python Demo

\$ python perc_demo.py

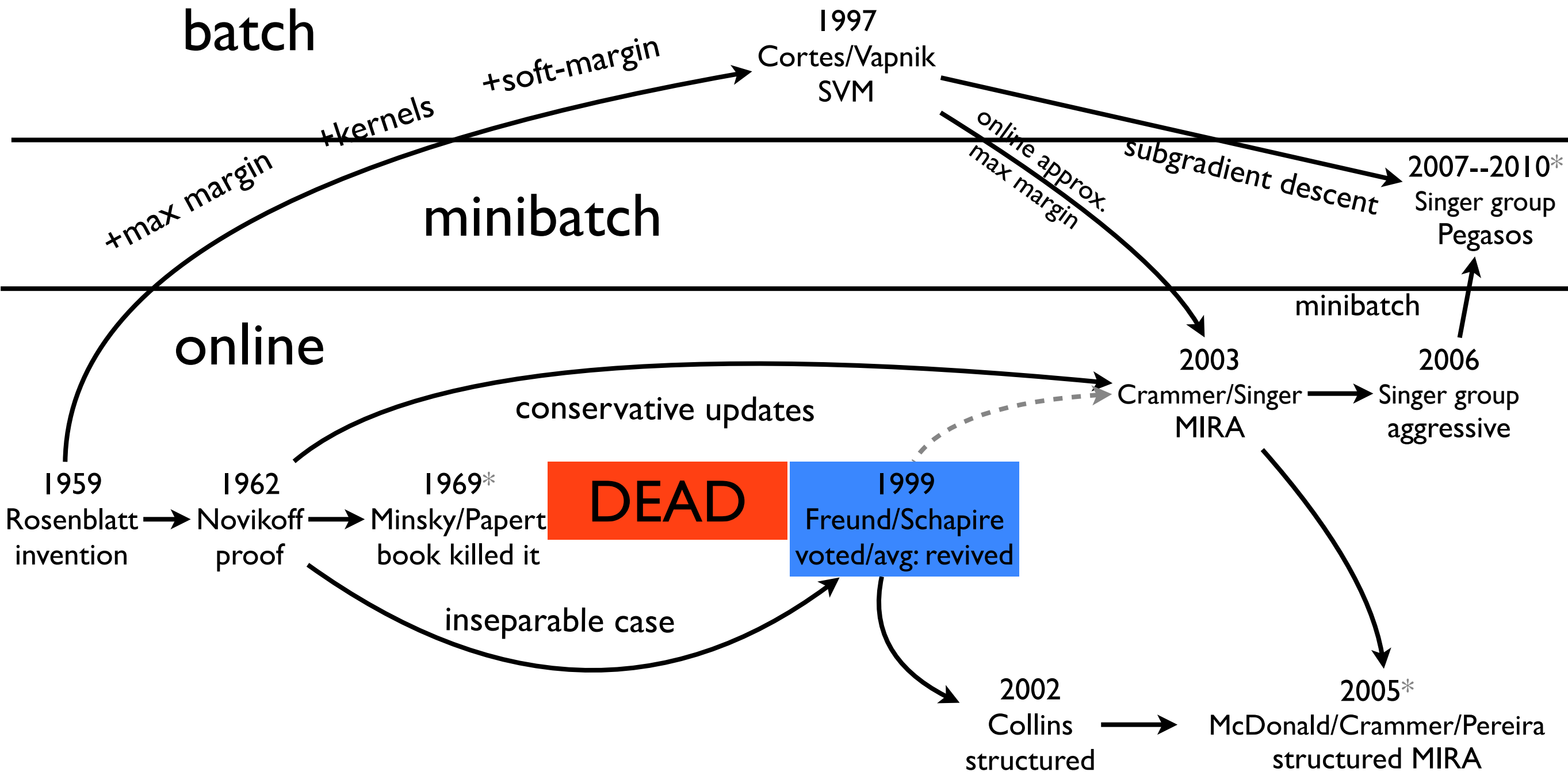
(requires numpy and matplotlib)



Part II: Voted and Averaged Perceptron



Voted/Avg. Perceptron Revives Perceptron



*mentioned in lectures but optional
(others papers all covered in detail)

Voted/Avged Perceptron

- problem: later examples dominate earlier examples
- solution: voted perceptron (Freund and Schapire, 1999)
 - record the weight vector after each example in D
 - not just after each update!
 - and vote on a new example using $|D|$ models
 - shown to have better generalization power
- averaged perceptron (from the same paper)
 - an approximation of voted perceptron
 - just use the average of all weight vectors
 - can be implemented efficiently

Voted Perceptron

Input: a labeled training set $\langle (\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m) \rangle$

our notation: $(\mathbf{x}^{(l)}, y^{(l)})$

number of epochs T

Output: a list of weighted perceptrons $\langle (\mathbf{v}_1, c_1), \dots, (\mathbf{v}_k, c_k) \rangle$

\mathbf{v} is weight,
 c is its # of votes

- Initialize: $k := 0, \mathbf{v}_1 := \mathbf{0}, c_1 := 0$.
- Repeat T times:
 - For $i = 1, \dots, m$:
 - * Compute prediction: $\hat{y} := \text{sign}(\mathbf{v}_k \cdot \mathbf{x}_i)$
 - * If $\hat{y} = y$ then $c_k := c_k + 1$.
else $\mathbf{v}_{k+1} := \mathbf{v}_k + y_i \mathbf{x}_i$;
 $c_{k+1} := 1$;
 $k := k + 1$.

Large Margin Classification Using the Perceptron Algorithm

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if correct, increase the
current model's # of votes;
otherwise create a new
model with 1 vote

Voted Perceptron

Input: a labeled training set $\langle (\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m) \rangle$

our notation: $(\mathbf{x}^{(l)}, y^{(l)})$

number of epochs T

Output: a list of weighted perceptrons $\langle (\mathbf{v}_1, c_1), \dots, (\mathbf{v}_k, c_k) \rangle$

v is weight,

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 - else $\mathbf{v}_{k+1} := \mathbf{v}_k + y_i \mathbf{x}_i$;
 - $c_{k+1} := 1$;
 - $k := k + 1$.

Large Margin Classification Using the Perceptron Algorithm

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if correct, increase the
current model's # of votes;
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Prediction

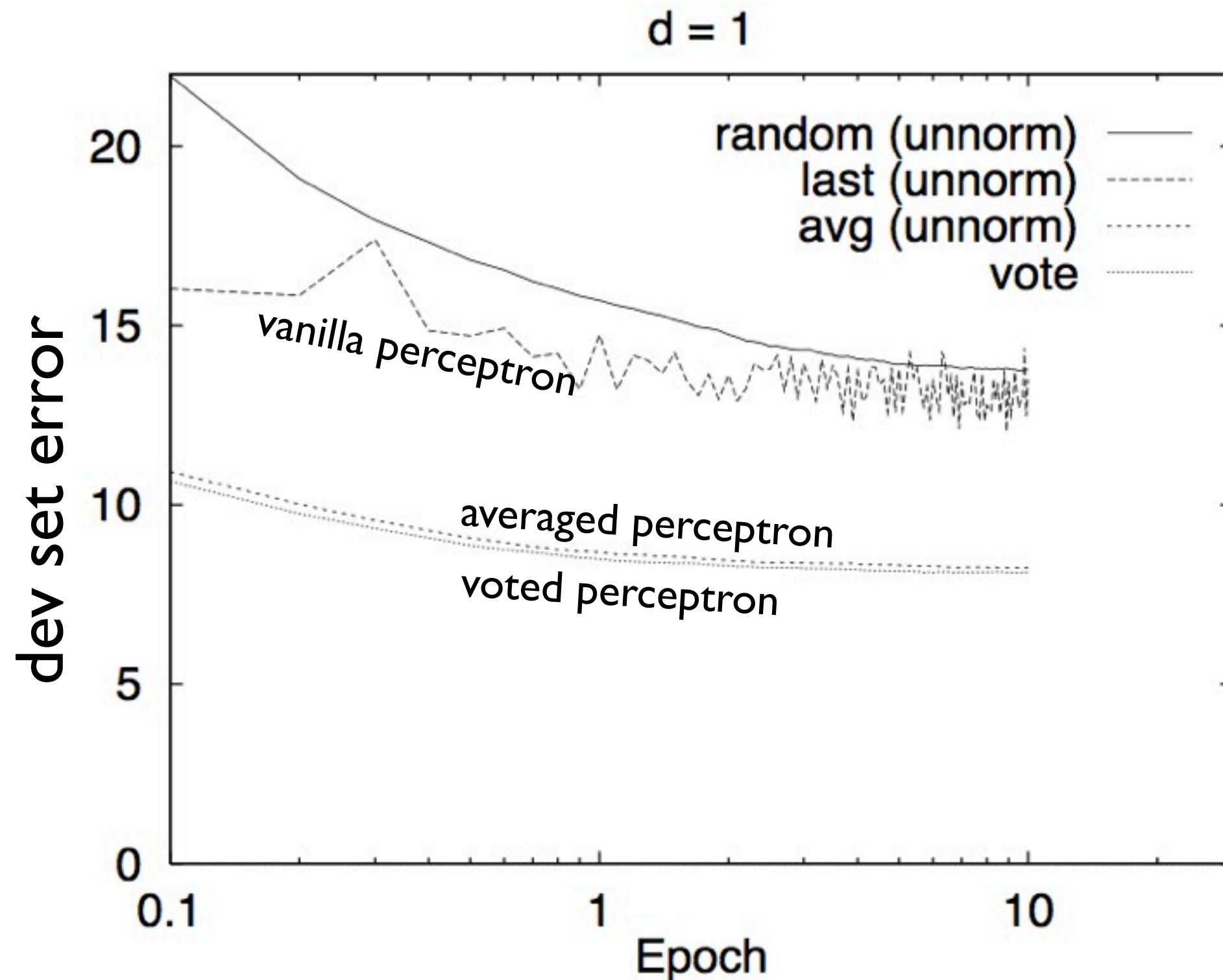
Given: the list of weighted perceptrons: $\langle (\mathbf{v}_1, c_1), \dots, (\mathbf{v}_k, c_k) \rangle$

an unlabeled instance: \mathbf{x}

compute a predicted label \hat{y} as follows:

$$s = \sum_{i=1}^k c_i \operatorname{sign}(\mathbf{v}_i \cdot \mathbf{x}); \quad \hat{y} = \operatorname{sign}(s) .$$

Experiments



Averaged Perceptron

- voted perceptron is not scalable
 - and does not output a single model
- avg perceptron is an approximation of voted perceptron
 - actually, summing all weight vectors is enough; no need to divide

initialize $\mathbf{w} \leftarrow \mathbf{0}$; $\mathbf{w}_s \leftarrow \mathbf{0}$

while not converged

 for $(\mathbf{x}, y) \in D$

 if $y(\mathbf{w} \cdot \mathbf{x}) \leq 0$

$\mathbf{w} \leftarrow \mathbf{w} + y\mathbf{x}$

$\mathbf{w}_s \leftarrow \mathbf{w}_s + \mathbf{w}$

output: summed weights \mathbf{w}_s

after each example, not after each update!

$\mathbf{w}^{(1)}$	$= \Delta \mathbf{w}^{(1)}$			
$\mathbf{w}^{(2)}$	$= \Delta \mathbf{w}^{(1)}$	$\Delta \mathbf{w}^{(2)}$		
$\mathbf{w}^{(3)}$	$= \Delta \mathbf{w}^{(1)}$	$\Delta \mathbf{w}^{(2)}$	$\Delta \mathbf{w}^{(3)}$	
$\mathbf{w}^{(4)}$	$= \Delta \mathbf{w}^{(1)}$	$\Delta \mathbf{w}^{(2)}$	$\Delta \mathbf{w}^{(3)}$	$\Delta \mathbf{w}^{(4)}$

Efficient Implementation of Averaging

- naive implementation (running sum \mathbf{w}_s) doesn't scale
 - OK for low dim. (HW1); too slow for high-dim. (HW3)
- very clever trick from Hal Daumé (2006, PhD thesis)

$$\mathbf{w}^{(t)} = \mathbf{w}^{(t-1)} + \Delta \mathbf{w}^{(t)}$$

initialize $\mathbf{w} \leftarrow \mathbf{0}$; $\mathbf{w}_a \leftarrow \mathbf{0}$; $c \leftarrow 0$

while not converged

for $(\mathbf{x}, y) \in D$

if $y(\mathbf{w} \cdot \mathbf{x}) \leq 0$

$\mathbf{w} \leftarrow \mathbf{w} + y\mathbf{x}$

$\mathbf{w}_a \leftarrow \mathbf{w}_a + cy\mathbf{x}$

$c \leftarrow c + 1$

output: $c\mathbf{w} - \mathbf{w}_a$

after each update, not after each example!

	$\mathbf{w}^{(1)} = \Delta \mathbf{w}^{(1)}$			
	$\mathbf{w}^{(2)} = \Delta \mathbf{w}^{(1)} + \Delta \mathbf{w}^{(2)}$			
	$\mathbf{w}^{(3)} = \Delta \mathbf{w}^{(1)} + \Delta \mathbf{w}^{(2)} + \Delta \mathbf{w}^{(3)}$			
	$\mathbf{w}^{(4)} = \Delta \mathbf{w}^{(1)} + \Delta \mathbf{w}^{(2)} + \Delta \mathbf{w}^{(3)} + \Delta \mathbf{w}^{(4)}$			

Part III: MIRA

- perceptron often makes bold updates (over-correction)
- and sometimes too small updates (under-correction)
- but hard to tune learning rate
- “just enough” update to correct the mistake?

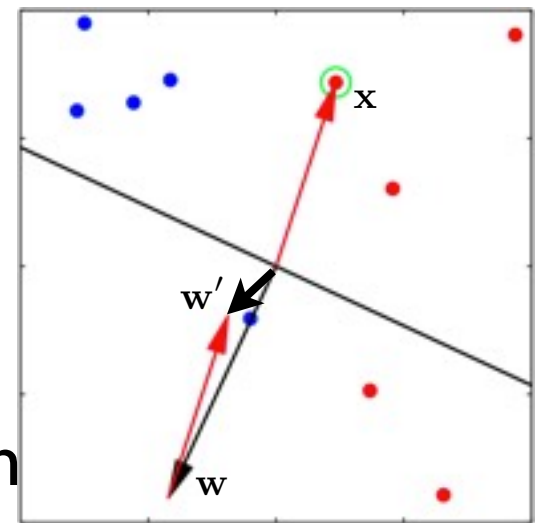
$$\mathbf{w}' \leftarrow \mathbf{w} + \frac{y - \mathbf{w} \cdot \mathbf{x}}{\|\mathbf{x}\|^2} \mathbf{x}$$

easy to show:

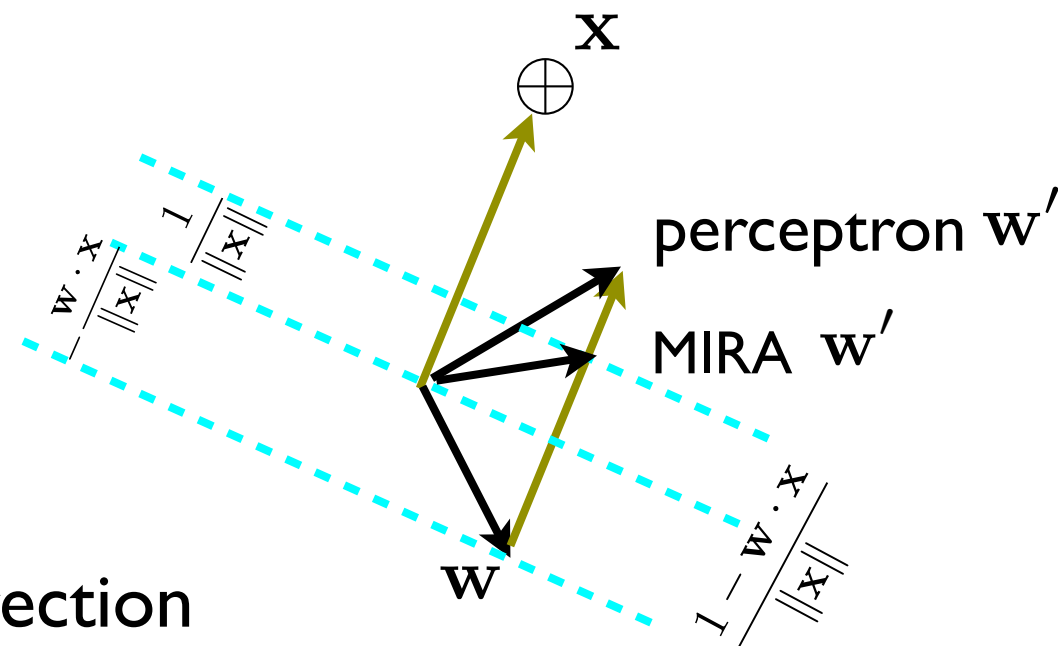
$$\mathbf{w}' \cdot \mathbf{x} = \left(\mathbf{w} + \frac{y - \mathbf{w} \cdot \mathbf{x}}{\|\mathbf{x}\|^2} \mathbf{x} \right) \cdot \mathbf{x} = y$$

margin-infused relaxation
algorithm (MIRA)

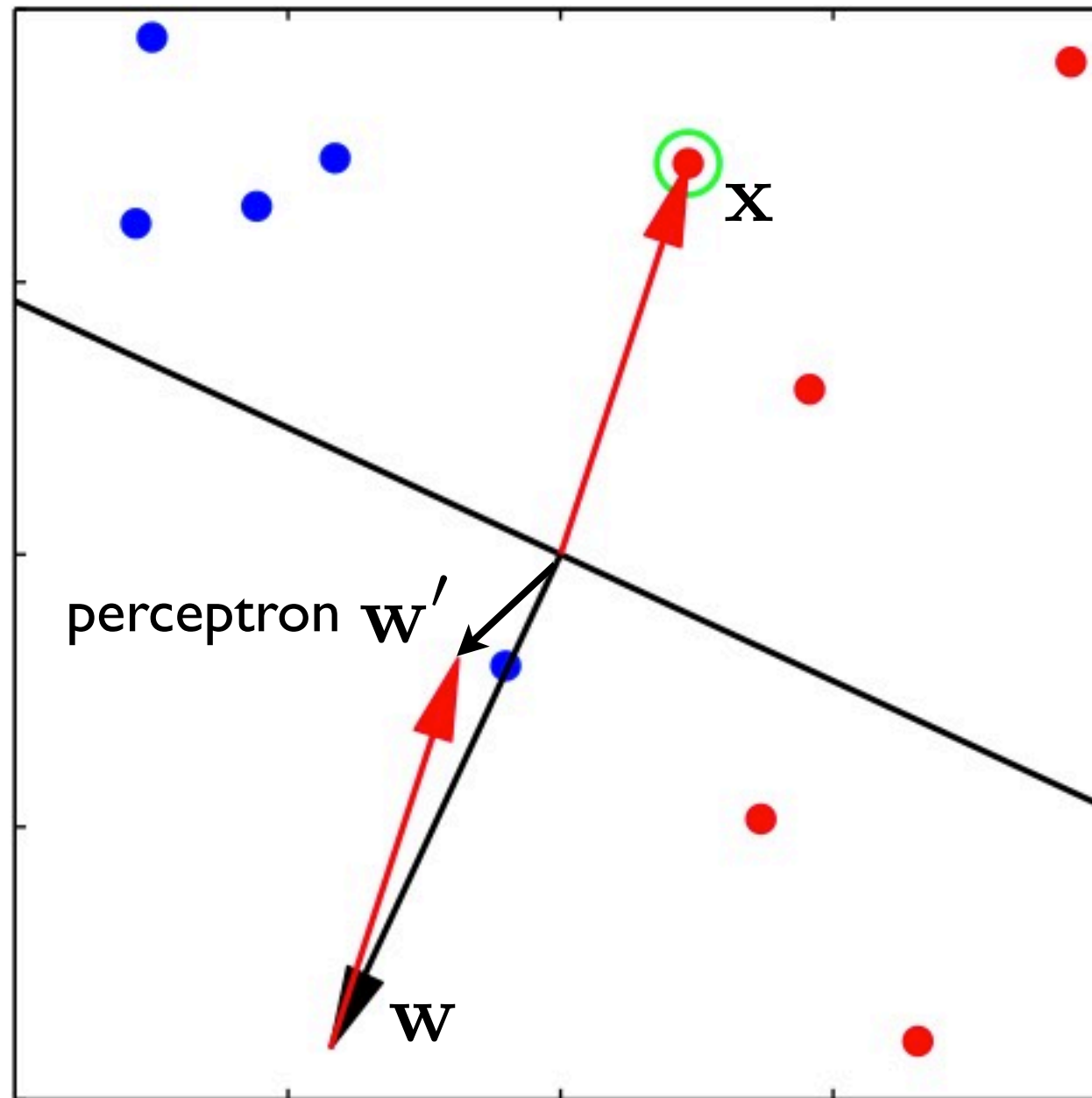
under-correction



over-correction



Example: Perceptron under-correction

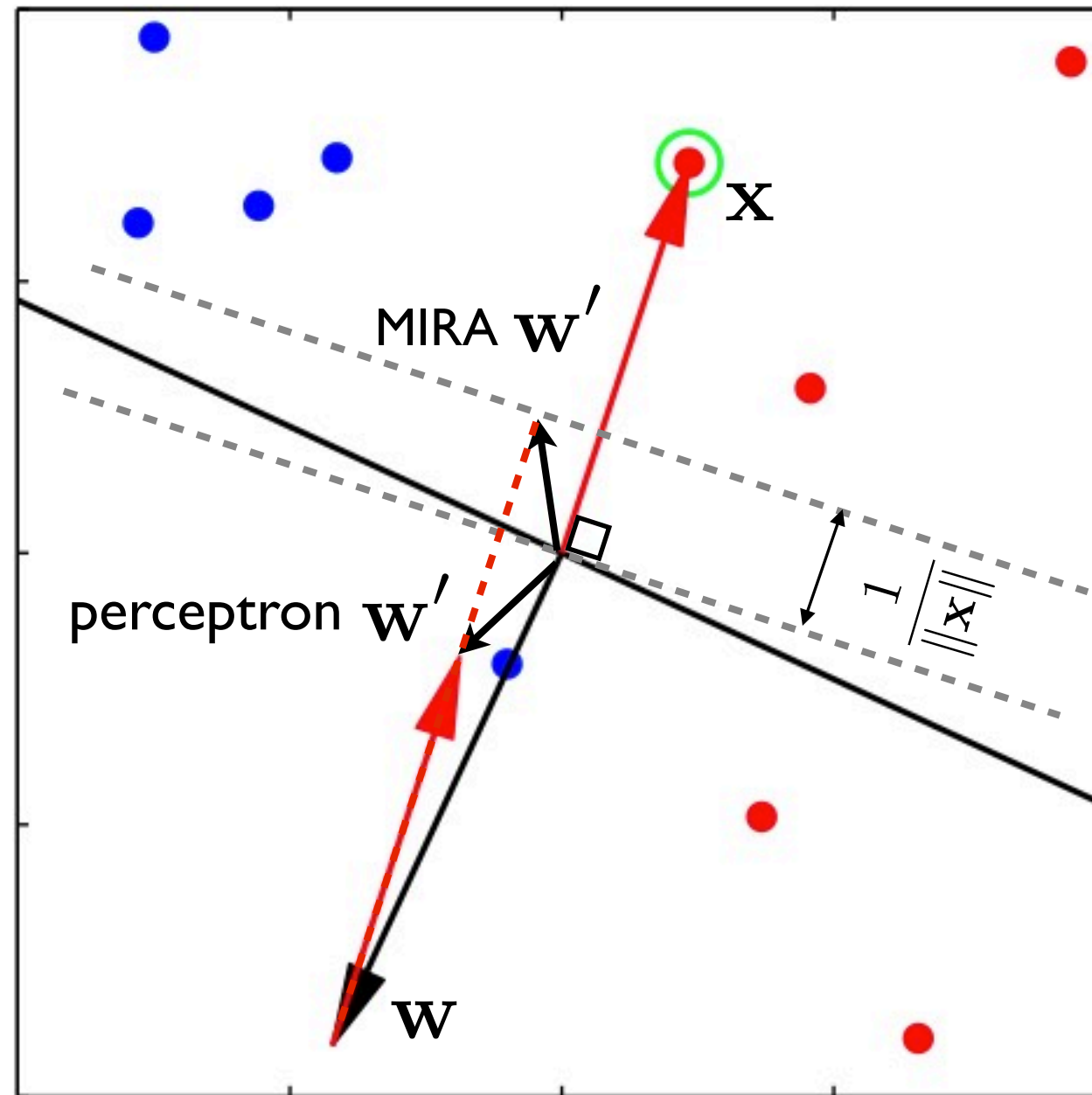


MIRA: just enough

$$\begin{aligned} \min_{\mathbf{w}'} & \|\mathbf{w}' - \mathbf{w}\|^2 \\ \text{s.t. } & \mathbf{w}' \cdot \mathbf{x} \geq 1 \end{aligned}$$

minimal change to ensure
functional margin of 1
(dot-product $\mathbf{w}' \cdot \mathbf{x} = 1$)

MIRA \approx 1-step SVM



functional margin: $y(\mathbf{w} \cdot \mathbf{x})$

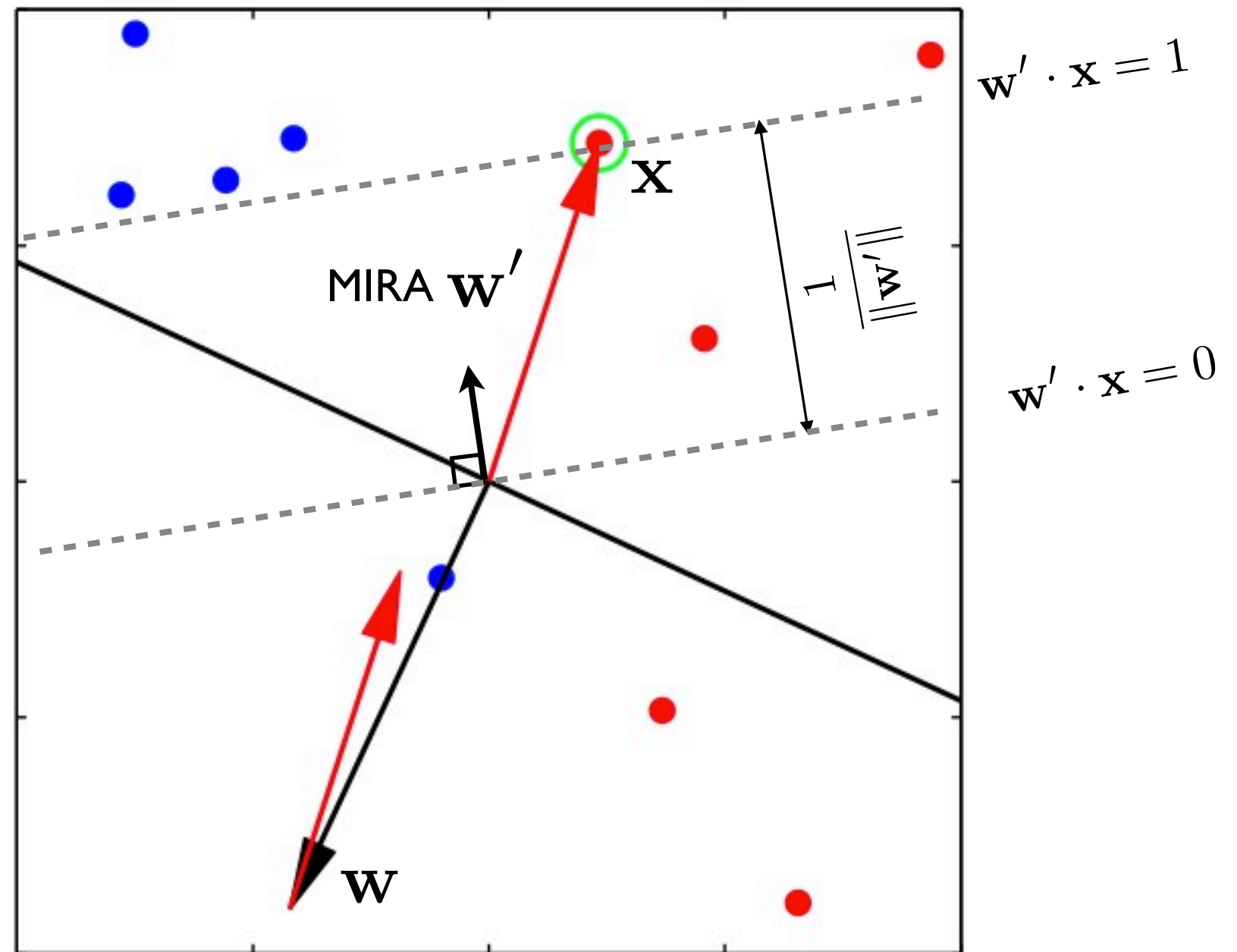
geometric margin: $\frac{y(\mathbf{w} \cdot \mathbf{x})}{\|\mathbf{w}\|}$

MIRA: functional vs geom. margin

$$\begin{aligned} \min_{\mathbf{w}'} & \|\mathbf{w}' - \mathbf{w}\|^2 \\ \text{s.t. } & \mathbf{w}' \cdot \mathbf{x} \geq 1 \end{aligned}$$

minimal change to ensure
functional margin of 1
(dot-product $\mathbf{w}' \cdot \mathbf{x} = 1$)

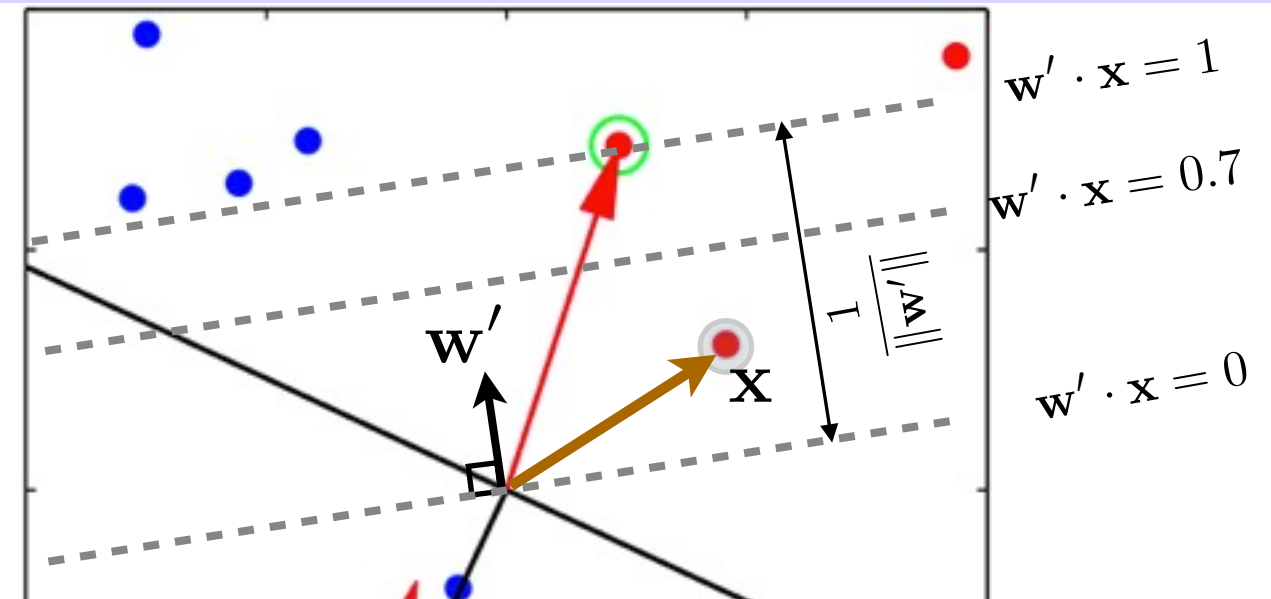
MIRA \approx 1-step SVM



functional margin: $y(\mathbf{w} \cdot \mathbf{x})$

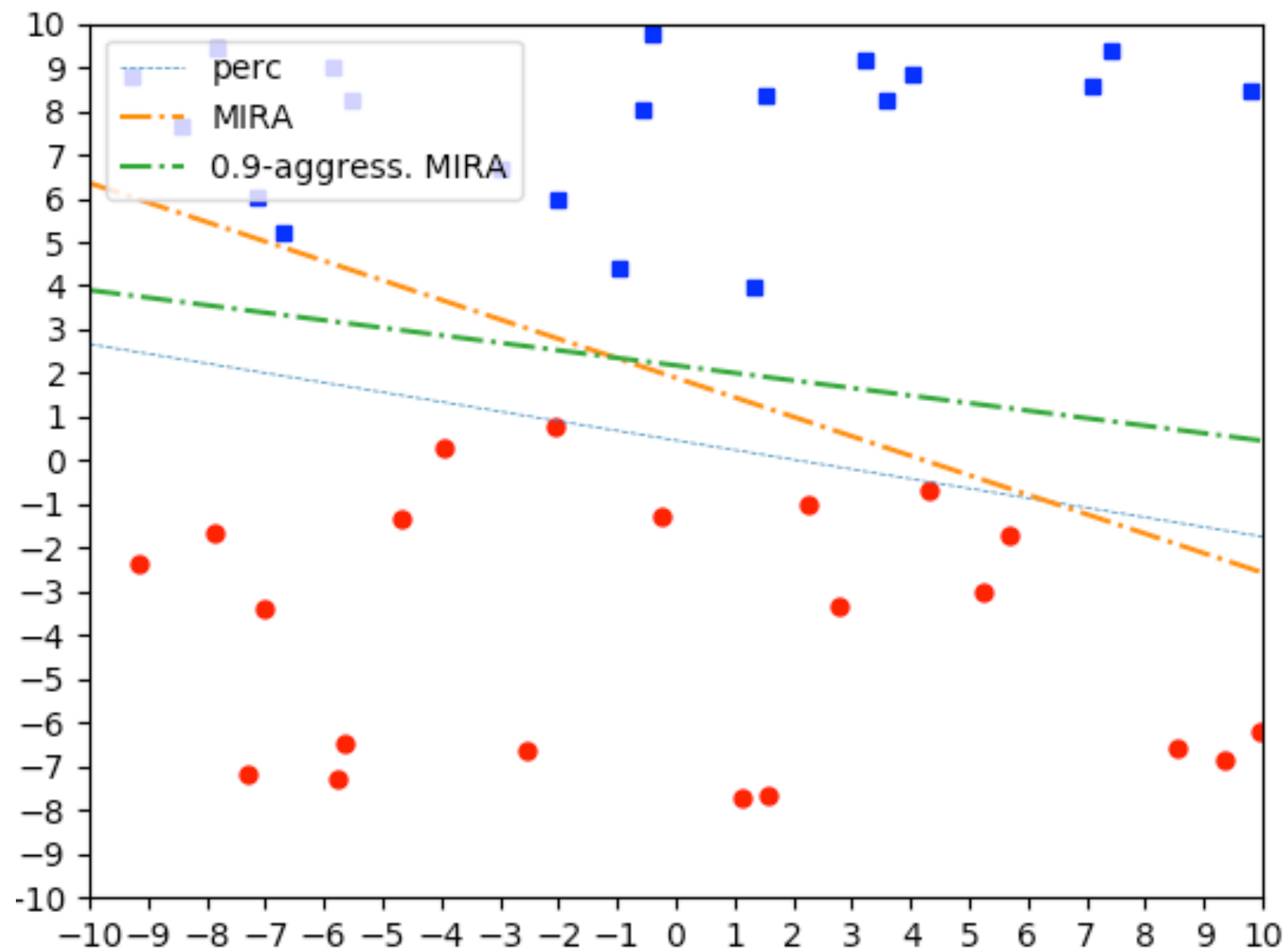
geometric margin: $\frac{y(\mathbf{w} \cdot \mathbf{x})}{\|\mathbf{w}\|}$

Optional: Aggressive MIRA

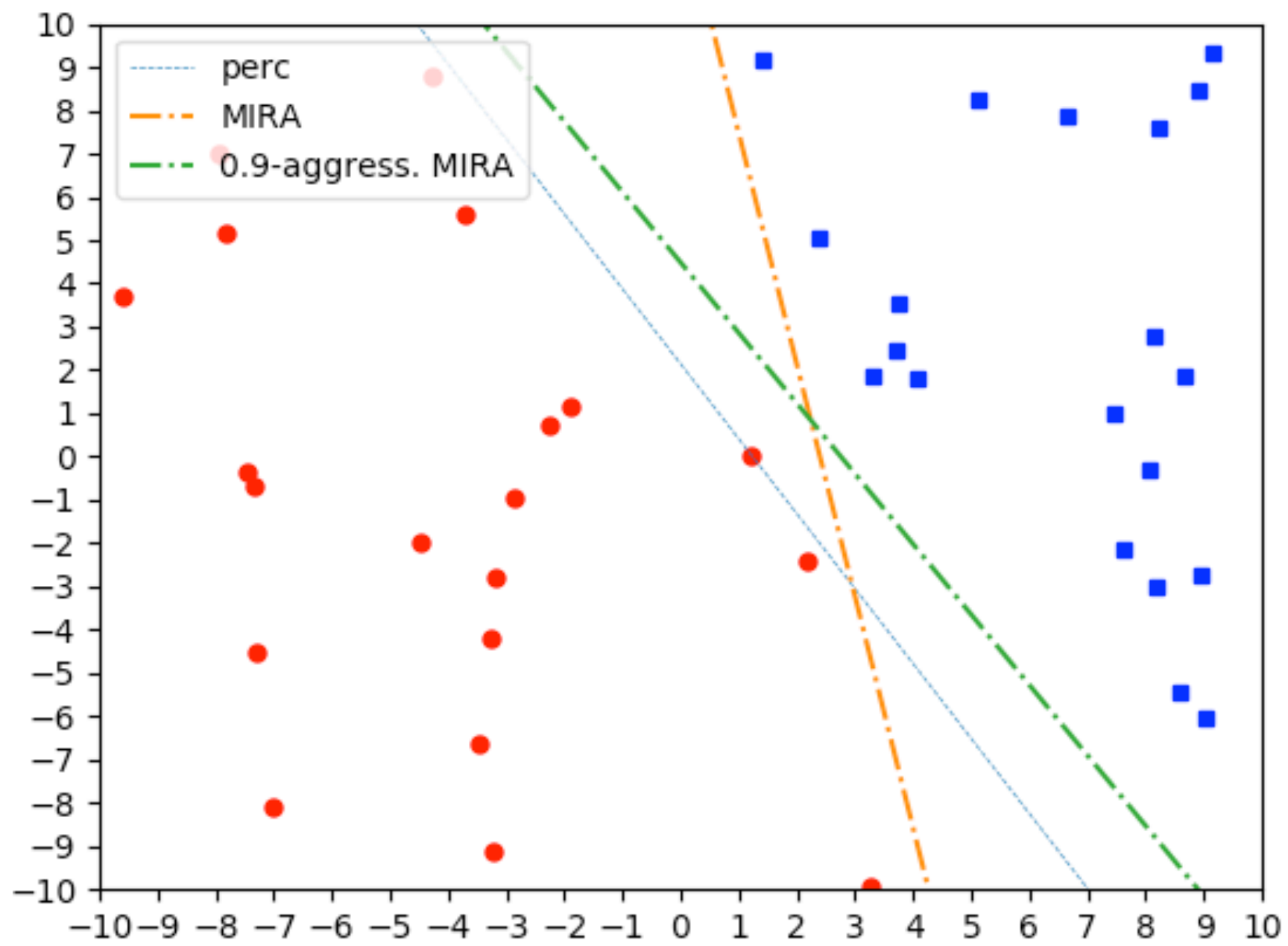


- aggressive version of MIRA
 - also update if correct but not confident enough
 - i.e., functional margin ($y \mathbf{w} \cdot \mathbf{x}$) not big enough
 - p -aggressive MIRA: update if $y (\mathbf{w} \cdot \mathbf{x}) < p$ ($0 \leq p < 1$)
 - MIRA is a special case with $p=0$: only update if misclassified!
 - update equation is same as MIRA
 - i.e., after update, functional margin becomes 1
 - larger p leads to a larger **geometric** margin but slower convergence

Demo



Demo



Part IV: Practical Issues and HWI

“A ship in port is safe, but that is not what ships are for.”

– Grace Hopper (1906-1992)

- you will build your own linear classifiers for HWI data

HW1: Adult Income >50K?

training/dev sets:

<i>Age</i>	<i>Sector</i>	<i>Education</i>	<i>Marital_Status</i>	<i>Occupation</i>	<i>Race</i>	<i>Sex</i>	<i>Hours</i>	<i>Country</i>	<i>Target</i>
40	Private	Doctorate	Married-civ-spouse	Prof-specialty	White	Female	60	United-States	>50K
44	Local-gov	Some-college	Married-civ-spouse	Exec-managerial	Black	Male	38	United-States	>50K
55	Private	HS-grad	Divorced	Sales	White	Male	40	England	<=50K

test data (semi-blind):

30	Private	Assoc-voc	Married-civ-spouse	Tech-support	White	Female	40	Canada	???
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- 2 numerical features: age and hours-per-week
 - option 1: keep them as numerical features
 - but is older and more hours always better?
 - option 2: (better) treat them as binary features
 - e.g., age=22, hours=38, ...
- 7 categorical features: convert to binary features
 - country, race, occupation, etc.
 - e.g., country=United_States, education=Doctorate,...
- perceptron: ~19% dev error, avg. perceptron: ~15% dev error

Interesting Facts in HWI Data

- only ~25% positive (>50K); data was from 1994 (~\$27K per capita)
- education is probably the single most important factor
 - education=Doctorate is extremely positive (80%)
 - education=Prof-school is also very positive (75%)
 - education=Masters is also positive (55%)
 - education=9th (high school dropout) is extremely negative (6%)
- “married” is good (45%), “never married” is extremely bad (5%)
- “self-emp-inc” is the best sector (59%), but “self-emp-not-inc” 30%
- hours-per-week=1 is 100% positive; country=Iran is 70% positive
- exec-managerial and prof-specialty are best occupations (48% / 46%)
- interesting combinations (e.g. “edu=Doc and sector=self-emp-inc”: 100%)

Looking at HWI data on terminal

- you are highly recommended to use Linux or Mac terminals
- basic familiarity with the terminal is a must for a data scientist!

```
$ cat income.train.txt.5k | cut -f 2 -d ',' | sort | uniq -c
150 Federal-gov
340 Local-gov
3694 Private
183 Self-emp-inc
424 Self-emp-not-inc
208 State-gov
1 Without-pay
sector=Self-emp-inc: 59.02%
education=Masters: 55.38%
education=Prof-school: 74.70%
education=Doctorate: 80.00%
hours-per-week=99: 60.00%
hours-per-week=68: 100.00%
hours-per-week=1: 100.00%
country-of-origin=Taiwan: 58.33%
country-of-origin=Iran: 70.00%
country-of-origin=Cambodia: 66.67%
```

```
$ cat income.train.txt.5k | grep "Prof-spec" | wc -l
646
```

```
$ cat income.train.txt.5k | grep "Prof-spec" | grep -c ">"
294
```

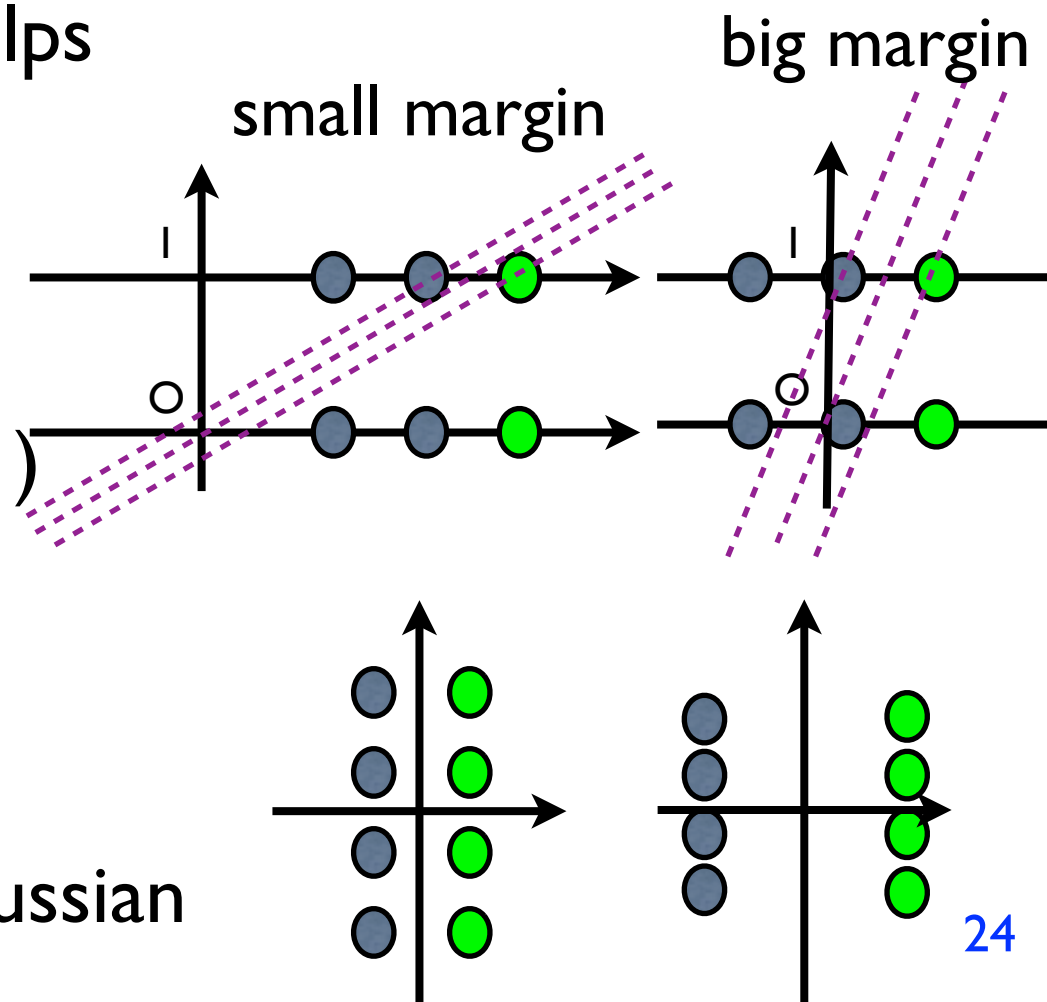
```
$ cat income.train.txt.5k | sort -nk1 | head -1
17
```

```
$ cat income.train.txt.5k | sort -nk1 | tail -1
90
```

Useful Engineering Tips:

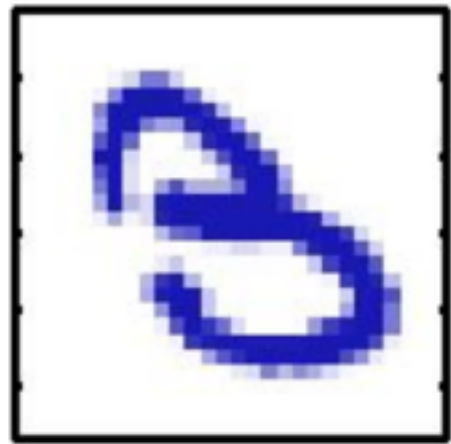
averaging, shuffling, variable learning rate, fixing feature scale

- averaging helps significantly; MIRA helps a tiny little bit
 - $\text{perceptron} < \text{MIRA} < \text{avg. perceptron} \approx \text{avg. MIRA} \approx \text{SVM}$
- shuffling the data helps hugely if classes were ordered (HWI)
 - shuffling before each epoch helps a little bit
- **variable** (decaying) learning rate often helps a little
 - $1/(\text{total\#updates})$ or $1/(\text{total\#examples})$ helps
 - any requirement in order to converge?
 - how to prove convergence now?
- centering of each dimension helps (Ex1/HWI)
 - why? \Rightarrow smaller radius, bigger margin!
- unit variance also helps (why?) (Ex1/HWI)
 - 0-mean, 1-var \Rightarrow each feature \approx a unit Gaussian



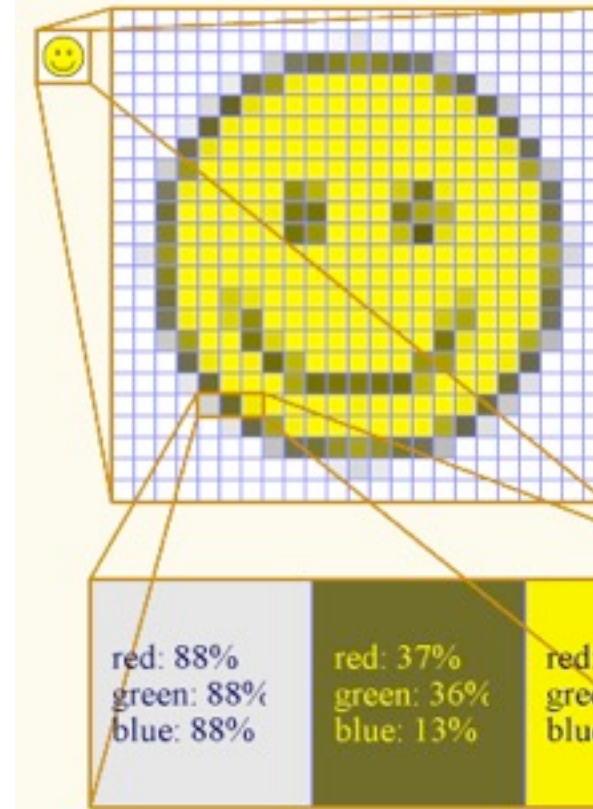
Feature Maps in Other Domains

- how to convert an image or text to a vector?



28x28 grayscale image

$$\mathbf{x} \in \mathbb{R}^{784}$$



23x23 RGB image

$$\mathbf{x} \in \mathbb{R}^{23 \times 23 \times 3}$$

“a”

1
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0
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“abbreviations”

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. . .

“zoology”

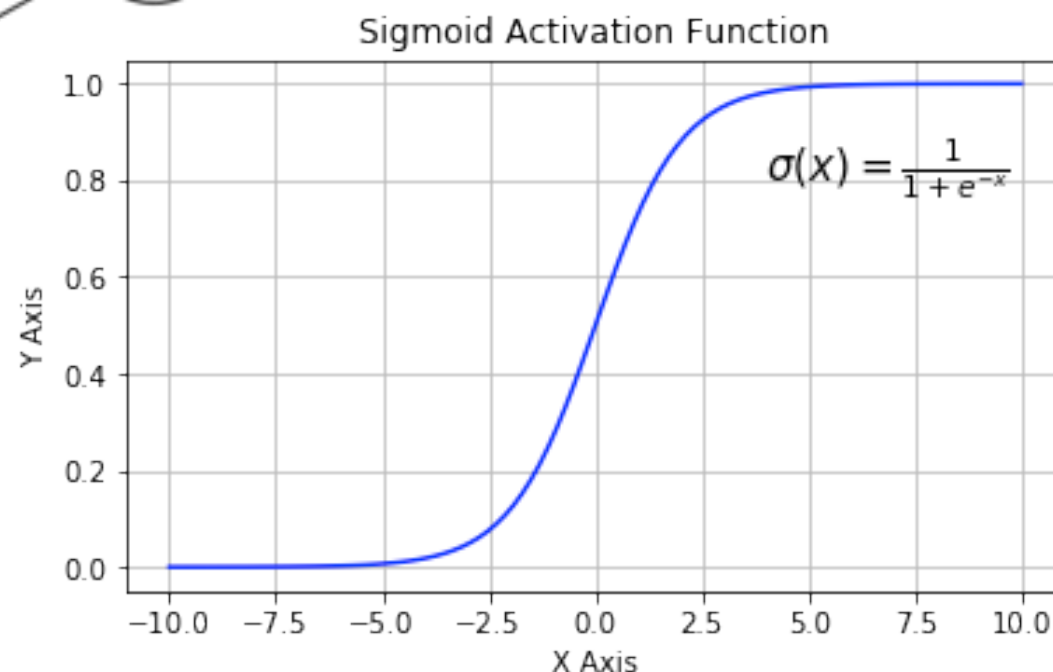
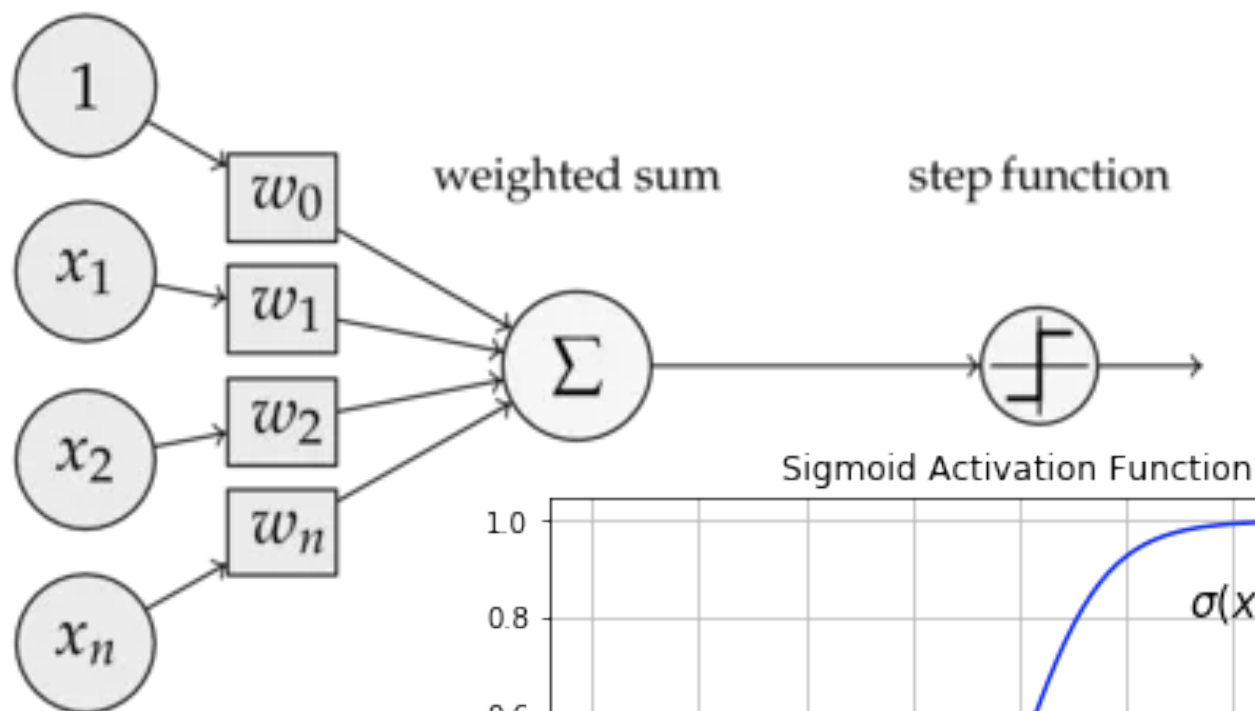
0
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0
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0
1
0

“one-hot” representation of words
(all binary features)

Part V: Perceptron vs. Logistic Regression

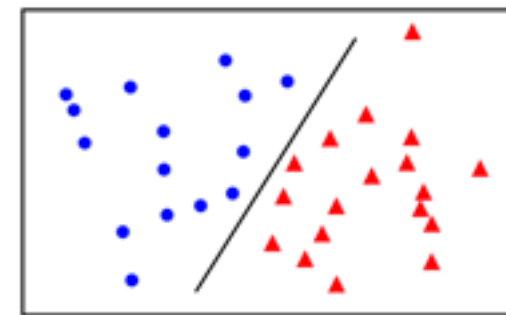
- logistic regression is another popular linear classifier
 - can be viewed as “soft” or “probabilistic” perceptron
 - same decision rule (sign of dot-product), but prob. output

inputs weights



perceptron

$$f(\mathbf{x}) = \text{sign}(\mathbf{w} \cdot \mathbf{x})$$

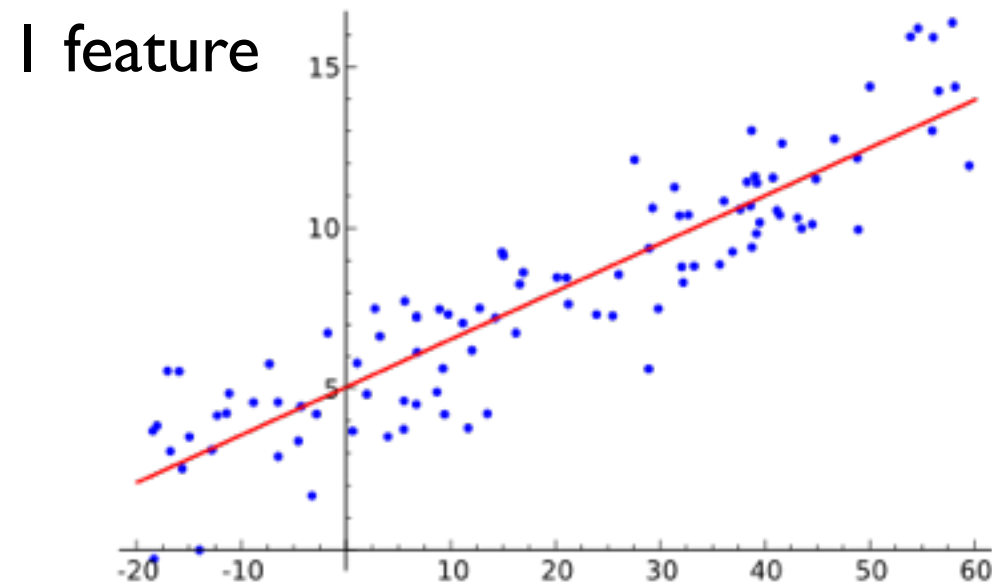


logistic regression

$$f(\mathbf{x}) = \sigma(\mathbf{w} \cdot \mathbf{x}) = \frac{1}{1 + e^{-\mathbf{w} \cdot \mathbf{x}}}$$

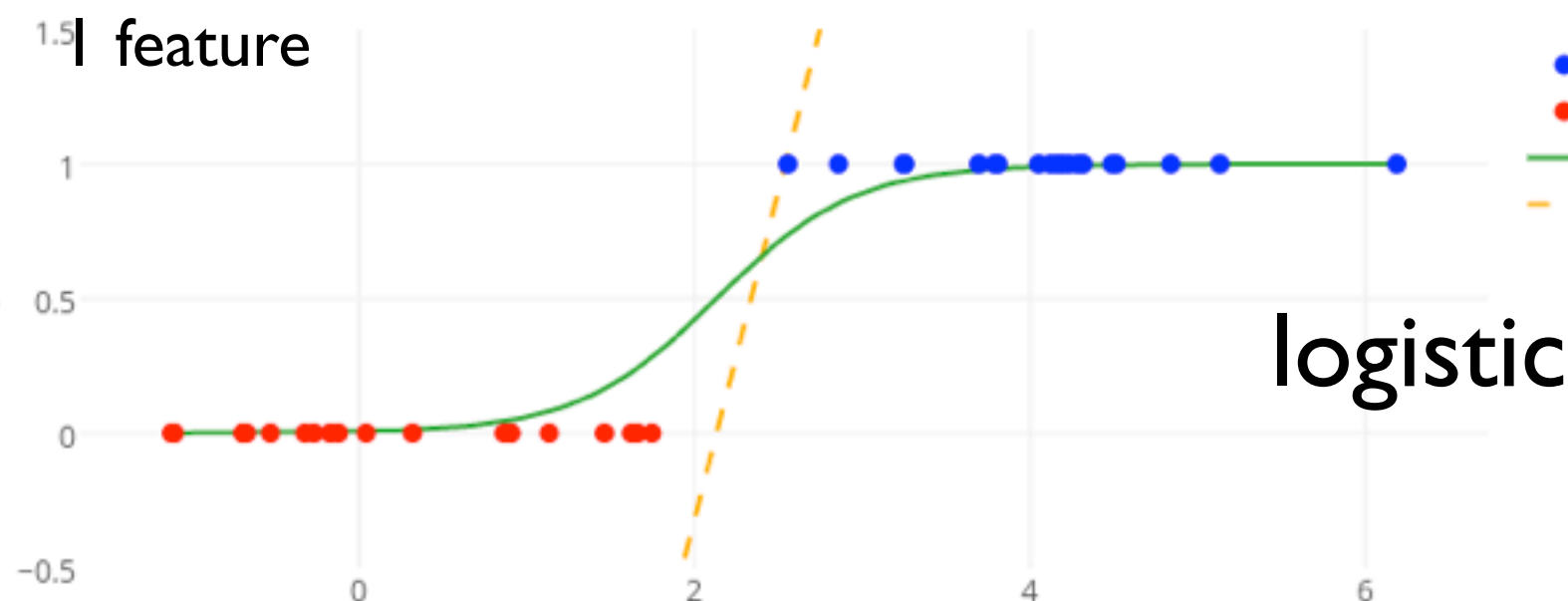
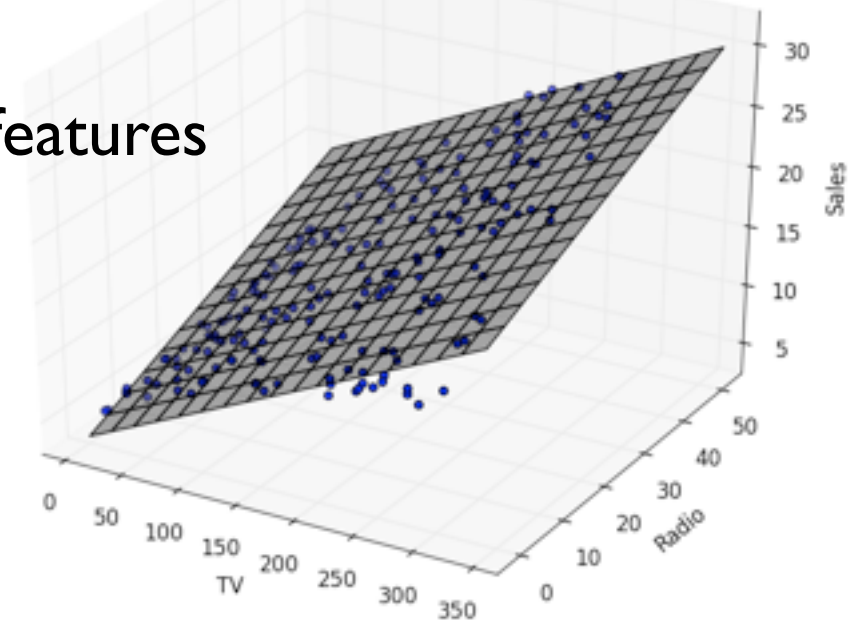
Logistic vs. Linear Regression

- linear regression is regression applied to real-valued output using linear function
- logistic regression is regression applied to 0-1 output using the sigmoid function



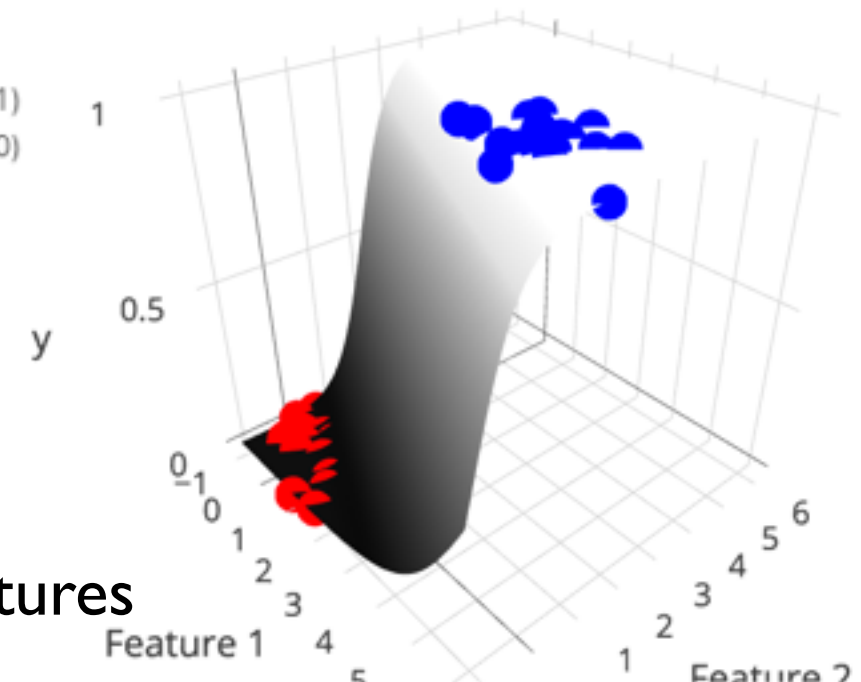
linear

2 features



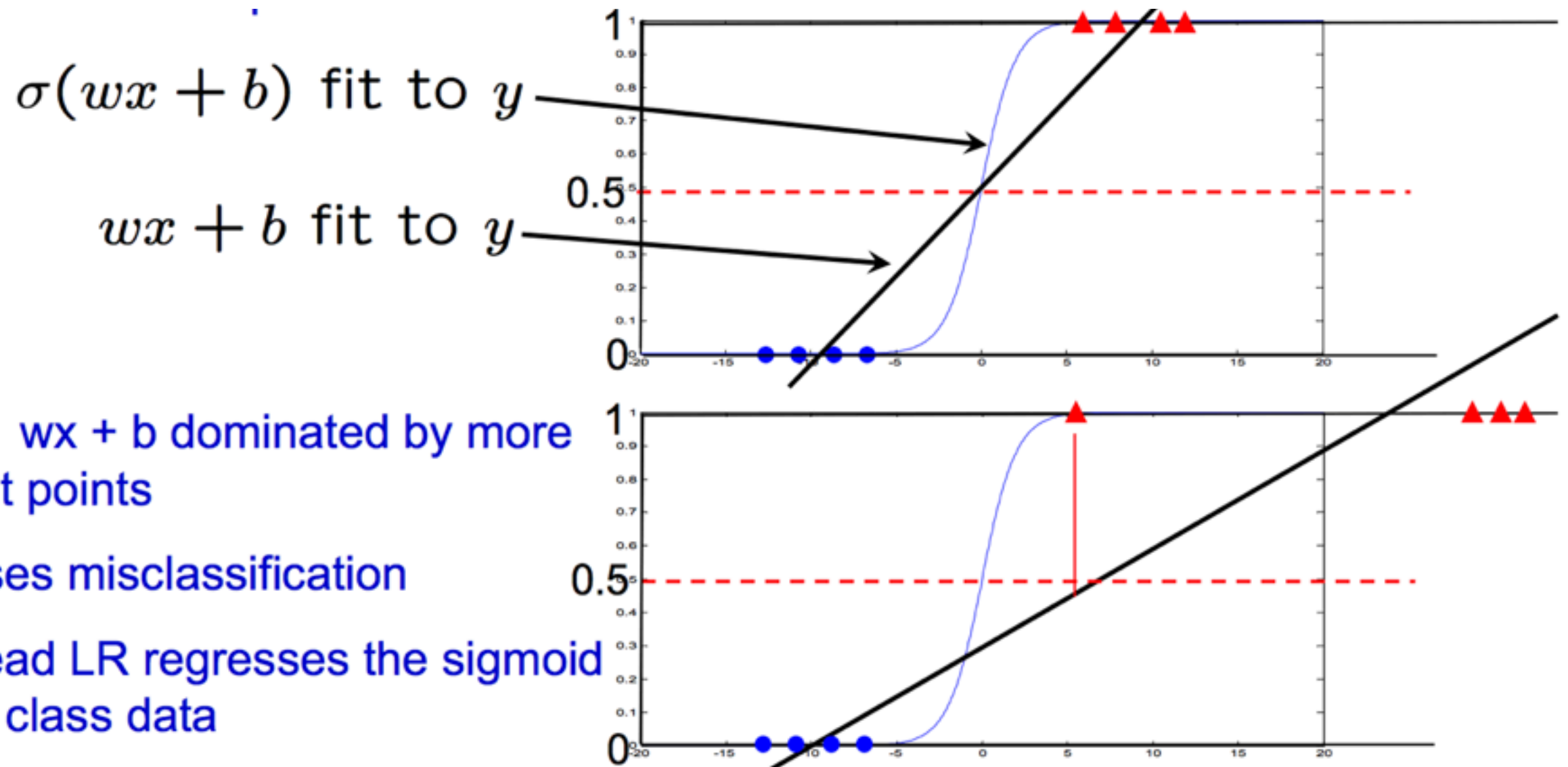
logistic

2 features



Why Logistic instead of Linear

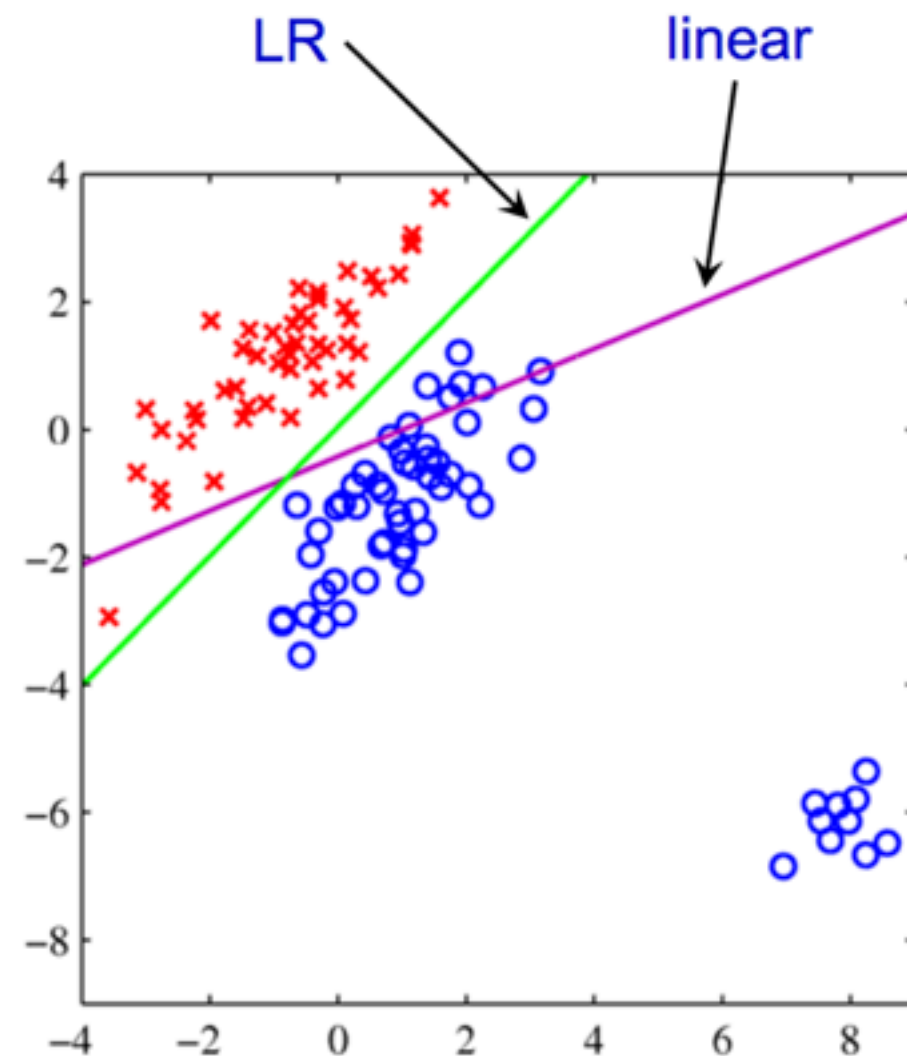
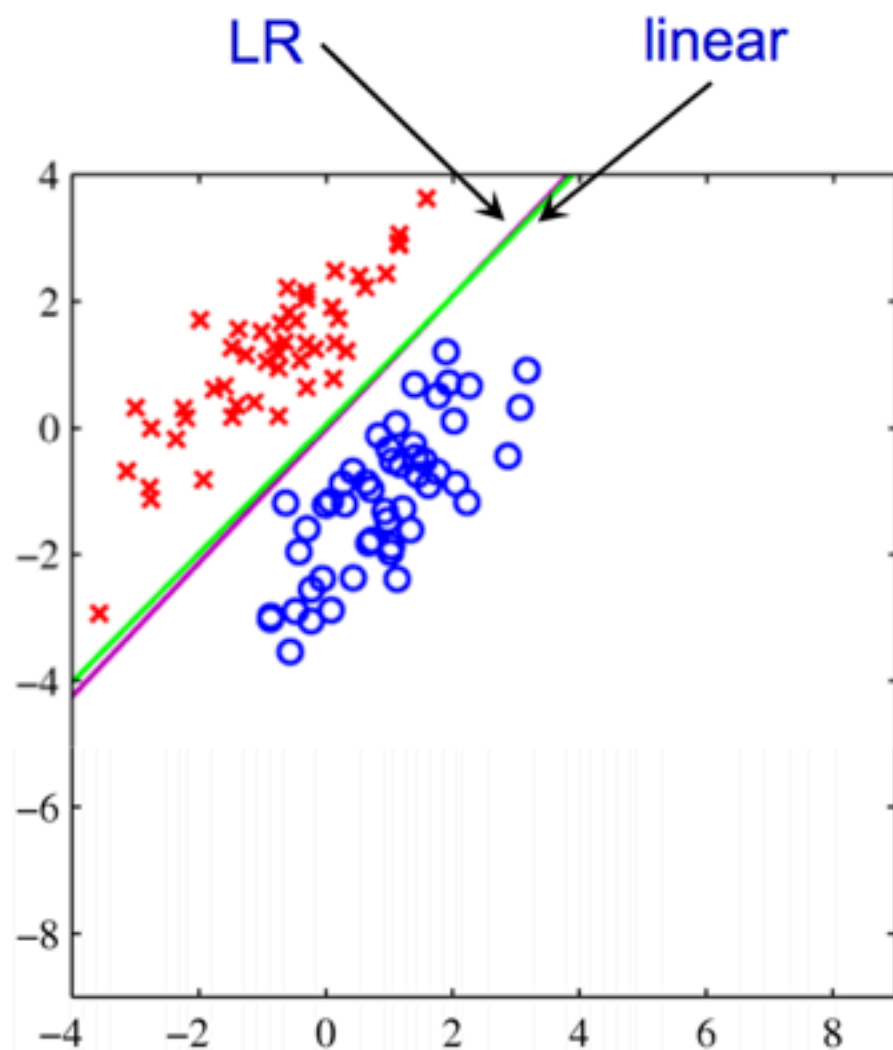
- linear regression easily dominated by distant points
- causing misclassification



- fit of $wx + b$ dominated by more distant points
- causes misclassification
- instead LR regresses the sigmoid to the class data

Why Logistic instead of Linear

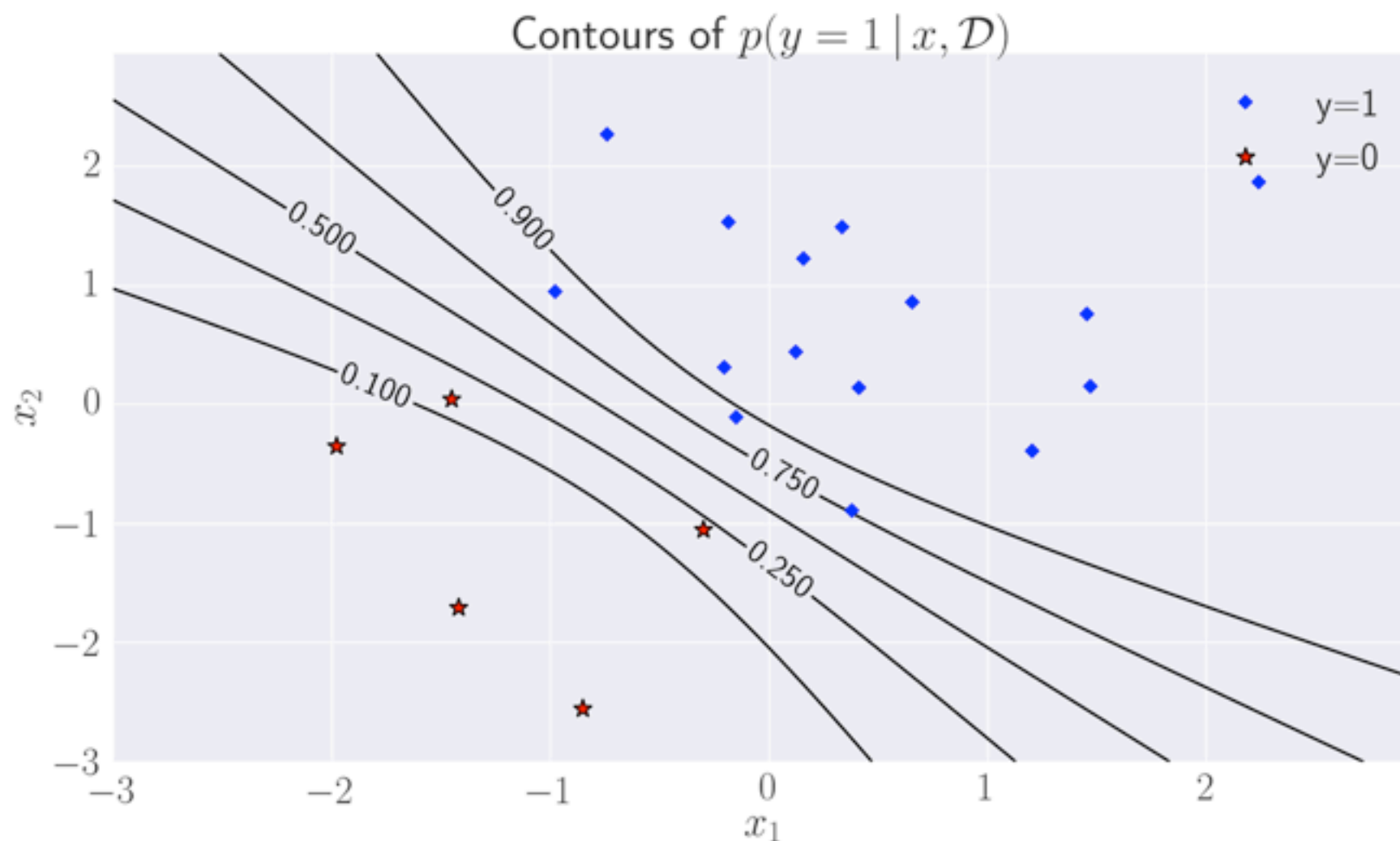
- linear regression easily dominated by distant points
- causing misclassification



$\sigma(w_1x_1 + w_2x_2 + b)$ fit, vs $w_1x_1 + w_2x_2 + b$

Why 0/1 instead of +/-1

- perc: $y=+1$ or -1 ; logistic regression: $y=1$ or 0
- reason: want the output to be a probability
- decision boundary is still linear: $p(y=1 \mid \mathbf{x}) = 0.5$



Logistic Regression: Large Margin

- perceptron can be viewed roughly as “step” regression
- logistic regression favors large margin; SVM: max margin
- in practice: perc. \ll avg. perc. \approx logistic regression \approx SVM

