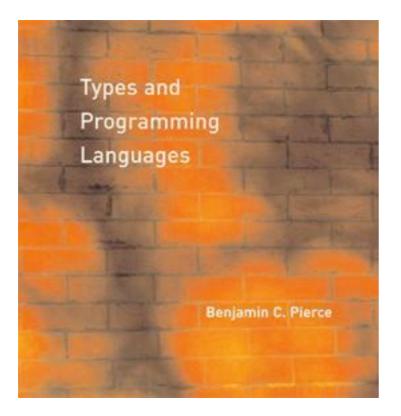
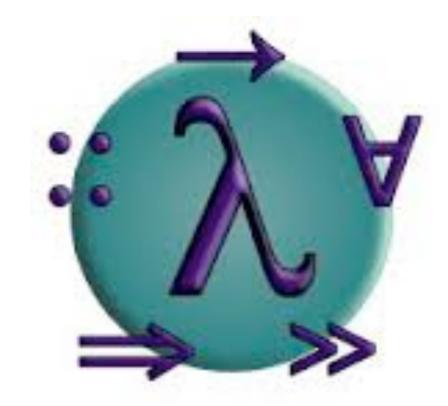
Programming Languages Fall 2013





Lecture 11: Subtyping

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Big Picture

- Part I: Fundamentals
 - Functional Programming and Basic Haskell
 - Proof by Induction and Structural Induction
- Part II: Simply-Typed Lambda-Calculus
 - Untyped Lambda Calculus
 - Simply Typed Lambda Calculus
 - Extensions: Units, Records, Variants
 - References and Memory Allocation
- Part III: Object-Oriented Programming
 - Basic Subtyping
 - Case Study: Featherweight Java

```
class A extends Object { A() { super(); } }
class B extends Object { B() { super(); } }
class Pair extends Object {
    Object fst;
    Object snd;
    // Constructor:
    Pair(Object fst, Object snd) {
        super(); this.fst=fst; this.snd=snd;}
    // Method definition:
    Pair setfst(Object newfst) {
        return new Pair(newfst, this.snd); }}
```

Subtyping

With our usual typing rule for applications

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \qquad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 \ t_2 : T_{12}} \qquad (T-APP)$$

the term

$$(\lambda r: \{x:Nat\}, r.x) \{x=0, y=1\}$$

is *not* well typed.

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is *not* well typed.

But this is silly: all we're doing is passing the function a *better* argument than it needs.

A *polymorphic* function may be applied to many different types of data.

Varieties of polymorphism:

- Parametric polymorphism (ML-style)
- Subtype polymorphism (OO-style)

C++ templates

C++ subclass

Ad-hoc polymorphism (overloading) C++ operator overloading

Our topic for the next few lectures is *subtype* polymorphism, which is based on the idea of *subsumption*.

Subsumption

More generally: some *types* are better than others, in the sense that a value of one can always safely be used where a value of the other is expected.

We can formalize this intuition by introducing

- 1. a *subtyping* relation between types, written S <: T
- 2. a rule of *subsumption* stating that, if S <: T, then any value of type S can also be regarded as having type T

$$\frac{\Gamma \vdash t : S \qquad S \lt T}{\Gamma \vdash t : T} \qquad (T-SUB)$$

Example

We will define subtyping between record types so that, for example,

{x:Nat, y:Nat} <: {x:Nat}</pre>

So, by subsumption,

 $\vdash \{x=0, y=1\} : \{x:Nat\}$

and hence

 $(\lambda r: \{x: Nat\}, r.x) \{x=0, y=1\}$

is well typed.

The Subtype Relation: Records

"Width subtyping" (forgetting fields on the right):

```
\{l_i: T_i \stackrel{i \in 1..n+k}{\leq} \leq \{l_i: T_i \stackrel{i \in 1..n}{\leq} (S-RCDWIDTH)\}
```

Intuition: $\{x:Nat\}$ is the type of all records with *at least* a numeric x field.

Note that the record type with *more* fields is a *sub*type of the record type with fewer fields.

Reason: the type with more fields places a *stronger constraint* on values, so it describes *fewer values*.

The Subtype Relation: Records

Permutation of fields:

$$\frac{\{k_j: S_j \stackrel{j \in 1..n}{}\} \text{ is a permutation of } \{l_i: T_i \stackrel{i \in 1..n}{}\}}{\{k_j: S_j \stackrel{j \in 1..n}{}\} <: \{l_i: T_i \stackrel{i \in 1..n}{}\}} (S-RCDPERM)$$

By using S-RCDPERM together with S-RCDWIDTH and S-TRANS allows us to drop arbitrary fields within records.

$$\frac{S <: U \qquad U <: T}{S <: T}$$
(S-TRANS)

The Subtype Relation: Records

"Depth subtyping" within fields:

for each i $S_i <: T_i$ $\{l_i:S_i \in 1...n\} <: \{l_i:T_i \in 1...n\}$

(S-RCDDEPTH)

The types of individual fields may change.

{a:Nat,b:Nat} <: {a:Nat}	{m:Nat} <: {}					
<pre>{x:{a:Nat,b:Nat},y:{m:Nat}} <: {</pre>	x:{a:Nat},y:{}} S-RCDDEPTH					
<pre>{a:Nat,b:Nat} <: {a:Nat}</pre>	<pre>{m:Nat} <: {m:Nat}</pre>					
<pre>{x:{a:Nat,b:Nat},y:{m:Nat}} <: {x:{a:Nat},y:{m:Nat}}</pre>						
	<pre>{a:Nat,b:Nat} <: {a:Nat}</pre>					
<pre>S-RCDWIDTH (:{a:Nat,b:Nat},y:{m:Nat}} </pre>	<: {a:Nat}					

Variations

Real languages often choose not to adopt all of these record subtyping rules. For example, in Java,

- A subclass may not change the argument or result types of a method of its superclass (i.e., no depth subtyping)
- Each class has just one superclass ("single inheritance" of classes)

→ each class member (field or method) can be assigned a single index, adding new indices "on the right" as more members are added in subclasses (i.e., no permutation for classes)

- A class may implement multiple *interfaces* ("multiple inheritance" of interfaces)
 - I.e., permutation is allowed for interfaces.

The Subtype Relation: Arrow types

 $\frac{T_1 <: S_1 \qquad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2} \qquad (S-ARROW)$

Note the order of T_1 and S_1 in the first premise. The subtype relation is *contravariant* in the left-hand sides of arrows and

covariant in the right-hand sides.

Intuition: if we have a function f of type $S_1 \rightarrow S_2$, then we know that f accepts elements of type S_1 ; clearly, f will also accept elements of any subtype T_1 of S_1 . The type of f also tells us that it returns elements of type S_2 ; we can also view these results belonging to any supertype T_2 of S_2 . That is, any function f of type $S_1 \rightarrow S_2$ can also be viewed as having type $T_1 \rightarrow T_2$. With our usual typing rule for applications

$$\frac{\Gamma \vdash \mathtt{t}_1 : \mathtt{T}_{11} \rightarrow \mathtt{T}_{12} \qquad \Gamma \vdash \mathtt{t}_2 : \mathtt{T}_{11}}{\Gamma \vdash \mathtt{t}_1 \ \mathtt{t}_2 : \mathtt{T}_{12}}$$

(T-APP)

the term

$$(\lambda r: \{x:Nat\}, r.x) \{x=0,y=1\}$$

is *not* well typed.

The Subtype Relation: Top

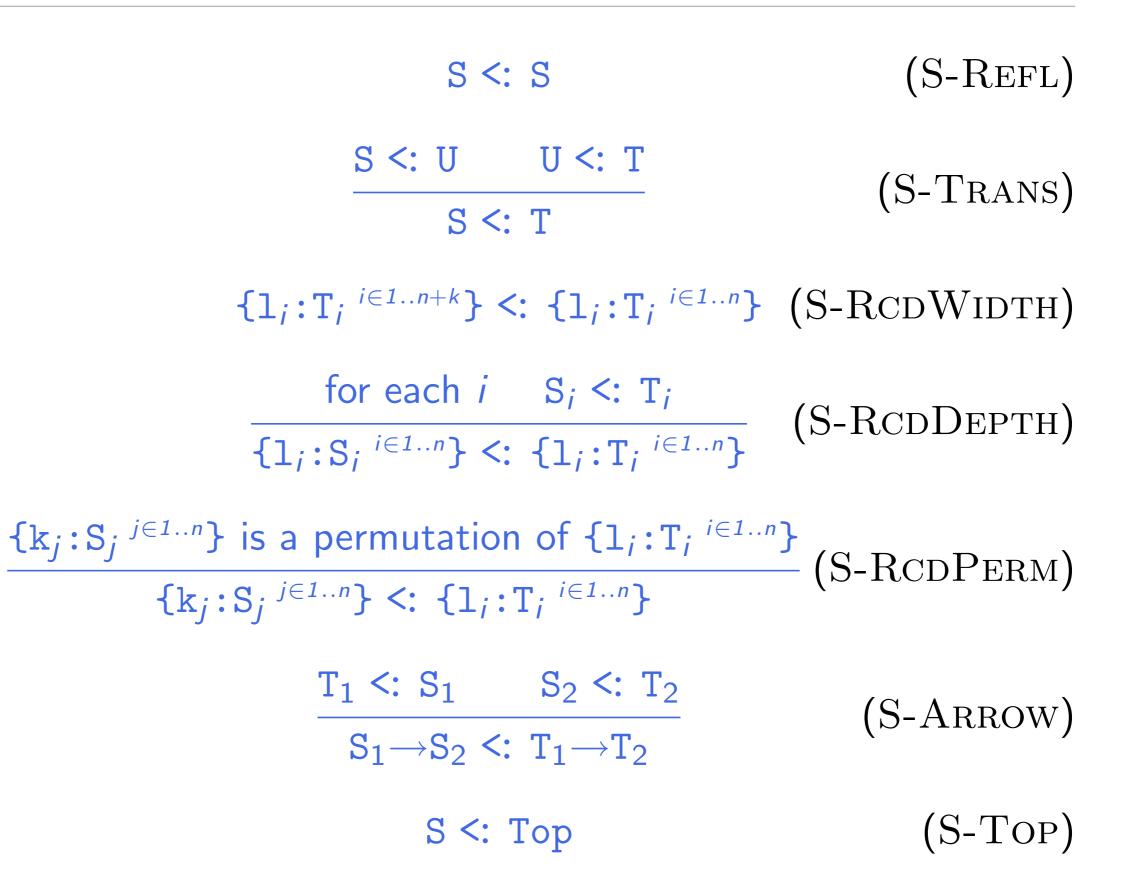
It is convenient to have a type that is a supertype of every type. We introduce a new type constant Top, plus a rule that makes Top a maximum element of the subtype relation.

$$S \leq Top$$
 (S-TOP)

Cf. Object in Java.

The Subtype Relation: General rules





Based on λ_{-}	. (9 - 1)
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→	<		Т	0	р
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Syntax			Subtyping	S <: T
t ::=	x	terms: variable	S <: S	(S-REFL)
	λx:T.t	abstraction		
	tt	application	S <: U U <: T S <: T	(S-TRANS)
v ::=	λx:T.t	values: abstraction value	S <: Top	(S-Top)
T ::=	Тор	types: maximum type	$\frac{T_1 \boldsymbol{<:} S_1 \qquad S_2 \boldsymbol{<:} T_2}{S_1 \boldsymbol{\rightarrow} S_2 \boldsymbol{<:} T_1 \boldsymbol{\rightarrow} T_2}$	(S-Arrow)
	T→T	type of functions	Typing	$\Gamma \vdash t:T$
Г ::=	Ø	contexts: empty context	$\frac{\mathbf{x}:T\in\Gamma}{\Gamma\vdash\mathbf{x}:T}$	(T-VAR)
	Г, х:Т	term variable binding	$\frac{\Gamma, \mathbf{x}: T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda \mathbf{x}: T_1 \cdot t_2 : T_1 \rightarrow T_2}$	(T-ABS)
Evaluat	ion $\frac{t_1 \rightarrow t'_1}{t_1 t_2 \rightarrow t'_1 t}$	$ \begin{array}{c} t \longrightarrow t' \\ \hline \end{array} $ (E-APP1)	$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \qquad \Gamma \vdash t_2 : T_1}{\Gamma \vdash t_1 t_2 : T_{12}}$	111 (T-APP)
	$ \begin{array}{c} t_1 \ t_2 \longrightarrow t_1 \ t \\ $		$\frac{\Gamma \vdash t: S S <: T}{\Gamma \vdash t: T}$	(T-Sub)
(λx:	Γ_{11} , t_{12}) $v_2 \rightarrow [$	$x \mapsto v_2]t_{12}$ (E-APPABS)		

Figure 15-1: Simply typed lambda-calculus with subtyping ($\lambda_{<:}$)

Properties of Subtyping

Statements of progress and preservation theorems are unchanged from λ_{\rightarrow} .

Proofs become a bit more involved, because the typing relation is no longer *syntax directed*.

Given a derivation, we don't always know what rule was used in the last step. The rule $T\mathchar{-}Sub$ could appear anywhere.

 $\frac{\Gamma \vdash t : S \quad S \lt T}{\Gamma \vdash t : T}$ (T-SUB)

Preservation

Theorem: If $\Gamma \vdash t$: T and $t \longrightarrow t'$, then $\Gamma \vdash t'$: T.

Proof: By induction on typing derivations.

(Which cases are likely to be hard?)

Subsumption case

Case T-SUB: t:S S <: T

Case T-SUB: $t : S \quad S \leq T$ By the induction hypothesis, $\Gamma \vdash t' : S$. By T-SUB, $\Gamma \vdash t' : T$. Case T-SUB: $t : S \quad S \leq T$ By the induction hypothesis, $\Gamma \vdash t' : S$. By T-SUB, $\Gamma \vdash t' : T$.

Not hard!

Case T-APP:

$\mathtt{t} = \mathtt{t}_1 \ \mathtt{t}_2 \qquad \Gamma \vdash \mathtt{t}_1 \ \colon \mathtt{T}_{11} {\rightarrow} \mathtt{T}_{12} \qquad \Gamma \vdash \mathtt{t}_2 \ \colon \mathtt{T}_{11} \qquad \mathtt{T} = \mathtt{T}_{12}$

By the inversion lemma for evaluation, there are three rules by which $t \longrightarrow t'$ can be derived: E-APP1, E-APP2, and E-APPABS. Proceed by cases.

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$\mathtt{t}=\mathtt{t}_1 \ \mathtt{t}_2 \qquad \Gamma \vdash \mathtt{t}_1 \ \colon \mathtt{T}_{11} {\rightarrow} \mathtt{T}_{12} \qquad \Gamma \vdash \mathtt{t}_2 \ \colon \mathtt{T}_{11} \qquad \mathtt{T}=\mathtt{T}_{12}$

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Subcase E-APP1: $t_1 \longrightarrow t'_1 \qquad t' = t'_1 \ t_2$

The result follows from the induction hypothesis and T-APp.

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \qquad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 \ t_2 : T_{12}} \qquad (T-APP)$$

Case T-APP:

$\mathtt{t}=\mathtt{t}_1\ \mathtt{t}_2 \qquad \Gamma\vdash \mathtt{t}_1\ \colon\ \mathtt{T}_{11}{\rightarrow} \mathtt{T}_{12} \qquad \Gamma\vdash \mathtt{t}_2\ \colon\ \mathtt{T}_{11} \qquad \mathtt{T}=\mathtt{T}_{12}$

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$$\begin{array}{c|c} \hline { \mathsf{ F} \vdash \mathsf{t}_1}: \mathtt{T}_{11} { \rightarrow } \mathtt{T}_{12} & { \mathsf{ F} \vdash \mathsf{t}_2}: \mathtt{T}_{11} \\ \hline { \mathsf{ F} \vdash \mathsf{t}_1} & \mathtt{t}_2 : \mathtt{T}_{12} \\ & \\ \hline { \mathtt{t}_1} { \longrightarrow \mathsf{t}_1'} \\ \hline { \mathtt{t}_1} & \mathtt{t}_2 { \longrightarrow \mathsf{t}_1'} & \mathtt{t}_2 \end{array} \qquad (\text{T-APP}) \end{array}$$

$$\begin{array}{ccc} F \vdash t_{1} : T_{11} \rightarrow T_{12} & \Gamma \vdash t_{2} : T_{11} \\ & & & \\ \Gamma \vdash t_{1} \ t_{2} : T_{12} \end{array} & (T-APP) \\ & & \\ & & \\ \frac{t_{2} \longrightarrow t_{2}'}{v_{1} \ t_{2} \longrightarrow v_{1} \ t_{2}'} & (E-APP2) \end{array}$$

 $t = t_1 t_2 \qquad \Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \qquad \Gamma \vdash t_2 : T_{11} \qquad T = T_{12}$

Subcase E-APPABS:

 $\mathtt{t}_1 = \lambda \mathtt{x} : \mathtt{S}_{11} \cdot \mathtt{t}_{12} \qquad \mathtt{t}_2 = \mathtt{v}_2 \qquad \mathtt{t}' = [\mathtt{x} \mapsto \mathtt{v}_2] \mathtt{t}_{12}$

By the inversion lemma for the typing relation...

 $\mathtt{t} = \mathtt{t}_1 \hspace{0.1cm} \mathtt{t}_2 \hspace{0.1cm} \Gamma \vdash \mathtt{t}_1 \hspace{0.1cm} : \hspace{0.1cm} \mathtt{T}_{11} {\rightarrow} \mathtt{T}_{12} \hspace{0.1cm} \Gamma \vdash \mathtt{t}_2 \hspace{0.1cm} : \hspace{0.1cm} \mathtt{T}_{11} \hspace{0.1cm} \mathtt{T} = \mathtt{T}_{12}$

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By the inversion lemma for the typing relation... $T_{11} \leq S_{11}$ and $\Gamma, x:S_{11} \vdash t_{12} : T_{12}$.

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By the inversion lemma for the typing relation... $T_{11} \leq S_{11}$ and $\Gamma, x:S_{11} \vdash t_{12} : T_{12}$. By T-SUB, $\Gamma \vdash t_2 : S_{11}$.

 $t = t_1 \ t_2 \qquad \Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \qquad \Gamma \vdash t_2 : T_{11} \qquad T = T_{12}$ Subcase E-APPABS:

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By the inversion lemma for the typing relation... $T_{11} \leq S_{11}$ and $\Gamma, x: S_{11} \vdash t_{12} : T_{12}$. By T-SUB, $\Gamma \vdash t_2 : S_{11}$. By the substitution lemma, $\Gamma \vdash t' : T_{12}$, and we are done.

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \qquad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 \ t_2 : T_{12}} \qquad (T-APP)$$

 $(\lambda x:T_{11}.t_{12}) v_2 \longrightarrow [x \mapsto v_2]t_{12}$ (E-APPABS)

Lemma:

- 1. If $\Gamma \vdash \text{true}$: R, then R = Bool.
- 2. If $\Gamma \vdash false : R$, then R = Bool.
- 3. If $\Gamma \vdash \text{if } t_1$ then t_2 else $t_3 : R$, then $\Gamma \vdash t_1 : Bool and \Gamma \vdash t_2, t_3 : R$.
- 4. If $\Gamma \vdash x : R$, then $x : R \in \Gamma$.
- 5. If $\Gamma \vdash \lambda x: T_1.t_2 : R$, then $R = T_1 \rightarrow R_2$ for some R_2 with $\Gamma, x: T_1 \vdash t_2 : R_2$.
- 6. If $\Gamma \vdash t_1 \ t_2 : R$, then there is some type T_{11} such that $\Gamma \vdash t_1 : T_{11} \rightarrow R$ and $\Gamma \vdash t_2 : T_{11}$.

5. If $\Gamma \vdash \lambda x: T_1 \cdot t_2 : R$, then $R = T_1 \rightarrow R_2$ for some R_2 with **nversion Lemma for** $\Gamma, x: T_1 \vdash t_2 : R_2$.

Lemma: If $\Gamma \vdash \lambda x : S_1 . s_2 : T_1 \rightarrow T_2$, then $T_1 \leq S_1$ and $\Gamma, x : S_1 \vdash s_2 : T_2$. *Proof:* Induction on typing derivations.

Inversion Lemma for Typing

Lemma: If $\Gamma \vdash \lambda x: S_1 . s_2 : T_1 \rightarrow T_2$, then $T_1 \leq S_1$ and $\Gamma, x: S_1 \vdash s_2 : T_2$. *Proof:* Induction on typing derivations. *Case* T-SUB: $\lambda x: S_1 . s_2 : U$ $U \leq T_1 \rightarrow T_2$

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We want to say "By the induction hypothesis...", but the IH does not apply (we do not know that U is an arrow type). Need another lemma...

Lemma: If $U \leq T_1 \rightarrow T_2$, then U has the form $U_1 \rightarrow U_2$, with $T_1 \leq U_1$ and $U_2 \leq T_2$. (Proof: by induction on subtyping derivations.)

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Case T-SUB: $\lambda x: S_1.s_2: U$ U <: $T_1 \rightarrow T_2$

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By this lemma, we know $U = U_1 \rightarrow U_2$, with $T_1 \leq U_1$ and $U_2 \leq T_2$. The IH now applies, yielding $U_1 \leq S_1$ and $\Gamma, x:S_1 \vdash s_2 : U_2$.

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Proof: Induction on typing derivations.

Case T-SUB: $\lambda x: S_1.s_2: U$ $U \leq T_1 \rightarrow T_2$

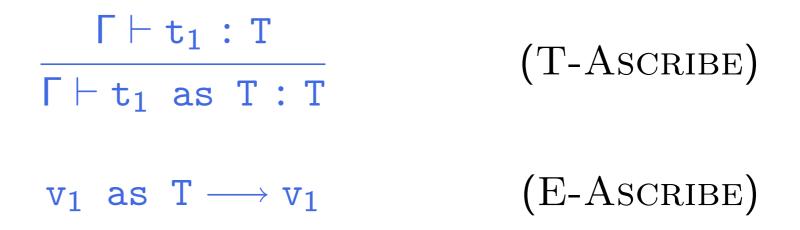
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By this lemma, we know $U = U_1 \rightarrow U_2$, with $T_1 \leq U_1$ and $U_2 \leq T_2$. The IH now applies, yielding $U_1 \leq S_1$ and Γ , $x:S_1 \vdash s_2 : U_2$. From $U_1 \leq S_1$ and $T_1 \leq U_1$, rule S-TRANS gives $T_1 \leq S_1$. From Γ , $x:S_1 \vdash s_2 : U_2$ and $U_2 \leq T_2$, rule T-SUB gives Γ , $x:S_1 \vdash s_2 : T_2$, and we are done.

Subtyping with Other Features

Ordinary ascription:



Ascription and C	asting	$\frac{\vdots}{\Gamma \vdash t:S}$: S <: T
Ordinary ascription:	(upcasting)	$\frac{\Gamma \vdash t:T}{\Gamma \vdash tasT:T}$ T-SUB T-ASCRIBE	
	$\begin{array}{c} \Gamma\vdasht_1:T\\\\ \overline{\Gamma\vdasht_1} \text{ as }T:T\end{array}\end{array}$	(T-ASCRIBE)	
	$\mathtt{v}_1 \text{ as } \mathtt{T} \longrightarrow \mathtt{v}_1$	(E	C-ASCRIBE)
Casting (cf. Java):	(downcasting) f =	λ(x:Top) (x	as {a:Nat}).a;
trust (at compile time)	$\begin{array}{c} \Gamma\vdash \mathtt{t}_1:\mathtt{S}\\ \\ \Gamma\vdash \mathtt{t}_1 \text{ as } \mathtt{T}:\mathtt{T} \end{array}$		(T-CAST)
but verify (at run time)	$ \begin{array}{c} \vdash \mathtt{v}_1 : \mathtt{T} \\ \hline \mathtt{v}_1 \text{ as } \mathtt{T} \longrightarrow \mathtt{v}_1 \end{array} \end{array}$		(E-CAST)

does progress theorem still hold?

 $< k_j$

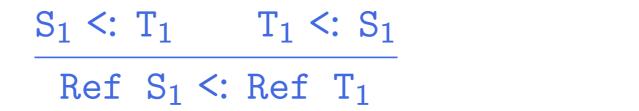
$$\frac{S_1 <: T_1}{\text{List } S_1 <: \text{List } T_1}$$



I.e., List is a covariant type constructor.

$$\frac{S_1 <: T_1 \qquad T_1 <: S_1}{\text{Ref } S_1 <: \text{Ref } T_1} \qquad (S-\text{REF})$$

I.e., **Ref** is *not* a covariant (nor a contravariant) type constructor. Why?



(S-REF)

I.e., **Ref** is *not* a covariant (nor a contravariant) type constructor. Why?

▶ When a reference is *read*, the context expects a T_1 , so if $S_1 <: T_1$ then an S_1 is ok.



(S-Ref)

I.e., **Ref** is *not* a covariant (nor a contravariant) type constructor. Why?

- When a reference is *read*, the context expects a T_1 , so if $S_1 <: T_1$ then an S_1 is ok.
- ▶ When a reference is *written*, the context provides a T_1 and if the actual type of the reference is Ref S_1 , someone else may use the T_1 as an S_1 . So we need $T_1 \leq S_1$.

Subtyping and Arrays

Similarly...

array is mutable, list is immutable

$$\frac{S_1 <: T_1 \qquad T_1 <: S_1}{\text{Array } S_1 <: \text{Array } T_1} \qquad (S-ARRAY)$$

Subtyping and Arrays

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$\frac{S_1 <: T_1}{\text{Array } S_1 <: \text{Array } T_1} \qquad (S-\text{ArrayJAVA})$

This is regarded (even by the Java designers) as a mistake in the design.

in Java syntax, S1[] <: T1[]

References again

Observation: a value of type Ref T can be used in two different ways: as a *source* for values of type T and as a *sink* for values of type T.

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Idea: Split Ref T into three parts:

- Source T: reference cell with "read cabability"
- Sink T: reference cell with "write cabability"
- Ref T: cell with both capabilities

$$\frac{\Gamma \mid \Sigma \vdash t_1 : \text{Source } T_{11}}{\Gamma \mid \Sigma \vdash !t_1 : T_{11}}$$
 (T-DEREF)
$$\frac{\Gamma \mid \Sigma \vdash t_1 : \text{Sink } T_{11}}{\Gamma \mid \Sigma \vdash t_2 : T_{11}}$$
(T-ASSIGN)

Subtyping rules

(S-SOURCE)	S ₁ <: T ₁
(S-SOURCE)	Source $S_1 <: Source T_1$
(S-Sink)	T ₁ <: S ₁
	Sink $S_1 <: Sink T_1$
(S-RefSource)	Ref $T_1 \leq Source T_1$
(S-RefSink)	Ref T $_1 \leq Sink T_1$

Algorithmic Subtyping

In the simply typed lambda-calculus (without subtyping), each rule can be "read from bottom to top" in a straightforward way.

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \qquad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 \ t_2 : T_{12}} \qquad (T-APP)$$

If we are given some Γ and some t of the form t_1 $t_2,$ we can try to find a type for t by

- 1. finding (recursively) a type for t_1
- 2. checking that it has the form $T_{11}{\rightarrow}T_{12}$
- 3. finding (recursively) a type for t_2
- 4. checking that it is the same as T_{11}

Technically, the reason this works is that We can divide the "positions" of the typing relation into *input positions* (Γ and t) and *output positions* (T).

- For the input positions, all metavariables appearing in the premises also appear in the conclusion (so we can calculate inputs to the "subgoals" from the subexpressions of inputs to the main goal)
- For the output positions, all metavariables appearing in the conclusions also appear in the premises (so we can calculate outputs from the main goal from the outputs of the subgoals)

$$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \qquad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 \ t_2 : T_{12}} \qquad (T-APP)$$

The second important point about the simply typed lambda-calculus is that the set of typing rules is syntax-directed, in the sense that, for every "input" Γ and t, there one rule that can be used to derive typing statements involving t.

E.g., if t is an application, then we must proceed by trying to use T-APP. If we succeed, then we have found a type (indeed, the unique type) for t. If it fails, then we know that t is not typable.

 \longrightarrow no backtracking!

Non-syntax-directedness of typing

When we extend the system with subtyping, both aspects of syntax-directedness get broken.

1. The set of typing rules now includes *two* rules that can be used to give a type to terms of a given shape (the old one plus T-SUB)

$$\frac{\Gamma \vdash t : S \quad S \lt T}{\Gamma \vdash t : T}$$
(T-SUB)

2. Worse yet, the new rule T-SUB itself is not syntax directed: the inputs to the left-hand subgoal are exactly the same as the inputs to the main goal!

(Hence, if we translated the typing rules naively into a typechecking function, the case corresponding to $\rm T-SUB$ would cause divergence.)

Non-syntax-directedness of subtyping

Moreover, the subtyping relation is not syntax directed either.

- 1. There are *lots* of ways to derive a given subtyping statement.
- 2. The transitivity rule

$$\frac{S <: U \qquad U <: T}{S <: T} \qquad (S-TRANS)$$

is badly non-syntax-directed: the premises contain a metavariable (in an "input position") that does not appear at all in the conclusion.

To implement this rule naively, we'd have to guess a value for U!

What to do?

What to do?

- Observation: We don't *need* 1000 ways to prove a given typing or subtyping statement — one is enough.
 → Think more carefully about the typing and subtyping systems to see where we can get rid of excess flexibility
- Use the resulting intuitions to formulate new "algorithmic" (i.e., syntax-directed) typing and subtyping relations
- 3. Prove that the algorithmic relations are "the same as" the original ones in an appropriate sense.

Developing an algorithmic subtyping relation

(S-Refl)	S <: S	
(S-TRANS)	S <: U U <: T S <: T	
$\{1_{i}:T_{i} \in 1n+k\} <: \{1_{i}:T_{i} \in 1n\}$ (S-RCDWIDTH)		
	for each i $S_i <: T_i$	
(S-RCDDEPTH)	$\{l_i:S_i \in 1n\} <: \{l_i:T_i \in 1n\}$	
$\frac{\{k_j: S_j \stackrel{j \in 1n}{}\} \text{ is a permutation of } \{l_i: T_i \stackrel{i \in 1n}{}\}}{\{k_j: S_j \stackrel{j \in 1n}{}\} <: \{l_i: T_i \stackrel{i \in 1n}{}\}} (S-RCDPERM)$		
(S-Arrow)	$\frac{T_1 <: S_1 \qquad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2}$	
(S-TOP)	S <: Top	

Issues

For a given subtyping statement, there are multiple rules that could be used last in a derivation.

- 1. The conclusions of S-RCDWIDTH, S-RCDDEPTH, and S-RCDPERM overlap with each other.
- 2. S-Refl and S-Trans overlap with every other rule.

Step 1: simplify record subtyping

Idea: combine all three record subtyping rules into one "macro rule" that captures all of their effects

$$\frac{\{l_i^{i\in 1..n}\} \subseteq \{k_j^{j\in 1..m}\} \quad k_j = l_i \text{ implies } S_j \leq T_i}{\{k_j: S_j^{j\in 1..m}\} \leq \{l_i: T_i^{i\in 1..n}\}}$$
(S-RCD)



$$\frac{\{l_i^{i \in 1..n}\} \subseteq \{k_j^{j \in 1..m}\} \quad k_j = l_i \text{ implies } S_j \leq T_i}{\{k_j : S_j^{j \in 1..m}\} \leq \{l_i : T_i^{i \in 1..n}\}}$$
(S-RCD)

$$\frac{T_1 <: S_1 \qquad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2}$$
(S-ARROW)

S <: Top

(S-TOP)

Observation: S-REFL is unnecessary.

Lemma: S <: S can be derived for every type S without using S-REFL.

Even simpler subtype relation

$$\frac{S <: U \qquad U <: T}{S <: T} \qquad (S-TRANS)$$

$$\frac{\{l_i \ ^{i\in 1..n}\} \subseteq \{k_j \ ^{j\in 1..m}\} \qquad k_j = l_i \text{ implies } S_j <: T_i \\ \{k_j : S_j \ ^{j\in 1..m}\} <: \{l_i : T_i \ ^{i\in 1..n}\} \qquad (S-RCD)$$

$$\frac{T_1 <: S_1 \qquad S_2 <: T_2}{S_1 \rightarrow S_2 <: T_1 \rightarrow T_2} \qquad (S-ARROW)$$

$$S \leq Top$$
 (S-TOP)

Observation: S-TRANS is unnecessary.

Lemma: If S <: T can be derived, then it can be derived without using S-TRANS.

$$\blacktriangleright S <: Top \qquad (SA-TOP)$$

$$\vdash T_1 <: S_1 \qquad \vdash S_2 <: T_2$$

$$\vdash S_1 \rightarrow S_2 <: T_1 \rightarrow T_2 \qquad (SA-ARROW)$$

$$\frac{\{1_i^{i\in 1..n}\} \subseteq \{k_j^{j\in 1..m}\} \text{ for each } k_j = 1_i, \models S_j \leq T_i }{\models \{k_j: S_j^{j\in 1..m}\} \leq \{1_i: T_i^{i\in 1..n}\}} (SA-RCD)$$

Soundness and completeness

Theorem: $S \leq T$ iff $\vdash S \leq T$.

Proof: (Homework)

Terminology:

- The algorithmic presentation of subtyping is sound with respect to the original if b S <: T implies S <: T. (Everything validated by the algorithm is actually true.)
- The algorithmic presentation of subtyping is *complete* with respect to the original if S <: T implies IN S <: T. (Everything true is validated by the algorithm.)

Subtyping Algorithm (pseudo-code)

The algorithmic rules can be translated directly into code:

```
subtype(S,T) = 
if T = Top, then true

else if S = S_1 \rightarrow S_2 and T = T_1 \rightarrow T_2

then subtype(T_1, S_1) \land subtype(S_2, T_2)

else if S = \{k_j : S_j^{j \in 1..m}\} and T = \{l_i : T_i^{i \in 1..n}\}

then \{l_i^{i \in 1..n}\} \subseteq \{k_j^{j \in 1..m}\}

\land for all i \in 1..n there is some j \in 1..m with k_j = l_i

and subtype(S_j, T_i)
```

else *false*.

Recall: A decision procedure for a relation $R \subseteq U$ is a total function p from U to {true, false} such that p(u) = true iff $u \in R$.

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Is our *subtype* function a decision procedure?

Since *subtype* is just an implementation of the algorithmic subtyping rules, we have

1. if subtype(S,T) = true, then $\vdash S \leq T$

(hence, by soundness of the algorithmic rules, S <: T)

2. if subtype(S,T) = false, then not $\vdash S \leq T$

(hence, by completeness of the algorithmic rules, not $S \leq T$)

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Prove it!

Metatheory of Typing

$$\frac{\Gamma \vdash t : S \quad S \lt T}{\Gamma \vdash t : T}$$
(T-SUB)

Where is this rule really needed?

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(T-SUB)

Where is this rule really needed?

For applications. E.g., the term

```
(\lambda r: \{x:Nat\}, r.x) \{x=0, y=1\}
```

is not typable without using subsumption.

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Where else??

$$\frac{\Gamma \vdash t : S \quad S \lt T}{\Gamma \vdash t : T}$$
(T-SUB)

Where is this rule really needed?

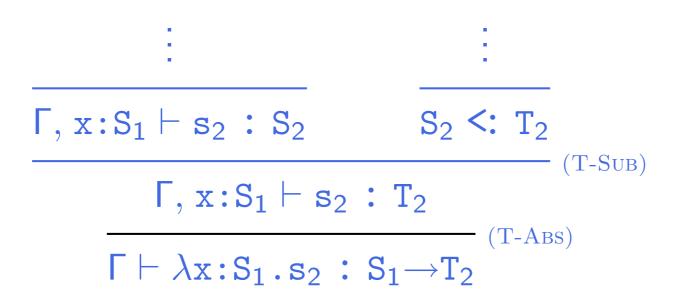
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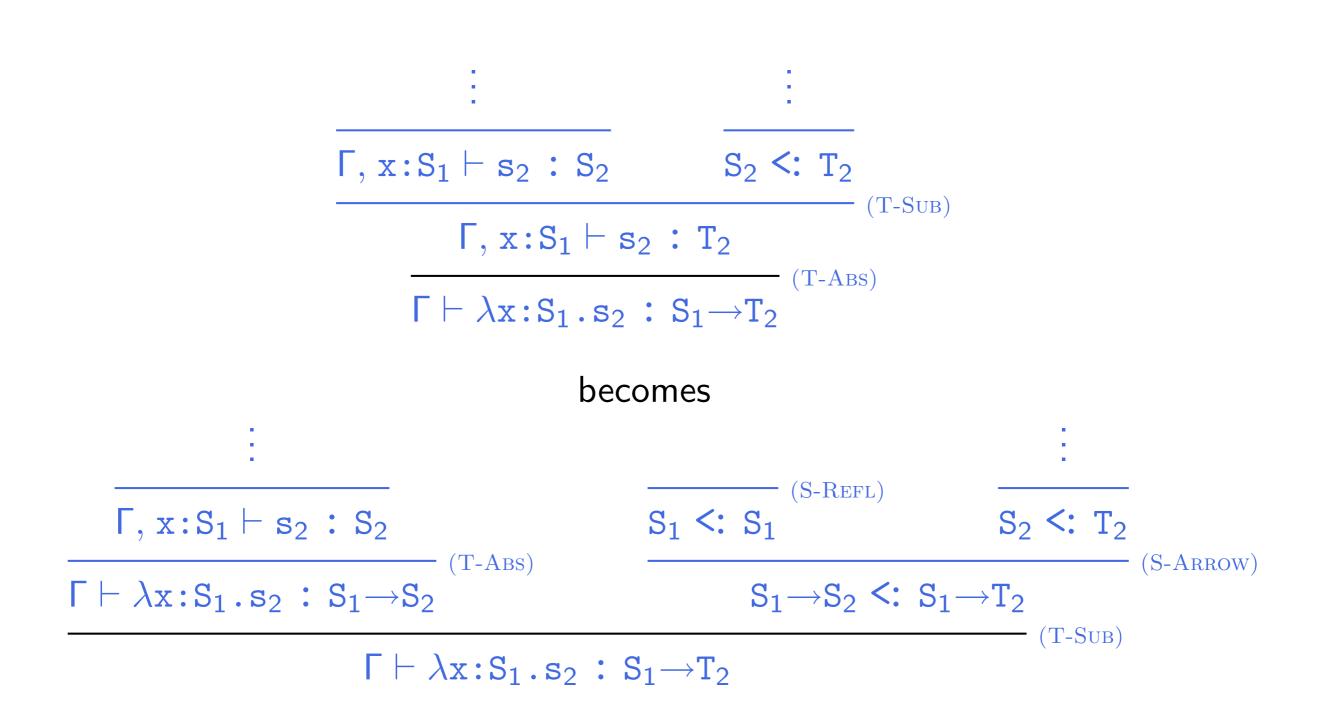
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Where else??

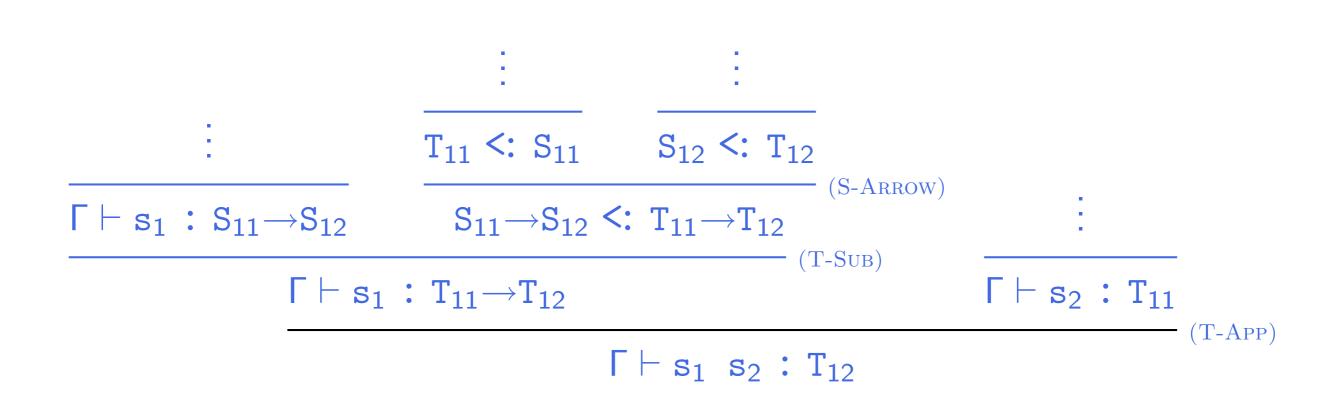
Nowhere else! Uses of subsumption to help typecheck applications are the only interesting ones.



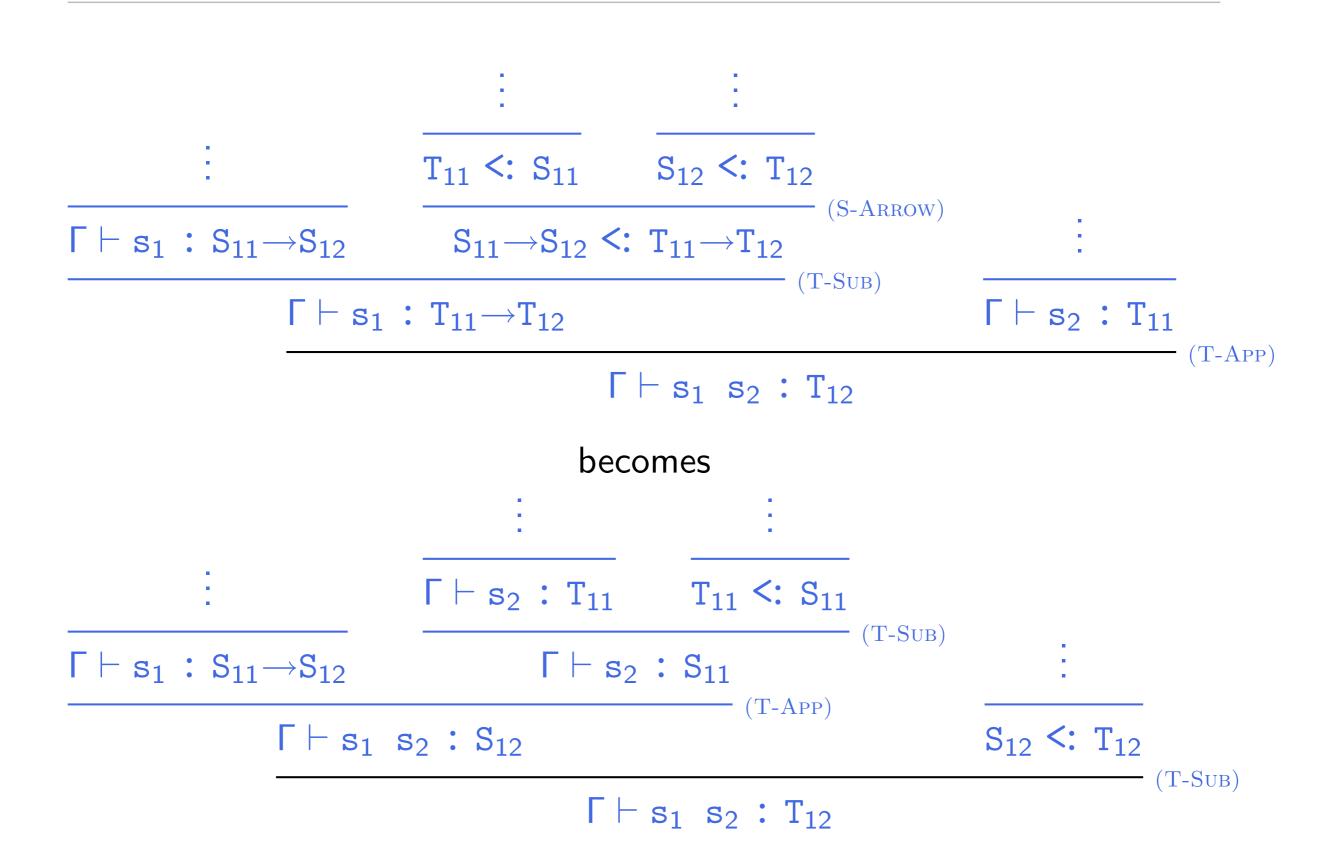
Example (T-ABS)



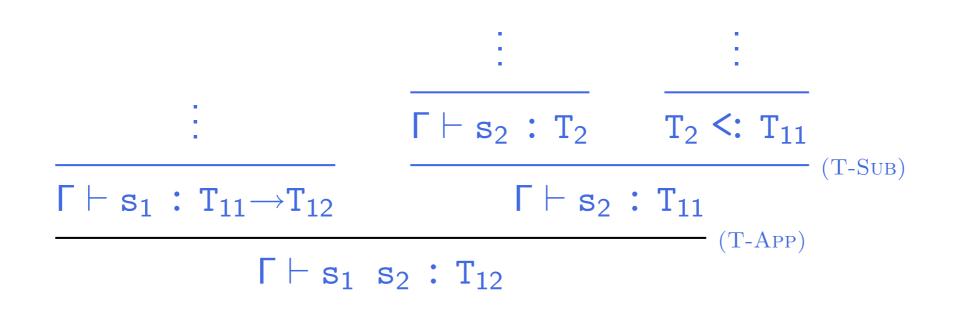
Example (T-APP on the left)



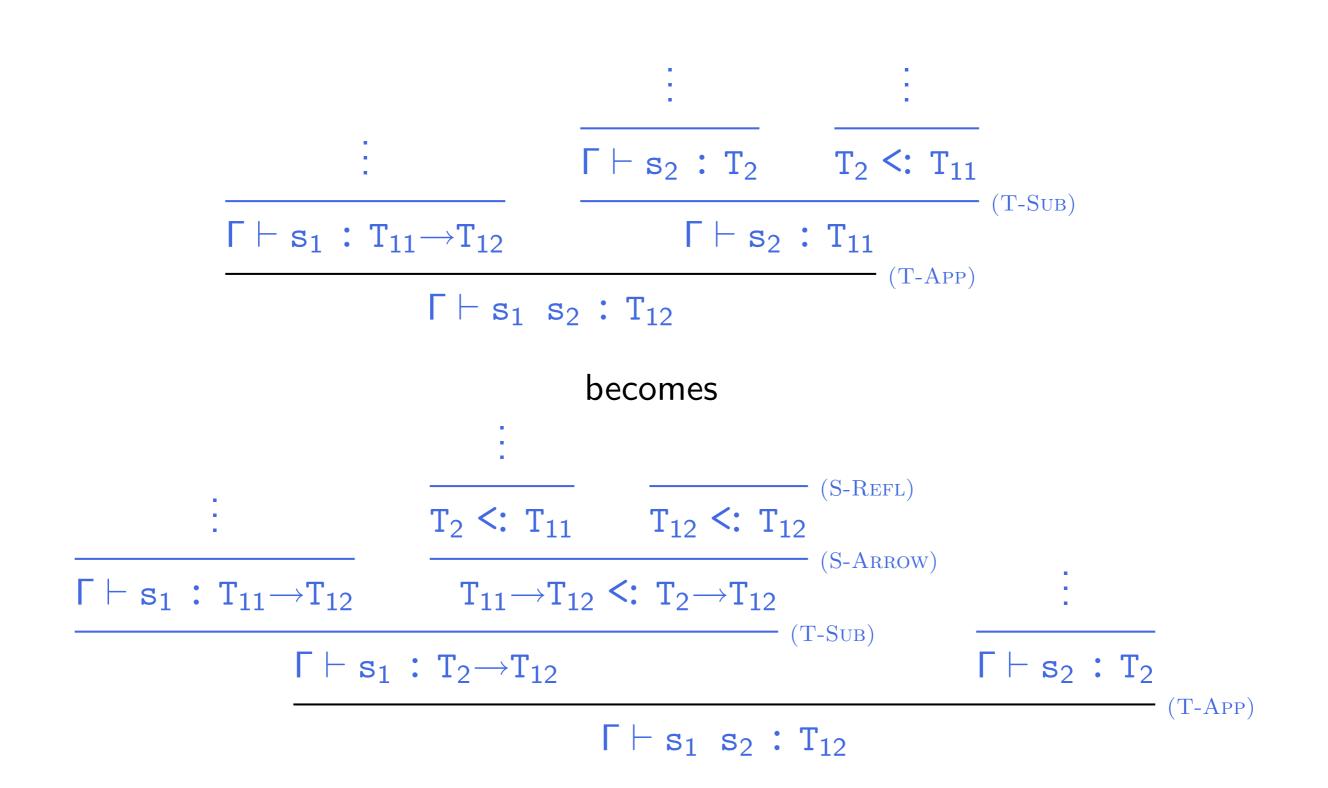
Example (T-APP on the left)



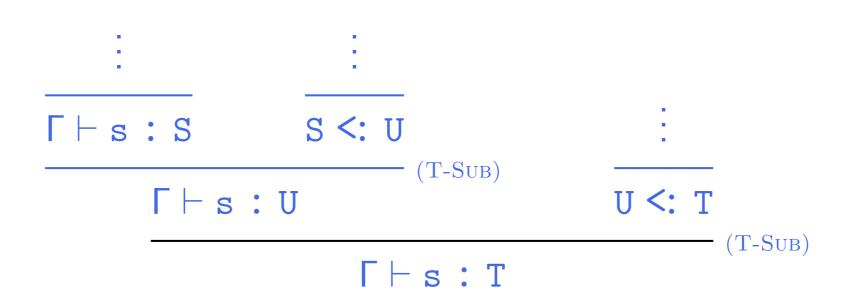
Example (T-APP on the right)



Example (T-APP on the right)



Example (T-SUB)



Example (T-SUB)

