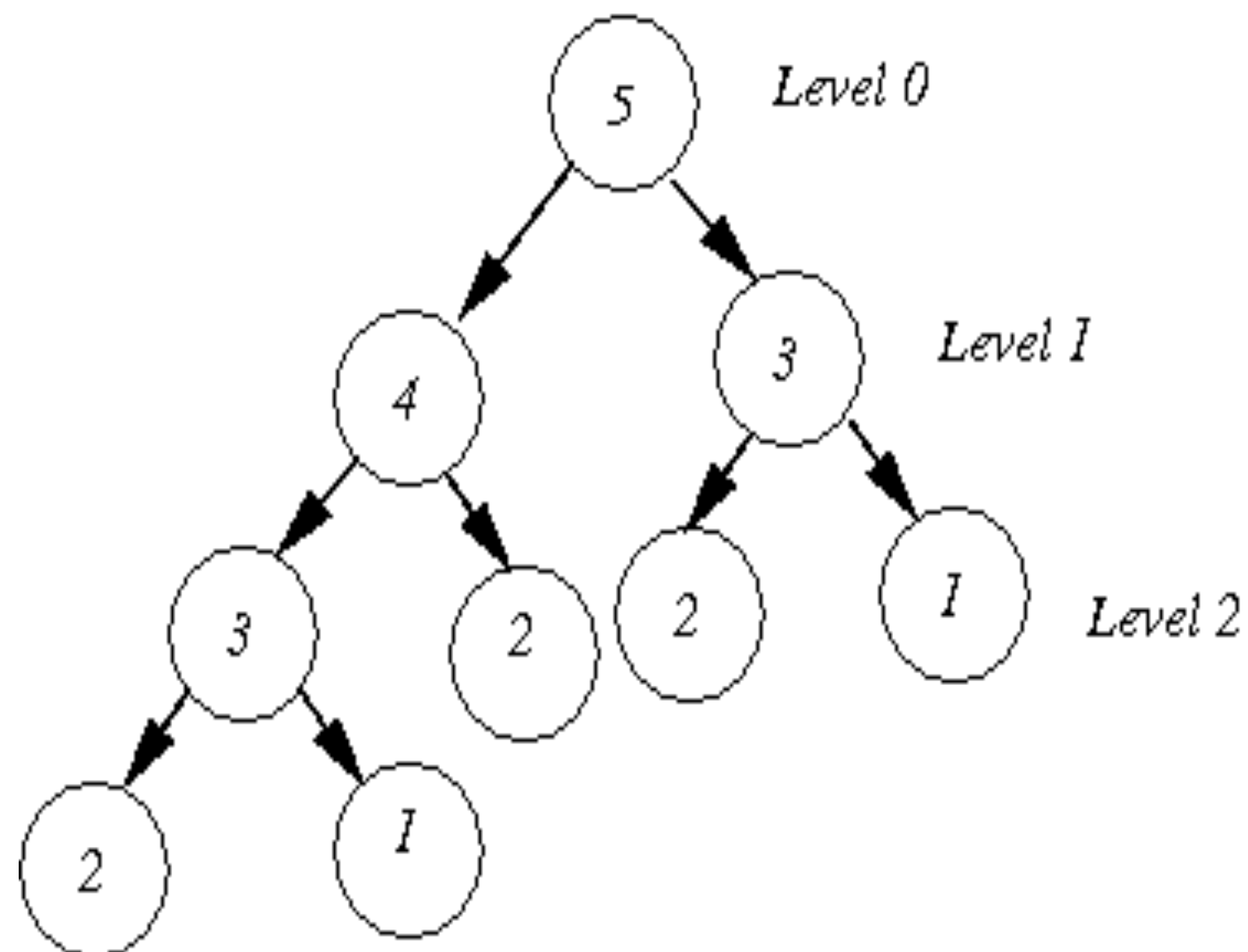


# Divide-n-Conquer and Recursion

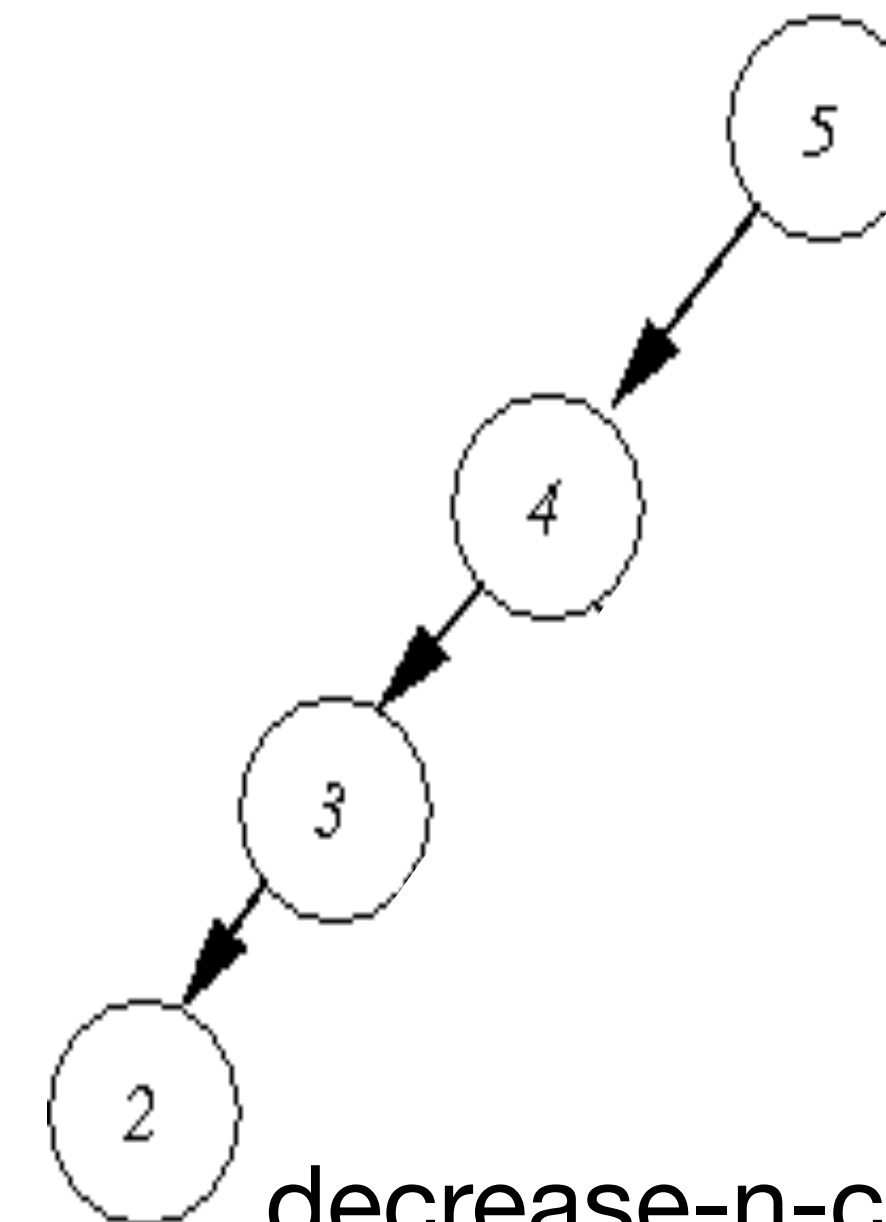
- divide (or reduce) a big problem to one or more smaller subproblems
- conquer: recursively solve each subproblem
- combine the results of subproblems to form the result of the big problem

$$f(n) = f(n - 1) + f(n - 2)$$



divide-n-conquer  
branching recursion

$$f(n) = n \cdot f(n - 1)$$



decrease-n-conquer  
tail recursion == loop

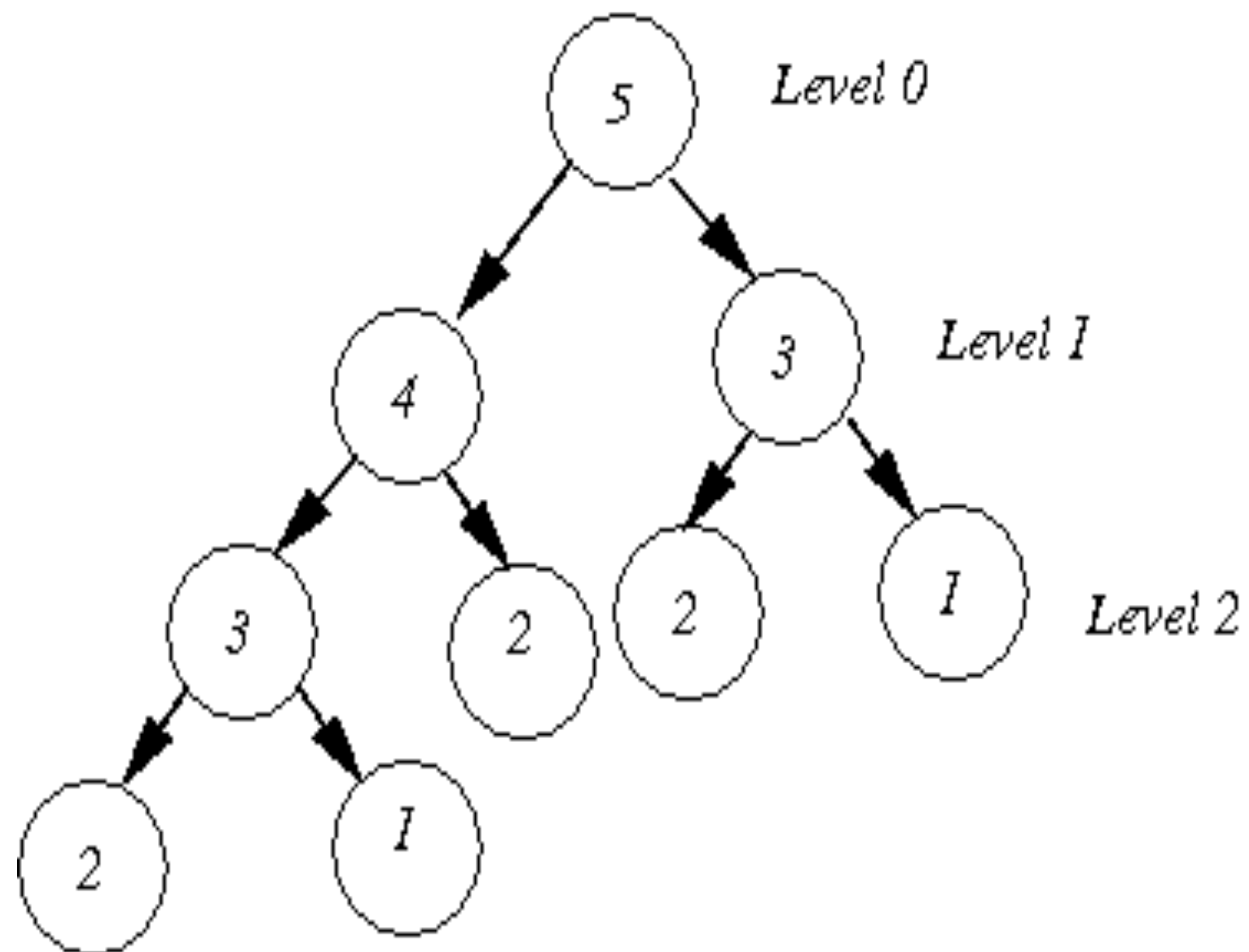
tail recursion  
== for loop

# Divide-n-Conquer vs. Decrease-n-Conquer

Fibonacci (naive)

fast sorting: quicksort, mergesort

tree traversals (balanced)



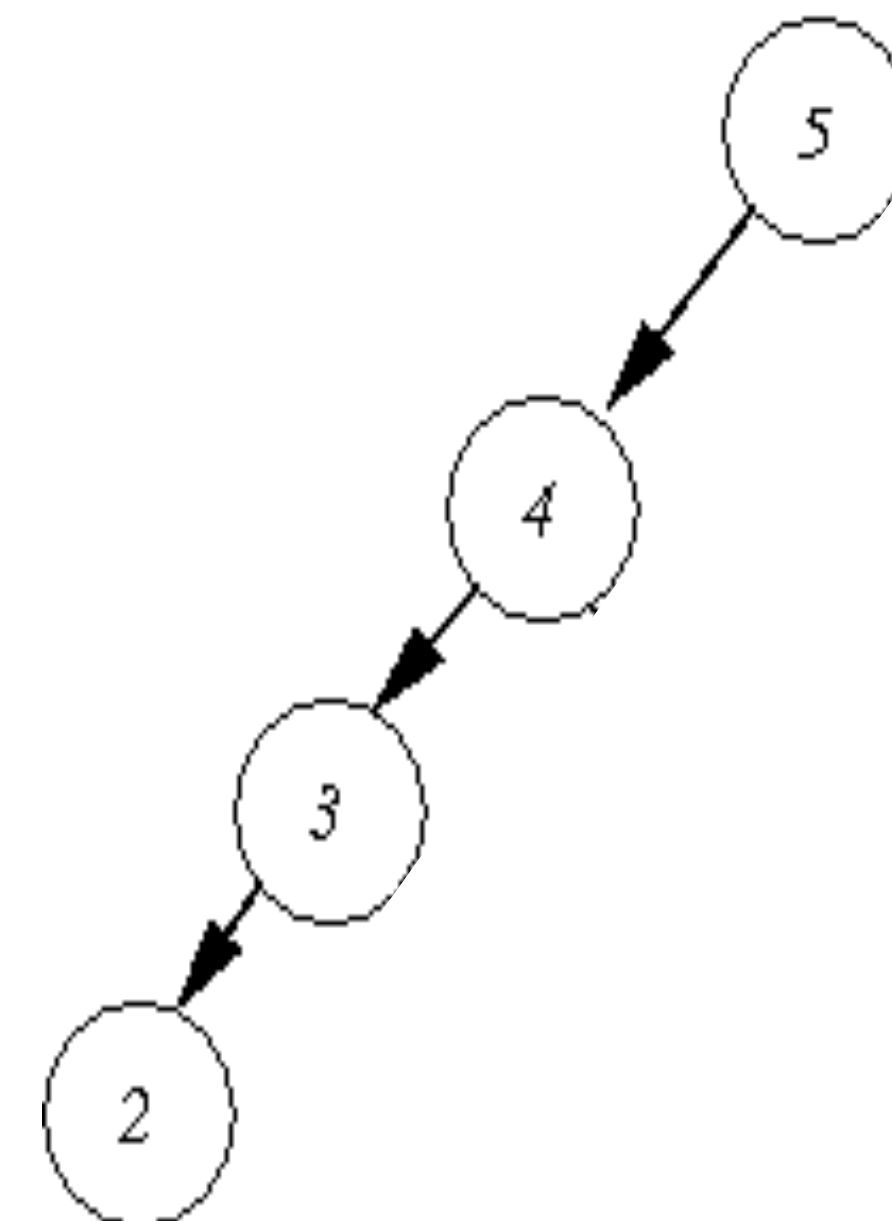
factorial

slow sorting: selection, insertion

binary search

quickselect

tree traversals (linear-chain)





# Recurrence Relations

- $T(n) = \dots T(\dots) + O(\dots) = ?$ 
  - recursive part (conquer):  $2T(n/2)$ ,  $T(n - 1)$ , or  $T(n/2)$
  - non-recursive part (divide+combine):  $O(1)$  or  $O(n)$

the  $\log n$  factor only shows up if each level has the same amount of work

otherwise, either dominated by the top-level or bottom-level

	$O(1)$	$O(n)$	
$T(n/2)$	binary search $O(\log n)$	<b>quickselect-best</b> <b><math>O(n)</math></b>	decrease-n-conquer (tail recursion)
$2T(n/2)$	balanced tree traversal $O(n)$	mergesort, quicksort-best $O(n \log n)$	divide-n-conquer (branching recursion)
$T(n-1)$	linear scan, unbalanced tree traversal $O(n)$	select-sort, insert-sort, quicksort-worst, <b>quickselect-worst</b> <b><math>O(n^2)</math></b>	decrease-n-conquer (tail recursion)