The OSU College of Engineering DGX System for Advanced GPU Computing

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OSU’s College of Engineering has six Nvidia DGX-2 systems

Each DGX server:
• Has 16 NVidia Tesla V100 GPUs
• Has 28TB of disk, all SSD
• Has two 24-core Intel Xeon 8168 Platinum 2.7GHz CPUs
• Has 1.5TB of DDR4-2666 System Memory
• Runs the CentOS 7 Linux operating system

Overall compute power:
• Each V100 NVidia Tesla card has 5,120 CUDA Cores and 640 Tensor Cores
• This gives each 16-V100 DGX server a total of 81,920 CUDA cores and 10,240 Tensor cores
• This gives the entire 6-DGX package a total of 491,520 CUDA Cores and 61,440 Tensor Cores
Performance Comparison with one of our other Systems

BTW, you can also use the *rabbit* machine:

```
ssh rabbit.engr.oregonstate.edu
```

It is a good place to write your code and get it to compile. It is *not* a good place to do the final run of your code.
How to SSH to the DGX Systems

flip3 151% ssh submit-c.hpc.engr.oregonstate.edu

submit-c 142% module load slurm

ssh over to a DGX submission machine -- **submit-a** and **submit-b** will also work

Type this right away to set your path correctly
## How to Check on the DGX Systems

**submit-c 143% squeue**

<table>
<thead>
<tr>
<th>JOBID</th>
<th>PARTITION</th>
<th>NAME</th>
<th>USER</th>
<th>ST</th>
<th>TIME (HH:MM:SS)</th>
<th>NODES</th>
<th>Nodelist (Reason)</th>
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<tr>
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<td>mime4</td>
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<td>jayasurw</td>
<td>R</td>
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<td>compute-e-1</td>
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<tr>
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<tr>
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<td>share</td>
<td>CH3COOH</td>
<td>chukwuk</td>
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<tr>
<td>3971</td>
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<tr>
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<td>mishrash</td>
<td>R</td>
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<tr>
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<td>dgx2</td>
<td>bash</td>
<td>azieren</td>
<td>R</td>
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**submit-c 144% sinfo**

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<th>TIMELIMIT</th>
<th>NODES</th>
<th>STATE</th>
<th>Nodelist</th>
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<td>up</td>
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<td>2</td>
<td>drain</td>
<td>compute-4-[3-4]</td>
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<tr>
<td>share*</td>
<td>up</td>
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<td>1</td>
<td>mix</td>
<td>compute-2-6</td>
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<td></td>
<td>idle compute-dgxs-[2-3],compute-gpu</td>
</tr>
<tr>
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<td>up</td>
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<td>drain</td>
<td>compute-dgx2-2</td>
</tr>
<tr>
<td>dgx2</td>
<td>up</td>
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<td>5</td>
<td>mix</td>
<td>compute-dgx2-[1,3-6]</td>
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<tr>
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<td>2</td>
<td>mix</td>
<td>compute-gpu[3-4]</td>
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<tr>
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<td>compute-gpu1</td>
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<td>7-00:00:00</td>
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<td></td>
<td>idle compute-dgxs-[2-3]</td>
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<td>up</td>
<td>7-00:00:00</td>
<td>1</td>
<td></td>
<td>mix compute-dgxs-1</td>
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<tr>
<td>dgxs</td>
<td>up</td>
<td>7-00:00:00</td>
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<td></td>
<td>idle compute-dgxs-[2-3]</td>
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<tr>
<td>class</td>
<td>up</td>
<td>1:00:00</td>
<td>1</td>
<td></td>
<td>mix compute-dgxs-1</td>
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<tr>
<td>class</td>
<td>up</td>
<td>1:00:00</td>
<td>2</td>
<td></td>
<td>idle compute-dgxs-[2-3]</td>
</tr>
<tr>
<td>eecs</td>
<td>up</td>
<td>7-00:00:00</td>
<td>1</td>
<td></td>
<td>mix compute-2-6</td>
</tr>
</tbody>
</table>
Submitting a Batch CUDA job to the DGX System

Create a bash shell file that looks like this

```
#!/bin/bash
#SBATCH -J MonteCarlo
#SBATCH -A cs475-575
#SBATCH -p classgputest
#SBATCH --constraint=v100
#SBATCH --gres=gpu:1
#SBATCH -o montecarlo.out
#SBATCH -e montecarlo.err
#SBATCH --mail-type-BEGIN,END,FAIL
#SBATCH --mail-user=joeparallel@oregonstate.edu
/usr/local/apps/cuda/11.7/bin/nvcc -o montecarlo montecarlo.cu
./montecarlo
```

Note: A single dash (-) is used for a single character flag
A double dash (--) is used for a word (more than a single character) flag

Your Job Name (makes it easier to find in the squeue)

Double dash

This is the partition name that we use for our class when **debugging and testing**.

Your class account

These 2 lines are bash code

Submit the job described in your bash file

Submit-c 143% sbatch submit.bash
Submitted batch job 474

Submit-c 144% cat montecarlo.err

Check the output
(I like sending my output to standard error, not standard output)
What is the Difference Between the Partitions *classgputest* and *classgpufinal*?

*classgputest* lets your program get into the system sooner, but it might be running alongside other jobs, so its performance might suffer. But you don't care because you are just debugging and testing, not taking performance numbers for your report.

*classgpufinal* makes your program wait in line until it can get dedicated resources so that you get performance results that are much more representative of what the machine can do, and thus are worthy to be listed in your report.
You don’t have to ask the system to email information to you, but if you do, please be sure you get your own email address right!

Our IT people are getting really tired of fielding the bounced emails when people misspell their own email address.
### What Showed up in my Email (which I spelled correctly)

<table>
<thead>
<tr>
<th>From</th>
<th>Subject</th>
</tr>
</thead>
<tbody>
<tr>
<td>Slurm workload manager</td>
<td>Slurm Job_id=3980 Name=MatrixMul Ended, Run time 00:00:12, COMPLETED, ExitCode 0</td>
</tr>
<tr>
<td>Slurm workload manager</td>
<td>Slurm Job_id=3980 Name=MatrixMul Began, Queued time 00:00:01</td>
</tr>
</tbody>
</table>
Submitting a Loop

submitloop.bash:

```bash
#!/bin/bash
#SBATCH -J MonteCarlo
#SBATCH -A cs475-575
#SBATCH -p classgpufinal
#SBATCH --constraint=v100
#SBATCH --gres=gpu:1
#SBATCH -o montecarlo.out
#SBATCH -e montecarlo.err
#SBATCH --mail-type=BEGIN,END,FAIL
#SBATCH --mail-user=joeparallel@oregonstate.edu

for t in 2048 8192 131072 2097152
do
    for b in 8 16 32 64 128 256
do
        /usr/local/apps/cuda/11.7/bin/nvcc -DNUMTRIALS=$t -DBLOCKSIZE=$b -o montecarlo montecarlo.cu
        ./montecarlo
    done
done
```

submit-c 153% sbatch submitloop.bash
Submitted batch job 475

submit-c 154% tail -f montecarlo.err

Displays the latest output added to montecarlo.err
Keeps doing it forever.

Control-c to get out of it.
Use slurm’s *scancel* if your Job Needs to Be Killed

```
submit-c 163% sbatch submitloop.bash
Submitted batch job 476
```

```
submit-c 164% scancel 476
```
Submitting an OpenCL job to the DGX System

submit.bash:

#!/bin/bash
#SBATCH  -J  PrintInfo
#SBATCH  -A  cs475-575
#SBATCH  -p  classgpufinal
#SBATCH  --constraint=v100
#SBATCH  --gres=gpu:1
#SBATCH  -o  printinfo.out
#SBATCH  -e  printinfo.err
#SBATCH  --mail-type=BEGIN,END,FAIL
#SBATCH  --mail-user=joeparallel@oregonstate.edu

module load cuda/10.1
g++ -o printinfo printinfo.cpp /usr/local/apps/cuda/11.7/lib64/libOpenCL.so.1.1 -lm -fopenmp
./printinfo
Here’s what printinfo got on one graphics card on the DGX System

Number of Platforms = 1

**Platform #0:**
- Name = 'NVIDIA CUDA'
- Vendor = 'NVIDIA Corporation'
- Version = OpenCL 1.2 CUDA 11.2.153'
- Profile = 'FULL_PROFILE'
- Number of Devices = 1

**Device #0:**
- Type = 0x0004 = CL_DEVICE_TYPE_GPU
- Device Vendor ID = 0x10de (NVIDIA)
- Device Maximum **Compute Units** = 80
- Device Maximum Work Item Dimensions = 3
- Device Maximum Work Item Sizes = 1024 x 1024 x 64
- Device Maximum Work Group Size = 1024
- Device Maximum **Clock Frequency** = 1530 MHz

Device Extensions:
- cl_khr_global_int32_base_atomics
- cl_khr_global_int32_extended_atomics
- cl_khr_local_int32_base_atomics
- cl_khr_local_int32_extended_atomics
- cl_khr_fp64
- cl_khr_byte_addressable_store
- cl_khr_icd
- cl_khr_gl_sharing
- cl_nv_compiler_options
- cl_nv_device_attribute_query
- cl_nvPragma_unroll
- cl_nv_copy_opts
- cl_nv_create_buffer

For comparison, *rabbit’s* graphics card has **15** Compute Units