

## Live Lecture Chat Window Wednesday, May 25, 2022

**14:31:48 [This our next to last Live Lecture!] Time flies when you're programming in parallel?**

How true!

**14:37:10 I varied the local work size [in parts 1 and 2 of Project 6] , is that alright?**

Yes.

**14:37:12 Can we do two graphs for part 3 if we'd like?**

Can you do extra to work to learn more? I would be proud if you did!

**14:54:14 Do integrated graphics typically work for 7a?**

Yes, as long as the integrated graphics has both OpenCL and OpenGL drivers installed.

**15:40:18 Oh I had that error, it's when the global size isn't evenly divisible by the local size**

True! That's why I like sticking to even powers of 2 for both the global and local sizes. It prevents this from happening.

**15:53:36 [You can get rid of the g++ compiler warning by changing that line to:]**

```
char *options = (char *) "";
```