



Scratch Jr.


<http://cs.oregonstate.edu/~mjb/scratch>



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1


What Is Scratch Jr.?



From the Scratch Jr. web page: <https://www.scratchjr.org/>

"Coding (or computer programming) is a new type of literacy. Just as writing helps you organize your thinking and express your ideas, the same is true for coding. In the past, coding was seen as too difficult for most people. But we think coding should be for everyone, just like writing.

As young children code with ScratchJr, they learn how to create and express themselves with the computer, not just to interact with it. In the process, children learn to solve problems and design projects, and they develop sequencing skills that are foundational for later academic success. They also use math and language in a meaningful and motivating context, supporting the development of early-childhood numeracy and literacy. With ScratchJr, children aren't just learning to code, they are coding to learn."



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Scratch Jr. can be downloaded from the Apple Store, from the Android Store, or as a standalone Mac or Windows application. See the [Scratch Jr. Downloads page](#).

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2



I hate mornings!



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3

What Kind of People Need to Tell the Computer How to Move Things Around?






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4



Start by clicking the House





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5

ScratchJr

File





My Projects



Then click the plus sign 



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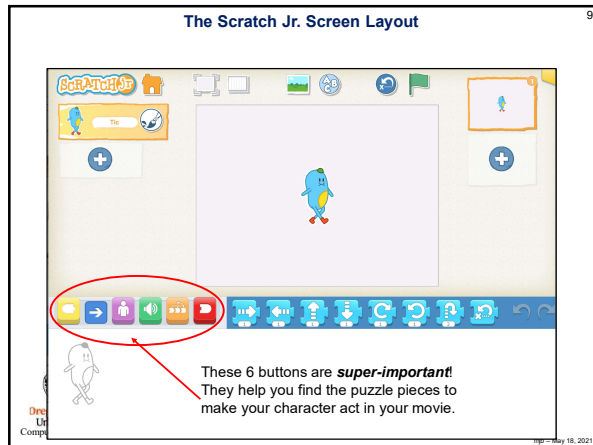
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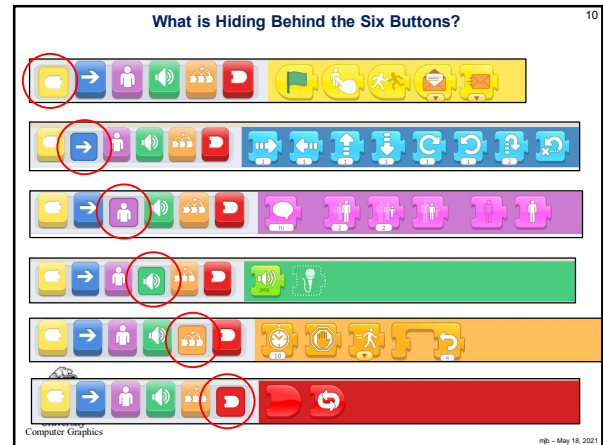
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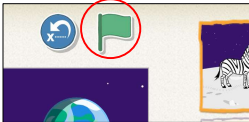


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So, When the Scratch Jr. Green Flag Gets Clicked (Waved), Your Programs Start



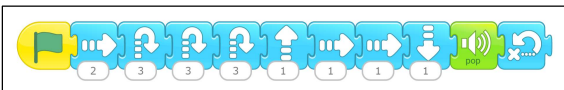
A screenshot of the Scratch Jr. stage background. It features a light beige floor, a dark purple sky with a small white star, and a green Earth at the bottom. On the left, there is a blue circular button with a white flag icon. In the center, a green flag is waving, circled in red. On the right, there is a yellow rectangular button with a zebra icon.

13

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13

Whatever Your Puzzle Pieces Say, That's What Your Character Will Do



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14

The Yellow Button – When to Start This Program

Start all programs that have a Green Flag Puzzle Piece

Start this program when I touch this character with my mouse or finger

Start this program when another character touches this character

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15

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15

The Blue Button – Making Your Character Move

16

Move the character to the right, left, up, and down

Rotate the character

Make the character hop

Make the character go back to where it started from

Clicking on the number will bring up a calculator to get your character to take longer steps, more rotations, or higher hops

Hint #1: the biggest number you can enter is **99**

Hint #2: entering a number of **12** for a rotation gives a full turn

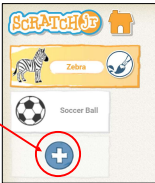
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16

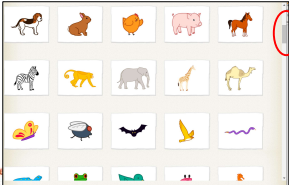
Adding More Characters

Click on this plus sign (+) to select a new character from the big list




The Scratch character selection interface is shown. At the top, it says 'Scratch' and 'Zelda' is selected. Below, there are icons for a zebra, a soccer ball, and a plus sign (+) in a blue circle. A red arrow points from the text 'Click on this plus sign (+) to select a new character from the big list' to the plus sign icon.

Keep scrolling – there are lots more!



A large grid of various animal and object characters is shown. The grid includes a horse, a rabbit, a cat, a pig, a cow, a zebra, a lion, an elephant, a giraffe, a camel, a duck, a frog, a bat, a banana, a wavy line, a fish, a turtle, a bird, a person, and a flower. A red arrow points from the text 'Keep scrolling – there are lots more!' to the right edge of the grid.

Hint: to make this new character move, they need to have a program written for them too.



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17

Adding a Background

Click this photograph to select a background from the big list

Keep scrolling – there are lots more!

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18

The Orange Button -- Control 19

Wait some amount of time (the number is in $\frac{1}{10}$ ths of a second)

Stop the character

Set the character's speed (there will be 3 choices when you click the down-facing triangle)

Whatever puzzle pieces you put in here will get repeated as many times as the number

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19

The Purple Button -- Changing Your Character's Appearance 20

Give the character a thought bubble (click *hi* to enter new text)

Make the character bigger or smaller

Make the character its original size

Make the character vanish or re-appear

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20

The Green Button -- Sounds! 21

Using this puzzle piece in your program will play a popping sound

This isn't a puzzle piece. It is a command to let you record your own sound.

If you are on an iPad, you might have to make the microphone work by going to:
Settings → Scratch Jr → Microphone slide

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21

Sounds ! 22

Go back to Scratch Jr.

Start recording

Stop recording

Play back your recording

You will now have a new puzzle piece to play the recording you just made

If you are on an iPad, you might have to make the microphone work by going to:
Settings → Scratch Jr → Microphone slide

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22

The Red Button -- Stopping, Looping, and Jumping to a New Room 23

Stop the program

Re-run the program forever

If you have more than one room, you can also use this puzzle piece to jump to another room

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23

Warning! Scratch Jr. Doesn't Save Your Movie Program Until You Hit the Home on Your Screen 24

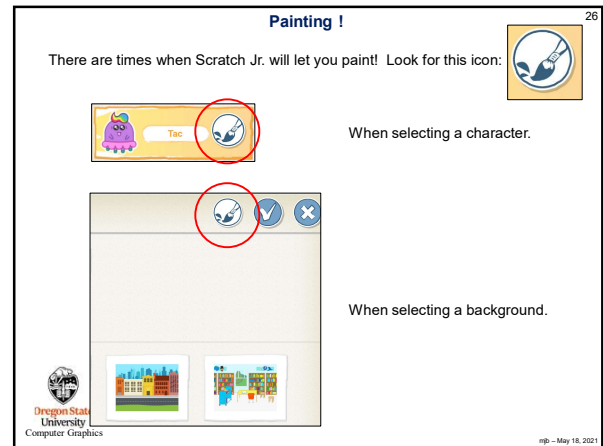
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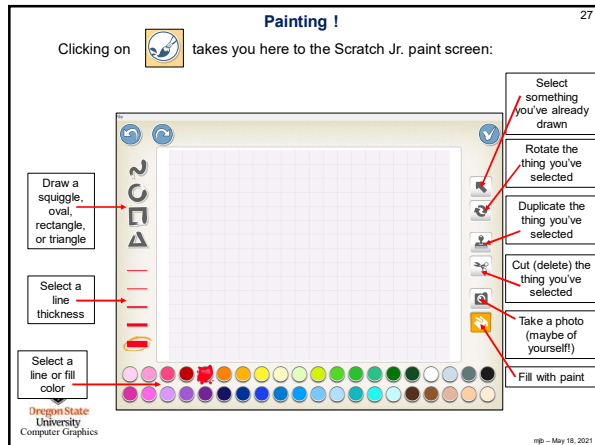
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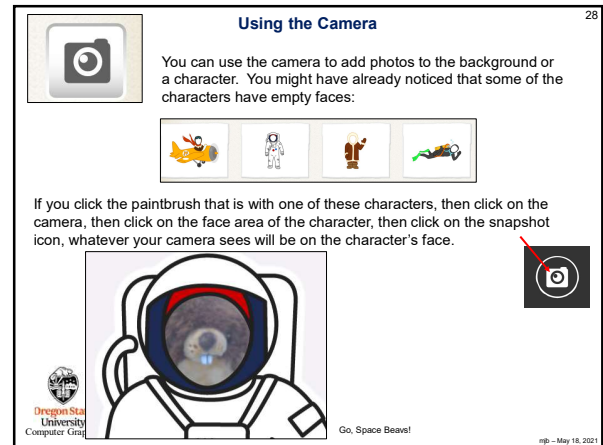
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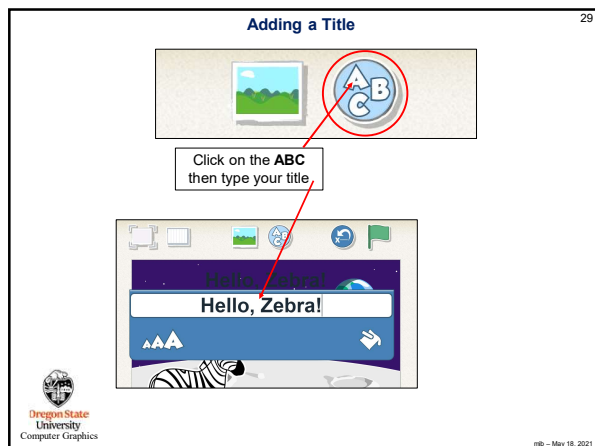
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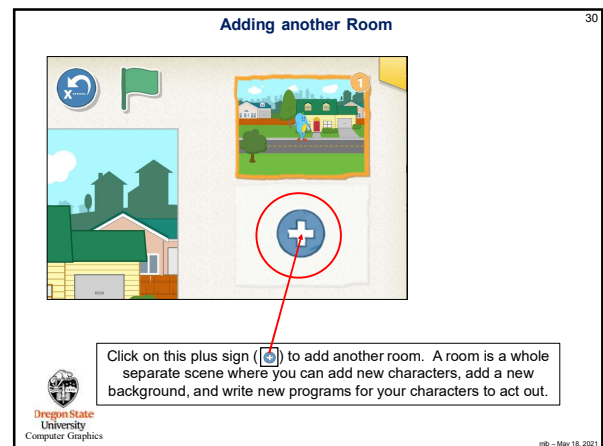
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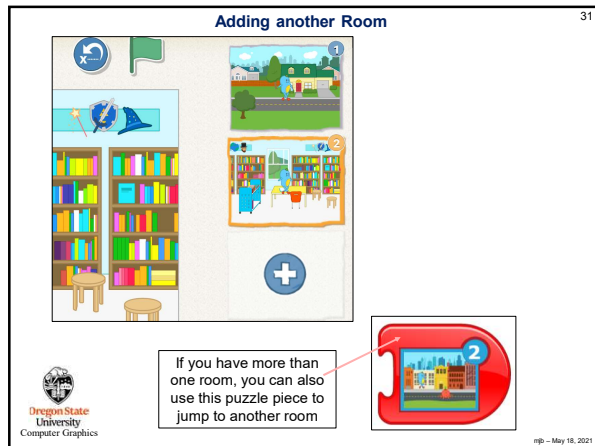
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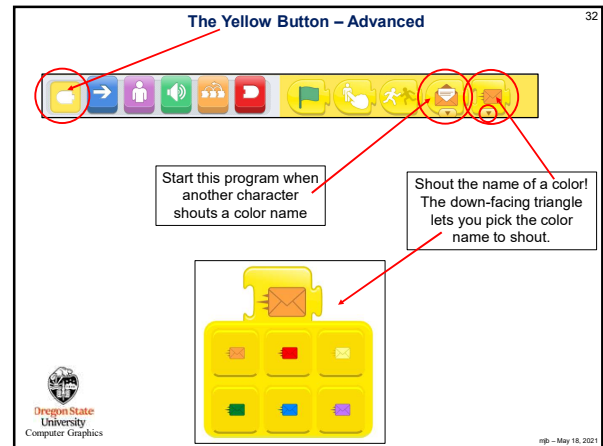
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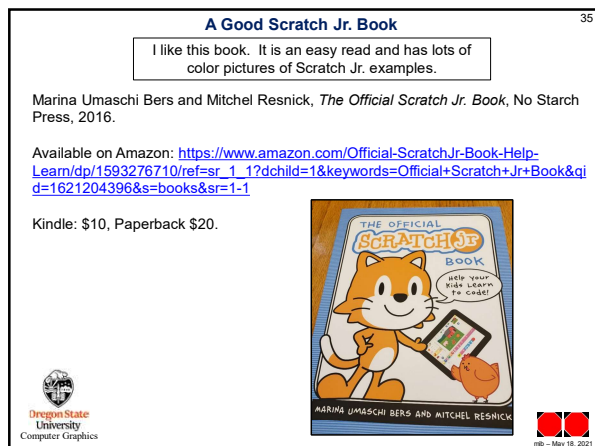
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35