

Lab 1

In this lab, we will practice with Mathematica the following topics:

- Basic arithmetic operations
- Find derivatives and antiderivatives
- Visualize the behavior of solutions to an autonomous ODE
- Solve some ODEs using DSolve

1 Getting access

There are two ways to get free access to Mathematica:

- A) Install three free components: *Wolfram Engine*, *JupyterLab*, and *WolframLanguageForJupyter*. You can use the unlimited computing power of Mathematica on your own computer, with JupyterLab acting as a user interface. The instruction is here:

<https://web.engr.oregonstate.edu/~phamt3/Resource/Wolfram-Mathematica-with-JupyterLab.pdf>

- B) Use the cloud-based version of Mathematica: <https://www.wolframcloud.com>
In this option, you are limited to about 8 minutes of computation per month. Files stored on the cloud will be deleted after 60 days.

2 First experiments

- (1) Type `35/6`, then **Shift Enter**.
- (2) Type `N[35/6]` (notice the square brackets), then **Shift Enter**.
- (3) Type `Sqrt[2]` (notice the capitalized S), then **Shift Enter**.
- (4) Type `N[%]`, then **Shift Enter**.
- (5) Type `Sin[Pi]`, then **Shift Enter**. Next, try the same command but with lowercase S and/or P. Is Mathematica case sensitive?
- (6) Type `34^100;` (with the semicolon), then **Shift Enter**.
- (7) Type `34^100` (without semicolon), then **Shift Enter**.

The semicolon is to hold the output. One uses it when output is too long or not of interest. You may have noticed that the function `N` is to evaluate a numerical value of an expression. Each function's name is capitalized and used with square brackets (not with parentheses as we usually write on paper). For example, the function $\sin(x)$, $\cos(x)$, $\exp(x)$, $\ln(x)$ are written as `Sin[x]`, `Cos[x]`, `Exp[x]`, `Log[x]`, respectively.

- (8) `Exp[1]`, then **Shift Enter**.
- (9) `Log[2]`, then **Shift Enter**.
- (10) Find a numerical value of $e^{2\cos(\sqrt{2})} + \ln 2$.

- (11) `f[x_] := Sin[x]+Cos[x]` (notice the underscore after `x`), then **Shift Enter**.
- (12) `f[Pi]+f[Pi/4]`, then **Shift Enter**.
- (13) `Clear[f]`, then **Shift Enter**.
- (14) `f[Pi]+f[Pi/4]`, then **Shift Enter**.

Command (11) is to define a function. An underscore is required when defining the function f . It is not needed when using the function. The function `Clear` is to remove a defined variable from the memory.

Next, let us plot functions of one variable, for example the sine function. Try the following commands:

- (15) `Plot[Sin[x], {x,0,2*Pi}]`, then **Shift Enter**.
- (16) For decoration, try

```
Plot[Sin[x], {x,0,2*Pi}, PlotStyle -> {Red, Dashed}]
```

Then **Shift Enter**. Note that the arrow is typed as `->`.

- (17) You can also give the function a name before plotting it. For example,

```
f[x_] := Sin[x];
Plot[f[x], {x,0,2*Pi}, Filling->Axis]
```

Then **Shift Enter**. Note that the underscore following x within the brackets is no longer used because f was already defined.

3 Derivatives and antiderivatives

An ODE involves derivatives. Most methods to solve an ODE require the integration of an integral.

- (18) Type `D[Cos[x], x]`, then **Shift Enter**.
 Type `D[Cos[x], {x,2}]`, then **Shift Enter**.
 Type `D[Cos[x], {x,3}]`, then **Shift Enter**.
- (19) An alternative way to differentiate a function is the following

```
f[x_] := x^3 + x^2 + x + 1
f'[x]
f''[x]
```

- (20) Find the third derivative of the function $f(x) = e^{\cos(x^2)}$.
- (21) Check if the function $x(t) = t^2 + t^{-1}$ satisfies the ODE $x'' + tx' + x = t^2$.
- (22) To find an antiderivative of a function, one uses the command `Integrate`.

```
Integrate[x^2,x]
f[x_] := x-1
Integrate[f[x],x]
```

- (23) Find an antiderivative of the function $f(x) = \cos(\sqrt{x})$.

4 Visualize the behavior of solutions

Consider an autonomous ODE $x' = f(x)$. Each initial state $x(0) = x_0$ gives us a solution $x = x(t)$. Visually, each initial state gives us a curve on the plane (the graph of function $x(t)$). There are infinitely many such curves on the plane. For each point (a, b) on the plane, the curve $x = x(t)$ that passes through (a, b) will pass through it at a slope of $x'(a) = f(x(a)) = f(b)$. Therefore, this curve is “directed” by the vector $(1, f(b))$ as it passes through (a, b) . A collection of these direction vectors is called a *direction field*.

- (24) On Mathematica, one can draw a direction field using the command `VectorPlot`. For example, a direction field of the ODE $x' = x^3 - 3x + 1$ is:

```
f[x_] := x^3 - 3x + 1
VectorPlot[{1, f[x]}, {t, -2, 2}, {x, -3, 3}]
```

- (25) To “connect” these direction vectors to get a solution curve, we use the command `StreamPlot`.

```
StreamPlot[{1, f[x]}, {t, -2, 2}, {x, -3, 3}]
```

This diagram shows the behavior of solutions with different initial states x_0 . How many equilibrium states do you observe? What are they approximately? Which of them are stable/unstable?

- (26) Draw the behavior of solutions to the ODE $x' = \cos(x) - x^2$. How many equilibrium states do you observe? What are they approximately? Which of them are stable/unstable?

5 Solve an ODE using DSolve

- (27) Many ODEs can be solved by the command `DSolve`. For example, the ODE $y' + y = e^x$ can be solved as follows:

```
DSolve[y'[x] + y[x] == Exp[x], y[x], x]
```

The double equal sign is used to indicate an *equation*. A single equal sign indicates an *assignment*.

- (28) If the initial value is given, say $y(0) = 1$, then adjust the command as follows.

```
DSolve[{y'[x] + y[x] == Exp[x], y[0] == 1}, y[x], x]
```

- (29) Do Exercise 8.1 (i) on page 72. Double check the result by substituting the solution back into the ODE. Then graph the solution.
- (30) Do Exercise 8.1 (ii) on page 72. The function $\tan(x)$ is `Tan[x]` in Mathematica. Double check the result by substituting the solution back into the ODE. Then graph the solution.

6 To turn in

Submit your implementation of Exercises (1) - (30) as a single pdf file.