

Sketch region after a change of variables

After the change of variables $(x, y) \rightarrow (u, v)$, the region R of (x, y) is transformed into a region R' of (u, v) . The purpose of this note is to sketch the region R' using Mathematica. Example 1 applies for 2D, Example 2 and Example 3 for both 2D and 3D.

Example 1:

Let $R = \{(x, y) : (x - 2)^2 + (y - 2)^2 \leq 1/4\}$, i.e. the disk of radius $1/2$ centered at $(2, 2)$, and consider the change of variables $x = u^2 v$, $y = u v$. To sketch the region R' of (u, v) , we first solve for u and v in terms of x and y .

```
In[ ]:= Solve[x == u^2 v && y == u v, {u, v}]
```

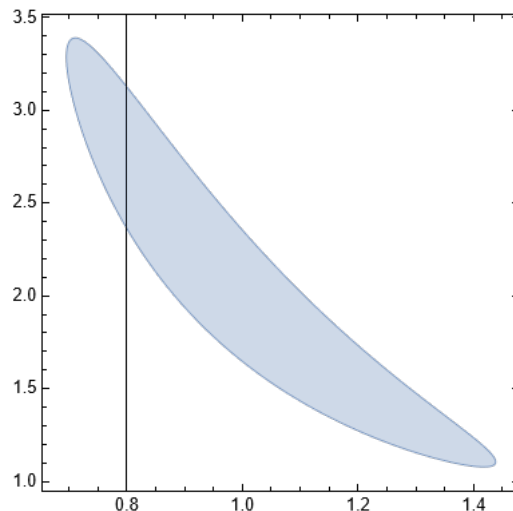
```
Out[ ]:= {{u -> x/y, v -> y^2/x}}
```

Note: if the change of variables is already given in the form $u = u(x, y)$, $v = v(x, y)$, then the above step is not necessary.

Now that we know $u = x/y$ and $v = y^2/x$, we can draw the region R' using the command **ParametricPlot**.

```
In[ ]:= R = ImplicitRegion[(x - 2)^2 + (y - 2)^2 <= 1/4, {x, y}];  
ParametricPlot[{x/y, y^2/x}, {x, y} ∈ R, AspectRatio -> 1]
```

```
Out[ ]:=
```



Example 2:

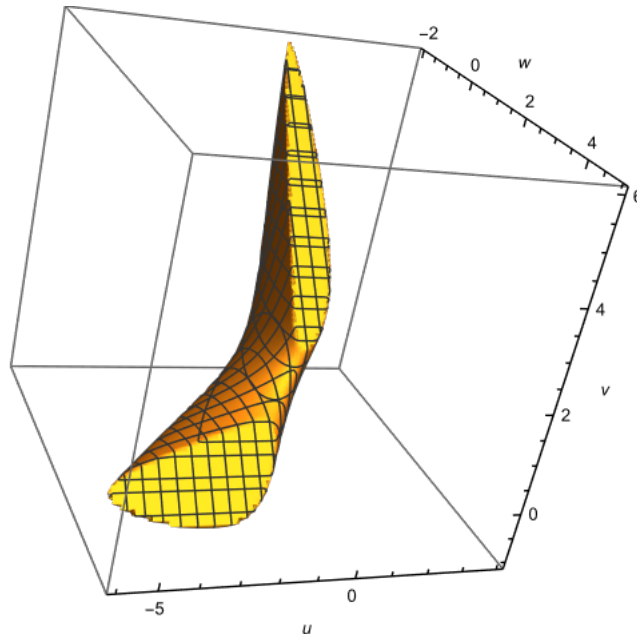
Let $R = \{(x, y, z) : x^2 + y^2 \leq z \leq 4\}$, i.e. the solid bounded by the elliptic paraboloid $z = x^2 + y^2$ and the plane $z = 4$, and consider the change of variables $x = u v$, $y = u + w$, $z = v + w$. To sketch the region R' of (u, v, w) , we use the command **RegionPlot3D**.

```

In[ ]:= x = u v;
y = u + w;
z = v + w;
RegionPlot3D[x^2 + y^2 ≤ z ≤ 4, {u, -6, 4},
{v, -1, 6}, {w, -2, 5}, PlotPoints → 100, AxesLabel → {u, v, w}]

```

Out[]:=



Note: if the change of variables is given in the form $u = u(x, y)$, $v = v(x, y)$, then we solve for x, y, z in terms of u, v, w before using `RegionPlot3D`. For example: $u = x + y$, $v = y + z$, $w = z + x$.

```

In[ ]:= Clear[x, y, z];
Solve[u == x + y && v == y + z && w == z + x, {x, y, z}]

```

Out[]:= $\left\{ \left\{ x \rightarrow \frac{1}{2} (u - v + w), y \rightarrow \frac{1}{2} (u + v - w), z \rightarrow \frac{1}{2} (-u + v + w) \right\} \right\}$

Example 3: (for Mathematica 10 or later)

In general, one can plot the image or pre-image of a region under a transformation using the command **TransformedRegion** or **InverseTransformedRegion**, respectively. Let R be a region described in spherical coordinates as follows:

$$R = \{(x, y, z) : 0 \leq \rho \leq \phi, 0 \leq \phi \leq \pi/2, 0 \leq \theta \leq \pi\}$$

We see that R is the image of the region

$$R' = \{(\rho, \theta, \phi) : 0 \leq \rho \leq \phi, 0 \leq \phi \leq \pi/2, 0 \leq \theta \leq \pi\}$$

under the transformation $f(\rho, \theta, \phi) = (\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi)$.

```

In[ ]:= R' = ImplicitRegion[ $\theta \leq \rho \leq \phi$  &&  $\theta \leq \phi \leq \pi / 2$  &&  $\theta \leq \theta \leq \pi$ , { $\rho$ ,  $\theta$ ,  $\phi$ };
f[ $\rho$ _,  $\theta$ _,  $\phi$ _] := { $\rho \sin[\phi] \cos[\theta]$ ,  $\rho \sin[\phi] \sin[\theta]$ ,  $\rho \cos[\phi]$ };
R = TransformedRegion[R', f];
Region[R, Axes -> True, AxesLabel -> {x, y, z}]

```

Out[]:=

