

Lecture 3

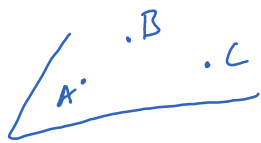
Monday, May 2, 2022 1:00 PM

* Prayer

* Spiritual thought

Applications of cross product

1) Find a normal vector of a plane.



$$v = \vec{AB}$$

$$w = \vec{AC}$$

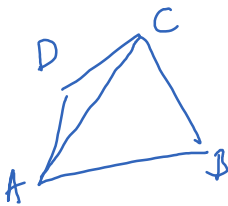
$v \times w$ is a vector orthogonal to the plane
(normal vector of the plane)

2) Check if three points are on the same line (collinear).



$$\vec{AB} \times \vec{AC} = 0$$

3) Find area of a polygon

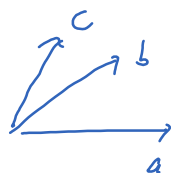


$$\text{area} = \text{area}(ABC) + \text{area}(ACD)$$

$$= \frac{1}{2} |\vec{AB} \times \vec{AC}| + \frac{1}{2} |\vec{AC} \times \vec{AD}|$$

4) Check if 4 points are coplanar:

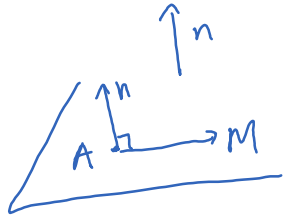
(or 3 vectors)



$$a \cdot (b \times c) = 0$$

Ex Find x such that 4 points $A(-1, 0, 1)$, $B(2, 1, 1)$, $C(-2, 2, -1)$ and $D(x, 1, 3)$ are coplanar.

Equation of a plane



A plane is uniquely determined if we know a point plane passes through and a normal vector.

The plane consists of all points M such that

$$\vec{AM} \perp n.$$

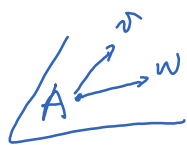
$$\left. \begin{array}{l} A(x_0, y_0, z_0) \\ n = (a, b, c) \\ M(x, y, z) \end{array} \right\} \begin{aligned} \vec{AM} \cdot n &= (x - x_0, y - y_0, z - z_0) \cdot (a, b, c) \\ &= a(x - x_0) + b(y - y_0) + c(z - z_0) \end{aligned}$$

Conclusion

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0.$$

Ex Find the eq. of the plane containing 3 points $A(1, 1, 1)$, $B(0, 1, -1)$, $C(2, -2, 0)$.

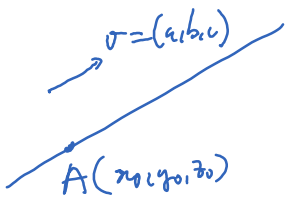
* Parametric eq. of a plane: If we know a point the plane passes through and two vectors parallel to the plane then the plane has



equation: $\vec{AM} = s\vec{v} + t\vec{w}.$

Equation of a line

A line is completely determined if we know a point the line passes through and a direction vector



$$\vec{AM} = t\vec{v}$$

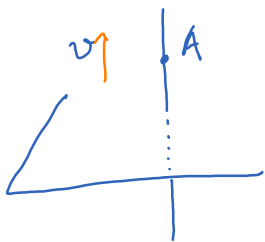
$$(x - x_0, y - y_0, z - z_0) = t(a, b, c)$$

$$\rightarrow \begin{cases} x = x_0 + ta \\ y = y_0 + tb \\ z = z_0 + tc \end{cases} \quad \text{This is a parametric eq.}$$

Symmetric eq:

$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

Ex Find eq. of the line passing through $A(1, 0, 1)$ and perpendicular to the plane $x + y - z = 2$.



A normal vector of the plane is also a direction vector of the line: $v = (1, 1, -1)$.

Parametric eq. of the line:

$$\begin{cases} x = 1 + t \\ y = t \\ z = 1 - t \end{cases}$$




Quadratic surfaces

These are surfaces given by an equation of the form

$$Ax^2 + By^2 + Cz^2 + Dxy + Eyz + Fzx + Gx + Hy + Iz + J = 0$$

Per change of variables, one can reduce this equation to one of the following forms:

(1) $Ax^2 + By^2 + Cz^2 = 1$

- If $A, B, C > 0$: ellipsoid 
- If two > 0 , one < 0 : hyperboloid (one sheet) 
- If one > 0 , two < 0 : hyperboloid (two sheets) 

(2) $Ax^2 + By^2 = z^2$ — cone



(3) $Ax^2 + By^2 = z$ — If A, B have the same sign: elliptic paraboloid



If A, B have opposite signs: hyperbolic paraboloid

