

# Lecture 9

Saturday, January 22, 2022 12:18 PM

\* Prayer

\* Spiritual thought

Length of a curve is  $L = \int_a^b |r'(t)| dt.$

Ex curve  $\begin{cases} x = t \\ y = \frac{4}{3}t^{3/2} \\ z = t^2 \end{cases} \quad 0 \leq t \leq 1$

Find the length.

$$r(t) = \langle t, \frac{4}{3}t^{3/2}, t^2 \rangle$$

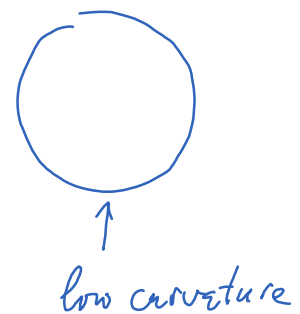
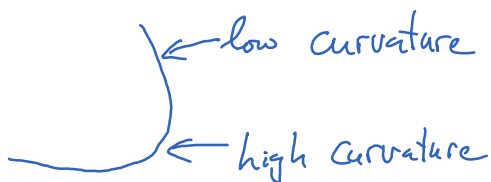
$$r'(t) = \langle 1, \frac{4}{3} \cdot \frac{3}{2}t^{1/2}, 2t \rangle = \langle 1, 2\sqrt{t}, 2t \rangle$$

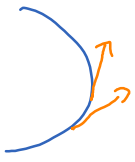
$$|r'(t)| = \sqrt{1 + 4t + 4t^2} = \sqrt{(1+2t)^2} = 1+2t$$

$$L = \int_0^1 (1+2t) dt = 2.$$

## Curvature

how sharp the curve turns.





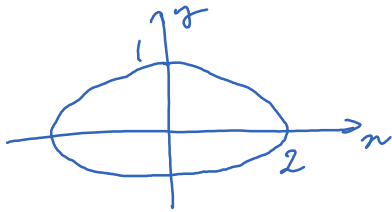
Curvature  $\sim$  how quickly the unit tangent vector changes.

$$= \left| \frac{dT}{ds} \right|$$

Equivalent formula:

$$k(t) = \frac{|r'(t) \times r''(t)|}{|r'(t)|^3}$$

Ex



$$x^2 + 4y^2 = 4$$

Find the locations with maximum/minimum curvature.

Parametrize the curve:

$$\left(\frac{x}{2}\right)^2 + y^2 = 1 \rightsquigarrow \begin{cases} \frac{x}{2} = \cos t \\ y = \sin t \\ z = 0 \end{cases} \rightsquigarrow \begin{cases} x = 2 \cos t \\ y = \sin t \\ z = 0 \end{cases}$$

Thus,  $r(t) = \langle 2 \cos t, \sin t, 0 \rangle$

$$r'(t) = \langle -2 \sin t, \cos t, 0 \rangle \quad -2 \sin t \quad \cos t$$

$$r''(t) = \langle -2 \cos t, -\sin t, 0 \rangle \quad -2 \cos t \quad -\sin t$$

$$r'(t) \times r''(t) = \langle 0, 0, 2 \sin^2 t + 2 \cos^2 t \rangle = \langle 0, 0, 2 \rangle$$

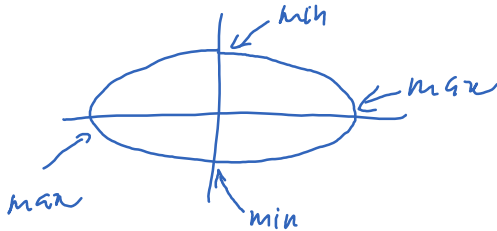
$$|r'(t) \times r''(t)| = \sqrt{0^2 + 0^2 + 2^2} = 2$$

$$|r'(t)| = \sqrt{(-2\sin t)^2 + \cos^2 t + 0^2} = \sqrt{1 + 3\sin^2 t}$$

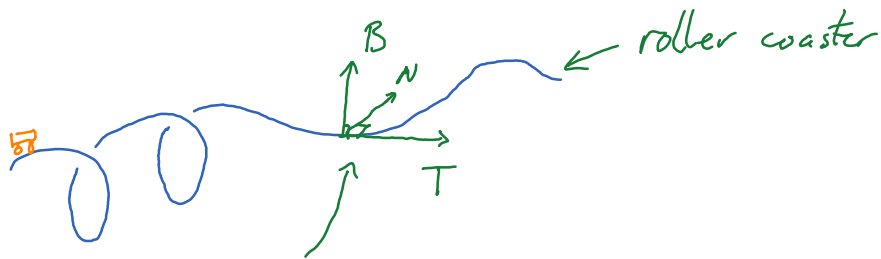
Curvature:

$$k(t) = \frac{2}{(1 + 3\sin^2 t)^{3/2}}$$

$\rightarrow$  min if  $\sin t = 0$   
 $\rightarrow$  max if  $\sin t = \pm 1$



Torsion



moving frame, or Frenet frame,  
or TNB frame

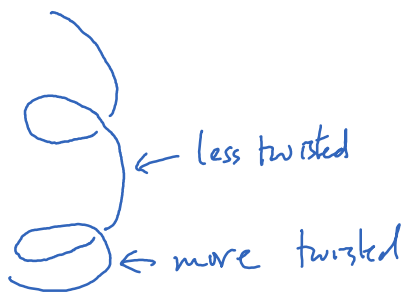
$$N = \frac{T'(t)}{|T'(t)|}, \quad B = T \times N$$

Torsion = how fast B changes (how twisted the curve is)

$$\frac{dB}{ds} = -\tau N$$

Equivalent formula:

$$\tau = \frac{(r' \times r'') \cdot r'''}{|r' \times r''|^2}$$



$$\vec{r}(t) = \langle \cos t, \sin t, at \rangle$$

$$\vec{r}'(t) = \langle -\sin t, \cos t, a \rangle$$

$$\vec{r}''(t) = \langle -\cos t, -\sin t, 0 \rangle$$

$$\vec{r}'''(t) = \langle \sin t, -\cos t, 0 \rangle$$


$$\vec{r}' \times \vec{r}'' = \langle a \sin t, -a \cos t, 1 \rangle \rightsquigarrow |\vec{r}' \times \vec{r}''| = \sqrt{1+a^2}$$

$$(\vec{r}' \times \vec{r}'') \cdot \vec{r}''' = a \sin^2 t + a \cos^2 t + 0 = a$$

$$\tau = \frac{a}{1+a^2}$$

Notes!  $\tau$  is maximum when  $a = 1$ .

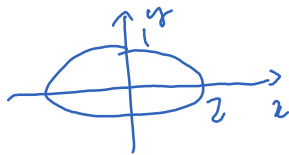
### Motion

  $r(t) =$  position function

$v(t) = r'(t) =$  velocity,  $|v(t)| =$  speed

$a(t) = v'(t) = r''(t) =$  acceleration.

$\vec{r}(t)$



$$\begin{cases} x = 2 \cos t \\ y = \sin t \end{cases}$$

where are the places with maximum/minimum speed?

$$\vec{r}(t) = \langle 2 \cos t, \sin t \rangle$$

$$\vec{r}'(t) = \langle -2 \sin t, \cos t \rangle$$

$$|\vec{r}'(t)| = \sqrt{(-2 \sin t)^2 + \cos^2 t} = \sqrt{1 + 3 \sin^2 t}$$

min when  $\sin t = 0$

max when  $\sin t = \pm 1$ .