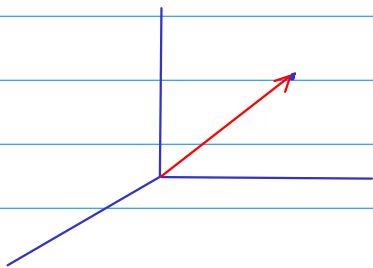


Lecture 2 (1/9/2019)

$\mathbb{R}^n = \{x = (x_1, x_2, \dots, x_n) : \text{each } x_i \text{ is a real number}\}$

\mathbb{R}^n is called a vector space, or more specifically n -dimensional vector space.

Each element is called a vector. A vector can be viewed as a point. A point can be viewed as a vector based at the origin.



One can add two vectors (component by component), and scale a vector by a number (scale each component)

$$\left. \begin{array}{l} x = (x_1, x_2, \dots, x_n) \\ y = (y_1, \dots, y_n) \\ c \in \mathbb{R} \end{array} \right\} \Rightarrow \begin{array}{l} x+y = (x_1+y_1, \dots, x_n+y_n) \\ cx = (cx_1, cx_2, \dots, cx_n) \end{array}$$

A number is a vector (when $n=1$).

One can talk about maps between vector spaces.

$$f: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

A type of maps / functions / transformations (these terms used interchangeably)

that is compatible with vector spaces is linear maps.

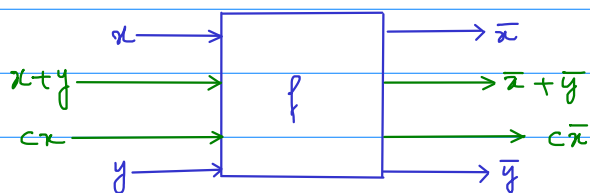
f is said to be a linear map if:

- Additive: $f(x+y) = f(x) + f(y)$ for all $x, y \in \mathbb{R}^n$.
- Scalar multiplicative: $f(cx) = cf(x)$ for all $c \in \mathbb{R}$, $x \in \mathbb{R}^n$.

Note: if $x = (x_1, x_2, \dots, x_n)$, we will write

$$f(x) = f(x_1, x_2, \dots, x_n)$$

$$0 = (0, 0, \dots, 0)$$



Ex:

Any linear map $f: \mathbb{R} \rightarrow \mathbb{R}$ must have the form $f(x) = ax$, where a is a constant.

Why? $f(x) = f(x \cdot 1) = x \underbrace{f(1)}_a = ax$
scalar x vector 1

Ex:

$f(x) = x^2$ is not a linear map because it is not additive
 $(1+2)^2 \neq 1^2 + 2^2$

Ex:

$f: \mathbb{R}^2 \rightarrow \mathbb{R}, f(x_1, x_2) = x_1 + 2x_2$

One can check that f is both additive and scalar mult.

$f(x_1+y_1, x_2+y_2) = f(x_1, x_2) + f(y_1, y_2)$

$f(cx_1, cx_2) = cf(x_1, x_2)$

Thus, f is linear.

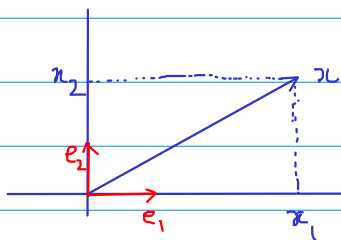
Ex: $f: \mathbb{R}^2 \rightarrow \mathbb{R}, f(x_1, x_2) = \sqrt{x_1} \sqrt{x_2}$

This map is scalar multiplicative, but not additive.

$f(1,1) \neq f(1,0) + f(0,1)$

Ex: Suppose $f: \mathbb{R}^2 \rightarrow \mathbb{R}$ is linear.

$x = (x_1, x_2) = x_1 e_1 + x_2 e_2$



$f(x_1, x_2) = f(x_1 e_1 + x_2 e_2)$
 $= x_1 \underbrace{f(e_1)}_a + x_2 \underbrace{f(e_2)}_b$

$f(x_1, x_2) = ax_1 + bx_2$, a, b are constants.

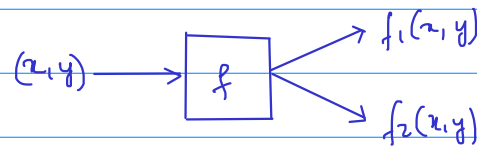
Any linear map from \mathbb{R}^2 to \mathbb{R} must be of this form.

Ex: Similarly, any linear map from \mathbb{R}^n to \mathbb{R} must be of the form $f(x_1, x_2, \dots, x_n) = a_1 x_1 + a_2 x_2 + \dots + a_n x_n$ where a_1, a_2, \dots, a_n are constants.

Ex: Consider a linear map from \mathbb{R}^2 to \mathbb{R}^2 .

$$f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

f takes 2 inputs and yields 2 outputs: $f = (f_1, f_2)$



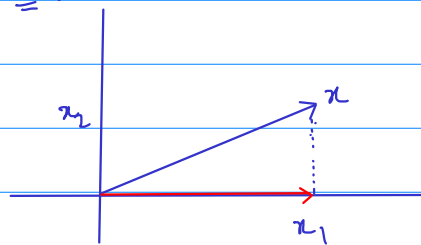
One can check that f_1 and f_2 are linear maps from \mathbb{R}^2 to \mathbb{R} .

$$f_1(x_1, x_2) = ax_1 + bx_2$$

$$f_2(x_1, x_2) = cx_1 + dx_2$$

$$\Rightarrow f(x_1, x_2) = (ax_1 + bx_2, cx_1 + dx_2).$$

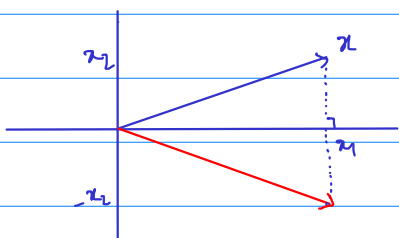
Ex:



The projection map $f(x_1, x_2) = (x_1, 0)$.

$$\begin{cases} a=1 \\ b=0 \\ c=0 \\ d=0 \end{cases}$$

Ex:



The reflection map $f(x_1, x_2) = (x_1, -x_2)$

$$\begin{cases} a=1 \\ b=0 \\ c=0 \\ d=-1 \end{cases}$$