


richer efficiency/security tradeoffs in 2PC

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אוניברסיטת בר-אילן

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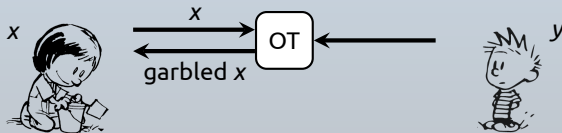
yao's 2pc protocol

garble $f(\cdot, y)$



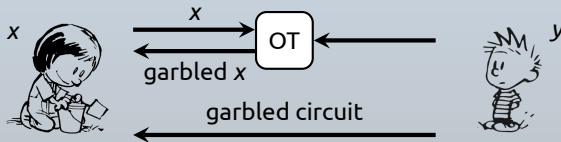
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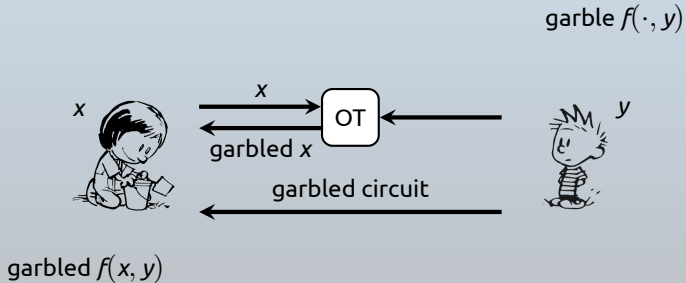


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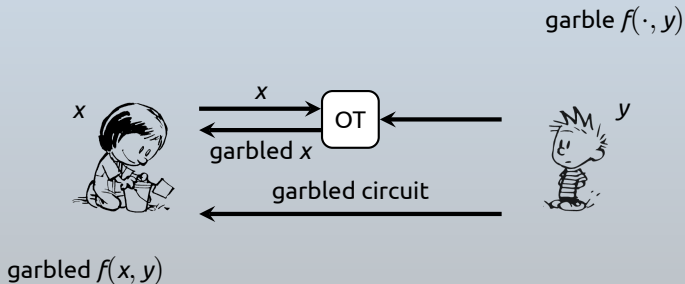
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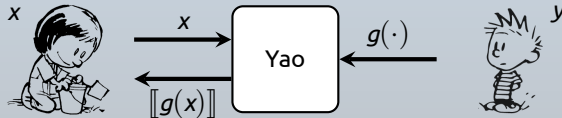


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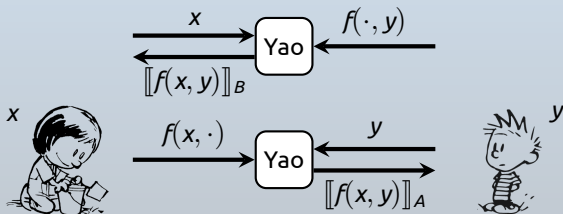
- ▶ Secure against semi-honest sender & malicious receiver
- ▶ Malicious sender can construct bad garbled circuit

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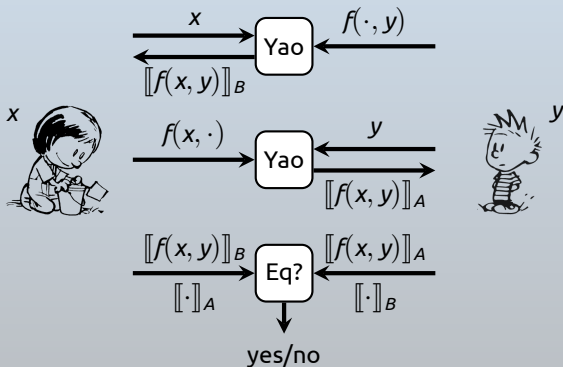


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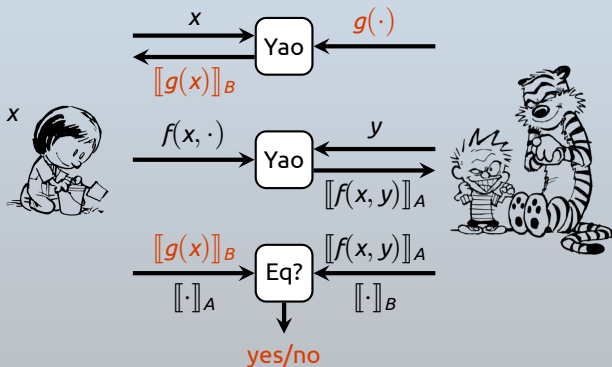
dual execution protocol [MohasselFranklin06]



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- ▶ Malicious Bob learns whether $g(x) \stackrel{?}{=} f(x, y)$ for arbitrary g
- ▶ That's *all* he learns (i.e., only 1 bit) [MohasselFranklin06]
- ▶ Correctness never violated: Alice never accepts a wrong output.

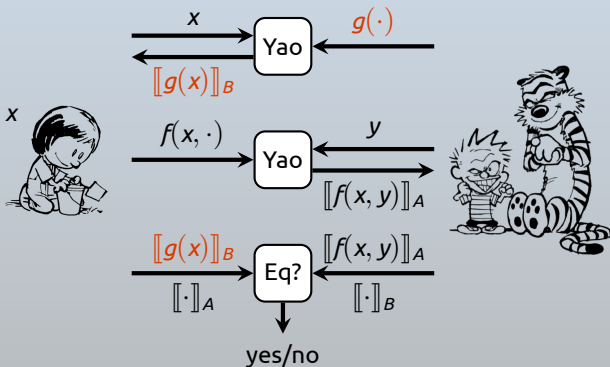
what's your paper about?

Improvements to the dual-execution mechanism:

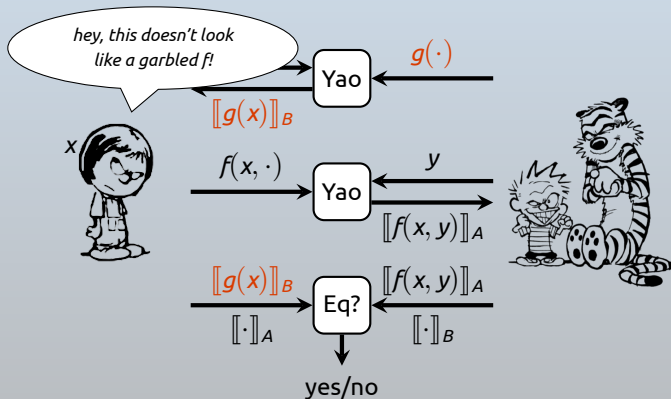
1. Restrict nature of the leaked bit
2. Reduce probability of a bit leaking

restrict nature of leaked bit

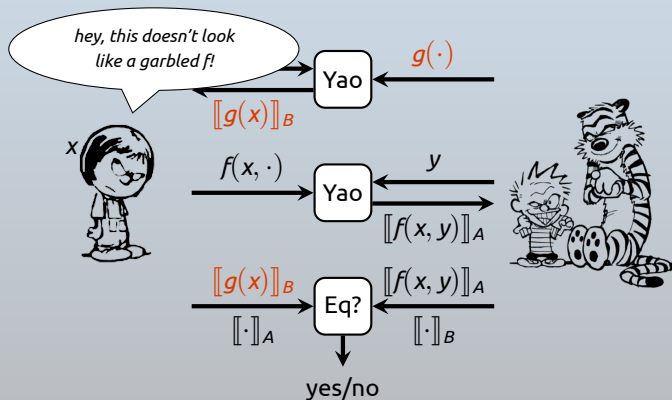
natural way to restrict leakage



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- ▶ “Sanity checking” garbled circuit (# gates, topology, etc) should restrict leakage [HuangKatzEvans12]

topology-enforcing garbling

Folklore: In a standard garbling scheme, you can at least infer the *topology* of a malicious garbled circuit.

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Definition

Garbling scheme is **topology-enforcing** if

∃ extractor Ext

∀ (possibly malicious) garbled circuits F , garbled encoding info e

: $Ext(F, e) \rightarrow$ plain circuit f :

- ▶ f "explains" output behavior of F
- ▶ (apparent) topology of $F =$ topology of f

(can also define "property-enforcing" for arbitrary properties)

topology-enforcing garbling

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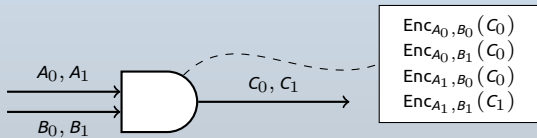
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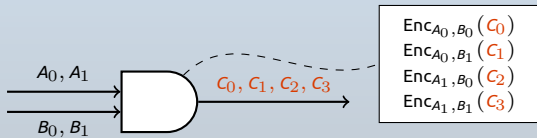
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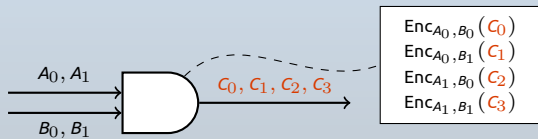
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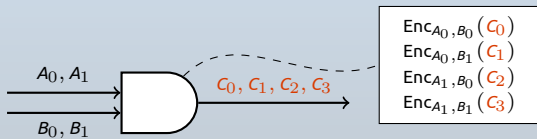


topology-enforcing garbling



- ▶ Standard schemes enforce topology but not *information bandwidth*
- ▶ Garbled circuit with one output wire can leak *entire input*.
- ▶ Achieve topology-enforcing (in ROM) by adding 2 hashes to each wire

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Theorem

Dual-execution protocol with topo-enforcing garbling scheme leaks:

$$g(x) \stackrel{?}{=} f(x, y)$$

for adversarially chosen g with **same topology** as $f(\cdot, y)$

further restricting the leakage

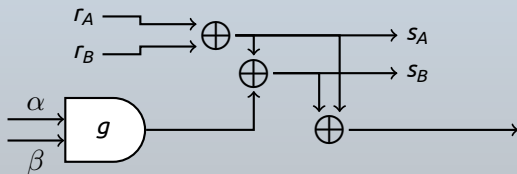
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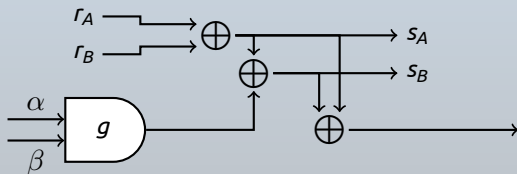


- ▶ Secret-share each wire value, output shares s_A , s_B , recombine shares
- ▶ Dual execution mechanism compares shares s_A , s_B against a *correct* circuit!

further restricting the leakage

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- ▶ Secret-share each wire value, output shares s_A , s_B , recombine shares
- ▶ Dual execution mechanism compares shares s_A , s_B against a *correct* circuit!
- ▶ Now malicious circuit must agree with honest circuit on **all internal wires**

only computation leaks [MicaliReyzin04]

*“Cannot leak **jointly** on a and b unless they are computed on **simultaneously** at some step.”*

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Definition

OCL predicate in a circuit depends only on the *inputs to one single gate*.

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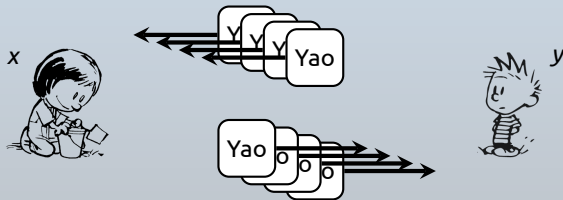
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Theorem

- ▶ Transform circuit C to C^* using wire-secret-sharing construction
 - ▶ Run dual-execution of C^* with topology-enforcing garbling scheme
- ⇒ Adversary learns only a **conjunction of OCL predicates** in C

reducing probability of leakage

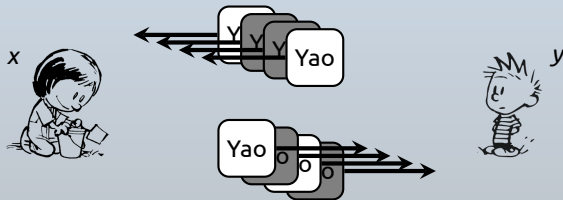
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Main idea:

- ▶ Run s copies of Yao's protocol in each direction

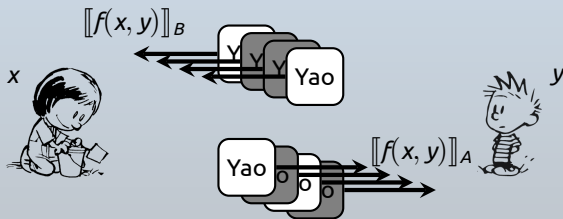
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- ▶ Cut and choose: check each garbled circuit with probability $1/2$.

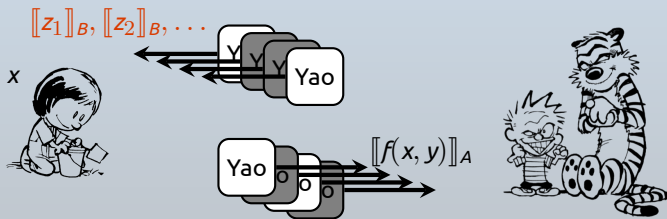
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Main idea:

- ▶ Run s copies of Yao's protocol in each direction
- ▶ Cut and choose: check each garbled circuit with probability $1/2$.
- ▶ Garbled circuits in same direction have same output encoding
- ▶ What to do when Alice gets disagreeing outputs?

reconciliation technique

$[[z^*]]_B$



$[[z^*]]_A$



- ▶ Two honest parties can compute common value $[[z^*]]_B \oplus [[z^*]]_A$

reconciliation technique

$[[z_1]]_B, [[z_2]]_B, \dots$



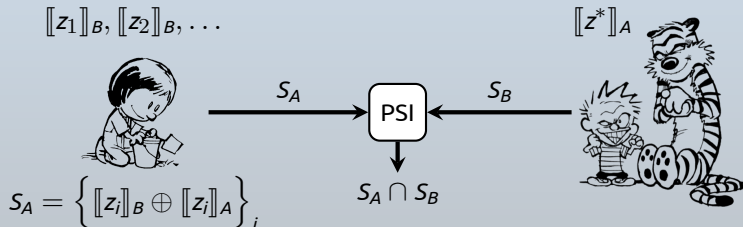
$$S_A = \left\{ [[z_i]]_B \oplus [[z_i]]_A \right\}_i$$

$[[z^*]]_A$



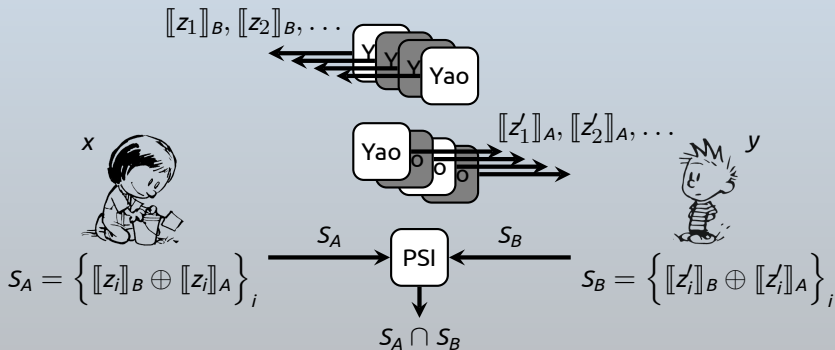
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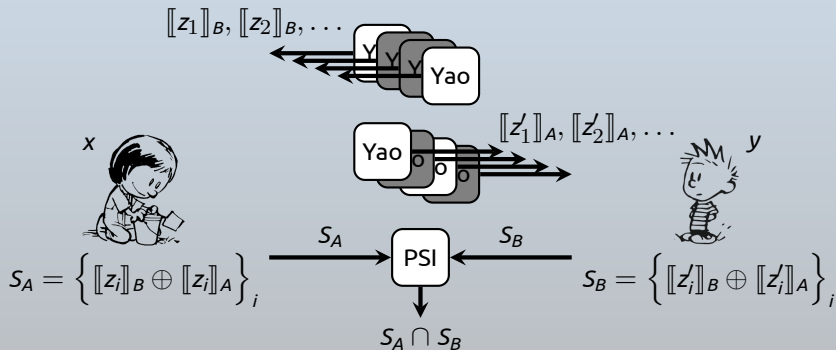


- ▶ Two honest parties can compute common value $[[z^*]]_B \oplus [[z^*]]_A$
- ▶ If disagreeing output, compute **set of candidates**
- ▶ Perform **private set intersection** on the sets!
 - ▶ Bob learns nothing from PSI unless **all** circuits evaluated by Alice are bad.

protocol summary



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Output of PSI leaks extra information only if:

- ▶ **All** checked circuits are **good**, **all** evaluated circuits are **bad**
- ⇒ leakage with probability 2^{-s}

other details

Adversary cannot violate **correctness**, only privacy

- ▶ Privacy violated only by one bit, and only with probability 2^{-s}
- ▶ ϵ -CovIDA security notion of [MohasselRiva14]
- ▶ Compelling generalization of covert security [AumannLindell10]; **useful for smaller s**

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Ensure same input used in all circuits?

- ▶ Compute $f(x, y) || H_1(x) || H_2(y)$ for universal hash H_i [shelatShen13]

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Circuits have common output wire labels?

- ▶ Enforced via hash-commitments to output wire labels
- ▶ Commit to PSI input before opening circuits for cut-and-choose

comparison with other protocols

[MohasselRiva13]+[Lindell13]: 2^s security from s circuits:

- ▶ Receiver extracts the input of a cheating sender, computes f himself
- ▶ PSI significantly cheaper than input-recovery bootstrap circuit
- ▶ With probability 2^{-s} , adversary can violate all security properties

[HuanKatzEvans13]: 2^s security from s circuits each direction:

- ▶ Similar dual-execution setup, different (slower) reconciliation phase
- ▶ With probability 2^{-s} , adversary can learn more than 1 bit.
- ▶ Both parties must use same s .

summary

Restricting leakage predicate in dual-execution:

- ▶ Restrict to “Only Computation Leaks”-style leakage
- ▶ Formalize guarantees given by malicious garbled circuits

Reducing leakage probability in dual-execution:

- ▶ Cut and choose, reconcile using Private Set Intersection

koniec!

dziękuję!

Richer Efficiency/Security Tradeoffs in 2PC

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