

ECE 468: Digital Image Processing

Lecture 3

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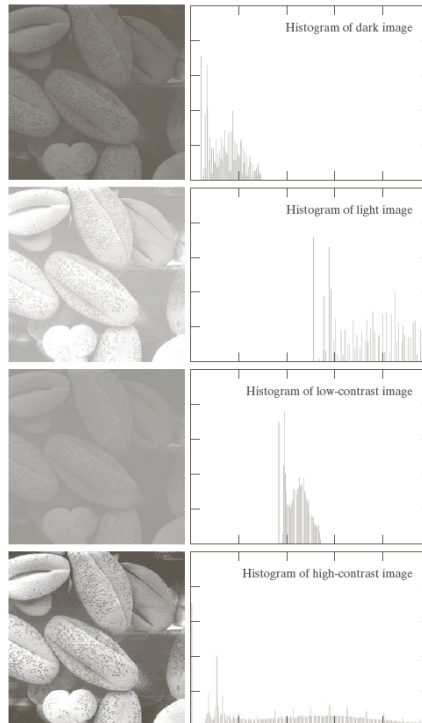
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Next Class

- Homework 1 due
- Histogram equalization (Textbook: 3.3.1);
- Histogram specification (Textbook: 3.3.2);
- Spatial convolution and correlation (Textbook: 3.4.2);
- Smoothing and sharpening spatial filters (Textbook: 3.5);
- Homework 2

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Histogram of Intensity Values



x axis: intensity values

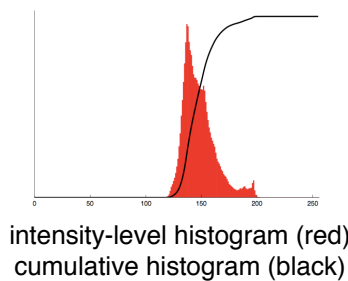
y axis: frequency

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Histogram Equalization

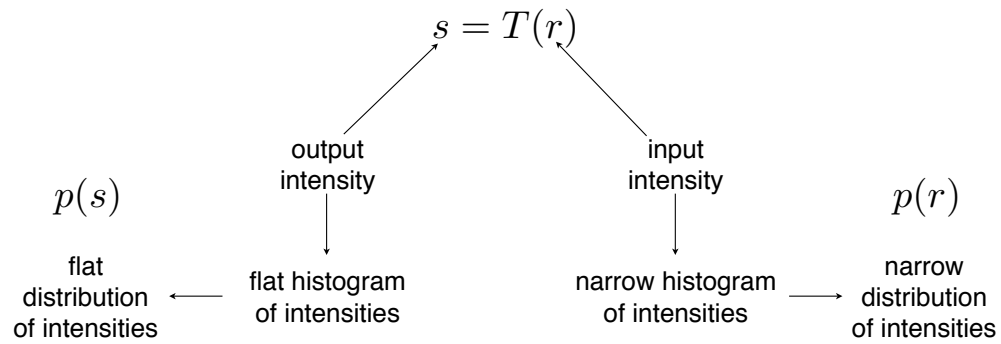


- Increases local contrast by spreading out the intensity histogram
- Produces artifacts



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Histogram Equalization



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Distribution of Intensity Values

$$p(r = i) = \frac{n_i}{n}$$

number of pixels
with intensity i

total number
of pixels

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Distribution of Intensity Values

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of pixels

$$s = T(r) \Rightarrow p(s) = p(r) \left(\frac{dT(r)}{dr} \right)^{-1}$$

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Distribution of Intensity Values

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$$s = T(r) \Rightarrow p(s) = p(r) \left(\frac{dT(r)}{dr} \right)^{-1}$$

$$\Rightarrow \frac{dT(r)}{dr} = p(r)$$

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Distribution of Intensity Values

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$$s = T(r) \Rightarrow p(s) = p(r) \left(\frac{dT(r)}{dr} \right)^{-1}$$

$$\Rightarrow \frac{dT(r)}{dr} = p(r)$$

$$\Rightarrow T(r) = CDF(r)$$

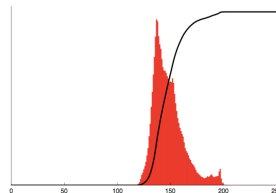
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Histogram Equalization



input

output



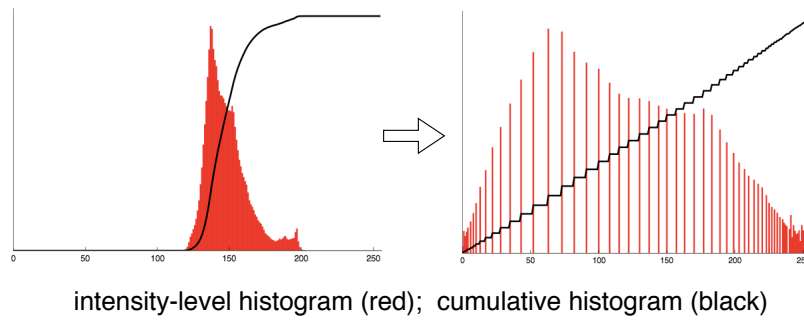
$$p(r = i) = \frac{n_i}{n} \Rightarrow CDF(r = i) = \sum_{j=0}^i p(r = j)$$

distribution

cumulative distribution

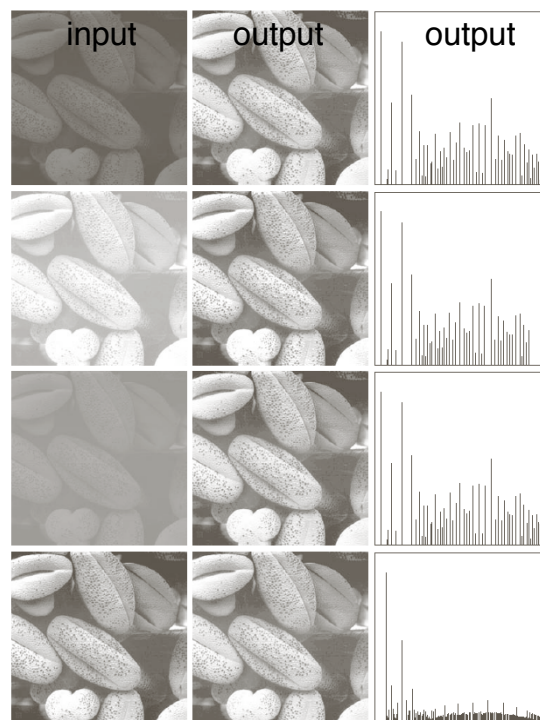
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Histogram Equalization



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Example: Histogram Equalization



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Histogram Specification

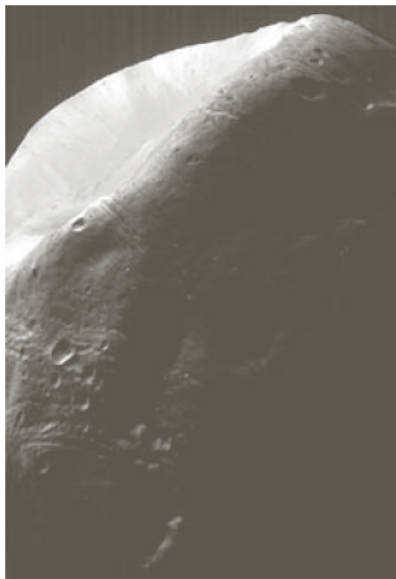
$$s = T(r) \Rightarrow p_s(s) = p_r(r) \left(\frac{dT(r)}{dr} \right)^{-1}$$

$$\Rightarrow \frac{dT(r)}{dr} = \frac{p_r(r)}{p_s(s)}$$

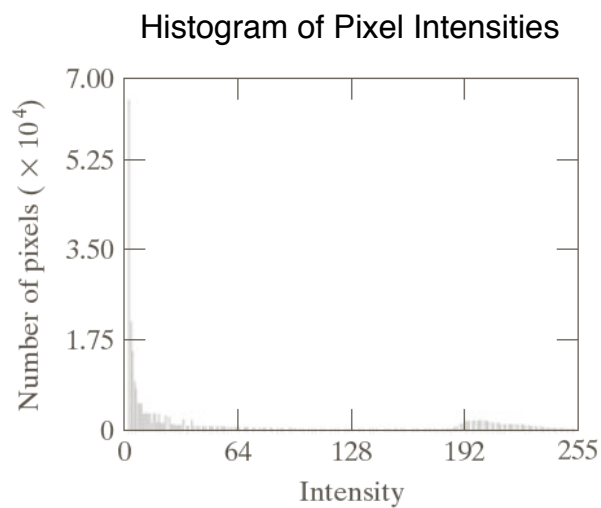
$$s = T(r) = \left| \int_0^s \frac{p_r(w)}{p_s(w)} dw \right|$$

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Example: Histogram Specification



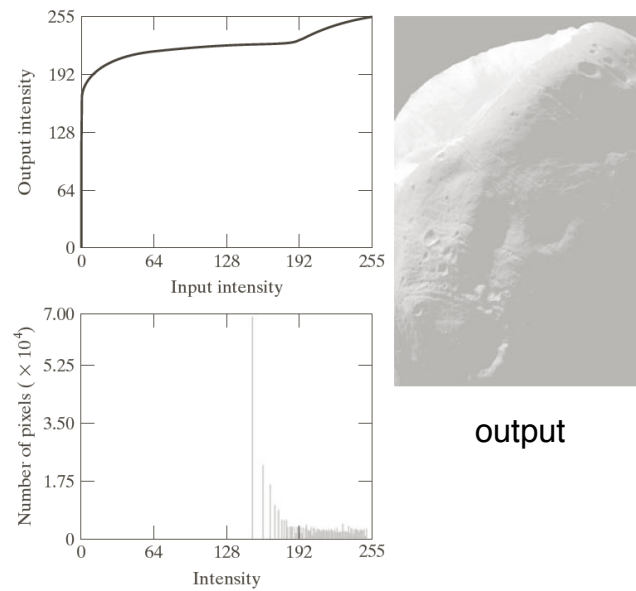
input image



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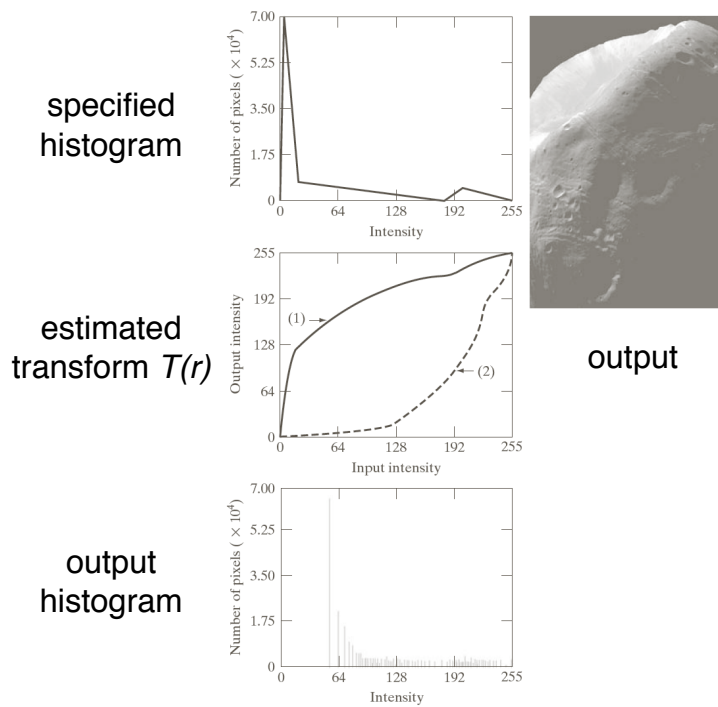
Example: Histogram Specification

Histogram Equalization



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Example: Histogram Specification



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Linear Spatial Filtering of Images

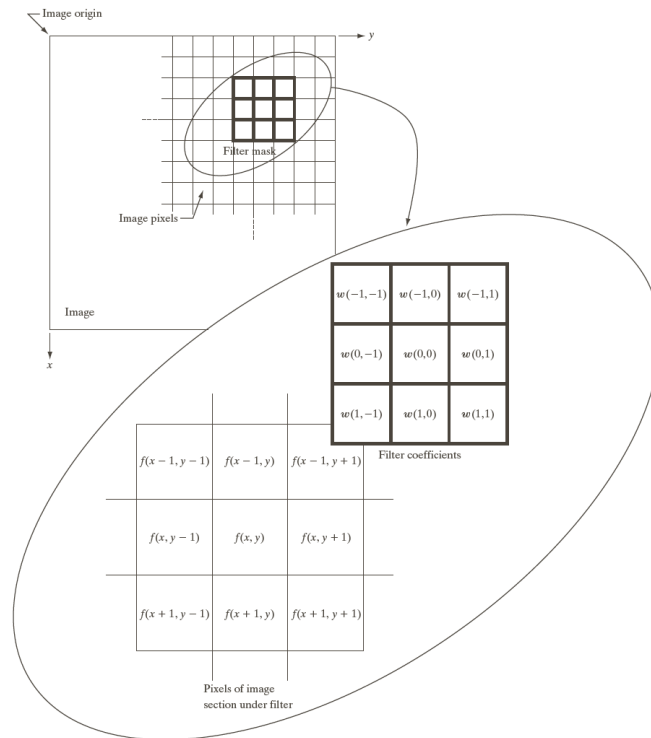
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Linear Spatial Filtering

$$g(x, y) = \sum_{i=-a}^a \sum_{j=-b}^b w(i, j) f(x + i, y + j)$$

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Linear Spatial Filtering



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Correlation vs. Convolution

- Correlation:

1. Move the filter mask to a location
2. Compute the sum of products

3. Go to 1.

$$w(x, y) \star f(x, y) = \sum_{i=-a}^a \sum_{j=-b}^b w(i, j) f(x + i, y + j)$$

- Convolution:

1. Rotate the filter mask by 180 degrees
2. Compute the sum of products

3. Go to 2.

$$w(x, y) \star f(x, y) = \sum_{i=-a}^a \sum_{j=-b}^b w(i, j) f(x - i, y - j)$$

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Example: Correlation vs. Convolution

		Padded f									
		0 0 0 0 0 0 0 0 0 0									
		0 0 0 0 0 0 0 0 0 0									
		0 0 0 0 0 0 0 0 0 0									
↙ Origin	$f(x, y)$	0 0 0 0 0 0 0 0 0 0									
0 0 0 0 0		0 0 0 0 0 1 0 0 0 0									
0 0 0 0 0		0 0 0 0 0 0 0 0 0 0									
0 0 1 0 0		0 0 0 0 0 0 0 0 0 0									
0 0 0 0 0	$w(x, y)$	0 0 0 0 0 0 0 0 0 0									
0 0 0 0 0	1 2 3	0 0 0 0 0 0 0 0 0 0									
0 0 0 0 0	4 5 6	0 0 0 0 0 0 0 0 0 0									
0 0 0 0 0	7 8 9	0 0 0 0 0 0 0 0 0 0									
(a)		(b)									
↖ Initial position for w		Full correlation result								Cropped correlation result	
1 2 3	0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0								0 0 0 0 0	
4 5 6	0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0								0 9 8 7 0	
7 8 9	0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0								0 6 5 4 0	
0 0 0 0 0 0 0		0 0 0 9 8 7 0 0 0								0 3 2 1 0	
0 0 0 0 1 0 0 0 0		0 0 0 6 5 4 0 0 0								0 0 0 0 0	
0 0 0 0 0 0 0 0 0		0 0 0 3 2 1 0 0 0									
0 0 0 0 0 0 0 0 0		0 0 0 0 0 0 0 0 0									
0 0 0 0 0 0 0 0 0		0 0 0 0 0 0 0 0 0									
0 0 0 0 0 0 0 0 0		0 0 0 0 0 0 0 0 0									
(c)		(d)									
↖ Rotated w		Full convolution result								Cropped convolution result	
9 8 7	0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0								0 0 0 0 0	
6 5 4	0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0								0 1 2 3 0	
3 2 1	0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0								0 4 5 6 0	
0 0 0 0 0 0 0 0 0		0 0 0 1 2 3 0 0 0								0 7 8 9 0	
0 0 0 0 1 0 0 0 0		0 0 0 4 5 6 0 0 0								0 0 0 0 0	
0 0 0 0 0 0 0 0 0		0 0 0 7 8 9 0 0 0									
0 0 0 0 0 0 0 0 0		0 0 0 0 0 0 0 0 0									
0 0 0 0 0 0 0 0 0		0 0 0 0 0 0 0 0 0									
0 0 0 0 0 0 0 0 0		0 0 0 0 0 0 0 0 0									
(f)		(g)									
										(h)	

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Gaussian Filter

$$N(x, y) = \exp\left(-\frac{x^2 + y^2}{2\sigma^2}\right)$$

3x3 filter:

$$w_1 = N(-1, -1), \quad w_2 = N(-1, 0), \quad \dots \quad w_9 = N(1, 1)$$

w_1	w_2	w_3
w_4	w_5	w_6
w_7	w_8	w_9

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Smoothing Filter -- Low Pass Filter

$$\frac{1}{9} \times$$

1	1	1
1	1	1
1	1	1

spatial averaging

$$\frac{1}{16} \times$$

1	2	1
2	4	2
1	2	1

weighted averaging

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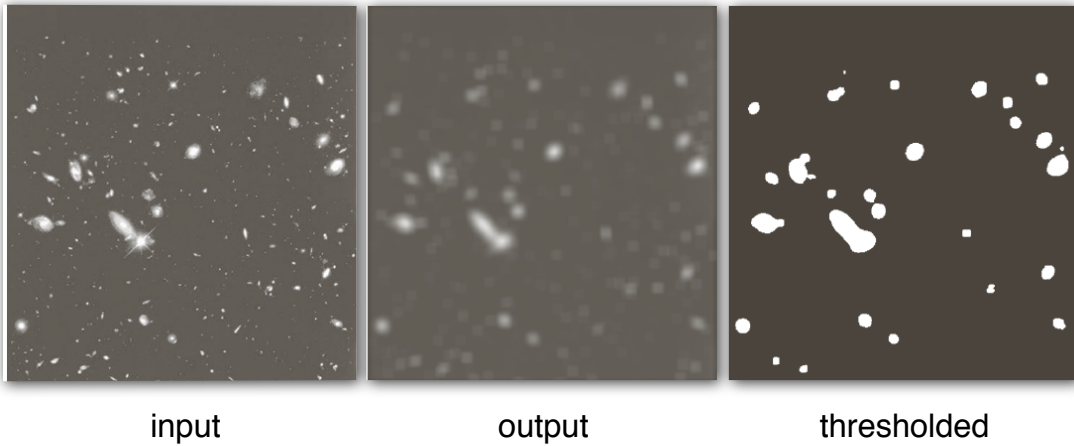
Example: Smoothing Filter



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Application of Smoothing

an image from Hubble space telescope



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Application of Smoothing

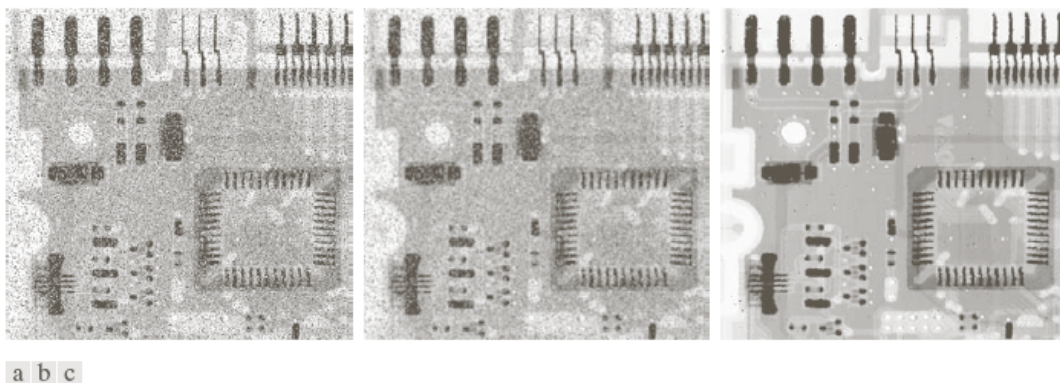


FIGURE 3.35 (a) X-ray image of circuit board corrupted by salt-and-pepper noise. (b) Noise reduction with a 3×3 averaging mask. (c) Noise reduction with a 3×3 median filter. (Original image courtesy of Mr. Joseph E. Pascente, Lixi, Inc.)

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Sharpening Spatial Filters -- Review

$$\frac{\partial f(x, y)}{\partial x} \approx f(x + 1, y) - f(x, y)$$

$$\frac{\partial f(x, y)}{\partial y} \approx f(x, y + 1) - f(x, y)$$

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Sharpening Spatial Filters -- Review

$$\frac{\partial f(x, y)}{\partial x} \approx f(x + 1, y) - f(x, y)$$

$$\frac{\partial f(x, y)}{\partial y} \approx f(x, y + 1) - f(x, y)$$

$$\frac{\partial^2 f(x, y)}{\partial^2 x} \approx f(x + 1, y) + f(x - 1, y) - 2f(x, y)$$

$$\frac{\partial^2 f(x, y)}{\partial^2 y} \approx f(x, y + 1) + f(x, y - 1) - 2f(x, y)$$

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Sharpening Spatial Filters -- Review

$$\frac{\partial f(x, y)}{\partial x} \approx f(x + 1, y) - f(x, y)$$

$$\frac{\partial f(x, y)}{\partial y} \approx f(x, y + 1) - f(x, y)$$

$$\frac{\partial^2 f(x, y)}{\partial^2 x} \approx f(x + 1, y) + f(x - 1, y) - 2f(x, y)$$

$$\frac{\partial^2 f(x, y)}{\partial^2 y} \approx f(x, y + 1) + f(x, y - 1) - 2f(x, y)$$

$$\text{Laplacian} \quad \nabla^2 f(x, y) = \frac{\partial^2 f(x, y)}{\partial^2 x} + \frac{\partial^2 f(x, y)}{\partial^2 y}$$

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Sharpening Spatial Filters

Variants of the Laplacian filter

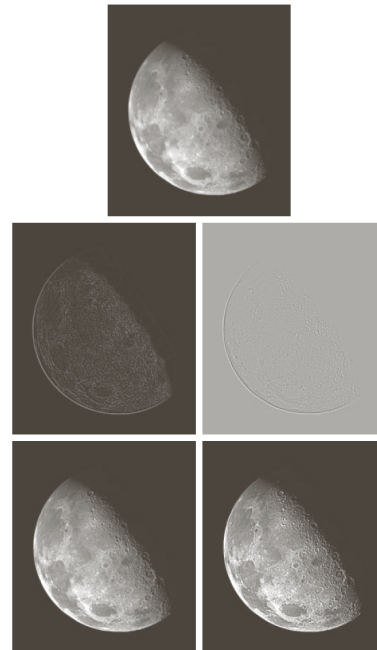
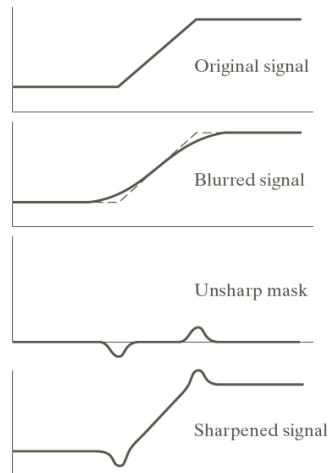
0	1	0	1	1	1
1	-4	1	1	-8	1
0	1	0	1	1	1
0	-1	0	-1	-1	-1
-1	4	-1	-1	8	-1
0	-1	0	-1	-1	-1

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Image Sharpening

$$g(x, y) = f(x, y) \pm c \cdot \nabla^2 f(x, y), \quad c > 0$$

- Blur the original image
- Add the Laplacian



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Homework 2

due 01/22

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Next Class

- Review of
 - Continuous Fourier Transform
 - Discrete Fourier Transform (Textbook: 4.2-4.4)
- 2D Continuous Fourier Transform (Textbook: 4.5)