

ECE 468: Digital Image Processing

Lecture 9

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Multiresolution Image Processing

- Informal motivation:
- Images may show both very large and very small objects.
- It may be useful to process the images at different resolutions.

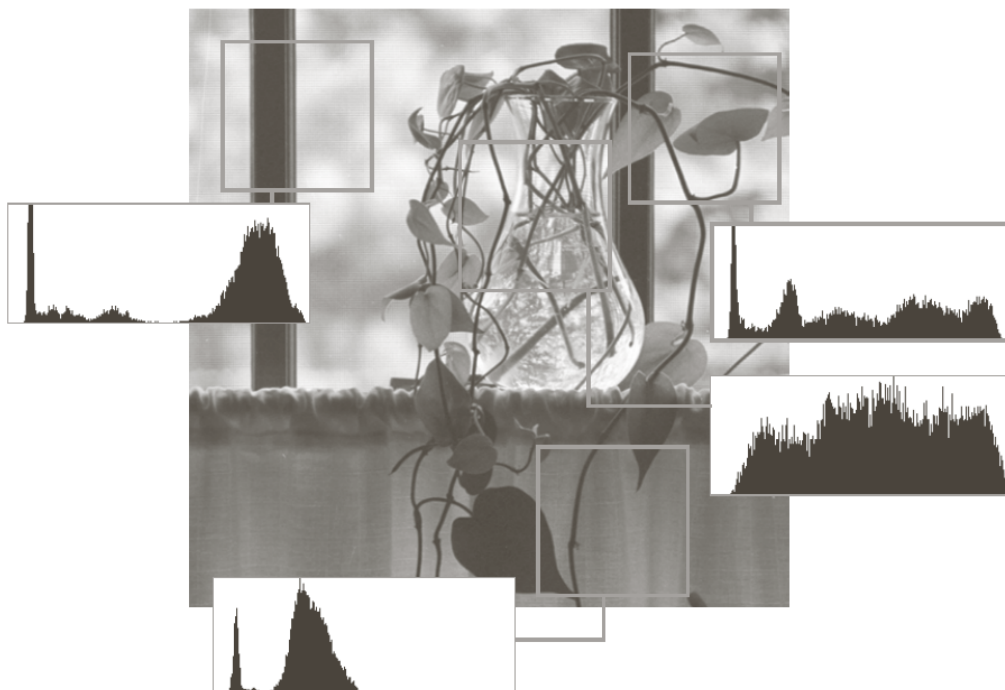
2

Multiresolution Image Processing

- A more formal motivation:
- An image is a 2D random process with locally varying statistics of pixel intensities
- Analysis of statistical properties of pixel neighborhoods of varying sizes may be useful

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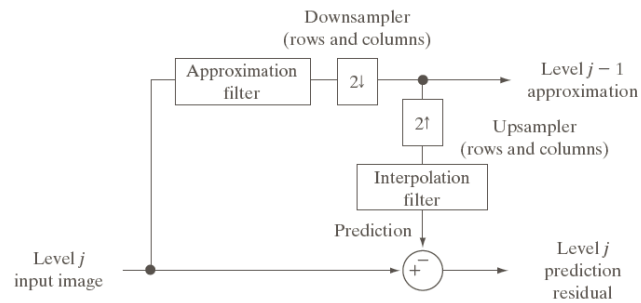
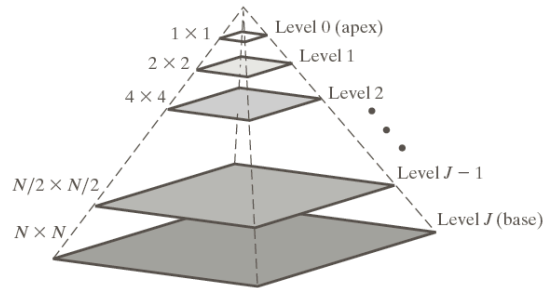
Histogram of Small Pixel Neighborhoods



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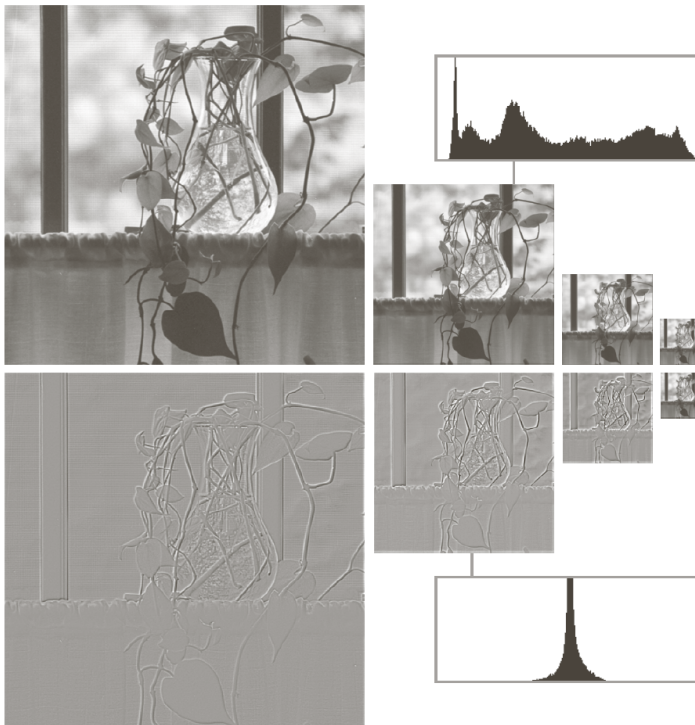
Image Pyramids

- A representation of the image that allows its multiresolution analysis



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Example: Image Pyramids

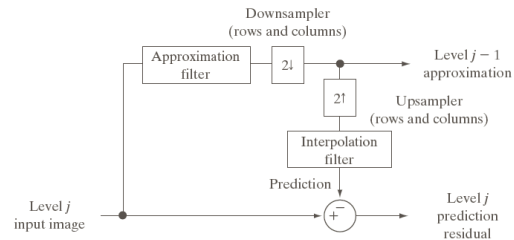


a
b

FIGURE 7.3
Two image pyramids and their histograms: (a) an approximation pyramid; (b) a prediction residual pyramid.

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Steps to Construct the Image Pyramid



1. Given an image at level j
2. Filter the input and downsample the filtered result by a factor of 2; This gives the image at level $j-1$
3. Goto 1
4. Upsample and filter the image at level $j-1$; this gives an approximation of the image at level j
5. Subtract this result from the image at level j ; this give the prediction residual at level j
6. Goto 1

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Typical Filters

- For the multiresolution pyramid, we use spatial filters:
 - Neighborhood averaging
 - Lowpass Gaussian filter
- For the residual pyramid, we use interpolation filters:
 - bilinear
 - bicubic

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Upsampling/Downsampling

- Upsampling = Inserting zeros

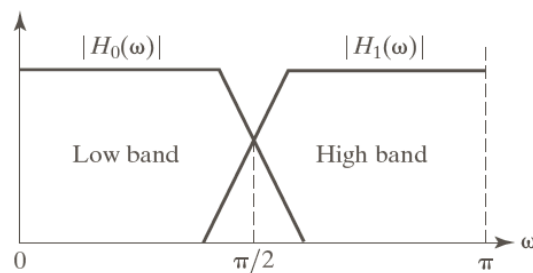
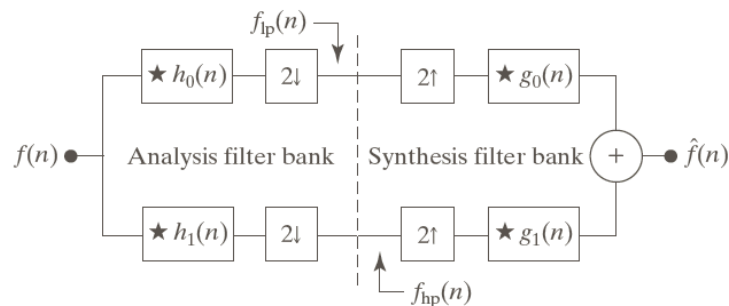
$$f_{2\uparrow}(x, y) = \begin{cases} f(x/2, y/2) & , \quad x, y \text{ are even} \\ 0 & , \quad \text{o.w.} \end{cases}$$

- Downsampling = Discarding pixels

$$f_{2\downarrow}(x, y) = f(2x, 2y)$$

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Subband Image Coding

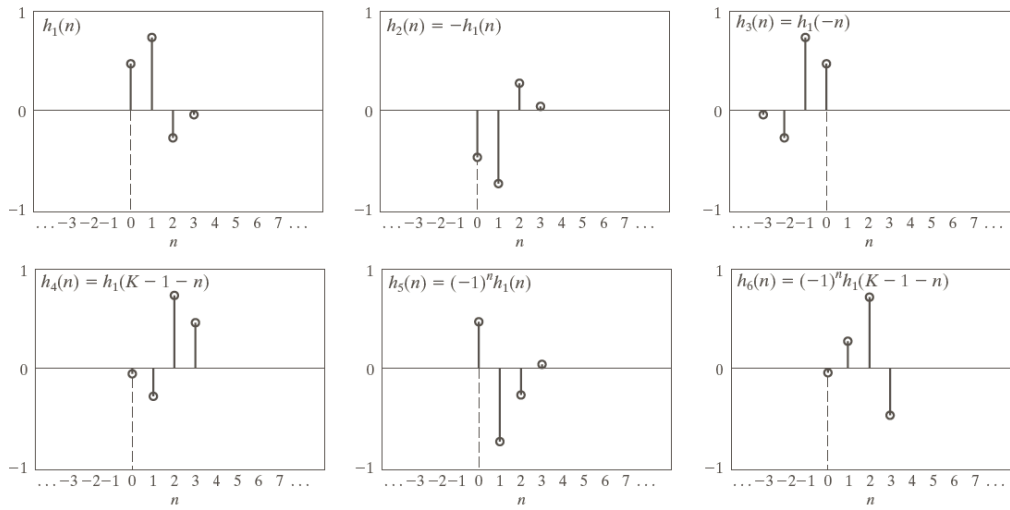


a
b

FIGURE 7.6
(a) A two-band subband coding and decoding system, and (b) its spectrum splitting properties.

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Example: Analysis Filter Bank

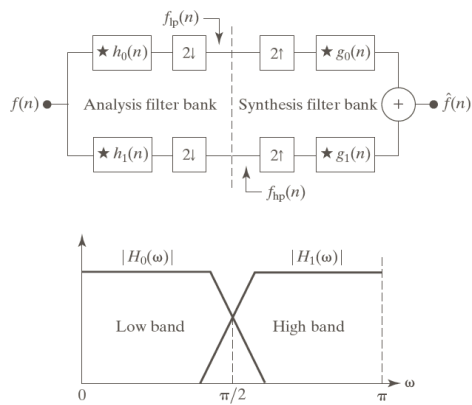


a b c
d e f

FIGURE 7.5 Six functionally related filter impulse responses: (a) reference response; (b) sign reversal; (c) and (d) order reversal (differing by the delay introduced); (e) modulation; and (f) order reversal and modulation.

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Subband Image Coding



for perfect reconstruction:

$$f(n) = \hat{f}(n)$$



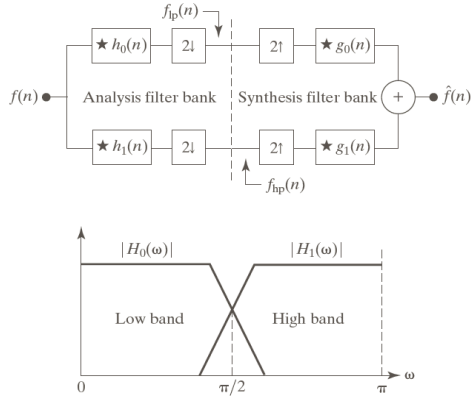
$$g_0(n) = (-1)^n h_1(n)$$

$$g_1(n) = (-1)^{n+1} h_0(n)$$

h_0, h_1, g_0, g_1 -- cross-modulated filters

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Subband Image Coding



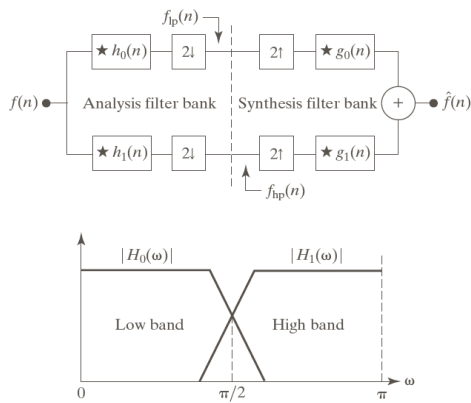
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13

Subband Image Coding



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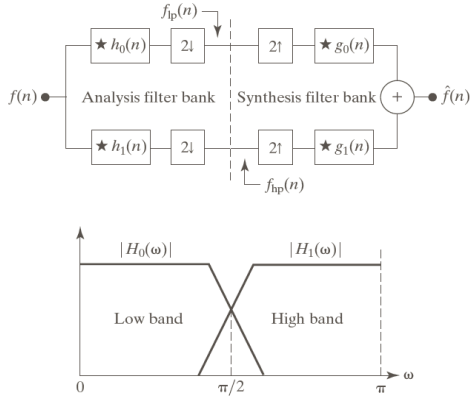
$$g_1(n) = (-1)^{n+1} h_0(n)$$

$$\hat{f}_{lp}(n) = \begin{cases} f(2n) \star h_0(2n) & , \quad 2n \\ 0 & , \quad 2n+1 \end{cases}$$

$$\hat{f}_{hp}(n) = \begin{cases} f(2n+1) \star h_1(2n+1) & , \quad 2n+1 \\ 0 & , \quad 2n \end{cases}$$

13

Subband Image Coding



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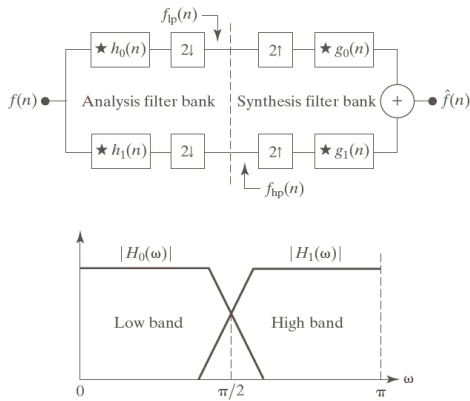
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$$\hat{f} = f(2n) \star h_0(2n) \star g_0(2n) + f(2n+1) \star h_1(2n+1) \star g_1(2n+1)$$

13

Subband Image Coding



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$$g_1(n) = (-1)^{n+1} h_0(n)$$

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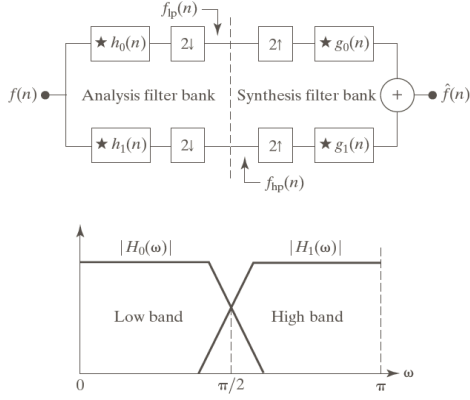
$$\hat{f}_{hp}(n) = \begin{cases} f(2n+1) \star h_1(2n+1) & , \quad 2n+1 \\ 0 & , \quad 2n \end{cases}$$

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13

Subband Image Coding



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$$\hat{f}_{hp}(n) = \begin{cases} f(2n+1) \star h_1(2n+1) & , \quad 2n+1 \\ 0 & , \quad 2n \end{cases}$$

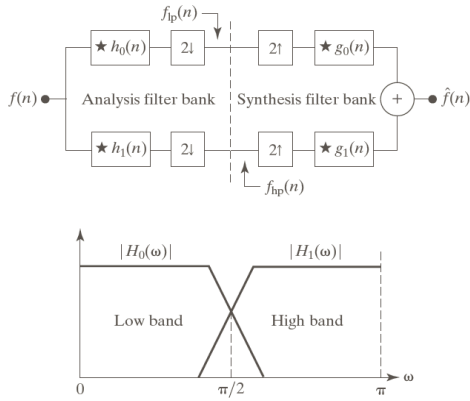
$$\hat{f} = f(2n) \star h_0(2n) \star g_0(2n) + f(2n+1) \star h_1(2n+1) \star g_1(2n+1)$$

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$$\hat{f} = f(n) \star [h_0(n) \star h_1(n)]$$

13

Subband Image Coding



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$$\hat{f} = f(n) \star [h_0(n) \star h_1(n)]$$

$$\hat{f} = f(n)$$

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Vector Inner Product

Given sequences

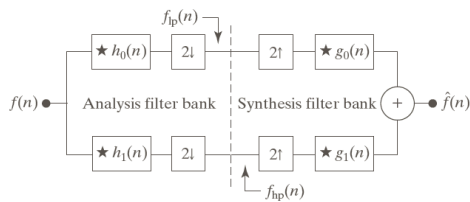
$$f_1(n), f_2(n)$$



$$\langle f_1, f_2 \rangle = \sum_n f_1^*(n) f_2(n)$$

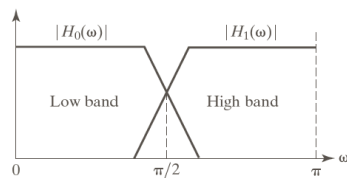
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Subband Image Coding



$$g_0(n) = (-1)^n h_1(n)$$

$$g_1(n) = (-1)^{n+1} h_0(n)$$



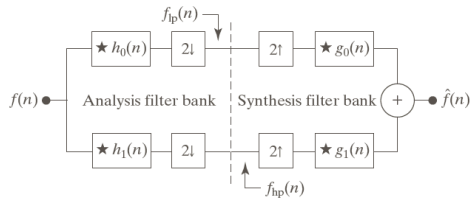
h_0, h_1, g_0, g_1 are biorthogonal



$$\langle h_i(2n - k), g_j(k) \rangle = \delta(i - j) \delta(n), \quad i, j = \{0, 1\}$$

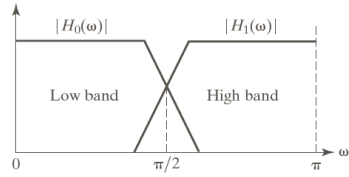
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Subband Image Coding



$$g_0(n) = (-1)^n h_1(n)$$

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h_0, h_1, g_0, g_1 are biorthogonal

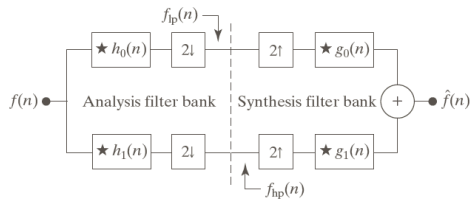


$$\langle h_i(2n - k), g_j(k) \rangle = \delta(i - j) \delta(n), \quad i, j = \{0, 1\}$$

Example: $\langle h_0(2n - k), g_1(k) \rangle = 0$

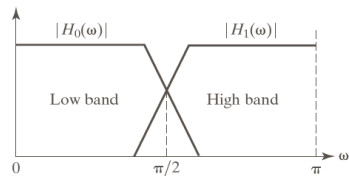
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Subband Image Coding



$$g_0(n) = (-1)^n h_1(n)$$

$$g_1(n) = (-1)^{n+1} h_0(n)$$



h_0, h_1, g_0, g_1 are orthonormal



$$\langle h_i(2n - k), g_j(k) \rangle = \delta(i - j) \delta(n), \quad i, j = \{0, 1\}$$

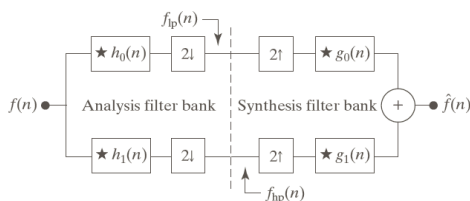
+

$$\langle g_i(n), g_j(n + 2m) \rangle = \delta(i - j) \delta(m), \quad i, j = \{0, 1\}$$

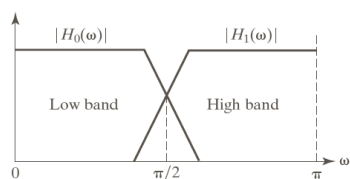
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Orthonormal Filter Bank

K_{even} is the number of filter coefficients that must be even



$$g_1(n) = (-1)^n g_0(K_{\text{even}} - 1 - n)$$

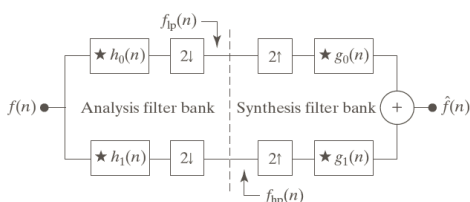


$$h_i(n) = g_i(K_{\text{even}} - 1 - n), \quad i = \{0, 1\}$$

Orthonormal filter bank can be obtained from a single filter -- prototype

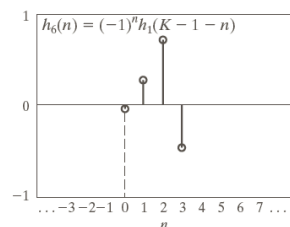
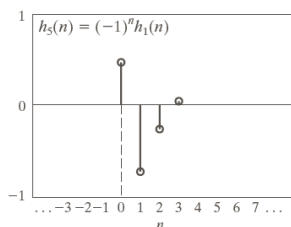
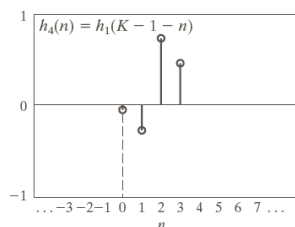
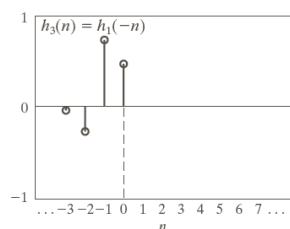
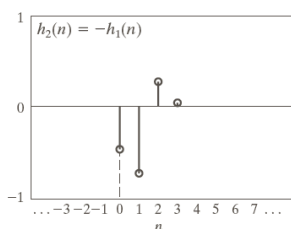
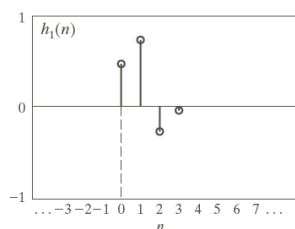
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Example: Orthonormal Filter Bank



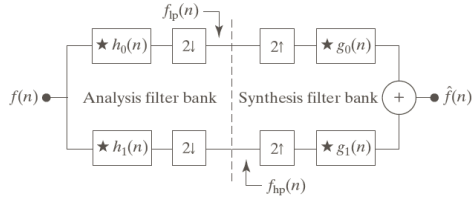
$$g_1(n) = (-1)^n g_0(K_{\text{even}} - 1 - n)$$

$$h_i(n) = g_i(K_{\text{even}} - 1 - n), \quad i = \{0, 1\}$$



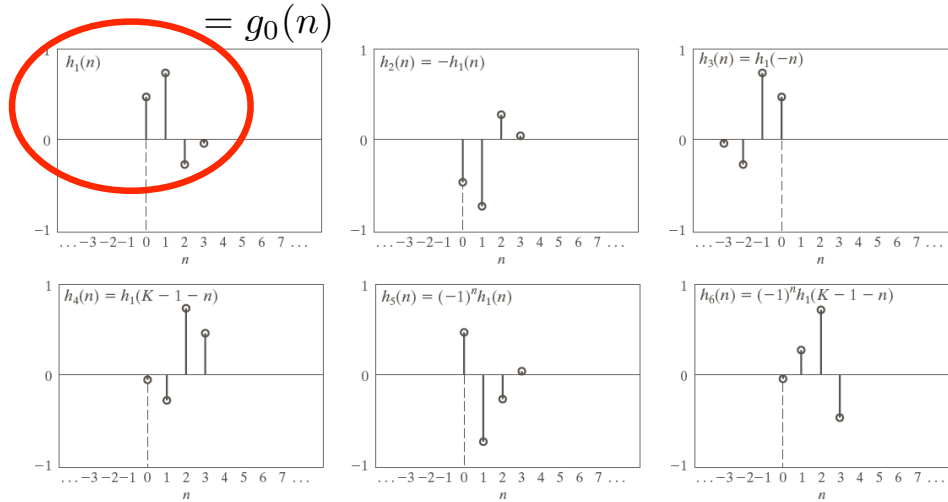
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Example: Orthonormal Filter Bank



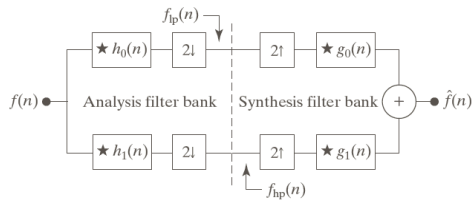
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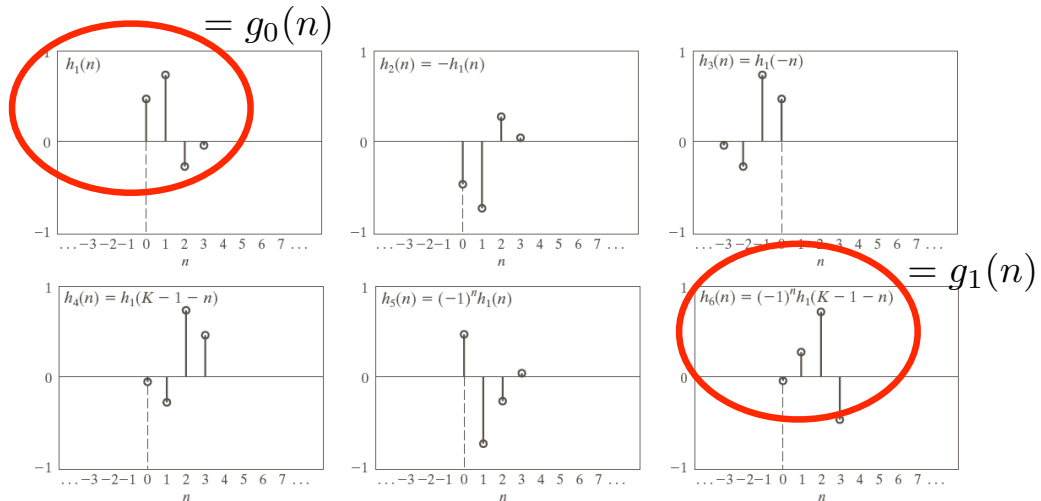
18

Example: Orthonormal Filter Bank



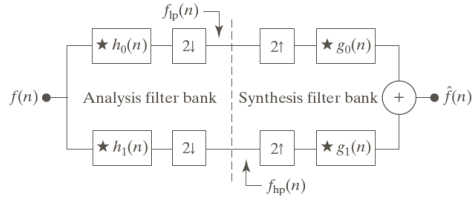
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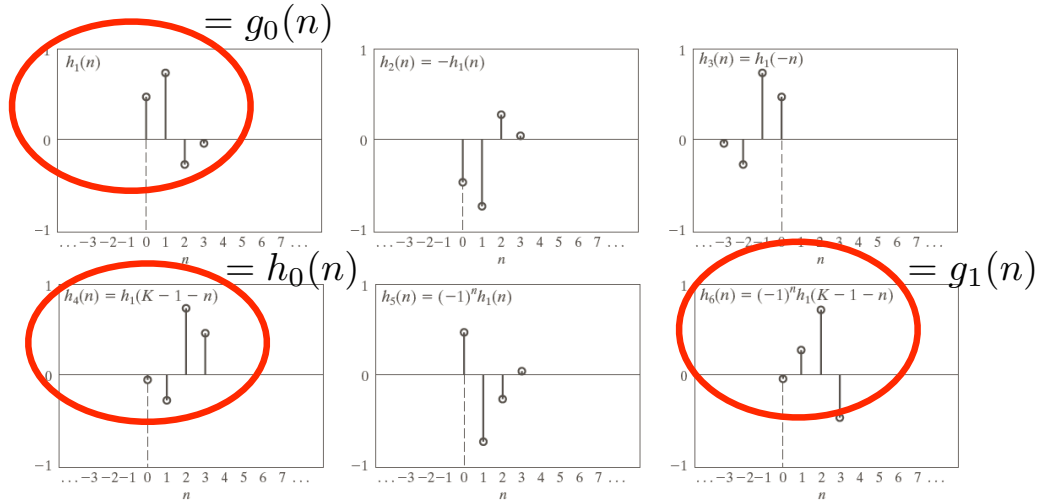
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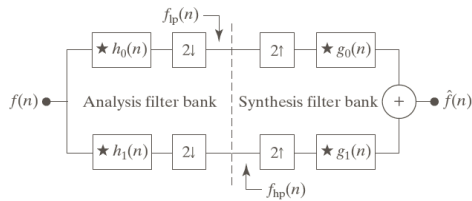
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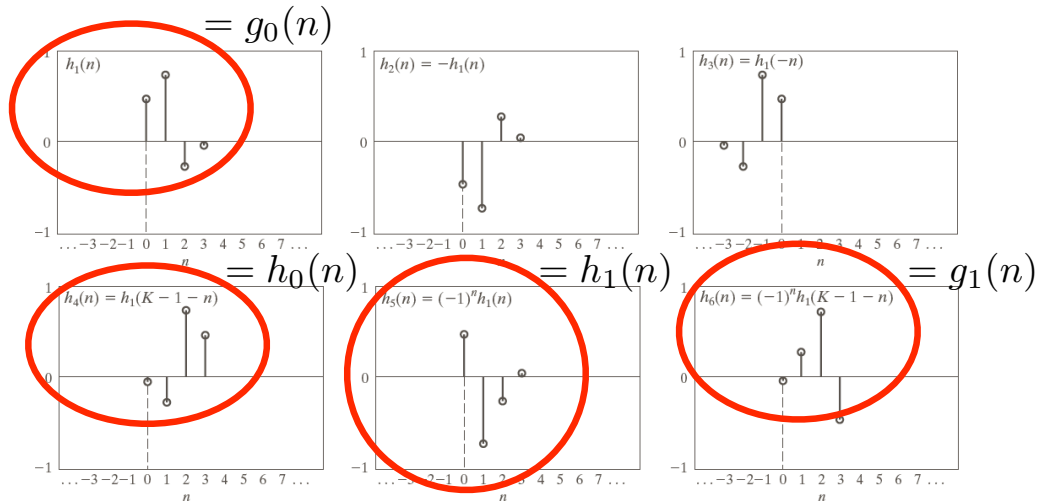
18

Example: Orthonormal Filter Bank



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18