

Twelve Steps to Robust Decisions: Building Consensus and using ConsensusBuilder in Product Development and Business

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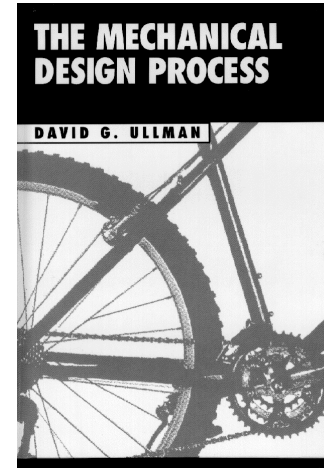
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Who I am

- **Professor Mechanical Engineering Design, 20 years**
- **Fellow, American Society of Mechanical Engineers**
- **Professional designer: founder and chief designer for BikeE Corp (www.bikee.com)**



Who I am



- **Design methods researcher**
- **Author of *The Mechanical Design Process***
- **Founder of the ASME Design Theory and Methodology Committee**
- **Short Course Teacher: Modern Design Methods, Taguchi's Method of Robust Design, 10 Steps to Robust Decision-Making.**
- **Principal in Camas and developer of iDecision**

An example of a typical problem faced in business, industry or our personal lives

My friends Bob and Carol, and I want to go to a restaurant for dinner. Our conversation is as follows:

- Bob: *I wouldn't mind Mexican, I know a place that's cheap.*
- Carol: *Is the food any good?*
- Bob: *I don't really know. I haven't been there in years.*
- ME: *I'm not in the mood for Mexican. I know a Thai place that has great food.*
- Bob: *You mean the place on 2nd.*
- Me: *Yeah!*

- Bob: *I ate there a couple of weeks ago and didn't like it at all. Also I can't afford that place.*
 - Carol: *How was the service?*
 - Bob: *It was ok.*
 - Me (at the same time): *It was slow. But, do we care? We aren't in a hurry.*
 - Bob: *We aren't getting anywhere very fast and I am hungry. What about the steak place around the corner?*
 - Me: *At least its close!*
 - Carol: *I became a vegetarian last week. No steak places for me.*
 - Bob: *I am sure it has a veggie menu also. I can call and double check on this.*
-and so on until hunger or fatigue forces a choice.....

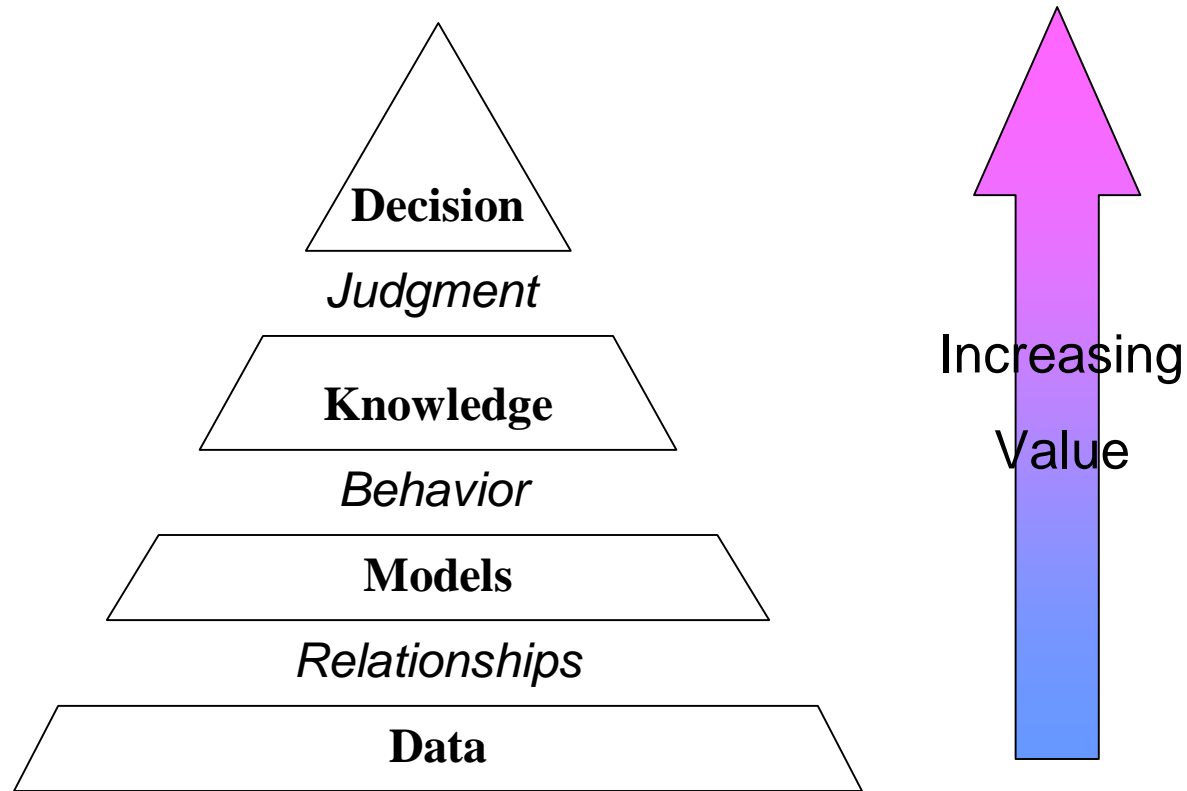
3 truths about decision-making

- The solution of most problems is the evolution of information punctuated by decisions
- For the vast majority of problems, there are no right answers, only satisfactory answers.
- A decision is a commitment to use resources.

Four key questions, asked either consciously or unconsciously, every time a decision is made:

1. What is the best alternative?
2. Do we know enough to make a good decision yet?
3. What do we need to do next to feel confident about our decision?
4. Is there team consensus about the decision?

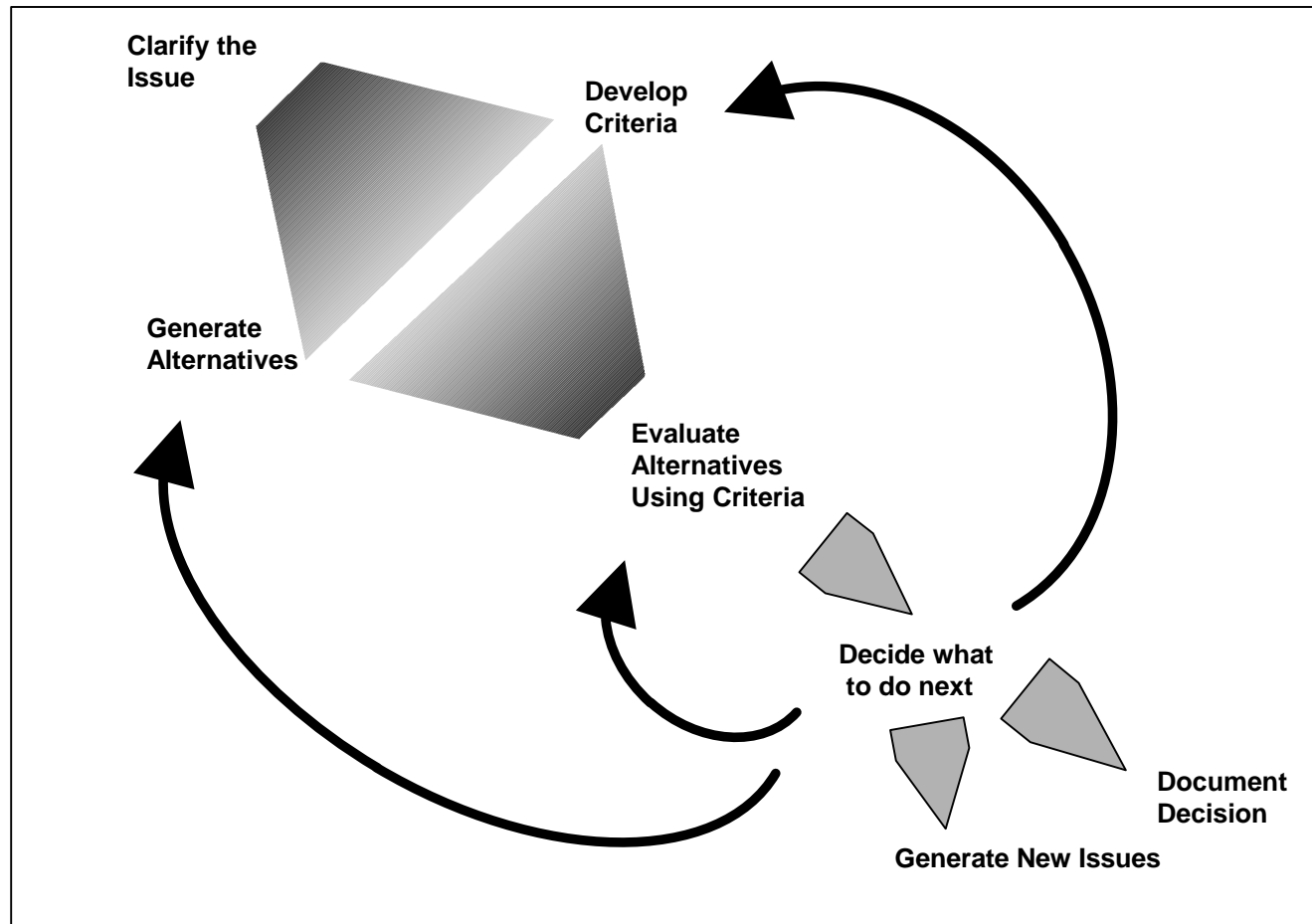
Value of Information



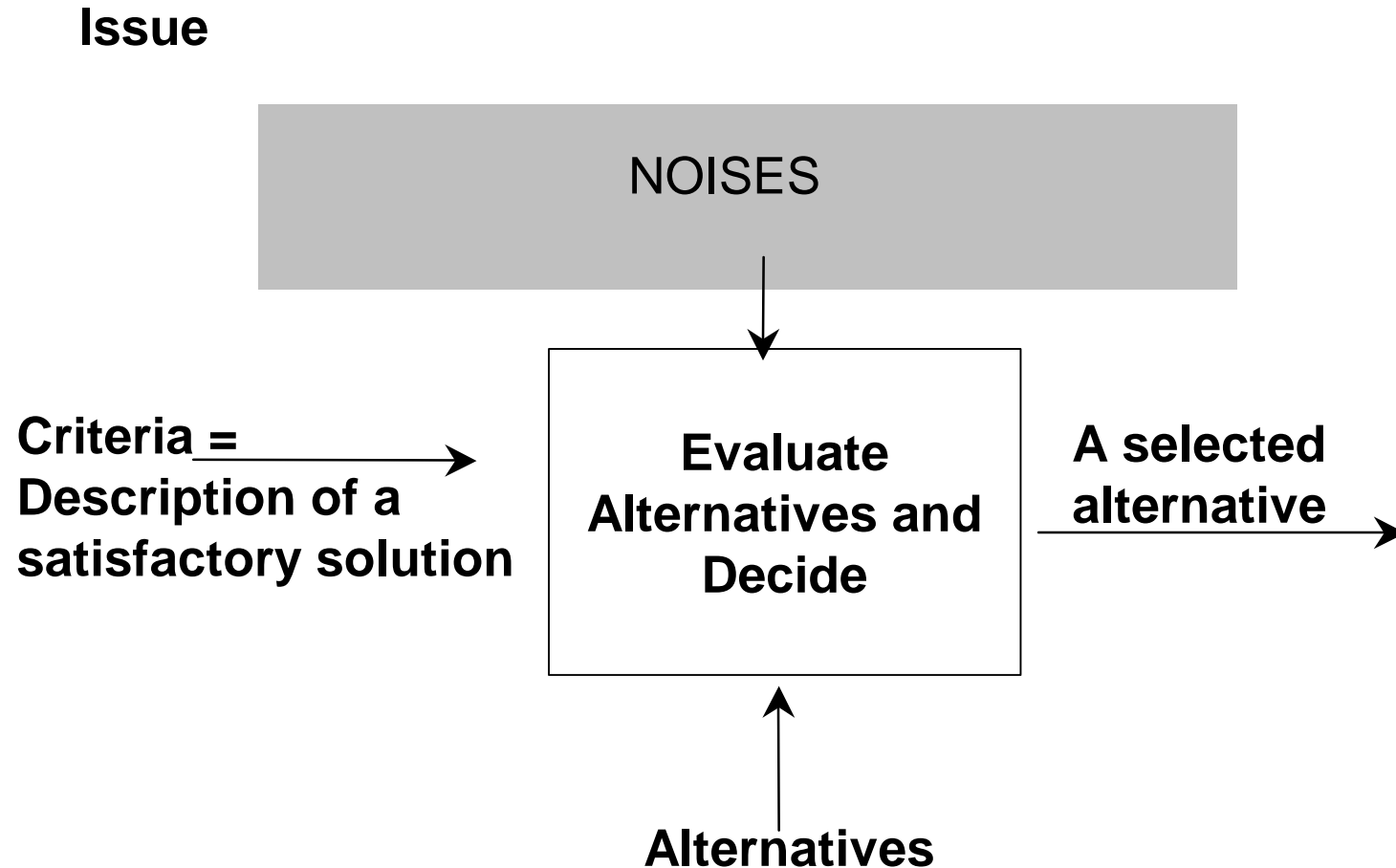
Design Problem Solving Research Results

- Planning is about 75% deduction
 - If <situation> then do <this activity>.
- Design work is only 13 % deduction
- Design is mainly search
 - Develop criteria
 - Generate alternatives
 - Compare alternatives to criteria
 - Decide what to do next

Decision-making flow



Robust Decision-Making Model



Noise = any factor that you cannot or choose not to control.

- Poor personal problem solving style
- Conflicting interaction of problem solving styles on a team
- Weak understanding of the issue
- Poorly developed team shared understanding
- Team disagreement about what is important
- Considering too few alternatives
- Insufficient evaluation of alternatives
- Following a poor decision-making strategy
- Limited resources of time, people or equipment.

Robust decision-making means following a strategy that eliminates all possible noises within the resources available, then making a decision that is as insensitive as possible to the remaining noise conditions.

Such a decision is the best possible and least likely to need changing later.

12 Steps to Robust Decisions

- Step 1. Maximize personal decision-making effectiveness.
- Step 2. Insure team and organization effectiveness.
- Step 3. State the **issue**.
- Step 4. Identify the **customers**.
- Step 5. Itemize **solution features**.
- Step 6. Define **targets** for the features.
- Step 7. Measure feature **importance**.
- Step 8. Generate **alternative solutions**.
- Step 9. Measure decision-makers' **knowledge**.
- Step 10. Determine **belief** in alternatives' ability to meet targets.
- Step 11. Determine overall **satisfaction** in alternatives.
- Step 12. **Decide what to do next.**

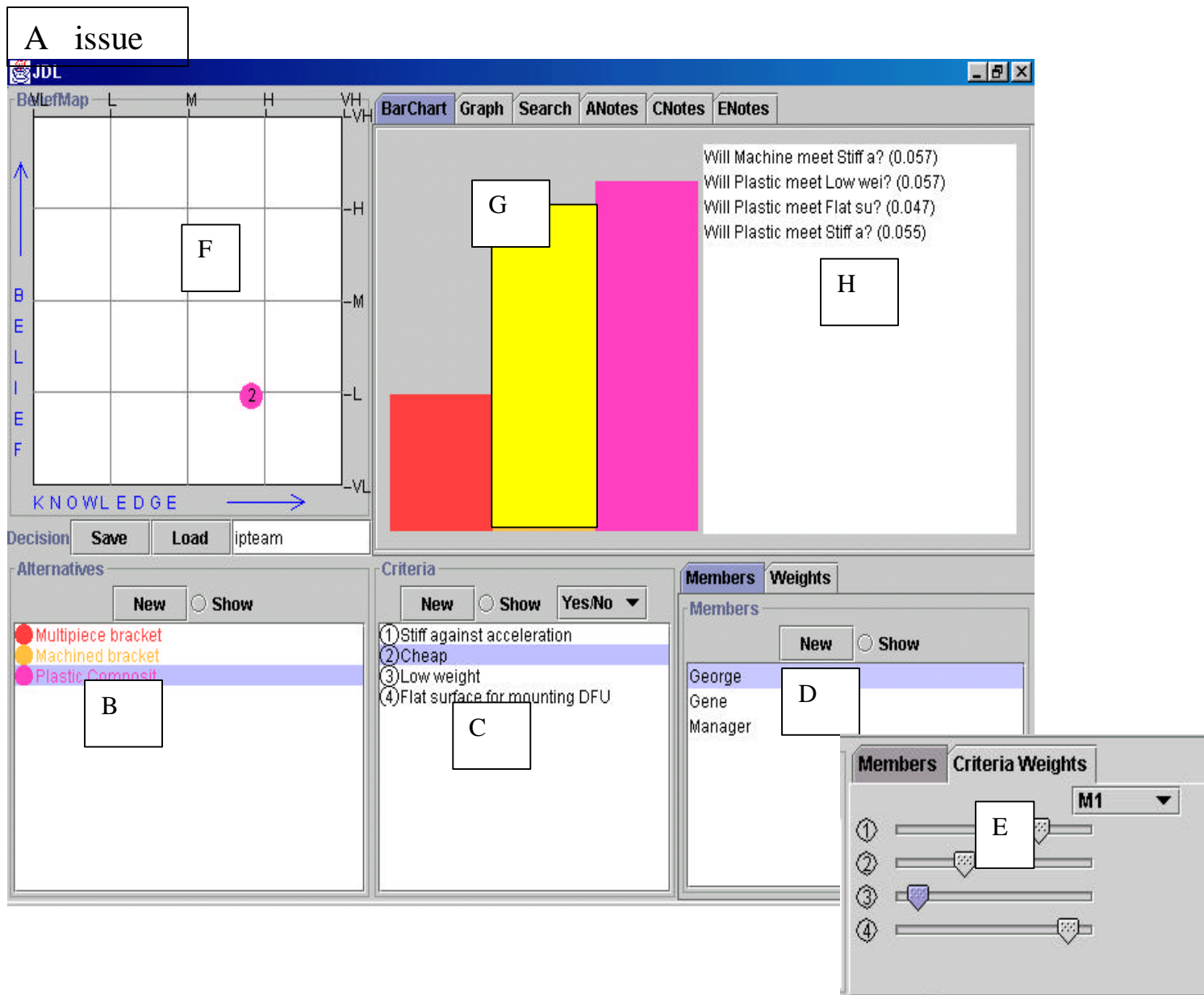
Benefits of using the methods

- Encourage sound decision-making skills.
- Organize decision-making to be most effective.
- Support robust decisions.
- Analytically support decision-making.
- Develop a strategy to resolve issues.
- Rationally decide what to do next
- Communicate what is important.
- Develop a common understanding.
- Enable effective meetings.
- Develop documentation of the decision.
- Support information review and reuse.
- Reduce “fire fighting.”

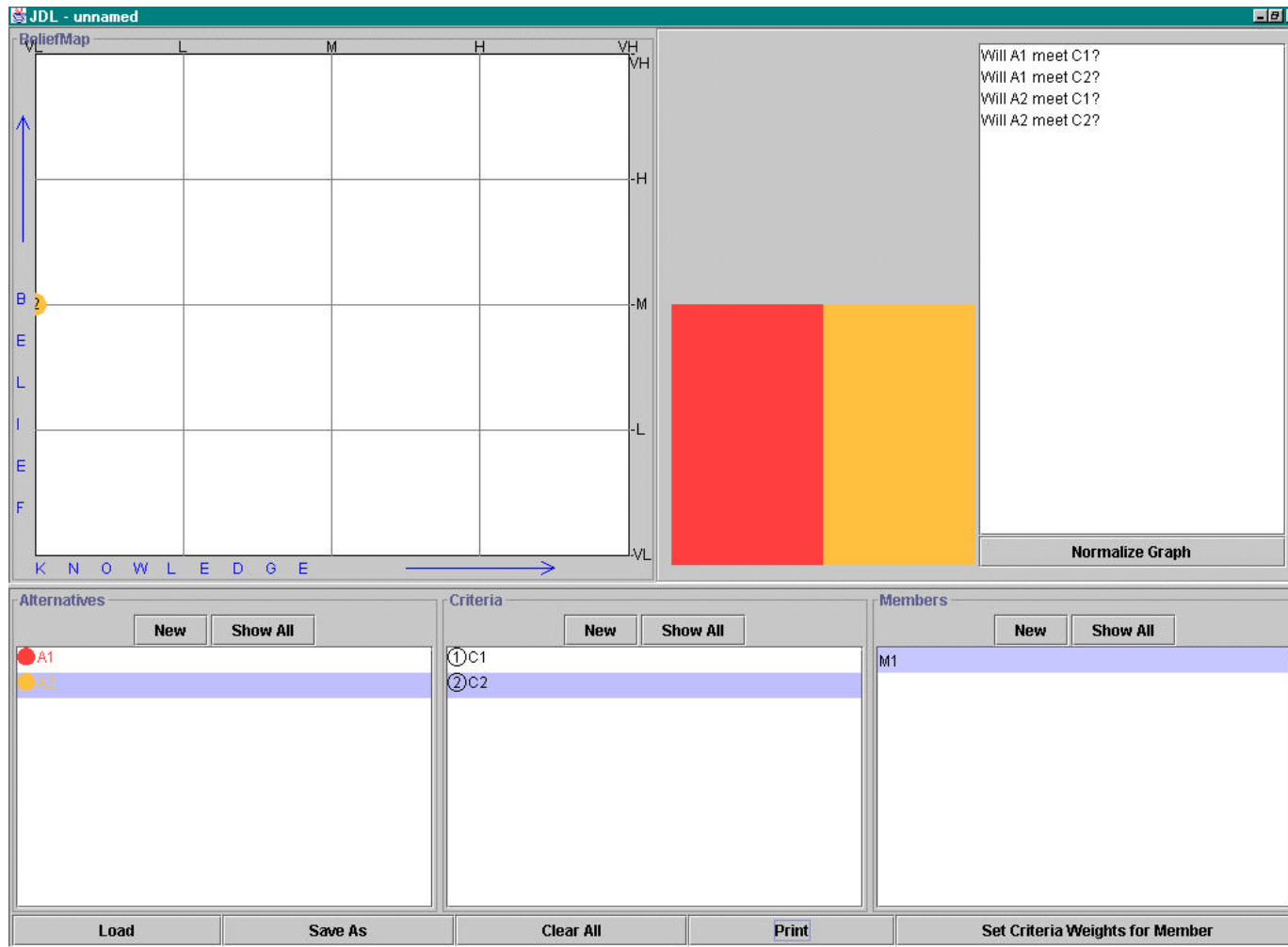
Introduction to ConsensusBuilder/iDecision

Genesis of ConsensusBuilder/iDecision

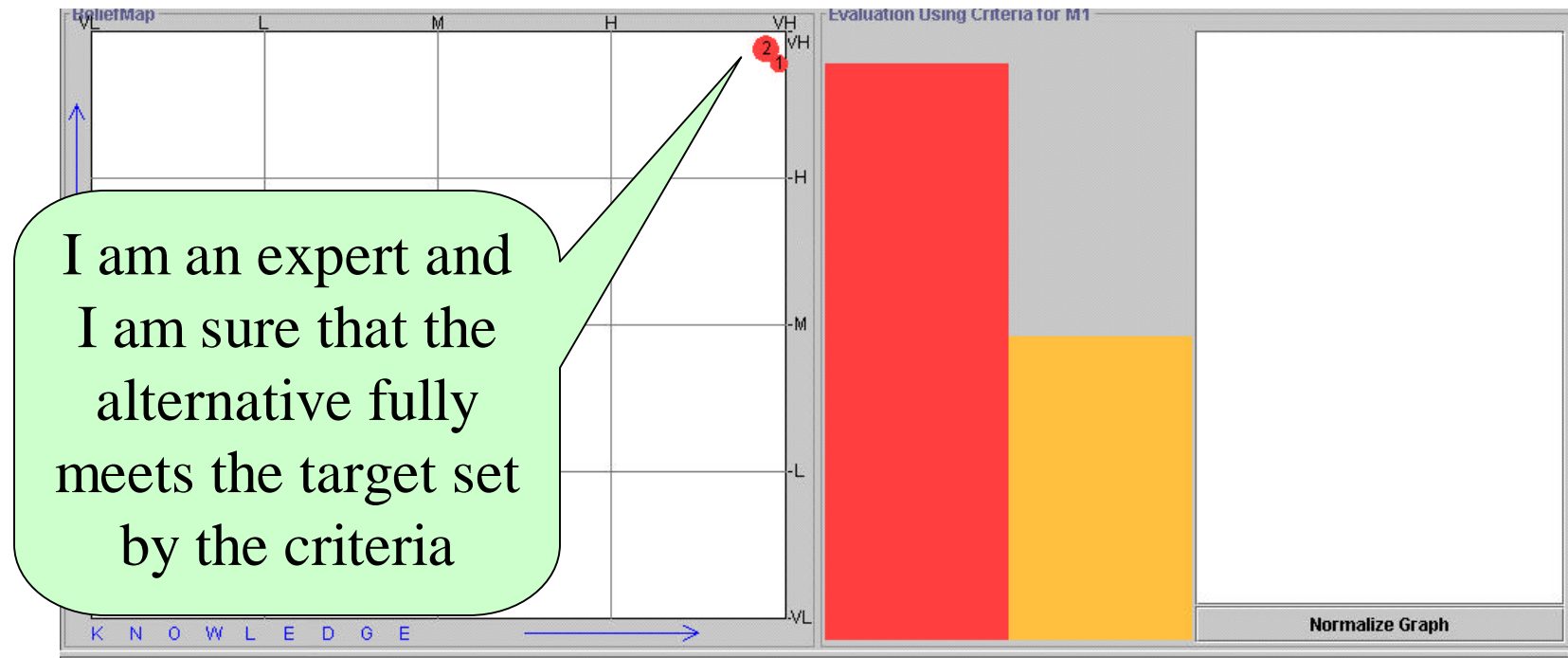
- IPS (Information processing system, Herb Simon, 1972)
- Protocol studies of mechanical designers (Stauffer, 1985-88)
- IBIS (Issues, alternatives, and options, Conklin, 1980s)
- IBIS/DT (Decision theoretic extension of IBIS, 1995)
- Theory-W (Boehm, requirements negotiation, 1995)
- ConsensusBuilder (stand alone, 1998)
- iDecision (marketed by NexPrise, Summer 1999)
- *Ten Steps for Robust Decision-Making*, (2000)



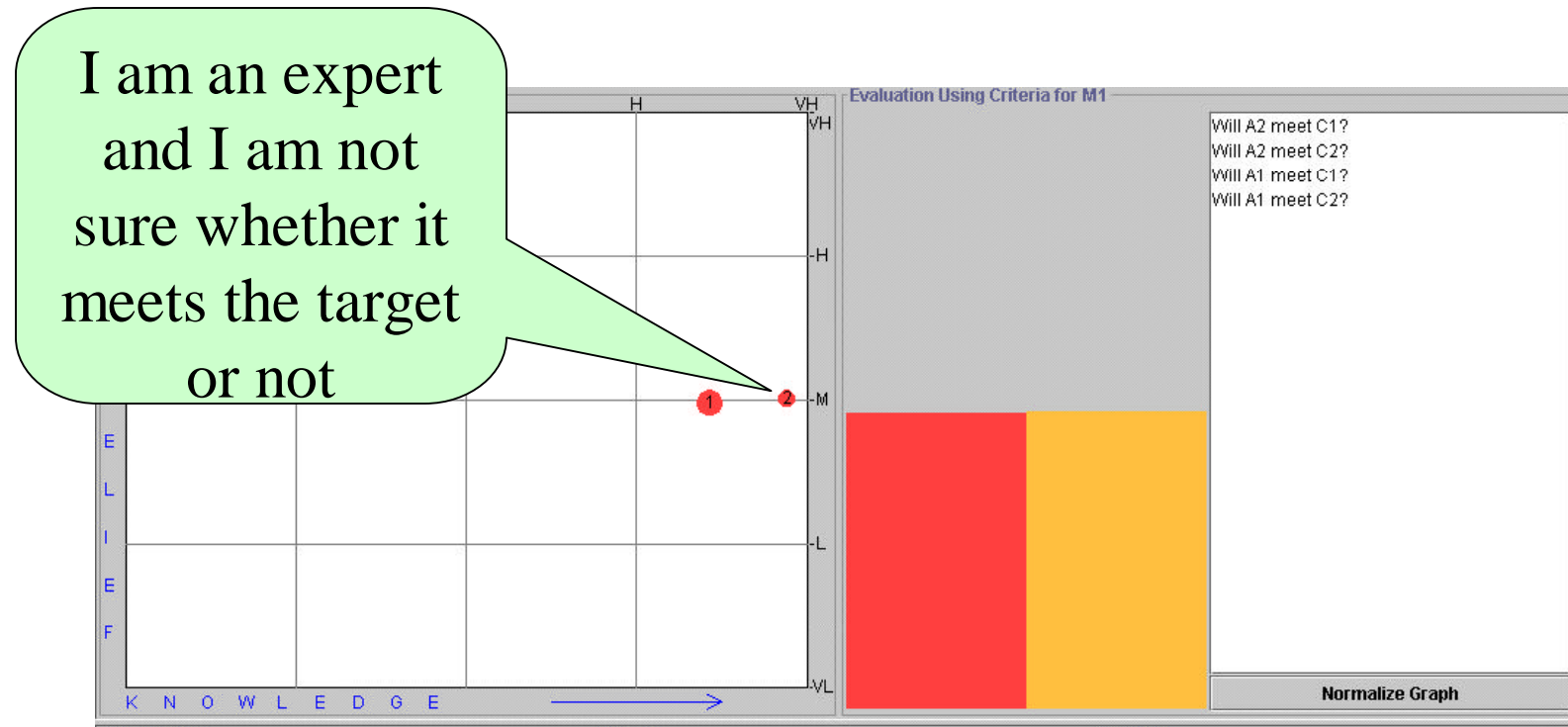
Example with Alternatives A1 and A2 and Criteria C1 and C2



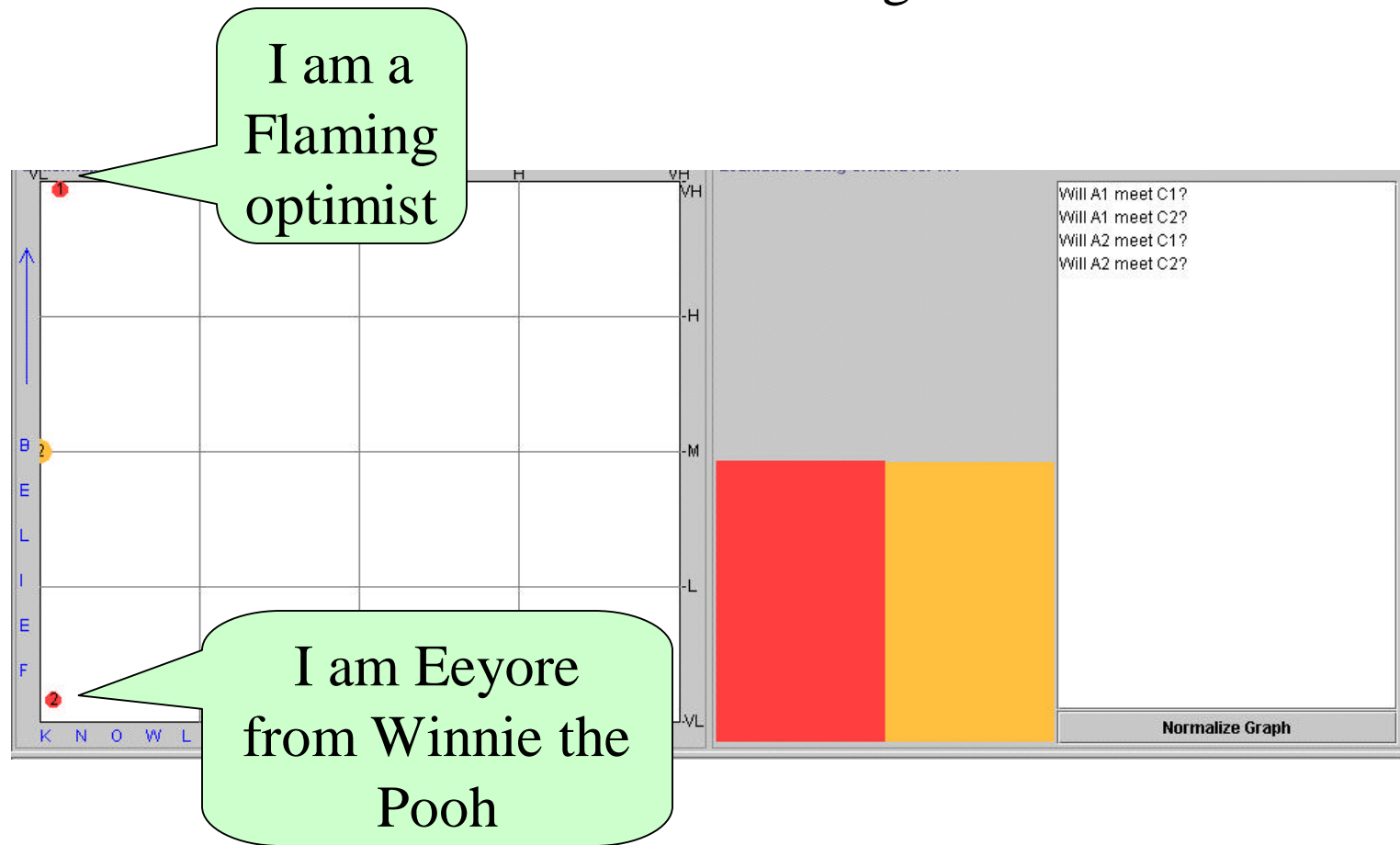
Very high knowledge and confidence for A1 meeting C1 and C2



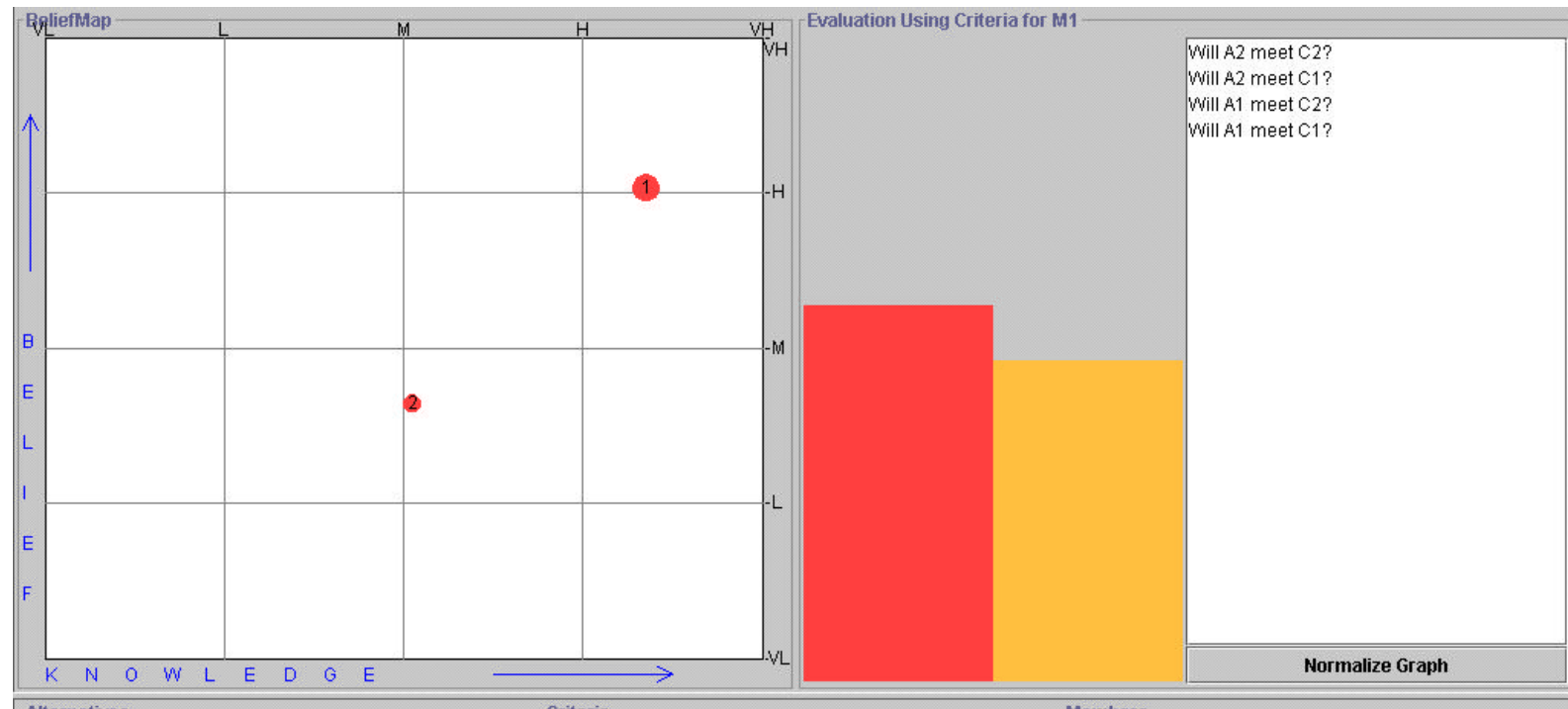
Neutral confidence for A1 meeting C1 and C2



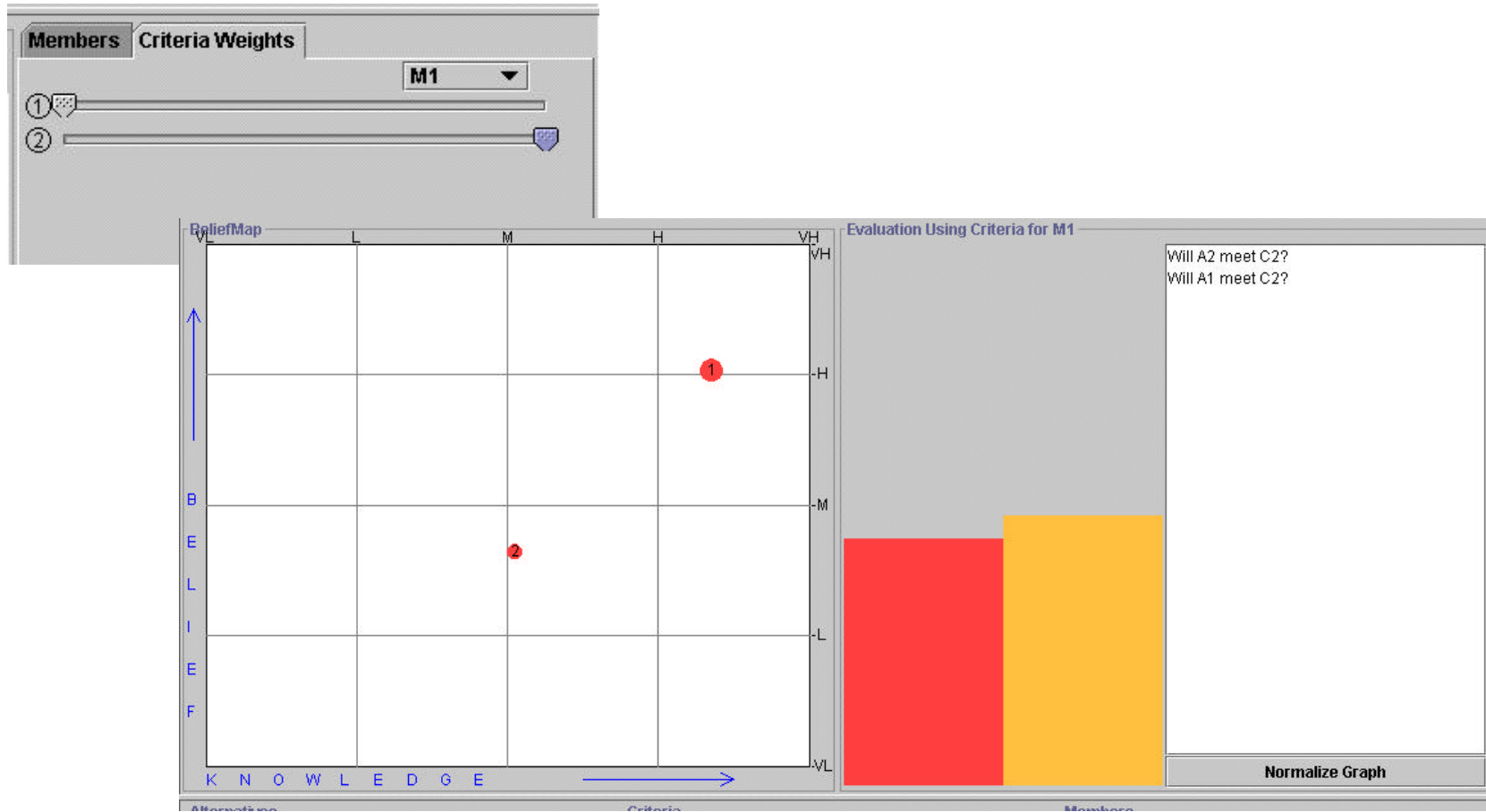
Low knowledge results



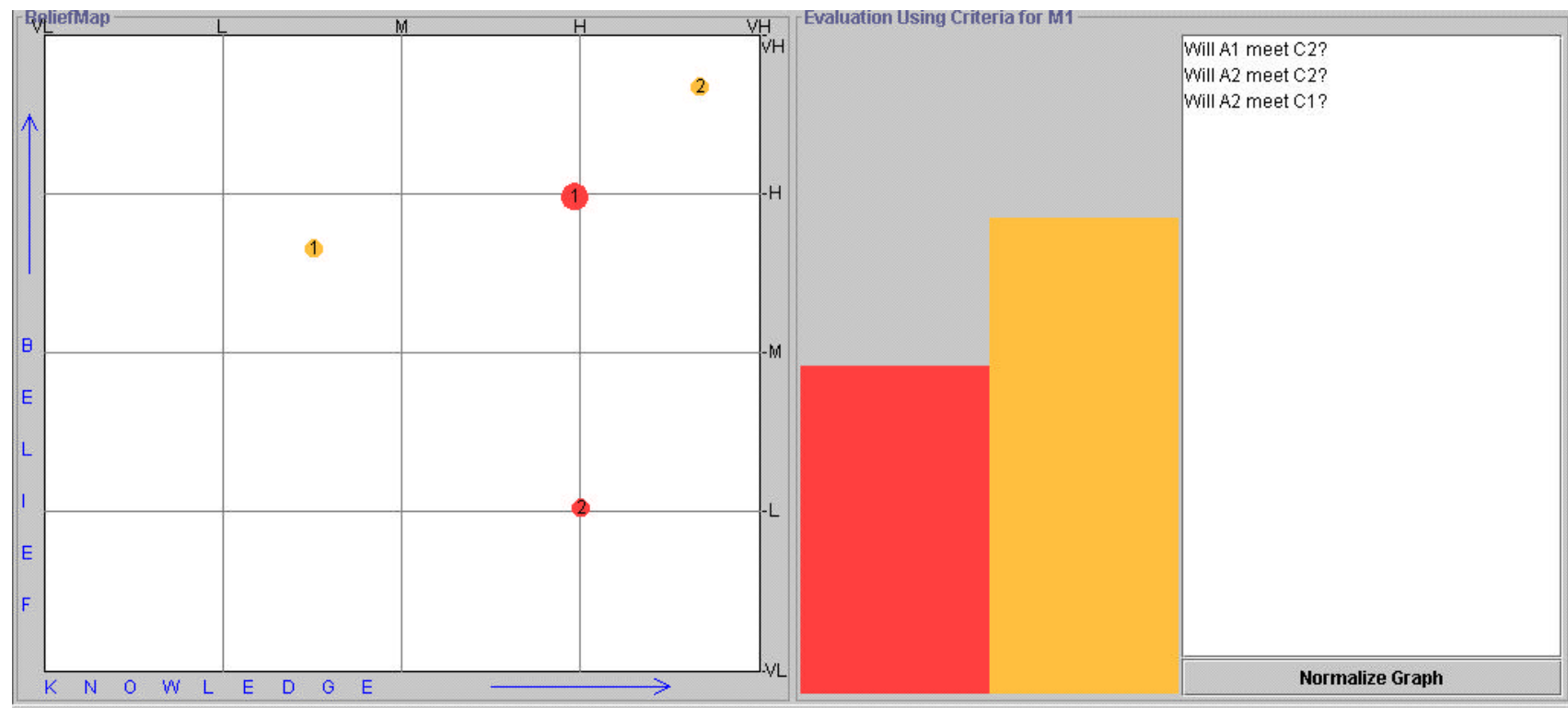
Evaluation for A1 with even weightings for C1 and C2



Evaluation for A1 with weightings skewed toward C2



Example with Alternatives A1 and A2 and criteria C1 and C2

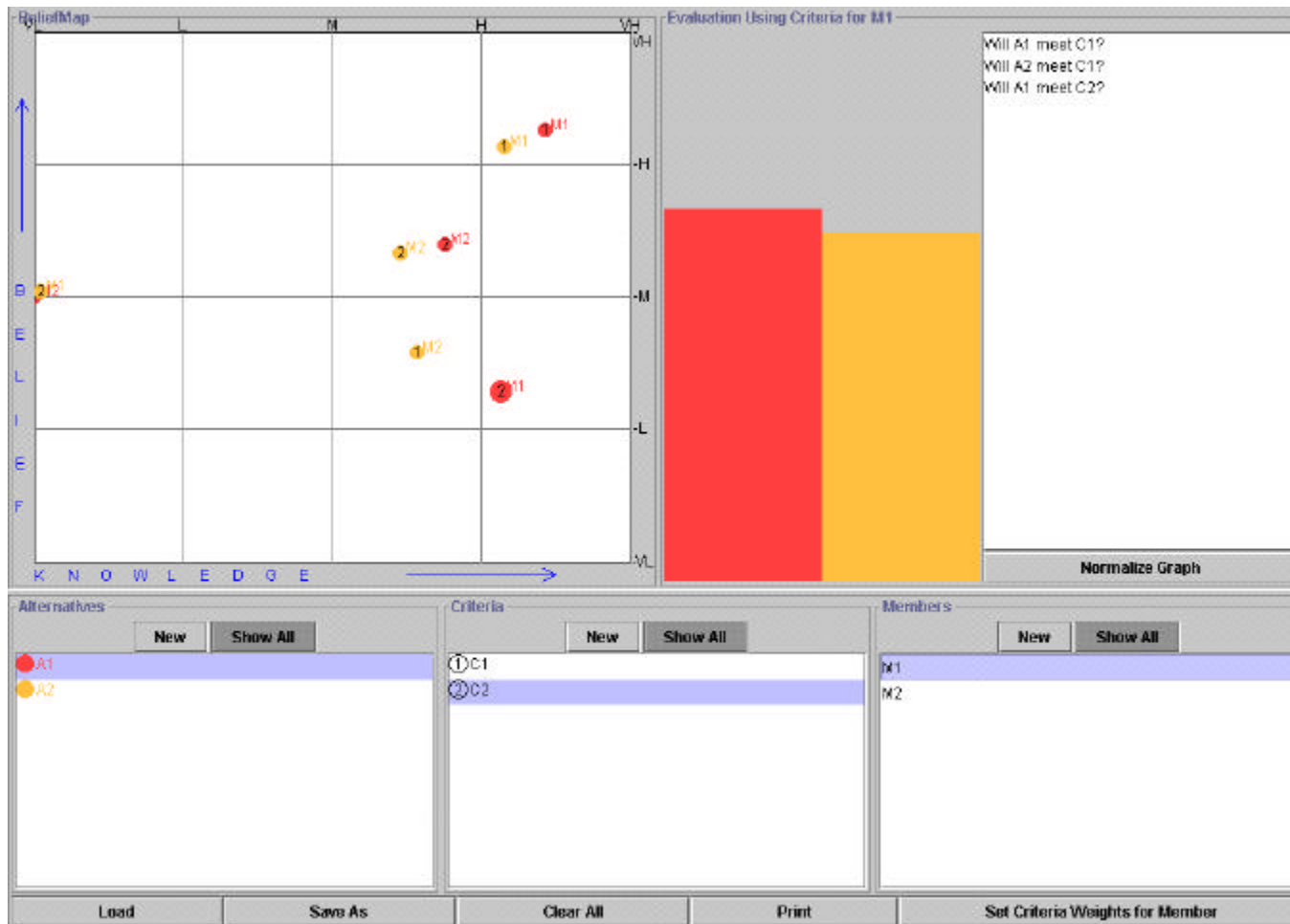


With 2 decision makers

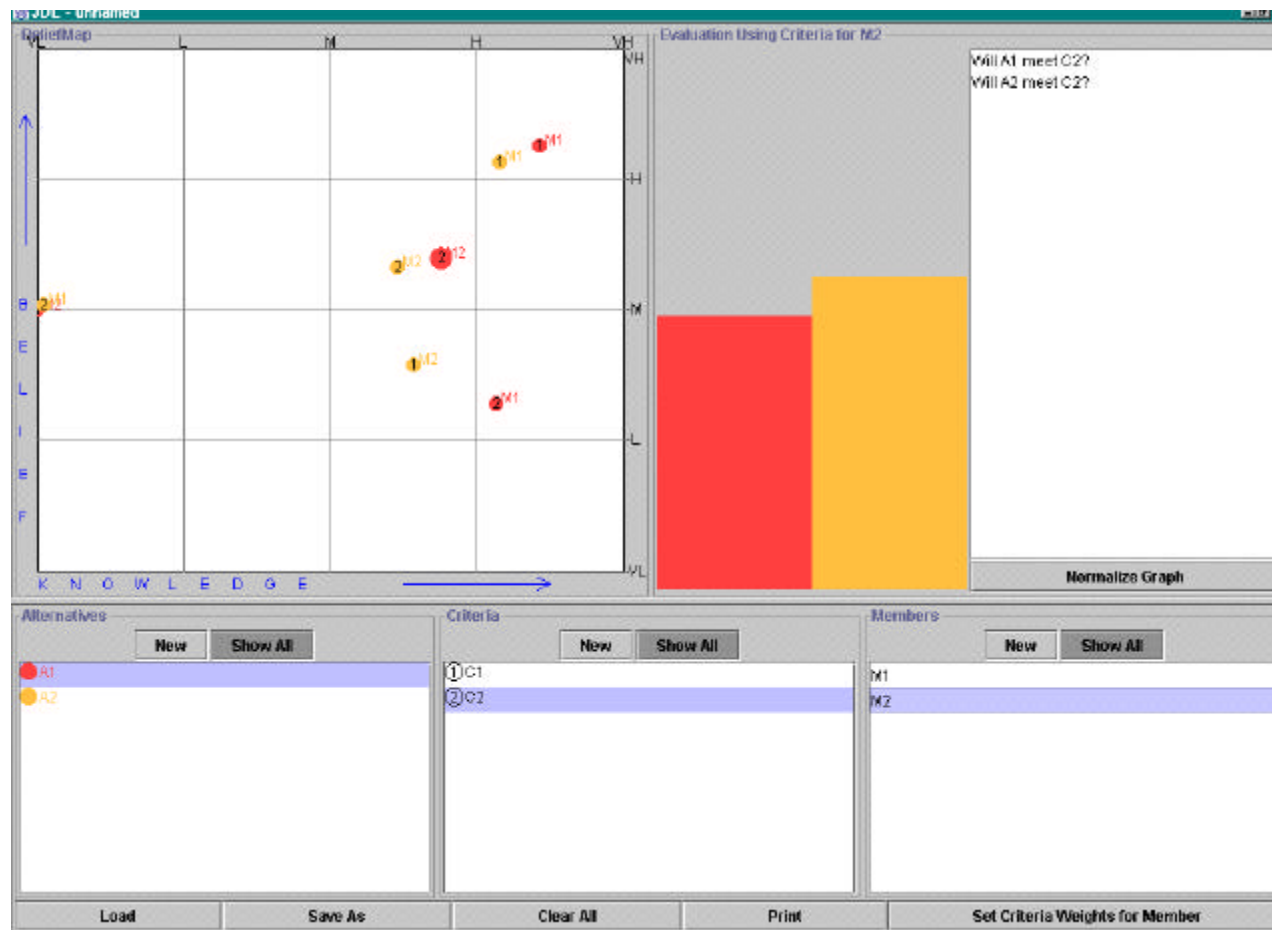
A screenshot of a software interface with two tabs: "Members" and "Criteria Weights". The "Criteria Weights" tab is active. At the top right, there is a dropdown menu labeled "M1". Below this, there are two horizontal sliders. The first slider is labeled with a circled "1" on the left and has a blue diamond marker positioned towards the right end. The second slider is labeled with a circled "2" on the left and has a dotted diamond marker positioned towards the left end.

A screenshot of a software interface with two tabs: "Members" and "Criteria Weights". The "Criteria Weights" tab is active. At the top right, there is a dropdown menu labeled "M2". Below this, there are two horizontal sliders. The first slider is labeled with a circled "1" on the left and has a dotted diamond marker positioned towards the left end. The second slider is labeled with a circled "2" on the left and has a blue diamond marker positioned towards the right end.

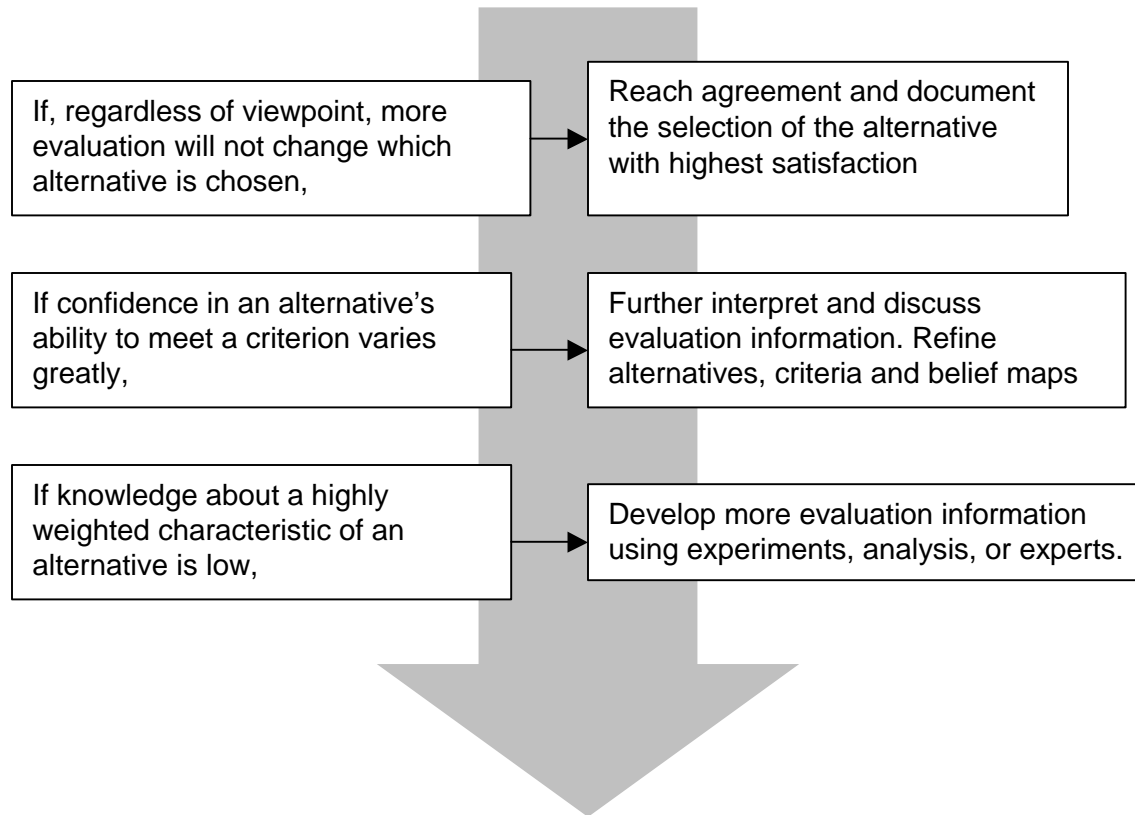
From M1's viewpoint



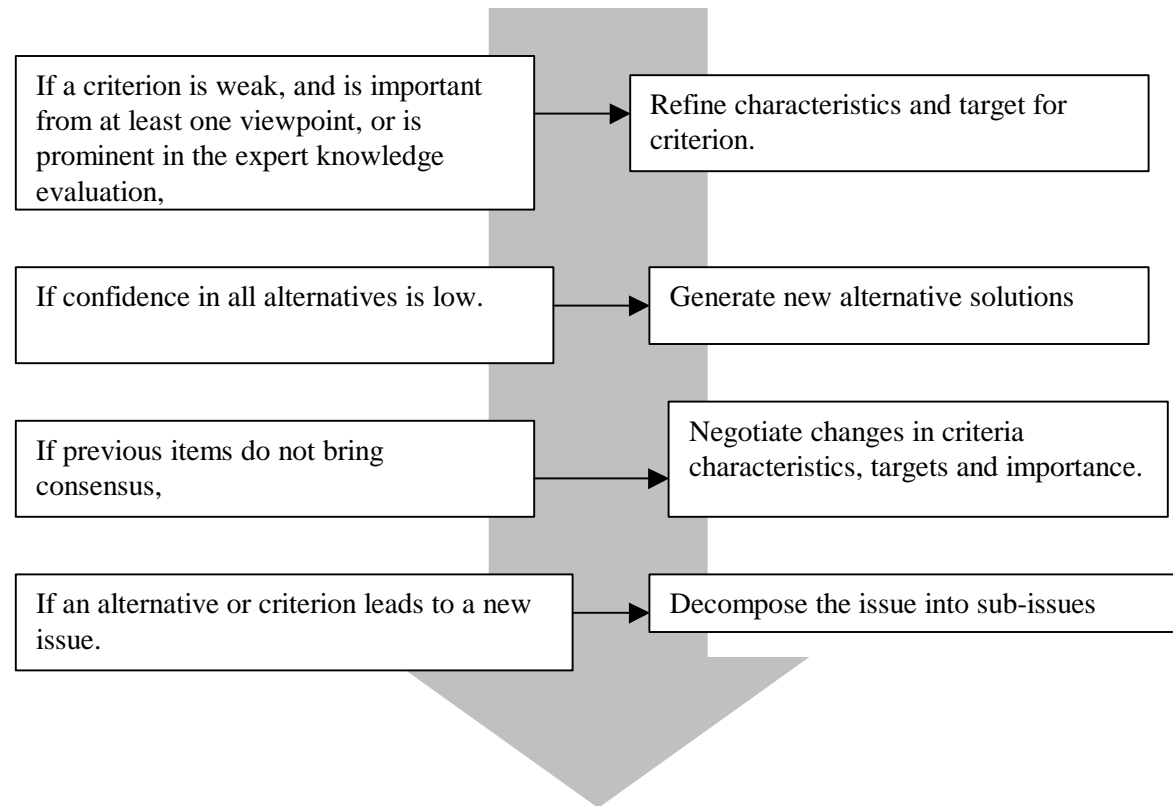
From M2's viewpoint



Strategy for what to do next 1/2



Strategy for what to do next 2/2



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End of Introduction