

# CS 514 Algorithms

## Spring 2025

### Dynamic Programming I01

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May 1, 2025

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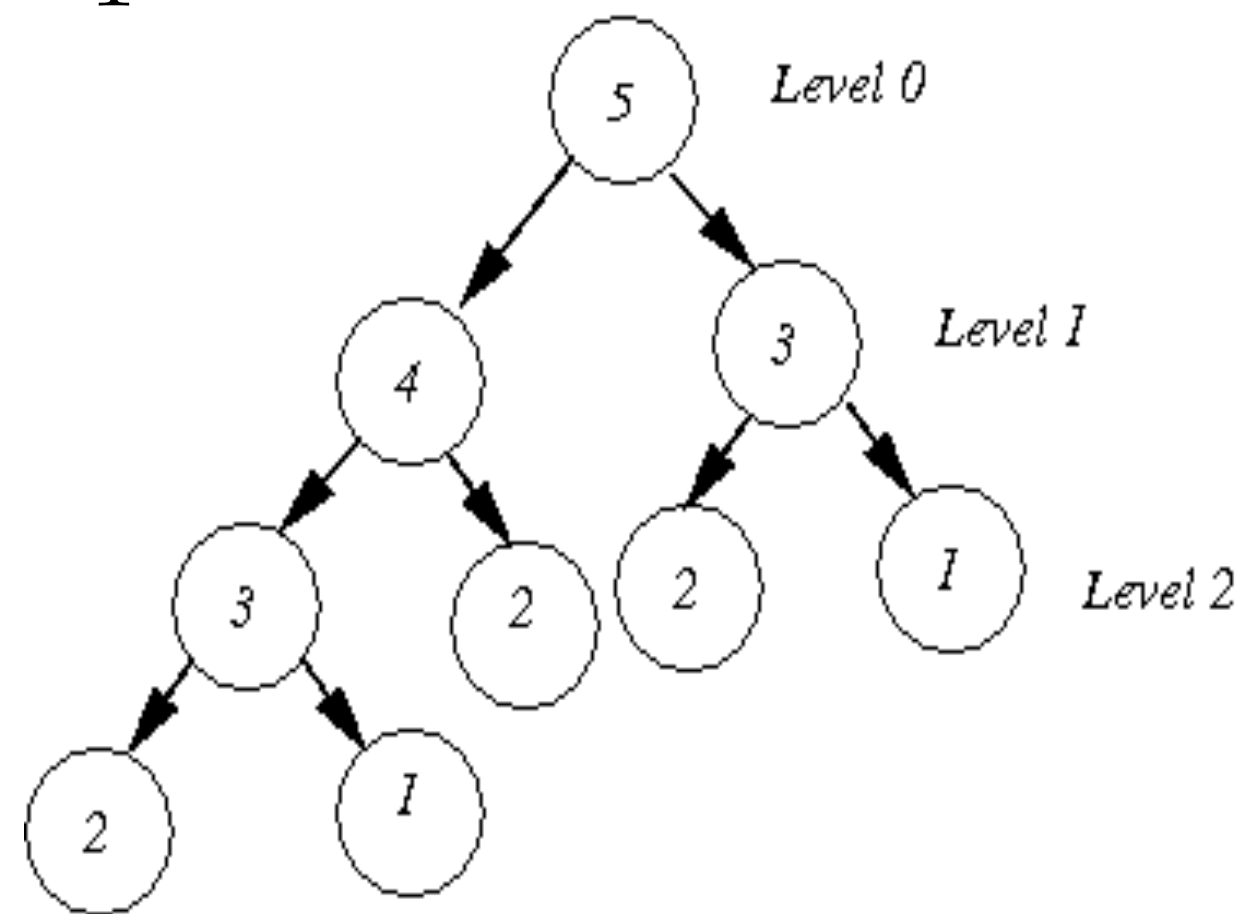
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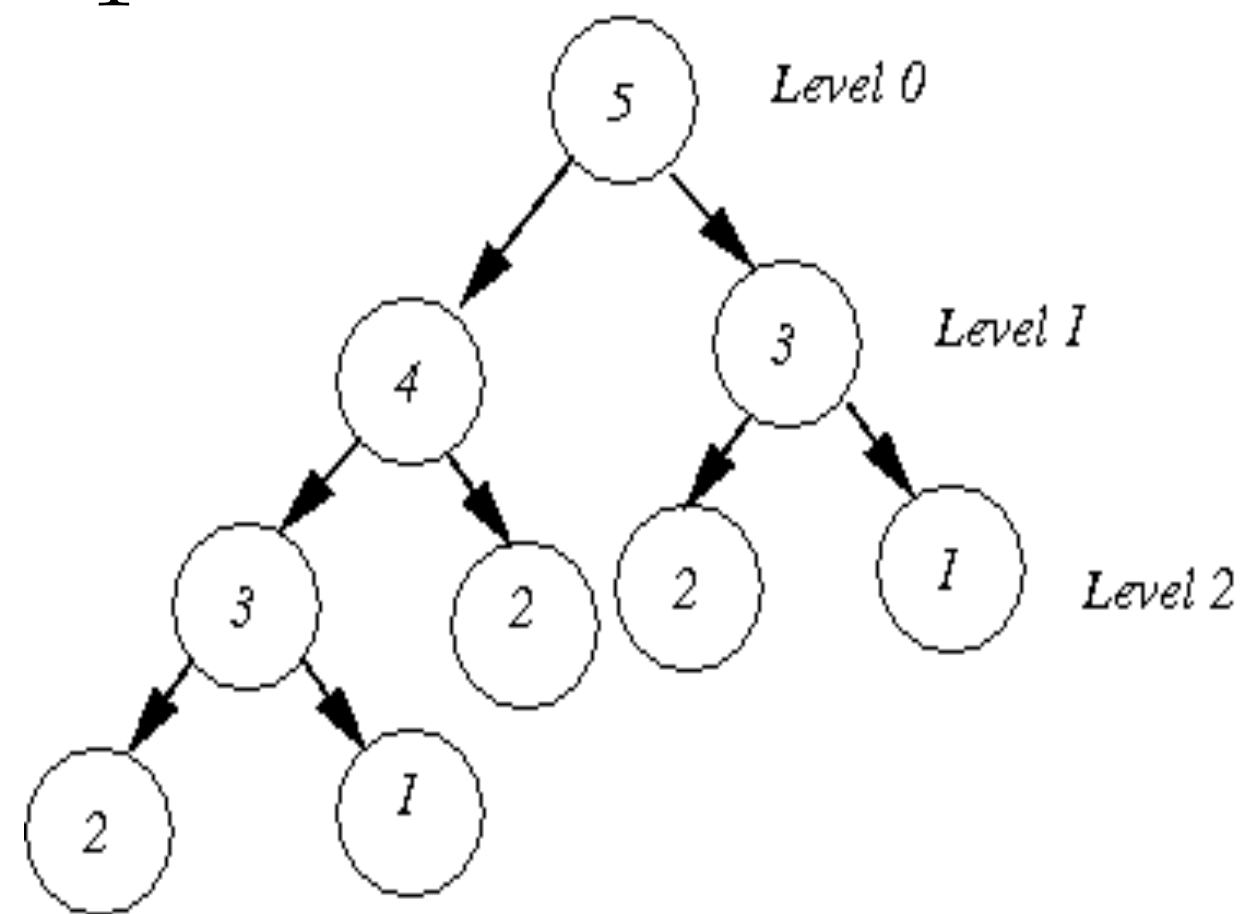


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top-down with recursion:  $O(1.618...^n)$

```
def fib(n):  
    if n <= 2:  
        return 1  
    return fib(n-1) + fib(n-2)
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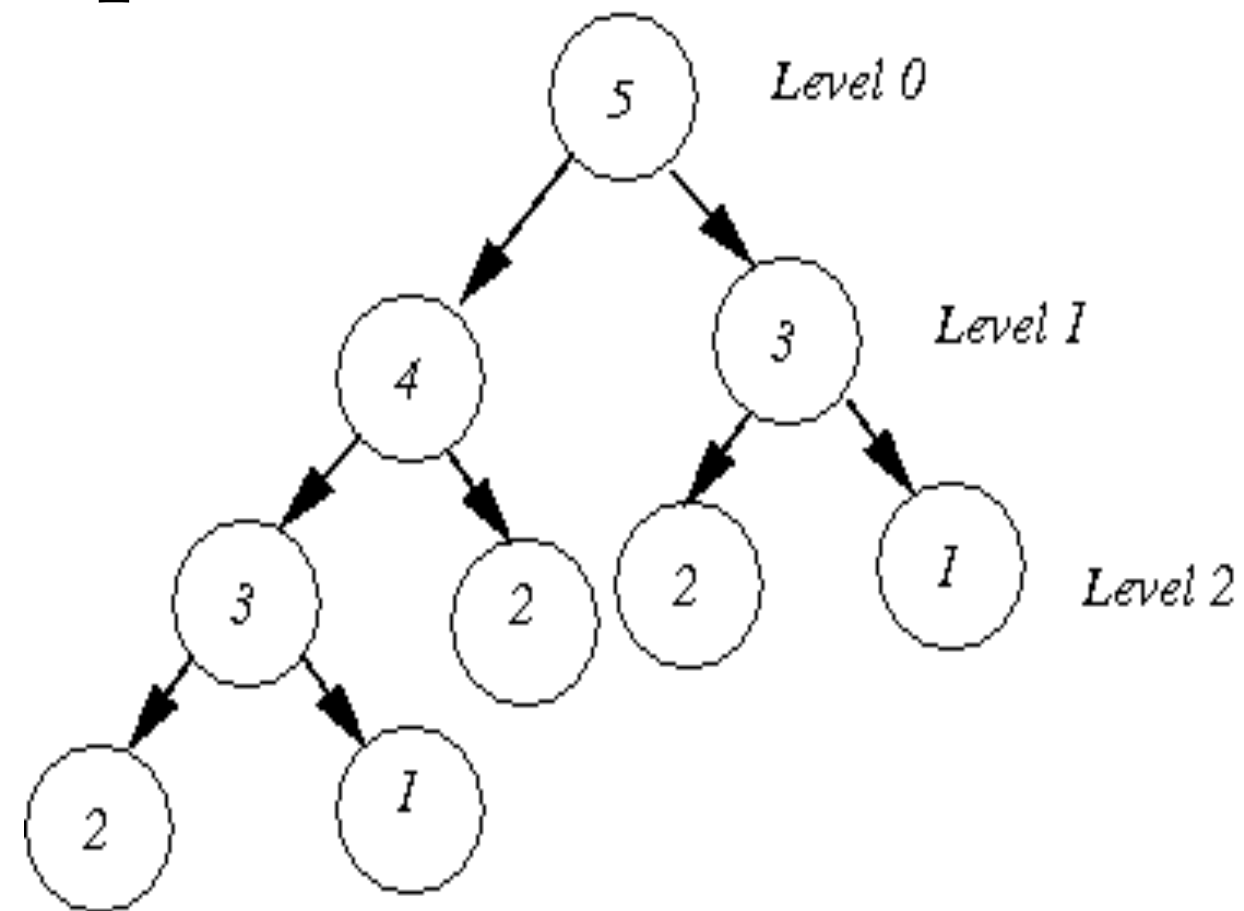


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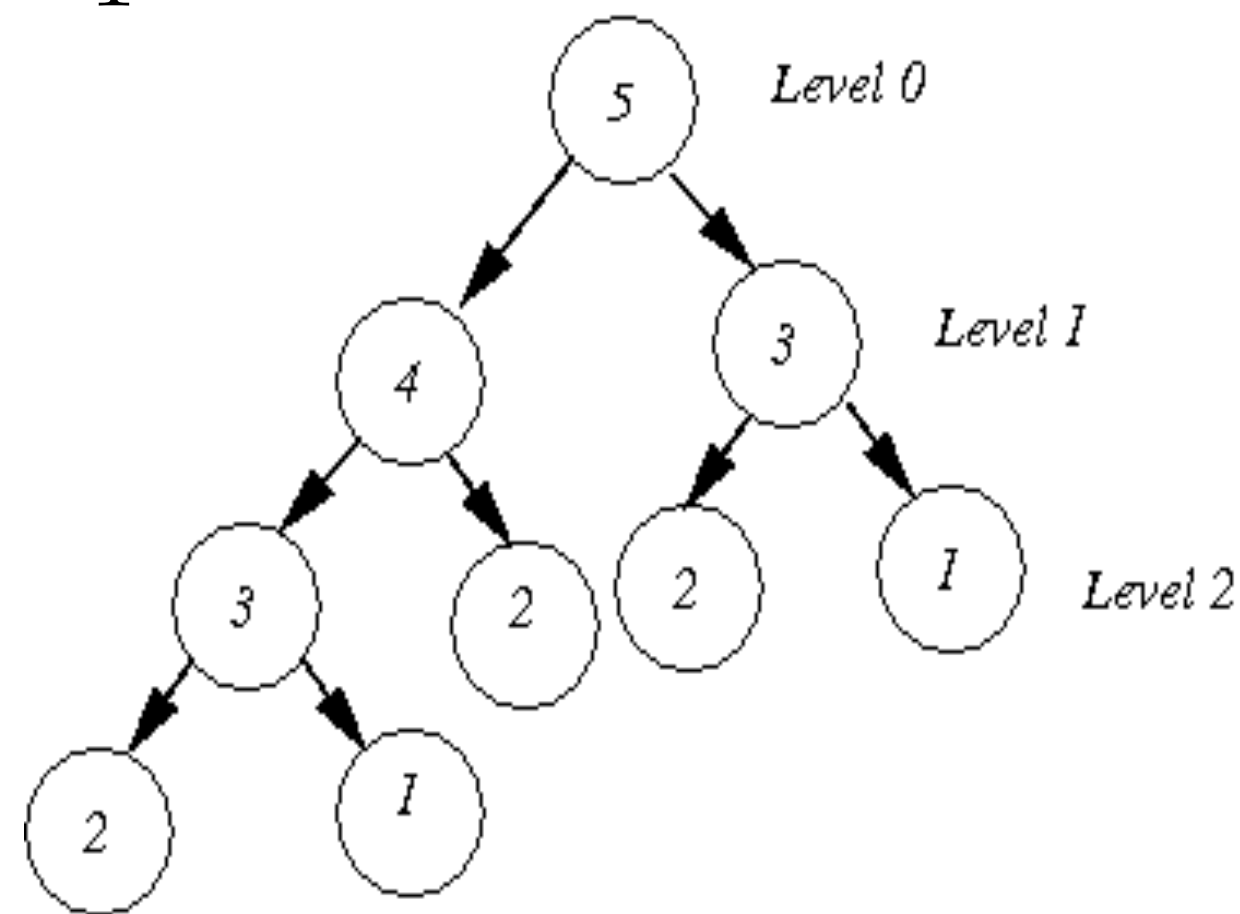
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bottom-up with memoization:  $O(n)$

```
def fib0(n):  
    f = [1, 1]  
    for i in range(3, n+1):  
        f.append(f[-1]+f[-2])  
    return f[-1]
```



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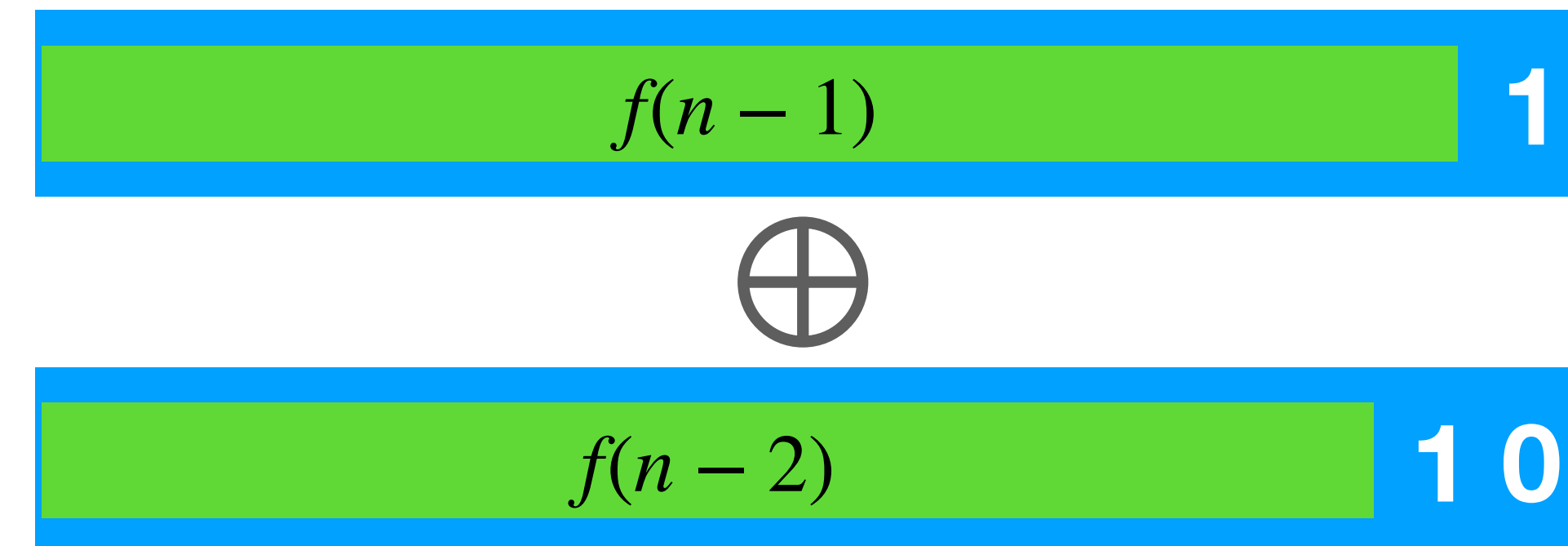
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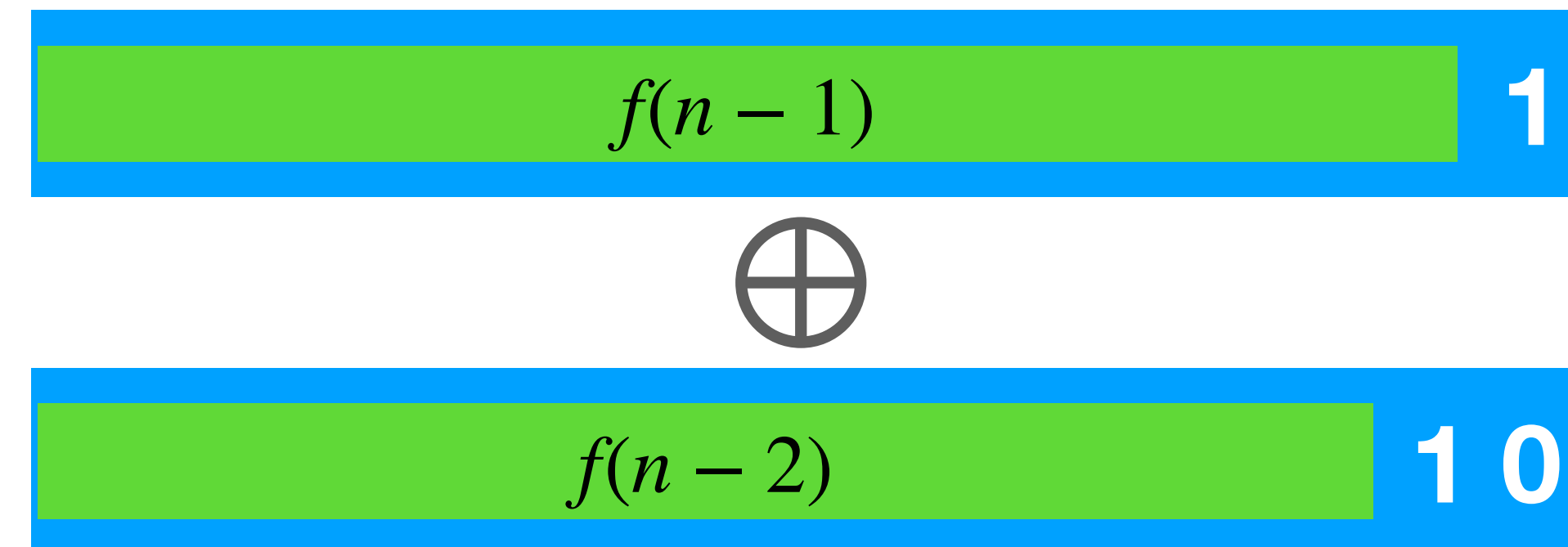


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$$f(n) = f(n-1) + f(n-2)$$

$$f(1) = 2, \quad f(0) = 1$$



# Max Independent Set (MIS)



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- max weighted independent set on a linear-chain graph
- e.g. **9** — 10 — **8** — 5 — 2 — **4** ; best MIS: [9, 8, 4] = 21 (vs. greedy: [10, 5, 4] = 19)

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- brute-force / exhaustive search
  - enumerate all possible (sub)sets, and evaluate independent ones
  - complexity:  $O(2^n)$

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$$f(i) = \max\{f(i-1), f(i-2) + a[i]\}$$
  - top-down recursion without memoization
  - complexity:  $O(1.618...^n)$

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| $i$    | -1 | 0 | 1 | 2  | 3 | 4 | 5 | 6 |
|--------|----|---|---|----|---|---|---|---|
| $a[i]$ |    |   | 9 | 10 | 8 | 5 | 2 | 4 |
| $f(i)$ |    |   |   |    |   |   |   |   |

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- complexity:  $O(n)$

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| $a[i]$ |        |        | 9   | 10   | 8     | 5     | 2       | 4       |
| $f(i)$ | 0      | 0      | 9   | 10   | 17    | 17    | 19      | 21      |
| $S(i)$ | $\{\}$ | $\{\}$ | {9} | {10} | {9,8} | {9,8} | {9,8,2} | {9,8,4} |

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|--------|----|---|---|----|---|---|---|---|
| $a[i]$ |    |   | 9 | 10 | 8 | 5 | 2 | 4 |
| $f(i)$ | 0  | 0 |   |    |   |   |   |   |
|        |    |   |   |    |   |   |   |   |
|        |    |   |   |    |   |   |   |   |

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|        |    |   |   |    |   |   |   |   |
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best value  
backpointer  
start here

recursively backtrack  
the optimal solution



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| back track | *  |   | * |    | *  | *  |    | *  |

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$$\begin{array}{l}
 \text{MIS} \\
 f(n) = \max \left\{ \begin{array}{l} f(n-1) \\ f(n-2) + a[n] \end{array} \right.
 \end{array}$$

cost

reward

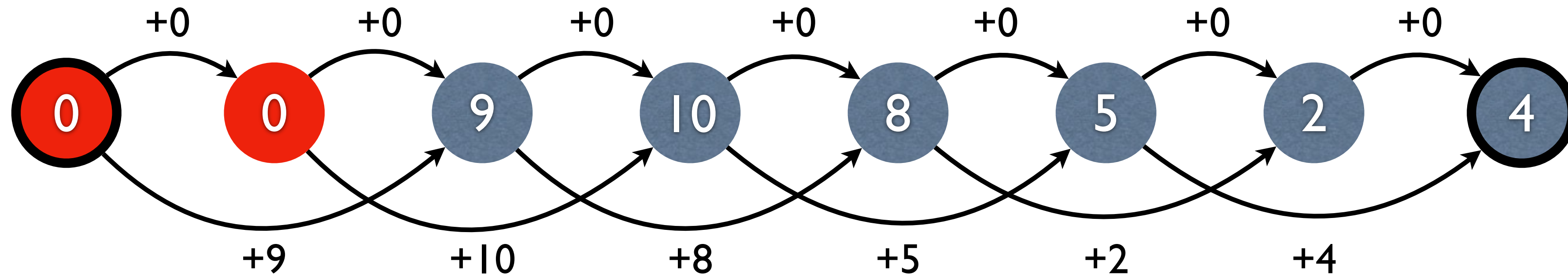
$$\begin{array}{l}
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summary operator  $\oplus$  (across divides)

combination operator  $\otimes$  (within a divide)

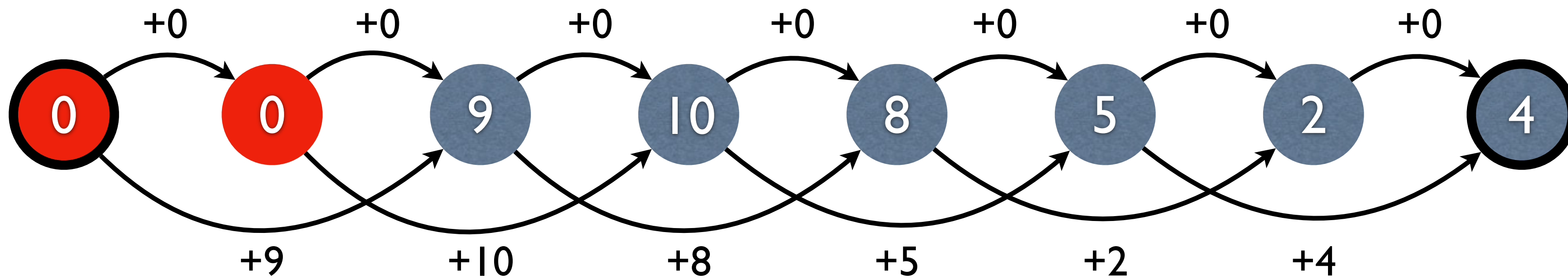


# Graph Interpretation of DP



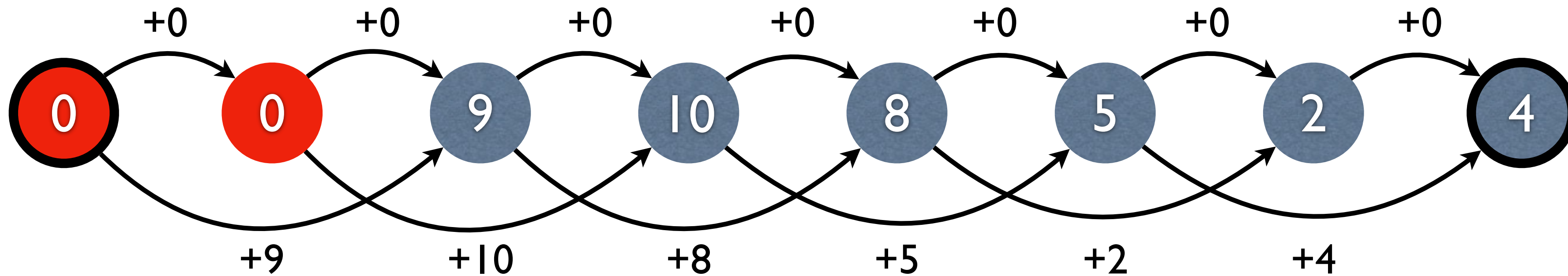
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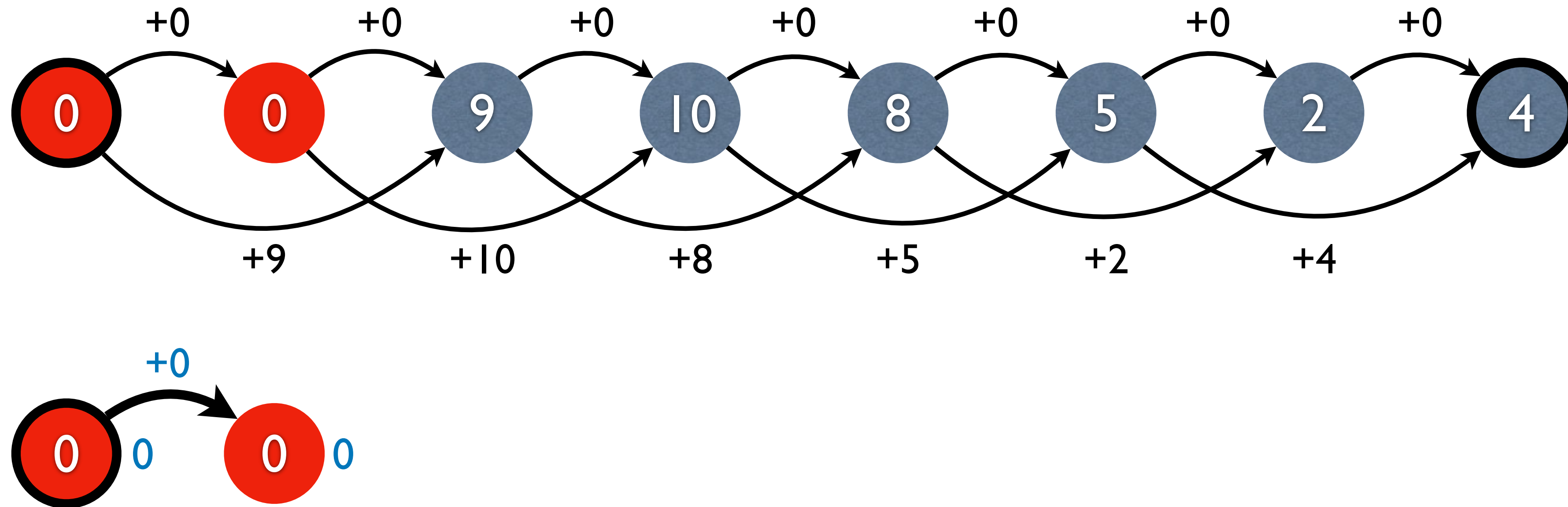
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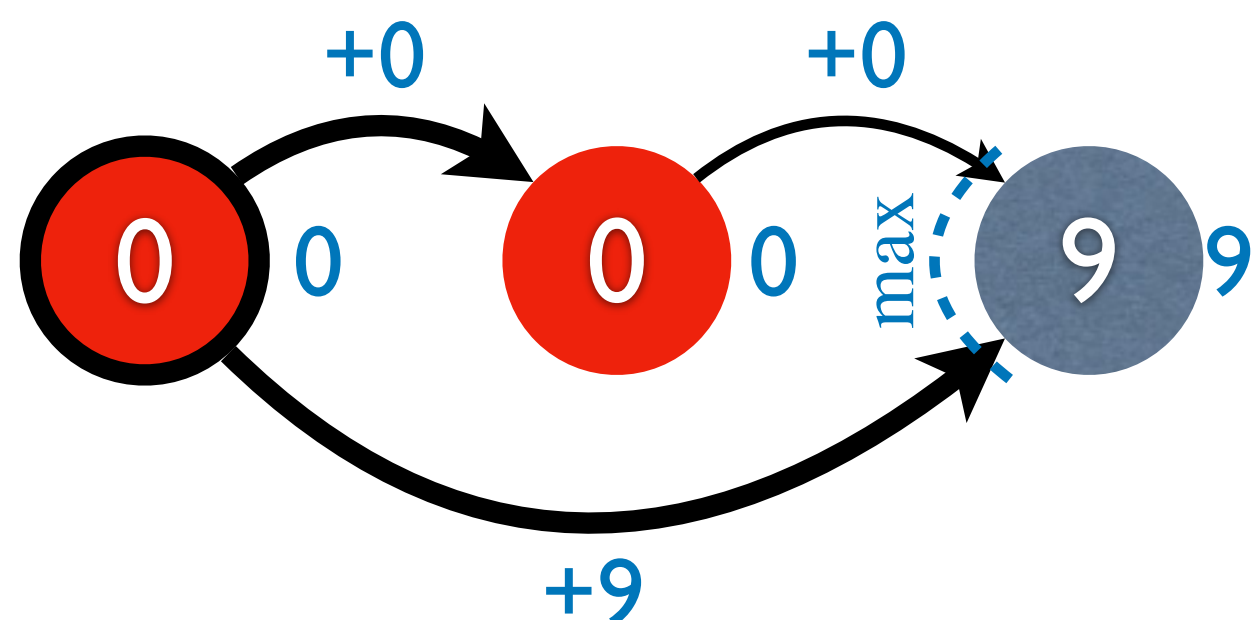
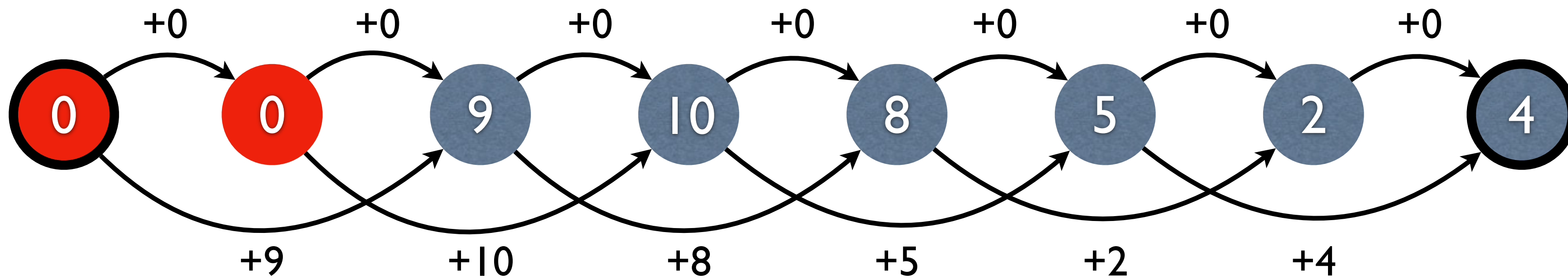
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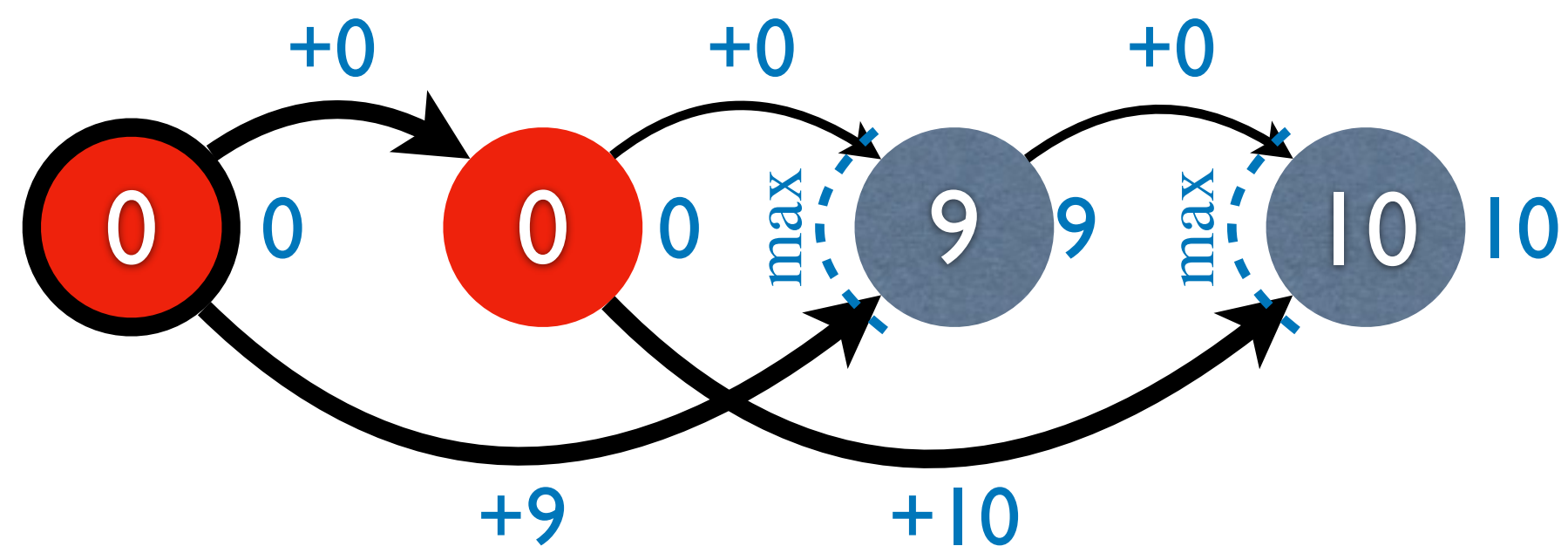
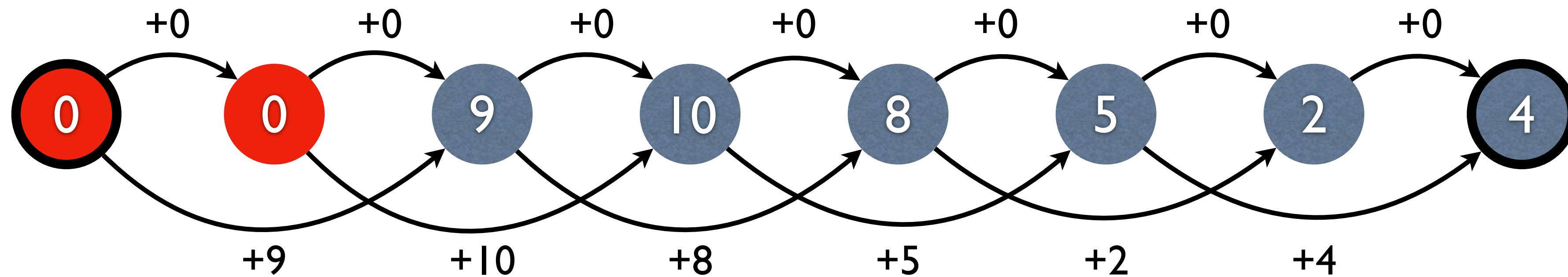
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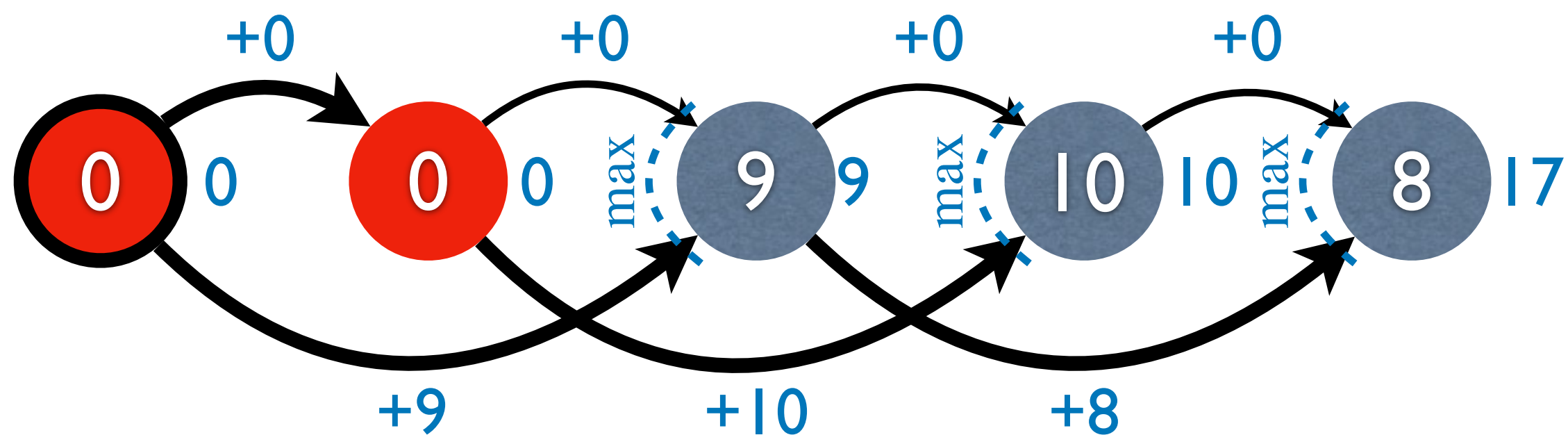
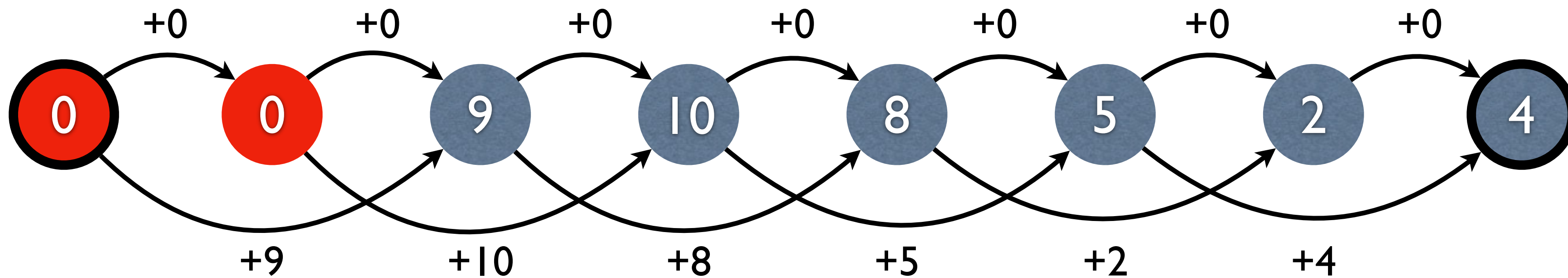
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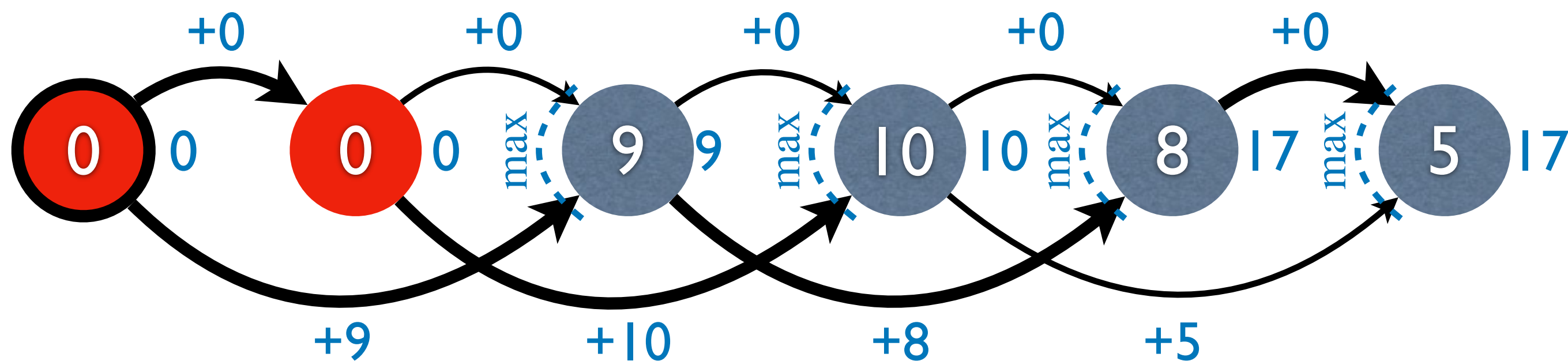
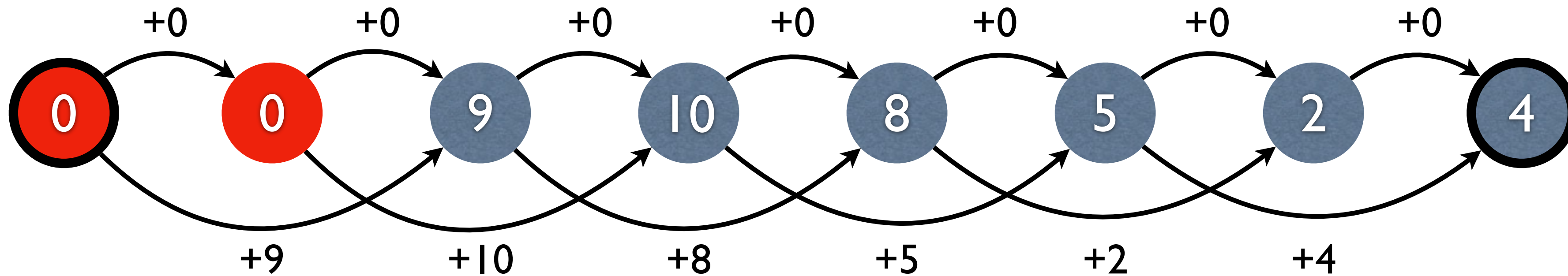
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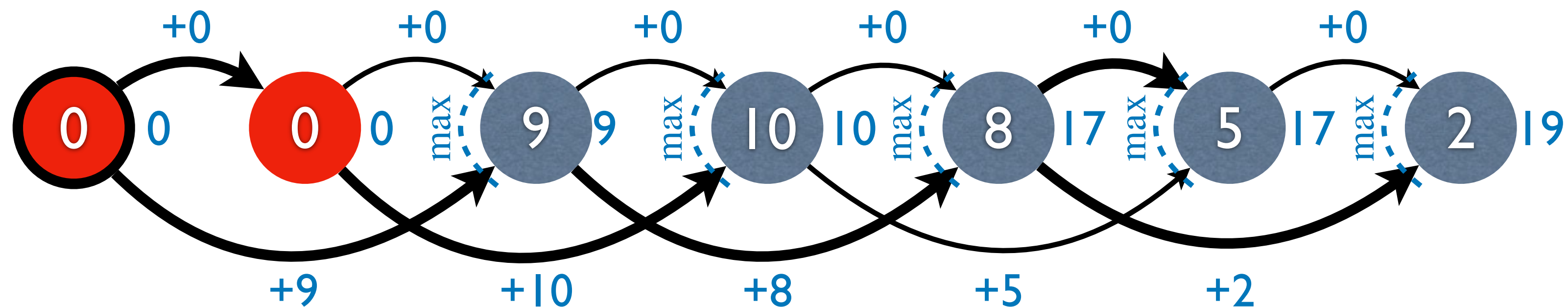
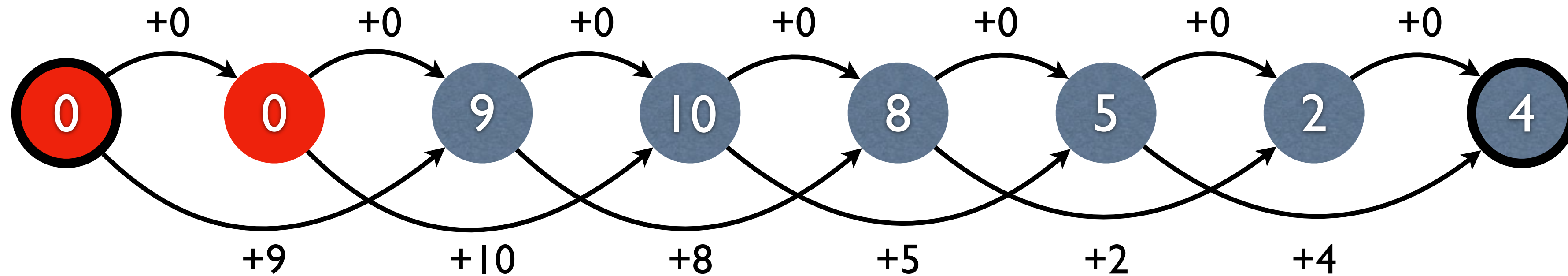
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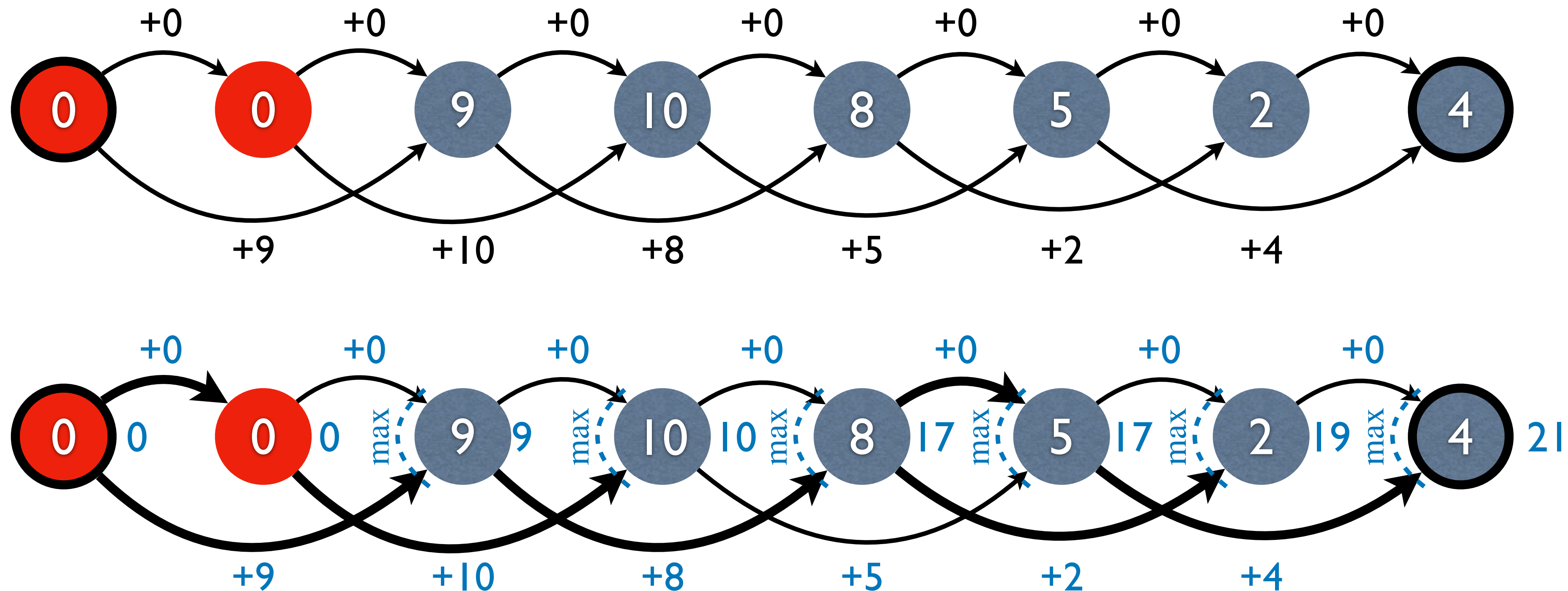
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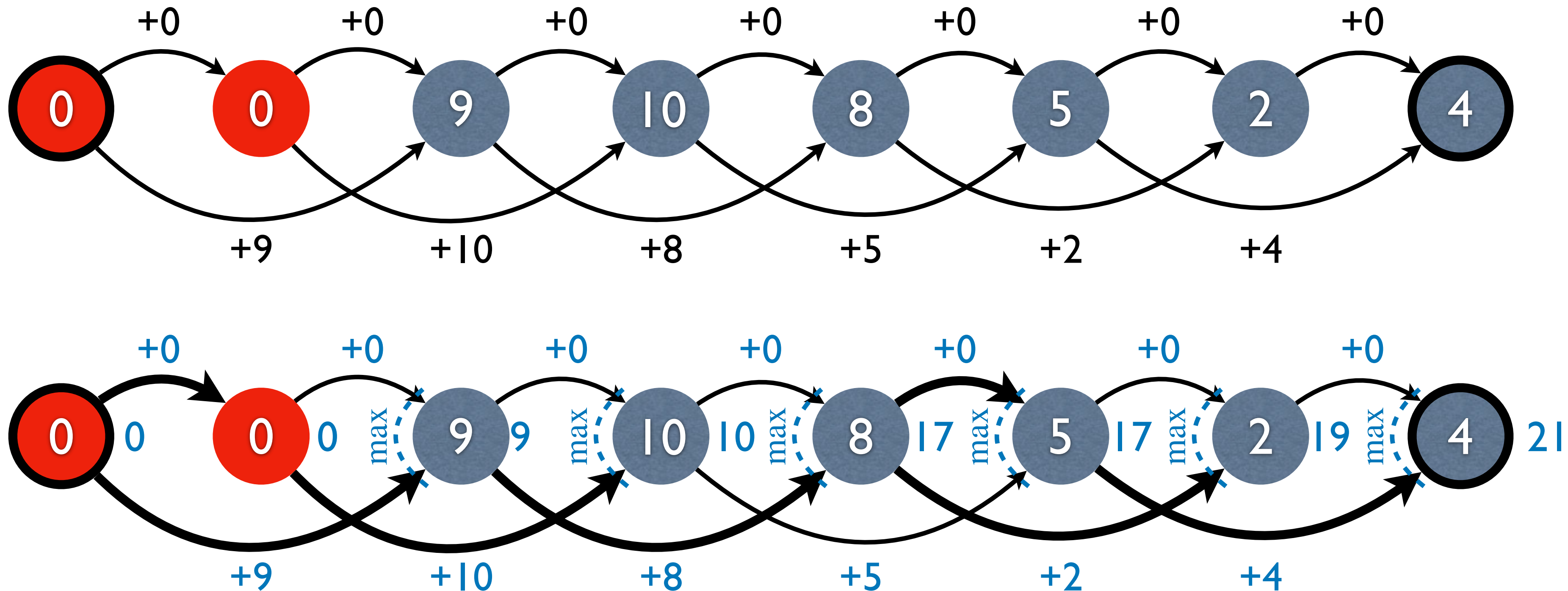
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- fibonacci & bitstrings: number of paths between source and target





# Summary

- Divide-and-Conquer = single divide + disjoint conquer + single combine
- Dynamic Programming = multiple divides + memoized conquer + summarized combine
- overlapping subproblems due to multiple divides (still disjoint subproblems within each divide)
- two implementation styles
  - 1. recursive top-down + memoization
  - 2. bottom-up
- backtracking to recover best solution for optimization problems
  - 1. backpointers (recommended); 2. store subsolutions (not recommended — often slows down); 3. recompute on-the-fly
- two operators:  $\oplus$  for summary (across multiple divides) and  $\otimes$  for combine (within a divide)
- counting problems vs. optimization problems (“cost-reward model”)
- three steps in solving a DP problem
  - define the subproblem
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$$f(n) = \underset{\substack{\text{summary} \\ \text{operator } \oplus \\ \text{(across divides)}}}{\max} \left\{ \overset{\text{cost}}{f(n-1)} \overset{\text{reward}}{+ 0}, \overset{\text{cost}}{f(n-2)} \overset{\text{reward}}{+ a[n]} \right\}$$

summary operator  $\oplus$  (across divides)
combination operator  $\otimes$  (within a divide)